



# **SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

## **(An Autonomous Institution under UGC, New Delhi)**

(Permanently Affiliated to JNTUH, Approved by AICTE, New Delhi, Accredited by NAAC and Accredited by NBA)  
Sheriguda Village, Ibrahimpatnam Mandal, Ranga Reddy Dist. – 501 510

# **BACHELOR OF TECHNOLOGY**

# **COMPUTER SCIENCE & ENGINEERING**

**CHOICE BASED CREDIT SYSTEM (CBCS)**  
**ACADEMIC REGULATIONS, COURSE STRUCTURE AND**  
**SYLLABI FOR II, III & IV YEARS**  
**UNDER AUTONOMOUS STATUS FOR THE BATCHES**  
**ADMITTED FROM THE ACADEMIC YEAR 2018 - 19**

**B.Tech. Regular Four Year Degree Programme**  
**(For the batches admitted from the academic year 2018–19)**  
**&**  
**B.Tech. (Lateral Entry Scheme)**  
**(For the batches admitted from the academic year 2019 - 20)**

**Note:** The regulations here under are subject to amendments as may be made by the Academic Council of the College from time to time. Any or all such amendments will be effective from such date and to such batches of candidates (including those already undergoing the program) as may be decided by the Academic Council.



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### ***Vision of the Institute***

**To be a premier institution in engineering  
& technology and management for  
competency, values and social  
consciousness**

### ***Mission of the Institute***

- IM<sub>1</sub>: Provide high quality academic programs, training activities and research facilities.**
- IM<sub>2</sub>: Promote continuous industry – institute interaction aimed at promoting employability, entrepreneurship, leadership and research aptitude among stakeholders**
- IM<sub>3</sub>: Contribute the economic and technological development of the region, state and Nation.**



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### **VISION of the Department**

**To be a technologically adaptive centre for computing by grooming the students as top notch professionals.**

### **MISSION of the Department**

- DM1:** To offer quality education in computing.
- DM2:** To provide an environment that enables overall development of all the stakeholders.
- DM3:** To impart training on emerging technologies like Data Analytics, Artificial Intelligence and Internet of Things.
- DM4:** To encourage participation of stakeholders in research and development.

**PROGRAM OUTCOMES (POs):**

<b>PO1</b>	<b>Engineering Knowledge:</b> Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
<b>PO2</b>	<b>Problem Analysis:</b> Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
<b>PO3</b>	<b>Design / Development of Solutions:</b> Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
<b>PO4</b>	<b>Conduct investigations of complex problems:</b> Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
<b>PO5</b>	<b>Modern tool usage:</b> Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
<b>PO6</b>	<b>The engineer and society:</b> Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
<b>PO7</b>	<b>Environment and sustainability:</b> Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
<b>PO8</b>	<b>Ethics:</b> Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
<b>PO9</b>	<b>Individual and team work:</b> Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
<b>PO10</b>	<b>Communication:</b> Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
<b>PO11</b>	<b>Project management and finance:</b> Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
<b>PO12</b>	<b>Life-long learning:</b> Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

## **PROGRAM SPECIFIC OUTCOMES (PSOs):**

<b>PSO1</b>	To develop software projects using standard practices and suitable programming environment.
<b>PSO2</b>	To identify, formulate and solve the real life problems faced in the society, industry and other areas by applying the skills of the programming languages, networks and databases learned.
<b>PSO3</b>	To apply computer science knowledge in exploring and adopting latest technologies in various inter-disciplinary research activities.

## **PROGRAM EDUCATIONAL OBJECTIVES (PEOs)**

- PEO1: Higher Studies:** Graduate with an ability to pursue higher studies and get employment in reputed institutions and organizations.
- PEO2: Domain Knowledge:** Graduate with an ability to design and develop a product.
- PEO3: Professional Career:** Graduate with excellence by multidisciplinary approach to achieve successful professional career.
- PEO4: Life Long Learning:** Graduate with an ability to learn advanced skills to face professional competence through life long learning.



## **SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY** **(An Autonomous Institution under UGC, New Delhi)**

### **ACADEMIC REGULATIONS 2018 (BR-18) FOR CHOICE BASED CREDIT SYSTEM (CBCS) B.TECH. DEGREE COURSES** **(Applicable for Students admitted from the academic year 2018-2019)**

#### **PRELIMINARY DEFINITIONS AND NOMENCLATURES**

- “Autonomous Institute / College” means an institute / college designated as autonomous institute / college by the UGC, New Delhi and JNTUH Statutes, 2014.
- “Academic Autonomy” means freedom to a College in all aspects of conducting its academic programs granted by the University for promoting excellence.
- “Commission” means University Grants Commission (UGC), New Delhi.
- “AICTE” means All India Council for Technical Education.
- “University” means the Jawaharlal Nehru Technological University, Hyderabad.
- “College” means SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY , Hyderabad unless indicated otherwise by the context.
- “Program” means: Bachelor of Technology (B.Tech) degree program
- “Branch” means specialization in a program like B.Tech degree program in Information Technology, B.Tech degree program in Computer Science and Engineering etc
- “Course” or “Subject” means a theory or practical subject, identified by its course – number and course-title, which is normally studied in a semester. For example, R18MTH1101: Mathematics - I, R18MED1102 Engg. Graphics etc.
- T – Tutorial, P – Practical, D – Drawing, L - Theory, C – Credits



## **SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY** (An Autonomous Institution under UGC, New Delhi)

### **ACADEMIC REGULATIONS 2018 (BR-18) FOR CHOICE BASED CREDIT SYSTEM (CBCS) B.TECH. DEGREE COURSES**

(Applicable for Students admitted from the academic year 2018-2019)

1.0 Under-Graduate Degree Programme in Engineering & Technology  
Sri Indu College of Engineering & Technology (Autonomous) offers a 4-year (8 semesters) Bachelor of Technology (B.Tech.) degree programme, under Choice Based Credit System (CBCS) with effect from the academic year 2018-19.

#### **2.0 Eligibility for admission**

2.1 Admission to the under graduate (UG) programme shall be made either on the basis of the merit rank obtained by the qualified student in entrance test conducted by the Telangana State Government (EAMCET) or the College or on the basis of any other order of merit approved by the College, subject to reservations as prescribed by the government from time to time.

2.2 The medium of instructions for the entire under graduate programme in Engineering & Technology will be English only.

#### **3.0 B.Tech. Programme structure**

3.1 A student after securing admission shall complete the B.Tech. programme in a minimum period of four academic years (8 semesters), and a maximum period of eight academic years (16 semesters) starting from the date of commencement of first year first semester, failing which student shall forfeit seat in B.Tech course. Each student shall secure 160 credits (with CGPA  $\geq 5$ ) required for the completion of the under graduate programme and award of the B.Tech. degree.

3.2 UGC/ AICTE specified definitions/ descriptions are adopted appropriately for various terms and abbreviations used in these academic regulations/ norms, which are listed below.

##### **3.2.1 Semester scheme**

Each under graduate programme is of 4 academic years (8 semesters) with the academic year divided into two semesters of 22 weeks ( $\geq 90$  instructional days) each, each semester having - 'Continuous Internal Evaluation (CIE)' and 'Semester End Examination (SEE)' under Choice Based Credit System (CBCS) and Credit Based Semester System (CBSS) indicated by UGC, and curriculum/course structure as suggested by AICTE are followed.

# COMPUTER SCIENCE & ENGINEERING

## 3.2.2 Credit courses

All subjects/ courses are to be registered by the student in a semester to earn credits which shall be assigned to each subject/ course in an L: T: P: C (lecture periods: tutorial periods: practical periods: credits) structure based on the following general pattern.

- One credit for one hour/ week/ semester for theory/ lecture (L) courses or Tutorials.
- One credit for two hours/ week/ semester for laboratory/ practical (P) courses.

Courses like Environmental Science, Constitution of India, Intellectual Property Rights, and Gender Sensitization lab are mandatory courses. These courses will not carry any credits.

## 3.2.3 Subject Course Classification

All subjects/ courses offered for the under graduate programme in E&T (B.Tech. degree programmes) are broadly classified as follows. The College has followed almost all the guidelines issued by AICTE/UGC.

S. No.	Broad Course Classification	Course Group/ Category	Course Description
1	Foundation Courses (FnC)	BS – Basic Sciences	Includes mathematics, physics and chemistry subjects
2		ES - Engineering Sciences	Includes fundamental engineering subjects
3		HS – Humanities and Social sciences	Includes subjects related to humanities, social sciences and management
4	Core Courses (CoC)	PC – Professional Core	Includes core subjects related to the parent discipline/ department/ branch of Engineering.
5	Elective Courses (E/C)	PE – Professional Electives	Includes elective subjects related to the parent discipline/ department/ branch of Engineering.
6		OE – Open Electives	Elective subjects which include inter-disciplinary subjects or subjects in an area outside the parent discipline/ department/ branch of Engineering.
7	Core Courses	Project Work	B.Tech. project or UG project or UG major project or Project Stage I & II
8		Industrial training/ Mini- project	Industrial training/ Summer Internship/ Industrial Oriented Mini-project/ Mini-project
9.		Seminar	Seminar/ Colloquium based on core contents related to parent discipline/ department/ branch of Engineering.
10	Minor courses	-	1 or 2 Credit courses (subset of HS)
11	Mandatory Courses (MC)	-	Mandatory courses (non-credit)



## COMPUTER SCIENCE & ENGINEERING

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### 4.0 Course registration

- 4.1 A 'faculty advisor or counselor' shall be assigned to a group of 20 students, who will advise the students about the under graduate programme, its course structure and curriculum, choice/option for subjects/ courses, based on their competence, progress, pre-requisites and interest.
- 4.2 The academic section of the college invites 'registration forms' from students before the beginning of the semester through 'registration', ensuring 'date and time stamping'. The registration requests for any 'current semester' shall be **completed before the commencement of SEEs (Semester End Examinations) of the 'preceding semester'**.
- 4.3 A student can apply for registration, **only after** obtaining the '**written approval**' from faculty advisor/counselor, which should be submitted to the college academic section through the Head of the Department. A copy of it shall be retained with Head of the Department, faculty advisor/ counselor and the student.
- 4.4 A student may be permitted to register for all the subjects/ courses in a semester as specified in the course structure with maximum additional subject(s)/course(s) limited to 4 credits, based on **progress** and SGPA/ CGPA, and completion of the '**pre- requisites**' as indicated for various subjects/ courses, in the department course structure and syllabus contents.
- 4.5 Choice for '**additional subjects/ courses**' must be clearly indicated, which needs the specific approval and signature of the faculty advisor/ counselor.
- 4.6 If the student submits ambiguous choices or multiple options or erroneous entries during registration for the subject(s) / course(s) under a given/ specified course group/ category as listed in the course structure, only the first mentioned subject/ course in that category will be taken into consideration.
- 4.7 Subject/ course options exercised through registration are final and **cannot** be changed or inter-changed; further, alternate choices also will not be considered. However, if the subject/ course that has already been listed for registration by the Head of the Department in a semester could not be offered due to any unforeseen or unexpected reasons, then the student shall be allowed to have alternate choice either for a new subject (subject to offering of such a subject), or for another existing subject (subject to availability of seats). Such alternate arrangements will be made by the head of the department, with due notification and time-framed schedule, within the **first week** after the commencement of class-work for that semester.
- 4.8 Dropping of subjects/ courses may be permitted, only after obtaining prior approval from the faculty advisor/ counselor 'within a period of 15 days' from the beginning of the current semester.
- 4.9 **Open electives:** The students have to choose three open electives (OE-I, II & III) from the list of open electives given. However, the student cannot opt for an open elective subject offered by his own (parent) department, if it is already listed under any category of the subjects offered by parent department in any semester.
- 4.10 **Professional electives:** The students have to choose six professional electives (PE-I to VI) from the list of professional electives given.

## COMPUTER SCIENCE & ENGINEERING

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### 5.0 Subjects/ courses to be offered

- 5.1 A typical section (or class) strength for each semester shall be 60.
- 5.2 A subject/ course may be offered to the students, **only if** a minimum of 20 students (1/3 of the section strength) opt for it. The maximum strength of a section is limited to 80 (60 + 1/3 of the section strength).
- 5.3 More than **one faculty member** may offer the **same subject** (lab/ practical may be included with the corresponding theory subject in the same semester) in any semester. However, selection of choice for students will be based on - '**first come first serve** basis and CGPA criterion' (i.e. the first focus shall be on early **on-line entry** from the student for registration in that semester, and the second focus, if needed, will be on CGPA of the student).
- 5.4 If more entries for registration of a subject come into picture, then the Head of the Department concerned shall decide, whether or not to offer such a subject/ course for **two (or multiple) sections**.
- 5.5 In case of options coming from students of other departments/ branches/ disciplines (not considering **open electives**), first **priority** shall be given to the student of the '**parent department**'.

### 6.0 Attendance requirements:

- 6.1 A student shall be eligible to appear for the semester end examinations, if the student acquires a minimum of 75% of attendance in aggregate of all the subjects/ courses (excluding attendance in mandatory courses like Environmental Science, Constitution of India, Intellectual Property Rights, and Gender Sensitization lab) for that semester. Two periods of attendance for each theory subject shall be considered, if the student appears for the mid-term examination of that subject. **This attendance should also be included in the fortnightly upload of attendance to the College.** The attendance of Mandatory Non-Credit courses should be uploaded separately to the College.
- 6.2 Shortage of attendance in aggregate up to 10% (65% and above, and below 75%) in each semester may be condoned by the college academic committee on genuine and valid grounds, based on the student's representation with supporting evidence.
- 6.3 A stipulated fee shall be payable for condoning of shortage of attendance.
- 6.4 Shortage of attendance below 65% in aggregate shall in **no** case be condoned.
- 6.5 Students whose shortage of attendance is not condoned in any semester are not eligible to take their end examinations of that semester. They get detained and their registration for that semester shall stand cancelled. They will not be promoted to the next semester. They may seek re-registration for all those subjects registered in that semester in which the student is detained, by seeking re-admission into that semester as and when offered; if there are any professional electives and/ or open electives, the same may also be re-registered if offered. However, if those electives are not offered in later semesters, then alternate electives may be chosen from the **same** set of elective subjects offered under that category.
- 6.6 A student fulfilling the attendance requirement in the present semester shall not be eligible for readmission into the same class.

## 7.0 Academic requirements

The following academic requirements have to be satisfied, in addition to the attendance requirements mentioned in item no.6.

7.1 A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course, if student secures not less than 35% (25 marks out of 70 marks) in the semester end examination, and a minimum of 40% (40 marks out of 100 marks) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together; in terms of letter grades, this implies securing 'C' grade or above in that subject/ course.

7.2 A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to Industrial Oriented Mini Project/Summer Internship and seminar, if the student secures not less than 40% marks (i.e. 40 out of 100 allotted marks) in each of them. The student is deemed to have failed, if he (i) does not submit a report on Industrial Oriented Mini Project/Summer Internship, or does not make a presentation of the same before the evaluation committee as per schedule, or (ii) does not present the seminar as required in the IV year I Semester, or (iii) secures less than 40% marks in Industrial Oriented Mini Project/Summer Internship and seminar evaluations.

A student may reappear once for each of the above evaluations, when they are scheduled again; if the student fails in such 'one reappearance' evaluation also, the student has to reappear for the same in the next subsequent semester, as and when it is scheduled.

## 7.3 Promotion Rules

S. No.	Promotion	Conditions to be fulfilled
1	First year first semester to first year second semester	Regular course of study of first year first semester.
2	First year second semester to second year first semester	i. Regular course of study of first year second semester. ii. Must have secured at least 18 credits out of 37 credits i.e., 50% credits up to first year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
3.	Second year first semester to second year second semester	Regular course of study of second year first semester.
4	Second year second semester to third year first semester	i. Regular course of study of second year second semester. ii. Must have secured at least 47 credits out of 79 credits i.e., 60% credits up to second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
5	Third year first semester to third year second semester	Regular course of study of third year first semester.

## COMPUTER SCIENCE & ENGINEERING

6	Third year second semester to fourth year first semester	(i) Regular course of study of third year second semester. (ii) Must have secured at least 73 credits out of 123 credits i.e., 60% credits up to third year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
7	Fourth year first semester to fourth year second semester	Regular course of study of fourth year first semester.

- 7.4 A student (i) shall register for all courses/subjects covering 160 credits as specified and listed in the course structure, (ii) fulfills all the attendance and academic requirements for 160 credits, (iii) earn all 160 credits by securing SGPA  $\geq 5.0$  (in each semester), and CGPA (at the end of each successive semester)  $\geq 5.0$ , (iv) **passes all the mandatory courses**, to successfully complete the under graduate programme. The performance of the student in these 160 credits shall be taken into account for the calculation of 'the final CGPA (**at the end of under graduate programme**), and shall be indicated in the grade card of IV year II semester.
- 7.5 If a student registers for '**extra subjects**' (in the parent department or other departments/branches of Engg.) other than those listed subjects totaling to 160 credits as specified in the course structure of his department, the performances in those '**extra subjects**' (although evaluated and graded using the same procedure as that of the required 160 credits) will not be taken into account while calculating the SGPA and CGPA. For such '**extra subjects**' registered, percentage of marks and letter grade alone will be indicated in the grade card as a performance measure, subject to completion of the attendance and academic requirements as stated in regulations 6 and 7.1 – 7.4 above.
- 7.6 A student eligible to appear in the semester end examination for any subject/ course, but absent from it or failed (thereby failing to secure '**C**' grade or above) may reappear for that subject/ course in the supplementary examination as and when conducted. In such cases, internal marks (CIE) assessed earlier for that subject/ course will be carried over, and added to the marks to be obtained in the SEE supplementary examination for evaluating performance in that subject.
- 7.7 A student **detained in a semester due to shortage of attendance may be re-admitted in the same semester in the next academic year for fulfillment of academic requirements**. The academic regulations under which a student has been readmitted shall be applicable. However, no grade allotments or SGPA/ CGPA calculations will be done for the entire semester in which the student has been detained.
- 7.8 A student detained **due to lack of credits, shall be promoted to the next academic year only after acquiring the required academic credits**. The academic regulations under which the student has been readmitted shall be applicable to him.

## COMPUTER SCIENCE & ENGINEERING

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### 8.0 Evaluation - Distribution and Weightage of marks

8.1 The performance of a student in each semester shall be evaluated subject-wise with a maximum of 100 marks for theory and 75 marks for practical subjects. In addition, an Industry oriented mini- project, Technical Seminar, Comprehensive viva-voce, and Main Project Work shall be evaluated for 50, 50, 100 and 200 marks respectively.

8.2 For theory subjects the distribution shall be 30 marks for Internal Evaluation and 70 marks for the End-Examination, Two mid examinations will be conducted in each semester as per the academic calendar. Each mid examination is evaluated for 25 marks. First mid examination should be conducted for 1 – 2 ½ Units of syllabus and the second mid examination shall be conducted for 2 ½ - 5 Units of syllabus. The mid descriptive type exam paper consists of Section-A and Section-B.

**Section-A** [compulsory] consists of 5 short answer questions and each carries one mark.

**Section-B** consists of 6 questions out of which 4 are to be answered and each question carries 5 marks. The time duration of each mid examination is 90 minutes.

Two assignments are to be given to students covering the syllabus of first mid and second Mid examinations and these assignments and Attendance are evaluated for 5 marks each. The first assignment shall be submitted before first mid examinations and second Assignment should be submitted before second mid examination.

At the end of the semester Internal Marks Maximum of 30 for the respective subjects are allotted as follows:

- a) 25 marks for the average of the two mid term examinations
- b) 5 marks of the average of the two assignment marks & Attendance

• Award of final sessional marks : Subject-wise attendance, average marks of two assignments and mid-examination marks will be added and rounded off to the next Integer.

8.2.1 For practical subjects there shall be a continuous evaluation during the semester for 25 sectional marks and 50 marks for end examination. Out of the 25 marks for internal, day-to-day work in the laboratory shall be evaluated for 10 marks, and 10 marks for internal examination (two internal practical examinations will be conducted and the average of the two examinations will be taken into account) and 5 marks for laboratory record.

***NOTE: A student who is absent for any assignment/Mid term examination for any reason what so ever shall be deemed to have secured 'zero' marks in the test/examination and no makeup test/examination shall be conducted.***

8.2.2 For the subjects having design and / or drawing, (such as Engineering Graphics, Engineering Drawing, Machine Drawing, Production Drawing Practice, and Estimation etc., the distribution shall be 30 marks for internal evaluation (15 marks for day-to-day work and 15 marks for internal tests (the average of the two examinations will be taken into account) and 70 marks for end examination.

## COMPUTER SCIENCE & ENGINEERING

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There shall be two internal tests in a semester. The Internal and End Examination pattern for the above subjects may be different from the other theory subjects.

8.2.3 There shall be an industry-oriented mini-Project, in collaboration with an industry of their specialization, to be taken up during the vacation after III year II Semester examination. The mini project shall be evaluated during the IV year II Semester. The industry oriented mini project shall be submitted in report form and should be presented before a committee, which shall be evaluated for 50 marks. The committee consists of Head of the Department, the supervisor of mini project and a senior faculty member of the department and External Examiner.

8.2.4 There shall be a seminar presentation in IV year II Semester. For the seminar, the student shall collect the information on a specialized topic other than the project topic and prepare a technical report, showing his understanding of the topic, and submit to the department, which shall be evaluated by a Departmental committee consists of the Head of the department, seminar supervisor and a senior faculty member. The seminar report shall be evaluated for 50 marks. There shall be no external examination for seminar.

8.2.5 There shall be a Comprehensive Viva-Voce in IV year I semester. The Comprehensive Viva-Voce will be conducted by a Committee consisting of the Head of the Department and three Senior Faculty members of the Department. The Comprehensive Viva-Voce is aimed to assess the student's understanding in various subjects studied during the B.Tech. course of study. The Comprehensive Viva-Voce is evaluated for 100 marks by the Committee. There will be no internal assessment for the Comprehensive viva-voce.

8.3 The Project work shall be started by the student in the beginning of the IV year II Semester. Out of a total of 200 marks for the project work, 50 marks shall be for Internal Evaluation and 150 marks for the Semester end Examination. The Semester end Examination (viva-voce) shall be conducted by a committee comprising of an external examiner, Head of the Department and the project supervisor. The evaluation of project work shall be conducted at the end of the IV year II Semester. The Internal Evaluation shall be on the basis of three seminars conducted during the IV year II semester for 20 marks by the committee consisting of Head of the Department, project supervisor and senior faculty member of the Department and for 30 marks by the supervisor of the project.

### 8.4 Semester End Examination

#### (a) Theory Courses

Each course is evaluated for 70 marks. Examination is of 3 hours duration.

Question paper contains two sections [Section-A and Section-B]

**Section-A** : This Section Carries 20 marks [Five short answer questions of four marks each and only one question to be set from any five units] which is compulsory.

## COMPUTER SCIENCE & ENGINEERING

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**Section-B:** This Section carries 50 marks with 5 questions consisting of two parts each (a) and (b), out of which the student has to answer either (a) or (b), not both. Each question in Part B carries 10 marks.

(b) **Practical Courses**

Each lab course is evaluated for 50 marks. The examination shall be conducted by the laboratory teacher and another senior teacher concerned with the subject of the same/other department/Industry. The external examiner may be appointed by the Chief Superintendent in consultation with HOD as and when required.

(c) **Supplementary Examinations**

Supplementary examinations will be conducted along with regular semester end examinations. (during even semester regular examinations, supplementary examinations of odd semester and during odd semester regular examinations, supplementary examinations of even semester will be conducted).

- 8.5 The laboratory marks and the internal marks awarded by the college are subject to scrutiny and scaling by the College wherever necessary. In such cases, the internal and laboratory marks awarded by the college will be referred to a committee. The committee will arrive at a scaling factor and the marks will be scaled accordingly. The recommendations of the committee are final and binding. The laboratory records and internal test papers shall be preserved in the College as per the College rules and produced before the committees of the College as and when asked for.
- 8.6 For mandatory courses of Environmental Science, Constitution of India, Intellectual Property Rights, and Gender Sensitization lab, a student has to secure 40 marks out of 100 marks (i.e. 40% of the marks allotted) in the continuous internal evaluation for passing the subject/course. These marks should also be uploaded along with the internal marks of other subjects.
- 8.7 No marks or letter grades shall be allotted for mandatory/non-credit courses. Only Pass/Fail shall be indicated in Grade Card.
- 9.0 **Grading procedure**
- 9.1 Grades will be awarded to indicate the performance of students in each theory subject, laboratory / practicals, seminar, Industry Oriented Mini Project, and project Stage - I & II. Based on the percentage of marks obtained (Continuous Internal Evaluation plus Semester End Examination, both taken together) as specified in item 8 above, a corresponding letter grade shall be given.
- 9.2 As a measure of the performance of a student, a 10-point absolute grading system using the following letter grades (as per UGC/AICTE guidelines) and corresponding percentage of marks shall be followed:

## COMPUTER SCIENCE & ENGINEERING

% of Marks Secured in a Subject/Course (Class Intervals)	Letter Grade (UGC Guidelines)	Grade Points
Greater than or equal to 90%	O (Outstanding)	10
80 and less than 90%	A <sup>+</sup> (Excellent)	9
70 and less than 80%	A (Very Good)	8
60 and less than 70%	B <sup>+</sup> (Good)	7
50 and less than 60%	B (Average)	6
40 and less than 50%	C (Pass)	5
Below 40%	F (FAIL)	0
Absent	Ab	0

- 9.3 A student who has obtained an 'F' grade in any subject shall be deemed to have 'failed' and is required to reappear as a 'supplementary student' in the semester end examination, as and when offered. In such cases, internal marks in those subjects will remain the same as those obtained earlier.
- 9.4 To a student who has not appeared for an examination in any subject, 'Ab' grade will be allocated in that subject, and he is deemed to have 'failed'. A student will be required to reappear as a 'supplementary student' in the semester end examination, as and when offered next. In this case also, the internal marks in those subjects will remain the same as those obtained earlier.
- 9.5 A letter grade does not indicate any specific percentage of marks secured by the student, but it indicates only the range of percentage of marks.
- 9.6 A student earns grade point (GP) in each subject/ course, on the basis of the letter grade secured in that subject/ course. The corresponding 'credit points' (CP) are computed by multiplying the grade point with credits for that particular subject/ course.

**Credit points (CP) = grade point (GP) x credits .... For a course**

- 9.7 A student passes the subject/ course only when **GP ≥ 5 ('C' grade or above)**
- 9.8 The Semester Grade Point Average (SGPA) is calculated by dividing the sum of credit points ( $\sum CP$ ) secured from all subjects/ courses registered in a semester, by the total number of credits registered during that semester. SGPA is rounded off to **two** decimal places. SGPA is thus computed as

$$SGPA = \left\{ \sum_{i=1}^N C_i G_i \right\} / \left\{ \sum_{i=1}^N C_i \right\} \dots \text{For each semester,}$$

where 'i' is the subject indicator index (takes into account all subjects in a semester), 'N' is the no. of subjects 'registered' for the semester (as specifically required and listed under the course structure of the parent department),  $C_i$  is the no. of credits allotted to the  $i^{\text{th}}$  subject, and  $G_i$  represents the grade points (GP) corresponding to the letter grade awarded for that  $i^{\text{th}}$  subject.

- 9.9 The Cumulative Grade Point Average (CGPA) is a measure of the overall cumulative performance of a student in all semesters considered for registration. The CGPA is the ratio of the total credit points secured by a student in **all** registered courses in **all**



## COMPUTER SCIENCE & ENGINEERING

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semesters, and the total number of credits registered in **all** the semesters. CGPA is rounded off to **two** decimal places. CGPA is thus computed from the I year II semester onwards at the end of each semester as per the formula

$$CGPA = \{ \sum_{j=1}^M C_j G_j \} / \{ \sum_{j=1}^M C_j \} \dots \text{for all semesters registered}$$

(i.e., up to and inclusive of semesters,  $S \geq 2$ ).

where 'M' is the total no. of subjects (as specifically required and listed under the course structure of the parent department) the student has 'registered' i.e., from the 1<sup>st</sup> semester onwards up to and inclusive of the 8<sup>th</sup> semester, 'j' is the subject indicator index (takes into account all subjects from 1 to 8 semesters),  $C_j$  is the no. of credits allotted to the j<sup>th</sup> subject, and  $G_j$  represents the grade points (GP) corresponding to the letter grade awarded for that j<sup>th</sup> subject. After registration and completion of I year I semester, the SGPA of that semester itself may be taken as the CGPA, as there are no cumulative effects.

**Illustration of calculation of SGPA:**

Course/Subject	Credits	Letter Grade	Grade Points	Credit Points
Course 1	4	A	8	4 x 8 = 32
Course 2	4	O	10	4 x 10 = 40
Course 3	4	C	5	4 x 5 = 20
Course 4	3	B	6	3 x 6 = 18
Course 5	3	A+	9	3 x 9 = 27
Course 6	3	C	5	3 x 5 = 15
	21			152

$$SGPA = 152/21 = 7.24$$

Illustration of calculation of CGPA up to 3<sup>rd</sup> semester:

Semester	Course/Subject Title	Credits Allotted	Letter Grade Secured	Corresponding Grade Point (GP)	Credit Point (CP)
I	Course 1	3	A	8	24
I	Course 2	3	O	10	30
I	Course 3	3	B	6	18
I	Course 4	4	A	8	32
I	Course 5	3	A+	9	27
I	Course 6	4	C	5	20
II	Course 7	4	B	6	24
II	Course 8	4	A	8	32
II	Course 9	3	C	5	15
II	Course 10	3	O	10	30
II	Course 11	3	B+	7	21
II	Course 12	4	B	6	24
II	Course 13	4	A	8	32

## COMPUTER SCIENCE & ENGINEERING

II	Course 14	3	O	10	30
III	Course 15	2	A	8	16
III	Course 16	1	C	5	5
III	Course 17	4	O	10	40
III	Course 18	3	B+	7	21
III	Course 19	4	B	6	24
III	Course 20	4	A	8	32
III	Course 21	3	B+	7	21
	<b>Total Credits</b>	<b>69</b>		<b>Total Credit Points</b>	<b>518</b>

$$\text{CGPA} = 518/69 = 7.51$$

The above illustrated calculation process of CGPA will be followed for each subsequent semester until 8<sup>th</sup> semester. The CGPA obtained at the end of 8<sup>th</sup> semester will become the final CGPA secured for entire B.Tech. Programme.

9.10 For merit ranking or comparison purposes or any other listing, **only the 'rounded off' values of the CGPAs will be used.**

9.11 SGPA and CGPA of a semester will be mentioned in the semester Memorandum of Grades if all subjects of that semester are passed in first attempt. Otherwise the SGPA and CGPA shall be mentioned only on the Memorandum of Grades in which sitting he passed his last exam in that semester. However, mandatory courses will not be taken into consideration.

### 10.0 Issue of Grade Card:

After the completion of each semester, a grade card or grade sheet shall be issued to all the registered students of that semester, indicating the letter grades and credits earned. It will show the details of the courses registered (course code, title, no. of credits, grade earned, etc.), credits earned.

### 11.0 Declaration of results

11.1 Computation of SGPA and CGPA are done using the procedure listed in 9.6 to 9.9.

11.2 For final percentage of marks equivalent to the computed final CGPA, the following formula may be used.

$$\% \text{ of Marks} = (\text{final CGPA} - 0.5) \times 10$$

### 12.0 Award of degree

12.1 A student who registers for all the specified subjects/ courses as listed in the course structure and secures the required number of 160 credits (with CGPA  $\geq$  5.0), within 8 academic years from the date of commencement of the first academic year, shall be declared to have '**qualified**' for the award of B.Tech. degree in the chosen branch of Engineering selected at the time of admission.

12.2 A student who qualifies for the award of the degree as listed in item 12.1 shall be placed in the following classes.

12.3 A student with final CGPA (at the end of the under graduate programme)  $\geq 8.00$ , and fulfilling the following conditions - shall be placed in '**first class with distinction**'.

However, he

- (i) Should have passed all the subjects/courses in '**first appearance**' within the first 4 academic years (or 8 sequential semesters) from the date of commencement of first year first semester.
- (ii) Should have secured a CGPA  $\geq 8.00$ , at the end of each of the 8 sequential semesters, starting from I year I semester onwards.
- (iii) Should not have been detained or prevented from writing the semester end examinations in any semester due to shortage of attendance or any other reason.

A student not fulfilling any of the above conditions with final CGPA  $\geq 8$  shall be placed in '**first class**'.

12.4 Students with final CGPA (at the end of the under graduate programme)  $\geq 6.50$  but  $< 8.00$  shall be placed in '**first class**'.

12.5 Students with final CGPA (at the end of the under graduate programme)  $\geq 5.50$  but  $< 6.50$ , shall be placed in '**second class**'.

12.6 All other students who qualify for the award of the degree (as per item 12.1), with final CGPA (at the end of the under graduate programme)  $\geq 5.00$  but  $< 5.50$ , shall be placed in '**pass class**'.

12.7 A student with final CGPA (at the end of the under graduate programme)  $< 5.00$  will not be eligible for the award of the degree.

12.8 Students fulfilling the conditions listed under item 12.3 alone will be eligible for award of '**Gold Medal**' / **College Toppers**.

### **13.0 Withholding of results**

13.1 If the student has not paid the fees to the College at any stage, or has dues pending due to any reason whatsoever, or if any case of indiscipline is pending, the result of the student may be withheld, and the student will not be allowed to go into the next higher semester. The award or issue of the degree may also be withheld in such cases.

### **14.0 Student transfers**

14.1 There shall be no branch transfers after the completion of admission process.

14.2 There shall be no transfers from one college/stream to another within the constituent colleges and units of Sri Indu College of Engineering & Technology.

## COMPUTER SCIENCE & ENGINEERING

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- 14.3 The students seeking transfer to colleges affiliated to JNTUH with special directions of GAD / JNTUH from various other Universities/institutions have to pass the failed subjects which are equivalent to the subjects of JNTUH, and also pass the subjects of JNTUH which the students have not studied at the earlier institution. Further, though the students have passed some of the subjects at the earlier institutions, if the same subjects are prescribed in different semesters of JNTUH, the students have to study those subjects in JNTUH in spite of the fact that those subjects are repeated.
- 14.4 The transferred students from other Universities/institutions to Sri Indu college who are on rolls are to be provided one chance to write the CBT (internal marks) in the **equivalent subject(s)** as per the clearance letter issued by the University.
- 14.5 The Sri Indu College of Engineering & Technology (Autonomous) will provide one chance to write the internal examinations in the **equivalent subject(s)** to the students transferred from other universities/institutions who are on rolls, as per the clearance (equivalence) letter issued by the University.

### 15.0 Scope

- 15.1 The academic regulations should be read as a whole, for the purpose of any interpretation.
- 15.2 In case of any doubt or ambiguity in the interpretation of the above rules, the decision of the College Academic Council is final.
- 15.3 The College may change or amend the academic regulations, course structure or syllabi at any time, and the changes or amendments made shall be applicable to all students with effect from the dates notified by the College authorities.
- 15.4 Where the words “he”, “him”, “his”, occur in the regulations, they include “she”, “her”, “hers”.

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# COMPUTER SCIENCE & ENGINEERING

## **ACADEMIC REGULATIONS FOR B.TECH. (LATERAL ENTRY SCHEME)** **FROM THE AY 2019-20**

### 1. **Eligibility for award of B. Tech. Degree (LES)**

The LES students after securing admission shall pursue a course of study for not less than three academic years and not more than six academic years.

2. The student shall register for 123 credits and secure 123 credits with CGPA  $\geq$  5 from II year to IV year B.Tech. programme (LES) for the award of B.Tech. degree.

3. The students, who fail to fulfill the requirement for the award of the degree in six academic years from the year of admission, shall forfeit their seat in B.Tech.

4. The attendance requirements of B. Tech. (Regular) shall be applicable to B.Tech. (LES).

### 5. **Promotion rule**

S. No	Promotion	Conditions to be fulfilled
1	Second year first semester to second year second semester	Regular course of study of second year first semester.
2	Second year second semester to third year first semester	(i) Regular course of study of second year second semester. (ii) Must have secured at least 25 credits out of 42 credits i.e., 60% credits up to second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
3	Third year first semester to third year second semester	Regular course of study of third year first semester.
4	Third year second semester to fourth year first semester	(i) Regular course of study of third year second semester. (ii) Must have secured at least 51 credits out of 86 credits i.e., 60% credits up to third year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
5	Fourth year first semester to fourth year second semester	Regular course of study of fourth year first semester.

6. All the other regulations as applicable to B. Tech. 4-year degree course (Regular) will hold good for B. Tech. (Lateral Entry Scheme).

# COMPUTER SCIENCE & ENGINEERING

## MALPRACTICES RULES DISCIPLINARY ACTION FOR / IMPROPER CONDUCT IN EXAMINATIONS

	Nature of Malpractices/Improper conduct	Punishment
	<b>If the student:</b>	
1. (a)	Possesses or keeps accessible in examination hall, any paper, note book, programmable calculators, cell phones, pager, palm computers or any other form of material concerned with or related to the subject of the examination (theory or practical) in which student is appearing but has not made use of (material shall include any marks on the body of the student which can be used as an aid in the subject of the examination)	Expulsion from the examination hall and cancellation of the performance in that subject only.
(b)	Gives assistance or guidance or receives it from any other student orally or by any other body language methods or communicates through cell phones with any student or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that subject only of all the students involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2.	Has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the subject of the examination (theory or practical) in which the student is appearing.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The hall ticket of the student is to be cancelled and sent to the College.
3.	Impersonates any other student in connection with the examination.	The student who has impersonated shall be expelled from examination hall. The student is also debarred and forfeits the seat. The performance of the original student who has been impersonated, shall be cancelled in all the subjects of the examination (including practicals and project work) already appeared and shall not be allowed to appear for examinations of the remaining subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all End Examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.

## COMPUTER SCIENCE & ENGINEERING

4.	Smuggles in the answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all End Examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat.
5.	Uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that subject.
6.	Refuses to obey the orders of the chief superintendent / assistant – superintendent / any officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a walk out or instigates others to walk out, or threatens the officer-in-charge or any person on duty in or outside the examination hall of any injury to his person or to any of his relations whether by words, either spoken or written or by signs or by visible representation, assaults the officer-in-charge, or any person on duty in or outside the examination hall or any of his relations, or indulges in any other act of misconduct or mischief which result in damage to or destruction of property in the examination hall or any part of the college campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in subject and all other subjects the student(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The students also are debarred and forfeit their seats. In case of outsiders, they will be handed over to the police and a police case is registered against them.
7.	Leaves the exam hall taking away answer script or intentionally tears off the script or any part thereof inside or outside the examination hall.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all End Examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat.

## COMPUTER SCIENCE & ENGINEERING

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8.	Possesses any lethal weapon or firearm in the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred and forfeits the seat.
9.	If student of the college, who is not a student for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6 to 8.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred and forfeits the seat.  Person(s) who do not belong to the college will be handed over to the police and, a police case will be registered against them.
10.	Comes in a drunken condition to the examination hall.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared for including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year.
11.	Copying detected on the basis of internal evidence, such as, during valuation or during special scrutiny.	Cancellation of the performance in that subject and all other subjects the student has appeared for including practical examinations and project work of that semester/year examinations.
12.	If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the College for further action to award a suitable punishment.	



## Frequently asked Questions and Answers about autonomy

### 1. Who grants Autonomy? UGC, Govt., AICTE or University

In case of Colleges affiliated to a university and where statutes for grant of autonomy are ready, it is the respective University that finally grants autonomy.

### 2. Shall SICET award its own Degrees?

No. Degree will be awarded by Jawaharlal Nehru Technological University, Hyderabad with a mention of the name SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY on the Degree Certificate.

### 3. What is the difference between a Deemed University and an Autonomy College?

A Deemed University is fully autonomous to the extent of awarding its own Degree. A Deemed University is usually a Non-Affiliating version of a University and has similar responsibilities like any University. An Autonomous College enjoys Academic Autonomy alone. The University to which an autonomous college is affiliated will have checks on the performance of the autonomous college.

### 4. How will the Foreign Universities or other stake – holders know that we are an Autonomous College?

Autonomous status, once declared, shall be accepted by all the stake holders. Foreign Universities and Indian Industries will know our status through our college website.

### 5. What is the change of Status for Students and Teachers if we become Autonomous?

An autonomous college carries a prestigious image. Autonomy is actually earned out of continued past efforts on academic performances, capability of self-governance and the kind of quality education we offer.

### 6. Who will check whether the academic standard is maintained / improved after Autonomy? How will it be checked?

There is a built in mechanism in the autonomous working for this purpose. An Internal Committee called Academic Programme Evaluation Committee is a Non – Statutory body, which will keep a watch on the academics and keep its reports and recommendations every year. In addition to Academic Council, the highest academic body also supervises the academic matters. At the end of three years, there is an external inspection by the University for this purpose. The standards of our question papers, the regularity of academic calendar, attendance of students, speed and transparency of result declaration and such other parameters are involved in this process.

### 7. Will the students of SICET as an Autonomous College qualify for University Medals and Prizes for academic excellence?

No, SICET has instituted its own awards, medals, etc. for the academic performance of the students. However for all other events like sports, cultural and co-curricular organized by the University the students shall qualify.

**8. Can SICET have its own Convocation?**

No, since the University awards the Degree the Convocation will be that of the University.

**9. Can SICET give a provisional degree certificate?**

Since the examinations are conducted by SICET and the results are also declared by SICET, the college sends a list of successful candidates with their final percentage of marks to the University. Therefore with the prior permission of the University the college will be entitled to give the provisional certificate.

**10. Will Academic Autonomy make a positive impact on the Placements or Employability?**

Certainly. The number of students qualifying for placement interviews is expected to improve, due to rigorous and repetitive classroom teaching and continuous assessment, besides the autonomous status is more responsive to the needs of the industry. As a result, there will be a lot of scope for industry oriented skill development built-in into the system. The graduates from an autonomous college will therefore represent better employability.

**11. What is the proportion of Internal and External Assessment as an Autonomous College?**

Presently, it is 30% for internal assessment and 70% for external assessment. As the autonomy matures the internal assessment component shall be increased at the cost of external assessment.

**12. Will there be any Revaluation or Re-Examination System?**

No. There will not be any Revaluation system or Re-examination. But, there is a personal verification of the answer scripts.

**13. How fast Syllabi can be and should be changed?**

Autonomy allows us the freedom to change the syllabi as often as we need.

**14. Will the Degree be awarded on the basis of only final year performance?**

No. The percentage of marks will reflect the average performance of all the semesters put together.

**15. Who takes Decisions on Academic matters?**

The Academic Council of College is the top academic body and is responsible for all the academic decisions. Many decisions are also taken at the lower level like the BOS which are like Boards of Studies of the University.

**16. What is the role of Examination committee?**

The Exam Committee is responsible for the smooth conduct of inter and external examinations. All matters involving the conduct of examinations, spot valuations, tabulations, preparation of Memorandum of Marks etc fall within the duties of the Examination Committee.

**17. Is there any mechanism for Grievance Redressal?**

Yes, the college has grievance redressal committee, headed by a senior faculty member of the college.

**18. How many attempts are permitted for obtaining a Degree?**

All such matters are defined in Rules & Regulations.

**19. Who declares the result?**

The result declaration process is also defined. After tabulation work the entire result is reviewed by the Moderation Committee. Any unusual deviations or gross level discrepancies are deliberated and removed. The entire result is discussed in the College Academic Council for its approval. The result is then declared on the college notice boards as well put on the web site of the college. It is eventually sent to the University.

**20. What is our relationship with the Jawaharlal Nehru Technological University, Hyderabad?**

We remain an affiliated college of the Jawaharlal Nehru Technological University, Hyderabad. The University has the right to nominate its members on the academic bodies of the college.

**21. Shall we require University approval if we want to start any New Courses?**

Yes, It is expected that approvals or such other matters from an autonomous college will receive priority.

**22. Shall we get autonomy for PG and Doctoral Programmes also?**

Yes, presently our PG programmes are also enjoying autonomous status.

**23. How many exams will be there as an autonomous college?**

This is defined in the Rules & Regulations.

**24. Is the College adapting Choice Based Credit System (CBCS) or Not ?**

Yes, this College has adapted CBCS system with effect from the Academic Year 2016-17.

**25. What is Choice Based Credit System (CBCS)?**

Choice Based Credit System (CBCS): The CBCS provides choice for students to select from the prescribed courses (core, elective or minor or soft skill courses).

