SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

(Permanently Affiliated to JNTUH, Approved by AICTE, New Delhi and Accredited by NBA, NAAC)
Sheriguda Village, Ibrahimpatnam Mandal, Ranga Reddy Dist. – 501 510

BACHELOR OF TECHNOLOGY
ARTIFICIAL INTELLIGENCE & DATA SCIENCE

CHOICE BASED CREDIT SYSTEM (CBCS)

ACADEMIC REGULATIONS, COURSE STRUCTURE AND SYLLABI FOR

I TO IV YEARS – I & II SEMESTERS

UNDER AUTONOMOUS STATUS FOR THE BATCHES ADMITTED FROM

THE ACADEMIC YEAR 2022 – 23

**B.Tech. Regular Four Year Degree Programme**
(For the batches admitted from the academic year 2022–23)
&
B.Tech. (Lateral Entry Scheme)
(For the batches admitted from the academic year 2023 - 24)

Note: The regulations here under are subject to amendments as may be made by the Academic Council of the College from time to time. Any or all such amendments will be effective from such date and to such batches of candidates (including those already undergoing the program) as may be decided by the Academic Council.
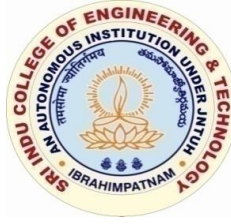
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Vision of the Institute

To be a premier institution in engineering & technology and management for competency, values and social consciousness

Mission of the Institute

IM_1: Provide high quality academic programs, training activities and research facilities.

IM_2: Promote continuous industry – institute interaction aimed at promoting employability, entrepreneurship, leadership and research aptitude among stakeholders

IM_3: Contribute the economic and technological development of the region, state and Nation.

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VISION of the Department

To be a technologically adaptive centre for computing by grooming the students as top notch professionals.

MISSION of the Department

DM1: **To offer quality education in computing.**

DM2: **To provide an environment that enables overall development of all the stakeholders.**

DM3: **To impart training on emerging technologies**

DM4: **To encourage participation of stakeholders in Research and Development.**

PROGRAM OUTCOMES (POs):

PO1	**Engineering Knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO2	**Problem Analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
PO3	**Design / Development of Solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
PO4	**Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO5	**Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
PO6	**The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO7	**Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
PO8	**Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO9	**Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PO10	**Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PO11	**Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO12	**Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM SPECIFIC OUTCOMES (PSOs):

PSO1 To apply the knowledge of Software Engineering, Data Communication, Web Technology and Operating Systems for building IOT and Cloud Computing applications.

PSO2 Design, develop and test software systems for worldwide network of computers to provide solutions to real world Problems.

PSO3 Analyze and recommend the appropriate IT infrastructure required for the implementation of a project.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

PEO1: Higher Studies: Graduate with an ability to pursue higher studies and get employment in reputed institutions and organizations.

PEO2: Domain Knowledge: Graduate with an ability to design and develop a product.

PEO3: Professional Career: Graduate with excellence by multidisciplinary approach to achieve successful professional career.

PEO4: Life Long Learning: Graduate with an ability to learn advanced skills to face professional competence through life long learning.

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
(An Autonomous Institution under UGC, New Delhi)
ACADEMIC REGULATIONS 2022 (BR22) FOR CHOICE BASED CREDIT SYSTEM (CBCS)
B.TECH. DEGREE COURSES
(Applicable for Students admitted from the academic year 2022-2023)

PRELIMINARY DEFINITIONS AND NOMENCLATURES

➢ *"*Autonomous Institute / College" means an institute / college designated as autonomous institute / college by the UGC, New Delhi and JNTUH Statutes, 2014.

➢ "Academic Autonomy" means freedom to a College in all aspects of conducting its academic programs granted by the University for promoting excellence.

➢ "Commission" means University Grants Commission (UGC), New Delhi.

➢ "AICTE" means All India Council for Technical Education.

➢ "University" means the Jawaharlal Nehru Technological University, Hyderabad.

➢ "College" means SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY, Hyderabad unless indicated otherwise by the context.

➢ "Programme" means: Bachelor of Technology (B.Tech) degree programme

➢ "Branch" means specialization in a programme like B.Tech degree programme in Electronics and Communication Engineering, B.Tech degree programme in Computer Science and Engineering etc

➢ "Course" or "Subject" means a theory or practical subject, identified by its course – number and course-title, which is normally studied in a semester. For example, R22MTH1111: Mathematics - I, R22CSE1113 : Programming for Problem Solving etc.

➢ T – Tutorial, P – Practical, D – Drawing, L - Theory, C – Credits

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
(An Autonomous Institution under UGC, New Delhi)
ACADEMIC REGULATIONS 2022 (BR22) FOR CHOICE BASED CREDIT SYSTEM (CBCS)
B.TECH. DEGREE COURSES
(Applicable for Students admitted from the academic year 2022-2022)

1.0 **Under-Graduate Degree Programme in Engineering & Technology (UGP in E&T)**

Sri Indu College of Engineering & Technology (SICET) offers a 4-year (8 semesters) Bachelor of Technology (B.Tech.) degree programme, under Choice Based Credit System (CBCS) with effect from the academic year 2022-23.

1.1 Courses of study

The following courses of study (Branches) are offered at present by the college with specialization in the B. Tech. Course:

SI. No.	Branch Code	Branch
1	1	CIVIL ENGINEERING
2	2	ELECTRICAL & ELECTRONICS ENGINEERING
3	3	MECHANICAL ENGINEERING
4	4	ELECTRONICS & COMMUNICATION ENGINEERING
5	5	COMPUTER SCIENCE & ENGINEERING
6	12	INFORMATION TECHNOLOGY
7.	33	COMPUTER SCIENCE AND INFORMATION TECHNOLOGY
8.	67	CSE (DATA SCIENCE)
9.	66	CSE (ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING)
10.	62	CSE (CYBER SECURITY)
11.	69	CSE – INTERNET OF THINGS (IoT)
12.	72	ARTIFICIAL INTELLIGENCE & DATA SCIENCE

2.0 Eligibility for Admission

2.1 Admission to the undergraduate(UG) programme shall be made either on the basis of the merit rank obtained by the qualified student in entrance test conducted by the Telangana State Government (EAMCET) or the University or on the basis of any other order of merit approved by the University, subject to reservations as prescribed by the government from time to time.

2.2 The medium of instructions for the entire undergraduate programme in Engineering & Technology will be English only.

3.0 B.Tech Program Structure

3.1 A student after securing admission shall complete the B.Tech. programme in a minimum period of four academic years (8 semesters), and a maximum period of eight academic years (16 semesters) starting from the date of commencement of first year first semester, failing which student shall forfeit seat in B.Tech course. Each student shall secure 160 credits (with CGPA ≥ 5) required for the completion of the undergraduate programme and award of the B.Tech. degree.

3.2 UGC/ AICTE specified definitions/ descriptions are adopted appropriately for various terms and abbreviations used in these academic regulations/ norms, which are listed below.

3.2.1 Semester Scheme

Each undergraduate programme is of 4 academic years (8 semesters) with the academic year divided into two semesters of 22 weeks ($\square$ 90 instructional days) each and in each semester - 'Continuous Internal Evaluation (CIE)' and 'Semester End Examination (SEE)' under Choice Based Credit System (CBCS) and Credit Based Semester System (CBSS) indicated by UGC, and curriculum/course structure suggested by AICTE are followed.

3.2.2 Credit Courses

All subjects/ courses are to be registered by the student in a semester to earn credits which shall be assigned to each subject/ course in an L: T: P: C (Lecture Periods: Tutorial Periods: Practical Periods: Credits) structure based on the following general pattern.

- One credit for one hour/ week/ semester for theory/ lecture (L) courses or Tutorials.
- One credit for two hours/ week/ semester for laboratory/ practical (P) courses.

Courses like Environmental Science, Constitution of India, Intellectual Property Rights, and Gender Sensitization lab are mandatory courses. These courses will not carry any credits.

3.2.3 Subject Course Classification

All subjects/ courses offered for the undergraduate programme in E&T (B.Tech. degree programmes) are broadly classified as follows. The College has followed almost all the guidelines issued by AICTE/UGC.

S. No.	Broad Course Classification	Course Group/ Category	Course Description
1	Foundation Courses (FnC)	BS – Basic Sciences	Includes mathematics, physics and chemistry subjects
2		ES - Engineering Sciences	Includes fundamental engineering subjects
3		HS – Humanities and Social sciences	Includes subjects related to humanities, social sciences and management
4	Core Courses (CoC)	PC – Professional Core	Includes core subjects related to the parent discipline/ department/ branch of Engineering.
5	Elective Courses (EℓC)	PE – Professional Electives	Includes core subjects related to the parent discipline/ department/ branch of Engineering.
6		OE – Open Electives	Elective subjects which include inter- disciplinary subjects or subjects in an area outside the parent discipline/ department/ branch of Engineering.
7	Core Courses	Project Work	B.Tech. project or UG project or UG major project or Project Stage I & II
8		Industry Training/ Internship/ Industry Oriented Mini- project/ Mini-Project/ Skill Development Courses	Industry Training/ Internship/ Industry Oriented Mini-Project/ Mini-Project/ Skill Development Courses
9		Seminar	Seminar/ Colloquium based on core contents related to parent discipline/ department/ branch of Engineering.
10	Minor courses	-	1 or 2 Credit courses (subset of HS)
11	Mandatory Courses (MC)	-	Mandatory courses (non-credit)

4.0 Course Registration

4.1 A 'faculty advisor or counselor' shall be assigned to a group of 20 students, who will advise the students about the undergraduate programme, its course structure and curriculum, choice/option for subjects/ courses, based on their competence, progress, pre- requisites and interest.

4.2 The academic section of the college invites 'registration forms' from students before the beginning of the semester through 'on-line registration', ensuring 'date and time stamping'. The on-line registration requests for any 'current semester' shall be **completed before the commencement of SEEs (Semester End Examinations) of the 'preceding semester'.**

4.3 A student can apply for **on-line** registration, **only after** obtaining the **'written approval'** from faculty advisor/counselor, which should be submitted to the college academic section through the Head of the Department. A copy of it shall be retained with the Head of the Department, Faculty Advisor/ Counselor and the student.

4.4 A student may be permitted to register for all the subjects/ courses in a semester as specified in the course structure with maximum additional subject(s)/course(s) limited to 6 Credits (any 2 elective subjects), based on **progress** and SGPA/ CGPA, and completion of the **'pre-requisites'** as indicated for various subjects/ courses, in the department course structure and syllabus contents.

4.5 Choice for **'additional subjects/ courses',** not more than any 2 elective subjects in any Semester, must be clearly indicated, which needs the specific approval and signature of the Faculty Advisor/Mentor/HOD.

4.6 If the student submits ambiguous choices or multiple options or erroneous entries during on-line registration for the subject(s) / course(s) under a given/ specified course group/ category as listed in the course structure, only the first mentioned subject/ course in that category will be taken into consideration.

4.7 Subject/ course options exercised through **on-line** registration are final and **cannot** be changed or inter-changed; further, alternate choices also will not be considered. However, if the subject/ course that has already been listed for registration by the Head of the Department in a semester could not be offered due to any inevitable or unexpected reasons, then the student shall be allowed to have alternate choice either for a new subject (subject to offering of such a subject), or for another existing subject (subject to availability of seats). Such alternate arrangements will be made by the Head of the Department, with due notification and time-framed schedule, within **a week** after the commencement of class-work for that semester.

4.8 Dropping of subjects/ courses may be permitted, only after obtaining prior approval from the faculty advisor/ counselor 'within a period of 15 days' from the beginning of the current semester.

4.9 **Open Electives:** The students have to choose three Open Electives (OE-I, II & III) from the list of Open Electives given by other departments. However, the student can opt for an Open Elective subject offered by his own (parent) department, if the student has not registered and not studied that subject under any category (Professional Core, Professional Electives, Mandatory Courses etc.) offered by parent department in any semester. Open Elective subjects already studied should not repeat/should not match with any category (Professional Core, Professional Electives, Mandatory Courses etc.) of subjects even in the forthcoming semesters.

4.10 **Professional Electives:** The students have to choose six Professional Electives (PE-I to VI) from the list of professional electives given.

5.0 Subjects/ courses to be offered

5.1 A subject/ course may be offered to the students, **only if** a minimum of 15 students opt for it.

5.2 More than **one faculty member** may offer the **same subject** (lab/ practical may be included with the corresponding theory subject in the same semester) in any semester. However, selection of choice for students will be based on - '**first come first serve** basis and CGPA criterion' (i.e. the first focus shall be on early **on-line entry** from the student for registration in that semester, and the second focus, if needed, will be on CGPA of thestudent).

5.3 If more entries for registration of a subject come into picture, then the Head of the Department concerned shall decide, whether or not to offer such a subject/ course for **two(or multiple) sections**.

5.4 In case of options coming from students of other departments/ branches/ disciplines (not considering **open electives**), first **priority** shall be given to the student of the '**parent department**'.

6.0 Attendance requirements:

6.1 A student shall be eligible to appear for the semester end examinations, if the student acquires a minimum of 75% of attendance in aggregate of all the subjects/ courses (including attendance in mandatory courses like Environmental Science, Constitution of India, Intellectual Property Rights, and Gender Sensitization Lab) for that semester. **Two periods** of attendance for each theory subject shall be considered, if the student appears for the mid-term examination of that subject. **This attendance should also be included in the attendance uploaded every fortnight in the University Website.**

6.2 Shortage of attendance in aggregate upto 10% (65% and above, and below 75%) in each semester may be condoned by the college academic committee on genuine and valid grounds, based on the student's representation with supporting evidence.

6.3 A stipulated fee shall be payable for condoning of shortage of attendance.

6.4 Shortage of attendance below 65% in aggregate shall in **NO** case be condoned.

6.5 **Students whose shortage of attendance is not condoned in any semester are not eligible to take their end examinations of that semester. They get detained and their registration for that semester shall stand cancelled,** including all academic credentials (internal marks etc.) of that semester**. They will not be promoted to the next semester.** They may seek re-registration for all those subjects registered in that semester in which the student is detained, by seeking re-admission into that semester as and when offered; if there are any professional electives and/ or open electives, the same may also be re-registered if offered. However, if those electives are not offered in later semesters, then alternate electives may be chosen from the **same** set of elective subjects offered under that category.

6.6 A student fulfilling the attendance requirement in the present semester shall not be eligible for readmission into the same class.

7.0 **Academic Requirements**

The following academic requirements have to be satisfied, in addition to the attendancerequirements mentioned in Item No. 6.

7.1 A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course, if student secures not less than 35% (14 marks out of 40 marks including minimum 35% of average Mid-Term examinations for 25 marks) in the internal examinations, not less than 35% (21 marks out of 60 marks) in the semester end examination, and a minimum of 40% (40 marks out of 100 marks) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together; in terms of letter grades, this implies securing **'C'** grade or above in that subject/ course.

7.2 A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to Real-time Research Project (or) Field Based Research Project (or) Industry Oriented Mini Project (or) Internship (or) Seminar, if the student secures not less than 40% marks (i.e. 40 out of 100 allotted marks) in each of them. The student is deemed to have failed, if he (i) does not submit a report on Industry Oriented Mini Project/Internship, or (ii) not make a presentation of the same before the evaluation committee as per schedule, or (iii) secures less than 40% marks in Real-time Research Project (or) Field Based Research Project (or) Industry Oriented Mini Project (or) Internship evaluations.

A student may reappear once for each of the above evaluations, when they are scheduled again; if the student fails in such 'one reappearance' evaluation also, the student has to reappear for the same in the next subsequent semester, as and when it is scheduled.

7.3 **Promotion Rules**

S. No.	Promotion	Conditions to be fulfilled
1	**First year first semester to firstyear second semester**	**Regular course of study of first yearfirst semester.**
2	**First year second semester toSecond year first semester**	**(i) Regular course of study of first year second semester.** **(ii) Must have secured at least 20 credits out of 40 credits i.e., 50% credits up to first year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.**
3.	**Second year first semester toSecond year second semester**	**Regular course of study of second yearfirst semester.**
4	**Second year second semester toThird year first semester**	**(i) Regular course of study of secondyear second semester.** **(ii) Must have secured at least 48 credits out of 80 credits i.e., 60% credits up to second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.**
5	**Third year first semester to Thirdyear second semester**	**Regular course of study of third yearfirst semester.**
6	**Third year second semester toFourth year first semester**	**(i) Regular course of study of thirdyear second semester.**
		(ii) Must have secured at least 72 credits out of 120 credits i.e., 60% credits up to third year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
7.	**Fourth year first semester to Fourth year second semester**	**Regular course of study of fourth year first semester.**

7.4　A student (i) shall register for all courses/subjects covering 160 credits as specified and listed in the course structure, (ii) fulfills all the attendance and academic requirements for 160 credits, (iii) earn all 160 credits by securing SGPA ≥ 5.0 (in each semester), and CGPA ≥ 5 (at the end of 8 semesters), (iv) **passes all the mandatory courses,** to successfully complete the undergraduate programme. The performance of the student in these 160 credits shall be considered for the calculation of the final CGPA **(at the end of undergraduate programme),** and shall be indicated in the grade card / marks memo of IV-year II semester.

7.5　If a student registers for '**extra subjects'** (in the parent department or other departments/branches of Engg.) other than those listed subjects totaling to 160 credits as specified in the course structure of his department, the performances in those '**extra subjects**' (although evaluated and graded using the same procedure as that of the required 160 credits) will not be considered while calculating the SGPA and CGPA. For such '**extra subjects'** registered, percentage of marks and letter grade alone will be indicated in the grade card / marks memo as a performance measure, subject to completion of the attendance and academic requirements as stated in regulations Items 6 and 7.1 – 7.4 above.

7.6　A student eligible to appear in the semester end examination for any subject/ course, but absent from it or failed (thereby failing to secure **'C'** grade or above) may reappear for that subject/ course in the supplementary examination as and when conducted. In such cases, internal marks (CIE) assessed earlier for that subject/ course will be carried over, and added to the marks to be obtained in the SEE supplementary examination forevaluating performance in that subject.

7.7　A student **detained in a semester due to shortage of attendance may be re-admitted in the same semester in the next academic year for fulfillment of academic requirements**. The academic regulations under which a student has been re-admitted shall be applicable. Further, no grade allotments or SGPA/ CGPA calculations will be done for the entire semester in which the student has been detained.

7.8　A student detained **due to lack of credits, shall be promoted to the next academic year only after acquiring the required number of academic credits.** The academic regulations under which the student has been readmitted shall be applicable to him.

8.0　Evaluation - Distribution and Weightage of Marks

8.1　The performance of a student in every subject/course (including practicals and Project Stage – I & II) will be evaluated for 100 marks each, with 40 marks allotted for CIE (Continuous Internal Evaluation) and 60 marks for SEE (Semester End-Examination).

8.2   In CIE, for theory subjects, during a semester, there shall be two mid-term examinations. Each Mid-Term examination consists of two parts i) Part – A for 10 marks, ii) Part – B for 20 marks with a total duration of 2 hours as follows:

1. Mid Term Examination for 30 marks:
   a. Part - A : Objective/quiz paper for 10 marks.
   b. Part - B : Descriptive paper for 20 marks.

The objective/quiz paper is set with multiple choice, fill-in the blanks and match the following type of questions for a total of 10 marks. The descriptive paper shall contain 6 full questions out of which, the student has to answer 4 questions, each carrying 5 marks. The average of the two Mid Term Examinations shall be taken as the final marks for Mid Term Examination (for 30 marks).

The remaining 10 marks of Continuous Internal Evaluation are distributed as:

1. Assignment for 5 marks. (Average of 2 Assignments each for 5 marks)
2. Subject Viva-Voce/PPT/Poster Presentation/ Case Study on a topic in the concerned subject for 5 marks.

While the first mid-term examination shall be conducted on 50% of the syllabus, the second mid-term examination shall be conducted on the remaining 50% of the syllabus.

Five (5) marks are allocated for assignments (as specified by the subject teacher concerned). The first assignment should be submitted before the conduct of the first mid-term examination, and the second assignment should be submitted before the conduct of the second mid-term examination. The average of the two assignments shall be taken as the final marks for assignment (for 5 marks).

Subject Viva-Voce/PPT/Poster Presentation/ Case Study on a topic in the subject concerned for 5 marks before II Mid-Term Examination.

- The Student, in each subject, shall have to earn 35% of marks (i.e. 14 marks out of 40 marks) in CIE, 35% of marks (i.e. 21 marks out of 60) in SEE and Over all 40% of marks (i.e. 40 marks out of 100 marks) both CIE and SEE marks put together.

The student is eligible to write Semester End Examination of the concerned subject, if the student scores ≥ 35% (14 marks) of 40 Continuous Internal Examination (CIE) marks.

In case, the student appears for Semester End Examination (SEE) of the concerned subject but not scored minimum 35% of CIE marks (14 marks out of 40 internal marks), his performance in that subject in SEE shall stand cancelled in spite of appearing the SEE.

There is NO Remedial Mid Test (RMT) for R22 regulations.

The details of the end semester question paper pattern are as follows:

8.2.1 The semester end examinations (SEE), for theory subjects, will be conducted for 60 marks consisting of two parts viz. i) Part- A for 10 marks, ii) Part - B for 50 marks.

- Part-A is a compulsory question which consists of ten sub-questions from all units carrying equal marks.
- Part-B consists of five questions (numbered from 2 to 6) carrying 10 marks each. Each of these questions is from each unit and may contain sub-questions. For each question there will be an "either" "or" choice, which means that there will be two questions from each unit and the student should answer either of the two questions.
- The duration of Semester End Examination is 3 hours.

