PROGRAM SPECIFIC OUTCOMES (PSOs)

Department of Mechanical engineering

PSO 1	Basic Mechanical knowledge: Apply basic knowledge related to
	Mechanical Design, Manufacturing, Thermal Engineering and CAD/CAM
	to solve various engineering
PSO 2	problems.
	Design methods: Design, verify and Fabricate suitable
	Mechanical functional elements for Automobile, high speed machinery
PSO 3	and thermal applications.
	Experimentation and Analysis: Analyze, plan and
	prototype Mechanical experiments/projects.

Department of ECE

PSO 1: Basic Electronic and communications knowledge:

Apply basic knowledge related to electronic circuits, VLSI, communication systems, signal processing and embedded systems to solve engineering/societal problems.

PSO 2: Design Methods:

Design, verify and authenticate electronic functional elements for different applications, with skills to interpret and communicate results.

PSO 3: Experimentation & Communications:

Engineering and management concepts are used to analyze specifications and prototype electronic experiments/projects either independently or in teams.

Department of CSE

PSO1	Develop software projects using standard practices and suitable
	programming environment.
PSO2	Identify, formulate and solve the real life problems faced in the society,
	industry and other areas by applying the skills of the programming
	languages, networks and databases learned.
PSO3	Apply computer science knowledge in exploring and adopting latest
	technologies in various inter-disciplinary research activities.

Department of Information Technology

PSO1	Software Development: To apply the knowledge of Software
	Engineering, Data Communication, Web Technology and Operating
	Systems for building
	IOT and Cloud Computing applications.
PSO2	Industrial Skills Ability: Design, develop and test software
	systems for world-wide network of computers to provide solutions
	to real world
	problems.
PSO3	Project Implementation: Analyze and recommend the appropriate
	IT
	infrastructure required for the implementation of a project.