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# COMPUTER SCIENCE & ENGINEERING

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

### Choice Based Credit System (CBCS)

REGULATIONS – R18

#### B. Tech. COMPUTER SCIENCE ENGINEERING

Common to EEE, CSE & IT

#### I YEAR I SEMESTER

#### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18MTH1101	Mathematics – I (Linear Algebra and Calculus)	3	1	0	4
2	R18ECH1101	Chemistry	3	1	0	4
3	R18EEE1101	Basic Electrical Engineering	3	0	0	3
4	R18MED1101	Engineering Workshop	1	0	3	2.5
5	R18HAS1101	English	2	0	0	2
6	R18ECH11L1	Engineering Chemistry Lab	0	0	3	1.5
7	R18HAS11L2	English Language and Communication Skills lab	0	0	2	1
8	R18EEE11L3	Basic Electrical Engineering Lab	0	0	2	1
9	R18HAS1102	Environmental Science	3	0	0	0
10	R18IPG1101	Induction Programme for Three Weeks	0	0	0	0
<b>Total Credits</b>			<b>15</b>	<b>2</b>	<b>10</b>	<b>19</b>

#### I YEAR II SEMESTER

#### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18MTH1201	Mathematics – II (Advanced Calculus)	3	1	0	4
2	R18EAP1201	Applied Physics	3	1	0	4
3	R18CSE1101	Programming for Problem Solving	3	1	0	4
4	R18MED1102	Engineering Graphics	1	0	4	3
5	R18EAP12L1	Applied Physics Lab	0	0	3	1.5
6	R18CSE11L2	Programming for Problem Solving Lab	0	0	3	1.5
7	R18COI1101	Constitution of India	3	0	0	0
8	R18ITK1101	Essence of Indian Traditional Knowledge	3	0	0	0
<b>Total Credits</b>			<b>16</b>	<b>3</b>	<b>10</b>	<b>18</b>

# COMPUTER SCIENCE & ENGINEERING

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

### Choice Based Credit System (CBCS)

REGULATIONS – R18

#### B. Tech. COMPUTER SCIENCE & ENGINEERING

##### II YEAR I SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18ECE2105	Analog Electronics	3	0	0	3
2	R18CSE2101	Data Structures	3	1	0	4
3	R18MTH2102	Computer Oriented Statistical Methods	4	0	0	4
4	R18CSE2102	Computer Organization & Architecture	3	0	0	3
5	R18CSE2103	Object Oriented Programming using C++	2	0	0	2
6	R18ECE21L4	Analog Electronics Lab	0	0	2	1
7	R18CSE21L1	Data Structures Lab	0	0	3	1.5
8	R18CSE21L2	IT Workshop Lab	0	0	3	1.5
9	R18CSE21L3	C++ Programming Lab	0	0	2	1
10	R18MAC2100	Gender Sensitization Lab	0	0	2	0
		Total Credits	<b>15</b>	<b>1</b>	<b>12</b>	<b>21</b>

##### II YEAR II SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CSE2201	Discrete Mathematics	3	0	0	3
2	R18ECE2102	Digital Logic Design	3	0	0	3
3	R18CSE2202	Operating Systems	3	0	0	3
4	R18CSE2203	Database Management Systems	3	1	0	4
5	R18CSE2204	Java Programming	3	1	0	4
6	R18CSE22L1	Operating Systems Lab	0	0	3	1.5
7	R18CSE22L2	Database Management Systems Lab	0	0	3	1.5
8	R18CSE22L3	Java Programming Lab	0	0	2	1
9	R18MAC2200	Intellectual Property Rights	3	0	0	0
		Total Credits	<b>18</b>	<b>2</b>	<b>8</b>	<b>21</b>

# COMPUTER SCIENCE & ENGINEERING

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

### Choice Based Credit System (CBCS)

REGULATIONS – R18

#### B. Tech. COMPUTER SCIENCE & ENGINEERING

##### III YEAR I SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18MBA2201	Business Economics & Financial Analysis	3	0	0	3
2	R18CSE3102	Software Engineering	3	0	0	3
3	R18CSE3103	Computer Networks	3	0	0	3
4	R18CSE3104	Web Technologies	3	0	0	3
5	<b>Professional Elective-I</b>		3	0	0	3
	R18CSE3111	Advanced Computer Architecture				
	R18CSE3112	Formal Languages & Automata Theory				
	R18CSE3113	Principles of Programming Languages				
6	<b>Professional Elective -II</b>		3	0	0	3
	R18CSE3121	Advanced Operating Systems				
	R18CSE3122	Artificial Intelligence				
	R18CSE3123	Distributed Databases				
7	R18CSE31L1	Software Engineering Lab	0	0	3	1.5
8	R18CSE31L2	Computer Networks & Web Technologies Lab	0	0	3	1.5
9	R18HAS31L1	Advanced Communication Skills Lab	0	0	2	1
10	R18MAC3100	MOOCs-I	0	0	2	0
		Total Credits	18	0	10	22

##### III YEAR II SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CSE3201	Machine Learning	3	1	0	4
2	R18CSE3202	Compiler Design	3	1	0	4
3	R18CSE3203	Design and Analysis of Algorithms	3	1	0	4
4	<b>Professional Elective –III</b>		3	0	0	3
	R18CSE3231	Software Testing Methodologies				
	R18CSE3232	Scripting Languages				
	R18CSE3233	Mobile Application Development				
5		<b>Open Elective-I</b>	3	0	0	3
6	R18CSE32L1	Machine Learning Lab	0	0	3	1.5
7	R18CSE32L2	Compiler Design Lab	0	0	3	1.5
8	R18CSE32L3	Professional Elective-III Lab	0	0	2	1
9	R18MAC3200	MOOCs-II	0	0	2	0
		Total Credits	15	3	10	22

\*MC - Environmental Science – Should be Registered by Lateral Entry Students Only.

# COMPUTER SCIENCE & ENGINEERING

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

### Choice Based Credit System (CBCS)

REGULATIONS – R18

#### B. Tech. COMPUTER SCIENCE & ENGINEERING

##### IV YEAR I SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CSE4101	Cryptography & Network Security	3	0	0	3
2	R18CSE4102	Data Mining	2	0	0	2
3	<b>Professional Elective -IV</b>		3	0	0	3
	R18CSE4141	Graph Theory				
	R18CSE4142	Informational Retrieval Systems				
	R18CSE4143	Cloud Computing				
4	<b>Professional Elective -V</b>		3	0	0	3
	R18CSE4151	Soft Computing				
	R18CSE4152	Internet of Things				
	R18CSE4153	Software Process & Project Management				
5		<b>Open Elective - II</b>	3	0	0	3
6	R18CSE41L1	Cryptography & Network Security Lab	0	0	2	1
7	R18CSE41L2	Technical Seminar	0	0	2	1
8	R18CSE41P1	Comprehensive Viva-voce	0	0	6	3
9	R18CSE41P2	Industrial Oriented Mini Project/ Summer Internship	0	0	0	2*
		<b>Total Credits</b>	<b>14</b>	<b>0</b>	<b>10</b>	<b>21</b>

\* To be carried out during the summer vacation between 6<sup>th</sup> and 7<sup>th</sup> semesters

Note: Students should submit report of Industrial Oriented Mini Project/ Summer Internship for evaluation.

##### IV YEAR II SEMESTER

##### COURSE STRUCTURE

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18HAS4201	Organizational Behaviour	3	0	0	3
2	<b>Professional Elective -VI</b>		3	0	0	3
	R18CSE4261	Distributed Systems				
	R18CSE4262	Cyber Forensics				
	R18CSE4263	Human Computer Interaction				
3		<b>Open Elective-III</b>	3	0	0	3
4	R18CSE42P1	Project Work	0	0	14	7
		<b>Total Credits</b>	<b>9</b>	<b>0</b>	<b>14</b>	<b>16</b>

\*MC – Satisfied/Unsatisfied

**LIST OF OPEN ELECTIVES**

**Open Elective – I**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CIV3271	Disaster Management & Mitigation	3	0	0	3
2	R18CSE3272	Database Concepts				
3	R18ECE3273	Consumer Electronics				
4	R18EEE3274	Electrical Estimation & Costing				
5	R18INF3275	Information Technology Essentials				
6	R18MED3276	Introduction to Robotics				
7	R18HMS3277	Fundamentals of Entrepreneurship				
8	R18HMS3278	Day to Day Biology				

**Open Elective –II**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CIV4181	Green Building Engineering	3	0	0	3
2	R18CSE4182	Cyber Security Fundamentals				
3	R18ECE4183	Principles of Modern Communication Systems				
4	R18EEE4184	Illumination Engineering				
5	R18INF4185	E-Commerce				
6	R18MED4186	Industrial Design & Ergonomics				
7	R18HMS4187	Creative Writing				
8	R18HMS4188	Design Thinking				

**Open Elective –III**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CIV4291	Remote Sensing Concepts	3	0	0	3
2	R18CSE4292	Fundamentals of Soft Computing				
3	R18ECE4293	Audio & Video Engineering				
4	R18EEE4294	Non Conventional Energy Resources				
5	R18INF4295	Information Security Fundamentals				
6	R18MED4296	Total Engineering Quality Management				
7	R18HMS4297	Human Values & Professional Ethics for Engineers				
8	R18HMS4298	Science Fiction				



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - I Year – I Semester**

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**(R18MTH1101) Mathematics – I  
(Linear Algebra and Calculus)**

**Course Objectives:** To learn

- Types of matrices and their properties.
- Concept of a rank of the matrix and applying this concept to know the consistency and solving the system of linear equations.
- Concept of Eigen values and eigenvectors and to reduce the quadratic form to canonical form.
- Concept of Sequence.
- Concept of nature of the series.
- Geometrical approach to the mean value theorems and their application to the mathematical problems
- Evaluation of surface areas and volumes of revolutions of curves.
- Evaluation of improper integrals using Beta and Gamma functions.
- Partial differentiation, concept of total derivative
- Finding maxima and minima of function of two and three variables.

**Course Outcomes:** After learning the contents of this paper the student must be able to

- Write the matrix representation of a set of linear equations and to analyse the solution of the system of equations
- Find the Eigen values and Eigen vectors
- Reduce the quadratic form to canonical form using orthogonal transformations.
- Analyse the nature of sequence and series.
- Solve the applications on the mean value theorems.
- Evaluate the improper integrals using Beta and Gamma functions
- Find the extreme values of functions of two variables with/ without constraints.

**UNIT-I: Matrices**

Matrices: Types of Matrices, Symmetric; Hermitian; Skew-symmetric; Skew-Hermitian; orthogonal matrices; Unitary Matrices; rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss-Jordan method; System of linear equations; solving system of Homogeneous and Non-Homogeneous equations. Gauss elimination method; Gauss Seidel Iteration Method.

**UNIT-II: Eigen values and Eigen vectors**

Linear Transformation and Orthogonal Transformation: Eigen values and Eigenvectors and

their properties: Diagonalization of a matrix; Cayley-Hamilton Theorem (without proof); finding inverse and power of a matrix by Cayley-Hamilton Theorem; Quadratic forms and Nature of the Quadratic Forms; Reduction of Quadratic form to canonical forms by Orthogonal Transformation

## UNIT-III: Sequences & Series

Sequence: Definition of a Sequence, limit; Convergent, Divergent and Oscillatory sequences. Series: Convergent, Divergent and Oscillatory Series; Series of positive terms; Comparison test, p-test, D-Alembert's ratio test; Raabe's test; Cauchy's Integral test; Cauchy's root test; logarithmic test. Alternating series: Leibnitz test; Alternating Convergent series: Absolute and Conditionally Convergence.

## UNIT-IV: Calculus

Mean value theorems: Rolle's theorem, Lagrange's Mean value theorem with their Geometrical Interpretation and applications, Cauchy's Mean value Theorem. Taylor's Series. Applications of definite integrals to evaluate surface areas and volumes of revolutions of curves (Only in Cartesian coordinates), Definition of Improper Integral: Beta and Gamma functions and their applications.

## UNIT-V: Multivariable calculus (Partial Differentiation and applications)

Definitions of Limit and continuity.

Partial Differentiation; Euler's Theorem; Total derivative; Jacobian; Functional dependence, independence, Maxima and minima of functions of two variables and three variables using method of Lagrange multipliers.

## TEXTBOOKS:

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36<sup>th</sup> Edition, 2010
2. Erwin kreyszig, Advanced Engineering Mathematics, 9<sup>th</sup> Edition, John Wiley & Sons, 2006.
3. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9<sup>th</sup> Edition, Pearson, Reprint, 2002.

## REFERENCES:

- N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2008.
- Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11<sup>th</sup> Reprint, 2010.
- Engineering Mathematics by M.K.Jain, S.R.K. Iyengar, Narosa Publications

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - I Year – I Semester

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**(R18ECH1101) CHEMISTRY**

**Course Objectives:**

- To bring adaptability to the concepts of chemistry and to acquire the required skills to become a perfect engineer.
- To impart the basic knowledge of atomic, molecular and electronic modifications which makes the student to understand the technology based on them.
- To acquire the knowledge of electrochemistry, corrosion and water treatment which are essential for the Engineers and in industry.
- To understand the concepts of Polymers and Lubricants.
- To impart the knowledge of stereochemistry and synthetic aspects useful for understanding reaction pathways

**Course Outcomes:** The basic concepts included in this course will help the student to gain:

- The knowledge of atomic, molecular and electronic changes, band theory related to conductivity.
- The required principles and concepts of electrochemistry, corrosion and in understanding the problem of water and its treatments.
- The knowledge of Polymers and Lubricants.
- The knowledge of configurational and conformational analysis of molecules and reaction mechanisms.

**Unit - I:**

(8)

**Molecular structure and Theories of Bonding:** Atomic and Molecular orbitals. Linear Combination of Atomic Orbitals (LCAO), molecular orbitals of diatomic molecules, molecular orbital energy level diagrams of N<sub>2</sub> and O<sub>2</sub> molecules and their Magnetic properties.

Metallic Bonding, Valency Bond Theory(VBT), Crystal Field Theory (CFT): Salient features of CFT – Crystal Field splitting of transition metal ion d-orbitals in tetrahedral, octahedral and square planar geometries.

**Unit - II:**

(8)

**Water and its treatment:** Introduction – hardness of water – causes of hardness - types of hardness: temporary and permanent – expression and units of hardness, Numerical problems.

Estimation of hardness of water by complexometric method. Potable water and its specifications. Steps involved in treatment of water – Disinfection of water by chlorination and ozonization. Boiler troubles-scales & sludges, priming and foaming, caustic embrittlement, boiler feed water-internal treatment – (Calgon conditioning, Phosphate conditioning and Colloidal conditioning).

External treatment of water – ion exchange process. Desalination of water – Reverse osmosis.

**Unit - III:**

(10)

**Electrochemistry and corrosion:** Electro chemical cells – electrode potential, standard electrode potential, types of electrodes – calomel, Quinhydrone and glass electrode. Nernst equation and its applications. Electrochemical series and its applications. Numerical problems.

Batteries – Primary (Lithium cell) and secondary batteries (Lead – acid storage battery and Lithium ion battery). Fuel cells – Hydrogen – Oxygen fuel cell, methanol – oxygen fuel cell – construction, working, advantages and applications of fuel cells.

## COMPUTER SCIENCE & ENGINEERING

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**Corrosion** : Causes and effects of corrosion – theories of chemical and electrochemical corrosion – mechanism of electrochemical corrosion, types of corrosion: Galvanic, water-line and pitting corrosion. Factors affecting rate of corrosion – nature of metal & nature of environment. Corrosion control methods- Cathodic protection - Sacrificial anode and impressed current cathodic methods. Surface coatings – metallic coatings - hot dipping, (galvanizing, tinning), electroplating (copper Plating), Electroless Plating (copper plating)

### Unit - IV: (12)

**Stereochemistry, Reaction Mechanism and synthesis of drug molecules:** Introduction to representation of 3-dimensional structures, Classification of Isomers - structural and stereoisomers. Enantiomers, diastereomers, measurement of optical activity, absolute configuration. conformational analysis of n- butane.

Types of Organic Reactions (Addition, Substitution and Elimination Reactions).

Substitution reactions: Nucleophilic substitution reactions: Mechanism of  $S_N1$ ,  $S_N2$  reactions.

Electrophilic and nucleophilic addition reactions: Addition of HBr to propene. Markownikoff and anti Markownikoff's additions. Elimination reactions: Dehydro halogenation of alkylhalides. Saytzeff rule Grignard additions on carbonyl compounds. Oxidation reactions: Oxidation of alcohols using  $KMnO_4$  and chromic acid.

Reduction reactions: reduction of carbonyl compounds using  $LiAlH_4$  &  $NaBH_4$ .

Structure, synthesis and pharmaceutical applications of Paracetamol and Aspirin.

### Unit - V: (8)

**Polymers** : Definitions, Classification, properties of polymers – crystallinity, melting Point, boiling Point, glass Transition Temperature. Preparation, properties, engineering applications of: PVC, Teflon, Nylon & Bakelite.

**Lubricants:** classification, characteristics of a good Lubricant, mechanism of lubrication (thick film, thin film & extreme pressure lubrication) and properties of lubricants: flash and fire point, cloud and pour point, mechanical stability of lubricants.

### Suggested Text Books:

1. Engineering Chemistry by P.C.Jain & M.Jain; Dhanpat Rai Publishing Company (P) Ltd., New Delhi, 2018.
2. Engineering Chemistry, by Prasanta Rath, B. Rama Devi, Ch. Venkata Ramana Reddy, Subhendu Chakroborty, Cengage Learning India Pvt. Ltd., 2018.
3. Organic Chemistry: Structure and Function by K.P.C. Volhardt and N.E.Schore, 5<sup>th</sup> Edition.
4. University Chemistry, by B.M. Mahan, Pearson IV Edition.
5. Text Book of Organic Chemistry by Bahl & Bahl.
6. Text Book of Stereo Chemistry by Kalsi.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - I Year – I Semester**

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**(R18EEE1101) BASIC ELECTRICAL ENGINEERING**

**Course Objectives:**

- To introduce the concepts of electrical circuits and its components
- To understand magnetic circuits, DC circuits and AC single phase & three phase circuits
- To study and understand the different types of DC/AC machines and Transformers.
- To impart the knowledge of various electrical installations.
- To introduce the concept of power, power factor and its improvement.

**Course Outcomes:**

- To analyze and solve electrical circuits using network laws and theorems.
- To understand and analyze basic Electric and Magnetic circuits
- To study the working principles of Electrical Machines
- To introduce components of Low Voltage Electrical Installations

**UNIT-I: D.C. Circuits**

Electrical circuit elements (R, L and C), voltage and current sources, KVL&KCL, analysis of simple circuits with dc excitation. Superposition, Thevenin and Norton Theorems. Time-domain analysis of first-order RL and RC circuits.

**UNIT-II: A.C. Circuits**

Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor, Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance in series R- L-C circuit.

Three-phase balanced circuits, voltage and current relations in star and delta connections.

**UNIT-III: Transformers**

Ideal and practical transformer, equivalent circuit, losses in transformers, regulation and efficiency. Auto-transformer and three-phase transformer connections.

**UNIT-IV: Electrical Machines**

Generation of rotating magnetic fields, Construction and working of a three-phase induction motor, Significance of torque- slip characteristic. Loss components and efficiency, starting and speed control of induction motor. Single-phase induction motor. Construction, working, torque-speed characteristic and speed control of separately excited dc motor. Construction and working of synchronous generators.

**UNIT-V: Electrical Installations**

Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

**Suggested Text-Books/Reference-Books:**

- . Basic Electrical Engineering - D.P. Kothari and I.J. Nagrath, 3rd edition 2010, Tata McGraw Hill.
- . D.C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2009.
- . L.S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press, 2011
- . Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010
- . Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - I Year – I Semester

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**(R18MED1101) ENGINEERING WORKSHOP**

**Pre-requisites:** Practical skill

**Course Objectives:**

- To Study of different hand operated power tools, uses and their demonstration.
- To gain a good basic working knowledge required for the production of various engineering products.
- To provide hands on experience about use of different engineering materials, tools, equipments and processes those are common in the engineering field.
- To develop a right attitude, team working, precision and safety at work place.
- It explains the construction, function, use and application of different working tools, equipment and machines.
- To study commonly used carpentry joints.
- To have practical exposure to various welding and joining processes.
- Identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances.

**Course Outcomes:** At the end of the course, the student will be able to:

- Study and practice on machine tools and their operations
- Practice on manufacturing of components using workshop trades including plumbing, fitting, carpentry, foundry, house wiring and welding.
- Identify and apply suitable tools for different trades of Engineering processes including drilling, material removing, measuring, chiseling.
- Apply basic electrical engineering knowledge for house wiring practice.

**Syllabus :**

- **Introduction to Carpentry :** Types Wood, Sizes of Wood or Timber, Characteristics of Wood, Types of Marking and Measuring Tools, Holding Tools, Cutting Tools, Planing Tools, Types of Chisels and their specifications, Drilling and Boring Tools and their Sketches, Wood Working Lathe and its parts, Drilling Machine and its parts, Types of saws, Sawing Machines such as Jigsaw, Bandsaw, Scrollsaw etc., Care and Maintenance of Tools.
- **Introduction to Fitting :** Holding Tools, Marking and Measuring Tools, Cutting Tools, Taps and Tap Wrenches, Dies and Die Holders, Bench Drilling Machine with Sketch and Specifications, Types of Files, File Card, Types of Hammers, Spanners, Screwdrivers, Fitting operations, Forms of Materials, Care and Maintenance of Tools
- **Introduction of Tin-Smithy :** Sheet Materials, Hand Tools, Hammers, Stakes, Sheet Metal Joints, Revets and Screws, Soldering and Brazing.
- **Introduction to Foundry :** Casting and its components such as Molding sands and their types, Properties, Types patterns, Pattern making materials, Tools used for the Molding, Melting Furnaces such as Cupola, Pot Furnace, Crucible Furnace
- **Introduction to Welding :** Various Welding processes such as Arc Welding, Gas Welding, Resistance Welding, Thermit Welding, Friction Welding, Elementary Symbols of the Welding, Transformers, Motor Generators, Rectifiers, Welding cables, Electrodes and their types, Electrode Holders, Techniques of Welding, Gas Welding their Types
- **Introduction to House-wiring :** Types of the Tools using House-wiring, Types of House-

## COMPUTER SCIENCE & ENGINEERING

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wiring System, Fuses, Circuit Breakers, Switches, Sockets and Common House-wiring Methods, Various Symbol for Electrical Items.

- **Introduction to Black Smithy** : Tools and equipment used in the Black Smithy, Forging Temperatures of metals.
- Introduction to the Plumbing, Machine Shop, Metal Cutting, Power Tools.

### 1. TRADES FOR EXERCISES:

- i. Carpentry – (T-Lap Joint, Dovetail Joint, Mortise & Tenon Joint)
- ii. Fitting – (V-Fit, Dovetail Fit & Semi-circular fit & Drilling and tapping)
- iii. Tin-Smithy – (Square Tin, Rectangular Tray & Conical Funnel)
- iv. Foundry – (Preparation of Green Sand Mould using Single Piece and Split Pattern)
- v. Welding Practice – ( Arc Welding & Gas Welding)
- vi. House-wiring – (Parallel & Series, Two-way Switch and Tube Light)
- vii. Black Smithy – ( Round to Square, Fan Hook and S-Hook)

### 2. TRADES FOR DEMONSTRATION & EXPOSURE:

Plumbing, Machine Shop, Metal Cutting (Water Plasma), Power tools in construction and Wood Working

### TEXT BOOKS:

1. Workshop Practice /B. L. Juneja / Cengage
2. Workshop Manual / K. Venugopal / Anuradha.

### REFERENCE BOOKS:

1. Work shop Manual - P. Kanniah/ K. L. Narayana/ SciTech
2. Workshop Manual / Venkat Reddy/ BSP

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - I Year – I Semester**

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<b>2</b>	<b>0</b>	<b>0</b>	<b>2</b>

**(R18HAS1101) ENGLISH**

**INTRODUCTION**

In view of the growing importance of English as a tool for global communication and the consequent emphasis on training students to acquire language skills, the syllabus of English has been designed to develop linguistic, communicative and critical thinking competencies of Engineering students.

In English classes, the focus should be on the skills development in the areas of vocabulary, grammar, reading and writing. For this, the teachers should use the prescribed text for detailed study. The students should be encouraged to read the texts leading to reading comprehension and different passages may be given for practice in the class. The time should be utilized for working out the exercises given after each excerpt, and also for supplementing the exercises with authentic materials of a similar kind, for example, newspaper articles, advertisements, promotional material etc. *The focus in this syllabus is on skill development, fostering ideas and practice of language skills in various contexts and cultures.*

**Learning Objectives:** The course will help to

- Improve the language proficiency of students in English with an emphasis on Vocabulary, Grammar, Reading and Writing skills.
- Equip students to study academic subjects more effectively and critically using the theoretical and practical components of English syllabus.
- Develop study skills and communication skills in formal and informal situations.

**Course Outcomes:** Students should be able to

- Use English Language effectively in spoken and written forms.
- Comprehend the given texts and respond appropriately.
- Communicate confidently in various contexts and different cultures.
- Acquire basic proficiency in English including reading and listening comprehension, writing and speaking skills.

**SYLLABUS**

**UNIT –I**

**‘The Raman Effect’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.**

**Vocabulary Building:** The Concept of Word Formation --The Use of Prefixes and Suffixes.

**Grammar:** Identifying Common Errors in Writing with Reference to Articles and Prepositions.

**Reading:** Reading and Its Importance- Techniques for Effective Reading.

**Basic Writing Skills:** Sentence Structures - Use of Phrases and Clauses in Sentences-Importance of Proper Punctuation- Techniques for writing precisely – **Paragraph writing** – Types, Structures and Features of a Paragraph - Creating Coherence-Organizing Principles of Paragraphs in Documents.

**UNIT –II**

**‘Ancient Architecture in India’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.**

**Vocabulary:** Synonyms and Antonyms.



## COMPUTER SCIENCE & ENGINEERING

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**Grammar:** Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.

**Reading:** Improving Comprehension Skills – Techniques for Good Comprehension

**Writing:** Format of a Formal Letter-**Writing Formal Letters** E.g., Letter of Complaint, Letter of Requisition, Job Application with Resume.

### UNIT –III

**‘Blue Jeans’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.**

**Vocabulary:** Acquaintance with Prefixes and Suffixes from Foreign Languages in English to form Derivatives-Words from Foreign Languages and their Use in English.

**Grammar:** Identifying Common Errors in Writing with Reference to Misplaced Modifiers and Tenses.

**Reading:** Sub-skills of Reading- Skimming and Scanning

**Writing:** Nature and Style of Sensible Writing- **Defining- Describing** Objects, Places, Process and Events

**Classifying-** Providing Examples or Evidence

### UNIT –IV

**‘What Should You Be Eating’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.**

**Vocabulary:** Standard Abbreviations in English

**Grammar:** Redundancies and Clichés in Oral and Written Communication.

**Reading:** Comprehension- Intensive Reading and Extensive Reading

**Writing: Writing Practices--**Writing Introduction and Conclusion - Essay Writing-Précis Writing.

### UNIT –V

**‘How a Chinese Billionaire Built Her Fortune’ from the prescribed textbook ‘English for Engineers’ published by Cambridge University Press.**

**Vocabulary :** Technical Vocabulary and their usage

**Grammar :** Common Errors in English

**Reading :** Reading Comprehension-Exercises for Practice

**Writing :** **Technical Reports-** Introduction – Characteristics of a Report – Categories of Reports  
Formats- Structure of Reports (Manuscript Format) -Types of Reports - Writing a Report.

### Prescribed Textbook:

1. Sudarshana, N.P. and Savitha, C. (2018). English for Engineers. Cambridge University Press.

### References:

1. Swan, M. (2016). Practical English Usage. Oxford University Press.
2. Kumar, S and Lata, P.(2018). Communication Skills. Oxford University Press.
3. Wood, F.T. (2007).Remedial English Grammar. Macmillan.
4. Zinsser, William. (2001). On Writing Well. Harper Resource Book.
5. Hamp-Lyons, L. (2006).Study Writing. Cambridge University Press.
6. Exercises in Spoken English. Parts I –III. CIEFL, Hyderabad. Oxford University Press.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - I Year – I Semester

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**(R18ECH11L1) ENGINEERING CHEMISTRY LAB**

**Course Objectives:** The course consists of experiments related to the principles of chemistry required for engineering student. The student will learn:

- Estimation of hardness and chloride content in water to check its suitability for drinking purpose.
- The measurement of physical properties like Surface Tension and viscosity.
- The Measurement of conductance and EMF.

**Course Outcomes:** The experiments will make the student gain skills on:

- Determination of parameters like hardness and chloride content in water.
- Determination of physical properties like adsorption and viscosity.
- Measurement of conductance and EMF.

**List of Experiments:**

1. Determination of total hardness of water by complexometric method using EDTA
2. Determination of chloride content of water by Argentometry
3. Conductometric titration of strong acid Vs strong base (HCl Vs NaOH)
4. Conductometric titration of Weak acid Vs strong base (CH<sub>3</sub>COOH Vs NaOH)
5. Titration of strong acid Vs strong base by potentiometry (HCl Vs NaOH)
6. Estimation of Fe<sup>2+</sup> by Potentiometry using K<sub>2</sub>Cr<sub>2</sub>O<sub>7</sub> / KMnO<sub>4</sub>.
7. Synthesis of Aspirin.
8. Synthesis of Paracetamol.
9. Determination of viscosity of lubricants by using Ostwald's viscometer.
10. Determination of surface tension of a given liquid by using stalagmometer.

**References**

1. Vogel's text book of practical chemistry 5<sup>th</sup> edition
2. An introduction to practical chemistry, K.K. Sharma and D. S. Sharma (Vikas publishing, N. Delhi)
3. Senior practical physical chemistry, B.D. Khosla, A. Gulati and V. Garg (R. Chand & Co., Delhi)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - I Year – I Semester**

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<b>0</b>	<b>0</b>	<b>2</b>	<b>1</b>

**(R18HAS11L2) ENGLISH LANGUAGE AND COMMUNICATION SKILLS LAB**

The **Language Lab** focuses on the production and practice of sounds of language and familiarizes the students with the use of English in everyday situations both in formal and informal contexts.

**Course Objectives:**

- ✎ To facilitate computer-assisted multi-media instruction enabling individualized and independent language learning
- ✎ To sensitize students to the nuances of English speech sounds, word accent, intonation and rhythm
- ✎ To bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking
- ✎ To improve the fluency of students in spoken English and neutralize their mother tongue influence
- ✎ To train students to use language appropriately for public speaking and interviews

**Learning Outcomes:** Students will be able to attain

- 👉 Better understanding of nuances of English language through audio- visual experience and group activities
- 👉 Neutralization of accent for intelligibility
- 👉 Speaking skills with clarity and confidence which in turn enhances their employability skills

**Syllabus**

**English Language and Communication Skills Lab (ELCS) shall have two parts:**

- a. Computer Assisted Language Learning (CALL) Lab**
- b. Interactive Communication Skills (ICS) Lab**

**Listening Skills**

**Objectives**

- 1.To enable students develop their listening skills so that they may appreciate its role in the LSRW skills approach to language and improve their pronunciation
- 2.To equip students with necessary training in listening so that they can comprehend the speech of people of different backgrounds and regions

*Students should be given practice in listening to the sounds of the language, to be able to recognize them and find the distinction between different sounds, to be able to mark stress and recognize and use the right intonation in sentences.*

- Listening for general content
- Listening to fill up information
- Intensive listening
- Listening for specific information

## Speaking Skills

### Objectives

1. To involve students in speaking activities in various contexts
2. To enable students express themselves fluently and appropriately in social and professional contexts
  - Oral practice: Just A Minute (JAM) Sessions
  - Describing objects/situations/people
  - Role play – Individual/Group activities

- **The following course content is prescribed for the English Language and Communication Skills Lab based on Unit-6 of AICTE Model Curriculum 2018 for B.Tech First English. As the syllabus is very limited, it is required to prepare teaching/learning materials by the teachers collectively in the form of handouts based on the needs of the students in their respective colleges for effective teaching/learning and timesaving in the Lab)**

### Exercise – I

#### CALL Lab:

*Understand:* Listening Skill- Its importance – Purpose- Process- Types- Barriers to Listening.

*Practice:* Introduction to Phonetics – Speech Sounds – Vowels and Consonants.

#### ICS Lab:

*Understand:* Communication at Work Place- Spoken vs. Written language.

*Practice:* Ice-Breaking Activity and JAM Session- Situational Dialogues – Greetings – Taking Leave – Introducing Oneself and Others.

### Exercise – II

#### CALL Lab:

*Understand:* Structure of Syllables – Word Stress and Rhythm– Weak Forms and Strong Forms in Context.

*Practice:* Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms in Context.

#### ICS Lab:

*Understand:* Features of Good Conversation – Non-verbal Communication.

*Practice:* Situational Dialogues – Role-Play- Expressions in Various Situations –Making Requests and Seeking Permissions - Telephone Etiquette.

### Exercise - III

#### CALL Lab:

*Understand:* Intonation-Errors in Pronunciation-the Influence of Mother Tongue (MTI).

*Practice:* Common Indian Variants in Pronunciation – Differences in British and American Pronunciation.

#### ICS Lab:

*Understand:* How to make Formal Presentations.

*Practice:* Formal Presentations.

### Exercise – IV

#### CALL Lab:

*Understand:* Listening for General Details.

*Practice:* Listening Comprehension Tests.

#### ICS Lab:

*Understand:* Public Speaking – Exposure to Structured Talks.

*Practice:* Making a Short Speech – Extempore.

## **Exercise – V**

### **CALL Lab:**

*Understand:* Listening for Specific Details.

*Practice:* Listening Comprehension Tests.

### **ICS Lab:**

*Understand:* Interview Skills.

*Practice:* Mock Interviews.

\*\*\*\*\*

## **Minimum Requirement of infrastructural facilities for ELCS Lab:**

### **1. Computer Assisted Language Learning (CALL) Lab:**

**The Computer Assisted Language Learning Lab** has to accommodate 40 students with 40 systems, with one Master Console, LAN facility and English language learning software for self-study by students.

### **System Requirement (Hardware component):**

*Computer network with LAN facility (minimum 40 systems with multimedia) with the following specifications:*

- i) Computers with Suitable Configuration
- ii) High Fidelity Headphones

### **2. Interactive Communication Skills (ICS) Lab:**

**The Interactive Communication Skills Lab:** A Spacious room with movable chairs and audio-visual aids with a Public-Address System, a LCD and a projector etc.

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**B.Tech. - I Year – I Semester**

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**(R18EEE11L3) BASIC ELECTRICAL ENGINEERING LAB**

**Course Objectives:**

- To analyze a given network by applying various electrical laws and network theorems
- To know the response of electrical circuits for different excitations
- To calculate, measure and know the relation between basic electrical parameters.
- To analyze the performance characteristics of DC and AC electrical machines

**Course Outcomes:**

- Get an exposure to basic electrical laws.
- Understand the response of different types of electrical circuits to different excitations.
- Understand the measurement, calculation and relation between the basic electrical parameters
- Understand the basic characteristics of transformers and electrical machines.

**List of experiments/demonstrations:**

1. Verification of Ohms Law
2. Verification of KVL and KCL
3. Transient Response of Series RL and RC circuits using DC excitation
4. Transient Response of RLC Series circuit using DC excitation
5. Resonance in series RLC circuit
6. Calculations and Verification of Impedance and Current of RL, RC and RLC series circuits
7. Measurement of Voltage, Current and Real Power in primary and Secondary Circuits of a Single Phase Transformer
8. Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)
9. Three Phase Transformer: Verification of Relationship between Voltages and Currents (Star-Delta, Delta-Delta, Delta-star, Star-Star)
10. Measurement of Active and Reactive Power in a balanced Three-phase circuit
11. Performance Characteristics of a Separately/Self Excited DC Shunt/Compound Motor
12. Torque-Speed Characteristics of a Separately/Self Excited DC Shunt/Compound Motor
13. Performance Characteristics of a Three-phase Induction Motor
14. Torque-Speed Characteristics of a Three-phase Induction Motor
15. No-Load Characteristics of a Three-phase Alternator

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - I Year – I Semester

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**(R18HAS1102) ENVIRONMENTAL SCIENCE**

**Course Objectives:**

- Understanding the importance of ecological balance for sustainable development.
- Understanding the impacts of developmental activities and mitigation measures.
- Understanding the environmental policies and regulations

**Course Outcomes:**

- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development

**UNIT-I**

**Ecosystems:** Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Biomagnification, ecosystem value, services and carrying capacity, Field visits.

**UNIT-II**

**Natural Resources: Classification of Resources:** Living and Non-Living resources, **water resources:** use and over utilization of surface and ground water, floods and droughts, Dams: benefits and problems. **Mineral resources:** use and exploitation, environmental effects of extracting and using mineral resources, **Land resources:** Forest resources, **Energy resources:** growing energy needs, renewable and non renewable energy sources, use of alternate energy source, case studies.

**UNIT-III**

**Biodiversity And Biotic Resources:** Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

**UNIT-IV**

**Environmental Pollution and Control Technologies: Environmental Pollution:** Classification of pollution, **Air Pollution:** Primary and secondary pollutants, Automobile and Industrial pollution, Ambient air quality standards. **Water pollution:** Sources and types of pollution, drinking water quality standards. **Soil Pollution:** Sources and types, Impacts of modern agriculture, degradation of soil. **Noise Pollution:** Sources and Health hazards, standards, **Solid waste:** Municipal Solid Waste management, composition and characteristics of e-Waste and its management. **Pollution control technologies:** Wastewater Treatment methods: Primary, secondary and Tertiary.

Overview of air pollution control technologies, Concepts of bioremediation. **Global Environmental Issues and Global Efforts:** Climate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. NAPCC-GoI Initiatives.

### UNIT-V

**Environmental Policy, Legislation & EIA:** Environmental Protection act, Legal aspects Air Act-1981, Water Act, Forest Act, Wild life Act, Municipal solid waste management and handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. **EIA:** EIA structure, methods of baseline data acquisition. Overview on Impacts of air, water, biological and Socio-economical aspects. Strategies for risk assessment, Concepts of Environmental Management Plan (EMP). **Towards Sustainable Future:** Concept of Sustainable Development Goals, Population and its explosion, Crazy Consumerism, Environmental Education, Urban Sprawl, Human health, Environmental Ethics, Concept of Green Building, Ecological Foot Print, Life Cycle assessment (LCA), Low carbon life style.

### TEXT BOOKS:

- 1 Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission.
- 2 Environmental Studies by R. Rajagopalan, Oxford University Press.

### REFERENCE BOOKS:

1. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHL Learning Private Ltd. New Delhi.
2. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela. 2008 PHI Learning Pvt. Ltd.
3. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
4. Environmental Studies by Anubha Kaushik, 4<sup>th</sup> Edition, New age international publishers.
5. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications.
6. Introduction to Environmental Science by Y. Anjaneyulu, BS.Publications.



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

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B.Tech. - I Year – II Semester

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**(R18MTH1201) MATHEMATICS – II**  
**(Advanced Calculus)**

**Course Objectives:** To learn

- Methods of solving the differential equations of first and higher order.
- Evaluation of multiple integrals and their applications
- The physical quantities involved in engineering field related to vector valued functions
- The basic properties of vector valued functions and their applications to line, surface and volume integrals

**Course Outcomes:** After learning the contents of this paper the student must be able to

- Identify whether the given differential equation of first order is exact or not
- Solve higher differential equation and apply the concept of differential equation to real world problems
- Evaluate the multiple integrals and apply the concept to find areas, volumes, centre of mass and Gravity for cubes, sphere and rectangular parallelopiped
- Evaluate the line, surface and volume integrals and converting them from one to another

**UNIT-I: First Order ODE**

Exact, linear and Bernoulli's equations; Applications : Newton's law of cooling, Law of natural growth and decay; Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type.

**UNIT-II: Ordinary Differential Equations of Higher Order**

Second order linear differential equations with constant coefficients: Non-Homogeneous; terms of the type  $e^{ax}$ ,  $\sin ax$ ,  $\cos ax$ , polynomials in x,  $e^{ax}V(x)$  and  $xV(x)$ ; Method of variation of parameters, Equations reducible to linear ODE with constant coefficients: Legendre's equation, Cauchy-Euler equation.

**UNIT-III: Multivariable Calculus (Integration)**

Evaluation of Double Integrals (Cartesian and polar coordinates); change of order of integration (only Cartesian form); Evaluation of Triple Integrals: Change of variables (Cartesian to polar) for double and (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals.

Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals), Centre of mass and Gravity (constant and variable densities) by double and triple integrals (applications involving cubes, sphere and rectangular parallelopiped).

**UNIT-IV: Vector Differentiation**

Vector point functions and scalar point functions. Gradient, Divergence and Curl. Directional derivatives, Tangent plane and normal line. Vector Identities. Scalar potential functions. Solenoidal and Irrotational vectors.

## **UNIT-V: Vector Integration**

Line, Surface and Volume Integrals. Theorems of Green, Gauss and Stokes (without proofs) and their applications.

### **TEXT BOOKS:**

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36<sup>th</sup> Edition, 2010
2. Erwin kreyszig, Advanced Engineering Mathematics, 9<sup>th</sup> Edition, John Wiley & Sons, 2006
3. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9<sup>th</sup> Edition, Pearson, Reprint, 2002.

### **REFERENCES:**

1. Paras Ram, Engineering Mathematics, 2<sup>nd</sup> Edition, CBS Publishes
2. S. L. Ross, Differential Equations, 3<sup>rd</sup> Ed., Wiley India, 1984.

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**B.Tech. - I Year – II Semester**

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**(R18EAP1201) APPLIED PHYSICS**

**Course Objectives:**

- Students will demonstrate skills in scientific inquiry, problem solving and laboratory techniques.
- Students will be able to demonstrate competency and understanding of the concepts found in Quantum Mechanics, Fiber optics and lasers, Semiconductor physics and Electromagnetic theory and a broad base of knowledge in physics.
- The graduates will be able to solve non-traditional problems that potentially draw on knowledge in multiple areas of physics.
- To study applications in engineering like memory devices, transformer core and electromagnetic machinery.

**Course Outcomes:** Upon graduation:

- a. The student would be able to learn the fundamental concepts on Quantum behaviour of matter in its micro state.
- b. The knowledge of fundamentals of Semiconductor physics, Optoelectronics, Lasers and fibre optics enable the students to apply to various systems like communications, solar cell, photo cells and so on.
- c. Design, characterization and study of properties of material help the students to prepare new materials for various engineering applications.
- d. The course also helps the students to be exposed to the phenomena of electromagnetism and also to have exposure on magnetic materials and dielectric materials.

**UNIT-I: Quantum Mechanics**

Introduction to quantum physics, Black body radiation, Planck's law, Photoelectric effect, Compton effect, de-Broglie's hypothesis, Wave-particle duality, Davisson and Germer experiment, Heisenberg's Uncertainty principle, Born's interpretation of the wave function, Schrodinger's time independent wave equation, Particle in one dimensional box.

**UNIT-II: Semiconductor Physics**

Intrinsic and Extrinsic semiconductors, Dependence of Fermi level on carrier-concentration and temperature, Carrier generation and recombination, Carrier transport: diffusion and drift, Hall effect, p-n junction diode, Zener diode and their V-I Characteristics, Bipolar Junction Transistor (BJT): Construction, Principle of operation.

**UNIT-III: Optoelectronics**

Radiative and non-radiative recombination mechanisms in semiconductors, LED and semiconductor lasers: Device structure, Materials, Characteristics and figures of merit, Semiconductor photodetectors: Solar cell, PIN and Avalanche and their structure, Materials, working principle and Characteristics.

## **UNIT-IV: Lasers and Fibre Optics**

Lasers: Introduction to interaction of radiation with matter, Coherence, Principle and working of Laser, Population inversion, Pumping, Types of Lasers: Ruby laser, Carbon dioxide (CO<sub>2</sub>)

laser, He-Ne laser, Applications of laser. Fibre Optics: Introduction, Optical fibre as a dielectric wave guide, Total internal reflection, Acceptance angle, Acceptance cone and Numerical aperture, Step and Graded index fibres, Losses associated with optical fibres, Applications of optical fibres.

## **UNIT-V: Electromagnetism and Magnetic Properties of Materials**

Laws of electrostatics, Electric current and the continuity equation, Ampere's and Faraday's laws, Maxwell's equations, Polarisation, Permittivity and Dielectric constant, Internal fields in a solid, Clausius-Mossotti equation, Ferroelectrics and Piezoelectrics. Magnetisation, permeability and susceptibility, Classification of magnetic materials, Ferromagnetism and ferromagnetic domains, Hysteresis, Applications of magnetic materials.

### **TEXT BOOKS:**

- i. Engineering Physics, B.K. Pandey, S. Chaturvedi - Cengage Learning.
- ii. Halliday and Resnick, Physics - Wiley.
- iii. A textbook of Engineering Physics, Dr. M. N. Avadhanulu, Dr. P.G. Kshirsagar - S. Chand

### **REFERENCES:**

- a) Richard Robinett, Quantum Mechanics
- b) J. Singh, Semiconductor Optoelectronics: Physics and Technology, Mc Graw-Hill inc. (1995).
- c) Online Course: "Optoelectronic Materials and Devices" by Monica Katiyar and Deepak Gupta on NPTEL

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**B.Tech. - I Year – II Semester**

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**(R18CSE1101) PROGRAMMING FOR PROBLEM SOLVING**

**Course Objectives:**

- To learn the fundamentals of computers.
- To understand the various steps in program development.
- To learn the syntax and semantics of C programming language.
- To learn the usage of structured programming approach in solving problems.

**Course Outcomes:** The student will learn

- To write algorithms and to draw flowcharts for solving problems.
- To convert the algorithms/flowcharts to C programs.
- To code and test a given logic in C programming language.
- To decompose a problem into functions and to develop modular reusable code.
- To use arrays, pointers, strings and structures to write C programs.
- Searching and sorting problems.

**Unit - 1: Introduction to Algorithms and Programming, Arrays**

Introduction to Algorithms: steps to solve logical and numerical problems. Representation of Algorithm, Flowchart/Pseudo code with examples, Program design and structured programming

Algorithms for finding roots of quadratic equations, finding minimum and maximum numbers of a given set, finding if a number is prime number, etc.

Introduction to C Programming Language: variables (with data types and space requirements), Syntax and Logical Errors in compilation, object and executable code, Operators, expressions and precedence, Expression evaluation, Storage classes (auto, extern, static and register), type conversion, The main method and command line arguments Bitwise operations.

Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching with if, if-else, switch-case, ternary operator, goto, Iteration with for, while, do-while loops

Arrays: one and two dimensional arrays, creating, accessing and manipulating elements of arrays

**Unit - II: Strings, Structures and Functions:**

Strings: Introduction to strings, handling strings as array of characters, basic string functions available in C (strlen, strcat, strcpy, strstr etc.), arrays of strings

Structures: Defining structures, initializing structures, unions, Array of Pointers: Idea of pointers,

Functions: Designing structured programs, Declaring a function, Signature of a function, Parameters and return type of a function, passing parameters to functions, call by value, Passing arrays to functions, passing pointers to functions, idea of call by reference, Some C standard functions and libraries

## **Unit - III: Pointers and Dynamic Memory Allocation:**

Command line arguments

Recursion: Simple programs, such as Finding Factorial, Fibonacci series etc., Limitations of Recursive functions

Defining pointers, Pointers to Arrays and Structures, Use of Pointers in self-referential structures, usage of self referential structures in linked list (no implementation) Enumeration data type

Dynamic memory allocation: Allocating and freeing memory, Allocating memory for arrays of different data types

## **Unit - IV: Preprocessor and File handling in C:**

Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef

Files: Text and Binary files, Creating and Reading and writing text and binary files, Appending data to existing files, Writing and reading structures using binary files, Random access using fseek, ftell and rewind functions.

I/O: Simple input and output with scanf and printf, formatted I/O, Introduction to stdin, stdout and stderr.

## **Unit - V: Searching and Sorting:**

Basic searching in an array of elements (linear and binary search techniques),

Basic algorithms to sort array of elements (Bubble, Insertion and Selection sort algorithms), Basic concept of order of complexity through the example programs

## **TEXT BOOKS:**

- a) Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
- b) B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3<sup>rd</sup> Edition)

## **REFERENCE BOOKS:**

- a) Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India
- b) R.G. Dromey, How to solve it by Computer, Pearson (16<sup>th</sup> Impression)
- c) Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
- d) Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4<sup>th</sup> Edition
- e) E. Balaguruswamy, Programming in ANSI C, Tata McGraw - Hill

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - I Year – II Semester**

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**(R18MED1102) ENGINEERING GRAPHICS**

**Course objectives:**

- a) To provide basic concepts in engineering drawing.
- b) To impart knowledge about standard principles of orthographic projection of objects.
- c) To draw sectional views and pictorial views of solids.

**Course Outcomes:** At the end of the course, the student will be able to:

- a) Preparing working drawings to communicate the ideas and information.
- b) Read, understand and interpret engineering drawings.

**UNIT – I**

**Introduction to Engineering Drawing:** Principles of Engineering Graphics and their Significance, Conic Sections including the Rectangular Hyperbola – General method only. Cycloid, Epicycloid and Hypocycloid, Scales – Plain & Diagonal.

**UNIT- II**

**Orthographic Projections:** Principles of Orthographic Projections – Conventions – Projections of Points and Lines, Projections of Plane regular geometric figures.—Auxiliary Planes.

**UNIT – III**

Projections of Regular Solids – Auxiliary Views - Sections or Sectional views of Right Regular Solids – Prism, Cylinder, Pyramid, Cone – Auxiliary views – Sections of Sphere

**UNIT – IV**

Development of Surfaces of Right Regular Solids – Prism, Cylinder, Pyramid and Cone, Intersection of Solids: Intersection of – Prism vs Prism- Cylinder Vs Cylinder

**UNIT – V**

**Isometric Projections:** Principles of Isometric Projection – Isometric Scale – Isometric Views – Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non- isometric lines. Isometric Projection of Spherical Parts. Conversion of Isometric Views to Orthographic Views and Vice-versa – Conventions.

Introduction to the perspective views, their types & Perspective views of simple objects

**Introduction to CAD:**

Introduction to AUTOCAD Software Package Commands.- Creation of 2D Sketches by CAD Package

**TEXTBOOKS:**

- a) Engineering Drawing N.D. Bhatt / Charotar
- b) Engineering Drawing / N. S. Parthasarathy and Vela Murali/ Oxford

**REFERENCE BOOKS:**

1. Engineering Drawing / Basant Agrawal and McAgrawal/ McGraw Hill
2. Engineering Drawing/ M. B. Shah, B.C. Rane / Pearson.
3. Computer Aided Engineering Drawing – K Balaveera Reddy et al – CBS Publishers

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

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**B.Tech. - I Year – II Semester**

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**(R18EAP12L1) APPLIED PHYSICS LAB**

**List of Experiments:**

1. VI Characteristics of PN junction diode:

2. Solar Cell:

To study the V-I Characteristics of solar cell.

3. Light emitting diode:

Plot V-I and P-I characteristics of light emitting diode.

4. Hall effect:

To determine Hall co-efficient of a given semiconductor.

5. Photoelectric effect:

To determine work function of a given material.

6. LASER:

To study the characteristics of LASER sources.

7. Optical fibre:

To determine the bending losses of Optical fibres.

8. BH Curve

To study the Phenomena of Magnetic Hysteresis loop



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - I Year – II Semester

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**(R18CSE11L2) PROGRAMMING FOR PROBLEM SOLVING LAB**

*[Note: The programs may be executed using any available Open Source/ Freely available IDE*

*Some of the Tools available are:*

*CodeLite: <https://codelite.org/>*

*Code::Blocks: <http://www.codeblocks.org/>*

*DevCpp : <http://www.bloodshed.net/devcpp.html>*

*Eclipse: <http://www.eclipse.org>*

*This list is not exhaustive and is NOT in any order of preference]*

**Course Objectives:** The students will learn the following:

- To work with an IDE to create, edit, compile, run and debug programs
- To analyze the various steps in program development.
- To develop programs to solve basic problems by understanding basic concepts in C like operators, control statements etc.
- To develop modular, reusable and readable C Programs using the concepts like functions, arrays etc.
- To Write programs using the Dynamic Memory Allocation concept.
- To create, read from and write to text and binary files

**Course Outcomes:** The candidate is expected to be able to:

- formulate the algorithms for simple problems
- translate given algorithms to a working and correct program
- correct syntax errors as reported by the compilers
- identify and correct logical errors encountered during execution
- represent and manipulate data with arrays, strings and structures
- use pointers of different types
- create, read and write to and from simple text and binary files
- modularize the code with functions so that they can be reused

**Practice sessions:**

- a. Write a simple program that prints the results of all the operators available in C (including pre/ post increment , bitwise and/or/not , etc.). Read required operand values from standard input.
- b. Write a simple program that converts one given data type to another using auto conversion and casting. Take the values form standard input.

**Simple numeric problems:**

- a. Write a program for find the max and min from the three numbers.
- b. Write the program for the simple, compound interest.
- c. Write program that declares Class awarded for a given percentage of marks, where mark <40%= Failed, 40% to <60% = Second class, 60% to <70%=First class, >= 70% = Distinction. Read percentage from standard input.
- d. Write a program that prints a multiplication table for a given number and the number of rows in the table. For example, for a number 5 and rows = 3, the output should be:

5 x 1 = 5  
5 x 2 = 10  
5 x 3 = 15

## COMPUTER SCIENCE & ENGINEERING

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e. Write a program that shows the binary equivalent of a given positive number between 0 to 255.

### Expression Evaluation:

A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula  $s = ut + (1/2)at^2$  where  $u$  and  $a$  are the initial velocity in m/sec ( $= 0$ ) and acceleration in  $m/sec^2$  ( $= 9.8 m/s^2$ )).

Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators  $+$ ,  $-$ ,  $*$ ,  $/$ ,  $\%$  and use Switch Statement)

Write a program that finds if a given number is a prime number

Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.

A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first  $n$  terms of the sequence.

Write a C program to generate all the prime numbers between 1 and  $n$ , where  $n$  is a value supplied by the user.

Write a C program to find the roots of a Quadratic equation.

Write a C program to calculate the following, where  $x$  is a fractional value.  $1 - x/2 + x^2/4 - x^3/6$

Write a C program to read in two numbers,  $x$  and  $n$ , and then compute the sum of this geometric progression:  $1 + x + x^2 + x^3 + \dots + x^n$ . For example: if  $n$  is 3 and  $x$  is 5, then the program computes  $1 + 5 + 25 + 125$ .

### Arrays and Pointers and Functions:

- Write a C program to find the minimum, maximum and average in an array of integers.
- Write a functions to compute mean, variance, Standard Deviation, sorting of  $n$  elements in single dimension array.
- Write a C program that uses functions to perform the following:
  - Addition of Two Matrices
  - Multiplication of Two Matrices
  - Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be same.
- Write C programs that use both recursive and non-recursive functions
  - To find the factorial of a given integer.
  - To find the GCD (greatest common divisor) of two given integers.
  - To find  $x^n$
- Write a program for reading elements using pointer into array and display the values using array.
- Write a program for display values reverse order from array using pointer.
- Write a program through pointer variable to sum of  $n$  elements from array.

### Files:

- Write a C program to display the contents of a file to standard output device.
- Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents.
- Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.
- Write a C program that does the following:

It should first create a binary file and store 10 integers, where the file name and 10 values are given in the command line. (hint: convert the strings using `atoi` function) Now the program asks for an index and a value from the user and the value at that index should be changed to the new value in the file. (hint: use `fseek` function)

## COMPUTER SCIENCE & ENGINEERING

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The program should then read all 10 values and print them back.

- e. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).

### Strings:

- a. Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.
- b. Write a C program that converts a number ranging from 1 to 50 to Roman equivalent
- c. Write a C program that uses functions to perform the following operations:
  - i. To insert a sub-string in to a given main string from a given position.
  - ii. To delete n Characters from a given position in a given string.
- d. Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)
- e. Write a C program that displays the position of a character ch in the string S or -1 if S doesn't contain ch.
- f. Write a C program to count the lines, words and characters in a given text.

### Miscellaneous:

- a. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.

- b. Write a C program to construct a pyramid of numbers as follows:

```
1           *           1           1           *
1 2         * *        2 3         2 2         * *
1 2 3       * * *      4 5 6       3 3 3       * * *
                                     4 4 4 4       * *
                                                         *
```

### Sorting and Searching:

- a. Write a C program that uses non recursive function to search for a Key value in a given
- b. list of integers using linear search method.
- c. Write a C program that uses non recursive function to search for a Key value in a given
- d. sorted list of integers using binary search method.
- e. Write a C program that implements the Bubble sort method to sort a given list of
- f. integers in ascending order.
- g. Write a C program that sorts the given array of integers using selection sort in descending order
- h. Write a C program that sorts the given array of integers using insertion sort in ascending order
- i. Write a C program that sorts a given array of names

### Suggested Reference Books for solving the problems:

- i. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
- ii. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3<sup>rd</sup> Edition)
- iii. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India
- iv. R.G. Dromey, How to solve it by Computer, Pearson (16<sup>th</sup> Impression)
- v. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
- vi. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4<sup>th</sup> Edition

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - II Year – I Semester**

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**(R18ECE2105) Analog Electronics**

**Objectives:**

This is a fundamental course, basic knowledge of which is required by all the circuit branch engineers. This course focuses:

- To familiarize the student with the principle of operation, analysis and design of Junction diode, BJT and FET transistors and amplifier circuits.
- To understand diode as rectifier.
- To study basic principle of filter circuits and various types.

**UNIT -I:**

**P-N Junction Diode:** Qualitative Theory of P-N Junction, P-N Junction as a Diode, Diode Equation, Volt-Ampere Characteristics, Temperature dependence of VI characteristic, Ideal versus Practical – Resistance levels (Static and Dynamic), Transition and Diffusion Capacitances, Diode Equivalent Circuits, Load Line Analysis, Breakdown Mechanisms in Semiconductor Diodes, Zener Diode Characteristics.

**Special Purpose Electronic Devices:** Principle of Operation and Characteristics of Tunnel Diode (with the help of Energy Band Diagram), Varactor Diode, SCR and Semiconductor Photo Diode.

**UNIT-II:**

**Rectifiers and Filters :** The P-N junction as a Rectifier, Half wave Rectifier, Full wave Rectifier, Bridge Rectifier, Harmonic components in a Rectifier Circuit, Inductor Filters, Capacitor Filters, L-Section Filters,  $\pi$ - Section Filters, Comparison of Filters, Voltage Regulation using Zener Diode.

**UNIT-III:**

**Bipolar Junction Transistor and UJT:** The Junction Transistor, Transistor Current Components, Transistor as an Amplifier, Transistor Construction, BJT Operation, BJT Symbol, Common Base, Common Emitter and Common Collector Configurations, Limits of Operation , BJT Specifications, BJT Hybrid Model, Determination of h-parameters from Transistor Characteristics, Comparison of CB, CE, and CC Amplifier Configurations, UJT and Characteristics.

**UNIT-IV:**

**Transistor Biasing and Stabilization:** Operating Point, The DC and AC Load lines, Need for Biasing, Fixed Bias, Collector Feedback Bias, Emitter Feedback Bias, Collector – Emitter Feedback Bias, Voltage Divider Bias, Bias Stability, Stabilization Factors, Stabilization against variations in  $V_{BE}$  and  $\beta$ , Bias Compensation using Diodes and Transistors, Thermal Runaway, Thermal Stability, Analysis Transistor Amplifier Circuit using h-parameters

**UNIT-V:**

**Field Effect Transistor and FET Amplifiers**

**Field Effect Transistor:** The Junction Field Effect Transistor (Construction, principle of operation, symbol) – Pinch-off Voltage - Volt-Ampere characteristics, The JFET Small Signal Model, MOSFET (Construction, principle of operation, symbol), MOSFET Characteristics in Enhancement and Depletion modes.

## COMPUTER SCIENCE & ENGINEERING

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**FET Amplifiers:** FET Common Source Amplifier, Common Drain Amplifier, Generalized FET Amplifier, Biasing FET, FET as Voltage Variable Resistor, Comparison of BJT and FET.

### TEXT BOOKS:

1. Millman's Electronic Devices and Circuits – J. Millman, C.C.Halkias, and Satyabrata Jit, 2 Ed., 1998, TMH.
2. Electronic Devices and Circuits – Mohammad Rashid, Cengage Learning, 2013
3. Electronic Devices and Circuits – David A. Bell, 5 Ed, Oxford

### REFERENCE BOOKS:

1. Integrated Electronics – J. Millman and Christos C. Halkias, 1991 Ed., 2008, TMH.
2. Electronic Devices and Circuits – R.L. Boylestad and Louis Nashelsky, 9 Ed., 2006, PEI/PHI.
3. Electronic Devices and Circuits – B. P. Singh, Rekha Singh, Pearson, 2Ed, 2013.
4. Electronic Devices and Circuits - K. Lal Kishore, 2 Ed., 2005, BSP.
5. Electronic Devices and Circuits – Anil K. Maini, Varsha Agarwal, 1 Ed., 2009, Wiley India Pvt. Ltd.
6. Electronic Devices and Circuits – S.Salivahanan, N.Suresh Kumar, A.Vallavaraj, 2 Ed., 2008, TMH.

### Course Outcomes:

At the end of the course the student will be able to:

- Describe the construction, operation and characteristics of electronic devices like P-N- Junction and special Purpose diodes (Understand).
- Determine the application of diode as a rectifier (Apply)
- Illustrate the application of transistors as amplifier employing BJT devices (Apply)
- Analyze the Biasing circuits using BJT Transistor Amplifier Circuit (Analyze)
- Evaluate construction, operation and characteristics of FET (Evaluate)
- Select Biasing circuits using FET Amplifiers (Analyze)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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**(R18CSE2101) Data Structures**

**Course Objectives:**

- Exploring basic data structures such as stacks and queues.
- Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs.
- Introduces sorting and pattern matching algorithms

**UNIT - I**

Introduction to Data Structures, abstract data types, Linear list – singly linked list implementation, insertion, deletion and searching operations on linear list, Stacks-Operations, array and linked representations of stacks, stack applications, Queues-operations, array and linked representations.

**UNIT - II**

**Dictionaries:** linear list representation, skip list representation, operations - insertion, deletion and searching. Hash Table Representation: hash functions, collision resolution-separate chaining, open addressing-linear probing, quadratic probing, double hashing, rehashing, extendible hashing.

**UNIT - III**

**Search Trees:** Binary Search Trees, Definition, Implementation, Operations- Searching, Insertion and Deletion, AVL Trees, Definition, Height of an AVL Tree, Operations – Insertion, Deletion and Searching, Red –Black, Splay Trees.

**UNIT - IV**

**Graphs:** Graph Implementation Methods. Graph Traversal Methods. Sorting: Heap Sort, External Sorting- Model for external sorting, Merge Sort.

**UNIT - V**

**Pattern Matching and Tries:** Pattern matching algorithms-Brute force, the Boyer –Moore algorithm, the Knuth-Morris-Pratt algorithm, Standard Tries, Compressed Tries, Suffix tries.

**TEXTBOOKS:**

1. Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.
2. Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson Education.

**REFERENCE BOOKS:**

1. Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B.A. Forouzan, Cengage Learning. R18 B.TECH.

### Course Outcomes:

- Ability to select the data structures that efficiently model the information in a problem. (Understand)
- Ability to assess efficiency trade-offs among different data structure implementations or combinations. (Create)
- Implement and know the application of algorithms for sorting and searching. (Create)
- Design programs using a variety of data structures, including hash tables, binary and general tree structures, search trees, tries, heaps, graphs, and AVL-trees (Create)
- Ability to select the data structures that efficiently model the information in a problem (Analyze)
- Illustrate the concept of Text pattern matching algorithm (Analyze)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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(R18MTH2102) Computer Oriented Statistical Methods

**Objectives: To learn**

- The theory of Probability, and probability distributions of single and multiple and random variables
- The sampling theory and testing of hypothesis and making inferences
- Stochastic process and Markov chains.

**UNIT-I: Probability**

Sample Space, Events, Counting Sample Points, Probability of an Event, Additive Rules, Conditional Probability, Independence, and the Product Rule, Bayes' Rule,

**Random Variables and Probability Distributions:** Concept of a. Random variable, Discrete Probability Distributions, Continuous Probability Distributions, Statistical Independence.

**UNIT-II: Mathematical Expectation**

Mean of a Random Variable, Variance and Covariance of Random Variables, Means and Variances of Linear Combinations of Random Variables, Chebyshev's Theorem.

**Discrete Probability Distributions:** Introduction and Motivation, Binomial, Distribution, Geometric Distributions and Poisson distribution.

**UNIT-III: Continuous Probability Distributions**

Continuous Uniform Distribution, Normal Distribution, Areas under the Normal Curve, Applications of the Normal Distribution, Normal Approximation to the Binomial, Gamma and Exponential Distributions.

**Fundamental Sampling Distributions:** Random Sampling, Some Important Statistics, Sampling Distributions, Sampling Distribution of Means and the Central Limit Theorem,

Sampling Distribution of  $S^2$ , t-Distribution, F-Distribution.

**UNIT-IV: Estimation & Tests of Hypotheses**

Introduction, Statistical Inference, Classical Methods of Estimation.: Estimating the Mean, Standard Error of a Point Estimate, Prediction Intervals, Tolerance Limits, Estimating the Variance, Estimating a Proportion for single mean, Difference between Two Means, between Two Proportions for Two Samples and Maximum Likelihood Estimation.

**Statistical Hypotheses:** General Concepts, Testing a Statistical Hypothesis, Tests Concerning a Single Mean, Tests on Two Means, Test on a Single Proportion, Two Samples: Tests on Two Proportions.

**UNIT-V: Stochastic Processes and Markov Chains**

Introduction to Stochastic processes-Markov process. Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, n-step transition probabilities, Markov chain, Steady state condition, Markov analysis.

**Text Books**

1. Ronald E.Walpole, Raymond H. Myers, Sharon L. Myers, Keying Ye, Probability & Statistics For Engineers & Scientists, 9thEd. Pearson Publishers.
2. S C Gupta and V K Kapoor, Fundamentals of Mathematical statistics, Khanna publications.
3. S.D.Sharma, Operations Research, Kedarnath and Ramnath Publishers, Meerut, Delhi



### References

1. T.T.Soong, Fundamentals of Probability And Statistics for Engineers, John Wiley & Sons, Ltd, 2004.
2. Sheldon M Ross, Probability and statistics for Engineers and scientists, academic press.

### Course Outcomes:

- Describe the probability of an event, product rule, addition rule & boye's rule(Understand)
- Explain Random variables and chebyshev's theorem , Discrete probability distribution(Understand)
- Calculate the areas under the normal curve & applications of the normal distribution(Apply)
- Analyze the fundamental sampling distributions(Analyze)
- Test the Hypothesis of single mean, double mean, single proportion, double proportion(Evaluate)
- Evaluate Transition Probabilty matrix(Evaluate)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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(R18CSE2102) Computer Organization & Architecture

**Objectives of the course:**

- To understand basic components of computers.
- To explore the I/O organizations in depth.
- To explore the memory organization.
- To understand the basic chip design and organization of 8086 with assembly language programming.

**Unit –I**

**Basic Computer Organization – Functions of CPU, I/O Units, Memory: Instruction:** Instruction Formats- One address, two addresses, zero addresses and three addresses and comparison; addressing modes with numeric examples: Program Control- Status bit conditions, conditional branch instructions, Program Interrupts: Types of Interrupts.

**Unit -II:**

**Input-Output Organization- I/O Interface, I/O Bus and Interface modules:** I/O Vs memory Bus, Isolated Vs Memory-Mapped I/O, Asynchronous data Transfer- Strobe Control, Hand Shaking: Asynchronous Serial transfer- Asynchronous Communication interface, Modes of transfer- Programmed I/O, Interrupt Initiated I/O,DMA; DMA Controller, DMA Transfer, IOP-CPU-IOP Communication, Intel 8089 IOP.

**Unit - III:**

**Memory Organization:** Memory hierarchy, Main Memory, RAM, ROM Chips, Memory Address Map, Memory Connection to CPU, associate memory , Cache Memory, Data Cache, Instruction cache, Miss and Hit ratio, Access time, associative, set associative, mapping , waiting into cache, Introduction to virtual memory.

**Unit - IV:**

**8086 CPU Pin Diagram-** Special functions of general purpose registers, Segment register, concept of pipelining, 8086 Flag register, Addressing modes of 8086.

**Unit - V:**

**8086-Instruction formats:** Assembly Language Programs involving branch & Call instructions, sorting, evaluation of arithmetic expressions.

**Suggested books:**

1. Computer system Architecture: Morris Mano (UNIT-1,2,3).
2. Advanced Micro Processor and Peripherals- Hall/ A K Ray(UNIT-4,5).

**Suggested reference books:**

1. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI.
2. Structured Computer Organization – Andrew S. Tanenbaum, 4th Edition PHI/Pearson.
3. Fundamentals or Computer Organization and Design, - Sivaraama Dandamudi Springer Int. Edition.
4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, Fourth Edition Elsevier.
5. Computer Architecture: Fundamentals and principles of Computer Design, Joseph D. Dumas II, BS Publication.

## Course outcomes

- Compare the architectures of different computers.( Evaluate)
- Identify different hardware components associated with the memory organization of a computer(Remember)
- Evaluation of address of an operand by using various addressing modes. (Understand)
- Summarizes the memory organization(Understand)
- Describe the architecture of 8086 microprocessor.(Understand)
- Design and implement simple systems using 8086 processor with the knowledge of pin diagram, registers and instruction formats of 8086 processor by writing assembly language programs. (create)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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(R18CSE2103) Object Oriented Programming using C++

**Course Objectives:**

- Introduces Object Oriented Programming concepts using the C++ language.
- Introduces the principles of data abstraction, inheritance and polymorphism;
- Introduces the principles of virtual functions and polymorphism
- Introduces handling formatted I/O and unformatted I/O
- Introduces exception handling

**Course Outcomes:**

- Able to develop programs with reusability
- Develop programs for file handling
- Handle exceptions in programming
- Develop applications for a range of problems using object-oriented programming techniques

**UNIT - I**

**Object-Oriented Thinking:** Different paradigms for problem solving, need for OOP paradigm, differences between OOP and Procedure oriented programming, Overview of OOP concepts- Abstraction, Encapsulation, Inheritance and Polymorphism.

**C++ Basics:** Structure of a C++ program, Data types, Declaration of variables, Expressions, Operators, Operator Precedence, Evaluation of expressions, Type conversions, Pointers, Arrays, Pointers and Arrays, Strings, Structures, References. Flow control statement- if, switch, while, for, do, break, continue, goto statements. Functions - Scope of variables, Parameter passing, Default arguments, inline functions, Recursive functions, Pointers to functions. Dynamic memory allocation and de-allocation operators-new and delete, Preprocessor directives.

**UNIT - II**

**C++ Classes and Data Abstraction:** Class definition, Class structure, Class objects, Class scope, this pointer, Friends to a class, Static class members, Constant member functions, Constructors and Destructors, Dynamic creation and destruction of objects, Data abstraction, ADT and information hiding.

**UNIT - III**

**Inheritance:** Defining a class hierarchy, Different forms of inheritance, Defining the Base and Derived classes, Access to the base class members, Base and Derived class construction, Destructors, Virtual base class.

**Virtual Functions and Polymorphism:** Static and Dynamic binding, virtual functions, Dynamic binding through virtual functions, Virtual function call mechanism, Pure virtual functions, Abstract classes, Implications of polymorphic use of classes, Virtual destructors.

**UNIT - IV**

**C++ I/O:** I/O using C functions, Stream classes hierarchy, Stream I/O, File streams and String streams, Overloading operators, Error handling during file operations, Formatted I/O.

## UNIT - V

**Exception Handling:** Benefits of exception handling, Throwing an exception, The try block, Catching an exception, Exception objects, Exception specifications, Stack unwinding, Rethrowing an exception, Catching all exceptions.

### TEXT BOOKS:

1. The Complete Reference C++, 4th Edition, Herbert Schildt, Tata McGraw Hill.
2. Problem solving with C++: The Object of Programming, 4th Edition, Walter Savitch, Pearson Education.

### REFERENCES:

1. The C++ Programming Language, 3rd Edition, B. Stroustrup, Pearson Education.
2. OOP in C++, 3rd Edition, T. Gaddis, J. Walters and G. Muganda, Wiley Dream Tech Press.
3. Object Oriented Programming in C++, 3rd Edition, R. Lafore, Galgotia Publications Pvt Ltd.

### Course outcomes

- Distinguish the procedural and object oriented paradigm along with principles(Analyze)
- Understand dynamic memory management techniques using pointers, constructors, destructors, etc (Understand)
- Describe the concept of function overloading, operator overloading, virtual functions and polymorphism.(Understanding)
- Classify inheritance with the understanding of early and late binding (Understand)
- Illustrate the process of data file manipulations using C++ (Apply)
- An ability to incorporate Exception handling in Object Oriented programs(Analyze)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - II Year – I Semester**

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**(R18ECE21L4) Analog Electronics Lab**

**PART A: (Only for Viva-voce Examination)**

**Electronic Workshop Practice (In 3 Lab Sessions):**

1. Identification, Specifications, Testing of R, L, C Components (Color Codes), Potentiometers, Switches (SPDT, DPDT, and DIP), Coils, Gang Condensers, Relays, Bread Boards, PCB's
2. Identification, Specifications and Testing of Active Devices, Diodes, BJT's, Low power JFET's, MOSFET's, Power Transistors, LED's, LCD's, SCR, UJT.
3. Study and operation of
  - i) Multimeters (Analog and Digital)
  - ii) Function Generator
  - iii) Regulated Power Supplies
  - iv) CRO.

**PART B: (For Laboratory Examination – Minimum of 10 experiments)**

1. Forward & Reverse Bias Characteristics of PN Junction Diode.
2. Zener diode characteristics and Zener as voltage Regulator.
3. Half Wave Rectifier with & without filters.
4. Full Wave Rectifier with & without filters.
5. Input & Output Characteristics of Transistor in CB Configuration and h-parameter calculations.
6. Input & Output Characteristics of Transistor in CE Configuration and h-parameter calculations.
7. FET characteristics.
8. Design of Self-bias circuit.
9. Frequency Response of CC Amplifier.
10. Frequency Response of CE Amplifier.
11. Frequency Response of Common Source FET amplifier .
12. SCR characteristics.
13. UJT Characteristics

**PART C: Equipment required for Laboratories:**

1. Regulated Power supplies (RPS) -0-30 V
2. CRO's -0-20 MHz.
3. Function Generators -0-1 MHz.
4. Multimeters
5. Decade Resistance Boxes/Rheostats
6. Decade Capacitance Boxes
7. Ammeters (Analog or Digital) -0-20  $\mu$ A, 0-50 $\mu$ A, 0-100 $\mu$ A, 0-200 $\mu$ A, 0-10 mA.
8. Voltmeters (Analog or Digital) -0-50V, 0-100V, 0-250V
9. Electronic Components -Resistors, Capacitors, BJTs, LCDs, SCRs, UJTs, FETs, LEDs, MOSFETs, Diodes- Ge& Si type, Transistors – NPN, PNP type)

### **Course outcomes**

Upon completion of the Course, students will be able to:

- Determine the P-N-Junction diode & Zener diode characteristics.
- Calculate the Input and Output characteristics of BJT and FET.
- Evaluate Half Wave and Full Wave Rectifier with and without filters.
- Differentiate Measurement of h-parameters of transistor in CB, CE, CC configurations.
- Analyse the Frequency response of CE, CC and Common Source FET Amplifier.
- Measure SCR and UJT characteristics.

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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**(R18CSE21L1) Data Structures Lab**

**Course Objectives:**

- It covers various concepts of C programming language
- It introduces searching and sorting algorithms
- It provides an understanding of data structures such as stacks and queues.

**Course Outcomes:**

- Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists.
- Ability to Implement searching and sorting algorithms

**LIST OF EXPERIMENTS**

1. Write a program that uses functions to perform the following operations on singly linked list.:  
i) Creation    ii) Insertion    iii) Deletion    iv) Traversal
2. Write a program that uses functions to perform the following operations on doubly linked list.:  
i) Creation    ii) Insertion    iii) Deletion iv) Traversal
3. Write a program that uses functions to perform the following operations on circular linked list.:  
i) Creation    ii) Insertion    iii) Deletion iv) Traversal
4. Write a program that implement stack (its operations) using  
i) Arrays    ii) Pointers
5. Write a program that implement Queue (its operations) using  
i) Arrays    ii) Pointers
6. Write a program that implements the following sorting methods to sort a given list of integers in ascending order  
i) Bubble sort    ii) Selection sort    iii) Insertion sort
7. Write a program that use both recursive and non recursive functions to perform the following searching operations for a Key value in a given list of integers:  
i) Linear search    ii) Binary search
8. Write a program to implement the tree traversal methods.
9. Write a program to implement the graph traversal methods.

**TEXTBOOKS:**

1. Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.
2. Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M. J. Augenstein, PHI/Pearson Education.

**REFERENCE:**

1. Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B. A. Forouzan, Cengage Learning.



### **Course outcomes**

- Design a program to implement the linear data structures using static and dynamic memory allocation. (Create)
- Design a program to implement searching ,sorting techniques for the given problem.(Create)
- Demonstrate the fundamental algorithms of tree data structures by experimenting the programs.(Apply)
- Examine the traversing of a given graph by using the respect to graph traversal techniques(Apply)
- Design a program to implement the pattern matching algorithms for the given problem.(Create)

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - II Year – I Semester**

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### (R18CSE21L2) IT Workshop Lab

#### **Course Objectives:**

The IT Workshop for engineers is a training lab course spread over 60 hours. The modules include training on PC Hardware, Internet & World Wide Web and Productivity tools including Word, Excel, Power Point and Publisher.

**PC Hardware** introduces the students to a personal computer and its basic peripherals, the process of assembling a personal computer, installation of system software like MS Windows, Linux and the required device drivers. In addition hardware and software level troubleshooting process, tips and tricks would be covered. The students should work on working PC to disassemble and assemble to working condition and install Windows and Linux on the same PC. Students are suggested to work similar tasks in the Laptop scenario wherever possible. Internet & World Wide Web module introduces the different ways of hooking the PC on to the internet from home and workplace and effectively usage of the internet. Usage of web browsers, email, newsgroups and discussion forums would be covered. In addition, awareness of cyber hygiene, i.e., protecting the personal computer from getting infected with the viruses, worms and other cyber attacks would be introduced. Productivity tools module would enable the students in crafting professional word documents, excel spread sheets, power point presentations and personal web sites using the Microsoft suite of office tools and LaTeX.

#### **PC Hardware**

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot with both windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Hardware Troubleshooting: Students have to be given a PC which does not boot due to improper assembly or defective peripherals. They should identify the problem and fix it to get the computer back to working condition. The work done should be verified by the instructor and followed up with a Viva.

Task 6: Software Troubleshooting: Students have to be given a malfunctioning CPU due to system software problems. They should identify the problem and fix it to get the computer back to working condition. The work done should be verified by the instructor and followed up with a Viva.

## **Internet & World Wide Web**

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to first install an antivirus software, configure their personal firewall and windows update on their computer. Then they need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

## **LaTeX and WORD**

Task 1 – Word Orientation: The mentor needs to give an overview of LaTeX and Microsoft (MS) office 2007/ equivalent (FOSS) tool word: Importance of LaTeX and MS office 2007/ equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using LaTeX and word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using LaTeX and Word to create project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both LaTeX and Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4 : Creating a Newsletter : Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

## **Excel**

Excel Orientation: The mentor needs to tell the importance of MS office 2007/ equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

Task 2 : Calculating GPA - .Features to be covered:- Cell Referencing, Formulae in excel – average, std.deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function, Task 3: Performance Analysis - Features to be covered:- Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

### **LaTeX and MS/equivalent (FOSS) tool Power Point**

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentation. Topic covered during this week includes: - PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in both LaTeX and PowerPoint. Students will be given model power point presentation which needs to be replicated (exactly how it's asked).

Task 2: Second week helps students in making their presentations interactive. Topic covered during this week includes: Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Concentrating on the in and out of Microsoft power point and presentations in LaTeX. Helps them learn best practices in designing and preparing power point presentation. Topic covered during this week includes: - Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

### **REFERENCE BOOKS:**

1. Comdex Information Technology course tool kit Vikas Gupta, WILEY Dreamtech
2. The Complete Computer upgrade and repair book, 3rd edition Cheryl A Schmidt, WILEY Dreamtech
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education.
4. PC Hardware - A Handbook – Kate J. Chase PHI (Microsoft)
5. LaTeX Companion – Leslie Lamport, PHI/Pearson.
6. IT Essentials PC Hardware and Software Companion Guide Third Edition by David Anfinson and Ken Quamme. – CISCO Press, Pearson Education.
7. IT Essentials PC Hardware and Software Labs and Study Guide Third Edition by Patrick Regan – CISCO Press, Pearson Education.

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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - II Year – I Semester**

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**(R18CSE21L3) C++ Programming Lab**

**Course Objectives**

- Introduces object-oriented programming concepts using the C++ language.
- Introduces the principles of data abstraction, inheritance and polymorphism;
- Introduces the principles of virtual functions and polymorphism
- Introduces handling formatted I/O and unformatted I/O
- Introduces exception handling

**LIST OF EXPERIMENTS**

1. Write a C++ Program to display Names, Roll No., and grades of 3 students who have appeared in the examination. Declare the class of name, Roll No. and grade. Create an array of class objects. Read and display the contents of the array.
2. Write a C++ program to declare Struct. Initialize and display contents of member variables.
3. Write a C++ program to declare a class. Declare pointer to class. Initialize and display the contents of the class member.
4. Given that an EMPLOYEE class contains following members: data members: Employee number, Employee name, Basic, DA, IT, Net Salary and print data members.
5. Write a C++ program to read the data of N employee and compute Net salary of each employee (DA=52% of Basic and Income Tax (IT) =30% of the gross salary).
6. Write a C++ to illustrate the concepts of console I/O operations.
7. Write a C++ program to use scope resolution operator. Display the various values of the same variables declared at different scope levels.
8. Write a C++ program to allocate memory using new operator.
9. Write a C++ program to create multilevel inheritance. (Hint: Classes A1, A2, A3)
10. Write a C++ program to create an array of pointers. Invoke functions using array objects.
11. Write a C++ program to use pointer for both base and derived classes and call the member function. Use Virtual keyword.

## Course Outcomes

- Ability to develop applications for a range of problems using object-oriented programming (Create)
- Programs to demonstrate the implementation of constructors, destructors and operator overloading. (Apply)
- Apply virtual and pure virtual function & complex program situations (Apply)
- Apply fundamental algorithmic problems including type casting, inheritance, and polymorphism. (Apply)
- Understand generic programming, templates, file handling. (Understand)
- Handle exceptions in programming (Analyze)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – I Semester

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**(R18MAC2100) Gender Sensitization Lab**

**Course Objectives:**

- To develop students' sensibility with regard to issues of gender in contemporary India.
- To provide a critical perspective on the socialization of men and women.
- To introduce students to information about some key biological aspects of genders.
- To expose the students to debates on the politics and economics of work.
- To help students reflect critically on gender violence.
- To expose students to more egalitarian interactions between men and women.

**UNIT – I UNDERSTANDING GENDER:**

Gender: Why Should We Study It? (Towards a World of Equals: Unit -1) Socialization: Making Women, Making Men (Towards a World of Equals: Unit -2) Introduction. Preparing for Womanhood. Growing up Male. First lessons in Caste. Different Masculinities.

**UNIT – II GENDER AND BIOLOGY Missing Women:**

Sex Selection and Its Consequences (Towards a World of Equals: Unit-4) Declining Sex Ratio. Demographic Consequences. Gender Spectrum: Beyond the Binary (Towards a World of Equals: Unit -10) Two or Many? Struggles with Discrimination.

**UNIT – III GENDER AND LABOUR Housework:**

The Invisible Labour (Towards a World of Equals: Unit -3) “My Mother doesn’t Work.” “Share the Load.” Women’s Work: Its Politics and Economics (Towards a World of Equals: Unit -7) Fact and Fiction. Unrecognized and Unaccounted work. Additional Reading: Wages and Conditions of Work.

**UNIT – IV ISSUES OF VIOLENCE Sexual Harassment:**

Say No! (Towards a World of Equals: Unit -6) Sexual Harassment, not Eve-teasing- Coping with Everyday Harassment- Further Reading: “Chupulu”. Domestic Violence: Speaking Out (Towards a World of Equals: Unit -8) Is Home a Safe Place? -When Women Unite [Film]. Rebuilding Lives. Additional Reading: New Forums for Justice. Thinking about Sexual Violence (Towards a World of Equals: Unit -11) Blaming the Victim-“I Fought for my Life....” – Additional Reading: The Caste Face of Violence.

**UNIT – V GENDER : CO – EXISTENCE Just Relationships:**

Being Together as Equals (Towards a World of Equals: Unit -12) Mary Kom and Onler. Love and Acid just do not Mix. Love Letters. Mothers and Fathers. Additional Reading: Rosa Parks-The Brave Heart.

**Prescribed Textbook :** All the five Units in the Textbook, “Towards a World of Equals: A Bilingual Textbook on Gender” written by A.Suneetha, Uma Bhrugubanda, Duggirala Vasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu and published by Telugu Akademi, Hyderabad, Telangana State in the year 2015.

**Note:** Since it is an Interdisciplinary Course, Resource Persons can be drawn from the fields of English Literature or Sociology or Political Science or any other qualified faculty who has expertise in this field from engineering departments.

### REFERENCE BOOKS:

- Menon, Nivedita. Seeing like a Feminist. New Delhi: Zubaan-Penguin Books, 2012
- Abdulali Sohaila. "I Fought For My Life...and Won." Available online at:  
<http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdulal/>

### Course Outcomes:

- Students will have developed a better understanding of important issues related to gender in contemporary India.
- Students will be sensitized to basic dimensions of the biological, sociological, psychological and legal aspects of gender. This will be achieved through discussion of materials derived from research, facts, everyday life, literature and film.
- Students will attain a finer grasp of how gender discrimination works in our society and how to counter it.
- Students will acquire insight into the gendered division of labour and its relation to politics and economics.
- Men and women students and professionals will be better equipped to work and live together as equals.
- Students will develop a sense of appreciation of women in all walks of life.
- Through providing accounts of studies and movements as well as the new laws that provide protection and relief to women, the textbook will empower students to understand and respond to gender violence.



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – II Semester

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(R18CSE2201) Discrete Mathematics

**Objectives of the course**

Throughout the course, students will be expected to demonstrate their understanding of Discrete Mathematics by being able to do each of the following:

1. Use mathematically correct terminology and notation.
2. Construct correct direct and indirect proofs.
3. Use division into cases in a proof.
4. Use counterexamples.
5. Apply logical reasoning to solve a variety of problems.

**Unit - I:**

**Sets, Relation and Function:** Operations and Laws of Sets, Cartesian Products, Binary Relation, Partial Ordering Relation, Equivalence Relation, Image of a Set, Sum and Product of Functions, Bijective functions, Inverse and Composite Function, Size of a Set, Finite and infinite Sets, Countable and uncountable Sets, Cantor's diagonal argument and The Power Set theorem, Schroeder-Bernstein theorem.

**Principles of Mathematical Induction:** The Well-Ordering Principle, Recursive definition, The Division algorithm: Prime Numbers, The Greatest Common Divisor: Euclidean Algorithm, The Fundamental Theorem of Arithmetic.

**Unit - II:**

Basic counting techniques-inclusion and exclusion, pigeon-hole principle, permutation and combination.

**Unit - III:**

**Propositional Logic:** Syntax, Semantics, Validity and Satisfiability, Basic Connectives and Truth Tables, Logical Equivalence: The Laws of Logic, Logical Implication, Rules of Inference, The use of Quantifiers. **Proof Techniques:** Some Terminology, Proof Methods and Strategies, Forward Proof, Proof by Contradiction, Proof by Contraposition, Proof of Necessity and Sufficiency.

**Unit - IV:**

**Algebraic Structures and Morphism:** Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form

**Unit - V:**

**Graphs and Trees:** Graphs and their properties, Degree, Connectivity, Path, Cycle, Sub Graph, Isomorphism, Eulerian and Hamiltonian Walks, Graph Colouring, Colouring maps and Planar Graphs, Colouring Vertices, Colouring Edges, List Colouring, Perfect Graph, definition properties and Example, rooted trees, trees and sorting, weighted trees and prefix codes, Bi-connected component and Articulation Points, Shortest distances.

## COMPUTER SCIENCE & ENGINEERING

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### **Suggested books :**

1. Kenneth H. Rosen, Discrete Mathematics and its Applications, Tata McGraw – Hill Susanna S. Epp, Discrete Mathematics with Applications, 4th edition, Wadsworth Publishing Co. Inc. C L Liu and D P Mohapatra, Elements of Discrete Mathematics A Computer Oriented Approach, 3rd Edition by, Tata McGraw – Hill.

### **Suggested reference books:**

1. J.P. Tremblay and R. Manohar, Discrete Mathematical Structure and It's Application to Computer Science", TMG Edition, TataMcgraw-Hill
2. Norman L. Biggs, Discrete Mathematics, 2nd Edition, Oxford University Press. Schaum's Outlines Series, Seymour Lipschutz, Marc Lipson,
3. Discrete Mathematics, Tata McGraw - Hill

### **Course Outcomes**

1. For a given logic sentence express it in terms of predicates, quantifiers, and logical connectives
2. For a given a problem, derive the solution using deductive logic and prove the solution based on logical inference
3. For a given a mathematical problem, classify its algebraic structure
4. Evaluate Boolean functions and simplify expressions using the properties of Boolean algebra
5. Develop the given problem as graph networks and solve with techniques of graph theory.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – II Semester

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(R18ECE2102) Digital Logic Design

**Course Objectives:**

This course provides in-depth knowledge of switching theory and the design techniques of digital circuits, which is the basis for design of any digital circuit. The main objectives are:

- To learn basic techniques for the design of digital circuits and fundamental concepts used in the design of digital systems.
- To understand common forms of number representation in digital electronic circuits and to be able to convert between different representations.
- To implement simple logical operations using combinational logic circuits
- To design combinational logic circuits, sequential logic circuits.
- To provide extended knowledge of digital logic circuits in the form of state model approach.

**UNIT -I:**

**Number System and Boolean Algebra And Switching Functions:** Number Systems, Base Conversion Methods, Complements of Numbers, Codes- Binary Codes, Binary Coded Decimal Code and its Properties, Unit Distance Codes, Alpha Numeric Codes, Error Detecting and Correcting Codes.

**Boolean Algebra:** Basic Theorems and Properties, Switching Functions, Canonical and Standard Form, Algebraic Simplification of Digital Logic Gates, Properties of XOR Gates, Universal Gates, Multilevel NAND/NOR realizations.

**UNIT -II:**

**Minimization and Design of Combinational Circuits:** Introduction, The Minimization with theorem, The Karnaugh Map Method, Five and Six Variable Maps, Prime and Essential Implications, Don't Care Map Entries, Using the Maps for Simplifying, Tabular Method, Partially Specified Expressions, Multi-output Minimization, Minimization and Combinational Design, Arithmetic Circuits, Comparator, Multiplexers, Code Converters, Wired Logic, Tristate Bus System, Practical Aspects related to Combinational Logic Design, Hazards and Hazard Free Relations.

**UNIT -III:**

**Sequential Machines Fundamentals:** Introduction, Basic Architectural Distinctions between Combinational and Sequential circuits, The Binary Cell, Fundamentals of Sequential Machine Operation, The Flip-Flop, The D-Latch Flip-Flop, The "Clocked T" Flip-Flop, The "Clocked J-K" Flip-Flop, Design of a Clocked Flip-Flop, Conversion from one type of Flip-Flop to another, Timing and Triggering Consideration, Clock Skew.

**UNIT -IV:**

**Sequential Circuit Design and Analysis:** Introduction, State Diagram, Analysis of Synchronous Sequential Circuits, Approaches to the Design of Synchronous Sequential Finite State Machines, Design Aspects, State Reduction, Design Steps, Realization using Flip-Flops Counters - Design of Single mode Counter, Ripple Counter, Ring Counter, Shift Register, Shift Register Sequences, Ring Counter Using Shift Register.