8.3 For practical subjects there shall be a Continuous Internal Evaluation (CIE) during the semester for 40 marks and 60 marks for semester end examination. Out of the 40 marksfor internal evaluation:

1. A write-up on day-to-day experiment in the laboratory (in terms of aim, components/procedure, expected outcome) which shall be evaluated for 10 marks
2. **10 marks for viva-voce (**or) tutorial (or) case study (or) application (or) poster presentation of the course concerned.
3. Internal practical examination conducted by the laboratory teacher concerned shallbe evaluated for 10 marks.
4. The remaining 10 marks are for Laboratory Project, which consists of the Design (or) Software / Hardware Model Presentation (or) App Development (or) Prototype Presentation submission which shall be evaluated after completion of laboratory course and before semester end practical examination.

The Semester End Examination shall be conducted with an external examiner and the laboratory teacher. The external examiner shall be appointed from the cluster / other colleges which will be decided by the examination branch of the University.

In the Semester End Examination held for 3 hours, total 60 marks are divided and allocated as shown below:

1. 10 marks for write-up
2. 15 for experiment/program
3. 15 for evaluation of results
4. 10 marks for presentation on another experiment/program in the same laboratory course and
5. 10 marks for viva-voce on concerned laboratory course

8.4 The evaluation of courses having ONLY internal marks in I-Year I Semester and II- Year II Semester is as follows:

1. I Year I Semester course (*ex., Elements of CE/ME/EEE/ECE/CSE*): The internal evaluation is for 50 marks and it shall take place during I Mid-Term

examination and II Mid-Term examination. The average marks of two Mid-Term examinations is the final for 50 marks. Student shall have to earn 40%, i.e 20 marks out of 50 marks from average of the two examinations. There shall be NO external evaluation. The student is deemed to have failed, if he (i) is absent as per schedule, or (ii) secures less than 40% marks in this course.

2. II Year II Semester *Real-Time (or) Field-based Research Project* course: The internal evaluation is for 50 marks and it shall take place during I Mid-Term examination and II Mid-Term examination. The average marks of two Mid-Term examinations is the final for 50 marks. Student shall have to earn 40%, i.e 20 marks out of 50 marks from average of the two examinations. There shall be NO external evaluation. The student is deemed to have failed, if he (i) does not submit a report on the Project, or (ii) does not make a presentation of the same before the internal committee as per schedule, or (ii) secures less than 40% marks in this course.

8.5 There shall be an Industry training (or) Internship (or) Industry oriented Mini-project (or) Skill Development Courses (or) Paper presentation in reputed journal (or) Industry Oriented Mini Project in collaboration with an industry of their specialization. Students shall register for this immediately after II-Year II Semester Examinations and pursue it during summer vacation/semester break & during III Year without effecting regular course work. Internship at reputed organization (or) Skill development courses (or) Paper presentation in reputed journal (or) Industry Oriented Mini Project shall be submitted in a report form and presented before the committee in III-year II semester before end semester examination. It shall be evaluated for 100 external marks. The committee consists of an External Examiner, Head of the Department, Supervisor of the Industry Oriented Mini Project (or) Internship etc, Internal Supervisor and a Senior Faculty Member of the Department. There shall be **NO internal marks** for Industry Training (or) Internship (or) Mini-Project (or) Skill Development Courses (or) Paper Presentation in reputed journal (or) Industry Oriented Mini Project.

8.6 The UG project shall be initiated at the end of the IV Year I Semester and the duration of the project work is one semester. The student must present Project Stage – I during IV Year I Semester before II Mid examinations, in consultation with his Supervisor, the title, objective and plan of action of his Project work to the departmental committee for approval before commencement of IV Year II Semester. Only after obtaining the approval of the departmental committee, the student can start his project work.

8.7 UG project work shall be carried out in two stages: Project Stage – I for approval of project before Mid-II examinations in IV Year I Semester and Project Stage – II during IV Year II Semester. Student has to submit project work report at the end of IV Year II Semester. The project shall be evaluated for 100 marks before commencement of SEE Theory examinations.

8.8   For Project Stage – I, the departmental committee consisting of Head of the Department, project supervisor and a senior faculty member shall approve the project work to begin before II Mid-Term examination of IV Year I Semester. The student is deemed to be not eligible to register for the Project work, if he does not submit a report on Project Stage - I or does not make a presentation of the same before the evaluation committee as per schedule. A student who has failed may reappear once for the above evaluation, when it is scheduled again; if he fails in such 'one reappearance' evaluation also, he has to reappear for the same in the next subsequent semester, as and when it is scheduled.

8.9   For Project Stage – II, the external examiner shall evaluate the project work for 60 marks and the internal project commiittee shall evaluate it for 40 marks. Out of 40 internal marks, the departmental committee consisting of Head of the Department, Project Supervisor and a Senior Faculty Member shall evaluate the project work for 20 marks and Project Supervisor shall evaluate for 20 marks. The topics for Industry Oriented Mini Project/ Internship/SDC etc. and the main Project shall be different from the topic already taken. The student is deemed to have failed, if he (i) does not submit a report on the Project, or (ii) does not make a presentation of the same before the External Examiner as per schedule, or (iii) secures less than 40% marks in the sum total of the CIE and SEE taken together.

For conducting viva-voce of project, University selects an external examiner from the list of experts in the relevant branch submitted by the Principal of the College.

A student who has failed, may reappear once for the above evaluation, when it is scheduled again; if student fails in such 'one reappearance' evaluation also, he has to reappear for the same in the next subsequent semester, as and when it is scheduled.

8.10   A student shall be given one time chance to re-register for a maximum of two subjects:

- If the internal marks secured by a candidate in Mid examinations (average of two mid-term examinations consisting of Objective & descriptive parts) are less than 35% and failed in those subjects (or)
- failed in Assignment & Subject Viva-voce/ PPT/Poster Presentation/ Case Study on a topic in the concerned subject but fulfilled the attendance requirement.

A student must re-register for the failed subject(s) for 40 marks within four weeks of commencement of the classwork in next academic year. Also, the student has to earn 35% of total internal marks (14 out of 40 marks including Mid-Term examinations, Assignment & Subject Viva-voce/PPT/ Poster presentation/ Case Study on a topic in the concerned subject).

In the event of the student taking this chance, his Continuous Internal Evaluation marks for 40 and Semester End Examination marks for 60 obtained in the previous attempt stand cancelled.

9.0 Grading Procedure

9.1 Grades will be awarded to indicate the performance of students in each Theory Subject, Laboratory/Practicals/ Industry-Oriented Mini Project/Internship/SDC and Project Stage. Based on the percentage of marks obtained (Continuous Internal Evaluation plus Semester End Examination, both taken together) as specified in item 8 above, a corresponding letter grade shall be given.

9.2 As a measure of the performance of a student, a 10-point absolute grading system using the following letter grades (as per UGC/AICTE guidelines) and corresponding percentage of marks shall be followed:

% of Marks Secured in a Subject/Course (Class Intervals)	Letter Grade (UGC Guidelines)	Grade Points
Greater than or equal to 90%	O (Outstanding)	10
80 and less than 90%	A^+ (Excellent)	9
70 and less than 80%	A (Very Good)	8
60 and less than 70%	B^+ (Good)	7
50 and less than 60%	B (Average)	6
40 and less than 50%	C (Pass)	5
Below 40%	F (FAIL)	0
Absent	Ab	0

9.3 A student who has obtained an '**F'** grade in any subject shall be deemed to have '**failed'** and is required to reappear as a 'supplementary student' in the semester end examination, as and when offered. In such cases, internal marks in those subjects will remain the same as those obtained earlier.

9.4 To a student who has not appeared for an examination in any subject, '**Ab'** grade will be allocated in that subject, and he is deemed to have '**Failed'**. A student will be required to reappear as a 'supplementary student' in the semester end examination, as and when offered next. In this case also, the internal marks in those subjects will remainthe same as those obtained earlier.

9.5 A letter grade does not indicate any specific percentage of marks secured by the student,but it indicates only the range of percentage of marks.

9.6   A student earns Grade Point (GP) in each subject/ course, on the basis of the letter grade secured in that subject/ course. The corresponding 'Credit Points' (CP) are computed by multiplying the grade point with credits for that particular subject/ course.

Credit Points (CP) = Grade Point (GP) x Credits …. For a course

9.7   A student passes the subject/ course only when **GP ≥ 5 ('C' grade or above)**

9.8   The Semester Grade Point Average (SGPA) is calculated by dividing the sum of credit points (ΣCP) secured from all subjects/ courses registered in a semester, by the total number of credits registered during that semester. SGPA is rounded off to **two** decimalplaces. SGPA is thus computed as

$$\textbf{SGPA} = \{ \textstyle\sum_{i=1}^{N} \textbf{C}_i\, \textbf{G}_i \} / \{ \textstyle\sum_{i=1}^{N} \textbf{C}_i \} \textbf{ …. For each semester,}$$

where 'i' is the subject indicator index (considering all subjects in a semester), 'N' is the no. of subjects '**registered**' for the semester (as specifically required and listed under the course structure of the parent department), C_i is the no. of credits allotted to the ith subject, and G_i represents the grade points (GP) corresponding to the letter gradeawarded for that i^{th} subject.

9.9   The Cumulative Grade Point Average (CGPA) is a measure of the overall cumulative performance of a student in all semesters considered for registration. The CGPA is the ratio of the total credit points secured by a student in **all** registered courses (of 160) in **all** semesters, and the total number of credits registered in **all** the semesters. CGPA is rounded off to **two** decimal places. CGPA is thus computed from the I year II semester onwards at the end of each semester as per the formula

$$\textbf{CGPA} = \{ \textstyle\sum_{j=1}^{M} \textbf{C}_j\, \textbf{G}_j \} / \{ \textstyle\sum_{j=1}^{M} \textbf{C}_j \} \textbf{ … for all S semesters registered}$$

$$\textbf{(i.e., up to and inclusive of S semesters, S} \geq \textbf{2),}$$

where **'M'** is the total no. of subjects (as specifically required and listed under the course structure of the parent department) the student has **'registered'** i.e., from the 1st semester onwards up to and inclusive of the 8th semester, 'j' is the subject indicator index (takes into account all subjects from 1 to 8 semesters), C_j is the no. of credits allotted to the jth subject, and G_j represents the grade points (GP) corresponding to the letter grade awarded for that j^{th} subject. After registration and completion of I year I semester, the SGPA of that semester itself may be taken as the CGPA, as there are no cumulative effects.
Illustration of calculation of SGPA:

Course/Subject	Credits	Letter Grade	Grade Points	Credit Points
Course 1	4	A	8	4 x 8 = 32
Course 2	4	O	10	4 x 10 = 40
Course 3	4	C	5	4 x 5 = 20
Course 4	3	B	6	3 x 6 = 18
Course 5	3	A+	9	3 x 9 = 27
Course 6	3	C	5	3 x 5 = 15
	21			152

SGPA = 152/21 = 7.24

Illustration of Calculation of CGPA up to 3rd Semester:

Semester	Course/ Subject Title	Credits Allotted	Letter Grade Secured	Corresponding Grade Point (GP)	Credit Points (CP)
I	Course 1	3	A	8	24
I	Course 2	3	O	10	30
I	Course 3	3	B	6	18
I	Course 4	4	A	8	32
I	Course 5	3	A+	9	27
I	Course 6	4	C	5	20
II	Course 7	4	B	6	24
II	Course 8	4	A	8	32
II	Course 9	3	C	5	15
II	Course 10	3	O	10	30
II	Course 11	3	B+	7	21
II	Course 12	4	B	6	24
II	Course 13	4	A	8	32
II	Course 14	3	O	10	30
III	Course 15	2	A	8	16
III	Course 16	1	C	5	5
III	Course 17	4	O	10	40
III	Course 18	3	B+	7	21
III	Course 19	4	B	6	24
III	Course 20	4	A	8	32
III	Course 21	3	B+	7	21
	Total Credits	**69**		**Total Credit Points**	**518**

CGPA = 518/69 = 7.51

The calculation process of CGPA illustrated above will be followed for each subsequent semester until 8th semester. The CGPA obtained at the end of 8th semester will becomethe final CGPA secured for entire B.Tech. programme.

9.10 For merit ranking or comparison purposes or any other listing, **only** the '**rounded off'** values of the CGPAs will be used.

9.11 SGPA and CGPA of a semester will be mentioned in the semester Memorandum of Grades if all subjects of that semester are passed in first attempt. Otherwise the SGPA and CGPA shall be mentioned only on the Memorandum of Grades in which sitting he passed his last exam in that semester. However, mandatory courses will not be taken into consideration.

10.0 Passing Standards

10.1 A student shall be declared successful or 'passed' in a semester, if he secures a GP ≥ 5 (**'C'** grade or above) in every subject/course in that semester (i.e. when the student gets an SGPA ≥ 5.0 at the end of that particular semester); and he shall be declared successful or 'passed' in the entire undergraduate programme, only when gets a CGPA ≥ 5.00 (**'C'** grade or above) for the award of the degree as required.

10.2 After the completion of each semester, a grade card or grade sheet shall be issued to all the registered students of that semester, indicating the letter grades and credits earned. It will show the details of the courses registered (course code, title, no. of credits, grade earned, etc.) and credits earned. **There is NO exemption of credits in any case.**

11.0 Declaration of results

11.1 Computation of SGPA and CGPA are done using the procedure listed in 9.6 to 9.9.

11.2 For final percentage of marks equivalent to the computed final CGPA, the following formula may be used.

% of Marks = (final CGPA – 0.5) x 10

12.0 Award of Degree

12.1 A student who registers for all the specified subjects/ courses as listed in the course structure and secures the required number of 160 credits (with CGPA ≥ 5.0), within 8 academic years from the date of commencement of the first academic year, shall be declared to have '**qualified'** for the award of B.Tech. degree in the branch of Engineering selected at the time of admission.

12.2 A student who qualifies for the award of the degree as listed in item 12.1 shall be placed in the following classes.

12.3 A student with final CGPA (at the end of the undergraduate programme) > 8.00, and fulfilling the following conditions - shall be placed in '**First Class with Distinction'**. However, he

(i) Should have passed all the subjects/courses in '**First Appearance'** within the first 4 academic years (or 8 sequential semesters) from the date of commencement of first year first semester.

(ii) Should not have been detained or prevented from writing the semester end examinations in any semester due to shortage of attendance or any other reason.

A student not fulfilling any of the above conditions with final CGPA > 8 shall be placed in **'First Class'.**

12.4 Students with final CGPA (at the end of the undergraduate programme) ≥ 7.0 but < 8.00 shall be placed in **'First Class'.**

12.5 Students with final CGPA (at the end of the undergraduate programme) ≥ 6.00 but < 7.00, shall be placed in '**Second Class'**.

12.6 All other students who qualify for the award of the degree (as per item 12.1), with final CGPA (at the end of the undergraduate programme) ≥ 5.00 but < 6, shall be placed in '**pass class**'.

12.7 A student with final CGPA (at the end of the undergraduate programme) < 5.00 will not be eligible for the award of the degree.

12.8 Students fulfilling the conditions listed under item 12.3 alone will be eligible for award of '**Gold Medal**'.

12.9 **Award of 2-Year B.Tech. Diploma Certificate**

1. A student is awarded 2-Year UG Diploma Certificate in the concerned engineering branch on completion of all the academic requirements and earned all the 80 credits (with in 4 years from the date of admission) upto B. Tech. – II Year – II Semester, if the student want to exit the 4-Year B. Tech. program. The student **once opted and awarded for 2-Year UG Diploma Certificate, the student will not be permitted to join** in B. Tech. III Year – I Semester and continue for completion of remaining years of study for 4-Year B. Tech. Degree.

2. A student may be permitted to take one year break after completion of II Year – II Semester or B. Tech. – III Year – II Semester (with university permission through the principal of the college well in advance) and can re-enter the course in **next Academic Year in the same college** and complete the course on fulfilling all the academic credentials within a stipulated duration i.e. double the duration of the course (Ex. within 8 Years for 4-Year program).

13.0 Withholding of results

1.3.1 If the student has not paid the fees to the University at any stage, or has dues pending due to any reason whatsoever, or if any case of indiscipline is pending, the result of the student may be withheld, and the student will not be allowed to go into the next higher semester. The award or issue of the degree may also be withheld in such cases.

14.0 Transitory Regulations

A. For students detained due to shortage of attendance:

1. A Student who has been detained in I year of R18 Regulations due to lack of attendance, shall be permitted to join I year I Semester of R22 Regulations and he is required to complete the study of B.Tech./B. Pharmacy programme within the stipulated period of eight academic years from the date of first admission in IYear.

2. A student who has been detained in any semester of II, III and IV years of R18 regulations for want of attendance, shall be permitted to join the corresponding semester of R22 Regulations and is required to complete the study of B.Tech./B. Pharmacy within the stipulated period of eight academic years from the date of first admission in I Year. The R22 Academic Regulations under which a student has been readmitted shall be applicable to that student from that semester. See rule (C) for further Transitory Regulations.

B. For students detained due to shortage of credits:

3. A student of R18 Regulations who has been detained due to lack of credits, shall be promoted to the next semester of R22 Regulations only after acquiring the required number of credits as per the corresponding regulations of his/her first admission. The total credits required are 160 including both R18 & R22 regulations. The student is required to complete the study of B.Tech. within the stipulated period of eight academic years from the year of first admission. The R22 Academic Regulations are applicable to a student from the year of readmission. See rule (C) for further Transitory Regulations.

C. For readmitted students in R22 Regulations:

4. A student who has failed in any subject under any regulation has to pass those subjects in the same regulations.

5. The maximum credits that a student acquires for the award of degree, shall be the sum of the total number of credits secured in all the regulations of his/her study including R22 Regulations. **There is NO exemption of credits in any case**.

6. If a student is readmitted to R22 Regulations and has any subject with 80% of syllabus common with his/her previous regulations, that particular subject in R22 Regulations will be substituted by another subject to be suggested by the University.

Note: If a student readmitted to R22 Regulations and has not studied any subjects/topics in his/her earlier regulations of study which is prerequisite for further subjects in R22 Regulations, the College Principals concerned shall conduct remedial classes to cover those subjects/topics for the benefit of the students.

15.0 Student Transfers

15.1 There shall be no branch transfers after the completion of admission process.

15.2 There shall be no transfers from one college/stream to another within the constituent colleges and units of Jawaharlal Nehru Technological University Hyderabad.

15.3 The students seeking transfer to colleges affiliated to JNTUH from various other Universities/institutions have to pass the failed subjects which are equivalent to the subjects of JNTUH, and also pass the subjects of JNTUH which the students have not studied at the earlier institution. Further, though the students have passed some of the subjects at the earlier institutions, if the same subjects are prescribed in different semesters of JNTUH, the students have to study those subjects in JNTUH in spite of the fact that those subjects are repeated.

15.4 The transferred students from other Universities/Institutions to JNTUH affiliated colleges who are on rolls are to be provided one chance to write the CBT (for internal marks) in the **equivalent subject(s)** as per the clearance letter issued by the University.

15.5 The autonomous affiliated colleges have to provide one chance to write the internal examinations in the equivalent subject(s) to the students transferred from other universities/ institutions to JNTUH autonomous affiliated colleges who are on rolls, asper the clearance (equivalence) letter issued by the University.

16.0 Scope

The academic regulations should be read as a whole, for the purpose of any interpretation.

In case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Vice-Chancellor is final.

The University may change or amend the academic regulations, course structure or syllabi at any time, and the changes or amendments made shall be applicable to all students with effect from the dates notified by the University authorities.

Where the words "he", "him", "his", occur in the regulations, they include "she", "her", "hers".

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution)
Sheriguda(V), Ibrahimpatnam(M), R.R.Dist. - 501510

ACADEMIC REGULATIONS FOR B.TECH (LATERAL ENTRY SCHEME) FROM THE AY 2023-24

1. **Eligibility for the award of B.Tech Degree (LES)**

    The LES students after securing admission shall pursue a course of study for not lessthan three academic years and not more than six academic years.

2. The student shall register for 120 credits and secure 120 credits with CGPA ≥ 5 from II year to IV-year B.Tech. programme (LES) for the award of B.Tech. degree.

3. The students, who fail to fulfil the requirement for the award of the degree in six academic years from the year of admission, shall forfeit their seat in B.Tech.

4. The attendance requirements of B. Tech. (Regular) shall be applicable to B.Tech. (LES).

5. **Promotion rule**

S. No	Promotion	Conditions to be fulfilled
1	Second year first semester to second year second semester	Regular course of study of second year first semester.
2	Second year second semester to third year first semester	i. Regular course of study of secondyear second semester. ii. Must have secured at least 24 credits out of 40 credits i.e., 60% credits up to second year second semester from all therelevant regular and supplementary examinations, whether the student takesthose examinations or not.
3	Third year first semester to thirdyear second semester	Regular course of study of third year first semester.

4	Third year second semester to fourth year first semester	i. Regular course of study of third year second semester. ii. Must have secured at least 48 credits out of 80 credits i.e., 60% credits up to third year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.
5	Fourth year first semester to fourth year second semester	Regular course of study of fourth year first semester.

6. All the other regulations as applicable to B. Tech. 4-year degree course (Regular)will hold good for B. Tech. (Lateral Entry Scheme).

7. LES students are not eligible for 2-Year B. Tech. Diploma Certificate.

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Malpractices Rules
Disciplinary Action For / Improper Conduct in Examinations

	Nature of Malpractices/Improper conduct	Punishment
	If the student:	
1. (a)	Possesses or keeps accessible in examination hall, any paper, note book, programmable calculators, cell phones, pager, palm computers or any other form of material concerned with or related to the subject of the examination (theory or practical) in which student is appearing but has not made use of (material shall include any marks on the body of the student which can be used as an aid in the subject of the examination)	Expulsion from the examination hall and cancellation of the performance in that subject only.
(b)	Gives assistance or guidance or receives it from any other student orally or by any other body language methods or communicates through cell phones with any student or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that subject only of all the students involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2.	Has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the subject of the examination (theory or practical) in which the student is appearing.	Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The hall ticket of the student is to be cancelled and sent to the University.
3.	Impersonates any other student in connection with the examination.	The student who has impersonated shall be expelled from examination hall. The student is also debarred and forfeits the seat. The performance of the original student who has been impersonated, shall be cancelled in all the subjects of the examination (including practicals and project work) already appeared and shall not be allowed to appear for examinations of the remaining subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.

4.	Smuggles in the answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat.
5.	Uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that subject.
6.	Refuses to obey the orders of the chief superintendent/assistant – superintendent / any officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a walk out or instigates others to walk out, or threatens the officer-in charge or any person on duty in or outside the examination hall of any injury to his person or to any of his relations whether by words, either spoken or written or by signs or by visible representation, assaults the officer-in-charge, or any person on duty in or outside the examination hall or any of his relations, or indulges in any other act of misconduct or mischief which result in damage to or destruction of property in the examination hall or any part of the college campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in that subject and all other subjects the student(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the subjects of that semester/year. The students also are debarred and forfeit their seats. In case of outsiders, they will be handed over to the police and a police case is registered against them.
7.	Leaves the exam hall taking away answer script or intentionally tears off the script or any part thereof inside or outside the examination hall.	Expulsion from the examination hall and cancellation of performance in that subject and all the other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred for two consecutive semesters from class work and all University examinations. The continuation of the course by the student is subject to the academic regulations in connection with forfeiture of seat.

8.	**Possesses any lethal weapon or firearm in the examination hall.**	**Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred and forfeits the seat.**
9.	**If student of the college, who is not a student for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6 to 8.**	**Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year. The student is also debarred and forfeits the seat.** **Person(s) who do not belong to the college will be handed over to the police and, a police case will be registered against them.**
10.	**Comes in a drunken condition to the examination hall.**	**Expulsion from the examination hall and cancellation of the performance in that subject and all other subjects the student has already appeared for including practical examinations and project work and shall not be permitted for the remaining examinations of the subjects of that semester/year.**
11.	**Copying detected on the basis of internal evidence, such as, during valuation or during special scrutiny.**	**Cancellation of the performance in that subject and all other subjects the student has appeared for including practical examinations and project work of that semester/year examinations.**
12.	**If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the University for further action to award a suitable punishment.**	

Malpractices identified by squad or special invigilators

1. Punishments to the students as per the above guidelines.
2. Punishment for Institutions: (if the squad reports that the college is also involved inencouraging malpractices)
   a. A show-cause notice shall be issued to the college.
   b. Impose a suitable fine on the college.
   c. Shifting the examination center from one college to another college for a specificperiod of not less than one year.

* * * * *

Frequently asked Questions and Answers about autonomy

1. Who grants Autonomy? UGC, Govt., AICTE or University

In case of Colleges affiliated to a university and where statutes for grant of autonomy are ready, it is the respective University that finally grants autonomy.

2. Shall SICET award its own Degrees?

No. Degree will be awarded by Jawaharlal Nehru Technological University, Hyderabad with a mention of the name SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY on the Degree Certificate.

3. What is the difference between a Deemed University and an Autonomy College?

A Deemed University is fully autonomous to the extent of awarding its own Degree. A Deemed University is usually a Non-Affiliating version of a University and has similar responsibilities like any University. An Autonomous College enjoys Academic Autonomy alone. The University to which an autonomous college is affiliated will have checks on the performance of the autonomous college.

4. How will the Foreign Universities or other stake – holders know that we are an Autonomous College?

Autonomous status, once declared, shall be accepted by all the stake holders. Foreign Universities and Indian Industries will know our status through our college website.

5. What is the change of Status for Students and Teachers if we become Autonomous?

An autonomous college carries a prestigious image. Autonomy is actually earned out of continued past efforts on academic performances, capability of self-governance and the kind of quality education we offer.

6. Who will check whether the academic standard is maintained / improved after Autonomy? How will it be checked?

There is a built in mechanism in the autonomous working for this purpose. An Internal Committee called Academic Programme Evaluation Committee is a Non – Statutory body, which will keep a watch on the academics and keep its reports and recommendations every year. In addition to Academic Council, the highest academic body also supervises the academic matters. At the end of three years, there is an external inspection by the University for this purpose. The standards of our question papers, the regularity of academic calendar, attendance of students, speed and transparency of result declaration and such other parameters are involved in this process.

7. Will the students of SICET as an Autonomous College qualify for University Medals and Prizes for academic excellence?

No, SICET has instituted its own awards, medals, etc. for the academic performance of the students. However for all other events like sports, cultural and co-curricular organized by the University the students shall qualify.

8. Can SICET have its own Convocation?

No, since the University awards the Degree the Convocation will be that of the University.

9. **Can SICET give a provisional degree certificate?**

   Since the examinations are conducted by SICET and the results are also declared by SICET, the college sends a list of successful candidates with their final percentage of marks to the University. Therefore with the prior permission of the University the college will be entitled to give the provisional certificate.

10. **Will Academic Autonomy make a positive impact on the Placements or Employability?**

    Certainly. The number of students qualifying for placement interviews is expected to improve, due to rigorous and repetitive classroom teaching and continuous assessment, besides the autonomous status is more responsive to the needs of the industry. As a result, there will be a lot of scope for industry oriented skill development built-in into the system. The graduates from an autonomous college will therefore represent better employability.

11. **What is the proportion of Internal and External Assessment as an Autonomous College?**

    Presently, it is 30% for internal assessment and 70% for external assessment. As the autonomy matures the internal assessment component shall be increased at the cost of external assessment.

12. **Will there be any Revaluation or Re-Examination System?**

    No. There will not be any Revaluation system or Re-examination. But, there is a personal verification of the answer scripts.

13. **How fast Syllabi can be and should be changed?**

    Autonomy allows us the freedom to change the syllabi as often as we need.

14. **Will the Degree be awarded on the basis of only final year performance?**

    No. The percentage of marks will reflect the average performance of all the semesters put together.

15. **Who takes Decisions on Academic matters?**

    The Academic Council of College is the top academic body and is responsible for all the academic decisions. Many decisions are also taken at the lower level like the BOS which are like Boards of Studies of the University.

16. **What is the role of Examination committee?**

    The Exam Committee is responsible for the smooth conduct of inter and external examinations. All matters involving the conduct of examinations, spot valuations, tabulations, preparation of Memorandum of Marks etc fall within the duties of the Examination Committee.

17. Is there any mechanism for Grievance Redressal?

Yes, the college has grievance redressal committee, headed by a senior faculty member of the college.

18. How many attempts are permitted for obtaining a Degree?

All such matters are defined in Rules & Regulations.

19. Who declares the result?

The result declaration process is also defined. After tabulation work the entire result is reviewed by the Moderation Committee. Any unusual deviations or gross level discrepancies are deliberated and removed. The entire result is discussed in the College Academic Council for its approval. The result is then declared on the college notice boards as well put on the web site of the college. It is eventually sent to the University.

20. What is our relationship with the Jawaharlal Nehru Technological University, Hyderabad?

We remain an affiliated college of the Jawaharlal Nehru Technological University, Hyderabad. The University has the right to nominate its members on the academic bodies of the college.

21. Shall we require University approval if we want to start any New Courses?

Yes, It is expected that approvals or such other matters from an autonomous college will receive priority.

22. Shall we get autonomy for PG and Doctoral Programmes also?

Yes, presently our PG programmes are also enjoying autonomous status.

23. How many exams will be there as an autonomous college?

This is defined in the Rules & Regulations.

24 Is the College adapting Choice Based Credit System (CBCS) or Not ?
Yes, this College has adapted CBCS system with effect from the Academic Year 2016-17.

25. Note : What is Choice Based Credit System (CBCS)?

Choice Based Credit System (CBCS): The CBCS provides choice for students to select from the prescribed courses (core, elective or minor or soft skill courses).

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SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
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Choice Based Credit System (CBCS)

REGULATIONS – BR22

B. Tech. - Artificial Intelligence & Data Science

I YEAR I SEMESTER   **COURSE STRUCTURE**

S.No.	Course Code	Course	L	T	P	Credits
1.	R22MTH1111	Matrices and Calculus	3	1	0	4
2.	R22APH1112	Applied Physics	3	1	0	4
3.	R22CSE1113	Programming for Problem Solving	3	0	0	3
4.	R22MED1124	Engineering Workshop	0	1	3	2.5
5.	R22HAS1115	English for Skill Enhancement	2	0	0	2
6.	R22CSE1126	Elements of Computer Science & Engineering	0	0	2	1
7.	R22APH1127	Applied Physics Laboratory	0	0	3	1.5
8.	R22CSE1128	Programming for Problem Solving Laboratory	0	0	2	1
9.	R22HAS1128	English Language and Communication Skills Laboratory	0	0	2	1
		Total	**11**	**3**	**12**	**20**

I YEAR II SEMESTER   **COURSE STRUCTURE**

S.No.	Course Code	Course	L	T	P	Credits
1.	R22MTH1211	Ordinary Differential Equations and Vector Calculus	3	1	0	4
2.	R22CHE1112	Engineering Chemistry	3	1	0	4
3.	R22MED1125	Computer Aided Engineering Graphics	1	0	4	3
4.	R22EEE1114	Basic Electrical Engineering	2	0	0	2
5.	R22ECE1215	Electronic Devices and Circuits	2	0	0	2
6.	R22CHE1127	Engineering Chemistry Laboratory	0	0	2	1
7.	R22EEE1227	Basic Electrical Engineering Laboratory	0	0	2	1
8.	R22CSE1227	Python Programming Laboratory	0	1	2	2
9.	R22INF1229	IT Workshop	0	0	2	1
		Total	**11**	**3**	**12**	**20**

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REGULATIONS – BR22

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II YEAR I SEMESTER   **COURSE STRUCTURE**

S. No.	CourseCode	Course Title	L	T	P	Credits
1	R22CSE2111	Discrete Mathematics	3	0	0	3
2	R22CSE2213	Operating Systems	3	0	0	3
3	R22CSE2112	Data Structures	3	0	0	3
4	R22CSE2115	Object Oriented Programming through Java	3	0	0	3
5	R22CSE2114	Computer Organization and Architecture	3	0	0	3
6	R22CSE2226	Operating Systems Lab	0	0	2	1
7	R22CSE2126	Data Structures Lab	0	0	3	1.5
8	R22CSI2228	Java Programming Lab	0	0	3	1.5
9	R22MAC2110	Constitution of India	3	0	0	0
10	R22CSE2129	Skill Development Course (Data visualization- R Programming/ Power BI)	0	0	2	1
		Total	**18**	**0**	**10**	**20**

II YEAR II SEMESTER   **COURSE STRUCTURE**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22MTH2215	Mathematical and Statistical Foundations	3	0	0	3
2	R22CSM2214	Introduction to Artificial Intelligence	3	0	0	3
3	R22CSE2214	Database Management Systems	3	0	0	3
4	R22ECE2112	Digital Electronics	3	0	0	3
5	R22CSE2215	Software Engineering	3	0	0	3
6	R22ECE2126	Digital Electronics Lab	0	0	2	1
7	R22CSE2227	Database Management Systems Lab	0	0	2	1
8	R22AID2268	Real-time Research Project/Field Based Research Project	0	0	4	2
9	R22MAC2120	Gender Sensitization Lab	0	0	2	0
10	R22CSE2221	Skill Development Course (Node JS/ React JS/Django)	0	0	2	1
		Total	**15**	**0**	**12**	**20**

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REGULATIONS – BR22

B. Tech. - Artificial Intelligence & Data Science

III YEAR I SEMESTER   **COURSE STRUCTURE**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22CSE3111	Design and Analysis of Algorithms	3	1	0	4
2	R22CSD3145	Data Science	3	0	0	3
3	R22CSE3112	Computer Networks	3	0	0	3
4	R22HMS1212	Business Economics & Financial Analysis	3	0	0	3
5	**Professional Elective-I**					
	R22CSE3145	Graph Theory	3	0	0	3
	R22INF3144	Advanced Computer Architecture				
	R22CSD3146	Web Programming				
	R22ECE3142	Image Processing				
	R22CSE3144	Computer Graphics				
6	R22CSD3126	R Programming Lab	0	0	2	1
7	R22CSE3126	Computer Networks Lab	0	0	2	1
8	R22HAS3128	Advanced Communication Skills lab	0	0	2	1
9	R22MAC3110	Intellectual Property Rights	3	0	0	0
10	R22CSD3241	Skill Development Course (ETL-Kafka/Talend)	0	0	2	1
		Total	**18**	**1**	**08**	**20**

III YEAR II SEMESTER   **COURSE STRUCTURE**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22CSM2212	Automata theory and Compiler Design	3	0	0	3
2	R22CSM3112	Machine Learning	3	0	0	3
3	R22CSD3213	Big Data Analytics	3	0	0	3
4	**Professional Elective – II**		3	0	0	3
	R22CSE3244	Software Testing Methodologies				
	R22CSE3149	Information Retrieval Systems				
	R22CSM3244	Pattern Recognition				
	R22CSM3145	Computer Vision and Robotics				
	R22CSD3144	Data Warehousing and Business Intelligence				
5	**Open Elective-I**		3	0	0	3
6	R22CSM3126	Machine Learning Lab	0	0	3	1.5
7	R22CSD3227	Big Data Analytics Lab	0	0	3	1.5
8	R22AID3268	Industrial Oriented Mini Project/ Internship/Skill Development Course (UI design- Flutter)	0	0	4	2
9	R22MAC1110	Environmental Science	3	0	0	0
		Total	**18**	**0**	**10**	**20**

Environmental Science in III Yr II Sem Should be Registered by Lateral Entry Students Only.

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Choice Based Credit System (CBCS)

REGULATIONS – BR22

B. Tech. - Artificial Intelligence & Data Science

IV YEAR I SEMESTER   **COURSE STRUCTURE**

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22AID4111	Introduction to Predictive Analytics	2	0	0	2
2	R22CSD4112	Web and Social Media Analytics	3	0	0	3
3		**Professional Elective -III**	3	0	0	3
	R22CSO4143	Internet of Things				
	R22INF3245	Data Mining				
	R22CSE3248	Scripting Languages				
	R22CSE3247	Mobile Application Development				
	R22CSE4111	Cryptography and Network Security				
4	**Professional Elective -IV**		3	0	0	3
	R22EEE4144	Quantum Computing				
	R22AID4144	Expert Systems				
	R22CSE4143	Cloud Computing				
	R22CSM4144	Game Theory				
	R22CSM3211	Knowledge Representation and Reasoning				
5	**Open Elective - II**		3	0	0	3
6	R22HAS4126	Professional Practice, Law & Ethics	0	0	4	2
7	**Professional Elective -III Lab**		0	0	2	1
	R22CSO2128	Internet of Things Lab				
	R22INF3258	Data Mining Lab				
	R22CSE3252	Scripting Languages Lab				
	R22CSE3258	Mobile Application Development Lab				
	R22CSE4126	Cryptography and Network Security Lab				
8	R22AID4168	Project Stage - I	0	0	6	3
		Total	**14**	**0**	**12**	**20**

IV YEAR II SEMESTER   **COURSE STRUCTURE**

S. No.	Course Code	Course Title	L	T	P	Credits
1	**Professional Elective - V**					
	R22CSM4241	Social Network Analysis	3	0	0	3
	R22AID4241	Federated Machine Learning				
	R22CSE3148	Augmented Reality & Virtual Reality				
	R22CSI4241	Web Security				
	R22CSE4141	Ad-hoc & Sensor Networks				
2	**Professional Elective – VI**					
	R22AID4242	Speech and Video Processing	3	0	0	3
	R22CSM4111	Deep Learning				
	R22CSM4244	Randomized Algorithms				
	R22CSM4242	Cognitive Computing				
	R22CSM4145	Semantic Web				
3	**Open Elective – III**		3	0	0	3
4	R22AID4264	Project Stage – II including Seminar	0	0	22	9+2
		Total	**9**	**0**	**22**	**20**

MC – Satisfactory/Unsatisfactory
#Skill Course - 1 credit with 2 Practical Hours

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B.Tech. - I Year – I Semester

L	T	P	C
3	**1**	**0**	**4**

(R22MTH1111) MATRICES AND CALCULUS

Course Objectives: To learn
- Types of matrices and their properties.
- Concept of a rank of the matrix and applying this concept to know the consistency and solvingthe system of linear equations.
- Concept of eigenvalues and eigenvectors and to reduce the quadratic form to canonical form
- Geometrical approach to the mean value theorems and their application to the mathematicalproblems
- Evaluation of surface areas and volumes of revolutions of curves.
- Evaluation of improper integrals using Beta and Gamma functions.
- Partial differentiation, concept of total derivative
- Finding maxima and minima of function of two and three variables.
- Evaluation of multiple integrals and their applications

Course outcomes: After learning the contents of this paper the student must be able to
1. Write the matrix representation of a set of linear equations and to analyse the solution of thesystem of equations
2. Find the Eigenvalues and Eigen vectors, Reduce the quadratic form to canonical form using orthogonal transformations.
3. Solve the applications on the mean value theorems.
4. Evaluate the improper integrals using Beta and Gamma functions
5. Find the extreme values of functions of two variables with/ without constraints.
6. Evaluate the multiple integrals and apply the concept to find areas, volumes

UNIT-I: Matrices
Rank of a matrix by Echelon form and Normal form, Inverse of Non-singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, LU Decomposition method, Gauss Jacobi's and Gauss Seidel Iteration Method.

UNIT-II: Eigen values and Eigen vectors
Linear Transformation and Orthogonal Transformation: Eigenvalues, Eigenvectors and their properties with reference to inverse, Transpose, Symmetric, Skew-Symmetric, Hermetian, Skew-Hermetian, Orthogonal and Unitary matrices, Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction ofQuadratic form to canonical forms by Orthogonal Transformation.

UNIT-III: Calculus
Mean value theorems: Rolle's theorem, Lagrange's Mean value theorem with their Geometrical Interpretation and applications, Cauchy's Mean value Theorem, Taylor's Series.
Applications of definite integrals to evaluate surface areas and volumes of revolutions of curves (Only in Cartesian coordinates), Definition of Improper Integral: Beta and Gamma functions and their applications.

UNIT-IV: Multivariable Calculus (Partial Differentiation and applications)
Definitions of Limit and continuity.
Partial Differentiation: Euler's Theorem, Total derivative, Jacobian, Functional dependence & independence. Taylor's series for two variables. Applications: Maxima and minima of functions of two variables and three variables using method of Lagrange multipliers.

UNIT-V: Multivariable Calculus (Integration)
Evaluation of Double Integrals (Cartesian and polar coordinates), change of order of integration (only Cartesian form), Evaluation of Triple Integrals: Change of variables (Cartesian to polar) for double and (Cartesian to Spherical and Cylindrical polar coordinates) for triple integrals.
Applications: Areas (by double integrals) and volumes (by double integrals and triple integrals).

TEXT BOOKS:
1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010.
2. R.K. Jain and S.R.K. Iyengar, Advanced Engineering Mathematics, Narosa Publications,5th Editon, 2016.

REFERENCE BOOKS:
1. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
2. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9thEdition,Pearson, Reprint,2002.
3. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications,Reprint, 2008.
4. H. K. Dass and Er. Rajnish Verma, Higher Engineering Mathematics, S Chand and CompanyLimited, New Delhi.

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B.Tech. - I Year – I Semester

L	T	P	C
3	1	0	4

(R22APH1112) APPLIED PHYSICS

Course Objectives: The objectives of this course for the student are to:
1. Understand the basic principles of quantum physics and band theory of solids.
2. Understand the underlying mechanism involved in construction and working principles ofvarious semiconductor devices.
3. Study the fundamental concepts related to the dielectric, magnetic and energy materials.
4. Identify the importance of nano scale, quantum confinement and various fabricationstechniques.
5. Study the characteristics of lasers and optical fibres.

Course Outcomes: At the end of the course the student will be able to:
1. Understand physical world from fundamental point of view by the concepts of Quantum mechanics and visualize the difference between conductor, semiconductor, and an insulator byclassification of solids.
2. Identify the role of semiconductor devices in science and engineering Applications.
3. Explore the fundamental properties of dielectric, magnetic materials and energy for their applications.
4. Appreciate the features and applications of Nano materials.
5. Understand various aspects of Lasers and Optical fiber and their applications in diverse fields.
6. Understand the relation between various parameters or variables.

UNIT - I: QUANTUM PHYSICS AND SOLIDS
Quantum Mechanics: Introduction to quantum physics, blackbody radiation – Stefan-Boltzmann's law, Wien's and Rayleigh-Jean's law, Planck's radiation law - photoelectric effect – de Broglie concept of matter waves - Davisson and Germer experiment –Heisenberg uncertainty principle – Physical significance of the wave function – time independent Schrodinger wave equation - particle in one dimensional potential box.
Solids: Symmetry in solids, free electron theory (Drude & Lorentz, Summerfield) - Fermi-Dirac distribution - Bloch's theorem -Kronig-Penney model – E-K diagram- effective mass of electron-origin of energy bands- classification of solids.

UNIT - II: SEMICONDUCTORS AND DEVICES
Intrinsic and extrinsic semiconductors – Hall effect - direct and indirect band gap semiconductors - construction, principle of operation and characteristics of P-N Junction diode, Zener diode and bipolar junction transistor (BJT) – Operation of PNP and NPN Transistors. LED, PIN diode, avalanche photo diode (APD) and solar cells, their structure,materials, working principle and characteristics.

UNIT - III: DIELECTRIC, MAGNETIC AND ENERGY MATERIALS
Dielectric Materials: Basic definitions- types of polarizations (qualitative) - ferroelectric, piezoelectric, and Pyro electric materials – applications – liquid crystal displays (LCD) and crystal oscillators.
Magnetic Materials: Introduction-Hysteresis-soft and hard magnetic materials - magneto   striction, magneto resistance - applications - bubble memory devices, magnetic field sensors and multi ferroics.
Energy Materials: Conductivity of liquid and solid electrolytes (qualitative) - super ionic conductors - materials and electrolytes for super capacitors - rechargeable ion batteries, solid fuel cells.