**UNIT -V:**

**Sequential Circuits :** Finite state machine-capabilities and limitations, Mealy and Moore models-minimization of completely specified sequential machines, Partition techniques and merger chart methods – concept of minimal cover table.

**Algorithmic State Machine:** Salient features of the ASM chart

VLSI Design flow: Design entry: Schematic, FSM & HDL, different modeling styles in VHDL, Data types and objects, Dataflow, Behavioral and Structural Modeling, Synthesis and Simulation VHDL constructs and codes for combinational and sequential circuits

## TEXT BOOKS:

1. Switching and Finite Automata Theory- Zvi Kohavi & Niraj K. Jha, 3<sup>rd</sup> Edition, Cambridge.
2. Digital Design- Morris Mano, PHI, 3<sup>rd</sup> Edition.
3. Douglas Perry, "VHDL", Tata McGraw Hill, 4th edition, 2002.

## REFERENCE BOOKS:

1. Introduction to Switching Theory and Logic Design – Fredriac J. Hill, Gerald R. Peterson, 3<sup>rd</sup> Ed, John Wiley & Sons Inc.
2. Digital Fundamentals – A Systems Approach – Thomas L. Floyd, Pearson, 2013.
3. Digital Logic Design - Ye Brian and HoldsWorth, Elsevier
4. Fundamentals of Logic Design- Charles H. Roth, Cengage Learning, 5<sup>th</sup>, Edition, 2004.
5. Digital Logic Applications and Design- John M. Yarbrough, Thomson Publications, 2006.
6. Digital Logic and State Machine Design – Comer, 3<sup>rd</sup>, Oxford, 2013.

## Course Outcomes:

Upon completion of the course, students should possess the following skills:

- Interpret the various number systems & code converters, error detecting and correcting, BCD, Gray Code, EX-3.
- Describe the operation of logic gates and Apply Boolean Algebra on K-map.
- Design / Analysis of Combinational Circuits.
- Diagram illustrates the operation & timing constrains for Latches & Flip-Flops and Registers and Counters.
- Design & analyze sequential circuits.
- Use HDL & appropriate EDA tools for digital logic design & simulation.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – II Semester

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**(R18CSE2202) Operating Systems**

**Objectives:**

- To understand main components of OS and their working
- To study the operations performed by OS as a resource manager
- To understand the different scheduling policies of OS
- To understand the different memory management techniques
- To understand process concurrency and synchronization
- To understand the concepts of input/ output, storage and file management
- To study different OS and compare their features.

**UNIT - I:**

**Operating System Introduction:** Operating Systems Objectives and functions, Computer System Architecture, OS Structure, OS Operations, Evolution of Operating Systems - Simple Batch, Multi programmed, time shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, Special - Purpose Systems, Operating System services, user OS Interface, System Calls, Types of System Calls, System Programs, Opening System Design and Implementation, OS Structure, Virtual machines.

**UNIT - II:**

**Process and CPU Scheduling** - Process concepts - The Process, Process State, Process Control Block, Threads, Process Scheduling - Scheduling Queues, Schedulers, Context Switch, Preemptive Scheduling, Dispatcher, Scheduling Criteria, Scheduling algorithms, Multiple-Processor Scheduling, Real-Time Scheduling, Thread scheduling, Case studies: Linux, Windows.

**Process Coordination** - Process Synchronization, The Critical section Problem, Peterson's solution, Synchronization Hardware, Semaphores, and Classic Problems of Synchronization, Monitors, Case Studies: Linux, Windows.

**UNIT - III:**

**Memory Management and Virtual Memory** - Logical & physical Address Space, Swapping, Contiguous Allocation, Paging, Structure of Page Table. Segmentation, Segmentation with Paging, Virtual Memory, Demand Paging, Performance of Demanding Paging, Page Replacement, Page Replacement Algorithms, Allocation of Frames, Thrashing.

**UNIT - IV:**

**File System Interface** - The Concept of a File, Access methods, Directory Structure, File System Mounting, File Sharing, Protection, File System Implementation - File System Structure, File System Implementation, Allocation methods, Free-space Management, Directory Implementation, Efficiency and Performance.

**Mass Storage Structure** - Overview of Mass Storage Structure, Disk Structure, Disk Attachment, Disk Scheduling, Disk Management, Swap space Management.

**UNIT - V:**

**Deadlocks** - System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock.

**Protection** - System Protection, Goals of Protection, Principles of Protection, Domain of Protection, Access Matrix, Implementation of Access Matrix, Access Control, Revocation of Access Rights, Capability-Based Systems, Language-Based Protection.

# COMPUTER SCIENCE & ENGINEERING

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## **TEXT BOOKS:**

1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne 8th Edition, Wiley Student Edition.
2. Operating systems - Internals and Design Principles, W. Stallings, 6th Edition, Pearson.

## **REFERENCES BOOKS:**

1. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.
2. Operating Systems A concept - based Approach, 2nd Edition, D. M. Dhamdhare, TMH.
3. Principles of Operating Systems, B. L. Stuart, Cengage learning, India Edition.
4. Operating Systems, A. S. Godbole, 2nd Edition, TMH
5. An Introduction to Operating Systems, P.C.P. Bhatt, PHI.
6. Operating Systems, S, Haldar and A. A. Arvind, Pearson Education.
7. Operating Systems, R. Elmasri, A. G. Carrick and D. Levine, Mc Graw Hill.
8. Operating Systems in depth, T. W. Doeppner, Wiley.

## **Outcome:**

- Apply optimization techniques for the improvement of system performance.
- Ability to understand the synchronous and asynchronous communication mechanisms in their respective OS.
- Learn about minimization of turnaround time, waiting time and response time and also maximization of throughput with keeping CPU as busy as possible.
- Ability to compare the different OS

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – II Semester

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**(R18CSE2203) Database Management Systems**

**Objectives:**

- To understand the basic concepts and the applications of database systems.
- To master the basics of SQL and construct queries using SQL.
- To understand the relational database design Principles.
- To become familiar with the basic issues of transaction processing and concurrency control.
- To become familiar with database storage structures and access techniques.

**UNIT - I**

**Introduction-Database System Applications:** Purpose of Database Systems, View of Data - Data Abstraction, Instances and Schemas, Data Models ,Database Languages - DDL, DML. Database Access from Application Programs, Transaction Management, Data Storage and Querying, Database – Architecture, Database users and Administrators, History of Database systems.

Introduction to Data base design, ER diagrams, Beyond ER Design, Entities. Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual design for Large enterprises. Relational Model: Introduction to the Relational Model - Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data, Logical data base Design, Introduction to views - destroying /altering Tables and views.

**UNIT- II**

**Relational Algebra and Calculus:** Relational Algebra - Selection and projection, Set operations, Renaming, Joins, Division, Examples of Algebra Queries, Relational Calculus – Tuple Relational Calculus - Domain relational calculus - Expressive Power of Algebra and calculus.

Form of Basic SQL Query - Examples of Basic SQL Queries, Introduction to nested Queries, Correlated Nested Queries, Set - Comparison Operators, Aggregate Operators, NULL values- Comparison using Null values -Logical connectives -AND, OR and NOT - Impact on SQL Constructs, outer Joins, Disallowing NULL values, Complex Integrity Constraints in SQL Triggers and active data bases.

**UNIT – III**

**Introduction to scheme refinement:** problems caused by redundancy, Decompositions – Problem related to decomposition, Functional Dependencies – Reasoning about FDS, Normal Forms – FIRST, SECOND, THIRD Normal forms – BCNF – Properties of Decompositions – Loss less join Decomposition, Dependency preserving Decomposition, Schema Refinement in Data base Design – Multi valued Dependencies – FOURTH Normal Form, Join Dependencies, FIFTH Normal Form, Inclusion Dependencies.

**UNIT – IV**

**Transaction Management:** Transaction Concept – Transaction State – Implementation of Atomicity and Durability - Concurrent – Executions – Serializability – Recoverability – Implementation of Isolation – Testing for serializability.

**Concurrency Control:** Lock – Based Protocols – Timestamp Based Protocols – Validation – Based protocols – Multiple Granularity.

Recovery Syhstem – Failure Classification – Storage Structure – Recovery and atomicity – Log – Based Recovery – Recovery with Concurrent Transactions – Buffer Management – Failure with loss of nonvolatile storage – Advance Recovery systems – Remote Backup systems.

## UNIT – V

**Overview of Storage and Indexing :** Data on External Storage, File Organization and Indexing – Clustered Indexes, Primary and Secondary Indexes, Index data Structures – Hash Based indexing, Tree based Indexing Comparison of File Organizations.

**Tree Structured Indexing:** Intuitions for tree indexes, Indexed Sequential Access Methods (ISAM) B+ Trees: A Dynamic Index Structure, Search Insert, Delete.

**Hash Based Indexing:** Static Hashing, Extendable hashing, Liner Hashing, Extendable hashing vs Liner Hashing.

## TEXT BOOKS:

1. Data base Management systems, Raghu Ramakrishan, Johannes Gehrke, TMH, 3<sup>rd</sup> Edition, 2003.
2. Data base System Concepts, A. Silberschatz, H.F. Korth, S.Sudharshan, McGraw hill, VI edition, 2006.

## REFERENCE BOOKS

1. Database Systems, 6<sup>th</sup> edition, Ramez Elmasri, Shamkant B. Navathe, Pearson Education, 2013.
2. Database Principles, Programming, and Performance, P.O. Neil, E.O'Neil, 2<sup>nd</sup> ed., ELSEVIER.
3. Database Systems, A Practical approach to Design implementation and Management Fourth edition, Thomas Connolly, Carolyn Begg, Pearson education.
4. Database System Concepts, Peter Rob & Carlos Coronel, Cengage learning, 2008
5. Fundamentals of Relational Database Management systems, S.Sumathi, S. Esakkirajan, Springer.
6. Database Management System Oracle SQL and PL/SQL, P.K.Das Gupta, PHI.
7. Introduction to Database Management, M.L. Gillenson and others, Wiley Student Edition.
8. Database Development and Management, Lee Chao, Auerbach publications, Taylor & Francis Group.
9. Introduction to Database Systems, C.J.Date, Pearson Education.
10. Database Management Systems, G.K.Gupta, TMH.

## Outcomes:

- Demonstrate the basic elements of a relational database management system.
- Ability to identify the data models for relevant problems.
- Ability to design entity relationship and convert entity relationship diagrams into RDBMS and formulate SQL queries on the respect data.
- Apply normalization for the development of application software's



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - II Year – II Semester

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**(R18CSE2204) Java Programming**

**Objectives:**

- To understand object oriented programming concepts, and apply them in problem solving.
- To learn the basics of java Console and GUI based programming.

**UNIT – I**

**OOP concepts** – Data abstraction, encapsulation, inheritance, benefits of inheritance, polymorphism, classes and objects, Procedural and object oriented programming paradigms.

**Java programming** – History of Java, comments, data types variables constants, scope and life time of variables, operators, operator hierarchy, expressions, type conversion and casting, enumerated types, , simple java stand along programs, arrays, console input and output, formatting output, constructors, methods, parameter passing, static fields and methods, access control, this reference, overloading methods and constructors, recursion, garbage collection, building strings, exploring string class.

**UNIT- II**

**Inheritance** – inheritance hierarchies, super and sub classes, Member access rules, super keyword, preventing inheritance: final classes and methods, the Object class and its methods.

**Polymorphism** – dynamic binding, method overriding, abstract classes and methods.

**Interfaces** – interfaces vs. Abstract classes, defining an interface implementing interfaces, accessing implementations through interface references, extending interface.

**Inner classes** – Uses of inner classes, local inner classes, anonymous inner classes, static inner classes, examples.

**Packages** – Defining, Creating and Accessing a Package, Understanding CLASSPATH, importing packages.

**UNIT – III**

**Exception handling** - Dealing with errors, benefits of exception handling, the classification of exceptions – exception hierarchy, checked exceptions and unchecked exceptions, usage of try, catch, throw, throws and finally, re-throwing exceptions, exception specification, built in exceptions, creating own exception sub classes.

**Multithreading** - Differences between multiple processes and multiple threads, thread states, creating threads, interrupting threads, thread priorities, synchronizing threads, inter-thread communication, producer consumer pattern.

**UNIT – IV**

**Collection Framework in Java** - Introduction to Java Collections, Overview of Java Collection Frame work, Generics, Commonly used Collection classes – Array List, Vector, Hash table, Stack, Enumeration, Iterator, String Tokenizer, Random, Scanner, calendar and Properties.

**Files** – Streams – byte streams, character streams, text input/output, binary input/output, random access file operations, File management using File class.

**Connecting to Database** – JDBC Type 1 to 4 drivers, connecting to a database, querying a database and processing the results, updating data with JDBC.

## UNIT – V

**GUI Programming with Java** – The AWT class hierarchy, introduction to Swing, Swing vs AWT, Hierarchy for Swing components, Containers – JFrame, JApplet, JDialog, JPanel, Overview of some swing components – JButton, JLabel, JTextField, JTextArea, Simple swing applications, Layout management – Layout manager types – border, grid and flow

**Event handling** – Events, Event Sources, Event classes, Event Listeners, Relationship between Event sources and Listeners, Delegation event model, Examples: handling a button click, handling mouse events, Adapter classes.

**Applets** – Inheritance hierarchy for applets, differences between applets and applications, life cycle of an applet, passing parameters to applets, applet security issues, **Introduction to Spring.**

## TEXT BOOK:

1. Java Fundamentals – A comprehensive introduction, Herbert Schildt and Dale Skrien, TMH

## REFERENCE BOOKS :

1. Java for Programmers, P.J.Deitel and H.M.Deitel, Pearson education (OR) Java: How to program P.J.Deitel and H.M.Deitel, PHI.
2. Object Oriented Programming through Java, P. Radha Krishna Universities Press.
3. Thinking in Java, Bruce Eckel, Pearson Education.
4. Programming in Java, S.Malhotra and S. Choudhary, Oxford Univ. Press.
5. Spring 3.0, Black book, Dreamtech, Prabhu Sunderraman.

## Outcomes:

- Understanding of OOP concepts and basics of java programming (Console and GUI based)
- The skills to apply OOP and Java programming in problem solving.
- Should have the ability to extend his/her knowledge of Java programming further on his/her own.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - II Year – II Semester**

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**(R18CSE22L1) Operating Systems Lab**

**Objectives:**

- To use Linux Operating system for study of operating system concepts.
- To write the code to implemented modify various concepts in operating systems using Linux.

**List of Programs:**

1. Simulate the following CPU scheduling algorithms  
a) Round Robin b) SJF c) FCFS d) Priority
2. Simulate all page replacement algorithms  
a) FIFO b) LRU c) LFU d) OPT
3. Simulate Paging Technique of memory management.
4. Simulate all file allocation strategies  
a) Sequential b) Indexed c) Linked
5. Simulate all File Organization Techniques  
a) Single level directory b) Two level c) Hierarchical d) DAG
6. Simulate Bankers Algorithm for Dead Lock Avoidance
7. Simulate Bankers Algorithm for Dead Lock Detection

**Outcomes:**

- The course objectives ensure the development of students applied skills in operating systems related areas.
- Students Williams knowledge in writing Software routines Modules or implementing various concepts of Operating systems

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**(R18CSE22L2) Database Management Systems Lab**

**Objectives:**

- This lab enables the students to practice the concept learnt in the subject DBMS by developing a database for an example company named "Roadway Travels" whose description is as follows. The student is expected to practice the designing, developing and querying a database in the context of example database "Roadway travels". Students are expected to use "Mysql" database.

**Roadway Travels**

"Roadway Travels" is in business since 1997 with several buses connecting different places in india. Its main office is located in Hydearabd.

The company wants to computerize its operations in the following areas:

- Reservation and Ticketing
- Cancellations

**Reservation & Cancellation:**

Reservations are directly handled by booking office. Reservations can be made 30 days in advance and tickets issued to passenger. One Passenger/person can book many tickets (to his/her family).

Cancellations are also directly handed at the bokking office.

In the process of computerization of Roadway Travels you have to design and develop a Database which consists the data of Buses, Passengers, Tickets, and Reservation and cancellation details. You should also develop query's usinf SQL to retrieve the data from database.

The above process involves many steps like 1. Analyzing the problem and identifying the Entities and Relationships, 2. E-R Model 3. Relational Model 4. Normalization 5. Creating the database 6. Querying. Students are supposed to work on these steps week wise and finally create a complete "Database System" to Roadway Travels. Examples are given at every experiment for guidance to students.

**Experiment 1: E-R Model**

Analyze the carefully and come up with the entities in it. Identitfy what data has to be persisted in the database. This contains the entities, attributes etc.

Identify the primary keys for all the entities. Identify the others keys like candidate keys, partial keys, if any.

**Example: Entities:**

1. BUS
2. Ticket
3. Passenger

**Relationships:**

1. Reservation
2. Cancellation

## PRIMARY KEY ATTRIBUTES:

1. Ticket ID (Ticket Entity)
2. Passport ID (Passenger Entity)
3. Bus\_No (Bus Entity)

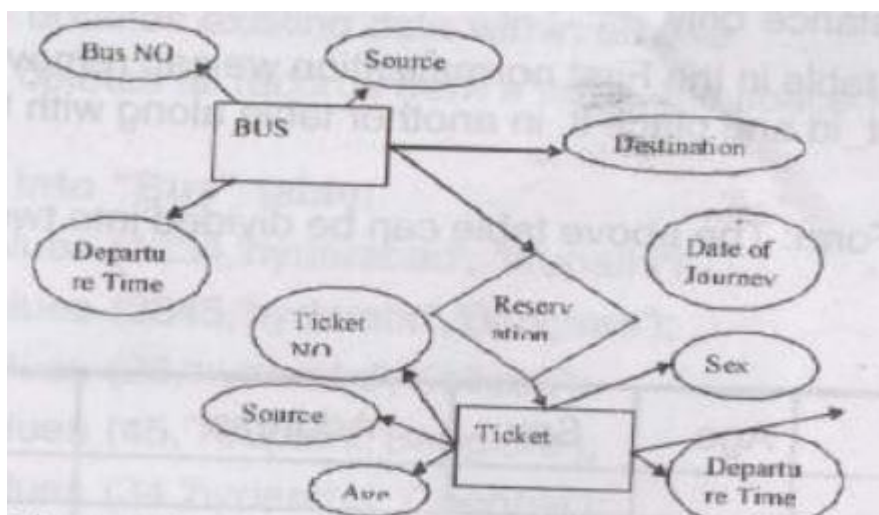
Apart from the above mentioned entities you can identify more. The above mentioned are few.

Note: The student is required to submit a document by writing the Entities and keys to the lab teacher.

## Experiment 2: Concept design with E-R Model

Relate the entities appropriately. Apply cardinalities for each relationship. Identify strong entities and weak entities (if any). Indicate the type of relationships (total / partial). Try to incorporate generalization, aggregation, specialization etc wherever required.

### Example: E-R diagram for bus



Note: The student is required to submit a document by drawing the E-R Diagram to the lab teacher.

## Experiment 3: Relational Model

Represent all the entities (Strong, Weak) in tabular fashion. Represent relationships in a tabular fashion. There are different ways of representing relationships as tables based on the requirement. Different types of attributes (Composite, Multi-valued, and Derived) have different way of representation.

Example: The passenger tables look as below. This is an example. You can add more attributes based on E-R model. This is not a normalized table.

### Passenger

Name	Age	Sex	Address	Ticket_id	Passport ID

Note: The student is required to submit a document by Represent relationships in a tabular fashion to the lab teacher.

## Experiment 4: Normalization

Database normalization is a technique for designing relational database tables to minimize duplication of information and, in so doing, to safeguard the database against certain types of logical or structural problems, namely data anomalies. For example, when multiple instances of a given piece of information occur in a table, the possibility exists that these instances will not be kept consistent when the data within the table is updated, leading to a loss of data integrity. A table that is sufficiently normalized is less vulnerable to problems of this kind, because its structure reflects the basic assumptions for when multiple instances of the same information should be represented by a single instance only.

For the above table in the First normalization we can remove the multiple valued attribute Ticket\_id and place it in another table along with the primary key of passenger.

First Normal Form: The above table can be divided into two tables as shown below.

Passenger

Name	Age	Sex	Address	Passport ID

Passport ID	Ticket_id

You can do the second and third normal forms if required. Any how Normalized tables are given at the end.

## Experiment 5: Installation of MySQL and practice DDL commands

Installation of MySQL. In this week you will learn Creating databases, How to create tables, altering the database, dropping tables and databases if not required. You will also try truncate, rename commands etc.

Example for creation of a normalized "Passenger" table.

```
CREATE TABLE Passenger(  
    Passport_id INTEGER PRIMARY KEY,  
    Name VARCHAR(50) NOT NULL,  
    Age INTEGER NOT NULL,  
    Sex CHAR,  
    Address VARCHAR(50) NOT NULL  
);
```

Similarly create all other tables.

**Note: Detailed creation of tables is given at the end.**

## **Experiment 6: Practicing DML commands**

DML commands are used for managing data within schema objects. Some examples:

- SELECT - retrieve data from the database
- INSERT - insert data into a table
- UPDATE - updates existing data within a table
- DELETE - deletes all records from a table, the space for the records remain

### **insert values into "Bus" table:**

```
insert into Bus values (1234, 'hyderabad', 'tirupathi');
```

```
insert into Bus values(2345, 'hyderabad', 'banglore');
```

```
insert into Bus values(23, 'hyderabad', 'kolkata');
```

```
insert into Bus values(45, 'tirupathi', 'bangalore');
```

```
insert into Bus values(34, 'hyderabad', 'chennai');
```

### **insert values into "Passenger" table:**

```
insert into Passenger values(1, 45, 'ramesh', 45, 'M', 'abc123');
```

```
insert into Passenger values(2, 78, 'geetha', 36, 'F', 'abc124');
```

```
insert into Passenger values(45, 90, 'ram', 30, 'M', 'abc12');
```

```
insert into Passenger values(67, 89, 'ravi', 50, 'M', 'abc14');
```

```
insert into Passenger values(56, 22, 'seetha', 32, 'F', 'abc55');
```

### **Few more Examples of DML commands:**

```
SELECT * FROM Bus; (selects all the attributes and displays)
```

```
UPDATE Bus SET Bus_No = 1 WHERE Bus_No = 2;
```

## **Experiment 7: Querying**

In this week you are going to practice queries (along with sub queries) using ANY, ALL, IN, EXISTS, NOT EXIST, UNION, INTERSECT, Constraints etc.

### **Practice the following Queries:**

1. Display unique PNR\_No of all passengers.
2. Display all the names of male passengers.
3. Display the ticket numbers and names of all the passengers.
4. Find the ticket numbers of the passengers whose name start with 'r' and ends with 'h'.
5. Find the names of passengers whose age is between 30 and 45.
6. Display all the passengers names beginning with 'A'
7. Display the sorted list of passengers names.

## **Experiment 8 and Experiment 9: Querying (continued...)**

## COMPUTER SCIENCE & ENGINEERING

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You are going to practice queries using Aggregate functions (COUNT, SUM, AVG, MAX, and MIN), GROUP BY, HAVING and Creation and dropping of VIEWS.

1. Write a Query to display the information present in the Passenger and cancellation tables. Hint: Use UNION Operator.
2. Display the number of days in a week on which the 9W01 bus is available.
3. Find number of tickets booked for each PNR\_No using GROUP BY CLAUSE. Hint: Use GROUP BY on PNR\_No.
4. Find the distinct PNR numbers that are present.
5. Find the number of tickets booked by a passenger where the number of seats is greater than 1. Hint: Use GROUP BY, WHERE and HAVING CLAUSES.
6. Find the total number of cancelled sets.

### Experiment 10: Triggers

In this week you are going to work on Triggers. Creation of insert trigger, delete trigger, update trigger. Practice triggers using the above database.

E.g:

```
CREATE TRIGGER updatecheck BEFORE UPDATE ON passenger FOR EACH ROW
BEGIN
  IF NEW.TickentNO > 60 THEN
    SET New.TickentNO = TicketNo;
  ELSE
    SET New.TicketNo = 0;
  END IF;
END
```

### Experiment 11: Procedures

In this session you are going to learn Creation of stored procedure, Execution of procedure and modification of procedure. Practice procedures using the database.

E.g:

```
CREATE PROCEDURE myproc()
BEGIN
  SELECT COUNT(Tickets)
  FROM Ticket
  WHERE age >= 40;
END;
```

### Experiment 12: Cursors

In this week you need to do the following: Declare a cursor that defines a result set.

Open the cursor to establish the result set. Fetch the data into local variables as needed from the cursor, one row at a time. Close the cursor when done

```
CREATE PROCEDURE myproc(in_customer_id INT)
```



```
BEGIN
DECLARE v_id INT;
DECLARE v_name VARCHAR(30);

DECLARE c1 CURSOR FOR
SELECT stdid, stdFirstname FROM students WHERE stdid = in_customer_id;

OPEN c1;
FETCH c1 INTO v_id, v_name;
CLOSE c1;
END;
```

## Tables:

### **BUS**

Bus No: VARCHAR : PK(primary key)

Source: VARCHAR

Destination: VARCHAR

### **Passenger**

PPNO: VARCHAR(15) : PK

Name: VARCHAR(15)

Age: INT(4)

Sex: CHAR(10) : Male/Female

Address: VARCHAR(20)

### **Passenger\_Tickets**

PPNO: VARCHAR(15) : PK

Ticket\_No: NUMERIC(9)

### **Reservation**

PNR\_No: NUMERIC(9) : FK

Journey\_date: DATETIME(8)

No\_of\_seats: INT(8)

Address: VARCHAR(50)

Contact\_No: NUMERIC(9) --> Should not less than 9 and Should not accept any other character other than interger

STATUS: CHAR(2) : Yes/No

### **Cancellation**

PNR\_No: NUMERIC(9) : FK

Journey\_date: DATETIME(8)

No\_of\_seats: INT(8)

Address: VARCHAR(50)

Contact\_No: NUMERIC(9) --> Should not less than 9 and Should not accept any other character other than interger

STATUS: CHAR(2) : Yes/No

### **Ticket**

Ticket\_No: NUMERIC(9) : FK

Journey\_date: DATETIME(8)

Age: INT(4)

Sex: CHAR(10) : Male/Female

Source: VARCHAR

Destination: VARCHAR

Dep\_time: VARCHAR

## REFERENCE BOOKS:

1. Introduction to SQL, Rick F.vander Lans, Pearson education.
2. Oracle PL/SQL, B.Rosenzweig and E.Silvestrova, Pearson education.
3. Oracle PL/SQL Programming, Steven Feuerstein, SPD.
4. SQL & PL/SQL for Oracle 10g, Black Book, Dr. P.S. Deshpande, Dream Tech.
5. Oracle Database 11g PL/SQL Programming, M.Mc Laughlin, TMH.
6. SQL Fundamentals, J.J. Patrick, Pearson Education.

## Outcomes:

- Ability to design and implement a database schema for given problem.
- Be capable to Design and build a GUI application.
- Apply the normalization techniques for development of application software to realistic problems.
- Ability to formulate queries using SQL DML/DDL/DCL commands.

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**B.Tech. - II Year – II Semester**

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**(R18CSE22L3) Java Programming Lab**

**Objectives:**

- To introduce java compiler and eclipse platform.
- To impart hand on experience with java programming.

**Note:**

- i. Use Linux and MySQL for the Lab Experiments. Though not mandatory, encourage the use of Eclipse platform.
  - ii. The list suggests the minimum program set. Hence, the concerned staff is requested to add more problems to the list as needed.
1. Use Eclipse or Netbean platform and acquaint with the various menus. Create a test project, add a test class and run it. See how you can use auto suggestions, auto fill. Try code formatter and code refactoring like renaming variables, methods and classes. Try debug step by step with a small program of about 10 to 15 lines which contains at least one if else condition and a for loop.
  2. Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -, \*, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.
  3.
    - a. Develop an applet in Java that displays a simple message.
    - b. Develop an applet in Java that receives an integer in one text field, and computes its factorial Value and returns it in another text field, when the button named "Compute" is clicked.
  4. Write a Java program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception. Display the exception in a message dialog box.
  5. Write a Java program that implements a multi-thread application that has three threads. First thread generates random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.
  6. Write a Java program that connects to a database using JDBC and does add, delete, modify and retrieve operations.
  7. Write a Java program that simulates a traffic light. The program lets the user select one of three lights: red, yellow, or green with radio buttons. On selecting a button, an appropriate message with "Stop" or "Ready" or "Go" should appear above the buttons in selected color. Initially there is no message shown.
  8. Write a Java program to create an abstract class named Shape that contains two integers and an empty method named printArea(). Provide three classes named Rectangle, Triangle and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method printArea() that prints the area of the given shape.

## COMPUTER SCIENCE & ENGINEERING

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9. Suppose that a table named Table.txt is stored in a text file. The first line in the file is the header, and the remaining lines correspond to rows in the table. The elements are separated by commas. Write a java program to display the table using Labels in Grid Layout.
10. Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired (Use Adapter classes).
11. Write a Java program that loads names and phone numbers from a text file where the data is organized as one line per record and each field in a record are separated by a tab ( ). It takes a name or phone number as input and prints the corresponding other value from the hash table (hint: use hash tables).
12. Implement the above program with database instead of a text file.
13. Write a Java program that takes tab separated data (one record per line) from a text file and inserts them into a database.
14. Write a java program that prints the meta-data of a given table.

### TEXT BOOK:

1. Java Fundamentals - A comprehensive Introduction, Herbert Schildt and dale skrien, TMH.

### REFERENCE BOOKS:

1. Java for Programmers, P.J. Deitel and H.M. Deitel, Pearson education (OR) Java: How to Program P.J. Deitel and H.M. Deitel, PHI.
2. Object Orients Programming through Java, P. Radha Krishna, Universities Press.
3. Thinking in Java, Bruce Eckel, Pearson Education.
4. Programming in Java, S. Malhotra and S. Choudhary, Oxford Univ. Press.

### Outcomes:

- Basics of java programming, multi-threaded programs and Exception handling.
- The skills to apply OOP in Java programming in problem solving.
- Ability to access data from a DB with Java programs.
- Use of GUI components (Console and GUI based).

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B.Tech. - II Year – II Semester

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**(R18MAC2200) Intellectual Property Rights**

**UNIT – I: Introduction to Intellectual property:**

Introduction, types of intellectual property, international organizations, agencies and treaties, importance of intellectual property rights.

**UNIT – II: Trade Marks:**

Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting, and evaluating trade mark, trade mark registration processes.

**UNIT – III: Law of copy rights :**

Fundamental of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law. Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer

**UNIT – IV: Trade Secrets:**

Trade secrete law, determination of trade secrete status, liability for misappropriations of trade secrets, protection for submission, trade secrete litigation. Unfair competition: Misappropriation right of publicity, false advertising.

**UNIT – V: New development of intellectual property:**

New developments in trade mark law; copy right law, patent law, intellectual property audits. International overview on intellectual property, international – trade mark law, copy right law, international patent law, and international development in trade secrets law.

**TEXT BOOKS & REFERENCES:**

- Intellectual property right, Deborah. E. Bouchoux, Cengage learning.
- Intellectual property right – Unleashing the knowledge economy, prabuddha ganguli, Tate McGraw Hill Publishing company ltd.,

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**(R18MBA2201) Business Economics & Financial Analysis**

**Objectives:**

To enable the student to understand and appreciate, with a particular insight, the importance of certain basic issues governing the business operations namely; demand and supply, production function, cost analysis, markets, forms of business organizations, capital budgeting and financial accounting and financial analysis.

**Unit I**

**Introduction & Demand Analysis:** Definition, Nature and Scope of Managerial Economics. Demand Analysis: Demand Determinants, Law of Demand and its exceptions. Elasticity of Demand: Definition, Types, Measurement and Significance of Elasticity of Demand. Demand Forecasting, Factors governing demand forecasting, methods of demand forecasting.

**Unit II**

**Production & Cost Analysis:** Production Function - Isoquants and Isocosts, MRTS, Least Cost Combination of Inputs, Cobb-Douglas Production function, Laws of Returns, Internal and External Economies of Scale. Cost Analysis: Cost concepts. Break-even Analysis (BEA)- Determination of Break-Even Point (simple problems) - Managerial Significance.

**Unit III**

**Markets & New Economic Environment:** Types of competition and Markets, Features of Perfect competition, Monopoly and Monopolistic Competition. Price-Output Determination in case of Perfect Competition and Monopoly. Pricing: Objectives and Policies of Pricing. Methods of Pricing. Business: Features and evaluation of different forms of Business Organisation: Sole Proprietorship, Partnership, Joint Stock Company, Public Enterprises and their types, New Economic Environment: Changing Business Environment in Post-liberalization scenario.

**Unit IV**

**Capital Budgeting:** Capital and its significance, Types of Capital, Estimation of Fixed and Working capital requirements, Methods and sources of raising capital - Trading Forecast, Capital Budget, Cash Budget. Capital Budgeting: features of capital budgeting proposals, Methods of Capital Budgeting: Payback Method, Accounting Rate of return (ARR) and Net Present Value Method (simple problems).

**Unit V**

**Introduction to Financial Accounting & Financial Analysis:** Accounting concepts and Conventions - Introduction IFRS - Double - Entry Book Keeping, Journal, Ledger, Trial Balance - Final Accounts (Tracing Account, Profit and Loss Account and Balance Sheet with simple adjustments). Financial Analysis: Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability ratios. Du Pont Chart.

**TEXT BOOKS:**

1. Varshney & Maheswari: Managerial Economics, Sultan Chand, 2009.
2. S.A. Siddiqui & A.S. Siddiqui, Managerial Economics and Financial Analysis, New Age international Publishers, Hyderabad 2013.
3. M. Kasi Reddy & Saraswathi, Managerial Economics and Financial Analysis, PHI New Delhi, 2012.

### REFERENCES:

1. Ambrish Gupta, Financial Accounting for Management, Pearson Education, New Delhi, 2012.
2. H. Craig Peterson & W. Cris Lewis, Managerial Economics, Pearson, 2012.
3. Lipsey & Chrystel, Economics, Oxford University Press, 2012.
4. Domnick Salvatore: Managerial Economics In a Global Economy, Thomson, 2012.
5. Narayanaswamy: Financial Accounting - A Managerial Perspective, Pearson, 2012.
6. S.N. Maheswari & S.K. Maheswari, Financial Accounting, Vikas, 2012.
7. Truet and Truet: Managerial Economics: Analysis, Problems and Cases, Wiley, 2012.
8. Dwivedi: Managerial Economics, Vikas, 2012.
9. Shailaja & Usha: MEFA, University Press, 2012.
10. Aryasri: Managerial Economics and Financial Analysis, TMH, 2012.
11. Vijay Kumar & Appa Rao, Managerial Economics & Financial Analysis, Cengage 2011.
12. J.V. Prabhakar Rao & P.V. Rao, Managerial Economics & Financial Analysis, Maruthi Publishers, 2011.

### Outcomes:

At the end of the course, the student will

- Understand the market dynamics namely, demand and supply, demand forecasting, elasticity of demand and supply, pricing methods and pricing in different market structures.
- Gain an insight into how production function is carried out to achieve least cost combination of inputs and cost analysis.
- Develop an understanding of
- Analyse how capital budgeting decisions are carried out.
- Understanding the framework for both manual and computerised accounting process
- Know how to analyse and interpret the financial statements through ratio analysis.

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**(R18CSE3102) Software Engineering**

**Objectives:**

- To understanding of software process models such as waterfall and evolutionary models.
- To understanding of software requirements and SRS document.
- To understanding of different software architectural styles.
- To understanding of software testing approaches such as unit testing and integration testing.
- To understanding on quality control and how to ensure good quality software.

**UNIT - I:**

**Introduction to Software Engineering:** The evolving role of software, Changing Nature of Software, Legacy Software, Software myths.

**A Generic view of process:** Software engineering- A layered technology, a process framework, The Capability Maturity Model Integration (CMMI), Process patterns, process assessment, personal and team process models.

**Process models:** The waterfall model, Incremental process models, Evolutionary process models, The Unified process.

**UNIT - II:**

**Software Requirements:** Functional and non-functional requirements, User requirements, System requirements, Interface specification, the software requirements document.

**Requirements engineering process:** Feasibility studies, Requirements elicitation and analysis, Requirements validation, Requirements management.

**System models :** Context Models, Behavioral models, Data models, Object models, structured methods.

**UNIT - III:**

**Design Engineering:** Design process and Design quality, Design concepts, the design model, pattern based software design.

**Creating an architectural design:** software architecture, Data design, Architectural styles and patterns, Architectural Design, assessing alternative architectural designs, mapping data flow into a software architecture.

**Modeling component-level design :** Designing class-based components, conducting component-level design, Object constraint language, designing conventional components.

**Performing User interface design:** Golden rules, User interface analysis and design, interface analysis, interface design steps, Design evaluation.

**UNIT - IV:**

**Testing Strategies:** A strategic approach to software testing, test strategies for conventional software, Black-Box and White-Box testing, Validation testing, System testing, the art of Debugging.

**Product metrics:** Software Quality, Frame work for Product metrics, Metrics for Analysis Model, Metrics for Design Model, Metrics for source code, Metrics for testing, Metrics for maintenance.

Metrics for Process and Products: Software Measurement, Metrics for software quality.



## UNIT - V:

**Risk Management:** Reactive vs Proactive Risk strategies, software risks, Risk identification, Risk projection, Risk refinement, RMMM, RMMM Plan.

**Quality Management:** Quality concepts, Software quality assurance, Software Reviews, Formal technical reviews, Statistical Software quality Assurance, Software reliability, The ISO 9000 quality standards.

## TEXT BOOKS :

1. Software Engineering A practitioner's Approach, Roger S Pressman, 6th edition. McGrawHill International Edition.
2. Software Engineering, Ian Sommerville, 7th edition, Pearson education.

## REFERENCE BOOKS :

1. Software Engineering, A Precise Approach, Pankaj Jalote, Wiley India, 2010.
2. Software Engineering: A Primer, Waman S Jawadekar, Tata McGraw-Hill, 2008
3. Fundamentals of Software Engineering, Rajib Mall, PHI, 2005
4. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.
5. Software Engineering1: Abstraction and modelling, Diner Bjorner, Springer International edition, 2006.
6. Software Engineering2: Specification of systems and languages, Diner Bjorner, Springer International edition 2006.
7. Software Engineering Foundations, Yingux Wang, Auerbach Publications, 2008.
8. Software Engineering Principles and Practice, Hans Van Vliet, 3rd edition, John Wiley & Sons Ltd.
9. Software Engineering3: Domains, Requirements, and Software Design, D. Bjorner, Springer International Edition.
10. Introduction to Software Engineering, R. J. Leach, CRC Press.

## Outcomes:

- Analyze characteristics, nature and role of a software and process models that are used to build a professional software(analyze)
- Describe the requirements ,differentiate the functional and non-functional requirements, user and system requirements with respect to preparing the SRS document and perform feasibility study (understand)
- Illustrate various system models with respect to the nature of software to be developed (analyze)
- Create software architecture and design the components, interfaces of software process by using design engineering concepts (create)
- Measure the product metrics, develop and apply software testing strategies for software applications(evaluate)
- Evaluate quality control and ensures good quality software , risk management(evaluate)

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**(R18CSE3103) Computer Networks**

**Objectives:**

- To introduce the fundamental various types of computer networks.
- To demonstrate the TCP/IP and OSI models with merits and demerits.
- To explore the various layers of OSI Model.
- To introduce UDP and TCP Models.

**UNIT - I:**

**Overview of the Internet:** Protocol, Layering Scenario, TCP/IP Protocol Suite: The OSI Model, Internet history standards and administration; Comparison of the OSI and TCP/IP reference model.

**Physical Layer:** Guided transmission media, wireless transmission media.

**Data Link Layer** - design issues, CRC codes, Elementary Data Link Layer Protocols, sliding window protocol

**UNIT - II:**

**Multi Access Protocols** - ALOHA, CSMA, Collision free protocols, Ethernet- Physical Layer, Ethernet Mac Sub layer, data link layer switching & use of bridges, learning bridges, spanning tree bridges, repeaters, hubs, bridges, switches, routers and gateways.

**UNIT - III:**

**Network Layer:** Network Layer Design issues, store and forward packet switching connection less and connection oriented networks-routing algorithms-optimality principle, shortest path, flooding, Distance Vector Routing, Control to Infinity Problem, Hierarchical Routing, Congestion control algorithms, admission control.

**UNIT - IV:**

**Internetworking:** Tunneling, Internetwork Routing, Packet fragmentation, IPv4, IPv6 Protocol, IP addresses, CIDR, ICMP, ARP, RARP, DHCP.

**Transport Layer:** Services provided to the upper layers elements of transport protocol-addressing connection establishment, Connection Release, Crash Recovery.

**UNIT - V:**

**The Internet Transport Protocols:** UDP-RPC, Real Time Transport Protocols, The Internet Transport Protocols- Introduction to TCP, The TCP Service Model, The TCP Segment Header, The Connection Establishment, The TCP Connection Release, The TCP Connection Management Modeling, The TCP Sliding Window, The TCP Congestion Control, The future of TCP.

**Application Layer-** Introduction, providing services, Applications layer paradigms, Client server model, Standard client-server application-HTTP, FTP, electronic mail, TELNET, DNS, SSH

# COMPUTER SCIENCE & ENGINEERING

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## **TEXT BOOKS:**

1. Data Communications and Networking - Behrouz A. Forouzan, Fifth Edition TMH, 2013.
2. Computer Networks - Andrew S Tanenbaum, 4th Edition, Pearson Education.

## **REFERENCES BOOKS:**

1. An Engineering Approach to Computer Networks - S. Keshav, 2nd Edition, Pearson Education.
2. Understanding communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning.
3. Introduction to Computer Networks and Cyber Security, Chwan-Hwa (John) Wu, J. David Irwin, CRC Press.
4. Computer Networks, L. L. Peterson and B. S. Davie, 4th edition, ELSEVIER.
5. Computer Networking: A Top-Down Approach Featuring the Internet, James F. Kurose, K. W. Ross, 3rd Edition, Pearson Education.

## **Course Outcomes**

At the end of the course, the student will

- Understand the terminology and concepts of the OSI reference model and the TCP-IP reference model.(Understand)
- Demonstrate the transmission media, design issues and determine the CRC codes.(Apply)
- Classify the various protocols of physical layer and MAC layer.(Analyse)
- Explain the design issues, switching and evaluate the routing algorithms of network layer.(Evaluate)
- Examine the various Internetworking and Internet Transport protocols.(Apply)
- Design a network based on a specified network layer protocols.(Create)

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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

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**(R18CSE3104) Web Technologies**

**Objectives:**

- To introduce PHP language for server side scripting
- To introduce XML and processing of XML Data with Java
- To Introduce Server Side Programming with Java Servlets and JSP
- To Introduce Client side scripting with Javascript and AJAX

**UNIT – I**

**Introduction to PHP :** Declaring Variables, data types, arrays, string operators, expressions, control structures, functions, Reading data from web from controls like text boxes, radio buttons, ,lists etc., Handling File Uploads, Connecting to database (MySQL as reference), executing simple queries, handling results, Handling sessions and cookies.

**File Handling in PHP:** File operations like opening, closing, reading, writing, appending, deleting etc. on text and binary files, listing directories.

**UNIT - II**

**XML:** Introduction to XML, Defining XML tags, their attributes and values, Document Type Definition, XML Schemas, Document Object Model, XHTML **Parsing XML Data** – DOM and SAX in java.

**UNIT – III**

**Introduction to Servlets:** Common Gateway Interface (CGI), Lifecycle of a servlet, deploying a servlet, The Servlet API, Reading Servlet parameters, Reading Initialization parameters, Handling Http Request & Responses, Using Cookies and Sessions, connecting to a database using JDBC.

**UNIT – IV**

**Introduction to JSP:** The Anatomy of a JSP Page, JSP Processing, Declarations, Directives, Expressions, Code Snippets, Implicit objects, Using Beans in JSP pages, Using Cookies and Session for Session tracking, connecting to database in JSP.

**UNIT – V**

**Client side Scripting :** Introduction to Javascript: Javascript Language – declaring variables, scope of variables, functions, evnt handlers (onclick, onsubmit etc.), Document Object Model, Form Validation. Simple AJAX application.

**TEXT BOOKS:**

1. Web Technologies, Uttam K Roy, Oxford University Press
2. The Complete Reference PHP – Steven Holzner, Tata McGraw-Hill

**REFERENCE BOOKS:**

1. Web Programming, building internet applications, Chris Bates 2<sup>nd</sup> Edition, Wiley Dreamtech.
2. Java Server Pages – Hans Bergsten, SPD O'Reilly
3. Java Script, D. Flanagan, O'Reilly, SPD
4. Beginning Web Programming- Jon Duckett WROX.
5. Programming world wide web, R.W. Sebesta, Fourth Edition, Pearson
6. Internet and World Wide Web – How to program, Dietel and Nieto, Pearson

### **Course Outcomes:**

At the end of the course, the student will

- Describe PHP and PHP utilities for server side scripting ( Understand).
- Implement the XML programme using PARSING METHODS (Applying)
- Justify Server side programming with Java SERVLET'S and JSP(Evaluate)
- Explain database connectivity in JSP with an Example .(Create)
- Discuss about java script with declaration of variables and functions.(Understand)
- Developing a college web site using PHP.(Create)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

**L T P C**  
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**Professional Elective-I**  
**(R18CSE3111) Advanced Computer Architecture**

**Objectives:**

- Understand The Micro-Architectural Design Of Processors
- Learn About The Various Techniques Used To Obtain Performance Improvement And Power Savings In Current Processors

**UNIT – I**

Fundamental of computer design-technology trends –cost-measuring and reporting performance quantitative principle of computer design.

**UNIT – II**

Instruction set principles and examples-classifying instruction set memory addressing –type and size of operands –addressing modes for signal processing –instruction level parallelism(ILP)-over coming data hazards –high performance instruction delivery-limitation of ILP

**UNIT – III**

ILP software approach-compiler techniques-static branch protection –VLIW approach –HW support for more ILP at compile time-H W verses S.W solutions

**UNIT – IV**

Memory hierarchy design-cache performance –reducing cache misses penalty and miss rate-virtual memory-protection and example of VM. multiprocessors and thread level parallelism

**UNIT – V**

Storage Systems –Types-Buses –Raid-Errors And Failures.

Inter connection networks and clusters-interconnection network media-practical issues in interconnecting network

**TEXT BOOKS:**

1.Computer Architecture A Quantitative Approach 3<sup>rd</sup> Edition John L.Hennessy &David A. Patterson Morgan Kufmann(An Imprint Of Elsevier )

**REFERENCE BOOK:**

1. “Computer Architecture and Parallel Processing”Kai Hwang and A. Briggs international Edition McGraw-Hill.
2. Advanced computer Architecture, dezso sima, Terence fountain, peter kacsuk, person.
3. Parallel computer Architecture, a hardware /software approach , david e.culler, jaswinder pal singh with anoop gupta, Elsevier

**Outcomes:**

At the end of the course, the student should be able to:

- Evaluate Performance Of Different Architectures With Respect To Various Parameters
- Analyze Performance Of Different ILP Techniques
- Identify Cache and Memory Related Issues in Multi-Processors Possess the skill for representing knowledge using the appropriate technique.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

L T P C  
3 0 0 3

**Professional Elective-I**

**(R18CSE3112) Formal Languages & Automata Theory**

**Objectives:**

The purpose of this course is to acquaint the student with an overview of the theoretical foundations of computer science from the perspective of formal languages.

- Classify machines by their power to recognize languages.
- Employ finite state machines to solve problems in computing.
- Explain deterministic and non-deterministic machines.
- Comprehend the hierarchy of problems arising in the computer sciences.

**UNIT I :**

**Fundamentals** : Strings, Alphabet, Language, Operations, Finite state machine, definitions, finite automaton model, acceptance of strings, and languages, deterministic finite automaton and non deterministic finite automaton, transition diagrams and Language recognizers.

**Finite Automata** : NFA with  $\hat{I}$  transitions - Significance, acceptance of languages. Conversions and Equivalence : Equivalence between NFA with and without  $\hat{I}$  transitions, NFA to DFA conversion, minimisation of FSM, equivalence between two FSM's, Finite Automata with output-Moore and Melay machines.

**UNIT II :**

**Regular Languages** : Regular sets, regular expressions, identity rules, Constructing finite Automata for a given regular expressions, Conversion of Finite Automata to Regular expressions. Pumping lemma of regular sets, closure properties of regular sets (proofs not required).

**Grammar Formalism** : Regular grammars-right linear and left linear grammars, equivalence between regular linear grammar and FA, inter conversion, Context free grammar, derivation trees, sentential forms. Right most and leftmost derivation of strings.

**UNIT III :**

**Context Free Grammars** : Ambiguity in context free grammars. Minimisation of Context Free Grammars. Chomsky normal form, Greiback normal form, Pumping Lemma for Context Free Languages. Enumeration of properties of CFL (proofs omitted).

**Push Down Automata** : Push down automata, definition, model, acceptance of CFL, Acceptance by final state and acceptance by empty state and its equivalence. Equivalence of CFL and PDA, interconversion. (Proofs not required). Introduction to DCFL and DPDA.

**UNIT IV :**

**Turing Machine** : Turing Machine, definition, model, design of TM, Computable functions, recursively enumerable languages. Church's hypothesis, counter machine, types of Turing machines (proofs not required). linear bounded automata and context sensitive language.

**UNIT V :**

**Computability Theory** : Chomsky hierarchy of languages, linear bounded automata and context sensitive language, LR(0) grammar, decidability of problems, Universal Turing Machine, undecidability of posts. Correspondence problem, Turing reducibility, Definition of P and NP problems, NP complete and NP hard problems.

# COMPUTER SCIENCE & ENGINEERING

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## TEXT BOOKS :

1. "Introduction to Automata Theory Languages and Computation". Hopcroft H.E. and Ullman J. D. Pearson Education
2. Introduction to Theory of Computation – Sipser 2nd edition Thomson

## REFERENCES BOOKS:

1. Introduction to Formal languages Automata Theory and Computation Kamala Krithivasan Rama R.
2. Introduction to Computer Theory, Daniel I.A. Cohen, John Wiley.
3. Theory Of Computation: A Problem - Solving Approach, Kavi Mahesh, Wiley India Pvt. Ltd.
4. "Elements of Theory of Computation", Lewis H.P. & Papadimitriou C.H. Pearson /PHI.
5. Theory of Computer Science – Automata languages and computation -Mishra and Chandrashekar, 2nd edition, PHI.

## Outcomes:

At the end of the course, the student will

- Differentiate machines by their power to recognize languages.(Understand)
- Design finite state machines to solve problems in computing.(create)
- Assess the properties of grammars and languages along with their acceptance and equivalence with FA. (Evaluate)
- Illustrates design of Turing machines and types of Turing machines(Apply)
- Differentiate the hierarchy of languages and explain the Decidability, Undecidability of Problems.(Understand)
- Identify formal language classes and prove language membership properties.(Understand)



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

L T P C  
3 0 0 3

**Professional Elective-I**  
**(R18CSE3113) Principles of Programming Languages**

**Objectives:**

- To briefly describe various programming paradigms.
- To provide conceptual understanding of High level language design and implementation.
- To introduce the power of scripting languages.

**UNIT I :**

**Preliminary Concepts:** Reasons for studying, concepts of programming languages, Programming domains, Language Evaluation Criteria, influences on Language design, Language categories, Programming Paradigms – Imperative, Object Oriented, functional Programming , Logic Programming. Programming Language Implementation – Compilation and Virtual Machines, programming environments. **Syntax and Semantics:** general Problem of describing Syntax and Semantics, formal methods of describing syntax - BNF, EBNF for common programming languages features, parse trees, ambiguous grammars, attribute grammars, denotational semantics and axiomatic semantics for common programming language features.

**UNIT II :**

**Data types:** Introduction, primitive, character, user defined, array, associative, record, union, pointer and reference types, design and implementation uses related to these types. Names, Variable, concept of binding, type checking, strong typing, type compatibility, named constants, variable initialization. **Expressions and Statements:** Arithmetic relational and Boolean expressions, Short circuit evaluation mixed mode assignment, Assignment Statements, Control Structures – Statement Level, Compound Statements, Selection, Iteration, Unconditional Statements, guarded commands.

**UNIT III :**

**Subprograms and Blocks:** Fundamentals of sub-programs, Scope of life time of variables, static and dynamic scope, design issues of subprograms and operations, local referencing environments, parameter passing methods, overloaded sub-programs, generic sub-programs, parameters that are sub-program names, design issues for functions user defined overloaded operators, co routines.

**UNIT IV :**

**Abstract Data types:** Abstractions and encapsulation, introductions to data abstraction, design issues, language examples, C++ parameterized ADT, object oriented programming in small talk, C++, Java, C#, Ada 95

**Concurrency:** Subprogram level concurrency, semaphores, monitors, message passing, Java threads, C# threads.

**Exception handling:** Exceptions, exception Propagation, Exception handler in Ada, C++ and Java.

**Logic Programming Language:** Introduction and overview of logic programming, basic elements of prolog, application of logic programming.

# COMPUTER SCIENCE & ENGINEERING

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## UNIT V:

**Functional Programming Languages:** Introduction, fundamentals of FPL, LISP, ML, Haskell, application of Functional Programming Languages and comparison of functional and imperative Languages.

**Scripting Language:** Pragmatics, Key Concepts, Case Study: Python- Values and Types, Variables, Storage and Control, Bindings and Scope, Procedural Abstraction, Separate Compilation, Module Library.

## TEXT BOOKS:

1. Concepts of Programming Languages Robert .W. Sebesta 8/e, Pearson Education, 2008.
2. Programming Language Design Concepts, D. A. Watt, Wiley dreamtech, rp-2007.

## REFERENCE BOOKS:

1. Programming Languages, 2nd Edition, A. B. Tucker, R. E. Noonan, TMH.
2. Programming Languages, K. C. Loudon, 2nd Edition, Thomson, 2003.
3. LISP Patric Henry Winston and Paul Horn Pearson Education.
4. Programming in Prolog, W. F. Clocksin & C. S. Mellish, 5th Edition, Springer.
5. Programming Python, M. Lutz, 3rd Edition, O'reilly, SPD, rp-2007.
6. Core Python Programming, Chun, II Edition, Pearson Education, 2007.
7. Guide to Programming with Python, Michel Dawson, Thomson, 2008

## Outcomes:

At the end of the course, the student will

- Define the syntax-related concepts including context-free grammars, parse trees, recursive-descent parsing, and interpretation(Remember)
- Illustrate the semantic issues associated with implementations, including variable binding, scoping rules, Expression and Assignment statement and control structures.(Apply)
- Justify the language abstraction constructs of functions, parameter passing and co-routines.(Evaluate)
- Classify the Abstract Data Types, concurrency and Exception handling in various programming languages.(Analyse)
- Describe the implementation of Functional programming languages and scripting languages.(Understand)
- Describe the implementation model of logic programming language..(Understand)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

**L T P C**  
**3 0 0 3**

**Professional Elective -II**  
**(R18CSE3121) Advanced Operating Systems**

Objectives:

- To understand main components of Real time Operating system and their working
- To study the operations performed by OS as a resource manager
- To understand the scheduling policies of DOS
- To implement the working principles of OS
- To study different OS and compare their features

**UNIT I**

Real-time operating systems: Design issues, principles and case study.

**UNIT II**

Distributed operating system: Design issues, features and principles of working, case study.

**UNIT III**

Network operating system: Design issues, working principles and characteristic features, case study.

**UNIT IV**

Kernel development: Issues and development principles, case study.

**UNIT V**

Protection, privacy, access control and security issues, solutions.

TEXT BOOKS:

1. A. Silberschatz - Applied Operating System Concepts, Wiley, 2000.
2. Lubemir F Bic and Alan C. Shaw - Operating System Principles, Pearson Education, 2003.

REFERENCE BOOKS:

1. Operating Systems : Internal and Design Principles - Stallings, 6th ed., PE.
2. Modern Operating Systems, Andrew S Tanenbaum 3rd ed., PE.
3. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th ed., John Wiley
4. UNIX User Guide – Ritchie & Yates.
5. UNIX Network Programming - W.Richard Stevens ,1998, PHI.
6. The UNIX Programming Environment – Kernighan & Pike, PE.

**Outcomes:**

At the end of the course, the student will

- Discuss the various synchronization, scheduling and memory management issues
- Demonstrate the Mutual exclusion, Deadlock detection and agreement protocols of Distributed operating system.
- Discuss the various resource management techniques for distributed systems
- Identify the different features of real time and mobile operating systems
- Install and use available open source kernel
- Modify existing open source kernels in terms of functionality or features used

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

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**(18CSE3122) Artificial Intelligence**

**Objectives:**

- To learn the difference between optimal reasoning vs human like reasoning
- To understand the notions of state space representation, exhaustive search, heuristic search along with the time and space complexities.
- To learn different knowledge representation techniques.
- To understand the applications of AI: namely Game Playing, Theorem proving, Expert Systems, Machine Learning and Natural Language Processing

**UNIT – I**

**Introduction:** History, Intelligent Systems, Foundations of AI, Sub areas of AI, Applications  
**Problem Solving – State – Space Search and Control Strategies:** Introduction General Problem Solving, Characteristics of Problem, Exhaustive Searches, Heuristic Search Techniques, Iterative-Deepening A\*, Constraint Satisfaction.  
Game Playing, Bounded Look-ahead Strategy and use of Evaluation Functions, Alpha-Beta Pruning.

**UNIT – II**

**Login Concepts and Logic Programming:** Introduction, Propositional Calculus Propositional Logic, Natural Deduction System, Axiomatic System, Semantic Tableau System in Propositional Logic, Resolution Refutation in Propositions Logic, Predicate Logic, Login Programming.  
**Knowledge Representation:** Introduction, Approaches to Knowledge Representation, Knowledge Representation using Semantic Network Extended Semantic Networks for KR, Knowledge Representation using frames.

**UNIT – III**

**Expert System and Applications:** Introduction, Phases in Building Expert Systems, Expert, Application of Expert Systems, List of Sheets and Tools.  
**Uncertainty Measure – Probability Theory:** Introduction, Probability Theory Bayesian Belief Networks, Certainty Factor Theory, Dempster-Shafer Theory

**UNIT – IV**

**Machine-Learning Paradigms:** Introduction, Machine Learning Systems, Supervised and Unsupervised Learning Inductive Learning, Learning Decision Trees (Text Book 2) Deductive Learning Clustering, Support Vector Machines.  
**Artificial Neural Networks:** Introduction, Artificial Neural Networks, Single-Layer Feed – Forward Networks, Multi-Layer Feed – Forward Networks Radial-Basis Function Networks, Design Issues of Artificial Neural Networks, Recurrent Networks.

**UNIT – V**

**Advanced knowledge Representation Techniques:** Case Grammars Semantic Web.  
**Natural Language Processing:** Introduction, Sentence Analysis Phases, Grammars and Parsers, Types of Parsers, Semantic Analysis, Universal Networking knowledge.

**TEXT BOOKS:**

1. Saroj Koushik, Artificial Intelligence, Cengage Learning, 2011.
2. Russell, Novig, Artificial Intelligence, A Modern Approach, Pearson Education, Second Edition, 2004.

**REFERENCE BOOK:**

- 1) Rich Knight, Nair, Artificial Intelligence, Tata McGraw Hill, Third Edition, 2009

**Outcomes:**

At the end of the course, the student will

- Use appropriate search algorithms for any AI problem
- Represent a problem using first order and predicate logic
- Provide the apt agent strategy to solve a given problem
- Design software agents to solve a problem
- Design applications for NLP that use Artificial Intelligence.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

**L T P C**  
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**Professional Elective -II**  
**(R18CSE3123) Distributed Databases**

**Course Objectives**

- To acquire knowledge on parallel and distributed databases and its applications.
- To study the usage and applications of Object Oriented databases.
- To learn the modeling and design of databases
- To acquire knowledge on parallel and distributed databases and its applications.
- Equip students with principles and knowledge of parallel and object oriented databases.
- Topics include distributed DBMS architecture and design; query processing and optimization;
- distributed transaction management and reliability; parallel and object database management systems.

**Course Outcomes**

- Understand theoretical and practical aspects of distributed database systems.
- Study and identify various issues related to the development of distributed database system.
- Understand the design aspects of object oriented database system and related development.

**UNIT - I**

Features of Distributed versus Centralized Databases, Principles of Distributed Databases, Levels Of Distribution Transparency, Reference Architecture for Distributed Databases, Types of Data Fragmentation, Integrity Constraints in Distributed Databases, Distributed Database Design

**UNIT - II**

Translation of Global Queries to Fragment Queries, Equivalence transformations for Queries, Transforming Global Queries into Fragment Queries, Distributed Grouping and Aggregate Function Evaluation, Parametric Queries. Optimization of Access Strategies, A Framework for Query Optimization, Join Queries, General Queries

**UNIT - III**

The Management of Distributed Transactions, A Framework for Transaction Management, Supporting Atomicity of Distributed Transactions, Concurrency Control for Distributed Transactions, Architectural Aspects of Distributed Transactions Concurrency Control, Foundation of Distributed Concurrency Control, Distributed Deadlocks, Concurrency Control based on Timestamps, Optimistic Methods for Distributed Concurrency Control.

**UNIT - IV**

Reliability, Basic Concepts, Nonblocking Commitment Protocols, Reliability and concurrency Control, Determining a Consistent View of the Network, Detection and Resolution of Inconsistency, Checkpoints and Cold Restart, Distributed Database Administration, Catalog Management in Distributed Databases, Authorization and Protection

## UNIT - V

Architectural Issues, Alternative Client/Server Architectures, Cache Consistency, Object Management, Object Identifier Management, Pointer Swizzling, Object Migration, Distributed Object Storage, Object Query Processing, Object Query Processor Architectures, Query Processing Issues, Query Execution, Transaction Management, Transaction Management in Object DBMSs, Transactions as Objects Database Integration, Scheme Translation, Scheme Integration, Query Processing Query Processing Layers in Distributed Multi-DBMSs, Query Optimization Issues Transaction Management Transaction and Computation Model, Multidatabase Concurrency Control, Multidatabase Recovery, Object Orientation and Interoperability, Object Management Architecture CORBA and Database interoperability, Distributed Component Object Model, COM/OLE and Database Interoperability, PUSH-Based Technologies

## TEXT BOOKS:

1. Distributed Databases Principles & Systems, Stefano Ceri, Giuseppe Pelagatti, TMH.
2. Principles of Distributed Database Systems, M. Tamer Ozsu, Patrick Valduriez , Pearson Education, 2nd Edition.

## REFERENCE BOOKS:

1. Distributed Database Systems, Chanda Ray, Pearson.
2. Distributed Database Management Systems, S. K. Rahimi and Frank. S. Haug, Wiley.

## Outcomes

At the end of the course, the student will

- Identify the introductory distributed database concepts and its structures.
- Describe terms related to distributed object database design and management.
- Produce the transaction management and query processing techniques in DDBMS.
- Relate the importance and application of emerging database technology



## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

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### (R18CSE31L1) Software Engineering Lab

#### Course Objectives:

- To understand the software engineering methodologies involved in the phases for project development.
- To gain knowledge about open source tools used for implementing software engineering methods.
- To exercise developing product-startups implementing software engineering methods.
- Open source Tools: StarUML / UMLGraph / Topcased

**Prepare the following documents and develop the software project startup, prototype model, using software engineering methodology for at least two real time scenarios or for the sample experiments.**

- Problem Analysis and Project Planning -Thorough study of the problem – Identify Project scope, Objectives and Infrastructure.
- Software Requirement Analysis – Describe the individual Phases/modules of the project and Identify deliverables. Identify functional and non-functional requirements.
- Data Modeling – Use work products – data dictionary.
- Software Designing – Develop use case diagrams and activity diagrams, build and test class diagrams, sequence diagrams and add interface to class diagrams.
- Prototype model – Develop the prototype of the product.
- The SRS and prototype model should be submitted for end semester examination.

#### List of Sample Experiments:

Course management system (CMS)

A course management system (CMS) is a collection of software tools providing an online environment for course interactions. A CMS typically includes a variety of online tools and environments, such as:

1. An area for faculty posting of class materials such as course syllabus and handouts
2. An area for student posting of papers and other assignments
3. A grade book where faculty can record grades and each student can view his or her grades
4. An integrated email tool allowing participants to send announcement email messages to the entire class or to a subset of the entire class
5. A chat tool allowing synchronous communication among class participants
6. A threaded discussion board allowing asynchronous communication among participants

In addition, a CMS is typically integrated with other databases in the university so that students enrolled in a particular course are automatically registered in the CMS as participants in that course.

The Course Management System (CMS) is a web application for department personnel, Academic Senate, and Registrar staff to view, enter, and manage course information formerly submitted via paper. Departments can use CMS to create new course proposals, submit changes for existing courses, and track the progress of proposals as they move through the stages of online approval.

## **Easy Leave**

This project is aimed at developing a web based Leave Management Tool, which is of importance to either an organization or a college.

The Easy Leave is an Intranet based application that can be accessed throughout the organization or a specified group/Dept. This system can be used to automate the workflow of leave applications and their approvals. The periodic crediting of leave is also automated. There are features like notifications, cancellation of leave, automatic approval of leave, report generators etc in this Tool.

## **Functional components of the project:**

There are registered people in the system. Some are approvers. An approver can also be a requestor. In an organization, the hierarchy could be Engineers/Managers/Business Managers/Managing Director etc. In a college, it could be Lecturer/Professor/Head of the Department/Dean/Principal etc.

## **Outcomes**

At the end of the course, the student will

- Understand the role of software
- Determine the problems occurred due to various software crisis.
- Understand the need of requirements engineering process.
- Compare the process of requirements development and requirements management.
- Determine the importance of requirements classification.
- Understand the difference between verification and validation process.
- Determine the principle of design stating high cohesion and low coupling.
- Determine the procedure of regression testing.
- Understand the importance of performance testing.
- Determine the concepts of software metrics used before software deployment.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

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**(R18CSE31L2) Computer Networks & Web Technologies Lab**

**Objectives:**

To Understand the functionalities of various layers of OSI model

To understand the operating System functionalities

To enable the student to program web applications using the following technologies HTML , Javascript ,AJAX ,PHP ,Tomcat Server, Servlets ,JSP

**Part – A : Computer Networks Lab:**

Implement the data link layer framing methods such as character, character stuffing and bit stuffing.

Implement on a data set of characters the three CRC polynomials – CRC 12, CRC 16 and CRC CCIP .

Implement Dijkstra’s algorithm to compute the Shortest path thru a graph.

Take an example subnet graph with weights indicating delay between nodes. Now obtain Routing table at each node using distance vector routing algorithm

1. Take an example subnet of hosts. Obtain broadcast tree for it.
2. Take a 64 bit playing text and encrypt the same using DES algorithm.
3. Write a program to break the above DES coding
4. Using RSA algorithm Encrypt a text data and Decrypt the same.

**• System/ Software Requirement**

Intel based desktop PCs LAN CONNECTED with minimum of 166 MHZ or faster processor with atleast 64 MB RAM and 100 MB free disk space

**Outcomes:**

Ability to understand the encryption and decryption concepts in Linux environment

Ability to apply appropriate algorithm for the finding of shortest route.

Ability to configure the routing table.

**Part – B : WEB TECHNOLOGIES LAB**

1. Install the following on the local machine Apache Web Server (if not installed)

- Tomcat Application Server locally
- Install MySQL (if not installed)
- Install PHP and configure it to work with Apache web server and
- MySQL (if not already configured)

2. Write an HTML page including any required Javascript that takes a number from one text field in the range of 0 to 999 and shows it in another text field in words. If the number is out of range, it should show “out of range” and if it is not a number, it should show “not a number” message in the result box.

3. Write an HTML page that has one input, which can take multi-line text and a submit button. Once the user clicks the submit button, it should show the number of characters, words and lines in the text entered using an alert message. Words are separated with white space and lines are separated with new line character.

4. Write an HTML page that contains a selection box with a list of 5 countries. When the user selects

## COMPUTER SCIENCE & ENGINEERING

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a country, its capital should be printed next to the list. Add CSS to customize the properties of the font of the capital (color, bold and font size).

5. Create an XML document that contains 10 users information. Write a Java program, which takes User Id as input and returns the user details by taking the user information from the XML document using

- (a) DOM Parser and
- (b) SAX parser

6. Implement the following web applications using

- (a) PHP,
- (b) Servlets and
- (c) JSP:
  - i. A user validation web application, where the user submits the login name and password to the server. The name and password are checked against the data already available in Database and if the data matches, a successful login page is returned. Otherwise a failure message is shown to the user.
  - ii. Modify the above program to use an xml file instead of database.
  - iii. Modify the above program to use AJAX to show the result on the same page below the submit button.
  - iv. A simple calculator web application that takes two numbers and an operator (+, -, /, \* and %) from an HTML page and returns the result page with the operation performed on the operands.
  - v. Modify the above program such that it stores each query in a database and checks the database first for the result. If the query is already available in the DB, it returns the value that was previously computed (from DB) or it computes the result and returns it after storing the new query and result in DB.
  - vi. A web application takes a name as input and on submit it shows a hello page where is taken from the request. It shows the start time at the right top corner of the page and provides a logout button. On clicking this button, it should show a logout page with Thank You message with the duration of usage (hint: Use session to store name and time).
  - vii. A web application that takes name and age from an HTML page. If the age is less than 18, it should send a page with "Hello , you are not authorized to visit this site" message, where should be replaced with the entered name. Otherwise it should send "Welcome to this site" message.
  - viii. A web application for implementation:  
The user is first served a login page which takes user's name and password. After submitting the details the server checks these values against the data from a database and takes the following decisions.  
If name and password matches, serves a welcome page with user's full name. If name matches and password doesn't match, then serves "password mismatch" page If name is not found in the database, serves a registration page, where user's full name is asked and on submitting the full name, it stores, the login name, password and full name in the database (hint: use session for storing the submitted login name and password)
  - ix. A web application that lists all cookies stored in the browser on clicking "List Cookies" button. Add cookies if necessary

### Outcomes:

- xUse LAMP Stack for web applications
- Use Tomcat Server for Servlets and JSPs
- Write simple applications with Technologies like HTML, Javascript,
- AJAX, PHP, Servlets and JSPs Connect to Database and get results
- Parse XML files using Java (DOM and SAX parsers)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – I Semester**

**L T P C**  
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**(R18HAS31L1) Advanced Communication Skills Lab**

**Introduction**

The introduction of the Advanced Communication Skills Lab is considered essential at 3<sup>rd</sup> year level. At this stage, the students need to prepare themselves for their careers which may require them to listen to, read, speak and write in English both for their professional and interpersonal communication in the globalised context.

The proposed course should be a laboratory course to enable students to use ‘good’ English and perform the following:

- Gathering ideas and information to organise ideas relevantly and coherently.
- Engaging in debates.
- Participating in group discussions.
- Facing interviews.
- Writing project/research reports/technical reports.
- Making oral presentations.
- Writing formal letters.
- Transferring information from non-verbal to verbal texts and vice-versa.
- Taking part in social and professional communication.

**Objectives:**

This Lab focuses on using multi-media instruction for language development to meet the following targets:

- To improve the students’ fluency in English, through a well-developed vocabulary and enable them to listen to English spoken at normal conversational speed by educated English speakers and respond appropriately in different socio-cultural and professional contexts.
- Further, they would be required to communicate their ideas relevantly and coherently in writing.
- To prepare all the students for their placements.

**Syllabus:**

The following course content to conduct the activities is prescribed for the Advanced Communication Skills (ACS) Lab:

1. **Activities on Fundamentals of Inter-personal Communication and Building Vocabulary** - Starting a conversation – responding appropriately and relevantly – using the right body language – Role Play in different situations & Discourse Skills- using visuals - Synonyms and antonyms, word roots, one-word substitutes, prefixes and suffixes, study of word origin, business vocabulary, analogy, idioms and phrases, collocations & usage of vocabulary.
2. **Activities on Reading Comprehension** –General Vs Local comprehension, reading for facts, guessing meanings from context, scanning, skimming, inferring meaning, critical reading & effective googling.
3. **Activities on Writing Skills** – Structure and presentation of different types of writing – *letter writing/Resume writing/ e-correspondence/ Technical report writing/ Portfolio writing* – planning for writing – improving one’s writing.

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4. **Activities on Presentation Skills** – Oral presentations (individual and group) through JAM sessions/seminars/PPTs and written presentations through posters/projects/reports/ e-mails/assignments etc.
5. **Activities on Group Discussion and Interview Skills** – Dynamics of group discussion, intervention, summarizing, modulation of voice, body language, relevance, fluency and organization of ideas and rubrics for evaluation- Concept and process, pre-interview planning, opening strategies, answering strategies, interview through tele-conference & video-conference and Mock Interviews.

### **Minimum Requirement:**

The Advanced Communication Skills (ACS) Laboratory shall have the following infra-structural facilities to accommodate at least 35 students in the lab:

- **Spacious room with appropriate acoustics.**
- **Round Tables with movable chairs**
- **Audio-visual aids**
- **LCD Projector**
- **Public Address system**
- **P – IV Processor, Hard Disk – 80 GB, RAM–512 MB Minimum, Speed – 2.8 GHZ**
- **T. V, a digital stereo & Camcorder**
- **Headphones of High quality**

**Prescribed Lab Manual:** A book titled *A Course Book of Advanced Communication Skills (ACS) Lab* published by Universities Press, Hyderabad.

### **Suggested Software:**

The software consisting of the prescribed topics elaborated above should be procured and used.

- **Oxford Advanced Learner’s Compass, 7<sup>th</sup> Edition**
- **DELTA’s key to the Next Generation TOEFL Test: Advanced Skill Practice.**
- **Lingua TOEFL CBT Insider, by Dreamtech**
- **TOEFL & GRE( KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS)**
- **The following software from ‘train2success.com’**
  - **Preparing for being Interviewed**
  - **Positive Thinking**
  - **Interviewing Skills**
  - **Telephone Skills**
  - **Time Management**

### **Books Recommended:**

1. Technical Communication by Meenakshi Raman & Sangeeta Sharma, Oxford University Press 2009.
2. Advanced Communication Skills Laboratory Manual by Sudha Rani, D, Pearson Education 2011.
3. Technical Communication by Paul V. Anderson. 2007. Cengage Learning pvt. Ltd. New Delhi.
4. Business and Professional Communication: Keys for Workplace Excellence. Kelly M. Quintanilla & Shawn T. Wahl. Sage South Asia Edition. Sage Publications. 2011.
5. The Basics of Communication: A Relational Perspective. Steve Duck & David T. McMahan. Sage South Asia Edition. Sage Publications. 2012.

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6. English Vocabulary in Use series, Cambridge University Press 2008.
7. Management Shapers Series by Universities Press(India)Pvt Ltd., Himayatnagar, Hyderabad 2008.
8. Handbook for Technical Communication by David A. McMurrey & Joanne Buckley. 2012. Cengage Learning.
9. Communication Skills by Leena Sen, PHI Learning Pvt Ltd., New Delhi, 2009.
10. Handbook for Technical Writing by David A McMurrey & Joanne Buckely CENGAGE Learning 2008.
11. Job Hunting by Colm Downes, Cambridge University Press 2008.
12. Master Public Speaking by Anne Nicholls, JAICO Publishing House, 2006.
13. English for Technical Communication for Engineering Students, Aysha Vishwamohan, Tata Mc Graw-Hil 2009.
14. Books on TOEFL/GRE/GMAT/CAT/ IELTS by Barron's/DELTA/ Cambridge University Press.
15. International English for Call Centres by Barry Tomalin and Suhashini Thomas, Macmillan Publishers, 2009.

### **DISTRIBUTION AND WEIGHTAGE OF MARKS:**

#### ***Advanced Communication Skills Lab Practicals:***

1. The practical examinations for the ACS Laboratory practice shall be conducted as per the University norms prescribed for the core engineering practical sessions.
2. For the English Language lab sessions, there shall be continuous evaluation during the year for 25 sessional marks and 50 End Examination marks. Of the 25 marks, 15 marks shall be awarded for day-to-day work and 10 marks to be awarded by conducting Internal Lab Test(s). The End Examination shall be conducted by the teacher concerned, by inviting the External Examiner from outside. In case of the non-availability of the External Examiner, other teacher of the same department can act as the External Examiner.

#### **Mini Project: As a part of Internal Evaluation**

##### **1. Seminar/ Professional Presentation**

##### **2. A Report on the same has to be prepared and presented.**

*\* Teachers may use their discretion to choose topics relevant and suitable to the needs of students.*

*\* Not more than two students to work on each mini project.*

*\* Students may be assessed by their performance both in oral presentation and written report.*

#### **Outcomes**

- 👉 Accomplishment of sound vocabulary and its proper use contextually.
- 👉 Flair in Writing and felicity in written expression.
- 👉 Enhanced job prospects.
- 👉 Effective Speaking Abilities

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

<b>B.Tech. - III Year – I Semester</b>		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
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**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – II Semester**

**L T P C**  
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**(R18CSE3201) Machine Learning**

**Course Objectives:**

- To be able to formulate machine learning problems corresponding to different applications.
- To understand a range of machine learning algorithms along with their strengths and weaknesses.
- To understand the basic theory underlying machine learning.
- To be able to apply machine learning algorithms to solve problems of moderate complexity.
- To be able to read current research papers and understands the issues raised by current research.

**UNIT - I**

Introduction - Well-posed learning problems, Designing a learning system, Perspectives and issues in machine learning Concept learning and the general to specific ordering – Introduction, A concept learning task, Concept learning as search, Find-S: finding a maximally specific hypothesis, Version spaces and the candidate elimination algorithm, Remarks on version spaces and candidate elimination, Inductive bias

**UNIT - II**

Decision Tree learning – Introduction, Decision tree representation, Appropriate problems for decision tree learning, The basic decision tree learning algorithm, Hypothesis space search in decision tree learning, Inductive bias in decision tree learning, Issues in decision tree learning Artificial Neural Networks – Introduction, Neural network representation, Appropriate problems for neural network learning, Perceptions, Multilayer networks and the back propagation algorithm, Remarks on the back propagation algorithm, An illustrative example face recognition Advanced topics in artificial neural networks

Evaluation Hypotheses – Motivation, Estimation hypothesis accuracy, Basics of sampling theory, A general approach for deriving confidence intervals, Difference in error of two hypotheses, Comparing learning algorithms

**UNIT - III**

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum likelihood and least squared error hypotheses, Maximum likelihood hypotheses for predicting probabilities, Minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, An example learning to classify text, Bayesian belief networks The EM algorithm Computational learning theory – Introduction, Probability learning an approximately correct hypothesis, Sample complexity for Finite Hypothesis Space, Sample Complexity for infinite Hypothesis Spaces, The mistake bound model of learning - Instance-Based Learning- Introduction, k -Nearest Neighbour Learning, Locally Weighted Regression, Radial Basis Functions, Case-Based Reasoning, Remarks on Lazy and Eager Learning Genetic Algorithms – Motivation, Genetic Algorithms, An illustrative Example, Hypothesis Space Search, Genetic Programming, Models of Evolution and Learning, Parallelizing Genetic Algorithms

**UNIT - IV**

Learning Sets of Rules – Introduction, Sequential Covering Algorithms, Learning Rule Sets: Summary, Learning First Order Rules, Learning Sets of First Order Rules: FOIL, Induction as Inverted Deduction, Inverting Resolution Analytical Learning - Introduction, Learning with Perfect Domain Theories: Prolog-EBG Remarks on Explanation-Based Learning, Explanation-Based Learning of Search Control Knowledge

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## UNIT - V

Combining Inductive and Analytical Learning – Motivation, Inductive-Analytical Approaches to Learning, Using Prior Knowledge to Initialize the Hypothesis, Using Prior Knowledge to Alter the Search Objective, Using Prior Knowledge to Augment Search Operators, Reinforcement Learning – Introduction, The Learning Task, Q Learning, Non-Deterministic, Rewards and Actions, Temporal Difference Learning, Generalizing from Examples, Relationship to Dynamic Programming

### TEXT BOOKS:

1. Machine Learning – Tom M. Mitchell, - MGH
2. Machine Learning: An Algorithmic Perspective, Stephen Marsland, Taylor & Francis (CRC)

### REFERENCE BOOKS:

1. Machine Learning Methods in the Environmental Sciences, Neural Networks, William W Hsieh, Cambridge Univ Press.
2. Richard o. Duda, Peter E. Hart and David G. Stork, pattern classification, John Wiley & Sons Inc., 2001
3. Chris Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 1995.

### Outcomes

At the end of the course, the student will

- Develop an appreciation for what is involved in learning models from data.
- Understand a wide variety of learning algorithms.
- Understand how to evaluate models generated from data.
- Apply the algorithms to a real-world problem, optimize the models learned and report on the expected accuracy that can be achieved by applying the models.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

L T P C  
3 1 0 4

**(R18CSE3202) Compiler Design**

**Objectives:**

- To describe the steps and algorithms used by language translators.
- To discuss the effectiveness of optimization.
- To explain the machine dependent aspects of Compilation

**UNIT – I**

**Overview of Compilation:** Phases of Compilation – Lexical Analysis, Regular Grammar and regular expression for common programming language features, pass and Phases of translation, interpretation, bootstrapping, data structures in compilation – LEX lexical analyzer generator.

**Top down Parsing:** Context free grammars, Top down parsing – Backtracking, LL (1), recursive descent parsing, Predictive parsing, Preprocessing steps required for predictive parsing.

**UNIT – II**

**Bottom up parsing :** Shift Reduce parsing, LR and LALR parsing, Error recovery in parsing , handling ambiguous grammar, YACC – automatic parser generator.

**UNIT – III**

**Semantic analysis :** Intermediate forms of source Programs – abstract syntax tree, polish notation and three address codes. Attributed grammars, Syntax directed translation, Conversion of popular Programming languages language Constructs into Intermediate code forms, Type checker.

**Symbol Tables :** Symbol table format, organization for block structures languages, hashing, tree structures representation of scope information. Block structures and non block structure storage allocation: static, Runtime stack and heap storage allocation, storage allocation for arrays, strings and records.

**UNIT – IV**

**Code optimization :** Consideration for Optimization, Scope of Optimization, local optimization, loop optimization, frequency reduction, folding, DAG representation.

**Data flow analysis :** Flow graph, data flow equation, global optimization, redundant sub expression elimination, Induction variable elements, Live variable analysis, Copy propagation.

**UNIT – V**

**Object code generation :** Object code forms, machine dependent code optimization, register allocation and assignment generic code generation algorithms, DAG for register allocation.

**TEXT BOOKS :**

1. Principles of compiler design -A.V. Aho . J.D.Ullman; Pearson Education.
2. Modern Compiler Implementation in C- Andrew N. Appel, Cambridge University Press.

**REFERENCES :**

1. lex & yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly
2. Modern Compiler Design- Dick Grune, Henry E. Bal, Cariel T. H. Jacobs, Wiley dreamtech.
3. Engineering a Compiler-Cooper & Linda, Elsevier.
4. Compiler Construction, Loudon, Thomson.

**Outcomes:**

At the end of the course, the student will

- Explains the basics of compilers and construct the lexical analyzer.(Understand)
- Differentiate the types of top down parsers along with their limitations.(Understand)
- Differentiate the types of bottom up parsers and able to construct them.(Understand)
- Explain the role of semantic analyzer and organization of symbol table for block structured and non-block structured languages.(Understand)
- Demonstrate the various code optimization techniques. (Apply)
- Describe the object code generation algorithms, machine dependent optimization techniques and design the machine code. (Understand)

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY (An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

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### (R18CSE3203) Design and Analysis of Algorithms

#### Objectives:

- To analyze performance of algorithms.
- To choose the appropriate data structure and algorithm design method for a specified application.
- To understand how the choice of data structures and algorithm design methods impacts the performance of programs.
- To solve problems using algorithm design methods such as the greedy method, divide and conquer, dynamic programming, backtracking and branch and bound.
- Prerequisites (Subjects) Data structures, Mathematical foundations of computer science.

#### UNIT I:

**Introduction:** Algorithm, Psuedo code for expressing algorithms, Performance Analysis-Space complexity, Time complexity, Asymptotic Notation- Big oh notation, Omega notation, Theta notation and Little oh notation, Probabilistic analysis, Amortized analysis.

**Divide and Conquer:** General method , applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication.

#### UNIT II:

**Searching and Traversal Techniques:** Efficient non - recursive binary tree traversal algorithm, Disjoint set operations, union and find algorithms, Spanning trees, Graph traversals - Breadth first search and Depth first search, AND / OR graphs, game trees, Connected Components, Bi - connected components.

#### UNIT III:

**Greedy Method:** General method, applications - Job sequencing with dead lines, 0/1 knapsack problem, Minimum cost spanning trees, Single source shortest path problem.

**Dynamic Programming:** General method, applications-Matrix chain multiplication, Optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, Travelling sales person problem, Reliability design.

#### UNIT IV:

**Backtracking:** General method, applications-n-queen problem, sum of subsets problem, graph coloring, Hamiltonian cycles.

**Branch and Bound:** General method, applications - Travelling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution.

#### UNIT V:

**NP-Hard and NP-Complete problems:** Basic concepts, non deterministic algorithms, NP - Hard and NP-Complete classes, Cook's theorem.

#### TEXT BOOKS :

1. Fundamentals of Computer Algorithms, Ellis Horowitz, Satraj Sahni and Rajasekharam, Galgotia publications pvt. Ltd.
2. Foundations of Algorithm, 4th edition, R. Neapolitan and K. Naimipour, Jones and Bartlett

Learning.

3. Design and Analysis of Algorithms, P. H. Dave, H. B. Dave, Pearson Education, 2008.

### REFERENCES :

1. Computer Algorithms, Introduction to Design and Analysis, 3rd Edition, Sara Baase, Allen, Van, Gelder, Pearson Education.
2. Algorithm Design: Foundations, Analysis and Internet examples, M. T. Goodrich and R. Tomassia, John Wiley and sons.
3. Fundamentals of Sequential and Parallel Algorithm, K. A. Berman and J. L. Paul, Cengage Learning.
4. Introduction to the Design and Analysis of Algorithms, A. Levitin, Pearson Education.
5. Introduction to Algorithms, 3rd Edition, T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, PHI Pvt. Ltd.
6. Design and Analysis of algorithm, Aho, Ullman and Hopcroft, Pearson Education, 2004.

### Outcomes:

At the end of the course, the student will

- Justify the performance of algorithms through performance analysis, Probabilistic analysis and Amortized analysis.(Evaluate)
- Examines the general method of divide and conquer approach on various searching, sorting and general applications.(Apply)
- Illustrate the various graph and tree traversal techniques.(Analyse)
- Justify the algorithm design method of greedy and dynamic programming approach on various applications.(Evaluate)
- Analyse the Backtracking, Branch and Bound algorithm design methods on various applications. (Analyse)
- Differentiate the NP-Hard and NP-Complete Problems. (Understand)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

L T P C  
3 0 0 3

**Professional Elective –III  
(R18CSE3231) Software Testing Methodologies**

**Objectives:**

To understand the software testing methodologies such as flow graphs and path testing, transaction flows testing, data flow testing domain testing and logic based testing.

**UNIT I :**

**Introduction :** Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs

**Flow graphs and Path testing :** Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

**UNIT II :**

**Transaction Flow Testing :** Transaction flows, transaction flow testing techniques.

**Dataflow testing:** Basics of dataflow testing, strategies in dataflow testing, application of dataflow testing.

**UNIT III:**

**Domain Testing:** Domains and paths, Nice & ugly domains, domain testing, domains and interfaces testing, domain and interface testing, domains and testability.

**UNIT IV :**

**Paths, Path products and Regular expressions :** Path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.

**Logic Based Testing :** Overview, decision tables, path expressions, kv charts, specifications.

**UNIT V :**

**State, State Graphs and Transition testing :** State graphs, good & bad state graphs, state testing, Testability tips.

**Graph Matrices and Application :** Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools (student should be given an exposure to a tool like JMeter or Win-runner).

**TEXT BOOKS :**

1. Software Testing techniques - Boris Beizer, Dreamtech, second edition.
2. Software Testing Tools – Dr.K.V.K.K.Prasad, Dreamtech.

**REFERENCES :**

1. The craft of software testing - Brian Marick, Pearson Education.
2. Software Testing, 3<sup>rd</sup> Edition, P.C. Jorgensen, Aurbach Publication (Dist by SPO)
3. Software Testing, n. Chauhan, Oxford University Press.
4. Introduction to Software Testing, P. Ammann & J. Offutt, Cambridge Univ. Press.
5. Effective methods of Software Testing, Perry, John Wiley 3<sup>rd</sup> Edition, 1999.
6. Software Testing Concepts and Tools, P. Nageswara Rao, dreamtech Press
7. Software Testing, M.G. Limye, TMH.
8. Software Testing, S. Desikan, G. Reamesh, Pearson
9. Foundations of Software Testing, D. Graham & Others, Cengage Learning.
10. Foundations of Software Testing, A.P. Madhur, Pearson.

**Outcomes:**

At the end of the course, the student will

- Understand a range of different software testing techniques and strategies for testing projects. (Understand)
- Remember characteristics of Dataflow and transaction flow testing methods. (Remember)
- Apply appropriate software testing tools, techniques and methods on the specific domain of the software environment. (Apply)
- Illustrate the path products, expressions and flow anomaly detection with respective exhibiting testing strategies (Analyze).
- Evaluate functional testing using control flow and transaction flow graphs (Evaluate).
- Develop and apply testing strategies for software applications (Create).



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – II Semester**

L T P C  
3 0 0 3

**Professional Elective –III  
(R18CSE3232) Scripting Languages**

**Objectives:**

This course demonstrates an in depth understanding of the tools and the scripting languages necessary for design and development of applications dealing with Bio-information/ Bio-data. The instructor is advised to discuss examples in the context of Bio-data/ Bio-information application development.

**UNIT - I**

**Introduction to PERL and Scripting:** Scripts and Programs, Origin of Scripting , Scripting Today, Characteristics of Scripting Languages, Uses for Scripting Languages, Web Scripting, and the universe of Scripting Languages. PERL- Names and Values, Variables, Scalar Expressions, Control Structures, arrays, list, hashes, strings, pattern and regular expressions, subroutines.

**UNIT - II**

**Advanced perl:** Finer points of looping, pack and unpack, file system, eval, data structures, packages, modules, objects, interfacing to the operating system, Creating Internet ware applications, Dirty Hands Internet Programming, security Issues.

**PHP Basics :** PHP Basics- Features, Embedding PHP Code in your Web pages, Outputting the data to the browser, Data types, Variables, Constants, expressions, string interpolation, control structures, Function, Creating a Function, Function Libraries, Arrays, strings and Regular Expressions.

**UNIT - III**

**Advanced PHP Programming:** PHP and Web Forms, Files, PHP Authentication and Methodologies -Hard Coded, File Based, Database Based, IP Based, Login Administration, Uploading Files with PHP, Sending Email using PHP, PHP Encryption Functions, the Mcrypt package, Building Web sites for the World.