UNIT - IV: NANOTECHNOLOGY

Introduction, Nano scale, quantum confinement, surface to volume ratio, bottom-up fabrication: sol-gel, precipitation, combustion methods. Top-down fabrication: ball milling - physical vapor deposition (PVD) - chemical vapor deposition (CVD). Characterization techniques - XRD, SEM &TEM. Applications of nano materials.

UNIT - V: LASER AND FIBER OPTICS

Lasers: Laser beam characteristics-three quantum processes(Stimulated absorption, spontaneous emission and stimulated emission) -Einstein coefficients and their relations- lasing action - pumping methods- ruby laser, He-Ne laser, CO_2 laser, - semiconductor laser-applications of laser.

Fiber Optics: Introduction to optical fiber- advantages of optical Fibers - total internal reflection- construction of optical fiber - acceptance angle - numerical aperture- classification of optical fibers- losses in optical fiber - optical fiber for communication system - applications.

TEXT BOOKS:

1. M. N. Avadhanulu, P.G. Kshirsagar & TVS Arun Murthy" A Text book of Engineering Physics"- S. Chand Publications, 11th Edition 2019.
2. Engineering Physics by Shatendra Sharma and Jyotsna Sharma, Pearson Publication,2019
3. Semiconductor Physics and Devices- Basic Principle – Donald A, Neamen, Mc Graw Hill, 4th Edition,2021.
4. B.K. Pandey and S. Chaturvedi, Engineering Physics, Cengage Learning, 2nd Edition,2022.
5. Essentials of Nanoscience & Nanotechnology by Narasimha Reddy Katta, Typical Creatives NANO DIGEST, 1st Edition, 2021.

REFERENCE BOOKS:

1. Quantum Physics, H.C. Verma, TBS Publication, 2nd Edition 2012.
2. Fundamentals of Physics – Halliday, Resnick and Walker, John Wiley &Sons,11th Edition, 2018.
3. Introduction to Solid State Physics, Charles Kittel, Wiley Eastern, 2019.
4. Elementary Solid State Physics, S.L. Gupta and V. Kumar, Pragathi Prakashan, 2019.
5. A.K. Bhandhopadhya - Nano Materials, New Age International, 1st Edition, 2007.
6. Energy Materials a Short Introduction to Functional Materials for Energy Conversion and Storage Aliaksandr S. Bandarenka, CRC Press Taylor & Francis Group Energy Materials Taylor & Francis Group, 1st Edition, 2022.

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B.Tech. - I Year – I Semester

L	T	P	C
3	0	0	3

(R22CSE1113) PROGRAMMING FOR PROBLEM SOLVING

Course Objectives:
- To learn the fundamentals of computers.
- To understand the various steps in program development.
- To learn the syntax and semantics of the C programming language.
- To learn the usage of structured programming approaches in solving problems.

Course Outcomes: The student will learn
- To write algorithms and to draw flowcharts for solving problems.
- To convert the algorithms/flowcharts to C programs.
- To code and test a given logic in the C programming language.
- To decompose a problem into functions and to develop modular reusable code.
- To use arrays, pointers, strings and structures to write C programs.
- Searching and sorting problems.

UNIT - I: Introduction to Programming

Compilers, compiling and executing a program.

Representation of Algorithm - Algorithms for finding roots of a quadratic equations, finding minimum and maximum numbers of a given set, finding if a number is prime number Flowchart/Pseudocode with examples, Program design and structured programming

Introduction to C Programming Language: variables (with data types and space requirements), Syntax and Logical Errors in compilation, object and executable code, Operators, expressions and precedence, Expression evaluation, Storage classes (auto, extern, static and register), type conversion, The main method and command line arguments Bitwise operations: Bitwise AND, OR, XOR and NOT operators

Conditional Branching and Loops: Writing and evaluation of conditionals and consequent branching with if, if-else, switch-case, ternary operator, goto, Iteration with for, while, do- while loops I/O: Simple input and output with scanf and printf, formatted I/O, Introduction to stdin, stdout and stderr. Command line arguments

UNIT - II: Arrays, Strings, Structures and Pointers:

Arrays: one and two dimensional arrays, creating, accessing and manipulating elements of arrays Strings: Introduction to strings, handling strings as array of characters, basic string functions available in C (strlen, strcat, strcpy, strstr etc.), arrays of strings

Structures: Defining structures, initializing structures, unions, Array of structures

Pointers: Idea of pointers, Defining pointers, Pointers to Arrays and Structures, Use of Pointers in self-referential structures, usage of self referential structures in linked list (no implementation) Enumeration data type

UNIT - III: Preprocessor and File handling in C:

Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef Files: Text and Binary files, Creating and Reading and writing text and binary files, Appending data to existing files, Writing and reading structures using binary files, Random access using fseek, ftell and rewind functions.

UNIT - IV: Function and Dynamic Memory Allocation:

Functions: Designing structured programs, Declaring a function, Signature of a function, Parameters and return type of a function, passing parameters to functions, call by value, Passing arrays to functions, passing

pointers to functions, idea of call by reference, Some C standard functions and libraries
Recursion: Simple programs, such as Finding Factorial, Fibonacci series etc., Limitations of Recursive functions Dynamic memory allocation: Allocating and freeing memory, Allocating memory for arrays of different data types

UNIT - V: Searching and Sorting:
Basic searching in an array of elements (linear and binary search techniques), Basic algorithms to sort array of elements (Bubble, Insertion and Selection sort algorithms), Basic concept of order of complexity through the example programs

TEXT BOOKS:
1. Jeri R. Hanly and Elliot B.Koffman, Problem solving and Program Design in C 7th Edition, Pearson
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

REFERENCE BOOKS:
1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall ofIndia
2. E. Balagurusamy, Computer fundamentals and C, 2nd Edition, McGraw-Hill
3. Yashavant Kanetkar, Let Us C, 18th Edition, BPB
4. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
5. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
6. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition
7. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill

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B.Tech. - I Year – I Semester

L	T	P	C
0	1	3	2.5

(R22MED1124) ENGINEERING WORKSHOP

Course Objectives:
- To Study of different hand operated power tools, uses and their demonstration.
- To gain a good basic working knowledge required for the production of various engineering products.
- To provide hands on experience about use of different engineering materials, tools, equipmentsand processes those are common in the engineering field.
- To develop a right attitude, team working, precision and safety at work place.
- It explains the construction, function, use and application of different working tools, equipment and machines.
- To study commonly used carpentry joints.
- To have practical exposure to various welding and joining processes.
- Identify and use marking out tools, hand tools, measuring equipment and to work to prescribed tolerances.

Course Outcomes: At the end of the course, the student will be able to:
1. Study and practice on machine tools and their operations
2. Practice on manufacturing of components using workshop trades including pluming, fitting, carpentry.
3. To understand the foundry, house wiring and welding Trades.
4. Identify and apply suitable tools for different trades of Engineering processes including drilling, material removing, measuring, chiseling.
5. Apply basic electrical engineering knowledge for house wiring practice.

Syllabus :
- Introduction to Carpentry : Types Wood, Sizes of Wood or Timber, Characteristics of Wood, Types of Marking and Measuring Tools, Holding Tools, Cutting Tools, Planing Tools, Types of Chisels and their specifications, Drilling and Boring Tools and their Sketches, Wood Working Lathe and its parts, Drilling Machine and its parts, Types of saws, Sawing Machines such as Jigsaw, Bandsaw, Scrollsaw etc., Care and Maintenance of Tools.
- Introduction to Fitting : Holding Tools, Marking and Measuring Tools, Cutting Tools, Taps and Tap Wrenches, Dies and Die Holders, Bench Drilling Machine with Sketch and Specifications, Types of Files, File Card, Types of Hammers, Spanners, Screwdrivers, Fitting operations, Forms of Materials, Care and Maintenance of Tools
- Introduction of Tin-Smithy : Sheet Materials, Hand Tools, Hammers, Stakes, Sheet Metal Joints, Revets and Screws, Soldering and Brazing.
- Introduction to Foundry : Casting and its components such as Molding sands and their types, Properties, Types patterns, Pattern making materials, Tools used for the Molding, Melting Furnaces such as Cupola, Pot Furnace, Crucible Furnace
- Introduction to Welding : Various Welding processes such as Arc Welding, Gas Welding, Resistance Welding, Thermit Welding, Friction Welding, Elementary Symbols of the Welding, Transformers, Motor Generators, Rectifyers, Welding cables, Electrodes and their types, Electrode Holders, Techniques of Welding, Gas Welding their Types
- Introduction to House-wiring : Types of the Tools using House-wiring, Types of Housewiring System, Fuses, Circuit Breakers, Switches, Sockets and Common House-wiring Methods, Various Symbol for Electrical Items.

- Introduction to Black Smithy : Tools and equipment used in the Black Smithy, Forging Temperatures of metals.
- Introduction to the Plumbing, Machine Shop, Metal Cutting, Power Tools.

1. TRADES FOR EXERCISES:
At least two exercises from each trade:
   I.   Carpentry – (T-Lap Joint, Dovetail Joint, Mortise & Tenon Joint)
   II. Fitting – (V-Fit, Dovetail Fit & Semi-circular fit)
   III. Tin-Smithy – (Square Tin, Rectangular Tray & Conical Funnel)
   IV. Foundry – (Preparation of Green Sand Mould using Single Piece and Split Pattern)
   V.   Welding Practice – (Arc Welding & Gas Welding)
   VI. House-wiring – (Parallel & Series, Two-way Switch and Tube Light)
   VII. Black Smithy – (Round to Square, Fan Hook and S-Hook)

2. TRADES FOR DEMONSTRATION & EXPOSURE:
Plumbing, Machine Shop, Metal Cutting (Water Plasma), Power tools in construction and Wood Working

TEXT BOOKS:
   1. Workshop Practice /B. L. Juneja / Cengage
   2. Workshop Manual / K. Venugopal / Anuradha.

REFERENCE BOOKS:
   1. Work shop Manual - P. Kannaiah/ K.L. Narayana/ Scitech
   2. Workshop Manual / Venkat Reddy/ BSP

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B.Tech. - I Year – I Semester

L T P C
2 0 0 2

(R22HAS1115) ENGLISH FOR SKILL ENHANCEMENT

Course Objectives: This course will enable the students to:
1. Improve the language proficiency of students in English with an emphasis on Vocabulary, Grammar, Reading and Writing skills.
2. Develop study skills and communication skills in various professional situations.
3. Equip students to study engineering subjects more effectively and critically using the theoretical and practical components of the syllabus.

Course Outcomes: Students will be able to:
1. Understand the importance of vocabulary and sentence structures.
2. Choose appropriate vocabulary and sentence structures for their oral and written communication.
3. Demonstrate their understanding of the rules of functional grammar.
4. Develop comprehension skills from the known and unknown passages.
5. Take an active part in drafting paragraphs, letters, essays, abstracts, précis and reports in various contexts.
6. Acquire basic proficiency in reading and writing modules of English.

UNIT - I
Chapter entitled '*Toasted English*' **by R.K.Narayan** from *"English: Language, Context and Culture"* published by Orient BlackSwan, Hyderabad.
Vocabulary: The Concept of Word Formation -The Use of Prefixes and Suffixes - Acquaintance with Prefixes and Suffixes from Foreign Languages to form Derivatives - Synonyms and Antonyms
Grammar: Identifying Common Errors in Writing with Reference to Articles and Prepositions.
Reading: Reading and Its Importance- Techniques for Effective Reading.
Writing: Sentence Structures -Use of Phrases and Clauses in Sentences- Importance of Proper Punctuation- Techniques for Writing precisely – Paragraph Writing – Types, Structures and Features of a Paragraph - Creating Coherence-Organizing Principles of Paragraphs in Documents.

UNIT - II
Chapter entitled **'Appro JRD' by Sudha Murthy** from *"English: Language, Context and Culture"* *published* by Orient BlackSwan, Hyderabad.
Vocabulary: Words Often Misspelt - Homophones, Homonyms and Homographs
Grammar: Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.
Reading: Sub-Skills of Reading – Skimming and Scanning – Exercises for Practice

Writing: Nature and Style of Writing- Defining /Describing People, Objects, Places and Events– Classifying- Providing Examples or Evidence.

UNIT - III
Chapter entitled **'Lessons from Online Learning' by F.Haider Alvi, Deborah Hurst et al** from *"English: Language, Context and Culture"* published by Orient BlackSwan, Hyderabad.
Vocabulary: Words Often Confused - Words from Foreign Languages and their Use in English.

Grammar: Identifying Common Errors in Writing with Reference to Misplaced Modifiers and Tenses.
Reading: Sub-Skills of Reading – Intensive Reading and Extensive Reading – Exercises forPractice.
Writing: Format of a Formal Letter-Writing Formal Letters E.g.., Letter of Complaint, Letter of Requisition, Email Etiquette, Job Application with CV/Resume.

UNIT - IV

Chapter entitled **'Art and Literature' by Abdul Kalam** from *"English: Language, Context andCulture"* published by Orient BlackSwan, Hyderabad.
Vocabulary: Standard Abbreviations in English
Grammar: Redundancies and Clichés in Oral and Written Communication.
Reading: Survey, Question, Read, Recite and Review (SQ3R Method) - Exercises for Practice
Writing: Writing Practices- Essay Writing-Writing Introduction and Conclusion -Précis Writing.

UNIT - V

Chapter entitled **'Go, Kiss the World' by Subroto Bagchi** from *"English: Language, Context and Culture"* published by Orient BlackSwan, Hyderabad.
Vocabulary: Technical Vocabulary and their Usage
Grammar: Common Errors in English (*Covering all the other aspects of grammar which were not covered in the previous units*)
Reading: Reading Comprehension-Exercises for Practice
Writing: Technical Reports- Introduction – Characteristics of a Report – Categories of Reports Formats- Structure of Reports (Manuscript Format) -Types of Reports - Writing a Report.
Note: Listening and Speaking Skills which are given under Unit-6 in AICTE Model Curriculum are coveredin the syllabus of ELCS Lab Course.

- ➢ **Note: 1**. As the syllabus of English given in AICTE *Model Curriculum-2018 for B.Tech First Year is Open-ended,* besides following the prescribed textbook, it is required to prepare teaching/learning materials **by the teachers collectively** in the form of handouts based on theneeds of the students in their respective colleges for effective teaching/learning in the class.

- ➢ **Note**: **2**.Based on the recommendations of NEP2020, teachers are requested to be flexible to adopt Blended Learning in dealing with the course contents .They are advised to teach 40 percent of each topic from the syllabus in blended mode.

TEXT BOOK:
  1. "English: Language, Context and Culture" by Orient BlackSwan Pvt. Ltd, Hyderabad. 2022. Print.

REFERENCE BOOKS:
  1. Effective Academic Writing by Liss and Davis (OUP)
  2. Richards, Jack C. (2022) Interchange Series. Introduction, 1,2,3. Cambridge University Press
  3. Wood, F.T. (2007). Remedial English Grammar. Macmillan.
  4. Chaudhuri, Santanu Sinha. (2018). Learn English: A Fun Book of Functional Language, Grammar and Vocabulary. (2nd ed.,). Sage Publications India Pvt. Ltd.
  5. (2019). Technical Communication. Wiley India Pvt. Ltd.
  6. Vishwamohan, Aysha. (2013). English for Technical Communication for Engineering Students.Mc Graw-Hill Education India Pvt. Ltd.
   Swan, Michael. (2016). Practical English Usage. Oxford University Press. Fourth Edition.

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B.Tech. - I Year – I Semester

L	T	P	C
0	0	2	1

(R22CSE1126) ELEMENTS OF COMPUTER SCIENCE AND ENGINEERING

Course Outcomes:
1. Know the working principles of functional units of a basic Computer
2. Understand program development, the use of data structures and algorithms in problemsolving.
3. Know the need and types of operating system, database systems.
4. Understand the significance of networks, internet, WWW and cyber security.
5. Understand Autonomous systems, the application of artificial intelligence.

UNIT – I
Basics of a Computer – Hardware, Software, Generations of computers. Hardware - functional units, Components of CPU, Memory – hierarchy, types of memory, Input and output devices. Software – systems software, application software, packages, frameworks, IDEs.

UNIT – II
Software development – waterfall model, Agile, Types of computer languages – Programming, markup, scripting Program Development – steps in program development, flowcharts, algorithms, data structures – definition, types of data structures

UNIT – III
Operating systems: Functions of operating systems, types of operating systems, Device & Resource management
Database Management Systems: Data models, RDBMS, SQL, Database Transactions, data centers, cloud services

UNIT – IV
Computer Networks: Advantages of computer networks, LAN, WAN, MAN, internet, WiFi, sensor networks, vehicular networks, 5G communication.
World Wide Web – Basics, role of HTML, CSS, XML, Tools for web designing, Social media, Online social networks.
Security – information security, cyber security, cyber laws

UNIT – V
Autonomous Systems: IoT, Robotics, Drones, Artificial Intelligence – Learning, Game Development, natural language processing, image and video processing.
Cloud Basics

TEXT BOOK:
1. Invitation to Computer Science, G. Michael Schneider, Macalester College, Judith L. Gersting University of Hawaii, Hilo, Contributing author: Keith Miller University of Illinois, Springfield.

REFERENCE BOOKS:
1. Fundamentals of Computers, Reema Thareja, Oxford Higher Education, Oxford University Press.
2. Introduction to computers, Peter Norton, 8th Edition, Tata McGraw Hill.
3. Computer Fundamentals, Anita Goel, Pearson Education India, 2010.
4. Elements of computer science, Cengage.

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B.Tech. - I Year – I Semester

L	T	P	C
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(R22APH1127) APPLIED PHYSICS LABORATORY

Course Objectives: The objectives of this course for the student to
1. Capable of handling instruments related to the Hall effect and photoelectric effect experiments and their measurements.
2. Understand the characteristics of various devices such as PN junction diode, Zener diode, BJT, LED, solar cell, lasers and optical fiber and measurement of energy gap and resistivity of semiconductor materials.
3. Able to measure the characteristics of dielectric constant of a given material.
4. Study the behavior of B-H curve of ferromagnetic materials.
5. Understanding the method of least squares fitting.

Course Outcomes: The students will be able to:
1. Know the determination of the Planck's constant using Photo electric effect and identify the material whether it is n-type or p-type by Hall experiment.
2. Appreciate quantum physics in semiconductor devices and optoelectronics.
3. Gain the knowledge of applications of dielectric constant.
4. Understand the variation of magnetic field and behavior of hysteresis curve.
5. Carried out data analysis by the method of least squares.
6. Understanding the characteristics of laser and signal transmission in optical fiber.

LIST OF EXPERIMENTS:
1. Determination of work function and Planck's constant using photoelectric effect.
2. Determination of Hall co-efficient and carrier concentration of a given semiconductor.
3. Characteristics of series and parallel LCR circuits.
4. V-I characteristics of a p-n junction diode and Zener diode
5. Input and output characteristics of BJT (CE, CB & CC configurations)
6. a) V-I and L-I characteristics of light emitting diode (LED)
   b) V-I Characteristics of solar cell
7. Determination of Energy gap of a semiconductor.
8. Determination of the resistivity of semiconductor by two probe method (Demonstration).
9. Study B-H curve of a magnetic material.
10. Determination of dielectric constant of a given material (Demonstration).
11. a) Determination of the beam divergence of the given LASER beam
    b) Determination of Acceptance Angle and Numerical Aperture of an optical fiber.
12. Understanding the method of least squares – torsional pendulum as an example.

Note: Any 8 experiments are to be performed.

REFERENCE BOOK:
1. S. Balasubramanian, M.N. Srinivasan "A Text book of Practical Physics"- S Chand Publishers, 2017.

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L	T	P	C
0	0	2	1

(R22CSE1128) PROGRAMMING FOR PROBLEM SOLVING LABORATORY

[Note:The programs may be executed using any available Open Source/ Freely available IDE
Some of the Tools available are:
CodeLite: https://codelite.org/
Code:Blocks:
http://www.codeblocks.org/
DevCpp :
http://www.bloodshed.net/devcpp.htmlEclipse:
http://www.eclipse.org
This list is not exhaustive and is NOT in any order of preference]

Course Objectives: The students will learn the following:
- To work with an IDE to create, edit, compile, run and debug programs
- To analyze the various steps in program development.
- To develop programs to solve basic problems by understanding basic concepts in C likeoperators, control statements etc.
- To develop modular, reusable and readable C Programs using the concepts like functions,arrays etc.
- To Write programs using the Dynamic Memory Allocation concept.
- To create, read from and write to text and binary files

Course Outcomes: The candidate is expected to be able to:
- formulate the algorithms for simple problems
- translate given algorithms to a working and correct program
- correct syntax errors as reported by the compilers
- identify and correct logical errors encountered during execution
- represent and manipulate data with arrays, strings and structures
- use pointers of different types
- create, read and write to and from simple text and binary files
- modularize the code with functions so that they can be reused

Practice sessions:
a. Write a simple program that prints the results of all the operators available in C (including pre/post increment , bitwise and/or/not , etc.). Read required operand values from standard input.
b. Write a simple program that converts one given data type to another using auto conversion andcasting. Take the values from standard input.

Simple numeric problems:
a. Write a program for finding the max and min from the three numbers.
b. Write the program for the simple, compound interest.
c. Write a program that declares Class awarded for a given percentage of marks, where mark <40%= Failed, 40% to <60% = Second class, 60% to <70%=First class, >= 70% = Distinction.Read percentage from standard input.

d. Write a program that prints a multiplication table for a given number and the number of rows inthe table. For example, for a number 5 and rows = 3, the output should be:

e. 5 x 1 = 5

f. 5 x 2 = 10

g. 5 x 3 = 15

h. Write a program that shows the binary equivalent of a given positive number between 0 to 255.

Expression Evaluation:

a. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula $s = ut+(1/2)at^2$ where u and a are the initial velocity in m/sec (= 0) and acceleration in m/sec^2 (= 9.8 m/s^2)).

b. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators +,-,*, /, % and use Switch Statement)

c. Write a program that finds if a given number is a prime number

d. Write a C program to find the sum of individual digits of a positive integer and test given numberis palindrome.

e. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Writea C program to generate the first n terms of the sequence.

f. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.

g. Write a C program to find the roots of a Quadratic equation.

h. Write a C program to calculate the following, where x is a fractional value.

i. $1-x/2 +x^2/4-x^3/6$

j. Write a C program to read in two numbers, x and n, and then compute the sum of this geometricprogression: $1+x+x^2+x^3+   +x^n$. For example: if n is 3 and x is 5, then the program
computes 1+5+25+125**.**

Arrays, Pointers and Functions:

a. Write a C program to find the minimum, maximum and average in an array of integers.

b. Write a function to compute mean, variance, Standard Deviation, sorting of n elements in asingle dimension array.

c. Write a C program that uses functions to perform the following:

d. Addition of Two Matrices

e. Multiplication of Two Matrices

f. Transpose of a matrix with memory dynamically allocated for the new matrix as row and columncounts may not be the same.

g. Write C programs that use both recursive and non-recursive functions

h. To find the factorial of a given integer.

i. To find the GCD (greatest common divisor) of two given integers.

j. To find x^n

k. Write a program for reading elements using a pointer into an array and display the values usingthe array.

l. Write a program for display values reverse order from an array using a pointer.

m. Write a program through a pointer variable to sum of n elements from an array.

Files:

a. Write a C program to display the contents of a file to standard output device.
b. Write a C program which copies one file to another, replacing all lowercase characters withtheir uppercase equivalents.
c. Write a C program to count the number of times a character occurs in a text file. The file nameand the character are supplied as command line arguments.
d. Write a C program that does the following:
It should first create a binary file and store 10 integers, where the file name and 10 values aregiven in the command line. (hint: convert the strings using atoi function)
Now the program asks for an index and a value from the user and the value at that index shouldbe changed to the new value in the file. (hint: use fseek function)
The program should then read all 10 values and print them back
e. Write a C program to merge two files into a third file (i.e., the contents of the first file followedby those of the second are put in the third file).

Strings:

a. Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.
b. Write a C program that converts a number ranging from 1 to 50 to Roman equivalent
c. Write a C program that uses functions to perform the following operations:
d. To insert a sub-string into a given main string from a given position.
e. To delete n Characters from a given position in a given string.
f. Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)
g. Write a C program that displays the position of a character ch in the string S or – 1 if S doesn'tcontain ch.
h. Write a C program to count the lines, words and characters in a given text.

Miscellaneous:

a. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalidchoice is entered.

b. Write a C program to construct a pyramid of numbers as follows:

```
1          *          1          1          *
1 2        * *        2 3        2 2        * *
1 2 3      * * *      4 5 6      3 3 3      * *
                                           *
                      4 4 4 4    * *
                                           *
```

Sorting and Searching:

a. Write a C program that uses non recursive function to search for a Key value in a given
b. list of integers using linear search method.
c. Write a C program that uses non recursive function to search for a Key value in a given
d. sorted list of integers using binary search method.
e. Write a C program that implements the Bubble sort method to sort a given list of
f. integers in ascending order.
g. Write a C program that sorts the given array of integers using selection sort in descending order

h. Write a C program that sorts the given array of integers using insertion sort in ascending order
i. Write a C program that sorts a given array of names

TEXT BOOKS:
1. Jeri R. Hanly and Elliot B.Koffman, Problem solving and Program Design in C 7th Edition, Pearson
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rdEdition)

REFERENCE BOOKS:
1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PHI
2. E. Balagurusamy, Computer fundamentals and C, 2nd Edition, McGraw-Hill
3. Yashavant Kanetkar, Let Us C, 18th Edition, BPB
4. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
5. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
6. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition
7. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill

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B.Tech. - I Year – I Semester

L	T	P	C
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(R22HAS1128) ENGLISH LANGUAGE AND COMMUNICATION SKILLS LABORATORY

The **English Language and Communication Skills (ELCS) Lab** focuses on the production and practice of sounds of language and familiarizes the students with the use of English in everyday situations both in formal and informal contexts.

Course Objectives:
- ✓ To facilitate computer-assisted multi-media instruction enabling individualized andindependent language learning
- ✓ To sensitize the students to the nuances of English speech sounds, word accent,intonation and rhythm
- ✓ To bring about a consistent accent and intelligibility in students' pronunciation ofEnglish by providing an opportunity for practice in speaking
- ✓ To improve the fluency of students in spoken English and neutralize the impact ofdialects.
- ✓ To train students to use language appropriately for public speaking, group discussionsand interviews

Course Outcomes: Students will be able to:
- ✓ Understand the nuances of English language through audio- visual experience and groupactivities
- ✓ Neutralise their accent for intelligibility
- ✓ Speak with clarity and confidence which in turn enhances their employability skills

Syllabus: English Language and Communication Skills Lab (ELCS) shall have two parts:
- a. **Computer Assisted Language Learning (CALL) Lab**
- b. **Interactive Communication Skills (ICS) Lab**

Listening Skills:
Objectives
1. To enable students develop their listening skills so that they may appreciate the role in the LSRWskills approach to language and improve their pronunciation
2. To equip students with necessary training in listening, so that they can comprehend the speechof people of different backgrounds and regions

Students should be given practice in listening to the sounds of the language, to be able to recognize them and find the distinction between different sounds, to be able to mark stress and recognize and use the right intonation in sentences.
- • Listening for general content
- • Listening to fill up information
- • Intensive listening
- • Listening for specific information

Speaking Skills:
Objectives
1. To involve students in speaking activities in various contexts
2. To enable students express themselves fluently and appropriately in social and professionalcontexts

• Oral practice
• Describing objects/situations/people
• Role play – Individual/Group activities
• Just A Minute (JAM) Sessions

The following course content is prescribed for the **English Language and Communication Skills Lab**.
Exercise – I
CALL Lab:
Understand: Listening Skill- Its importance – Purpose- Process- Types- Barriers- Effective Listening. *Practice*: Introduction to Phonetics – Speech Sounds – Vowels and Consonants – Minimal Pairs-Consonant Clusters- Past Tense Marker and Plural Marker- *Testing Exercises*
ICS Lab:
Understand: Spoken vs. Written language- Formal and Informal English.
Practice: Ice-Breaking Activity and JAM Session- Situational Dialogues – Greetings – Taking Leave – Introducing Oneself and Others.

Exercise –II
CALL Lab:
Understand: Structure of Syllables – Word Stress– Weak Forms and Strong Forms – Stress pattern in sentences – Intonation.
Practice: Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms- Stress pattern in sentences – Intonation - *Testing Exercises*
ICS Lab:
Understand: Features of Good Conversation – Strategies for Effective Communication.
Practice: Situational Dialogues – Role Play- Expressions in Various Situations –Making Requests andSeeking Permissions - Telephone Etiquette.

Exercise - III
CALL Lab:
Understand: Errors in Pronunciation-Neutralising Mother Tongue Interference (MTI).
Practice: Common Indian Variants in Pronunciation – Differences between British and American Pronunciation -*Testing Exercises*
ICS Lab:
Understand: Descriptions- Narrations- Giving Directions and Guidelines – Blog Writing
Practice: Giving Instructions – Seeking Clarifications – Asking for and Giving Directions – Thanking and Responding – Agreeing and Disagreeing – Seeking and Giving Advice – Making Suggestions.

Exercise – IV
CALL Lab:
Understand: Listening for General Details.
Practice: Listening Comprehension Tests - *Testing Exercises*
ICS Lab:
Understand: Public Speaking – Exposure to Structured Talks - Non-verbal Communication- Presentation Skills.
Practice: Making a Short Speech – Extempore- Making a Presentation.

Exercise – V
CALL Lab:
Understand: Listening for Specific Details.
Practice: Listening Comprehension Tests -*Testing Exercises*

ICS Lab:
Understand: Group Discussion
Practice: Group Discussion

Minimum Requirement of infrastructural facilities for ELCS Lab:
1. Computer Assisted Language Learning (CALL) Lab:
The Computer Assisted Language Learning Lab has to accommodate 40 students with 40 systems, with one Master Console, LAN facility and English language learning software for self-study by students.
System Requirement (Hardware component):
Computer network with LAN facility (minimum 40 systems with multimedia) with the followingspecifications:
   i)   Computers with Suitable Configuration
   ii)   High Fidelity Headphones

2. Interactive Communication Skills (ICS) Lab :
   The Interactive Communication Skills Lab: A Spacious room with movable chairs and audio- visual aids with a Public Address System, a T. V. or LCD, a digital stereo –audio & video system and camcorder etc.
   Source of Material (Master Copy):
   • *Exercises in Spoken English. Part 1,2,3.* CIEFL and Oxford University Press

Note: Teachers are requested to make use of the master copy and get it tailor-made to suit the contentsof the syllabus.
Suggested Software:
   • Cambridge Advanced Learners' English Dictionary with CD.
   • Grammar Made Easy by Darling Kindersley.
   • Punctuation Made Easy by Darling Kindersley.
   • Oxford Advanced Learner's Compass, 10th Edition.
   • English in Mind (Series 1-4), Herbert Puchta and Jeff Stranks with Meredith Levy, Cambridge.
   • English Pronunciation in Use (Elementary, Intermediate, Advanced) Cambridge UniversityPress.
   • English Vocabulary in Use (Elementary, Intermediate, Advanced) Cambridge University Press.
   • TOEFL & GRE (KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS).
   • Digital All
   • Orell Digital Language Lab (Licensed Version)
REFERENCE BOOKS:
   1. (2022). *English Language Communication Skills – Lab Manual cum Workbook.* CengageLearning India Pvt. Ltd.
   2. Shobha, KN & Rayen, J. Lourdes. (2019). *Communicative English – A workbook.* CambridgeUniversity Press
   3. Kumar, Sanjay & Lata, Pushp. (2019). *Communication Skills: A Workbook.* Oxford UniversityPress
   4. Board of Editors. (2016). *ELCS Lab Manual: A Workbook for CALL and ICS Lab Activities.* **Orient Black Swan Pvt. Ltd.**
   5. Mishra, Veerendra et al. (2020). *English Language Skills: A Practical Approach.* CambridgeUniversity Press.

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B.Tech. - I Year – II Semester

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3	**1**	**0**	**4**

(R22MTH1211) ORDINARY DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS

Course Objectives: To learn
- Methods of solving the differential equations of first and higher order.
- Concept, properties of Laplace transforms
- Solving ordinary differential equations using Laplace transforms techniques.
- The physical quantities involved in engineering field related to vector valued functions
- The basic properties of vector valued functions and their applications to line, surface andvolume integrals

Course outcomes: After learning the contents of this paper the student must be able to
- Identify whether the given differential equation of first order is exact or not
- Solve higher differential equation and apply the concept of differential equation to real worldproblems.
- Use the Laplace transforms techniques for solving ODE's.
- Evaluate the line, surface and volume integrals and converting them from one to another

UNIT-I: First Order ODE
Exact differential equations, Equations reducible to exact differential equations, linear and Bernoulli's equations, Applications: Orthogonal Trajectories (only in Cartesian Coordinates), Newton's law of cooling, Law of natural growth and decay.

UNIT-II: Ordinary Differential Equations of Higher Order
Second order linear differential equations with constant coefficients: Non-Homogeneous terms of the type e^{ax}, sin , cos ax, polynomials in x, $e^{ax}V(x)$ and $x\ V(x)$, method of variation of parameters, Equations reducible to linear ODE with constant coefficients: Legendre's equation, Cauchy-Euler equation. Applications: Electric Circuits both first and second order.

UNIT-III: Laplace transforms
Laplace Transforms: Laplace Transform of standard functions, First shifting theorem, Second shifting theorem, Unit step function, Dirac delta function, Laplace transforms of functions when they are multiplied and divided by 't', Laplace transforms of derivatives and integrals of function, Evaluation of integrals by Laplace transforms, Laplace transform of periodic functions, Inverse Laplace transform by different methods, convolution theorem (without proof). Applications: Solving Ordinary Differential Equations with constant coefficient and with given initial conditions by Laplace Transform method.

UNIT-IV: Vector Differentiation
Vector point functions and scalar point functions, Gradient, Divergence and Curl, Directional derivatives, Tangent plane and normal line, Vector Identities, Scalar potential functions, Solenoidal and Irrotational vectors.

UNIT-V: Vector Integration
Line, Surface and Volume Integrals, Theorems of Green, Gauss and Stokes (without proofs) and their applications.

TEXT BOOKS:
1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
2. R.K. Jain and S.R.K. Iyengar, Advanced Engineering Mathematics, Narosa Publications,5th Edition, 2016.

REFERENCE BOOKS:
1. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
2. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint,2002.
3. H. K. Dass and Er. Rajnish Verma, Higher Engineering Mathematics, S Chand and CompanyLimited, New Delhi.
4. N.P. Bali and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications,Reprint, 2008.

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B.Tech. - I Year – II Semester

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(R22CHE1112) ENGINEERING CHEMISTRY

Course Objectives:
1. To bring adaptability to new developments in Engineering Chemistry and to acquire the skills required to become a perfect engineer.
2. To include the importance of water in industrial usage, fundamental aspects of battery chemistry, significance of corrosion it's control to protect the structures.
3. To imbibe the basic concepts of petroleum and its products.
4. To acquire required knowledge about engineering materials like cement, smart materials and Lubricants.

Course Outcomes: After learning the contents of this paper the student must be able to
1. Acquire the basic knowledge of electrochemical procedures related to corrosion and its control.
2. Understand the basic properties of water and its usage in domestic and industrial purposes.
3. Learn the fundamentals and general properties of polymers and other engineering materials.
4. Predict potential applications of chemistry and practical utility in order to become good engineers and entrepreneurs.
5. Understand the synthesis of Synthetic petrol.

UNIT - I: Water and its treatment:
Introduction to hardness of water – Estimation of hardness of water by complexometric method and related numerical problems. Potable water and its specifications - Steps involved in the treatment of potable water - Disinfection of potable water by chlorination and break - point chlorination. Defluoridation- Determination of F⁻ ion by ion- selective electrode method. Boiler troubles: Sludges, Scales and Caustic embrittlement. Internal treatment of Boiler feed water - Calgon conditioning - Phosphate conditioning - Colloidal conditioning, External treatment methods - Softening of water by ion- exchange processes. Desalination of water – Reverse osmosis.

UNIT – II Battery Chemistry & Corrosion
Introduction - Classification of batteries- primary, secondary and reserve batteries with examples. Basic requirements for commercial batteries. Construction, working and applications of: Zn-air and Lithium ion battery, Applications of Li-ion battery to electrical vehicles. Fuel Cells- Differences between battery and a fuel cell, Construction and applications of Methanol Oxygen fuel cell and Solid oxide fuel cell. Solar cells - Introduction and applications of Solar cells.

Corrosion: Causes and effects of corrosion – theories of chemical and electrochemical corrosion – mechanism of electrochemical corrosion, Types of corrosion: Galvanic, water-line and pitting corrosion. Factors affecting rate of corrosion, Corrosion control methods- Cathodic protection – Sacrificial anode and impressed current methods.

UNIT - III: Polymeric materials:
Definition – Classification of polymers with examples – Types of polymerization – addition (free radical addition) and condensation polymerization with examples – Nylon 6:6, Terylene
Plastics: Definition and characteristics- thermoplastic and thermosetting plastics, Preparation, Properties and engineering applications of PVC and Bakelite, Teflon, Fiber reinforced plastics (FRP). Rubbers: Natural rubber and its vulcanization.
Elastomers: Characteristics –preparation – properties and applications of Buna-S, Butyl and Thiokol rubber.

Conducting polymers: Characteristics and Classification with examples-mechanism of conduction in trans-polyacetylene and applications of conducting polymers.

Biodegradable polymers: Concept and advantages - Polylactic acid and poly vinyl alcohol and their applications.

UNIT - IV: Energy Sources:

Introduction, Calorific value of fuel – HCV, LCV- Dulongs formula. Classification- solid fuels: coal – analysis of coal – proximate and ultimate analysis and their significance. Liquid fuels – petroleum and its refining, cracking types – moving bed catalytic cracking. Knocking – octane and cetane rating, synthetic petrol - Fischer-Tropsch's process; Gaseous fuels – composition and uses of natural gas, LPG and CNG, Biodiesel – Transesterification, advantages.

UNIT - V: Engineering Materials:

Cement: Portland cement, its composition, setting and hardening.

Smart materials and their engineering applications

Shape memory materials- Poly L- Lactic acid. Thermoresponse materials- Polyacryl amides, Poly vinyl amides

Lubricants: Classification of lubricants with examples-characteristics of a good lubricants - mechanism of lubrication (thick film, thin film and extreme pressure)- properties of lubricants: viscosity, cloud point, pour point, flash point and fire point.

TEXT BOOKS:

1. Engineering Chemistry by P.C. Jain and M. Jain, Dhanpatrai Publishing Company, 2010
2. Engineering Chemistry by Rama Devi, Venkata Ramana Reddy and Rath, Cengage learning,2016
3. A text book of Engineering Chemistry by M. Thirumala Chary, E. Laxminarayana and K.Shashikala, Pearson Publications, 2021.
4. Textbook of Engineering Chemistry by Jaya Shree Anireddy, Wiley Publications.

REFERENCE BOOKS:

1. Engineering Chemistry by Shikha Agarwal, Cambridge University Press, Delhi (2015)
2. Engineering Chemistry by Shashi Chawla, Dhanpatrai and Company (P) Ltd. Delhi (2011)

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B.Tech. - I Year – II Semester

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(R22MED1125) COMPUTER AIDED ENGINEERING GRAPHICS

Course Objectives:
- To develop the ability of visualization of different objects through technical drawings
- To acquire computer drafting skill for communication of concepts, ideas in the design ofengineering products

Course Outcomes: At the end of the course, the student will be able to:
- Apply computer aided drafting tools to create 2D and 3D objects
- sketch conics and different types of solids
- Appreciate the need of Sectional views of solids and Development of surfaces of solids
- Read and interpret engineering drawings
- Conversion of orthographic projection into isometric view and vice versa manually and by usingcomputer aided drafting

UNIT – I:
Introduction to Engineering Graphics: Principles of Engineering Graphics and their Significance, Scales – Vernier, Plain & Diagonal, Conic Sections including the Rectangular Hyperbola – General method only. Cycloid, Epicycloid, Hypocycloid and Involute, Introduction to Computer aided drafting – views, commands and conics

UNIT- II:
Orthographic Projections: Principles of Orthographic Projections – Conventions – Projections of Points and Lines, Projections of Plane regular geometric figures. Auxiliary Planes. Computer aided orthographic projections – points, lines and planes

UNIT – III:
Projections of Regular Solids –Sections or Sectional views of Right Regular Solids – Prism, Cylinder, Pyramid, Cone – Computer aided projections of solids – sectional views

UNIT – IV:
Development of Surfaces of Right Regular Solids – Prism, Cylinder, Pyramid and Cone, Development of surfaces using computer aided drafting

UNIT – V:
Isometric Projections: Principles of Isometric Projection – Isometric Scale – Isometric Views – Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non- isometric lines. Isometric Projection of Spherical Parts. Conversion of Isometric Views to Orthographic Views and Vice-versa –Conventions. Conversion of orthographic projection into isometric view using computer aided drafting.

TEXT BOOKS:
1. Engineering Drawing N.D. Bhatt / Charotar
2. Engineering Drawing and graphics Using AutoCAD Third Edition, T. Jeyapoovan, Vikas: S.Chand and company Ltd.

REFERENCE BOOKS:
1. Engineering Drawing, Basant Agrawal and C M Agrawal, Third Edition McGraw Hill
2. Engineering Graphics and Design, WILEY, Edition 2020
3. Engineering Drawing, M. B. Shah, B.C. Rane / Pearson.
4. Engineering Drawing, N. S. Parthasarathy and Vela Murali, Oxford
5. Computer Aided Engineering Drawing – K Balaveera Reddy et al – CBS Publishers

Note: - External examination is conducted in conventional mode and internal evaluation to be done byboth conventional as well as using computer aided drafting.

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B.Tech. - I Year – II Semester

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(R22EEE1114) BASIC ELECTRICAL ENGINEERING

Course Objectives:
- To understand DC and Single & Three phase AC circuits
- To study and understand the different types of DC, AC machines and Transformers.
- To import the knowledge of various electrical installations and the concept of power, power factor and its improvement.

Course Outcomes: After learning the contents of this paper the student must be able to
- Understand and analyze basic Electrical circuits
- Study the working principles of Electrical Machines and Transformers
- Introduce components of Low Voltage Electrical Installations.

Course Objectives	Program Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
To understand DC and Single & Three phase AC circuits.	3	2	1		2	0	0	1	2	0	1	2
To study and understand the different types of DC,AC machinesand Transformers.	3	2	1	1	3	0	0	0	2	0	1	1
To import the knowledge of various electrical installations and the concept of power, power factor and its improvement.	3	2	0		3	0	0	0	1	2	1	1

Course Outcomes	Program Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
Understand and analyse basic Electrical circuits	3	2	1	0	1	0	0	0	2	0	2	2
Study the workingprinciples of Electrical Machines and Transformers	3	2	1	0	3	1	0	1	1	2	1	2
Introduce components ofLow VoltageElectrical Installations.	3	2	1	1	3	2	0	0	1	0	2	2

UNIT-I:
D.C. Circuits: Electrical circuit elements (R, L and C), voltage and current sources, KVL&KCL, analysis of simple circuits with dc excitation. Superposition, Thevenin and Norton Theorems. Time-domain analysis of first-order RL and RC circuits.

UNIT-II:
A.C. Circuits: Representation of sinusoidal waveforms, peak and rms values, phasor representation, real power, reactive power, apparent power, power factor, Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance in series R-L-C circuit. Three-phase balanced circuits, voltage and current relations in star and delta connections.