**UNIT - IV**

**TCL :** TCL Structure, syntax, Variables and Data in TCL, Control Flow, Data Structures, input/output, procedures, strings, patterns, files, Advance TCL-eval, source, exec and uplevel commands, Name spaces, trapping errors, event driven programs, making applications internet aware, Nuts and Bolts Internet Programming, Security Issues, C Interface.

Tk-Visual Tool Kits, Fundamental Concepts of Tk, Tk by example, Events and Binding , Perl-Tk.

**UNIT - V**

**Python:** Introduction to Python language, python-syntax, statements functions, Built-in-functions and Methods, Modules in python, Exception Handling.

Integrated Web Applications in Python — Building Small, Efficient Python Web Systems, Web Application Framework.

# COMPUTER SCIENCE & ENGINEERING

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## TEXT BOOKS:

1. The World of Scripting Languages , David Barron, Wiley Publication
2. Python Web Programming, Steve Holden and David Beazley, New Riders Publications.
3. Beginning PHP and MySQL, 3<sup>rd</sup> Edition, Jason Gilmore, Apress Publications (Dream tech.).

## REFERENCE BOOKS:

1. Open Source Web Development with LAMP using Linux, Apache, MySQL, Perl and PHP, J.Lee and B.Ware (Addison Wesley) Pearson Education.
2. Programming Python, M.Lutz, SPD.
3. PHP 6 Fast and Easy Web Development, Julie Meloni and Matt Telles, Cengage Learning Publications.
4. PHP 5.1, I.Bayross and S.Shah, The X Team, SPD.
5. Core Python Programming, Chun, Pearson Education.
6. Guide to Programming with Python, M.Dawson, Cengage Learning
7. Perl by Example, E. Quigley, Pearson Education.
8. Programming Perl, Larry Wall, T. Christiansen and J. Orwant, O'Reilly, SPD.
9. Tcl and the Tk Tool kit, Ousterhout, Pearson Education.
10. PHP and MySQL by Example, E. Quigley, Prentice Hall(Pearson).
11. Perl Power, J.P.Flynt, Cengage Learning.
12. PHP Programming solutions, V.Vaswani, TMH.

## Outcomes:

At the end of the course, the student will

- Ability to understand the differences between scripting languages
- Ability to apply your knowledge of the weaknesses of scripting languages to select implementation.
- Create PHP authentication Methodology for security issues.
- Ability to survey many of the modern and way cool language features that show up frequently in scripting languages.
- Identify PHP encryption functions and Mcrypt Package.
- Understand PHP Authentication and Methodologies
- Explain syntax and variables in TCL.
- Understand applications internet aware Nuts and Bolts Internet Programming
- Able to gain some fluency programming in Ruby, JavaScript, Perl, Python, and related languages.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

L T P C  
3 0 0 3

**Professional Elective –III  
(R18CSE3233) Mobile Application Development**

Mobile application development is the process by which application software is developed for low-power handheld devices, such as personal digital assistants, enterprise digital assistants or mobile phones. These applications can be pre-installed on phones during manufacture, downloaded by customers from various mobile software distribution platforms, or delivered as web applications using server-side or client-side processing (e.g. JavaScript) to provide an “application-like” experience within a Web browser. Application software developers also have to consider a lengthy array of screen sizes, hardware specifications and configurations because of intense competition in mobile software and changes within each of the platforms.

**Objectives:**

On completion of this course the students should be able to:

7. Design, implement and evaluate a User Interface for a mobile application using J2ME.
8. Create a small but realistic working mobile application for small computing devices.
9. Categorise the challenges posed by developing mobile applications and be able to propose and evaluate and select appropriate solutions.

**UNIT- I**

**J2ME Overview :** Java 2 Micro Edition and the World of Java, Inside J2ME, J2ME and Wireless Devices

Small Computing Technology: Wireless Technology, Radio Data Networks, Microwave Technology, Mobile Radio Networks, Messaging, Personal Digital Assistants

**UNIT- II**

**J2ME Architecture and Development Environment:** J2ME Architecture, Small Computing Device Requirements, Run-Time Environment, MIDlet Programming, Java Language for J2ME, J2ME Software Development Kits, Hello World J2ME Style, Multiple MIDlets in a MIDlet Suite, J2ME Wireless Toolkit

J2ME Best Practices and Patterns: The Reality of Working in a J2ME World, Best Practices

**UNIT- III**

**Commands, Items, and Event Processing:** J2ME User Interfaces, Display Class, The Palm OS Emulator, Command Class, Item Class, Exception Handling

High-Level Display: Screens: Screen Class, Alert Class, Form Class, Item Class, List Class, Text Box Class, Ticker Class

Low-Level Display: Canvas: The Canvas, User Interactions, Graphics, Clipping Regions, Animation

## UNIT- IV

**Record Management System:** Record Storage, Writing and Reading Records, Record Enumeration, Sorting Records, Searching Records, Record Listener

JDBC Objects: The Concept of JDBC, JDBC Driver Types, JDBC Packages, Overview of the JDBC Process, Database Connection, statement Objects, Result set, Transaction Processing, Metadata, Data Types, Exceptions.

JDBC and Embedded SQL: Model Programs, Tables, Indexing, Inserting Data into Tables, Selecting Data from a Table, Metadata, Updating Tables, Deleting Data from a Table, Joining Tables, Calculating Data, Grouping and Ordering Data, Subqueries, VIEWS

## UNIT- V

**Generic Connection Framework:** The Connection, Hypertext Transfer Protocol, Communication Management Using HTTP Commands, Session Management, Transmit as a Background Process

### TEXT BOOKS:

1. J2ME: The Complete Reference, James Keogh, Tata McGrawHill.
2. Programming for Mobile and Remote Computers, G.T.Thampi, dreamtech press.

### REFERENCE BOOKS:

1. Enterprise J2ME: Developing Mobile Java Applications – Michael Juntao Yuan, Pearson Education, 2004
2. Beginning Java ME Platform, Ray Rischpater, Apress, 2009
3. Beginning J2ME: From Novice to Professional, Third Edition, Sing Li, Jonathan B. Knudsen, Apress, 2005
4. Kicking Butt with MIDP and MSA: Creating Great Mobile Applications, 1<sup>st</sup> edition, J.Knudsen, Pearson.

### Outcomes:

- Understand the technical challenges posed by current mobile devices and wireless communications; be able to evaluate and select appropriate solutions.
- Understand and appreciate the need to keep up with rapid changes and new developments; be able to identify current trends in mobile communications technologies and systems.
- Evaluate suitable software tools and APIs for the development of a particular mobile application and understand their strengths, scope and limitations.
- Use an appropriate application development to design, write and test small interactive programs for mobile devices.
- Analyze the necessity for Object Oriented Programming paradigm and over structured programming and become familiar with the fundamental concepts in OOP.
- Design and develop java programs, analyzes, and interprets object oriented data and report results.
- Develop high-level plans for script solutions for mobile and evaluate the post-production outcome.

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

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**(R18CSE32L1) Machine Learning Lab**

**Course objectives:** This course will enable students to

1. Make use of Data sets in implementing the machine learning algorithms
2. Implement the machine learning concepts and algorithms in any suitable language of choice.

**Description :**

1. The programs can be implemented in either JAVA or Python.
2. For Problems 1 to 6 and 10, programs are to be developed without using the built-in classes or APIs of Java/Python.
3. Data sets can be taken from standard repositories (<https://archive.ics.uci.edu/ml/datasets.html>) or constructed by the students.

**Lab Experiments:**

1. Implement and demonstrate the **FIND-S algorithm** for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a CSV file.
2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the **Candidate-Elimination algorithm** to output a description of the set of all hypotheses consistent with the training examples.
3. Write a program to demonstrate the working of the decision tree based **ID3 algorithm**. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.
4. Build an Artificial Neural Network by implementing the **Back propagation algorithm** and test the same using appropriate data sets.
5. Write a program to implement the **naïve Bayesian classifier** for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
6. Assuming a set of documents that need to be classified, use the **naïve Bayesian Classifier** model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set.
7. Write a program to construct a **Bayesian network** considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.
8. Apply **EM algorithm** to cluster a set of data stored in a .CSV file. Use the same data set for clustering using **k-Means algorithm**. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
9. Write a program to implement **k-Nearest Neighbour algorithm** to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
10. Implement the non-parametric **Locally Weighted Regression algorithm** in order to fit data points. Select appropriate data set for your experiment and draw graphs.

**Outcomes**

- Understand the implementation procedures for the machine learning algorithms.
- Design Java/Python programs for various Learning algorithms.
- Apply Appropriate data sets to the Machine Learning algorithms.
- Identify and apply Machine Learning algorithms to solve real world problems.

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

L T P C  
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**(R18CSE32L2) Compiler Design Lab**

**Objectives:**

- To provide an understanding of the language translation peculiarities by designing a complete translator for a mini language.

**Recommended System / Software Requirements:**

- Intel based desktop PC with minimum of 166 MHZ or faster processor with at least 64 MB RAM and 100 MB free disk space
- C++ compiler and JDK kit

Consider the following mini Language, a simple procedural high-level language, only operating on integer data, with a syntax looking vaguely like a simple C crossed with Pascal. The syntax of the language is defined by the following BNF grammar:

```
<program> ::= <block>
<block> ::= { <variabledefinition> <slist> } | { <slist> }
<variabledefinition> ::= int<vardeflist>;
<vardeflist> ::= <vardec> | <vardec>, <vardeflist>
<vardec> ::= <identifier> | <identifier> [ <constant> ]
<slist> ::= <statement> | <statement>; <slist>
<statement> ::= <assignment> | <ifstatement> | <whilestatement> | <block> | <printstatement> |
<empty>
<assignment> ::= <identifier> = <expression> | <identifier> [ <expression> ] = <expression>
<ifstatement> ::= <bexpression> then <slist> else <slist> endif | if <bexpression> then <slist> endif
<whilestatement> ::= while <bexpression> do <slist> enddo
<printstatement> ::= print ( <expression> )
<expression> ::= <expression> <additionop> <term> | <term> | <addingop> <term>
<bexpression> ::= <expression> <relop> <expression>
<relop> ::= < | <= | == | >= | > | !=
<addingop> ::= + | -
<term> ::= <term> <multop> <factor> | <factor>
<multop> ::= * | /
<factor> ::= <constant> | <identifier> | <identifier> [ <expression> ] | ( <expression> )
<constant> ::= <digit> | <digit> <constant>
<identifier> ::= <identifier> <letterordigit> | <letter>
<letterordigit> ::= <letter> | <digit>
<letter> ::= a|b|c|d|e|f|g|h|i|j|k|l|m|n|o|p|q|r|s|t|u|v|w|x|y|z
<digit> ::= 0|1|2|3|4|5|6|7|8|9
<empty> has the obvious meaning
```

Comments (zero or more characters enclosed between the standard C / Java style comment brackets /\*...\*/) can be inserted. The language has rudimentary support for 1-dimensional arrays. The declaration

int a[3] declares an array of three elements, referenced as a[0], a[1] and a[2] Note also that you should worry about the scoping of names.

A simple program written in this language is:

```
{
  int a[3], t1, t2;
  t1 = 2;
  a[0] = 1; a[1] = 2; a[t1] = 3;
  t2 = -(a[2] + t1 * 6) / a[2] - t1);
  if t2 > 5 then
    print(t2);
  else
    {
      int t3;
      t3 = 99;
      t2 = -25;
      print(-t1 + t2 * t3); /* this is a comment on 2 lines */
    }
  endif
}
```

1. Design a Lexical analyzer for the above language. The lexical analyzer should ignore redundant spaces, tabs and newlines. It should also ignore comments. Although the syntax specification states that identifiers can be arbitrarily long, you may restrict the length to some reasonable value.
2. Implement the lexical analyzer using JLex, flex or lex or other lexical analyzer generating tools.
3. Design Predictive parser for the given language.
4. Design LALR bottom up parser for the above language.
5. Convert the BNF rules into Yacc from and write code to generate abstract syntax tree.
6. Write program to generate machine code from the abstract syntax tree generated by the parser. The following instruction set may be considered as target code.

The following is a simple register-based machine, supporting a total of 17 instructions. It has three distinct internal storage areas. The first is the set of 8 registers, used by the individual instructions as detailed below, the second is an area used for the storage of variables and the third is an area used for the storage of program. The instructions can be preceded by a label. This consists of an integer in the range 1 to 9999 and the label is followed by a colon to separate it from the rest of the instruction. The numerical label can be used as the argument to a jump instruction, as detailed below.

In the description of the individual instructions below, instruction argument types are specified as follows:

R specifies a register in the form R0, R1, R2, R3, R4, R5, R6 or R7 (or r0, r1, etc).

L specifies a numerical label (in the range 1 to 9999).

V specifies a "variable location" ( a variable number, or a variable location pointed to by a register - see below).

A specifies a constant value, a variable location, a register or a variable location pointed to by a register (an indirect address). Constant values are specified as an integer value, optionally preceded by a minus sign, preceded by a # symbol. An indirect address is specified by an @ followed by a register.

So, for example an A-type argument could have the form 4 (variable number 4), #4 (the constant value 4), r4 (register 4) or @r4 (the contents of register 4 identifies the variable location to be accessed).

The instruction set is defined as follows:

LOAD A, R

loads the integer value specified by A into register R.

STORE R, V

## COMPUTER SCIENCE & ENGINEERING

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stores the value in register R to variable V.

OUT R

outputs the value in register R.

NEG R

negates the value in register R.

ADD A, R

adds the value specified by A to register R, leaving the result in register R.

SUB A, R

subtracts the value specified by A from register R, leaving the result in register R.

MUL A, R

multiplies the value specified by A by register R, leaving the result in register R.

DIV A, R

divides register R by the value specified by A, leaving the result in register R.

JMP L

causes an unconditional jump to the instruction with the label L.

JEQ R, L

jumps to the instruction with the label L if the value in register R is zero.

JNE R, L

jumps to the instruction with the label L if the value in register R is not zero.

JGE R, L

jumps to the instruction with the label L if the value in register R is greater than or equal to zero.

JGT R, L

jumps to the instruction with the label L if the value in register R is greater than zero.

JLE R, L

jumps to the instruction with the label L if the value in register R is less than or equal to zero.

JLT R, L

jumps to the instruction with the label L if the value in register R is less than zero.

NOP

is an instruction with no effect. It can be tagged by a label.

STOP

stops execution of the machine. All programs should terminate by executing a STOP instruction.

### Outcomes:

At the end of the course, the student will

- Examine the role of lexical analyzer on the given input data.(Apply)
- Construct Recursive Descent Parser for the given grammar.(Create)
- Experiment the functionality of non-recursive descent parser(LL(1) by parsing the given input string.(Apply)
- Build the intermediate code from the given source code by using various intermediate code generation techniques.(Create)
- Generate the machine code from the given abstract syntax tree of the source code.(Create)
- Justify the functionality of lexical analyser using LEX, FLEX or JFLEX tool.( Evaluate)



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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – II Semester**

**L T P C**  
**0 0 2 1**

**Professional Elective-III Lab**  
**(R18CSE32L3) Software Testing Methodologies Lab**

List of Experiments

- Write programs in ‘C’ Language to demonstrate the working of the following constructs:  
i) do...while ii) while....do iii) if...else iv) switch v) for
- “A program written in ‘C’ language for Matrix Multiplication fails” Introspect the causes for its failure and write down the possible reasons for its failure.
- Take any system (e.g. ATM system) and study its system specifications and report the various bugs.
- Write the test cases for any known application (e.g. Banking application)
- Create a test plan document for any application (e.g. Library Management System)  
Study of any testing tool (e.g. Win runner)
- Study of any web testing tool (e.g. Selenium)
- Study of any bug tracking tool (e.g. Bugzilla, bugbit)
- Study of any test management tool (e.g. Test Director)
- Study of any open source-testing tool (e.g. Test Link)
- Take a mini project (e.g. University admission, Placement Portal) and execute it. During the Life cycle of the mini project create the various testing documents\* and final test report document.

**Course Outcomes**

- Understand the myths and facts of software testing.
- Analyze and design test cases using black box testing technique which includes decision tables domain testing and transition testing.
- Analyze and design test cases for a white box testing technique which includes path testing, data flow graphs and matrix representation for a given problem.
- Execute how to run test script wizard and Execute how to do performance testing using testing tools including Winrunner and JMeter respectively.
- Demonstrate the importance of testing and its role in need of software development

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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – II Semester**

**L T P C**  
**0 0 2 1**

**Professional Elective-III Lab**  
**(R18CSE32L3) Scripting Languages Lab**

**Week-1**

1. Write a script that counts from 1 to 10 in steps of 1. For each number, display whether that number is an odd or even number, and also display a message if the number is a prime number. Display this information within an HTML table.
2. Write a program that displays a different message based on the time of day. For example, have the site display “Good Morning!” if it is accessed in the morning.
3. Write a program that formats a block of text (to be input by the user) based on preferences chosen by the user. Give your user options for color of text, font choice, and size. Display the output on a new page.

**Week-2**

1. Write a function that takes an array argument, and returns a string containing XHTML markup for a definition list where each key of the array is a term, and each corresponding value is a definition. (Hint: An XHTML definition list element consists of `<dl > ... </dl >` tags. Inside these tags, terms are marked up using `<dt> ... </dt>` tags, and definitions using `<dd> ... </dd>` tags.)
2. Write a Calculator class that can store two values, then add them, subtract them, multiply them together, or divide them on request. Create another class, CalcAdvanced, that extends (inherits from) the Calculator class. CalcAdvanced should be capable of storing either one or two values. CalcAdvanced should also have the methods: `pow()`, `sqrt()`, and `exp()`.

**Week-3**

1. Create an Interactive Form with PHP script which does the following things:
  - a) It displays a registration form for the user to fill out. Certain fields are required to be filled in and these are labelled with asterisks in the form. The remaining fields are optional
  - b) When the form is sent, the script checks that the required fields have been filled in, if all required fields are filled, the script displays a thank-you message.
  - c) If one or more required fields are missing, the script redisplay the form with an error message, and highlights the fields that still need to be filled in. The script remembers which fields the user already filled in, and prefill those fields in the new form

**Week-4**

1. Create a multi-step form for registration and upload the image and signature with restricted size option upon successful submission displays the information filled by the user.

# COMPUTER SCIENCE & ENGINEERING

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## Week-5

1. Create a user login system upon login, a simple shopping cart for online store application is displayed where there are three products to choose from, and user can add any or all of the products to his cart, remove products from the cart, and view the contents of the cart.
2. Write a script that uses cookies to remember how long ago a visitor first visited the page. Display this value in the page, in minutes and seconds.

## Week-6

1. Print every number from 9 through 19 in base 16.11. Create a Python dictionary with [key, value] as [person, phone\_number] and work with various dictionary functions.

## Week -7

1. Write a Python script to create a dictionary with [word, count] where count is the number of occurrences of the word in a given list of string.
2. Write a Python script using a function which returns a list containing Fibonacci series of n terms.

## Week-8

1. Implement Queue data structure in Python by defining a class Queue.
2. Write a program that reads a file and writes out a new file with the lines in reversed order (i.e. the first line in the old file becomes the last one in the new file.)
3. Write a program to perform matrix multiplication by reading the matrices from the file and write the resultant matrix to the file.

## Week-9

1. Write a program to experiment with different layouts using different pack orders.

## Week-10

1. Write a GUI to enter the employee details into the database and allows us to perform update and remove employee information.

## Week-11

1. Create a template that shows a menu from a restaurant and have Django create the database.

## Week-12

1. Create a single page application using AngularJS and NodeJS.

## Course Outcomes

- Ability to create and run scripts using PERL/TCI/Python in IC design flow.
- Ability to use Linux environment and write programs for automation of scripts in VLSI tool design flow.

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B.Tech. - III Year – II Semester

L T P C  
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**Professional Elective-III Lab  
(R18CSE32L3) Mobile Application Development Lab**

**Contents**

Mobile Application Development (Through J2ME) LABORATORY

**Objectives:**

Week - 1: Installation of Java Wireless Toolkit (J2ME) Week - 2 Working with J2ME Features

Week - 3 Threads & High Level UI

Week - 4 Working on Drawing and Images

Week - 5 Developing Networked Applications using the Wireless Toolkit Week - 6 Authentication with a Web Server

Week - 7 & 8 Web Application using J2ME

**Outcomes:**

1. Ability to install J2ME toolkit.
2. Ability to develop the user interface and authenticate with a Web Server..
3. Ability to design Web application using J2ME.

**Mobile Application Development (Through J2ME) LABORATORY**

**Objective:**

In this lab, a student is expected to design, implement, document and present a mobile client/server system using standard Java and Java 2 Micro Edition (J2ME) platform. Specifically it is required to design and implement a system that consists mainly of a mobile client (MC) and a Proxy Server (PS). MC will be written in J2ME, MIDP 2.0, while PS will be written in standard Java. It is necessary to use a mobile phone emulator to develop and demonstrate the experiments.

It may be necessary to use other components or existing resources (servers) as needed. For instance a database local to PS or a web service available on the Internet that can be invoked by the PS.

**Week - 1: Installation of Java Wireless Toolkit (J2ME)**

- 1) If the Java Development Kit (JDK) is not there or only having the Java Runtime Environment (JRE) installed, install the latest JDK from <http://java.sun.com/javase/downloads/index.jsp>. Current stable release of Java is JDK 6 Update 7 but check the web page in case there are newer non-beta releases available.
- 2) Next, download the **Java Wireless Toolkit** (formerly called J2ME Wireless Toolkit) from: <http://java.sun.com/products/sjwtoolkit/download.html>.
- 3) Run the installer (for example, for Windows it is: sun\_java\_wireless\_toolkit- 2\_5\_2-windows.exe). The installer checks whether a compatible Java environment has been pre-installed. If not, it is necessary to uninstall old versions of Java and perform Step 1 again.

Once after successful installation of Java and the tool kit compile this program and run the following program in the toolkit.

Steps to run this program in toolkit:

1. Start -> All Programs -> Sun Java Tool Kit -> Wireless Tool Kit
2. Click New Project – Enter Project Name -> Enter Class Name -> Click on Create Project.
3. Choose appropriate API Selection and Configurations.
4. Place Java Source file in WTK2.1 / WTK2.2\ apps\ projectname\ src
5. Build the Project.
6. Run the Project.

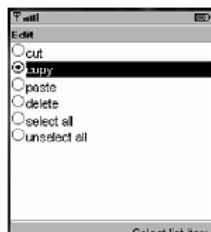
```
import javax.microedition.lcdui.*;
import javax.microedition.midlet.*;
public class HelloWorld extends MIDlet{
private Form form;
private Display display;
public HelloWorld(){
super();
}
public void startApp(){
form = new Form("Hello World");
String msg = "Hello World!!!!!!";
form.append(msg);
display = Display.getDisplay(this);
display.setCurrent(form);
}
public void pauseApp(){ }
public void destroyApp(boolean unconditional){
notifyDestroyed();
}
}
```

### **Week - 2 Working with J2ME Features:**

Working with J2ME Features: Say, creating a *Hello World* program Experiment with the most basic features and mobile application interaction concepts (lists, text boxes, buttons, radio boxes, soft buttons, graphics, etc)

#### **2.1 Create a program which creates to following kind of menu.**

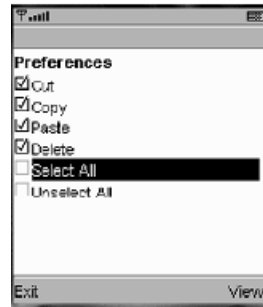
- \* cut
- \* copy
- \* paste
- \* delete
- \* select all
- \* unselect all



## 2.2 Event Handling.

Create a menu which has the following options:

- \* cut - can be on/off
- \* copy - can be on/off
- \* paste - can be on/off
- \* delete - can be on/off
- \* select all - put all 4 options on
- \* unselect all - put all 4 options off



## 2.3. Input checking

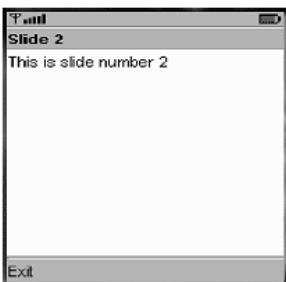
Create an MIDP application which examine, that a phone number, which a user has entered is in the given format.

- \* Area code should be one of the following: 040, 041, 050, 0400, 044
- \* There should 6-8 numbers in telephone number (+ area code)



## Week - 3 Threads & High Level UI:

3.1. Create a slide show which has three slides, which includes only text. Program should change to the new slide after 5 seconds. After the third slide program returns to the first slide.



## 3.2 High-level UI

Create a MIDP application, which show to the user 5-10 quiz questions. All questions have 4 possible options and one right option exactly. Application counts and shows to the user how many right answers were right and shows them to user.

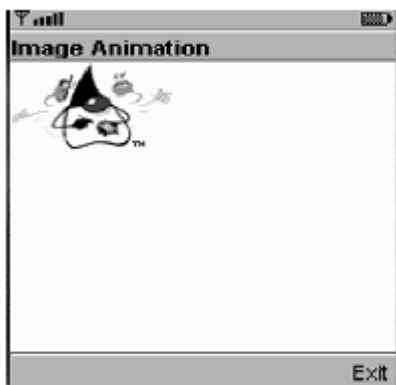


3.3 Create a MIDP application, where the user can enter player name and points. The program saves the information to the record using RMS at MIDP device. Program should also print out the top 10 player list to the end user. You can use this class in your game if you made own class for saving and reading record sets.

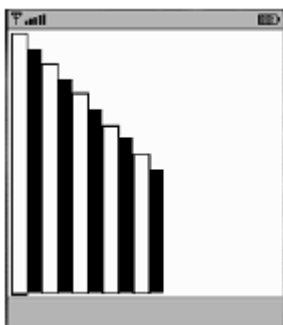


## Week - 4 Working on Drawing and Images

4.1 Create a slide show which has three slides, which includes pictures at PNG format. Program should change to the new slide other 5 seconds.



4.2 Create a MIDP application, which draws a bar graph to the display. Data values can be given at int[] array.



4.3 Create a MIDP application, which draws a bar graph to the display. Data values can be given at int[] array. You can enter four data (integer) values to the input text field.



### *Week - 5 Developing Networked Applications using the Wireless Toolkit*

#### **Creating a Simple Client-Server Application**

Create, compile and run a basic UDP-based client-server application.

#### **Creating the Datagram Server project**

1) Click on Wireless Toolkit 2.5.2 under the group: **All Programs?Sun Java (TM) Wireless Toolkit 2.5.2.**

2) Click on 'New Project...' button.

3) Enter project name as '**DatagramServer**'. Enter MIDlet name as '**DatagramServer**'. Note that the MIDlet name is the same as the name of the class in the source code, which extends the MIDlet class, otherwise the application won't run.

4) Another window pops up where it is required to select a target platform. Select '**MIDP 1.0**' from the drop down list.

5) After clicking OK, the project is created; and the Wireless Toolkit tells that the name of the folder where source code files are created. The path of the source code folder is displayed in the debug output window.

#### **Creating and Compiling the DatagramServer source files**

The Wireless Toolkit does not come with an IDE by default so Use any IDE or a text editor like *Notepad*.

1) Create a new text file called **DatagramServer.java** in the source folder of the project. The exact path of this folder is displayed in the Wireless Toolkit window.

2) Paste contents **DatagramServer.java** from into the source file.

#### **Running your Server application on the Phone simulator**

1) After compiling the project successfully, click on the Run button in the Wireless Toolkit window.

2) A graphical window depicting a phone handset will appear with the name of your application highlighted on its screen as shown below.

3) To start the application, click on the right soft-key (marked with a dot) below the '**Launch**' command.

4) The phone simulator might ask if it is OK to run the network application. Select '**Yes**' by clicking on the appropriate soft-key. The server is now up and running.



- 5) Keep the server running during the creation, compilation and running of the Datagram Client application.

### **Creating the DatagramClient project**

- 1) Use the same instance of the Wireless Toolkit that is used for creating and compiling the Datagram Server project.
- 2) Click on 'New Project...' button.

A new window pops up. Enter project name as '**DatagramClient**'. Enter MIDlet name as '**DatagramClient**'. Note that the Midlet name

is the same as the name of the class in the source code, which extends the MIDlet class.

- 4) Another window pops up where one has to select a target platform. Select '**MIDP 1.0**' from the drop down list.
- 5) After clicking OK, the project is created and the Wireless Toolkit tells where to place the source code files. The path of the source code folder is displayed in the debug output window as explained before.

### **Creating and Compiling the DatagramClient source files**

- 1) Create a new text file called **DatagramClient.java** in the source folder of the project.
- 2) Paste contents **DatagramClient.java** into the source file.
- 3) Then click on the Build button in the Wireless Toolkit window. If the compilation is OK, it will say Build Complete in the window's debug output window, otherwise it will show the errors.  
Note: In the source code, use the System.out.println() statement to output debug information to this window.

### **Running your Client application on the Phone simulator**

- 1) After compiling the project successfully, click on the Run button in the Wireless Toolkit window.
- 2) A graphical window depicting a phone handset will appear with the name of the application highlighted on its screen.
- 3) To start the application, click on the right soft-key (marked with a dot) below the '**Launch**' command.
- 4) The phone simulator might ask if it is OK to run the network application. Select '**Yes**' by clicking on the appropriate soft-key. The client is now up and running.
- 5) When the client executes on the phone simulator, one should see a text box with the caption 'Message'. Enter any message and press the right soft-key (corresponding to Send). If the client-server application is working properly, the screen of the server phone will display the message sent by the client and the client screen will now display a message sent by the server in response. The response message from the server is the original client message in reverse.
- 6) Try various features of the phone simulator including the different look-and feel options.

### ***Week - 6 Authentication with a Web Server***

#### **6.1 Write a sample program to show how to make a SOCKET Connection from j2me phone.**

This J2ME sample program shows how to how to make a SOCKET

Connection from a J2ME Phone. Many a times there is a need to connect backend HTTP server from the J2ME application. shows how to make a SOCKET connection from the phone to port 80.

### 6.2 Login to HTTP Server from a J2ME Program

This J2ME sample program shows how to display a simple LOGIN SCREEN on the J2ME phone and how to authenticate to a HTTP server.

Many J2ME applications for security reasons require the authentication of the user. This free J2ME sample program, shows how a J2ME application can do authentication to the backend server.

Note: Use Apache Tomcat Server as Web Server and Mysql as Database Server.

#### *Week - 7 & 8 Web Application using J2ME*

The following should be carried out with respect to the given set of application domains: (Assume that the Server is connected to the well-maintained database of the given domain. Mobile Client is to be connected to the Server and fetch the required data value/information)

- Students Marks Enquiry
- Town/City Movie Enquiry
- Railway/Road/Air (For example PNR) Enquiry/Status
- Sports (say, Cricket) Update
- Town/City Weather Update
- Public Exams (say Intermediate or SSC)/ Entrance (Say EAMCET) Results Enquiry
- Divide Students into Batches and suggest them to design database according to their domains and render information according to their requests.

#### **OUTCOMES:**

At the end of the course, the student should be able to:

- Design and Implement various mobile applications using emulators.
- Deploy applications to hand-held devices

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - III Year – II Semester**

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**(R18MAC3200) MOOCs-II**

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**B.Tech. - IV Year – I Semester**

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**(R18CSE4101) Cryptography & Network Security**

**Course Objectives:**

- Explain the objectives of information security
- Explain the importance and application of each of confidentiality, integrity, authentication and availability
- Understand various cryptographic algorithms.
- Understand the basic categories of threats to computers and networks
- Describe public-key cryptosystem.
- Describe the enhancements made to IPv4 by IPSec
- Understand Intrusions and intrusion detection
- Discuss the fundamental ideas of public-key cryptography.
- Generate and distribute a PGP key pair and use the PGP package to send an encrypted e-mail message.
- Discuss Web security and Firewalls

**UNIT – I: Security Concepts:** Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security Cryptography Concepts and Techniques: Introduction, plain text and cipher text, substitution techniques, transposition techniques, encryption and decryption, symmetric and asymmetric key cryptography, steganography, key range and key size, possible types of attacks.

**UNIT – II: Symmetric key Ciphers:** Block Cipher principles, DES, AES, Blowfish, RC5, IDEA, Block cipher operation, Stream ciphers, RC4. Asymmetric key Ciphers: Principles of public key cryptosystems, RSA algorithm, Elgamal Cryptography, Diffie-Hellman Key Exchange, Knapsack Algorithm.

**UNIT – III: Cryptographic Hash Functions:** Message Authentication, Secure Hash Algorithm (SHA-512), Message authentication codes: Authentication requirements, HMAC, CMAC, Digital signatures, Elgamal Digital Signature Scheme. Key Management and Distribution: Symmetric Key Distribution Using Symmetric & Asymmetric Encryption, Distribution of Public Keys, Kerberos, X.509 Authentication Service, Public – Key Infrastructure

**UNIT – IV: Transport-level Security:** Web security considerations, Secure Socket Layer and Transport Layer Security, HTTPS, Secure Shell (SSH) Wireless Network Security: Wireless Security, Mobile Device Security, IEEE 802.11 Wireless LAN, IEEE 802.11i Wireless LAN Security

**UNIT – V: E-Mail Security:** Pretty Good Privacy, S/MIME IP Security: IP Security overview, IP Security architecture, Authentication Header, Encapsulating security payload, Combining security associations, Internet Key Exchange Case Studies on Cryptography and security: Secure Multiparty Calculation, Virtual Elections, Single sign On, Secure Inter-branch Payment Transactions, Cross site Scripting Vulnerability.

# COMPUTER SCIENCE & ENGINEERING

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## **TEXT BOOKS:**

- Cryptography and Network Security – Principles and Practice: William Stallings, Pearson Education, 6th Edition
- Cryptography and Network Security: Atul Kahate, Mc Graw Hill, 3rd Edition

## **REFERENCE BOOKS:**

- Cryptography and Network Security: C K Shyamala, N Harini, Dr T R Padmanabhan, Wiley India, 1st Edition.
- Cryptography and Network Security : Forouzan Mukhopadhyay, Mc Graw Hill, 3rd Edition
- Information Security, Principles, and Practice: Mark Stamp, Wiley India.
- Principles of Computer Security: WM. Arthur Conklin, Greg White, TMH
- Introduction to Network Security: Neal Krawetz, CENGAGE Learning
- Network Security and Cryptography: Bernard Menezes, CENGAGE Learning

## **OUTCOMES**

After successful completion of the course, the learners would be able to

- Describe network security services and mechanisms.
- Symmetrical and Asymmetrical cryptography.
- Data integrity, Authentication, Digital Signatures.
- Various network security applications, IPSec, Firewall, IDS, Web security, Email security, and Malicious software etc.

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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – I Semester**

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**(R18CSE4102) Data Mining**

**UNIT I**

**Data Warehousing, Business Analysis and On-Line Analytical Processing (OLAP) :** Basic Concepts – Data Warehousing Components – Building a Data Warehouse – Database Architectures for Parallel Processing – Parallel DBMS Vendors – Multidimensional Data Model – Data Warehouse Schemas for Decision Support, Concept Hierarchies -Characteristics of OLAP Systems – Typical OLAP Operations, OLAP and OLTP.

**UNIT II**

**Data Mining – Introduction :** Introduction to Data Mining Systems – Knowledge Discovery Process – Data Mining Techniques – Issues – applications- Data Objects and attribute types, Statistical description of data, Data Preprocessing – Cleaning, Integration, Reduction, Transformation and discretization, Data Visualization, Data similarity and dissimilarity measures.

**UNIT III**

**Data Mining – Frequent Pattern Analysis :** Mining Frequent Patterns, Associations and Correlations – Mining Methods- Pattern Evaluation Method – Pattern Mining in Multilevel, Multi Dimensional Space – Constraint Based Frequent Pattern Mining, Classification using Frequent Patterns

**UNIT IV**

**Classification and Clustering :** Decision Tree Induction – Bayesian Classification – Rule Based Classification – Classification by Back Propagation – Support Vector Machines — Lazy Learners – Model Evaluation and Selection-Techniques to improve Classification Accuracy. Clustering Techniques – Cluster analysis-Partitioning Methods – Hierarchical Methods – Density Based Methods – Grid Based Methods – Evaluation of clustering – Clustering high dimensional data- Clustering with constraints, Outlier analysis-outlier detection methods.

**UNIT V:**

**Applications and Trends In Data Mining :** Data mining applications, Data Mining Products and Research Prototypes, Additional Themes on Data Mining and Social Impacts Of Data Mining.

**TEXT BOOK:**

1. Jiawei Han and Micheline Kamber, —Data Mining Concepts and Techniques, Third Edition, Elsevier, 2012.
2. Alex Berson and Stephen J.Smith, —Data Warehousing, Data Mining & OLAP, Tata McGraw – Hill Edition, 35th Reprint 2016.

**REFERENCES:**

1. K.P. Soman, Shyam Diwakar and V. Ajay, —Insight into Data Mining Theory and Practice, Eastern Economy Edition, Prentice Hall of India, 2006.
2. Ian H.Witten and Eibe Frank, —Data Mining: Practical Machine Learning Tools and Techniques, Elsevier, Second Edition.

### OUTCOMES

After successful completion of the course, the learners would be able to

- Understand the fundamental concepts, benefits and problem areas associated with data warehousing
- Evaluate the different models of OLAP and data preprocessing
- Remember the concept, structure and major issues of data mining
- Analyze and compare various data mining techniques based on different parameters.
- Applying Association and classification knowledge to different data sets
- Create the clusters for different data set

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(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – I Semester**

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**Professional Elective -IV**  
**(R18CSE4141) Graph Theory**

**UNIT I**

**INTRODUCTION:** Graphs – Introduction – Isomorphism – Sub graphs – Walks, Paths, Circuits – Connectedness – Components – Euler graphs – Hamiltonian paths and circuits – Trees – Properties of trees – Distance and centers in tree – Rooted and binary trees.

**UNIT II**

**TREES, CONNECTIVITY & PLANARITY :** Spanning trees – Fundamental circuits – Spanning trees in a weighted graph – cut sets – Properties of cut set – All cut sets – Fundamental circuits and cut sets – Connectivity and separability – Network flows – 1-Isomorphism – 2-Isomorphism – Combinational and geometric graphs – Planer graphs – Different representation of a planer graph.

**UNIT III**

**MATRICES, COLOURING AND DIRECTED GRAPH :** Chromatic number – Chromatic partitioning – Chromatic polynomial – Matching – Covering – Four color problem – Directed graphs – Types of directed graphs – Digraphs and binary relations – Directed paths and connectedness – Euler graphs.

**UNIT IV**

**PERMUTATIONS & COMBINATIONS:** Fundamental principles of counting – Permutations and combinations – Binomial theorem – combinations with repetition – Combinatorial numbers – Principle of inclusion and exclusion – Derangement – Arrangements with forbidden positions.

**UNIT V**

**GENERATING FUNCTIONS :** Generating functions – Partitions of integers – Exponential generating function – Summation operator – Recurrence relations – First order and second order – Non-homogeneous recurrence relations – Method of generating functions.

**TEXT BOOKS:**

3. NarsinghDeo, “Graph Theory: With Application to Engineering and Computer Science”, Prentice Hall of India, 2003.
4. Grimaldi R.P. “Discrete and Combinatorial Mathematics: An Applied Introduction”, Addison Wesley, 1994.

**REFERENCES:**

1. Clark J. and Holton D.A, “A First Look at Graph Theory”, Allied Publishers, 1995.
2. Mott J.L., Kandel A. and Baker T.P. “Discrete Mathematics for Computer Scientists and Mathematicians”, Prentice Hall of India, 1996.
3. Liu C.L., “Elements of Discrete Mathematics”, McGraw Hill, 1985.
4. Rosen K.H., “Discrete Mathematics and Its Applications”, McGraw Hill, 2007



### OUTCOMES

After successful completion of the course, the learners would be able to

- Write precise and accurate mathematical definitions of objects in graph theory.
- Use mathematical definitions to identify and construct examples and to distinguish examples from non-examples.
- Validate and critically assess a mathematical proof.
- Use a combination of theoretical knowledge and independent mathematical thinking in creative investigation of questions in graph theory.
- Reason from definitions to construct mathematical proofs.

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

L T P C  
3 0 0 3

**Professional Elective –IV**  
**(R18CSE4142) Informational Retrieval Systems**

**Objectives :**

- To learn the different models for information storage and retrieval To learn about the various retrieval utilities.
- To understand indexing and querying in information retrieval systems.
- To expose the students to the notions of structured and semi structured data. To learn about web search.

**UNIT-I**

**Introduction:**

Retrieval Strategies : Vector space model, Probabilistic retrieval strategies simple term weights, Non binary independence model Language Models.

**UNIT-II**

**Retrieval Utilities :** Relevance feedback, Clustering, N-grams, Regression analysis, Thesauri.

**UNIT-III**

**Retrieval Utilities :** Semantic networks, Parsing Cross-language Information Retrieval: Introduction, Crossing the language barrier.

**UNIT-IV**

**Efficiency:** Inverted index, Query processing, Signature files, Duplicate document detection.

**UNIT-V**

**Integrating Structured Data and Text:** A Historical progression, Information retrieval as a relational application, Semi-structured search using a relational schema.

Distributed information Retrieval: A Theoretical model of distributed retrieval Web search.

**TEXTBOOK:**

1. David A. Grossman, Ophir Frieder, Information Retrieval – Algorithm and Heuristics, Springer, 2<sup>nd</sup> Edition (Distributed by Univerisities Press)

**REFERENCES BOOKS :**

- 2) Gerald J. Kowalski, Mark T Maybury. Information Storage and Retrieval Systems, Springer, 2000
- 3) Soumen Chakrabarti, Mining the Web: Discovering Knowledge from Hypertext Data, Morgan - Kaufmann Publications, 2002
- 4) Christopher D. manning, Prabhakar Raghavan, Hinrich Schotze, an Introduction to Information Retrieval, Cambridge University Press, Cambridge, England, 2009.

**Outcomes:**

After successful completion of the course, the learners would be able to

- Defining the various types of Retrieval strategies (Remember)
- Describe different retrieval utilities for searching documents (Understand)
- Illustrate the clustering and searching techniques for different data base systems.(Analyze)
- Classify the different types of parsing methods. (Analyze)
- Evaluate different indexing techniques to apply data Base systems.( Evaluate)
- Designing theoretical model for distributed information retrieval system. (Create )

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

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**Professional Elective –IV  
(R18CSE4143) Cloud Computing**

**Objectives**

- To explain the evolving computer model called cloud computing.
- To introduce the various levels of services that can be achieved by cloud.
- To describe the security aspects in cloud.

**UNIT – I**

**Systems Modeling, Clustering and Virtualization:** Distributed System Models and Enabling Technologies, Computer Clusters for Scalable Parallel Computing, Virtual Machines and Virtualization of Clusters and Data centers.

**UNIT – II**

**Foundations:** Introduction to Cloud Computing, Migrating into a Cloud, Enriching the ‘Integration as a Service’ Paradigm for the Cloud Era, The Enterprise Cloud Computing Paradigm.

**UNIT – III**

**Infrastructure as a Service (IAAS) & Platform and Software as a Service (PAAS / SAAS):** Virtual machines provisioning and Migration services, On the Management of Virtual machines for Cloud Infrastructures, Enhancing Cloud Computing Environments using a cluster as a Service, Secure Distributed Data Storage in Cloud Computing.

Aneka, Comet Cloud, T-Systems’, Workflow Engine for Clouds, Understanding Scientific Applications for Cloud Environments.

**UNIT – IV**

**Monitoring, Management and Applications:** An Architecture for Federated Cloud Computing, SLA Management in Cloud Computing, Performance Prediction for HPC on Clouds, Best Practices in Architecting Cloud Applications in the AWS cloud, Building Content Delivery networks using Clouds, Resource Cloud Mashups.

**UNIT – V**

**Governance and Case Studies:** Organizational Readiness and Change management in the Cloud age, Data Security in the Cloud, Legal Issues in Cloud computing, Achieving Production Readiness for Cloud Services.

**TEXT BOOKS**

- 1) Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.
- 2) Distributed and Cloud Computing, Kai Hwang, Geoffery C.Fox, Jack J.Dongarra, Elsevier, 2012.

**REFERENCE BOOKS**

- 1) Cloud Computing : A Practical Approach, Anthony T.Velte, Toby J.Velte, Robert Elsenpeter, Tata McGraw Hill, rp2011.
- 2) Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2010.
- 3) Cloud Computing: Implementation, Management and Security, John W. Rittinghouse, James F.Ransome, CRC Press, rp2012.
- 4) Cloud Application Architectures: Building Applications and Infrastructure in the Cloud, George Reese, O’Reilly, SPD, rp2011.

- 5) Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, Tim Mather, Subra Kumaraswamy, Shahed Latif, O'Reilly, SPD, rp2011.

### **Outcomes**

Ability to understand the virtualization and cloud computing concepts.

- Demonstrate knowledge of latest Technologies and how to create virtual machines in a single physical device.
- Create virtual machines by using hypervisor software.
- Define migration techniques and virtual machines can be migrated from one host to another host.
- Understand the Cloud Services like IAAS, PAAS, SAAS and Distributed Data Storage in cloud.
- Implements Monitoring and Management and Applications and SLA Management and Understand the AWS console create the S3 registration and creating buckets in the S3 cloud.
- Master system evaluates different hardware components related with Distributed Cloud and best Practices in Architecting cloud applications in the AWS cloud.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

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**Professional Elective -V  
(R18CSE4151) Soft Computing**

**OBJECTIVES:**

- Learn the Various Soft Computing Frame Works
- Be Familiar with Design Of Various Neural Networks
- Be Exposed To Fuzzy Logic
- Learn Genetic Programming.

**UNIT I: INTRODUCTION**

Artificial Neural Network: Introduction, Characteristics- Learning Methods – Taxonomy– Evolution of Neural Networks- Basic Models –Applications. Fuzzy Logic: Introduction – Crisp Sets- Fuzzy Sets – Crisp Relations and Fuzzy Relations: Cartesian product of Relation – Classical Relation, Fuzzy Relations, Tolerance And Equivalence Relations, Non-Iterative Fuzzy Sets.

**UNIT II: NEURAL NETWORKS**

McCulloch-Pitts Neuron – Linear Separability – Hebb Network – Supervised Learning Network: Perceptron Networks – Adaptive Linear Neuron, Multiple Adaptive Linear Neuron, BPN, RBF, and TDNN.

Associative Memory Network: Auto-Associative Memory Network, Hetero-Associative Memory Network, BAM, Hopfield Networks, Iterative Auto-associative Memory Network & Iterative Associative Memory Network –Unsupervised Learning Networks: Kohonen Self Organizing Feature Maps, LVQ – CP Networks, ART Network.

**UNIT III: FUZZY LOGIC**

Membership Functions: Features, Fuzzification, Methods Of Membership Value Assignments-Defuzzification: Lambda Cuts – Methods –Fuzzy Measures – Measures Of Fuzziness -Fuzzy Integrals – Fuzzy Rule Base And Approximate Reasoning : Truth Values And Tables, Fuzzy Propositions, Formation Of Rules-Decomposition Of Rules, Aggregation Of Fuzzy Rules, Fuzzy Reasoning-Fuzzy Inference Systems-Overview Of Fuzzy Expert System-Fuzzy Decision Making.

**UNIT IV: GENETIC ALGORITHM**

Genetic Algorithm And Search Space – General Genetic Algorithm – Operators – Generational Cycle – Stopping Condition – Constraints – Classification – Genetic Programming – Multilevel Optimization – Real Life Problem- Advances In GA

**UNIT V: HYBRID SOFT COMPUTING TECHNIQUES & APPLICATIONS**

Neuro-Fuzzy Hybrid Systems – Genetic Neuro Hybrid Systems – Genetic Fuzzy Hybrid And Fuzzy Genetic Hybrid Systems – Simplified Fuzzy ARTMAP – Applications: A Fusion Approach of Multispectral Images With SAR, Optimization of Traveling Salesman Problem, Soft Computing Based Hybrid Fuzzy Controllers.

**TEXT BOOKS:**

1. J.S.R.Jang, C.T. Sun and E.Mizutani, “Neuro-Fuzzy and Soft Computing”, PHI / Pearson Education 2004.
2. S.N.Sivanandam and S.N.Deepa, “Principles of Soft Computing”, Wiley India Pvt Ltd, 2011.

### REFERENCES:

1. S.Rajasekaran and G.A.Vijayalakshmi Pai, “Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis & Applications”, Prentice-Hall of India Pvt. Ltd., 2006.
2. George J. Klir, Ute St. Clair, Bo Yuan, “Fuzzy Set Theory: Foundations and Applications” Prentice Hall, 1997.
3. David E. Goldberg, “Genetic Algorithm in Search Optimization and Machine Learning” Pearson Education India, 2013.
4. James A. Freeman, David M. Skapura, “Neural Networks Algorithms, Applications, and Programming Techniques, Pearson Education India, 1991.

### OUTCOMES

After successful completion of the course, the learners would be able to

- Apply various soft computing frame works.
- Design of various neural networks.
- Use fuzzy logic.
- Apply genetic programming.
- Discuss hybrid soft computing.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

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**Professional Elective -V  
(R18CSE4152) Internet of Things**

**Course Objectives:**

- To introduce the terminology, technology and its applications
- To introduce the concept of M2M (machine to machine) with necessary protocols
- To introduce the Python Scripting Language which is used in many IoT devices
- To introduce the Raspberry PI platform, that is widely used in IoT applications
- To introduce the implementation of web based services on IoT devices

**Unit – I : Introduction to Internet of Things** –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, Iot Communication APIs IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle

**Unit – II : IoT and M2M** – Software defined networks, network function virtualization, difference between SDN and NFV for IoT Basics of IoT System Management with NETCOZF, YANG-NETCONF, YANG, SNMP NETOPEER

**Unit – III : Introduction to Python** – Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling Python packages – JSON, XML, HTTPLib, URLLib, SMTPLib

**Unit – IV : IoT Physical Devices and Endpoints** – Introduction to Raspberry PI-Interfaces (serial, SPI, I2C) Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.

**Unit – V : IoT Physical Servers and Cloud Offerings** – Introduction to Cloud Storage models and communication APIs Webserver – Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API

**TEXT BOOKS:**

- Internet of Things – A Hands-on Approach, Arshdeep Bahga and Vijay Madiseti, Universities Press, 2015, ISBN: 9788173719547
- Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014, ISBN: 9789350239759

**OUTCOMES**

**Upon completion of this course, the students should be able to:**

- Analyze various protocols for IoT
- Develop web services to access/control IoT devices.
- Design a portable IoT using Raspberry Pi
- Deploy an IoT application and connect to the cloud.
- Analyze applications of IoT in real time scenario

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

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**Professional Elective –V**  
**(R18CSE4153) Software Process & Project Management**

**Objectives:**

- Describe and determine the purpose and importance of project management from the perspectives of planning, tracking and completion of project.
- Compare and differentiate organization structures and project structures.
- Implement a project to manage project schedule, expenses and resources with the application of suitable project management tools.

**UNIT I : Software Process Maturity :** Software maturity Framework, Principles of Software Process Change, Software Process Assessment, The Initial Process, The Repeatable Process, The Defined Process, The Managed Process, The Optimizing Process.

**Process Reference Models :** Capability Maturity Model (CMM), CMMI, PCMM, PSP, TSP.

**UNIT II : Software Project Management Renaissance :** Conventional Software Management, Evolution of Software Economics, Improving Software Economics, The old way and the new way.

**Life-Cycle Phases and Process artifacts :** Engineering and Production stages, inception phase, elaboration phase, construction phase, transition phase, artifact sets, management artifacts, engineering artifacts and pragmatic artifacts, model based software architectures.

**UNIT III: Workflows and Checkpoints of process :** Software process workflows, Iteration workflows, Major milestones, Minor milestones, Periodic status assessments.

**Process Planning :** Work breakdown structures, Planning guidelines, cost and schedule estimating process, iteration planning process, Pragmatic planning.

**UNIT IV: Project Organizations :** Line-of- business organizations, project organizations, evolution of organizations, process automation.

**Project Control and process instrumentation :** The seven core metrics, management indicators, quality indicators, life-cycle expectations, Pragmatic software metrics, and metrics automation.

**UNIT V: CCPDS-R Case Study and Future Software Project Management Practices :** Modern Project Profiles, Next-Generation software Economics, Modern Process Transitions.

**TEXT BOOKS:**

1. Managing the Software Process, *Watts S. Humphrey*, Pearson Education.
2. Software Project Management, *Walker Royce*, Pearson Education.

**REFERENCE BOOKS:**

1. Effective Project Management: Traditional, Agile, Extreme, Robert Wysocki, Sixth edition, Wiley India, rp2011.
2. An Introduction to the Team Software Process, Watts S. Humphrey, Pearson Education, 2000
3. Process Improvement essentials, James R. Persse, O'Reilly, 2006
4. Software Project Management, Bob Hughes & Mike Cotterell, fourth edition, TMH, 2006



## COMPUTER SCIENCE & ENGINEERING

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5. Applied Software Project Management, Andrew Stellman & Jennifer Greene, O'Reilly, 2006.
6. Head First PMP, Jennifer Greene & Andrew Stellman, O'Reilly, 2007
7. Software Engineering Project Management, Richard H. Thayer & Edward Yourdon, 2nd edition, Wiley India, 2004.
8. The Art of Project Management, Scott Berkun, SPD, O'Reilly, 2011.
9. Applied Software Project Management, Andrew Stellman & Jennifer Greene, SPD, O'Reilly, 2011.
10. Agile Project Management, Jim Highsmith, Pearson education, 2004.

### **OUTCOMES**

After successful completion of the course, the learners would be able to

- Identify suitable life cycle models to be used.
- Analyze a problem and identify and define the computing requirements to the problem.
- Translate a requirement specification to a design using an appropriate software engineering methodology.
- Formulate appropriate testing strategy for the given software system.
- Develop software projects based on current technology, by managing resources economically and keeping ethical values.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – I Semester**

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**(R18CSE41L1) Cryptography & Network Security Lab**

1. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should XOR each character in this string with 0 and displays the result.
2. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should AND or and XOR each character in this string with 127 and display the result.
3. Write a Java program to perform encryption and decryption using the following algorithms  
a. Ceaser cipher b. Substitution cipher c. Hill Cipher
4. Write a C/JAVA program to implement the DES algorithm logic.
5. Write a C/JAVA program to implement the Blowfish algorithm logic.
6. Write a C/JAVA program to implement the Rijndael algorithm logic.
7. Write the RC4 logic in Java Using Java cryptography; encrypt the text "Hello world" using Blowfish. Create your own key using Java key tool.
8. Write a Java program to implement RSA algorithm.
9. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript.
10. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.
11. Calculate the message digest of a text using the MD5 algorithm in JAVA.

**OUTCOMES**

After successful completion of the course, the learners would be able to

- Identify the information system requirements for a client and server.
- Execute cryptographic algorithms, authentication and security issues.
- Develop algorithms and methods for web security with IPV4 and IPV6.
- Understand the Security and legal issues towards information security.
- Implement the fundamentals of secret and public cryptography.

## COMPUTER SCIENCE & ENGINEERING

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### SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

<b>B.Tech. - IV Year – I Semester</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
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<b>(R18INF41L2) Technical Seminar</b>				

### SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

<b>B.Tech. - IV Year – I Semester</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
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<b>(R18INF41P2) Industrial Oriented Mini Project/ Summer Internship</b>				

### SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

<b>B.Tech. - IV Year – I Semester</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
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<b>(R18INF41P1) Comprehensive Viva-Voce</b>				

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – II Semester**

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**(R18HAS4201) Organizational Behaviour**

The Objective of the course is to give a basic perspective of Management theories and practices. This will form foundation to study other functional areas of management. Also this course provides insight into behavioral issues.

**Unit – 1:** Introduction to Management: Definition, Types of Managers, Mintzberg Managerial roles, Functions of Management, Administration vs. Management, Evolution of Management Thought – Planning: Nature of planning, Steps in planning, types of planning, Levels of planning – The Planning Process. Decision Making : The process and techniques of decision making.

**Unit – 2:** Organising: Nature of organizing, organisation levels and span of management – Factors determining span – Organizational design and structure –departmentation, line and staff concepts, staffing – delegation, decentralization and recentralisation of authority – responsive organizations. Meaning and types of power – Empowerment – Groups Vs. Teams – Nature of groups –dynamics of informal groups – dysfunctions of groups and teams – Teams in modern work place.

**Unit – 3:** Introduction to Organisational Behavior: Definition, Nature and Scope – Environmental and organizational context and the impact on organizations – Perception: Nature and importance of Perception – Perceptual selectivity and organization. Attribution Theories. Personality and Attitudes – Meaning of personality – Johari Window and Transactional Analysis – Nature and Dimension of Attitudes- Behavioral Modification.

**Unit – 4:** Motivation and Leading: Theories of Motivation-Maslow’s need hierarchy, Hertzberg’s Two Factor Theory. Job design and Goal setting for High performance- Socio technical Design and High performance work practices. Leading: Leading Vs Managing – Leadership Theories- Leadership styles – developing leadership skills – transformational leaders, transactional leaders, Leadership in Cross-cultural environment – Evaluating Leader- Women and Corporate leadership.

**Unit – 5:** Communication and Control: Meaning, Types of communication and barriers to effective communication in Organizations, Using Communication Skills to manage Conflicts. Controlling: Basic control process- Requirements for effective control – control techniques – Overall controls and preventive controls.

**References**

- Koontz, Weihrich & Aryasri: *Principles of Management*, TMH, New Delhi, 2009
- Luthans, Fred: *Organisational Behaviour*, 11/e, McGraw Hill, 2009
- Stoner, Freeman and Gilbert: Jr. *Management*, Pearson, New Delhi, 2009.
- Aryasri & VSP Rao: *Management and Organisational Behaviour*, Excel, 2009
- Kavitha Singh: *Organisational Behaviour*, Pearson, 2009.
- Kellogg: *Conflict in Organizational Groups*, Kogan Page, 2009
- John M. Ivancevich: *Organisational Behaviour & Management*, TMH, 2009
- Schermerhorn: *Management*, Wiley 2009
- Pierce and Gardner: *Management and Organisational Behaviour: An Integrated Perspective*, Cengage, 2009.
- BPP: *Organisational Behaviour*, Viva, 2009

## COMPUTER SCIENCE & ENGINEERING

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- Aswathappa: Organisational Behaviour, Himalaya, 2009
- Certo and Certo: Modern Management, 10/e, PHI, 2009
- R Satyaraju & A. Parthasarathy: Management Text and Cases, PHI, 2009.
- Prem Vrat, K K Ahuja, P K Jain: Case Studies in Management, Vikas, 2006.

### **Course outcomes:**

Students will be able to understand

- Evolution of Management and contribution of Management thinkers
- the relevance of environmental scanning, planning and to take decisions,
- Organizing and controlling
- Individual and group Behavior
- Leadership and Motivation.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – II Semester

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**Professional Elective -VI**  
**(R18CSE4261) Distributed Systems**

**Objectives**

- To understand what and why a distributed system is
- To understand theoretical concepts, namely, virtual time, agreement and consensus protocols
- To understand IPC, Group communication & RPC concepts.
- To understand the DFS and DSM Concepts.
- To understand the concepts of transaction in distributed environment and associated concepts, namely, concurrency control, deadlocks and error recovery.

**UNIT – I**

**Characterization of Distributed Systems :** Introduction, Examples of distributed Systems, Resource Sharing and the Web, Challenges.

**System Models :** Introduction, Architectural models and Fundamental models

**UNIT II**

**Time and Global States:** Introduction, Clocks, events and Process states, Synchronizing physical clocks, logical time and logical clocks, global states, distributed debugging.

**Coordination and Agreement:** Introduction, Distributed mutual exclusion, Elections, Multicast communication, consensus and related problems.

**UNIT – III**

**Inter Process Communication :** Introduction, The API for the Internet Protocols , External Data Representation and marshalling, Client-Server Communication, Group Communication, Case Study: IPC in UNIX.

**Distributed objects and Remote Invocation:** Introduction, Communication between distributed objects, Remote Procedure Call, Events and notifications, Case study: JAVA RMI.

**UNIT – IV**

**Distributed File Systems:** Introduction, File Service architecture, Case Study1: SUN network file systems, Case Study 2: .The Andrew File System.

**Name Services:** Introduction, Name Services and the Domain Name System, Directory Services, Case study of the Global Name Service

**Distributed Shared Memory:** Introduction, Design and Implementation issues, Sequential consistency and IVY case study, Release consistency and Munin case study, Other consistency models

**UNIT V**

**Transactions and Concurrency control:** Introduction, Transactions, Nested Transactions, Locks, Optimistic concurrency control, Timestamp ordering, Comparison of methods for concurrency control.

**Distributed Transactions:** Introduction, Flat and Nested Distributed Transactions, Atomic commit protocols, Concurrency control in distributed transactions, Distributed deadlocks, Transaction recovery

## **TEXT BOOKS:**

1. Distributed Systems, Concepts and Design, G Coulouris, J Dollimore and T Kindberg, Pearson Education, 4<sup>TH</sup> Edition, 2009.

## **REFERENCES:**

1. Distributed Systems: Principles and Paradigms, S. Tanenbaum and Maarten Van Steen, 2<sup>nd</sup> Edition, PHI.
2. Distributed Systems, An Algorithm Approach, Sukumar Ghosh, Chapman & Hali/CRC, Taylor & Fransis Group, 2007.

## **Outcomes**

- Understand foundations of Distributed Systems.
- Introduce the idea of peer to peer services and file system.
- Understand in detail the system level and support required for distributed system.
- Understand the issues involved in studying process and resource management.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – II Semester**

**L T P C**  
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**Professional Elective -VI**  
**(R18CSE4262) Cyber Forensics**

**objectives:** The student should be made to:

- Learn the security issues network layer and transport layer.
- Be exposed to security issues of the application layer.
- Learn computer forensics.
- Be familiar with forensics tools.
- Learn to analyze and validate forensics data.

**UNIT I : Network Layer Security & Transport Layer Security**

IPSec Protocol – IP Authentication Header – IP ESP – Key Management Protocol for IPSec. Transport layer Security: SSL protocol, Cryptographic Computations – TLS Protocol.

**UNIT II : E-mail Security & Firewalls**

PGP – S/MIME – Internet Firewalls for Trusted System: Roles of Firewalls – Firewall related terminology- Types of Firewalls – Firewall designs – SET for E-Commerce Transactions.

**UNIT III : Introduction to Computer Forensics**

Introduction to Traditional Computer Crime, Traditional problems associated with Computer Crime. Introduction to Identity Theft & Identity Fraud. Types of CF techniques – Incident and incident response methodology – Forensic duplication and investigation. Preparation for IR: Creating response tool kit and IR team. – Forensics Technology and Systems – Understanding Computer Investigation – Data Acquisition.

**UNIT IV : Evidence Collection and Forensics Tools**

Processing Crime and Incident Scenes – Working with Windows and DOS Systems. Current Computer Forensics Tools: Software/ Hardware Tools.

**UNIT V : Analysis and Validation**

Validating Forensics Data – Data Hiding Techniques – Performing Remote Acquisition – Network Forensics – Email Investigations – Cell Phone and Mobile Devices Forensics.

**Outcomes:**

Upon completion of the course, the student should be able to:

- Discuss the security issues network layer and transport layer.
- Apply security principles in the application layer.
- Explain computer forensics.
- Use forensics tools.
- Analyze and validate forensics data.

**Text books:**

- Man Young Rhee, “Internet Security: Cryptographic Principles”, “Algorithms and Protocols”, Wiley Publications, 2015.
- Nelson, Phillips, Einfinger, Steuart, “Computer Forensics and Investigations”, Cengage Learning, India Edition, 2016.



**References:**

- John R. Vacca, “Computer Forensics”, Cengage Learning, 2015
- Richard E. Smith, “Internet Cryptography”, 3rd Edition Pearson Education, 2014.
- Marjie T. Britz, “Computer Forensics and Cyber Crime”: An Introduction”, 3rd Edition, Prentice Hall, 2017.

**Outcomes**

After successful completion of the course, the learners would be able to

- Understand the definition of computer forensics fundamentals.
- Describe the types of computer forensics technology.
- Analyze various computer forensics systems.
- Illustrate the methods for data recovery, evidence collection and data seizure.
- Summarize duplication and preservation of digital evidence

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

**B.Tech. - IV Year – II Semester**

**L T P C**  
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**Professional Elective -VI**  
**(R18CSE4263) Human Computer Interaction**

**Objectives:**

You will gain an overview of Human-Computer Interaction (HCI), with an understanding of user interface design in general, and alternatives to traditional „keyboard and mouse“ computing; become familiar with the vocabulary associated with sensory and cognitive systems as relevant to task performance by humans; be able to apply models from cognitive psychology to predicting user performance in various human-computer interaction tasks and recognize the limits of human performance as they apply to computer operation; appreciate the importance of a design and evaluation methodology that begins with and maintains a focus on the user; be familiar with a variety of both conventional and non-traditional user interface paradigms, the latter including virtual and augmented reality, mobile and wearable computing, and ubiquitous computing; and understand the social implications of technology and their ethical responsibilities as engineers in the design of technological systems. Finally, working in small groups on a product design from start to finish will provide you with invaluable team-work experience.

**UNIT- I**

Introduction: Importance of user Interface – definition, importance of good design. Benefits of good design. A brief history of Screen design.

The graphical user interface – popularity of graphics, the concept of direct manipulation, graphical system, Characteristics, Web user – Interface popularity, characteristics- Principles of user interface.

**UNIT- II**

Design process – Human interaction with computers, importance of human characteristics human consideration, Human interaction speeds, understanding business junctions.

Screen Designing:- Design goals – Screen planning and purpose, organizing screen elements, ordering of screen data and content – screen navigation and flow – Visually pleasing composition – amount of information – focus and emphasis – presentation information simply and meaningfully – information retrieval on web – statistical graphics – Technological consideration in interface design.

**UNIT- III**

Windows – New and Navigation schemes selection of window, selection of devices based and screen based controls.

Components – text and messages, Icons and increases – Multimedia, colors, uses problems, choosing colors.

**UNIT- IV**

Software tools – Specification methods, interface – Building Tools.

## UNIT- V

Interaction Devices – Keyboard and function keys – pointing devices – speech recognition digitization and generation – image and video displays – drivers.

### TEXT BOOKS:

1. The essential guide to user interface design, Wilbert O Galitz, Wiley DreamTech.
2. Designing the user interface. 3rd Edition Ben Shneidermann, Pearson Education Asia.

### REFERENCE BOOKS:

1. Human – Computer Interaction. Alan Dix, Janet Finckay, Gre Goryd, Abowd, Russell Bealg, Pearson Education
2. Interaction Design Prece, Rogers, Sharps. Wiley Dreamtech.
3. User Interface Design, Soren Lauesen , Pearson Education.
4. Human –Computer Interaction,D.R.Olsen, Cengage Learning.
5. Human –Computer Interaction, Smith - Atakan, Cengage Learning.

### OUTCOMES

Upon completion of the course, the student should be able to:

- Design effective dialog for HCI.
- Design effective HCI for individuals and persons with disabilities.
- Assess the importance of user feedback.
- Explain the HCI implications for designing multimedia/ ecommerce/ e-learning Web sites.
- Develop meaningful user interface.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

<b>B.Tech. - IV Year – II Semester</b>			<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
			<b>0</b>	<b>0</b>	<b>14</b>	<b>7</b>
<b>(R18INF42P1) Project Work</b>						

**LIST OF OPEN ELECTIVES**

**Open Elective – I**

<b>S. No.</b>	<b>Course Code</b>	<b>Course Title</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
1	R18CIV3271	Disaster Management & Mitigation	3	0	0	3
2	R18CSE3272	Database Concepts				
3	R18ECE3273	Consumer Electronics				
4	R18EEE3274	Electrical Estimation & Costing				
5	R18INF3275	Information Technology Essentials				
6	R18MED3276	Introduction to Robotics				
7	R18HMS3277	Fundamentals of Entrepreneurship				
8	R18HMS3278	Day to Day Biology				

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
3	0	0	3

**(R18CIV3271) Disaster Management & Mitigation**

**Course Objectives**

The objective of this course is to provide an understanding of basic concepts of various disasters and its management. In addition, the course is expected to develop scientific temperament and mitigation techniques to manage disaster.

1. To understand basic concepts of disaster and hazards if India.
2. To study the various natural disasters.
3. To study the various manmade disasters.
4. To understand the disaster management principles.
5. To study the modern techniques used in disaster mitigation and management.

**UNIT I - Introduction To Disaster** - Meaning, Nature, Importance of Hazard, Risk, Vulnerability and Disaster Dimensions & Scope of Disaster Management - India's Key Hazards – Vulnerabilities - National disaster management framework - Disaster Management Cycle.

**UNIT II - Natural Disaster** - Natural Disasters- Meaning and nature of natural disaster; their types and effects. Floods, drought, cyclone, earthquakes, landslides, avalanches, volcanic eruptions, Heat and cold waves, Climatic change: global warming, Sea level rise, ozone depletion.

**UNIT III - Anthropogenic Disaster** - Man Made Disasters- Nuclear disasters, chemical disasters, biological disasters, building fire, coal fire, forest fire, oil fire, air pollution, water pollution, deforestation and industrial waste water pollution.

**UNIT IV - Approaches in Disaster Management** - Pre- disaster stage (preparedness) - Preparing hazard zonation maps, Predictability/ forecasting & warning - Preparing disaster preparedness plan Land use zoning - Preparedness through Information, education. Emergency Stage - Rescue training for search & operation - Immediate relief - Assessment surveys. Post Disaster stage – Rehabilitation - Social Aspect - Economic Aspect and Environmental Aspect.

**UNIT V - Disaster Mitigation** - Meteorological observatory - Seismological observatory - Hydrology Laboratory and Industrial Safety inspectorate. Technology in Disaster Management Emergency Management Systems (EMS) in the Disaster Management Cycle Remote Sensing and Geographic Information Systems(GIS) in Disaster Management, Contemporary Topics.

**TEXT BOOK**

1. Sharma.S.R, “Disaster management”, A P H Publishers, 2011.

**REFERENCES**

6. VenuGopalRao.K, “Geoinformatics for Disaster Management”, Manglam Publishers and Distributors, 2010.
7. Singh.R.B, “Natural Hazards and Disaster Management: Vulnerability and Mitigation”, Rawat Publications, 2006.
8. Gupta.H.K, “Disaster Management”, University Press, India, 2003.
9. Gupta.M.C, “Manuals on Natural Disaster management in India”, National Centre for Disaster Management,IIPA, New Delhi, 2001.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
3	0	0	3

(R18CSE3272) Database Concepts

**Course Objectives**

To study the concepts of Relational Database design and query languages

1. To provide a general introduction to relational model
2. To learn about ER diagrams
3. To learn about Query processing and Transaction Processing

**UNIT I: Introduction to Database Management** - Introduction to Database Management systems – History - Characteristics – Users- three-level architecture- Entity-- relationship data model.

**UNIT II: The Relational Data Model and Relational Algebra** - Data structures – Mapping E-R Model to Relational model – data manipulation – integrity – advantages – rules for fully relational systems – relational algebra – relational algebra queries.

**UNIT III: Structured Query Language and Normalization** - SQL – Data definition – manipulation – views SQL in procedural programming – data integrity and constraints – triggers – data control – database security. Normalization – Undesirable properties – single-valued normalization – desirable properties of decompositions – multivalued dependencies

**UNIT IV: Storage Indexing and Transactions Management** - Different types of memories – secondary storage – buffer management – file structures – heap files – sorted files – index and types – indexed sequential file – B-tree – B+ tree. Transaction management – concepts – examples – schedules – serializability – concurrency control – deadlocks – lock and multiple granularity – nonlocking techniques.

**UNIT V: Database Backup, Recovery and Security** - Database system failure – backup – recovery and concept of log – log-based recovery techniques – types of recovery – log-based immediate update recovery technique. Database Security – violations – identifications and authentication – authorization / access control – security of statistical databases – audit policy – internet applications and encryption, Contemporary Topics.

**TEXT BOOK**

1. Gupta.G.K, “Database Management Systems”, Tata McGraw Hill, 2011.

**REFERENCES**

1. Silberschatz, Korth.H and Sudarshan.S, “Database System Concepts”, 6th Edition, McGraw-HillInternational, 2011.
2. Hector Garcia-Molina, Jeffrey D.Ullman, Jennifer Widom, “Database System The Complete Book, 1st Edition, Pearson 2002.
3. RamezElmasri and ShamkantB.Navathe, “Fundamentals of Database Systems”, Fifth Edition, Pearson, 2008.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
3	0	0	3

**(R18ECE3273) Consumer Electronics**

**Course Objectives:**

- Students are able to understand consumer electronics fundamentals, microprocessors and microcontrollers, energy management and intelligent building perspective. Audio systems, Display systems, video systems and recording systems
- Student is able to demonstrate smart Home, Home Virtual Assistants, Home security systems and types of sensors RFID Home , kitchen electronics and smart alarms, smart toilet, smart floor and smart locks
- Students are able to discuss cordless telephones, Fax machines PDA's TABLETs Smart phones and Smart watches. Video conferencing systems, Internet enabled systems, Wi-Fi, Li-Fi, GPS and Tracking systems

**UNIT I: Consumer Electronics Fundamentals** - History of Electronic Devices- Vacuum Tubes, Transistors, Integrated Circuits- Moore Law, Semiconductor Devices, Diodes, Rectifiers, Transistors, Logic Gates, Combinational Circuits, ADC, DAC and Microprocessors, Microprocessor Vs Microcontrollers, Microcontrollers in consumer electronics, Energy management, Intelligent Building Perspective.

**UNIT II: Entertainment Electronics** - Audio systems: Construction and working principle of : Microphone, Loud speaker, AM and FM receiver, stereo, 2.1 home theatre, 5.1 home theatre . Display systems: CRT, LCD, LED and Graphics displays Video Players : DVD and Blue RAY. Recording Systems: Digital Cameras and Camcorders.

**UNIT III: Smart Home** - Technology involved in Smart home, Home Virtual Assistants- Alexa and Google Home. Home Security Systems - Intruder Detection, Automated blinds, Motion Sensors, Thermal Sensors and Image Sensors, PIR, IR and Water Level Sensors.

**UNIT IV: Home Appliances** - Home Enablement Systems: RFID Home, Lighting control, Automatic Cleaning Robots, Washing Machines, Kitchen Electronics- Microwave, Dishwasher, Induction Stoves, Smart Refrigerators, Smart alarms, Smart toilet, Smart floor, Smart locks.

**UNIT V: Communication Systems** - Cordless Telephones, Fax Machines, PDAs- Tablets, Smart Phones and Smart Watches. Introduction to Smart OS- Android and iOS. Video Conferencing Systems- Web/IP Camera, Video security, Internet Enabled Systems, Wi-Fi, IoT, Li-Fi, GPS and Tracking Systems, Contemporary Topics.

**TEXT BOOKS:**

1. Thomas L Floyd "Electronic Devices" 10th Edition Pearson Education Asia 2018.
2. Philp Hoff "Consumer Electronics for Engineers" - Cambridge University Press.1998.
3. Jordan Frith, " Smartphones as Locative Media ", Wiley. 2014.
4. Dennis C Brewer, " Home Automation", Que Publishing 2013.
5. Thomas M. Coughlin, "Digital Storage in Consumer Electronics", Elsevier and Newness 2012.



## COMPUTER SCIENCE & ENGINEERING

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### **Course Outcomes:**

- C325.1. summarize the consumer electronics fundamentals and explain about microprocessors and microcontrollers, energy management and intelligent building perspective (K2-Understand)
- C325.2. Demonstrate Audio systems, Display systems, video systems and recording systems (K3-Apply)
- C325.3. Describe the smart Home, Home Virtual Assistants, Home security systems and Different types of sensors (K2-Understand)
- C325.4. Outline the home enablement systems like RFID Home, kitchen electronics and smart alarms, smart toilet, smart floor and smart locks. (K4-Analyse)
- C325.5. Discuss cordless telephones, Fax machines PDA's TABLETs Smart phones and Smart watches.
- C325.6. Compare and explain Android and iOS and demonstrate Video conferencing systems, Internet enabled systems, Wi-Fi, Li-Fi, GPS and Tracking systems. (K5-Evaluate)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
3	0	0	3

**(R18EEE3274) Electrical Estimation & Costing**

**Unit I: Electrical Symbols and Diagrams:** (i) Need of symbols; List of symbols for electrical equipment and accessories used in electrical works. Light, fan and power circuits, alarm and indicating circuit, contactor control circuits as per I.S.S. (ii) Type of diagrams - Wiring diagrams (multiple and single line representation) and schematic diagrams as per I.S.S. (\* One Drawing Sheet for at least - 50 symbols).

**Wiring materials and accessories:** (1) Brief description, general specifications (as per I.S.S.) and approximate cost of different types of wires, cables, switches, distribution board, switch board, boxes, batten and its accessories, conduit and its accessories, lamp holders, socket outlets, plug ceiling roses. Fuse and energy meter used in domestic and power wiring installations.

**Unit II: Light and Fan Circuits:** Schematic and wiring diagrams (multiline and single line both) using junction boxes and looping systems for the following types of circuits:- (i) Light and fan controlled by necessary switches and regulators. (ii) Stair case wiring (iii) Corridor lighting (iv) One lamp controlled by three or more switches.

**Unit III: Principles of Estimating and Costing:** Purpose of estimating and costing, essentials of estimating and costing-market survey, price list and net prices, preparation of list of materials, calculation of material and labor cost, contingencies, overhead charges, profit and total cost. Estimation of Domestic Internal Wiring Circuits: (i) Description of various wiring systems and methods. (ii) Need of earthing and point to be earthed in internal wiring system as per IE rules. (iii) I.S. specifications, calculation of No. of points (light, fan, socket outlet), calculation of total load including domestic power, determination of no. of circuits, size of wires and cables, switches and main switch, distribution board and switch board, batten conduit and other wiring accessories.

**Unit IV: Estimation of Power Wiring:** I.S. specifications and I.E. rules, calculation of current for single and three phase motors. Determination of sizes of cables, conductors distribution board, main switches and starters for power circuits. Cost of equipment and accessories and schedule of materials. Estimation and cost of material and work for motors up to 20 H.P., pump sets and small workshops.

**Unit V: Estimation of Overhead and Underground Distribution Lines:** Main components of overhead lines-line supports, cross-arm, clamps, conductors and stay sets, lightning arrestors, danger plates, ant climbing devices, bird guards, jumpers etc., concreting of poles, earthing of transmission line, formation of lines, specification of materials for O.H. lines, I.S. specification and I.E. rules. Cost of material and work for overhead and underground lines upto 11 KV only.

**Estimation of Small Sub-Station:** Main equipment and auxiliaries installed on the substation. Estimation of materials required for a small distribution substation (indoor and outdoor type platform and pole mounted). Costing of material and work of above substations, Contemporary Topics.

**Text Books:**

1. S.K Bhattacharya, "Electrical Engineering Drawing & Design Estimating".Wiley Eastern Ltd. New Delhi.
2. Surjeet Singh, "Electrical Eesign& Drawing" S.K.Kataria& Sons New Delhi.

**Reference Books:**

1. O. P. Soni," Electrical Engg. Design & Drawing" SatyaPrakashan Delhi.

## SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
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(R18INF3275) Information Technology Essentials

### COURSE OBJECTIVES:

- To introduce the principles required for building web applications.
- To provide working knowledge of the technologies needed for web application development
- To know about scripting languages.
- To understand principles of database access and storage.
- To understand various applications related to Information Technology.

**COURSE OUTCOMES:** Student will be able to

- Design and deploy web-sites
- Design and deploy simple web-applications
- Create simple database applications
- Develop an information system
- Describe the basics of networking

**UNIT I: Web Essentials** - Creating a Website - Working principle of a Website - Browser fundamentals - Authoring tools - Types of servers: Application Server - Web Server - Database Server – HTML basics – HTML tags and their use

**UNIT II: Scripting Essentials** - Need for Scripting languages - Types of scripting languages - Client side scripting - Server side scripting - PHP - Working principle of PHP - PHP Variables - Constants - Operators – Flow Control and Looping - Arrays - Strings - Functions - File Handling - PHP and HTML - Cookies – Sessions - Authentication – Introduction to JavaScript

**UNIT III: Database Essentials** - Database management - Database terms - MySQL - commands – Data types – Indexes – Functions – Accessing MySQL using PHP.

**UNIT IV: Networking Essentials** - Fundamental computer network concepts - Types of computer networks - Network layers - TCP/IP model - Wireless Local Area Network - Ethernet - WiFi - Network Routing - Switching - Network components

**UNIT V: Application Essentials** - Creation of simple interactive applications - Simple database applications - Multimedia applications - Design and development of information systems – Personal Information System – Information retrieval system – Social networking applications, Contemporary Topics

### TEXT BOOKS:

1. Robin Nixon, "Learning PHP, MySQL, JavaScript, CSS & HTML5" Third Edition, O'REILLY, 2014.
2. James F. Kurose, "Computer Networking: A Top-Down Approach", Sixth Edition, Pearson, 2012.

### REFERENCES:

1. GottapuSasibhushanaRao, "Mobile Cellular Communication", Pearson, 2012.
2. R. Kelly Rainer , Casey G. Cegielski , Brad Prince, Introduction to Information Systems, Fifth Edition, Wiley Publication, 2014.
3. it-ebooks.org

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L T P C

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**(R18MED3276) Introduction to Robotics**

**COURSE OBJECTIVE:**To impart knowledge about the basics of robot components and applications.

**COURSE OUTCOMES:**

1. Basics of Robot anatomy
2. Working of end effectors and drive systems
3. Kinematics and transformation analysis of robot
4. Various types of robot sensors
5. Robot cell design and applications of robot

**UNIT I: Robot Basics** - Robot-Basic concepts, Need, Law, History, Anatomy, specification. Robot configurations-Cartesian, cylinder, polar and articulate.Robot wrist mechanism, Precision and accuracy of robot-simple problems.

**UNIT II: Robot Elements** - End effectors-Classification, Types of Mechanical actuation, Gripper force analysis, Gripper design, Robot drive system-Types, Position and velocity feedback devices-Robot joints and links-Types, Motion interpolation.

**UNIT III: Robot Kinematics** - Robot kinematics – Direct and inverse kinematics – 2 and 3 DOF of kinematics analysis-Robot trajectories – Control of robot manipulators – Point to point, Contouring motion- 2D and 3D Transformation-Scaling, Rotation, Translation, Homogeneous coordinates, multiple transformation-Simple problems.

**UNIT IV: Robot Sensors** - Sensors in robot – Touch sensors-Tactile sensor – Proximity and range sensors – Robotic vision sensor-Force sensor-Light sensors, Pressure sensors

**UNIT V: Robot Cell Design And Applications** - Robot work cell design and control – Safety measures in Robot – Robot cell layouts – Multiple robots and machine interference – Robot cycle time analysis – Industrial applications of robots, Nanorobots, Robot programming-Basic program, Contemporary Topics.

**TEXT BOOKS:**

1. Deb.S.R, “Robotics Technology and Flexible Automation”, Tata McGraw – Hill Publishing Company Limited, 2010.
2. Mikell. P. Groover, ‘Industrial Robotics Technology’, Programming and Applications, McGraw Hill Co, 2008.

**REFERENCES:**

1. Klafter.R.D, Chmielewski.T.A, and Noggin’s., “Robot Engineering : An Integrated Approach”, Prentice Hall of India Pvt. Ltd.,1994.
2. Fu.K.S, Gonzalez.R.C&Lee.C.S.G, “Robotics control, sensing, vision and intelligence”, McGraw Hill Book co, 1987
3. Craig.J.J, “Introduction to Robotics mechanics and control”, AddisonWesley, 1999.
4. Ray Asfahl.C, “Robots and Manufacturing Automation”, John Wiley & Sons Inc., 1985.
5. Kozyrey, Yu. “Industrial Robotics”, MIR Publishers Moscow, 1985.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE- I

L	T	P	C
3	0	0	3

**(R18HMS3277) Fundamentals of Entrepreneurship**

**COURSE OBJECTIVES:** To create awareness on entrepreneurship among engineering students and stimulating self-motivation to start up enterprise

**COURSE OUTCOMES:**

1. To provide awareness about entrepreneurship
2. To develop idea generation, creative and innovative skills
3. To self-motivate the students by making aware of different opportunities and successful growth stories
4. To learn how to start an enterprise and design business plans those are suitable for funding by considering all dimensions of business.
5. To understand entrepreneurial process by way of studying different case studies and find exceptions to the process model of entrepreneurship.
6. To run a small enterprise with small capital for a short period and experience the science and art of doing business.

**UNIT I: Introduction to Entrepreneurship** - Understanding the Meaning of Entrepreneur; Characteristics and Qualities of an Entrepreneur; Entrepreneurs Vs Intrapreneurs and Managers; Classification of Entrepreneurs; Factors Influencing Entrepreneurship; Entrepreneurial Environment; Entrepreneurial Growth; Problems and Challenges of Entrepreneurs; Entrepreneurial Scenario in India.

**UNIT II: Micro, Small and Medium Enterprises (MSMEs)** - MSMEs – Definition and Significance in Indian Economy; MSME Schemes, Challenges and Difficulties in availing MSME Schemes, Forms of Business; Women Entrepreneurship; Rural Entrepreneurship; Family Business and First Generation Entrepreneurs.

**UNIT III: Idea Generation and Feasibility Analysis** - Idea Generation; Creativity and Innovation; Identification of Business Opportunities; Market Entry Strategies; Marketing Feasibility; Financial Feasibilities; Political Feasibilities; Economic Feasibility; Social and Legal Feasibilities; Technical Feasibilities; Managerial Feasibility, Location and Other Utilities Feasibilities.

**UNIT IV: Business Model and Plan in Respective Industry** - Business model – Meaning, designing, analyzing and improvising; Business Plan – Meaning, Scope and Need; Financial, Marketing, Human Resource and Production/Service Plan; Business plan Formats; Project report preparation and presentation; Why some Business Plan fails?

**UNIT V: Financing and How to Start up Business?** - Financial opportunity identification; Banking sources; Non-banking Institutions and Agencies; Venture Capital – Meaning and Role in Entrepreneurship; Government Schemes for funding business; Pre launch, Launch and Post launch requirements; Procedure for getting License and Registration; Challenges and Difficulties in Starting an Enterprise, Contemporary Topics.

**TEXT BOOKS :**

1. Jayshree Suresh, “Entrepreneurial Development”, Margham Publishers, Chennai, 2011.
2. Poornima M Charantimath, “Entrepreneurship development small business enterprises”, Pearson, 2013.

### REFERENCES:

1. Raj Shankar, "Entrepreneurship: Theory And Practice", Vijay Nicole imprints ltd in collaboration with Tata Mc-graw Hill Publishing Co.ltd.-new Delhi, 2012
2. Robert D. Hisrich, Mathew J. Manimala, Michael P Peters and Dean A. Shepherd, "Entrepreneurship", 8th Edition, Tata Mc-graw Hill Publishing Co.ltd.-new Delhi, 2012
3. Martin Roger, "The Design of Business", Harvard Business Publishing, 2009
4. Roy Rajiv, "Entrepreneurship", Oxford University Press, 2011
5. Drucker.F, Peter, "Innovation and Entrepreneurship", Harper business, 2006.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – II Semester

OPEN ELECTIVE - I

L	T	P	C
3	0	0	3

**(R18HMS3278) Day to Day Biology**

**COURSE OBJECTIVE:** The purpose of this study is to know and understand the involvement of biology in day-to-day life. This would give insight into his or her own biological system, the diseases and disorders, antibiotics, and importance of environment in human life. This also provides application of biology in day to day life.

**COURSE OUTCOMES:**

1. The student can understand the biology of human system and health.
2. This provides student with a scope for selection of healthy food and sustain environment.

**UNIT I: Biology of Human Diseases and Disorders** - Diabetes mellitus, communicable diseases, genetic disorders, vector borne diseases, antibiotics - mode of action.

**UNIT II: Biology for Human** - Blood pressure, immune system and immunity, cardiac infarction, in vitro fertilization, cord blood bank, stem cells.

**UNIT III: Biology of Cosmetics and Detergents** - Biology of complexion and texture, bioactive natural products in industrial use, bio surfactants, antioxidants.

**UNIT IV: Biology and Nutrition** - Dietary index, carbohydrates, proteins and fats, HDL and LDL, dairy products and application, herbal plants and home remedies.

**UNIT V: Biology and Environment** - Water pollution, air pollution, bioremediation, species biodiversity, global warming and greenhouse effect, Contemporary Topics.

**TEXT BOOKS:**

1. Gareth J. Price, Biology: An Illustrated Guide to Science, Diagram Group, Infobase Publishing, 2006.
2. Pam Dodman, Real-Life Science Biology, Walch Publishing, 2008.

**REFERENCES:**

1. Biology: The Science of Life, Stephen Nowicki, <http://www.thegreatcourses.com/tgc/courses>.
2. Neil Schlager, Science of everyday things: Real-Life Biology, Gale Publishing 2002.

## Open Elective –II

S. No.	Course Code	Course Title	L	T	P	Credits
1	R18CIV4181	Green Building Engineering	3	0	0	3
2	R18CSE4182	Cyber Security Fundamentals				
3	R18ECE4183	Principles of Modern Communication Systems				
4	R18EEE4184	Illumination Engineering				
5	R18INF4185	E-Commerce				
6	R18MED4186	Industrial Design & Ergonomics				
7	R18HMS4187	Creative Writing				
8	R18HMS4188	Design Thinking				



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18CIV4181) Green Building Engineering**

**Course Outcomes:** On successful completion of this course the student will be able to:

1. Describe the concepts of Green building
2. Adopt Renewable energy for buildings.
3. Implement Automation techniques in buildings.
4. Describe Actuator techniques for Automation
5. Choose appropriate materials for Green buildings

**UNIT 1 Concept of Green Buildings :** Green building initiatives, its origin, characteristics of a green building, green buildings in India, certification of green buildings.Criteria for rating – sustainability. Depleting natural resources of building materials; renewable and recyclable resources; energy efficient materials; green cement, biodegradable materials, smart materials, engineering evaluation of these materials. Case study.

**UNIT 2 Sources of Energy** Renewable and non-renewable sources of energy ; coal, petroleum, nuclear, wind, solar, hydro, geothermal sources; potential of these sources, hazards, pollution; global scenario with reference to demand and supply in India. Energy arises. Carbon Emission: Forecasting, control of carbon emission, air quality and its monitoring carbon foot print; environmental issues, minimizing carbon emission.

**UNIT 3 - Intelligent Buildings** Intelligent buildings-Building automation-Smart buildings- Building services in high rise buildings-Green buildings-Energy efficient buildings for various zones-Case studies of residence, office buildings and other buildings in each zones. Case Study.

**UNIT 4 Actuator Techniques** Actuator and actuator materials – Piezoelectric and Electrostrictive Material – Magneto structure Material – Shape Memory Alloys – Electrorheological Fluids– Electromagnetic actuation – Role of actuators and Actuator Materials.