UNIT-III:
  Transformers: Ideal and practical transformer, equivalent circuit, losses in transformers, regulation and efficiency. Auto-transformer and three-phase transformer connections.

UNIT-IV:
  Electrical Machines: Construction and working principle of dc machine, performance characteristics of dc shunt machine. Generation of rotating magnetic field, Construction and working of a three-phase induction motor, Significance of torque-slip characteristics. Single-phase induction motor, Construction and working. Construction and working of synchronous generator.

UNIT-V:
  Electrical Installations: Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

TEXT BOOKS:
  1. D.P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill, 4th Edition, 2019.
  2. MS Naidu and S Kamakshaiah, "Basic Electrical Engineering", Tata McGraw Hill, 2nd Edition, 2008.

REFERENCE BOOKS:
  1. P. Ramana, M. Suryakalavathi, G.T. Chandrasheker, "Basic Electrical Engineering", S. Chand,2nd Edition, 2019.
  2. D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2009
  3. M. S. Sukhija, T. K. Nagsarkar, "Basic Electrical and Electronics Engineering", Oxford, 1st Edition, 2012.
  4. Abhijit Chakrabarthi, Sudipta Debnath, Chandan Kumar Chanda, "Basic ElectricalEngineering", 2nd Edition, McGraw Hill, 2021.
  5. L. S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press, 2011.
  6. E. Hughes, "Electrical and Electronics Technology", Pearson, 2010.
  7. V. D. Toro, "Electrical Engineering Fundamentals", Prentice Hall India, 1989

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(R22ECE1215) ELECTRONIC DEVICES AND CIRCUITS

Course Objectives:
1. To introduce components such as diodes, BJTs and FETs.
2. To know the applications of devices.
3. To know the switching characteristics of devices.

Course Outcomes: Upon completion of the Course, the students will be able to:
1. Acquire the knowledge of various electronic devices and their use on real life.
2. Know the applications of various devices.
3. Acquire the knowledge about the role of special purpose devices and their applications.

Course	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	1	2	-	-	1	1	-	-	-	-	1
CO2	3	2	3	-	-	2	1	-	-	-	-	1
CO3	3	3	3	-	-	2	1	-	-	-	-	1

UNIT - I
Diodes: Diode - Static and Dynamic resistances, Equivalent circuit, Diffusion and Transition Capacitances, V-I Characteristics, Diode as a switch- switching times.

UNIT - II
Diode Applications: Rectifier - Half Wave Rectifier, Full Wave Rectifier, Bridge Rectifier, Rectifiers with Capacitive and Inductive Filters, Clippers-Clipping at two independent levels, Clamper-Clamping Circuit Theorem, Clamping Operation, Types of Clampers.

UNIT - III
Bipolar Junction Transistor (BJT): Principle of Operation, Common Emitter, Common Base and Common Collector Configurations, Transistor as a switch, switching times,

UNIT - IV
Junction Field Effect Transistor (FET): Construction, Principle of Operation, Pinch-Off Voltage, Volt-Ampere Characteristic, Comparison of BJT and FET, FET as Voltage Variable Resistor, MOSFET, MOSTET as a capacitor.

UNIT – V
Special Purpose Devices: Zener Diode - Characteristics, Zener diode as Voltage Regulator, Principle of Operation - SCR, Tunnel diode, UJT, Varactor Diode, Photo diode, Solar cell, LED, Schottky diode.

TEXT BOOKS:
1. Jacob Millman - Electronic Devices and Circuits, McGraw Hill Education
2. Robert L. Boylestead, Louis Nashelsky- Electronic Devices and Circuits theory, 11th Edition, 2009, Pearson**.**

REFERENCE BOOKS:
1. Horowitz -Electronic Devices and Circuits, David A. Bell – 5[th]Edition, Oxford.
2. Chinmoy Saha, Arindam Halder, Debaati Ganguly - Basic Electronics-Principles and Applications, Cambridge, 2018.

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(R22CHE1127) ENGINEERING CHEMISTRY LABORATORY

Course Objectives: The course consists of experiments related to the principles of chemistry required for engineering student. The student will learn:

- Estimation of hardness of water to check its suitability for drinking purpose.
- Students are able to perform estimations of acids and bases using conductometry,potentiometry method.
- Students will learn to prepare polymers such as Bakelite and nylon-6 in the laboratory.
- Students will learn skills related to the lubricant properties such as saponification value, surfacetension and viscosity of oils.

Course Outcomes: The experiments will make the student gain skills on:

1. Determination of parameters like hardness of water and rate of corrosion of mild steel invarious conditions.
2. Able to perform methods such as conductometry, potentiometry and pH metry in order to findout the concentrations or equivalence points of acids and bases.
3. Students are able to prepare polymers like bakelite and nylon-6.
4. Estimations saponification value, surface tension and viscosity of lubricant oils.

List of Experiments:
I. Volumetric Analysis:
    1. Estimation of Hardness of water by Complexometry using EDTA .
    2. Estimation of Fe^{+2} by Dichrometry.
    3. Estimation of Ferrous by Permanganometry.
II. Conductometry: Estimation of the concentration of an acid by Conductometry.
III. Potentiometry:
    1. Estimation of the amount of Fe^{+2} by Potentiomentry.
    2. Estimation of the concentration of an acid by Potentiomentry.
IV.Preparations:
    1. Preparation of Bakelite.
    2. Preparation Nylon – 6.
V. Lubricants:
    1. Estimation of acid value of given lubricant oil.
    2. Estimation of Viscosity of lubricant oil using Ostwald's Viscometer.
VI. Virtual lab experiments
    1. Construction of Fuel cell and its working.
    2. Smart materials for Biomedical applications
    3. Batteries for electrical vehicles.
    4. Functioning of solar cell and its applications.

REFERENCE BOOKS:

1. Lab manual for Engineering chemistry by B. Ramadevi and P. Aparna, S Chand Publications,New Delhi (2022)
2. Vogel's text book of practical organic chemistry 5th edition
3. Inorganic Quantitative analysis by A.I. Vogel, ELBS Publications.
4. College Practical Chemistry by V.K. Ahluwalia, Narosa Publications Ltd. New Delhi (2007).

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(R22EEE1227) BASIC ELECTRICAL ENGINEERING LABORATORY

Course Objectives:
- To measure the electrical parameters for different types of DC and AC circuits usingconventional and theorems approach.
- To study the transient response of various R, L and C circuits using different excitations.
- To determine the performance of different types of DC, AC machines and Transformers.

Course Outcomes: After learning the contents of this paper the student must be able to
- Verify the basic Electrical circuits through different experiments.
- Evaluate the performance calculations of Electrical Machines and Transformers throughvarious testing methods.
- Analyze the transient responses of R, L and C circuits for different input conditions.

Course Objectives	Program Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
To measure the electrical parameters for different types of DC and AC circuits using conventionaland theorems Approach	3	2	1		2	0	0	1	2	0	1	2
To study the transient responseof various R, L and C circuits using different excitations	3	2	1	1	3	0	0	0	2	0	1	1
To determine the performance of different types of DC, AC machines and Transformers	3	2	0		3	0	0	0	1	2	1	1

Course Outcomes	Program Outcomes											
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
Verify the basic Electrical circuitsthrough different Experiments	3	2	1	0	1	0	0	0	2	0	2	2
Evaluate the performance calculations of Electrical Machinesand Transformers through various testing methods	3	2	1	0	3	1	0	1	1	2	1	2
Analyse the transient responses of R, Land C circuits for different input Conditions	3	2	1	1	3	2	0	0	1	0	2	2

List of experiments/demonstrations:
  PART- A (compulsory)
1. Verification of KVL and KCL
2. Verification of Thevenin's and Norton's theorem
3. Transient Response of Series RL and RC circuits for DC excitation
4. Resonance in series RLC circuit
5. Calculations and Verification of Impedance and Current of RL, RC and RLC seriescircuits
6. Measurement of Voltage, Current and Real Power in primary and Secondary Circuits of aSingle-Phase Transformer
7. Performance Characteristics of a DC Shunt Motor
8. Torque-Speed Characteristics of a Three-phase Induction Motor.

PART-B (any two experiments from the given list)
1. Verification of Superposition theorem.
2. Three Phase Transformer: Verification of Relationship between Voltages and Currents(Star-Delta, Delta-Delta, Delta-star, Star-Star)
3. Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)
4. Measurement of Active and Reactive Power in a balanced Three-phase circuit
5. No-Load Characteristics of a Three-phase Alternator

TEXT BOOKS:
1. D.P. Kothari and I. J. Nagrath, "Basic Electrical Engineering", Tata McGraw Hill, 4th Edition,2019.
2. MS Naidu and S Kamakshaiah, "Basic Electrical Engineering", Tata McGraw Hill, 2nd Edition,2008.

REFERENCE BOOKS:
1. P. Ramana, M. Suryakalavathi, G.T.Chandrasheker,"Basic Electrical Engineering", S. Chand,2nd Edition, 2019.
2. D. C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2009
3. M. S. Sukhija, T. K. Nagsarkar, "Basic Electrical and Electronics Engineering", Oxford, 1stEdition, 2012.
4. Abhijit Chakrabarthi, Sudipta Debnath, Chandan Kumar Chanda, "Basic ElectricalEngineering", 2nd Edition, McGraw Hill, 2021.
5. L. S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press, 2011.
6. E. Hughes, "Electrical and Electronics Technology", Pearson, 2010.
7. V. D. Toro, "Electrical Engineering Fundamentals", Prentice Hall India, 1989.

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(R22CSE1227) PYTHON PROGRAMMING LABORATORY

Course Objectives:
- To install and run the Python interpreter
- To learn control structures.
- To Understand Lists, Dictionaries in python
- To Handle Strings and Files in Python

Course Outcomes: After completion of the course, the student should be able to
- Develop the application specific codes using python.
- Understand Strings, Lists, Tuples and Dictionaries in Python
- Verify programs using modular approach, file I/O, Python standard library
- Implement Digital Systems using Python

 Note: The lab experiments will be like the following experiment examples
Week -1:
1. i) Use a web browser to go to the Python website http://python.org. This page contains information about Python and links to Python-related pages, and it gives you the ability to search the Python documentation.
    ii) Start the Python interpreter and type help() to start the online help utility.
2. Start a Python interpreter and use it as a Calculator.
3.
    i) Write a program to calculate compound interest when principal, rate and number of periods are given.
    ii) Given coordinates (x1, y1), (x2, y2) find the distance between two points
4. Read name, address, email and phone number of a person through keyboard and print the details.

Week - 2:
1. Print the below triangle using for loop.5
    4 4
    3 3 3
    2 2 2 2
    1 1 1 1 1
2. Write a program to check whether the given input is digit or lowercase character or uppercase character or a special character (use 'if-else-if' ladder)
3. Python Program to Print the Fibonacci sequence using while loop
4. Python program to print all prime numbers in a given interval (use break)

Week - 3:
1. i) Write a program to convert a list and tuple into arrays.
   ii) Write a program to find common values between two arrays.
2. Write a function called gcd that takes parameters a and b and returns their greatest common divisor.
3. Write a function called palindrome that takes a string argument and returnsTrue if it is a palindromeand False otherwise. Remember that you can use the built-in function len to check the length of a string.

Week - 4:
1. Write a function called is_sorted that takes a list as a parameter and returns True if the list is sortedin ascending order and False otherwise.
2. Write a function called has_duplicates that takes a list and returns True if there is any element that appears more than once. It should not modify the original list

   i). Write a function called remove_duplicates that takes a list and returns a new list with only the unique elements from the original. Hint: they don't have to be in the same order.

   ii). The wordlist I provided, words.txt, doesn't contain single letter words. So you might want to add "I", "a", and the empty string.

   iii). Write a python code to read dictionary values from the user. Construct a function to invert its content. i.e., keys should be values and values should be keys.
3. i) Add a comma between the characters. If the given word is 'Apple', it should become 'A,p,p,l,e'

   ii) Remove the given word in all the places in a string?

   iii) Write a function that takes a sentence as an input parameter and replaces the first letter of every word with the corresponding upper case letter and the rest of the letters in the word by corresponding letters in lower case without using a built-in function?
4. Writes a recursive function that generates all binary strings of n-bit length

Week - 5:
1. i) Write a python program that defines a matrix and prints

   ii) Write a python program to perform addition of two square matrices

   iii) Write a python program to perform multiplication of two square matrices
2. How do you make a module? Give an example of construction of a module using different geometrical shapes and operations on them as its functions.
3. Use the structure of exception handling all general purpose exceptions.

Week-6:
1. a. Write a function called draw_rectangle that takes a Canvas and a Rectangle as arguments anddraws a representation of the Rectangle on the Canvas.

   b. Add an attribute named color to your Rectangle objects and modify draw_rectangle so that ituses the color attribute as the fill color.

   c. Write a function called draw_point that takes a Canvas and a Point as arguments and draws a representation of the Point on the Canvas.

   d. Define a new class called Circle with appropriate attributes and instantiate a few Circle objects. Write a function called draw_circle that draws circles on the canvas.
2. Write a Python program to demonstrate the usage of Method Resolution Order (MRO) in multiple levels of Inheritances.
3. Write a python code to read a phone number and email-id from the user and validate it for correctness.

Week- 7
1. Write a Python code to merge two given file contents into a third file.
2. Write a Python code to open a given file and construct a function to check for given words present init and display on found.
3. Write a Python code to Read text from a text file, find the word with most number of occurrences
4. Write a function that reads a file *file1* and displays the number of words, number of vowels, blank spaces, lower case letters and uppercase letters.

Week - 8:
1. Import numpy, Plotpy and Scipy and explore their functionalities.
2. a) Install NumPy package with pip and explore it.
3. Write a program to implement Digital Logic Gates – AND, OR, NOT, EX-OR
4. Write a program to implement Half Adder, Full Adder, and Parallel Adder
5. Write a GUI program to create a window wizard having two text labels, two text fields and two buttonsas Submit and Reset.

TEXT BOOKS:
1. Supercharged Python: Take your code to the next level, Overland
2. Learning Python, Mark Lutz, O'reilly

REFERENCE BOOKS:
1. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
2. Python Programming A Modular Approach with Graphics, Database, Mobile, and Web Applications, Sheetal Taneja, Naveen Kumar, Pearson
3. Programming with Python, A User's Book, Michael Dawson, Cengage Learning, India Edition
4. Think Python, Allen Downey, Green Tea Press
5. Core Python Programming, W. Chun, Pearson
6. Introduction to Python, Kenneth A. Lambert, Cengage

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B.Tech. - I Year – II Semester

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(R22INF1229) IT WORKSHOP

Course Objectives: The IT Workshop for engineers is a training lab course spread over 60 hours. The modules include training on PC Hardware, Internet & World Wide Web and Productivity tools including Word, Excel, PowerPoint and Publisher.

Course Outcomes:
- Perform Hardware troubleshooting
- Understand Hardware components and inter dependencies
- Safeguard computer systems from viruses/worms
- Document/ Presentation preparation
- Perform calculations using spreadsheets

PC Hardware

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

Task 1 – Word Orientation: The mentor needs to give an overview of LaTeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of LaTeX and MS office or equivalent (FOSS) tool Word as word

Processors, Details of the four tasks and features that would be covered in each, Using LaTeX and word – Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.

Task 2: Using LaTeX and Word to create a project certificate. Features to be covered:- Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both LaTeX and Word.

Task 3: Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

Excel
Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.
  Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text
 Task 2 : Calculating GPA - Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function, LOOKUP/VLOOKUP.
 Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

Powerpoint
Task 1: Students will be working on basic power point utilities and tools which help them create basic powerpoint presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

REFERENCE BOOKS:
1. Comdex Information Technology course tool kit Vikas Gupta, *WILEY Dreamtech*
2. The Complete Computer upgrade and repair book, 3rd edition Cheryl A Schmidt, *WILEY Dreamtech*
3. Introduction to Information Technology, ITL Education Solutions limited, *Pearson Education.*
4. PC Hardware - A Handbook – Kate J. Chase *PHI* (Microsoft)
5. LaTeX Companion – Leslie Lamport, *PHI/Pearson*.
6. IT Essentials PC Hardware and Software Companion Guide Third Edition by David Anfinsonand Ken Quamme. – *CISCO Press, Pearson Education*.
7. IT Essentials PC Hardware and Software Labs and Study Guide Third Edition by Patrick Regan– CISCO Press, *Pearson Education.*

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(R22CSE2111) DISCRETE MATHEMATICS

Course Objectives:
- Introduces elementary discrete mathematics for computer science and engineering.
- Topics include formal logic notation, methods of proof, induction, sets, relations, algebraic structures, elementary graph theory, permutations and combinations, counting principles; recurrence relations and generating functions.

Course Outcomes:
- Understand and construct precise mathematical proofs
- Apply logic and set theory to formulate precise statements
- Analyze and solve counting problems on finite and discrete structures
- Describe and manipulate sequences
- Apply graph theory in solving computing problems

UNIT - I

Mathematical logic: Introduction, Statements and Notation, Connectives, Normal Forms, Theory of Inference for the Statement Calculus, The Predicate Calculus, Inference Theory of the Predicate Calculus.

UNIT - II

Set theory: Introduction, Basic Concepts of Set Theory, Representation of Discrete Structures, Relations and Ordering, Functions.

UNIT - III

Algebraic Structures: Introduction, Algebraic Systems, Semi groups and Monoids, Lattices as Partially Ordered Sets, Boolean Algebra.

UNIT - IV

Elementary Combinatorics: Basics of Counting, Combinations and Permutations, Enumeration of Combinations and Permutations, Enumerating Combinations and Permutations with Repetitions, Enumerating Permutation with Constrained Repetitions, Binomial Coefficient, The Binomial and Multinomial Theorems, The Principle of Exclusion.

UNIT - V

Graph Theory: Basic Concepts, Isomorphism and Subgraphs, Trees and their Properties, Spanning Trees, Directed Trees, Binary Trees, Planar Graphs, Euler's Formula, Multi-graphs and Euler Circuits, Hamiltonian Graphs, Chromatic Numbers, The Four-Color Problem.

TEXT BOOKS:
1. Discrete Mathematical Structures with Applications to Computer Science: J.P. Tremblay, R. Manohar, McGraw-Hill, 1st ed.
2. Discrete Mathematics for Computer Scientists & Mathematicians: Joe l. Mott, Abraham Kandel, Teodore P. Baker, Prentis Hall of India, 2nd ed.

REFERENCE BOOKS:
1. Discrete and Combinatorial Mathematics - an applied introduction: Ralph.P. Grimald, Pearson education, 5th edition.
2. Discrete Mathematical Structures: Thomas Kosy, Tata McGraw Hill publishing co.

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(R22CSE2213) OPERATING SYSTEMS

Course Objectives:
- Introduce operating system concepts (i.e., processes, threads, scheduling, synchronization,deadlocks, memory management, file and I/O subsystems and protection)
- Introduce the issues to be considered in the design and development of operating system
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:
- Will be able to control access to a computer and the files that may be shared
- Demonstrate the knowledge of the components of computers and their respective roles incomputing.
- Ability to recognize and resolve user problems with standard operating environments.
- Gain practical knowledge of how programming languages, operating systems, andarchitectures interact and how to use each effectively.

UNIT - I
Operating System - Introduction, Structures - Simple Batch, Multiprogrammed, Time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, System components, Operating System services, System Calls
Process - Process concepts and scheduling, Operations on processes, Cooperating Processes, Threads

UNIT - II
CPU Scheduling - Scheduling Criteria, Scheduling Algorithms, Multiple -Processor Scheduling. System call interface for process management-fork, exit, wait, waitpid, exec
Deadlocks - System Model, Deadlocks Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, and Recovery from Deadlock

UNIT - III
Process Management and Synchronization - The Critical Section Problem, SynchronizationHardware, Semaphores, and Classical Problems of Synchronization, Critical Regions, Monitors
Interprocess Communication Mechanisms: IPC between processes on a single computer system,IPC between processes on different systems, using pipes, FIFOs, message queues, shared memory.
UNIT - IV
Memory Management and Virtual Memory - Logical versus Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation, Segmentation with Paging, Demand Paging, Page Replacement, Page Replacement Algorithms.

UNIT - V
File System Interface and Operations -Access methods, Directory Structure, Protection, File System Structure, Allocation methods, Free-space Management. Usage of open, create, read, write, close, lseek, stat, ioctl system calls.

TEXT BOOKS:
1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition,John Wiley
2. Advanced programming in the UNIX environment, W.R. Stevens, Pearson education.

REFERENCE BOOKS:
1. Operating Systems- Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI
2. Operating System A Design Approach- Crowley, TMH.
3. Modern Operating Systems, Andrew S. Tanenbaum 2nd edition, Pearson/PHI
4. UNIX programming environment, Kernighan and Pike, PHI/ Pearson Education
5. UNIX Internals -The New Frontiers, U. Vahalia, Pearson Education.

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(R22CSE2112) DATA STRUCTURES

Course Objectives
- Exploring basic data structures such as stacks and queues.
- Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs.
- Introduces sorting and pattern matching algorithms

Course Outcomes
- Ability to select the data structures that efficiently model the information in a problem.
- Ability to assess efficiency trade-offs among different data structure implementations or combinations.
- Implement and know the application of algorithms for sorting and pattern matching.
- Design programs using a variety of data structures, including hash tables, binary and generaltree structures, search trees, tries, heaps, graphs, and AVL-trees.

UNIT - I
Introduction to Data Structures, abstract data types, Linear list – singly linked list implementation, insertion, deletion and searching operations on linear list, Stacks- Operations, array and linked representations of stacks, stack applications, Queues- operations, array and linked representations.

UNIT - II
Dictionaries: linear list representation, skip list representation, operations - insertion, deletion and searching.
Hash Table Representation: hash functions, collision resolution-separate chaining, open addressing- linear probing, quadratic probing, double hashing, rehashing, extendible hashing.

UNIT - III
Search Trees: Binary Search Trees, Definition, Implementation, Operations- Searching, Insertion and Deletion, B- Trees, B+ Trees, AVL Trees, Definition, Height of an AVL Tree, Operations – Insertion, Deletion and Searching, Red –Black, Splay Trees.