**UNIT 5 Materials For "Green" Systems** Green materials, including biomaterials, biopolymers, bioplastics, and composites Nanotech Materials for Truly Sustainable Construction: Windows, Skylights, and Lighting. Paints, Roofs, Walls, and Cooling.Multifunctional Gas Sensors, Biomimetic Sensors, Optical Interference Sensors Thermo-, light-, and stimulus-responsive smart materials, Contemporary Topics.

**TEXT BOOKS**

1. Sustainable Construction , Charles J. Kibert.,Third Edition
2. Green Building A to Z, Jerry Yudelson.

**REFERENCE BOOKS**

1 Advanced Technology for Smart buildings,James Sinopoli

E BOOKS <https://www.springer.com/in/book/9789811010002>

<https://www.elsevier.com/books/smart-buildings/casini/978-0-08-100635-1>

MOOC<https://www.mooc-list.com/tags/green-building>

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18CSE4182) Cyber Security Fundamentals**

**Course Objectives:**

1. Understand the need for Cyber security and its related threats and attacks
2. Learn methods to become secure in the cyber world and securely communicate in the cyber world
3. Become knowledgeable about the best practices related to cyber security, regulations and laws associated with the same.

**Course Outcomes:**

The broad education necessary to understand the impact of engineering solutions in a global, economic, environmental and societal context

**UNIT I: Need for Cyber Security** - Introduction to security- CIA triad-Case studies- security attacks-issues related to social networking - Guidelines

**UNIT II: Methods to Secure yourself in the Cyber World** - Why and What of Reversible and Irreversible Cryptographic mechanisms? Applications of Digital Signature - Good password practices

**UNIT III: E-Commerce: Secure Transactions** - What is E-commerce? – Online banking security-Online shopping fraud Guidelines and Recommendations

**UNIT IV: EVERYDAY SECURITY** - Connecting your laptop, mobile devices, PDAs to Internet- Managing your browser-Facebook Security-E-mail security – Safe guarding from Viruses: Antiviruses– Best practices and guidelines

**UNIT V: CYBER SECURITY LAWS AND COMPETENT AUTHORITIES** - Indian IT Act, 2008 - What is Cyber Forensics? – Functions of cybercrime cell – Responding to a cyber-attack, Contemporary Topics

**REFERENCES:**

1. “Information Security Awareness Handbook, ISEA, Department of Electronics and Information Technology”, Government of India, 2010
2. [deity.gov.in/sites/upload\\_files/dit/.../itact2000/it\\_amendment\\_act2008.pdf](http://deity.gov.in/sites/upload_files/dit/.../itact2000/it_amendment_act2008.pdf)
3. [www.schneier.com/blog/archives/2013/03/browser\\_security.html](http://www.schneier.com/blog/archives/2013/03/browser_security.html)
4. [www.dhSES.ny.gov/ocs/awareness-training-events/news/2010-03.cfm](http://www.dhSES.ny.gov/ocs/awareness-training-events/news/2010-03.cfm)
5. <https://www.watsonhall.com/e-commerce-security/>

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

(R18ECE4183) Principles of Modern Communication Systems

**Course Objectives:**

This course aims at:

- Establishing a firm foundation for the understanding of telecommunication systems, and the relationship among various technical factors when such systems are designed and operated
- To provide the student with an understanding of the mobile Cellular communications and their evolution.
- To equip the students with various kinds of wireless networks and its operations.
- To provide students with solid foundation in orbital mechanics and launches for the satellite communication
- Radar fundamentals and analysis of the radar signals

**UNIT I:** The evolution of electronic communication: From smoke signals to smart phones - History of communications: Theoretical Foundations, Development & Applications - Frequencies for communication - Frequency regulations - Overview of communication transmitter and receiver.

**UNIT II:** Mobile Cellular Communications: Evolution to cellular networks – Cellular systems generations and standards: 1G, 2G, 3G, 4G - Cellular network components - Components of a mobile phone - setting up a call process - Making a call process - Receiving a call process - Spectrum allocation: Policies and strategies, Role of TRAI.

**UNIT III:** Wireless Communication: Introduction - Bluetooth - Infrared communication - IEEE Wireless LANs (Wi-Fi) - IEEE 802.16 (WiMaX) - Future mobile and wireless networks: Introduction to 5G- device to device communication- IoT.

**UNIT IV:** Satellite: History of Satellite communication, Basics of Satellites, Types of Satellites, Capacity Allocation - Launch Vehicles and Orbits: Introduction to launching vehicles, Important Orbits, working of rocket, Three Pioneers of Rocketry - Basics of Global Positioning System (GPS) - Applications of GPS.

**UNIT V:RADAR& NAVIGATION:** Introduction, Radar Block diagram and Operation, Radar Frequencies, Applications of Radar. Navigation Systems: Introduction & methods of navigation, Instrument Landing System, Microwave landing system- Modern Navigation systems, Contemporary Topics.

**REFERENCES:**

1. S.Haykin, —Communication Systems, 4/e, John Wiley 2007
2. B.P.Lathi, —Modern Digital and Analog Communication Systems, 3/e, Oxford University Press,2007
3. Rappaport Theodore S - Wireless Communications: Principles and Practice, 2/E, Pearson
4. Education India, 2010 5. Vijay. K. Garg, —Wireless Communication and Networking, Morgan Kaufmann Publishers, 2007.
5. T.Pratt, C. Bostian and J.Allnutt; —Satellite Communications, John Wiley and Sons, Second Edition., 2003
6. M. I .Skolnik —Introduction to Radar Systems, Tata McGraw Hill 2006.
7. Myron Kyton and W.R.Fried —Avionics Navigation Systems, John Wiley & Sons 1997.

### **Course outcomes**

After completion of the course, students will be able to:

- C415.1. Differentiate various elements, processes, and parameters in communication systems, and describe their functions, effects, and interrelationship (K2-Understand).
- C415.2. Interpret the mobile cellular concepts, standards and all generations of cellular systems. (K2-understand)
- C415.3. Describe the existing and emerging wireless standards and Compare various wireless networks and their specifications. (K5-Evaluate)
- C415.4. Demonstrate the history of Satellite communication, applications and orbit concepts, Placement of a Satellite in a Geo-Stationary orbit and GPS concept (K3- Apply)
- C415.5 Summarize the radar fundamentals and analysis of the radar signals. (K4- Analyze)
- C415.6 Explain the Navigation systems (K2-Understand).

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18EEE4184) Illumination Engineering**

**COURSE OBJECTIVES:**

- To provide an introduction to the fundamentals of illumination engineering and architectural lighting design.
- To impart lighting fundamentals, measurement, and technology and their application in the analysis and design of architectural lighting systems

**COURSE OUTCOME:** The students will be able to:

- i. Identify the criteria for the selection of lamps and lighting systems for an indoor or outdoor space
- ii. Perform calculations on photometric performance of light sources and luminaires for lighting design
- iii. Evaluate different types of lighting designs and applications

**UNIT I: Introduction of Light :** Types of illumination, Day lighting, Supplementary artificial lighting and total lighting, Quality of good lighting, Factors affecting the lighting-shadow, glare, reflection, Color rendering and stroboscopic effect, Methods of artificial lighting, Lighting systems-direct, indirect, semi direct, semi indirect, Lighting scheme, General and localized.

**UNIT II: Measurement of Light:** Definition of luminous flux, Luminous intensity, Lumen, Candle power, Illumination, M.H.C.P, M.S.C.P, M.H.S.C.P, Lamp efficiency, Brightness or luminance, Laws of illumination, Inverse square law and Lambert's Cosine law, Illumination at horizontal and vertical plane from point source, Concept of polar curve, Calculation of luminance and illumination in case of linear source, round source and flat source.

**UNIT III: Design of Interior Lighting :** Definitions of maintenance factor, Uniformity ratio, Direct ratio, Coefficients of utilization and factors affecting it, Illumination required for various work planes, Space to mounting height ratio, Types of fixtures and relative terms used for interior illumination such as DLOR and ULOR, Selection of lamp and luminance, Selection of utilization factor, reflection factor and maintenance factor Determination of Lamp Lumen output taking into account voltage and temperature variations, Calculation of wattage of each lamp and no of lamps needed, Layout of lamp luminaire, Calculation of space to mounting height ratio, Indian standard recommendation and standard practices for illumination levels in various areas, Special feature for entrance, staircase, Corridor lighting and industrial building.

**UNIT IV: Design of Outdoor Lighting:** Street Lighting : Types of street and their level of illumination required, Terms related to street and street lighting, Types of fixtures used and their suitable application, Various arrangements in street lighting, Requirements of good street lighting, Selection of lamp and luminaire, Calculation of their wattage, Number and arrangement, Calculation of space to mounting height ratio, Calculation of illumination level available on road.

## COMPUTER SCIENCE & ENGINEERING

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**UNIT V:Design of Outdoor Lighting:** Flood Lighting: Terms related to flood lighting, Types of fixtures and their suitable applications, Selection of lamp and projector, Calculation of their wattage and number and their arrangement, Calculation of space to mounting height ratio, recommended method for aiming of lamp.

Special Features of Aesthetic Lighting: Monument and statue lighting, Sports lighting, Hospital lighting, Auditorium lighting, Contemporary Topics.

### **Text Books:**

1. D.C. Pritchard Lighting, Routledge, 2016
2. Jack L. Lindsey, Applied Illumination Engineering, PHI, 1991
3. John Matthews Introduction to the Design and Analysis of Building Electrical Systems, Springer, 1993
4. M.A. Cayless, Lamps and Lighting, Routledge, 1996

### **References:**

1. IS CODE 3646
2. IS CODE 6665

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L T P C  
3 0 0 3

**(R18INF4185) E – COMMERCE**

**COURSE OUTCOMES:** At the end of the course, the students will be able to :

1. Understand the E – commerce strategies and value chains
2. Understand the E-commerce services
3. Understand E - commerce infrastructure, its applications and Supply Chain Management.
4. Know the availability of latest technology and applications of E-Payment Mechanism.
5. Apply E-Commerce in business-to-business application.

**UNIT 1: Electronic Commerce:** Overview, Definition, Advantages & Disadvantages of E-Commerce, Threats of E-Commerce, Managerial Prospective, Rules & Regulation for Controlling Commerce, Relationship Between E-Commerce & Networking, Different Types of Networking for E-Commerce, internet, Intranet, EDI Systems, Wireless Application Protocol: Definition, Hand Held Devices, Mobility & Commerce Model, Mobile Computing, Wireless Web, Web Security, Infrastructure Requirement for E-Commerce, Business Model of E-Commerce; Model Based on Transaction Type, Model Based on Transaction Party- B2B, B2C, C2B, C2C, E-Governance.

**UNIT 2: E-Strategy:** Overview, Strategic Methods for developing E-Commerce. Four C's (Convergence, Collaborative, Computing, Content Management & Call Center). Convergence: Technological Advances in Convergence - Types, Convergence and its implications, Convergence & Electronic Commerce. Collaborative Computing: Collaborative Product Development, contract as per CAD, Simulations Collaboration, Security. Content Management: Definition of Content, Authoring Tools and Content Management, Content Management, Content - partnership, repositories, convergence, providers, Web Traffic.

**UNIT 3: Traffic Management:** Content Marketing Call Center: Definition, Need, Tasks Handled, Mode of Operation, Equipment, Strength & Weakness of Call Center, Customer Premises Equipment (CPE).

**Supply Chain Management:** E-logistics, Supply Chain Portal, Supply Chain Planning Tools (SCP Tools), Supply Chain Execution(SCE), SCEFramework, Internet's Effect on Supply Chain Power.

**UNIT 4: E-Payment Mechanism:** Payment through card system, E-Cheque, E-Cash, E-Payment, Threats& Protections.

**E-Marketing:** Home - Shopping, E-Marketing, Tele- Marketing

**UNIT 5: Electronic Data Interchange (EDI):** Meaning, Benefits, Concepts, Application, EDI Model, Protocols (UN EDI, FACT/ GTDI), ANSIX-12, Data Encryption (DES/RSA)

Risks of E-Commerce: Overview, Security for E-Commerce, Security Standards, Firewall, Cryptography, Key Management, Password Systems, Digital Certificates, Digital Signatures, Contemporary Topics.

**Text Book:**

1. Electronic Commerce - Technologies & Applications, Bhaskar Bharat, TMH

**Reference Books:**

1. E-commerce, MM Oka, EPH
2. Frontiers of Electronics Commerce, Kalakotia, Whinston, Pearson Education
3. Electronic Commerce, Loshinpete, Murphy P. A., Jaico Publishing Housing
4. E-Commerce, Murthy, Himalaya Publishing.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18MED4186) Industrial Engineering & Ergonomics**

**UNIT 1:** Introduction: An approach to industrial design -elements of design structure for industrial design in engineering application in modern manufacturing systems. Ergonomics and Industrial Design: Introduction -general approach to the man- machine relationship- workstation design-working position.

**UNIT 2:** Control and Displays: Shapes and sizes of various controls and displays-multiple, displays and control situations - design of major controls in automobiles, machine tools etc Ergonomics and Production: ergonomics and product design -ergonomics in automated systems- expert systems for ergonomic design. Anthropometric data and its applications in ergonomic, design- limitations of anthropometric data- use of computerized database.

**UNIT 3:** Visual Effects of Line and Form: The mechanics of seeing- psychology of seeing general influences of line and form. Color: Color and light -color and objects- color and the eye -color consistency- color terms- reactions to color and color continuation -color on engineering equipment.

**UNIT 4:** Aesthetic Concepts: Concept of unity- concept of order with variety -concept of purpose style and environment- Aesthetic expressions. Style-components of style- house style, observation style in capital goods, case study.

**UNIT 5:** Industrial Design in Practice: General Design -specifying design equipment- rating the importance of industrial design -industrial design in the design process, Contemporary Topics.

**REFERENCE BOOKS:**

1. Industrial Design for Engineers - Mayall W.H. - London Hiffee books Ltd.-1988.
2. Applied Ergonomics Hand Book - Brain Shakel (Edited) - Butterworth scientific. London
3. Introduction to Ergonomics - R. C. Bridger - McGraw Hill Publications -1995.
4. Human Factor Engineering - Sanders & McCormick - McGraw Hill Publications – 6<sup>th</sup> edition,2002.



**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18HMS4187) Creative Writing**

**COURSE OBJECTIVE:** This course introduces students to the practice of creative writing in the genres of poetry and fiction. In addition to honing their skills as creative writers, students will develop a critical vocabulary that will aid them in discussing poems and fiction produced by their peers. This course allows for experimentation with writing poetry, short fiction, and creative nonfiction in a writing workshop setting. Far from undertaking the task of making student a professional writer, this class has its goal to familiarize the learner with the dynamics of imaginative literature, the synergy of form and content, and with what makes a particular work effective.

**COURSE OUTCOMES:**

1. Discuss with some confidence many of the rhetorical devices, from metaphor to enjambment associated with creative writing.
2. Appreciate the complexity of Poetry, Short Fiction, and Creative Nonfiction.
3. Understand the importance of Creative Writing as a means of self-expression.
4. Read and discuss with enhanced understanding Poetry, Short Fiction, and Creative Nonfiction
5. Show improvement in writing and analytical skills.

**UNIT I: Introduction to Literary Forms** - Elements of Poetry - Rhythm and Meter Poetic Forms – Ballad, Lyrics, Elegy, Odes, Haiku, Sonnets Literary Genres- Short Fiction, Drama, and Non-Fiction

**UNIT II: Poetry Writing** - Appreciation of the form and content of poem Techniques - figurative language - (structure - rhythm – imagery – tone – style point of view, voice - read and discuss numerous poems)

Ballad - The Ballad of the Landlord by Langston Hughes; Lyrics - Kubla Khan by Samuel Taylor Coleridge Elegy - Elegy Written in a Country's Churchyard by Thomas Gray Odes – Ode to a Nightingale by John Keats; Haiku - This Other World by Richard Wright Sonnet - On His Blindness by John Milton Students Creative Assignment – Students will write three poems.

**UNIT III: Short Fiction / Novel** - Elements of Fiction - Character – Plot- Setting – Theme - Style; Narrator - Point of view - Tone – Suspension of Disbelief. Genres - Adventure, Comic, Fantasy, Gothic, Romance, Historical, Horror, Supernatural, Thriller, Science Fiction - Gooseberries by Anton Chekhov Short Story - My Lost Dollar by Stephen Leacock Students Creative Assignment – Students will write one Short Story

**UNIT IV: Drama** - Elements of Drama - Character Plot, Theme, Dialogue, Convention, Genre, Audience, Stagecraft, Design, Conversions Drama – The King of the Dark Chamber by Rabindranath Tagore Students Creative Assignment- Students will write a review of the drama read in the class.

**UNIT V: Non Fiction** - Prose, Biography, Memoirs, and Personal Essays Walden or Life in the Woods by Henry David Thoreau Students Creative Assignment - Students will write one or two essays, Contemporary Topics.

**REFERENCES**

1. Candace H. Schaefer, Rick Diamond. 1998. The Creative Writing Guide: A Path to Poetry, Nonfiction, and Drama, Longman, New York, USA
2. Shelly Clark and Marjone Saisa, 2009. Road Trip: Conversations with Writers, The Backwaters Press, Nebraska, USA
3. Nikki Moustaki (ed.), 1998. Writing Fiction: The Practical Guide from New York's Acclaimed Creative Writing School, Publisher: Bloomsbury, ISBN: 0156005743.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - II

L	T	P	C
3	0	0	3

**(R18HMS4188) Design Thinking**

**Course Objectives:**

- To create awareness of design among students of engineering
- To motivate students to think of design before implementing an engineering project
- To teach a systematic approach to identifying and defining a problem before brainstorming for a solution
- To instill a sense of significance towards applying creativity to product and service design

**Course Outcomes:** Upon completion of this course, the student shall be

1. Learn to identify design principles from an engineering perspective
2. Cultivate sensitivity towards design aspects in objects made by engineers and non-engineers, which are typically used in daily life
3. Understand and create visual design elements to communicate more effectively
4. Construct clear problem statements, understand the importance of validation, and design services creatively
5. Develop fundamental team skills: working in teams and managing teams, strategizing tasks, and streamlining activities pertaining to a project

**Students' Responsibilities:**

1. Students will form teams of 3–5 members each, while working collaboratively throughout the semester.
2. Students will present and report the tasks to the class and to the concerned faculty members and design experts, using their oral and written communication skills as well as creativity and team skills.
3. Students must proactively engage in observing the objects and processes which are part of their daily life and society from a design perspective and discuss with peers to learn collaboratively.

**UNIT 1:** Design Overview and Motivation History and Context of birth of Design; Design thinking: Introduction and Motivation; Various definitions and interpretations of design, Design Vocabulary; Design in Indian Context; Art and Design: Art in Design, Design beyond Art; Design in Creative Industries

**UNIT 2:** Design Sensitization for Engineers- Design Engineering vs. Engineering Design, Examples of Engineering Design and Design Engineering in various engineering domains, Examples of design failures leading to bad products and services, Real-world examples of bad design that caused engineering and technological disasters, Domain-specific Engineering Design examples

**UNIT 3:** Design Thinking Foundations The Design Double Diamond: Discover-Define-Develop-Deliver User-centric design approaches: Importance of user-centricity for design, Empathisation, Empathy Maps, Data collection from users and for users, Data Validation Responsible Innovation and Ethical Design: Ethics as foundation for design, Concern for environment and sustainability

## COMPUTER SCIENCE & ENGINEERING

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**UNIT 4:** Communication Skills for Design, Culture and Art Communication Media to express an idea: Visuals, Text, Voice and Audio, Info graphics General guidelines for a good Presentation: Target audience, slideshow templates, appropriate visual elements, presentation styles, guidelines General guidelines for a good Report: Documentation classification, standards, styles, and templates Modes of communication: Reports and documents, Presentation, poster, graphic, blog or website. Understanding Art in Design: Need for creativity, Elements of Visual Design Aesthetics: Influences and impressions of Colors, Shapes, Layouts, Patterns, and Fonts as Design Elements

**UNIT 5:** Applied Creativity and Design for Services Methods to brainstorm solutions for user issues; Combining solutions to workable solution concepts; Identifying the user needs in a service-driven economy; Process Flows and Customer Experience considerations for designing and improving services; 5 Why's; Service Delivery Pathways. Doing Design Looking for a problem, Ideation and Rules of Ideation, Framing and stating the problem; Basic considerations of Prototyping/ Model Building, Basics of Testing and Validation, Incorporating feedback, Contemporary Topics.

### TEXT BOOKS:

1. Daniel Ling, "Complete Design Thinking Guide for Successful Professionals", CreateSpace Independent Publishing, 2015 (ISBN: 978-1514202739)
2. Tim Brown, "Change by Design", Harper Business, 2012 (ISBN: 978-0062337382)
3. Jimmy Jain, "Design Thinking for Startups: A Handbook for Readers and Workbook for Practitioners", Notion Press, 2018 (ISBN: 978-1642495034)
4. Beverly Rudkin Ingle, "Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work", APress, 2013 (ISBN: 978-1430261810)

### REFERENCES:

1. Donald A. Norman, "The Design of Everyday Things", MIT Press, 2013 (ISBN: 978-0262525671)
2. Bruno Munari, "Design As Art", Penguin UK, 2009 (ISBN: 978-0141035819)
3. Tom Kelly, Jonathan Littman, "The Art of Innovation", HarperCollins Business, 2002 (ISBN: 978-0007102938)
4. Thomas Lockwood, "Design Thinking: Integrating Innovation, Customer Experience, and Brand Value", Allworth Press, 2009 (ISBN: 978-158115)

## **Open Elective –III**

<b>S. No.</b>	<b>Course Code</b>	<b>Course Title</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Credits</b>
<b>1</b>	<b>R18CIV4291</b>	<b>Remote Sensing Concepts</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>2</b>	<b>R18CSE4292</b>	<b>Fundamentals of Soft Computing</b>				
<b>3</b>	<b>R18ECE4293</b>	<b>Audio &amp; Video Engineering</b>				
<b>4</b>	<b>R18EEE4294</b>	<b>Non Conventional Energy Resources</b>				
<b>5</b>	<b>R18INF4295</b>	<b>Information Security Fundamentals</b>				
<b>6</b>	<b>R18MED4296</b>	<b>Total Engineering Quality Management</b>				
<b>7</b>	<b>R18HMS4297</b>	<b>Human Values &amp; Professional Ethics for Engineers</b>				
<b>8</b>	<b>R18HMS4298</b>	<b>Science Fiction</b>				

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

L	T	P	C
3	0	0	3

**(R18CIV4291) Remote Sensing Concepts**

**COURSE OBJECTIVES:** To introduce the concepts of remote sensing processes and its components. To expose the various remote sensing platforms and sensors and to introduce the elements of data interpretation

**COURSE OUTCOMES:**

1. At the end of the course the student will be able to understand
2. The characteristics of electromagnetic radiation and its interaction with earth features
3. The types and configuration of various satellites and sensors
4. The elements of data interpretation

**UNIT I: Remote Sensing and Electromagnetic Spectrum-** Definition – components of RS – History of Remote Sensing – Merits and demerits of data collation between conventional and remote sensing methods - Electromagnetic Spectrum – wave theory, particle theory, Stefan – Boltzmann Law and Wien’s Law – visible and non-visible spectrum – Radiation sources: active & passive; Radiation Quantities

**UNIT II: EMR Interaction with Atmosphere-** Standard atmospheric profile – main atmospheric regions and its characteristics – interaction of radiation with atmosphere - Scattering (Rayleigh, Mie, non-selective scattering) absorption and refraction – Atmospheric effects on visible, infrared, thermal and microwave spectrum – Atmospheric windows.

**UNIT III: EMR Interaction with Earth-** Energy balance equation – Specular and diffuse reflectors – Spectral reflectance & emittance – Spectro radiometer / Spectrophotometer – Spectral Signature concepts – Typical spectral reflectance curves for vegetation, soil and water body – Factors affecting spectral reflectance of vegetation, soil and water body.

**UNIT IV: Platforms and Sensors-** Ground based platforms – Airborne platforms – Space borne platforms – Classification of satellites – Sun synchronous and Geosynchronous satellites – Resolution concepts – Scanners - Along and across track scanners – Orbital and sensor characteristics of different satellites – Airborne and Space borne TIR sensors – Calibration – S/N ratio – Passive/Active microwave sensing – Airborne and satellite borne RADAR – SAR – LIDAR , UAV – High Resolution Sensors

**UNIT V: Data Products and Visual Interpretation-** Photographic (film and paper) and digital products – quick look products - High Resolution data products data - ordering – interpretation – basic characteristics of image elements – interpretation keys (selective and elimination) – visual interpretation of natural resources, Contemporary Topics.

**TEXT BOOKS:**

1. Richards, Remote sensing digital Image Analysis-An Introduction Springer - Verlag 1993.
2. Lillesand, T.M. and Kiefer R.W. Remote Sensing and Image interpretation, John Wiley and Sons, Inc, New York, 2002.

### REFERENCES:

1. Janza, F.Z., Blue H.M. and Johnson,J.E. Manual of Remote Sensing. Vol.I, American Society of Photogrametry, Virginia, USA, 2002.
2. Verbyla, David, Satellite Remote Sensing of Natural Resources. CRC Press, 1995
3. Paul Curran P.J. Principles of Remote Sensing. Longman, RLBS, 2003.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

L	T	P	C
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**(R18CSE4292) Fundamentals of Soft Computing**

**COURSE OBJECTIVES:** The main objective of the Soft Computing Techniques to Improve Data Analysis Solutions is to strengthen the dialogue between the statistics and soft computing research communities in order to cross-pollinate both fields and generate mutual improvement activities.

**UNIT I: Introduction:** What is Soft Computing? Difference between Hard and Soft computing, Requirement of Soft computing, Major Areas of Soft Computing, Applications of Soft Computing. Neural Networks: What is Neural Network, Learning rules and various activation functions, Single layer Perceptrons, Back Propagation networks, Architecture of Back propagation(BP) Networks, Backpropagation Learning, Variation of Standard Back propagation Neural Network, Introduction to Associative Memory, Adaptive Resonance theory and Self Organizing Map, Recent Applications.

**UNIT II:Fuzzy Systems:** Fuzzy Set theory, Fuzzy versus Crisp set, Fuzzy Relation, Fuzzification, Minmax Composition, Defuzzification Method, Fuzzy Logic, Fuzzy Rule based systems, Predicate logic, Fuzzy Decision Making, Fuzzy Control Systems, Fuzzy Classification.

**UNIT III: Genetic Algorithm:** History of Genetic Algorithms (GA), Working Principle, Various Encoding methods, Fitness function, GA Operators- Reproduction, Crossover, Mutation, Convergence of GA, Bit wise operation in GA, Multi-level Optimization.

**UNIT 4: Hybrid Systems:** Sequential Hybrid Systems, Auxiliary Hybrid Systems, Embedded Hybrid Systems, Neuro-Fuzzy Hybrid Systems, Neuro-Genetic Hybrid Systems, Fuzzy-Genetic Hybrid Systems.

**UNIT V: GA based Backpropagation Networks:**

GA based Weight Determination, K - factor determination in Columns.

Fuzzy Backpropagation Networks: LR type Fuzzy numbers, Fuzzy Neuron, Fuzzy BP Architecture, Learning in Fuzzy BP, Application of Fuzzy BP Networks, Contemporary Topics.

**TEXT BOOKS:**

1. Neural Networks, Fuzzy Logic and Genetic Algorithms: Synthesis & Applications, S.Rajasekaran, G. A. Vijayalakshami, PHI.
2. Genetic Algorithms: Search and Optimization, E. Goldberg.
3. Neuro-Fuzzy Systems, Chin Teng Lin, C. S. George Lee, PHI.
4. Build\_Neural\_Network\_With\_MS\_Excel\_sample by Joe choong.

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(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

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**(R18ECE4293) Audio and Video Engineering**

**Course Objectives:**

- Student are able understand different amplifiers, graphic equalizer and Dolby NR recording systems TV fundamentals like concept of aspect ratio ,image continuity etc Color theory
- Student are able to discuss composite video signal ad CCIR B standard for color signal Transmission and reception, monochrome TV transmitter and receivers, Color TV transmitter and compare TV camera tubes, Color picture tube
- Student are able Illustrate of color TV receivers(PAL-D) and Differentiate between NTSC PAL and SCAM systems cable Television, MATV, CATV, CCTV, Cable TV network and DTH

**UNIT I: Hi Fi Audio Amplifier - Introduction to Amplifiers:** Mono, Stereo, Public Address; Difference between stereo amplifier and Mono amplifier; Block diagram of Hi Fi amplifier and explanation; Graphic equalizer concept, circuit diagram and operation. (5 Point Circuit diagram); Dolby NR recording system; Types of speaker woofer, Midrange and Tweeter; Cross over network circuit and its function.

**UNIT II:** TV Fundamentals - Concept of Aspect ratio, image continuity, interlace scanning, scanning periods, horizontal and vertical, vertical resolution, horizontal resolution; Vestigial sideband transmission, bandwidth for Colour signal, picture tube, brightness, contrast, viewing distance luminance, hue, saturation, compatibility; Colour theory, primary colors and secondary colors, additive Colour mixing subtractive Colour mixing; Composite Video Signal, Pedestal height, Blanking pulse, Colour burst, Horizontal sync pulse details, Vertical sync pulse details, Equalizing pulses, CCIR B standards for Colour signal transmission and reception.

**UNIT III:** TV Transmitters and Receiver - Audio and Video signal transmission; Positive and Negative modulation; Merits and Demerits of Negative modulation; Introduction to television camera tube (a) Vidicon; (b) Plumbicon; (c) Solid State camera based on CCD; Color Picture tube (a) PIL, (b) Delta gun picture tube; Block diagram of monochrome TV transmitter; Block diagram of Colour TV transmitter; Block diagram of monochrome TV Receiver.

**UNIT IV:** Colour TV - Block Diagram and operation of color TV receiver (PAL D type); Explain – YagiUda Antenna; Explain block diagram of PAL-D decoder with circuit diagram of chroma signal amplifier, Burst pulse blanking, Colour killer control, Basic Circuit for Separation of U and V signals. AGC Amplifier. Colour signal matrixing, RGB drive amplifiers; EHT generation: circuit explanation for line output stage using transistor or IC in Colour TV; Comparisons between NTSC, PAL and SCAM Systems.

**UNIT V:** Cable Television - Working principle and specification of following components : Dish antenna, LNBC, Multiplexer, Attenuators Connectors (two ways and three ways), Amplifier and cable; MATV,CATV and CCTV;Design concept for cable TV network; Block diagram of dB meter with working principle; Direct to Home System (DTH) Introduction and Block Diagram, Contemporary Topics.



### References :

1. Television & Radio Engineering (A.M. Dhake) Tata McGraw Hill.
2. Television Engg and Video System (R.G. Gupta) Tata McGraw Hill.
3. Audio Video Systems (R.G. Gupta) Tata McGraw Hill.
4. Modern TV Praticce (R.R. Gulati) New Age International.
5. Basic Radio and Television (S. Sharma) Tata McGraw Hill.
6. Colour Television Principles and Praticce (R.R. Gulati) New Age International.
7. Basic Television and Video System (Bernard Grob) Tata McGraw Hill.
8. Mono Chrome and Colour Television (R.R. Gulati) New Age International.
9. Modern CD Player Servicing Manual (ManoharLotia) BPB Publication.

### Course Outcomes:

After completion of the course, students will be able to:

- C423.1. Explain and differ ate the different amplifiers, graphic equalizer and Dolby NR recording systems (K3-apply)
- C423.2. Describe the TV fundamentals like concept of aspect ratio, image continuity etc Color theory (K2-Understand)
- C423.3. Discuss about composite video signal ad CCIR B standard for color signal Transmission and reception (K2-Understand)
- C423.4. Discuss monochrome TV transmitter and receivers, Color TV transmitter and compare TV camera tubes, Color picture tube (K5-Evaluate)
- C423.5. Diagram Illustrate of color TV receivers (PAL-D) and Differentiate between NTSC PAL and SCAM systems (K4-Analyse)
- C423.6. Explain about cable Television, MATV, CATV, CCTV, Cable TV network and DTH (K2-Understand)

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

L	T	P	C
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**(R18EEE4294) Non Conventional Energy Resources**

**Course Objectives**

This course helps the students to understand the importance, availability, conversion technologies of renewable energy resources and its applications

1. To emphasize the current energy status and role of non-conventional and renewable energy sources.
2. To familiarize various aspects of Solar energy and utilization
3. To familiarize various aspects of Wind energy and utilization
4. To familiarize various aspects of Biomass energy and utilization
5. To emphasize the significance of Green Energy Technologies.

**UNIT I: SOLAR ENERGY** - Solar radiation its measurements and prediction - Solar thermal collectors - Flat plate collectors, Concentrating collectors – Applications - Heating, Cooling, Desalination, Drying, Cooking, etc - Principle of photovoltaic conversion of solar energy - Types of solar cells and fabrication - Photovoltaic applications - Battery charging, Domestic lighting, Street lighting and water pumping.

**UNIT II: WIND ENERGY** - Wind energy - Energy chains - Application - Historical background, Merits and limitations - Nature of wind - Planetary and local day / night winds - Wind energy quantum - Power in wind- Turbine efficiency - Torque Thrust calculations Velocity at different heights - Site selection - Components of Wind Energy Conversion System (WECS).

**UNIT III: BIOMASS ENERGY** - Energy from Biomass - Biomass as Renewable Energy Source - Types of Bio mass Fuels - Solid, Liquid and Gas - Biomass Conversion Techniques- Wet Process, Dry Process-Photosynthesis - Biogas Generation - Factors affecting Biodigestion - Classification of bio gas plant - Continuous, Batch and Fixed Dome types - Advantages and Disadvantages.

**UNIT IV: TIDAL, OTEC, HYDEL AND GEOTHERMAL ENERGY** - Tidal energy: Tide – Spring tide, Neap tide – Tidal range – Tidal Power – Types of tidal power plant – Single and dual basin schemes – Requirements in tidal power plant - Ocean Thermal Energy Conversion (OTEC): Principle - Open and closed OTEC Cycles - Hydel Energy: Micro hydro - Geothermal Energy: Geothermal energy sources - Power plant and environmental issues.

**UNIT V: NEW ENERGY SOURCES** - Hydrogen as a renewable energy source - Sources of Hydrogen - Fuel for Vehicles - Hydrogen Production - Direct electrolysis of water, thermal decomposition of water, biological and biochemical methods of hydrogen production - Storage of Hydrogen - Gaseous, Cryogenic and Metal hydride - Fuel Cell – Principle of working, construction and applications, Contemporary Topics.

**TEXT BOOKS**

1. Rai.G.D, “Non- conventional resources of energy”, Khanna publishers, Fourth edition, 2010.
2. Khan. B.H, “Non-Conventional Energy Resources”, The McGraw Hills, Second edition, 2009.

### REFERENCES

1. Rao.S&Parulekar, “Energy Technology”, Khanna publishers, Fourth edition, 2005.
2. Pai.B.R and Ram Prasad.M.S, “Power Generation through Renewable Sources of Energy”, Tata McGraw Hill, New Delhi, 1991.
3. Bansal.N.K, Kleeman and Meliss, “Renewable energy sources and conversion Techniques”, Tata McGraw hill, 1990.
4. Godfrey Boyl “Renewable Energy: Power Sustainable Future”,Oxford University Press, Second edition, 2006.
5. Ryan O’Hayre, Suk-Won Cha and Whitney colella, “Fuel Cell Fundamentals”, Second edition, 2009.
6. John W Twidell and Anthony D Weir, “Renewable Energy Resources”, Taylor and Francis, 2006.
7. Freris.L.L, “Wind Energy Conversion systems”, Prentice Hall, UK, 1990.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

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**(R18INF4295) Information Security Fundamentals**

**COURSE OBJECTIVES:**

1. To provide impeccable knowledge on various technical aspects of Information Security & Computer Security principles
2. To provide foundation for understanding the key issues associated with protecting Computer Systems & Information Assets.
3. To provide competency in designing consistent & reasonable Information security system with appropriate Scanning & Enumeration mechanisms, determining the level of protection and Response to security incidents.

**UNIT I: Introduction to Information Security** - Introduction to Information Security, Need for Security - Threats to security & Attacks, Computer System Security and Access Controls - System access and data access.

**UNIT II: Communication Security** - Introduction to cryptography, cryptosystems, Encryption & Decryption Techniques - classical encryption techniques, communication channel used in cryptographic system, various types of ciphers, Cryptanalysis, Hash function and Data integrity, Security of Hashing function.

**UNIT III: Network** - Introduction to Network Security, Email Security, IP Security, Web Security, Kerberos, X.509 techniques.

**UNIT IV: Scanning & Enumeration Technology** - Malicious software, Firewalls, Honey pots, Intrusion Detection system, Intrusion Prevention system

**UNIT V: Ethics In Information Security** - Implementing Information Security, Legal Ethical & Professional issues in Information Security, Contemporary Topics.

**TEXT BOOKS:**

1. Matt Bishop, "Computer Security: Art and Science", Addison-Wesley Professional, First Edition, 2003. ISBN: 0201440997.
2. William Stallings, "Cryptography and Network Security", Pearson Education, Fourth Edition, 2006. ISBN: 8177587749

**REFERENCES:**

1. Michael E. Whitman, Herbert J. Mattord, "Principles of Information Security" Cengage Learning, Fourth Edition, 2010, ISBN: 1111138214
2. Charlie Kaufman, Radia Perlman, Mike Speciner, "Network security: private communication in a public world", Second Edition, ISBN: 0130460192.
3. Dieter Gollmann, "Computer Security", Third Edition, ISBN: 0470741155.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

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**(R18MED4296) Total Engineering Quality Management**

**COURSE OBJECTIVE:** To understand the Engineering and Management aspects of Planning, Designing, Controlling and Improving Quality in Manufactured products.

**COURSE OUTCOMES:**

1. To understand the fundamentals of quality
2. To understand the role of TQM tools and techniques in elimination of wastages and reduction of defects
3. To develop quality as a passion and habit

**UNIT I: Quality Gurus And TQM Kitemarks** - Evolution of TQM – Quality Guru’s – Edward Deming – Joseph Juran – Philip Crosby – Genichi Taguchi – Walter Shewart – Criteria for Deming’s Prize  
**UNIT II - PRODUCT DESIGN AND ANALYSIS (9 hours)** Basic Design Concepts and TQM – Design Assurance – Design Validation – Failure Mode Effect Analysis – Fault Tree Analysis – Design for Robustness – Value Analysis

**UNIT-III: Process Improvement and Modern Production Management Tools** - Six Sigma Approach – Total Productive Maintenance – Just-In-Time – Lean Manufacturing Paradigms

**UNIT IV: Quality Improvement Tools and Continuous Improvement** - Q-7 Tools – New Q-7 Tools – Quality Function Deployment – Kaizen – 5S – PokaYoke

**UNIT V: Quality Management Systems** - Quality Management Systems – Introduction to ISO9000 – TS16949:2002 and EMS14001 certifications, Contemporary Topics.

**TEXT BOOKS**

1. Total Engineering Quality Management, Sunil Sharma, 1st Edition, MacMillan India Limited.
2. Total Quality Management, Poornima M. Charantimath, 2nd Edition, Pearson Education.

**REFERENCES**

1. “Quality and Performance Excellence”, James R Evans, Edition, 7th Edition, Cengage Learning.
2. “Quality Management”, Howard S Gitlow, Alan J Oppenheim, Rosa Oppenheim, David M Levine, 3rd Edition, Tata McGraw Hill Limited.
3. “Fundamentals of Quality Control & Improvement”, Amitava Mitra, 3rd Edition, Wiley Publications, 2012.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

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(R18HMS4297) Human Values & Professional Ethics for Engineers

**Course Objectives:**

1. To know the different moral and ethical issues through various prominent theories.
2. To educate the code of ethics as well as the industrial standards and how they can be used for ensuring safety and reducing the risk.
3. To vocalize the Rights and Responsibilities of individuals.
4. To enable the students to imbibe and internalize the Values and Ethical Behavior in the personal and Professional lives.

**Course Outcome:** The students will understand the importance of Values and Ethics in their personal lives and professional careers. The students will learn the rights and responsibilities as an employee, team member and a global citizen.

**UNIT – I Introduction to Professional Ethics:** Basic Concepts, Governing Ethics, Personal & Professional Ethics, Ethical Dilemmas, Life Skills, Emotional Intelligence, Thoughts of Ethics, Value Education, Dimensions of Ethics, Profession and professionalism, Professional Associations, Professional Risks, Professional Accountabilities, Professional Success, Ethics and Profession.

**UNIT – II Basic Theories:** Basic Ethical Principles, Moral Developments, Deontology, Utilitarianism, Virtue Theory, Rights Theory, Casuist Theory, Moral Absolution, Moral Rationalism, Moral Pluralism, Ethical Egoism, Feminist Consequentialism, Moral Issues, Moral Dilemmas, Moral Autonomy.

**UNIT – III Professional Practices in Engineering:** Professions and Norms of Professional Conduct, Norms of Professional Conduct vs. Profession; Responsibilities, Obligations and Moral Values in Professional Ethics, Professional codes of ethics, the limits of predictability and responsibilities of the engineering profession. Central Responsibilities of Engineers – The Centrality of Responsibilities of Professional Ethics; lessons from 1979 American Airlines DC-10 Crash and Kansas City Hyatt Regency Walk away Collapse.

**UNIT – IV Work Place Rights & Responsibilities,** Ethics in changing domains of Research, Engineers and Managers; Organizational Complaint Procedure, difference of Professional Judgment within the Nuclear Regulatory Commission (NRC), the Hanford Nuclear Reservation. Ethics in changing domains of research – The US government wide definition of research misconduct, research misconduct distinguished from mistakes and errors, recent history of attention to research misconduct, the emerging emphasis on understanding and fostering responsible conduct, responsible authorship, reviewing & editing.

**UNIT – V Global issues in Professional Ethics:** Introduction – Current Scenario, Technology Globalization of MNCs, International Trade, World Summits, Issues, Business Ethics and Corporate Governance, Sustainable Development Ecosystem, Energy Concerns, Ozone Deflection, Pollution, Ethics in Manufacturing and Marketing, Media Ethics; War Ethics; Bio Ethics, Intellectual Property Rights, Contemporary Topics.

**TEXT BOOKS:**

1. Professional Ethics: R. Subramanian, Oxford University Press, 2015.
2. Ethics in Engineering Practice & Research, Caroline Whitbeck, 2e, Cambridge University Press 2015.

## REFERENCES

1. Engineering Ethics, Concepts Cases: Charles E Harris Jr., Michael S Pritchard, Michael J Rabins, 4e ,Cengage learning, 2015.
2. Business Ethics concepts & Cases: Manuel G Velasquez, 6e, PHI, 2008.

**SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY**

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - IV Year – I Semester

OPEN ELECTIVE - III

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**(R18HMS4298) Science Fiction**

**COURSE OBJECTIVES:** To help learners understand the link between Science and Technology and Humanities, especially Fiction form in Literature, with a view to instilling in them a sensitivity to the current issues of the world and probable issues that will crop up in the future world and imbibe in them a fine sensibility to appreciate and handle with balance the borderline problems of interdisciplinary nature with integrity and responsibility.

**COURSE OUTCOMES:**

1. To enable the learners to appreciate the literary form of Science Fiction
2. To give them a firsthand linguistic experience of the various types of Science Fiction novels
3. To equip the learners with the discretion to distinguish between a successful/effective science fiction novel and the one not so
4. To enhance the learners' communication skills and to develop their potential for creative writing
5. To spark off the dormant researcher in the learner so that he/she will use it for the betterment of the world

**UNIT I: Science Fiction – an Introduction** - 1. What is science fiction? Characteristics. 2. Classification 3. Types 4. A Historical Overview

**UNIT II: Novels of other Worlds** - 1. Utopian Science Fiction Novels Huxley, Aldous. Island.1932; Harper Perennial Classics, 2002. 2. Dystopian Science Fiction Novels Huxley, Aldous. Brave New World.Chatto and Windus, 1962.

**UNIT III: Novels of other Beings** - 1. Robots and Science Fiction Asimov, Isaac.I Robot.Granada, 1950. 2. Aliens and Science Fiction Card, Orson Scott. Ender's Game. Starscape, 2002.

**UNIT IV: Novels of Time Travel** -1. Travel into future a. H. G. Well's Time Machine. 2. Travel into past a. Asimov, Isaac and Robert Silverberg. Child of Time.Tor, 1993.

**UNIT V : Novels on Women's Issues** - 1. Man Controlling Women a. Shelley, Mary. Frankenstein.1818; Barnes and Noble, 2009. 2. Varied Identities of Women b. RUSS, JOANNA. THE FEMALE MAN. BEACON PRESS, 2000, Contemporary Topics

**REFERENCES**

1. Seed, David. "Science Fiction: A Very Short Introduction". OUP, 2011.
2. Roberts, Adam. "Science Fiction". 2 revised. Routledge, 2005.
3. Moylan, Tom and RaffaellaBaccolini. "Dark Horizons: Science Fiction and the Dystopian Imagination". Routledge, 2003.
4. Little, Judith.A. "Feminist philosophy and science fiction: utopias and dystopias", Prometheus Press, 2007.
5. Atwood, Margaret. "In Other Worlds".Anchor, 2012.
6. Reid, Robin.A. "Women in Science Fiction and Fantasy".Greenwood Press, 2009. 7. Schneider, Susan. "Science Fiction and Philosophy: From Time Travel to Superintelligence", Wiley Blackwell, 2009.
7. Drout, Michael D.C. From "Here to Infinity: An Exploration of Science Fiction Literature",. 7 CDs. Published in 2006 by Recorded Books.
8. Melzer, Patricia. "Alien Constructions: Science Fiction and Feminist Thought", University of Texas Press, 2006.