UNIT - IV
Graphs: Graph Implementation Methods. Graph Traversal Methods.
Sorting: Quick Sort, Heap Sort, External Sorting- Model for external sorting, Merge Sort.

UNIT - V
Pattern Matching and Tries: Pattern matching algorithms-Brute force, the Boyer –Moore algorithm, the Knuth-Morris-Pratt algorithm, Standard Tries, Compressed Tries, Suffix tries.

TEXT BOOKS:
1. Fundamentals of Data Structures in C, 2 nd Edition, E. Horowitz, S. Sahni and Susan AndersonFreed, Universities Press.
2. Data Structures using C – A. S.Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/PearsonEducation.

REFERENCE BOOK:
1. Data Structures: A Pseudocode Approach with C, 2 nd Edition, R. F. Gilberg and B.A.Forouzan,Cengage Learning.

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(R22CSE2115) OBJECT ORIENTED PROGRAMMING THROUGH JAVA

Course Objectives
- To Understand the basic object-oriented programming concepts and apply them in problem solving.
- To Illustrate inheritance concepts for reusing the program.
- To Demonstrate multitasking by using multiple threads and event handling
- To Develop data-centric applications using JDBC.
- To Understand the basics of java console and GUI based programming

Course Outcomes
- Demonstrate the behavior of programs involving the basic programming constructs like control structures, constructors, string handling and garbage collection.
- Demonstrate the implementation of inheritance (multilevel, hierarchical and multiple) by using extend and implement keywords
- Use multithreading concepts to develop inter process communication.
- Understand the process of graphical user interface design and implementation using AWT or swings.
- Develop applets that interact abundantly with the client environment and deploy on the server.

UNIT - I

Object oriented thinking and Java Basics- Need for oop paradigm, summary of oop concepts, coping with complexity, abstraction mechanisms. A way of viewing world – Agents, responsibility, messages, methods, History of Java, Java buzzwords, data types, variables, scope and lifetime of variables, arrays, operators, expressions, control statements, type conversion and casting, simple java program, concepts of classes, objects, constructors, methods, access control, this keyword, garbage collection, overloading methods and constructors, method binding, inheritance, overriding and exceptions, parameter passing, recursion, nested and inner classes, exploring string class**.**

UNIT - II

Inheritance, Packages and Interfaces – Hierarchical abstractions, Base class object, subclass, subtype, substitutability, forms of inheritance specialization, specification, construction, extension, limitation, combination, benefits of inheritance, costs of inheritance. Member access rules, super uses, using final with inheritance, polymorphism- method overriding, abstract classes, the Object class. Defining, Creating and Accessing a Package, Understanding CLASSPATH, importing packages, differences between classes and interfaces, defining an interface, implementing interface, applying interfaces, variables in interface and extending interfaces. Exploring java.io.

UNIT - III

Exception handling and Multithreading-- Concepts of exception handling, benefits of exception handling, Termination or resumptive models, exception hierarchy, usage of try, catch, throw, throws and finally, built in exceptions, creating own exception subclasses. String handling, Exploring java.util. Differences between multithreading and multitasking, thread life cycle, creating threads, thread priorities, synchronizing threads, inter thread communication, thread groups, daemon threads. Enumerations, autoboxing, annotations, generics.

UNIT - IV

Event Handling: Events, Event sources, Event classes, Event Listeners, Delegation event model, handling mouse and keyboard events, Adapter classes. The AWT class hierarchy, user interface components- labels, button, canvas, scrollbars, text components, check box, checkbox groups, choices, lists panels – scrollpane, dialogs, menubar, graphics, layout manager – layout manager types – border,grid, flow, card and grid bag.

UNIT - V

Applets – Concepts of Applets, differences between applets and applications, life cycle of an applet, types of applets, creating applets, passing parameters to applets. Swing – Introduction, limitations of AWT, MVC architecture, components, containers, exploring swing- JApplet, JFrame and JComponent, Icons and Labels, text fields, buttons – The JButton class, Check boxes, Radio buttons, Combo boxes, Tabbed Panes, Scroll Panes, Trees, and Tables.

TEXT BOOKS:
1. Java the complete reference, 7th edition, Herbert schildt, TMH.
2. Understanding OOP with Java, updated edition, T. Budd, Pearson education.

REFERENCE BOOKS:
1. An Introduction to programming and OO design using Java, J.Nino and F.A. Hosch, John wiley& sons.
2. An Introduction to OOP, third edition, T. Budd, Pearson education.
3. Introduction to Java programming, Y. Daniel Liang, Pearson education.
4. An introduction to Java programming and object-oriented application development, R.A.Johnson-Thomson.
5. Core Java 2, Vol 1, Fundamentals, Cay.S. Horstmann and Gary Cornell, eighth Edition, Pearson Education.
6. Core Java 2, Vol 2, Advanced Features, Cay.S. Horstmann and Gary Cornell, eighth Edition, Pearson Education
7. Object Oriented Programming with Java, R.Buyya, S.T.Selvi, X.Chu, TMH.
8. Java and Object Orientation, an introduction, John Hunt, second edition, Springer.
9. Maurach'sBeginning Java2 JDK 5, SPD.

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(R22CSE2114) COMPUTER ORGANIZATION AND ARCHITECTURE

Course Objectives
- The purpose of the course is to introduce principles of computer organization and the basicarchitectural concepts.
- It begins with basic organization, design, and programming of a simple digital computer andintroduces simple register transfer language to specify various computer operations.
- Topics include computer arithmetic, instruction set design, microprogrammed control unit,pipelining and vector processing, memory organization and I/O systems, and multiprocessors

Course Outcomes
- Understand the basics of instruction sets and their impact on processor design.
- Demonstrate an understanding of the design of the functional units of a digital computer system.
- Evaluate cost performance and design trade-offs in designing and constructing a computerprocessor including memory.
- Design a pipeline for consistent execution of instructions with minimum hazards.
- Recognize and manipulate representations of numbers stored in digital computers

UNIT - I

Digital Computers: Introduction, Block diagram of Digital Computer, Definition of Computer Organization, Computer Design and Computer Architecture.

Register Transfer Language and Micro operations: Register Transfer language, Register Transfer, Bus and memory transfers, Arithmetic Micro operations, logic micro operations, shift micro operations, Arithmetic logic shift unit.

Basic Computer Organization and Design: Instruction codes, Computer Registers Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output andInterrupt.

UNIT - II

Microprogrammed Control: Control memory, Address sequencing, micro program example, design of control unit.

Central Processing Unit: General Register Organization, Instruction Formats, Addressing modes, Data Transfer and Manipulation, Program Control.

UNIT - III

Data Representation: Data types, Complements, Fixed Point Representation, Floating Point Representation.

Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Division Algorithms, Floating– point Arithmetic operations. Decimal Arithmetic unit, Decimal Arithmetic operations.

UNIT - IV

Input-Output Organization: Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, Cache Memory.

UNIT - V

Reduced Instruction Set Computer: CISC Characteristics, RISC Characteristics.

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline, Vector Processing, Array Processor.

Multi Processors: Characteristics of Multiprocessors, Interconnection Structures, Interprocessor arbitration, Interprocessor communication and synchronization, Cache Coherence.

TEXT BOOK:

1. Computer System Architecture – M. Morris Mano, Third Edition, Pearson/PHI.

REFERENCE BOOKS:

1. Computer Organization – Carl Hamacher, Zvonks Vranesic, SafeaZaky, V th Edition, McGraw Hill.
2. Computer Organization and Architecture – William Stallings Sixth Edition, Pearson/PHI.
3. Structured Computer Organization – Andrew S. Tanenbaum, 4 th Edition, PHI/Pearson.

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(R22CSE2226) OPERATING SYSTEMS LAB

Course Objectives:
- To provide an understanding of the design aspects of operating system concepts through simulation
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:
- Simulate and implement operating system concepts such as scheduling, deadlockmanagement, file management and memory management.
- Able to implement C programs using Unix system calls

List of Experiments:

1. Write C programs to simulate the following CPU Scheduling algorithms a) FCFS b) SJF c) Round Robin d) priority

2. Write programs using the I/O system calls of UNIX/LINUX operating system (open, read, write, close, fcntl, seek, stat, opendir, readdir)

3. Write a C program to simulate Bankers Algorithm for Deadlock Avoidance and Prevention.

4. Write a C program to implement the Producer – Consumer problem using semaphores using UNIX/LINUX system calls.

5. Write C programs to illustrate the following IPC mechanisms a) Pipes b) FIFOs c) Message Queues d) Shared Memory

6. Write C programs to simulate the following memory management techniques a) Paging b) Segmentation

7. Write C programs to simulate Page replacement policies a) FCFS b) LRU c) Optimal

TEXT BOOKS:
1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wiley
2. Advanced programming in the Unix environment, W.R.Stevens, Pearson education.

REFERENCE BOOKS:
1. Operating Systems – Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI
2. Operating System - A Design Approach-Crowley, TMH.
3. Modern Operating Systems, Andrew S Tanenbaum, 2nd edition, Pearson/PHI
4. UNIX Programming Environment, Kernighan and Pike, PHI/Pearson Education
5. UNIX Internals: The New Frontiers, U. Vahalia, Pearson Education

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(R22CSE2126) DATA STRUCTURES LAB

Course Objectives:
- It covers various concepts of C programming language
- It introduces searching and sorting algorithms
- It provides an understanding of data structures such as stacks and queues.

Course Outcomes:
- Ability to develop C programs for computing and real-life applications using basic elements like control statements, arrays, functions, pointers and strings, and data structures like stacks, queues and linked lists.
- Ability to Implement searching and sorting algorithms

List of Experiments:
1. Write a program that uses functions to perform the following operations on singly linked list.:
   i) Creation   ii) Insertion   iii) Deletion   iv) Traversal
2. Write a program that uses functions to perform the following operations on doubly linked list.:
   i) Creation   ii) Insertion   iii) Deletion   iv) Traversal
3. Write a program that uses functions to perform the following operations on circular linked list.:
   i) Creation   ii) Insertion   iii) Deletion   iv) Traversal
4. Write a program that implement stack (its operations) using
   i) Arrays   ii) Pointers
5. Write a program that implement Queue (its operations) using
   i) Arrays   ii) Pointers
6. Write a program that implements the following sorting methods to sort a given list of integersin ascending order
   i) Quick sort   ii) Heap sort   iii) Merge sort
7. Write a program to implement the tree traversal methods(Recursive and Non Recursive).
8. Write a program to implement
   i) Binary Search tree   ii) B Trees   iii) B+ Trees   iv)   AVLtrees   v) Red - Black trees
9. Write a program to implement the graph traversal methods.
10. Implement a Pattern matching algorithms using Boyer- Moore, Knuth-Morris-Pratt

TEXT BOOKS:
1. Fundamentals of Data Structures in C, 2nd Edition, E. Horowitz, S. Sahni and Susan Anderson Freed, Universities Press.
2. Data Structures using C – A. S. Tanenbaum, Y. Langsam, and M. J. Augenstein, PHI/Pearson Education.

REFERENCE BOOK:
1. Data Structures: A Pseudocode Approach with C, 2nd Edition, R. F. Gilberg and B. A. Forouzan, Cengage Learning.

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(R22CSI2228) JAVA PROGRAMMING LAB

Course Objectives:
- To understand OOP principles.
- To understand the Exception Handling mechanism.
- To understand Java collection framework.
- To understand multithreaded programming.
- To understand swing controls in Java.

Course Outcomes:
- Able to write the programs for solving real world problems using Java OOP principles.
- Able to write programs using Exceptional Handling approach.
- Able to write multithreaded applications.
- Able to write GUI programs using swing controls in Java.

List of Experiments:
1. Use Eclipse or Net bean platform and acquaint yourself with the various menus. Create a test project, add a test class, and run it. See how you can use auto suggestions, auto fill. Try code formatter and code refactoring like renaming variables, methods, and classes. Try debug step by step with a small program of about 10 to 15 lines which contains at least one if else condition and a for loop.

2. Write a Java program to demonstrate the OOP principles. [i.e., Encapsulation, Inheritance, Polymorphism and Abstraction]

3. Write a Java program to handle checked and unchecked exceptions. Also, demonstrate the usage of custom exceptions in real time scenario.

4. Write a Java program on Random Access File class to perform different read and write operations.

5. Write a Java program to demonstrate the working of different collection classes. [Use package structure to store multiple classes].

6. Write a program to synchronize the threads acting on the same object. [Consider the example of any reservations like railway, bus, movie ticket booking, etc.]

7. Write a program to perform CRUD operations on the student table in a database using JDBC.

8. Write a Java program that works as a simple calculator. Use a grid layout to arrange buttons for the digits and for the +, -,*, % operations. Add a text field to display the result. Handle any possible exceptions like divided by zero.

9. Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired. [Use Adapter classes]

REFERENCE BOOKS:
1. Java for Programmers, P. J. Deitel and H. M. Deitel, 10th Edition Pearson education.
2. Thinking in Java, Bruce Eckel, Pearson Education.
3. Java Programming, D. S. Malik and P. S. Nair, Cengage Learning.
4. Core Java, Volume 1, 9th edition, Cay S. Horstmann and G Cornell, Pearson

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(R22MAC2110) CONSTITUTION OF INDIA

Course Objectives: Students will be able to:
- Understand the premises informing the twin themes of liberty and freedom from a civil rightsperspective.
- To address the growth of Indian opinion regarding modern Indian intellectuals' constitutionalrole and entitlement to civil and economic rights as well as the emergence of nationhood in the early years of Indian nationalism.
- To address the role of socialism in India after the commencement of the Bolshevik Revolutionin 1917 and its impact on the initial drafting of the Indian Constitution.

Course Outcomes: Students will be able to:
- Discuss the growth of the demand for civil rights in India for the bulk of Indians before thearrival of Gandhi in Indian politics.
- Discuss the intellectual origins of the framework of argument that informed theconceptualization of social reforms leading to revolution in India.
- Discuss the circumstances surrounding the foundation of the Congress Socialist Party [CSP]under the leadership of Jawaharlal Nehru and the eventual failure of the proposal of direct elections through adult suffrage in the Indian Constitution
- Discuss the passage of the Hindu Code Bill of 1956.

Unit - 1 History of Making of the Indian Constitution- History of Drafting Committee.

Unit - 2 Philosophy of the Indian Constitution- Preamble Salient Features

Unit - 3 Contours of Constitutional Rights & Duties - Fundamental Rights
- Right to Equality
- Right to Freedom
- Right against Exploitation
- Right to Freedom of Religion
- Cultural and Educational Rights
- Right to Constitutional Remedies
- Directive Principles of State Policy
- Fundamental Duties.

Unit - 4 Organs of Governance: Parliament, Composition, Qualifications and Disqualifications, Powers and Functions, Executive, President, Governor, Council of Ministers, Judiciary, Appointment and Transfer of Judges, Qualifications, Powers and Functions

Unit - 5 Local Administration: District's Administration head: Role and Importance, Municipalities: Introduction, Mayor and role of Elected Representative, CEO of Municipal Corporation. Panchayat raj: Introduction, PRI: Zila Panchayat. Elected officials and their roles, CEO ZilaPanchayat: Position and role. Block level: Organizational Hierarchy (Different departments), Village level: Role of Elected and Appointed officials, Importance of grass root democracy

Unit - 6 Election Commission: Election Commission: Role and Functioning. Chief Election Commissioner and Election Commissioners. State Election Commission: Role and Functioning. Institute and Bodies for the welfare of SC/ST/OBC and women.

Suggested Reading:
1. The Constitution of India, 1950 (Bare Act), Government Publication.
2. Dr. S. N. Busi, Dr. B. R. Ambedkar framing of Indian Constitution, 1st Edition, 2015.
3. M. P. Jain, Indian Constitution Law, 7th Edn., Lexis Nexis, 2014.
4. D.D. Basu, Introduction to the Constitution of India, Lexis Nexis, 2015.

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(R22CSE2129) SKILL DEVELOPMENT COURSE (DATA VISUALIZATION - R PROGRAMMING/ POWER BI)

Course Objectives:
- Effective use of Business Intelligence (BI) technology (Tableau) to apply data visualization
- To discern patterns and relationships in the data.
- To build Dashboard applications.
- To communicate the results clearly and concisely.
- To be able to work with different formats of data sets.

Course Outcomes: At the end of the course a student should be able to
- Understand How to import data into Tableau.
- Understand Tableau concepts of Dimensions and Measures.
- Develop Programs and understand how to map Visual Layouts and Graphical Properties.
- Create a Dashboard that links multiple visualizations.
- Use graphical user interfaces to create Frames for providing solutions to real world problems.

Lab Problems:

1. Understanding Data, What is data, where to find data, Foundations for building Data Visualizations, Creating Your First visualization?

2. Getting started with Tableau Software using Data file formats, connecting your Data to Tableau, creating basic charts(line, bar charts, Tree maps),Using the Show me panel.

3. Tableau Calculations, Overview of SUM, AVR, and Aggregate features, Creating custom calculations and fields.

4. Applying new data calculations to your visualizations, Formatting Visualizations, Formatting Tools and Menus, Formatting specific parts of the view.

5. Editing and Formatting Axes, Manipulating Data in Tableau data, Pivoting Tableau data.

6. Structuring your data, Sorting and filtering Tableau data, Pivoting Tableau data.

7. Advanced Visualization Tools: Using Filters, Using the Detail panel, using the Size panels, customizing filters, Using and Customizing tooltips, Formatting your data with colors.

8. Creating Dashboards & Storytelling, creating your first dashboard and Story, Design for different displays, adding interactivity to your Dashboard, Distributing & Publishing your Visualization.

9. Tableau file types, publishing to Tableau Online, Sharing your visualizations, printing, and Exporting.

10. Creating custom charts, cyclical data and circular area charts, Dual Axis charts.

REFERENCE BOOKS:
1. Microsoft Power BI cookbook, Brett Powell, 2nd edition.
2. R Programming for Data Science by Roger D. Peng (References)
3. The Art of R Programming by Norman Matloff Cengage Learning India.

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(R22MTH2215) MATHEMATICAL AND STATISTICAL FOUNDATIONS

Course Objectives:
- The Number Theory basic concepts useful for cryptography etc
- The theory of Probability, and probability distributions of single and multiple random variables
- The sampling theory and testing of hypothesis and making inferences
- Stochastic process and Markov chains.

Course Outcomes: After learning the contents of this course, the student must be able to
- Apply the number theory concepts to cryptography domain
- Apply the concepts of probability and distributions to some case studies
- Correlate the material of one unit to the material in other units
- Resolve the potential misconceptions and hazards in each topic of study.

UNIT – I : Greatest Common Divisors and Prime Factorization: Greatest common divisors, The Euclidean algorithm, The fundamental theorem of arithmetic, Factorization of integers and the Fermat numbers
Congruences: Introduction to congruences, Linear congruences, The Chinese remainder theorem, Systems of linear congruences

UNIT – II : Random Variables and Probability Distributions: Concept of a Random Variable, Discrete Probability Distributions, Continuous Probability Distributions, Statistical Independence.
Discrete Probability Distributions: Binomial Distribution, Poisson distribution.
Continuous Probability Distributions: Normal Distribution, Areas under the Normal Curve, Applications of the Normal Distribution, Normal Approximation to the Binomial

UNIT – III:
Fundamental Sampling Distributions: Random Sampling, Sampling Distributions, Sampling Distribution of Means and the Central Limit Theorem, Sampling Distribution of S2, t–Distribution, F- Distribution.
Estimation & Tests of Hypotheses: Introduction, Statistical Inference, Classical Methods of Estimation. Estimating the Mean, Standard Error of a Point Estimate, Prediction Intervals, Tolerance Limits, Estimating the Variance, Estimating a Proportion for single mean, Difference between Two Means, between Two Proportions for Two Samples and Maximum Likelihood Estimation**.**

UNIT – IV : Correlation and Simle Linear Regression:
Correlation, Rank Correlation. Introduction to Linear Regression, The Simple LinearRegression Model, Least Square method : Curve fitting by method of least squares, Fitting a straight line, Parabola and Exponential Curves, Properties of the Least Squares Estimators.

UNIT – V: Stochastic Processes and Markov Chains: Introduction to Stochastic processes- Markov process.Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, nstep transition probabilities, Markov chain, Steady state condition, Markov analysis.

TEXT BOOKS:
1. Kenneth H. Rosen, Elementary number theory & its applications, sixth edition, Addison-Wesley, ISBN 978 0-321-50031-1
2. Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers, Keying Ye, Probability & Statisticsfor Engineers & Scientists, 9th Ed. Pearson Publishers.
3. S. D. Sharma, Operations Research, Kedarnath and Ramnath Publishers, Meerut, Delhi

REFERENCE BOOK:
1. S C Gupta and V K Kapoor, Fundamentals of Mathematical statistics, Khanna publications
2. T.T. Soong, Fundamentals of Probability And Statistics For Engineers, John Wiley & SonsLtd, 2004.
   Sheldon M Ross, Probability and statistics for Engineers and scientists, Academic Press.

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(R22CSM2214) INTRODUCTION TO ARTIFICIAL INTELLIGENCE

Course Objectives:
- To learn the distinction between optimal reasoning Vs. human like reasoning.
- To understand the concepts of state space representation, exhaustive search, heuristic
- search together with the time and space complexities.
- To learn different knowledge representation techniques.
- To understand the applications of AI, namely game playing, theorem proving, and machinelearning.

Course Outcomes:
- Learn the distinction between optimal reasoning Vs human like reasoning and formulate an efficient problem space for a problem expressed in natural language. Also select a search algorithm for a problem and estimate its time and space complexities.
- Apply AI techniques to solve problems of game playing, theorem proving, and machine learning.
- Learn different knowledge representation techniques.
- Understand the concepts of state space representation, exhaustive search, heuristic searchtogether with the time and space complexities.
- Comprehend the applications of Probabilistic Reasoning and Bayesian Networks.
- Analyze Supervised Learning Vs. Learning Decision Trees

UNIT - I
Introduction to AI - Intelligent Agents, Problem-Solving Agents,
Searching for Solutions - Breadth-first search, Depth-first search, Hill-climbing search, Simulated annealing search, Local Search in Continuous Spaces.

UNIT-II
Games - Optimal Decisions in Games, Alpha–Beta Pruning, Defining Constraint Satisfaction Problems, Constraint Propagation, Backtracking Search for CSPs, Knowledge-Based Agents, Logic- Propositional Logic, Propositional Theorem Proving: Inference and proofs, Proof by resolution, Horn clauses and definite clauses.

UNIT-III
First-Order Logic - Syntax and Semantics of First-Order Logic, Using First Order Logic, Knowledge Engineering in First-Order Logic. Inference in First-Order Logic: Propositional vs. First-Order Inference, Unification, Forward Chaining, Backward Chaining, Resolution.
Knowledge Representation: Ontological Engineering, Categories and Objects, Events.

UNIT-IV
Planning - Definition of Classical Planning, Algorithms for Planning with State Space Search, Planning Graphs, other Classical Planning Approaches, Analysis of Planning approaches. Hierarchical Planning.

UNIT-V
Probabilistic Reasoning:
Acting under Uncertainty, Basic Probability Notation Bayes' Rule and Its Use, Probabilistic Reasoning, Representing Knowledge in an Uncertain Domain, The Semantics of Bayesian Networks, Efficient

Representation of Conditional Distributions, Approximate Inference in Bayesian Networks, Relational and First- Order Probability.

TEXT BOOK:
1. Artificial Intelligence: A Modern Approach, Third Edition, Stuart Russell and Peter Norvig, Pearson Education.

REFERENCE BOOKS:
1. Artificial Intelligence, 3rd Edn., E. Rich and K. Knight (TMH)
2. Artificial Intelligence, 3rd Edn., Patrick Henny Winston, Pearson Education.
3. Artificial Intelligence, Shivani Goel, Pearson Education.
4. Artificial Intelligence and Expert systems – Patterson, Pearson Education.

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B.Tech. - II Year – II Semester

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(R22CSE2214) DATABASE MANAGEMENT SYSTEMS

Course Objectives:
- To understand the basic concepts and the applications of database systems.
- To master the basics of SQL and construct queries using SQL.
- Topics include data models, database design, relational model, relational algebra, transaction control, concurrency control, storage structures and access techniques.

Course Outcomes:
1. Gain knowledge of fundamentals of DBMS, database design and normal forms
2. Master the basics of SQL for retrieval and management of data.
3. Be acquainted with the basics of transaction processing and concurrency control.
4. Familiarity with database storage structures and access techniques

UNIT - I
Database System Applications: A Historical Perspective, File Systems versus a DBMS, the Data Model, Levels of Abstraction in a DBMS, Data Independence, Structure of a DBMS

Introduction to Database Design: Database Design and ER Diagrams, Entities, Attributes, and Entity Sets, Relationships and Relationship Sets, Additional Features of the ER Model, Conceptual Design With the ER Model

UNIT - II
Introduction to the Relational Model: Integrity constraint over relations, enforcing integrity constraints, querying relational data, logical database design, introduction to views, destroying/alteringtables and views. Relational Algebra, Tuple relational Calculus, Domain relational calculus.

UNIT - III
SQL: QUERIES, CONSTRAINTS, TRIGGERS: form of basic SQL query, UNION, INTERSECT, and EXCEPT, Nested Queries, aggregation operators, NULL values, complex integrity constraints in SQL, triggers and active databases.

Schema Refinement: Problems caused by redundancy, decompositions, problems related to decomposition, reasoning about functional dependencies, First, Second, Third normal forms, BCNF, lossless join decomposition, multivalued dependencies, Fourth normal form, Fifth normal form.

UNIT - IV
Transaction Concept, Transaction State, Implementation of Atomicity and Durability, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for serializability, Lock Based Protocols, Timestamp Based Protocols, Validation- Based Protocols, Multiple Granularity, Recovery and Atomicity, Log–Based Recovery, Recovery with Concurrent Transactions.

UNIT - V
Data on External Storage, File Organization and Indexing, Cluster Indexes, Primary and Secondary Indexes, Index data Structures, Hash Based Indexing, Tree based Indexing, Comparison of File Organizations, Indexes- Intuitions for tree Indexes, Indexed Sequential Access Methods (ISAM),
B+ Trees: A Dynamic Index Structure.

TEXT BOOKS:
1. Database System Concepts, Silberschatz, Korth, McGraw hill, V edition.3rd Edition
2. Database Management Systems, Raghurama Krishnan, Johannes Gehrke, Tata Mc Graw Hill

REFERENCE BOOKS:
1. Database Systems design, Implementation, and Management, Peter Rob & Carlos Coronel 7thEdition.
2. Fundamentals of Database Systems, Elmasri Navrate, Pearson Education
3. Introduction to Database Systems, C. J. Date, Pearson Education
4. Oracle for Professionals, The X Team, S.Shah and V. Shah, SPD.
5. Database Systems Using Oracle: A Simplified guide to SQL and PL/SQL, Shah, PHI.
6. Fundamentals of Database Management Systems, M. L. Gillenson, Wiley Student Edition.

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(R22ECE2112) DIGITAL ELECTRONICS

Course Objectives: This course aims at through understanding of binary number system, logic gates, combination logic and synchronous and asynchronous logic.

UNIT - I:
BOOLEAN ALGEBRA AND LOGIC GATES: Digital Systems, Binary Numbers, Number base conversions, Octal and Hexadecimal Numbers, complements, Signed binary numbers, Binary codes, Binary Storage and Registers, Binary logic.
Basic Definitions, Axiomatic definition of Boolean Algebra, Basic theorems and properties of Boolean algebra, Boolean functions, canonical and standard forms, other logic operations, Digital logic gates.

UNIT - II:
GATE – LEVEL MINIMIZATION: The map method, Four-variable map, Five-Variable map, product of sums simplification Don't-care conditions, NAND and NOR implementation other Two-level implementations, Exclusive – Or function.

UNIT - III:
COMBINATIONAL LOGIC: Combinational Circuits, Analysis procedure Design procedure, Binary Adder-Subtractor Decimal Adder, Binary multiplier, magnitude comparator, Decoders, Encoders, Multiplexers, HDL for combinational circuits.

UNIT - IV:
SEQUENTIAL LOGIC: Sequential circuits, latches, Flip-Flops Analysis of clocked sequential circuits, state Reduction and Assignment, Design Procedure. Registers, shift Registers, Ripple counters, synchronous counters, other counters.

UNIT - V
MEMORIES AND ASYNCHRONOUS SEQUENTIAL LOGIC: Introduction, Random-Access Memory, Memory Decoding, Error Detection and correction Read-only memory, Programmable logic Array programmable Array logic, Sequential Programmable Devices.
Introduction, Analysis Procedure, Circuits with Latches, Design Procedure, Reduction of state and Flow Tables, Race-Free state Assignment Hazards, Design Example.

TEXT BOOKS:
1. Digital Design – Third Edition, M. Morris Mano, Pearson Education/PHI.
2. Digital Principles and Applications Albert Paul Malvino Donald P. Leach TATA McGraw HillEdition.
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson.

REFERENCE BOOKS:
1. Switching and Finite Automata Theory by Zvi. Kohavi, Tata McGraw Hill.
2. Switching and Logic Design, C.V.S. Rao, Pearson Education
3. Digital Principles and Design – Donald D.Givone, Tata McGraw Hill, Edition.
4. Fundamentals of Digital Logic and Microcomputer Design, 5TH Edition, M. Rafiquzzaman JohnWiley.

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(R22CSE2215) SOFTWARE ENGINEERING

Course Objectives
- The aim of the course is to provide an understanding of the working knowledge of the techniques for estimation, design, testing and quality management of large software development projects.
- Topics include process models, software requirements, software design, software testing, software process/product metrics, risk management, quality management and UML diagrams

Course Outcomes
- Ability to translate end-user requirements into system and software requirements, using e.g.UML, and structure the requirements in a Software Requirements Document (SRD).
- Identify and apply appropriate software architectures and patterns to carry out high level designof a system and be able to critically compare alternative choices.
- Will have experience and/or awareness of testing problems and will be able to develop a simpletesting report

UNIT - I
Introduction to Software Engineering: The evolving role of software, changing nature of software, software myths. **A Generic view of process**: Software engineering- a layered technology, a process framework, the capability maturity model integration (CMMI). **Process models**: The waterfall model, Spiral model and Agile methodology

UNIT - II
Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document.
Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT - III
Design Engineering: Design process and design quality, design concepts, the design model. Creating an architectural design: software architecture, data design, architectural styles and patterns, architectural design, conceptual model of UML, basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

UNIT - IV
Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging. Metrics for Process and Products: Software measurement, metrics for software quality.

UNIT - V
Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk projection, risk refinement, RMMM. Quality Management: Quality concepts, software quality assurance, software reviews, formal technical reviews, statistical software quality assurance, software reliability, the ISO 9000 quality standards.

TEXT BOOKS:
1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, McGraw HillInternational Edition.
2. Software Engineering- Sommerville, 7th edition, Pearson Education.

REFERENCE BOOKS:
1. The unified modeling language user guide Grady Booch, James Rambaugh, Ivar Jacobson,Pearson Education.
2. Software Engineering, an Engineering approach- James F. Peters, Witold Pedrycz, John Wiley.
3. Software Engineering principles and practice- Waman S Jawadekar, The McGraw-HillCompanies.
4. Fundamentals of object-oriented design using UML Meiler page-Jones: Pearson Education.

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(R22ECE2126) DIGITAL ELECTRONICS LABORATORY

Course Outcomes: Upon completing this course, the students will be able to
1. Acquire the knowledge on numerical information in different forms and Boolean Algebratheorems.
2. Define Postulates of Boolean algebra and to minimize combinational functions, and designthe combinational circuits.
3. Design and analyze sequential circuits for various cyclic functions.
4. Characterize logic families and analyze them for the purpose of AC and DC parameters.

Course	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	1	2	1	-	-	1	-	-	2
CO2	3	2	2	1	2	1	-	-	1	-	-	2
CO3	2	3	3	2	2	1	-	-	1	-	-	1
CO4	3	2	1	1	1	-	-	-	-	-	-	-

List of Experiments
1. Realization of Boolean Expressions using Gates
2. Design and realization logic gates using universal gates
3. Design a 4 – bit Adder
4. Design a 4 – bit Subtractor
5. Design and realization a 4 – bit gray to Binary and Binary to Gray Converter
6. Design and realization of a 4-bit pseudo random sequence generator using logic gates.
7. Design and realization of an 8-bit parallel load and serial out shift register using flip-flops.
8. Design and realization Asynchronous and Synchronous counters using flip-flops
9. Design and realization 8x1 using 2x1 mux
10. Design and realization 4-bit comparator
11. Verification of truth tables and excitation tables
12. Realization of logic gates using DTL, TTL, ECL, etc.,

1. **Major Equipment required for Laboratories:**
    1. 5 V Fixed Regulated Power Supply/ 0-5V or more Regulated Power Supply.
    2. 20 MHz Oscilloscope with Dual Channel.
    3. Bread board and components/ Trainer Kit.
    4. Multimeter.

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(R22CSE2227) DATABASE MANAGEMENT SYSTEMS LAB

Course Objectives:
- Introduce ER data model, database design and normalization
- Learn SQL basics for data definition and data manipulation

Course Outcomes:
- Design database schema for a given application and apply normalization
- Acquire skills in using SQL commands for data definition and data manipulation.
- Develop solutions for database applications using procedures, cursors and triggers

List of Experiments:
1. Concept design with E-R Model
2. Relational Model
3. Normalization
4. Practicing DDL commands
5. Practicing DML commands
6. A. Querying (using ANY, ALL, UNION, INTERSECT, JOIN, Constraints etc.)
   B. Nested, Correlated subqueries
7. Queries using Aggregate functions, GROUP BY, HAVING and Creation and dropping of Views.
8. Triggers (Creation of insert trigger, delete trigger, update trigger)
9. Procedures
10. Usage of Cursors

TEXT BOOKS:
1. Database Management Systems, Raghurama Krishnan, Johannes Gehrke, Tata Mc Graw Hill,3rd Edition
2. Database System Concepts, Silberschatz, Korth, McGraw Hill, V edition.

REFERENCE BOOKS:
1. Database Systems design, Implementation, and Management, Peter Rob & Carlos Coronel 7thEdition.
2. Fundamentals of Database Systems, Elmasri Navrate, Pearson Education
3. Introduction to Database Systems, C.J. Date, Pearson Education
4. Oracle for Professionals, The X Team, S. Shah and V. Shah, SPD.
5. Database Systems Using Oracle: A Simplified guide to SQL and PL/SQL, Shah, PHI.
6. Fundamentals of Database Management Systems, M. L. Gillenson, Wiley Student Edition.

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B.Tech. - II Year – II Semester		L	T	P	C
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(R22AID2268) REAL-TIME RESEARCH PROJECT/FIELD-BASED RESEARCH PROJECT

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(R22MAC2120) GENDER SENSITIZATION LAB

COURSE DESCRIPTION
This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines – such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies – to examine cultural assumptions about sex, gender, and sexuality.

This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features several exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

Objectives of the Course
- To develop students' sensibility with regard to issues of gender in contemporary India.
- To provide a critical perspective on the socialization of men and women.
- To introduce students to information about some key biological aspects of genders.
- To expose the students to debates on the politics and economics of work.
- To help students reflect critically on gender violence.
- To expose students to more egalitarian interactions between men and women.

Learning Outcomes
- Students will have developed a better understanding of important issues related to gender in contemporary India.
- Students will be sensitized to basic dimensions of the biological, sociological, psychological and legal aspects of gender. This will be achieved through discussion of materials derived from research, facts, everyday life, literature and film.
- Students will attain a finer grasp of how gender discrimination works in our society and how to counter it.
- Students will acquire insight into the gendered division of labor and its relation to politics and economics.
- Men and women students and professionals will be better equipped to work and live together as equals.
- Students will develop a sense of appreciation of women in all walks of life.
- Through providing accounts of studies and movements as well as the new laws that provide protection and relief to women, the textbook will empower students to understand and respond to gender violence.

Unit-I: UNDERSTANDING GENDER
Introduction: Definition of Gender-Basic Gender Concepts and Terminology-Exploring Attitudes towards Gender-Construction of Gender-Socialization: Making Women, Making Men-Preparing for Womanhood. Growing up Male. First lessons in Caste.

Unit – II: GENDER ROLES AND RELATIONS
   Two or Many? -Struggles with Discrimination-Gender Roles and Relations-Types of Gender Roles-Gender Roles and Relationships Matrix-Missing Women-Sex Selection and Its Consequences- Declining Sex Ratio. Demographic Consequences-Gender Spectrum: Beyond the Binary

Unit – III: GENDER AND LABOUR
Division and Valuation of Labour-Housework: The Invisible Labor- "My Mother doesn't Work." "Share the Load."-Work: Its Politics and Economics -Fact and Fiction. Unrecognized and Unaccounted work.-Gender Development Issues-Gender, Governance and Sustainable Development-Gender and Human Rights-Gender and Mainstreaming

Unit – IV: GENDER - BASED VIOLENCE

The Concept of Violence- Types of Gender-based Violence-Gender-based Violence from a Human Rights Perspective-Sexual Harassment: Say No!-Sexual Harassment, not Eve-teasing- Coping with Everyday Harassment- Further Reading: "*Chupulu".*

Domestic Violence: Speaking OutIs Home a Safe Place? -When Women Unite [Film]. Rebuilding Lives. Thinking about Sexual Violence Blaming the Victim-"I Fought for my Life…."

Unit – V: GENDER AND CULTURE

Gender and Film-Gender and Electronic Media-Gender and Advertisement-Gender and Popular Literature-Gender Development Issues-Gender Issues-Gender Sensitive Language-Gender and Popular Literature - Just Relationships: Being Together as Equals

Mary Kom and Onler. Love and Acid just do not Mix. Love Letters. Mothers and Fathers. Rosa Parks- The Brave Heart.

Note: **Since it is Interdisciplinary Course, Resource Persons can be drawn from the fields of English Literature or Sociology or Political Science or any other qualified faculty who has expertise in this field from engineering departments.**

> **Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments.Apart from the above prescribed book, Teachers can make use of any authentic materials related to the topics given in the syllabus on "Gender".**

☐ **ESSENTIAL READING**: The Textbook, "*Towards a World of Equals: A Bilingual Textbook on Gender"* written by A.Suneetha, Uma Bhrugubanda, DuggiralaVasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu **published by Telugu Akademi, Telangana Government in 2015.**

ASSESSMENT AND GRADING:
- Discussion & Classroom Participation: 20%
- Project/Assignment: 30%
- End Term Exam: 50%

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(R22CSE2221) SKILL DEVELOPMENT COURSE (NODE JS/ REACT JS/ DJANGO)

Course Objectives:
- To implement the static web pages using HTML and do client side validation using JavaScript.
- To design and work with databases using Java
- To develop an end to end application using java full stack.
- To introduce Node JS implementation for server side programming.
- To experiment with single page application development using React.

Course Outcomes: At the end of the course, the student will be able to,
- Build a custom website with HTML, CSS, and Bootstrap and little JavaScript.
- Demonstrate Advanced features of JavaScript and learn about JDBC
- Develop Server – side implementation using Java technologies like
- Develop the server – side implementation using Node JS.
- Design a Single Page Application using React.

Exercises:
1. Build a responsive web application for shopping cart with registration, login, catalog and cart pages using CSS3 features, flex and grid.
2. Make the above web application responsive web application using Bootstrap framework.
3. Use JavaScript for doing client – side validation of the pages implemented in experiment 1 and experiment 2.
4. Explore the features of ES6 like arrow functions, callbacks, promises, async/await. Implement an application for reading the weather information from openweathermap.org and display the information in the form of a graph on the web page.
5. Develop a java stand alone application that connects with the database (Oracle / mySql) and perform the CRUD operation on the database tables.
6. Create an xml for the bookstore. Validate the same using both DTD and XSD.
7. Design a controller with servlet that provides the interaction with application developed inexperiment 1 and the database created in experiment 5.
8. Maintaining the transactional history of any user is very important. Explore the various sessiontracking mechanism (Cookies, HTTP Session)
9. Create a custom server using http module and explore the other modules of Node JS like OS,path, event.
10. Develop an express web application that can interact with REST API to perform CRUD operations on student data. (Use Postman)
11. For the above application create authorized end points using JWT (JSON Web Token).
12. Create a react application for the student management system having registration, login, contact, about pages and implement routing to navigate through these pages.
13. Create a service in react that fetches the weather information from openweathermap.org and the display the current and historical weather information using graphical representation usingchart.js
14. Create a TODO application in react with necessary components and deploy it into github.

REFERENCE BOOKS:
1. Jon Duckett, Beginning HTML, XHTML, CSS, and JavaScript, Wrox Publications, 2010
2. Bryan Basham, Kathy Sierra and Bert Bates, Head First Servlets and JSP, O'Reilly Media, 2ndEdition, 2008.
3. Vasan Subramanian, Pro MERN Stack, Full Stack Web App Development with Mongo,Express, React, and Node, 2nd Edition, A Press.

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B.Tech. - III Year –I Semester

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(R22CSE3111) DESIGN AND ANALYSIS OF ALGORITHM

Course Objectives:
- Introduces the notations for analysis of the performance of algorithms.
- Introduces the data structure disjoint sets.
- Describes major algorithmic techniques (divide-and-conquer, backtracking, dynamic programming, greedy, branch and bound methods) and mention problems for which each technique is appropriate;
- Describes how to evaluate and compare different algorithms using worst-, average-, and best- case analysis.
- Explains the difference between tractable and intractable problems, and introduces the problems that are P, NP and NP complete.

Course Outcomes:
- Ability to analyze the performance of algorithms
- Ability to choose appropriate data structures and algorithm design methods for a specified application
- Ability to understand how the choice of data structures and the algorithm design methods impact the performance of programs

UNIT - I
Introduction: Algorithm, Performance Analysis-Space complexity, Time complexity, Asymptotic Notations- Big oh notation, Omega notation, Theta notation and Little oh notation.
Divide and conquer: General method, applications-Binary search, Quick sort, Merge sort, Strassen's matrix multiplication.

UNIT - II
Disjoint Sets: Disjoint set operations, union and find algorithms
Backtracking: General method, applications, n-queen's problem, sum of subsets problem, graph coloring

UNIT - III
Dynamic Programming: General method, applications- Optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, Traveling sales person problem, Reliability design.

UNIT - IV
Greedy method: General method, applications-Job sequencing with deadlines, knapsack problem, Minimum cost spanning trees, Single source shortest path problem.

UNIT - V
Branch and Bound: General method, applications - Travelling sales person problem, 0/1 knapsackproblem - LC Branch and Bound solution, FIFO Branch and Bound solution.
NP-Hard and NP-Complete problems: Basic concepts, non deterministic algorithms, NP - Hard andNP-Complete classes, Cook's theorem.

TEXT BOOK:
1. Fundamentals of Computer Algorithms, Ellis Horowitz, Satraj Sahni and Rajasekharan, University Press.

REFERENCE BOOKS:
1. Design and Analysis of algorithms, Aho, Ullman and Hopcroft, Pearsoneducation.
2. Introduction to Algorithms, second edition, T. H. Cormen, C.E. Leiserson, R. L. Rivest, and C. Stein, PHI Pvt. Ltd./ PearsonEducation.
3. Algorithm Design: Foundations, Analysis and Internet Examples, M.T. Goodrich and R. Tamassia, John Wiley andsons.

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B.Tech. - III Year – I Semester

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(R22CSD3145) DATA SCIENCE

Course Objectives

1. To learn concepts, techniques and tools they need to deal with various facets of data sciencepractice, including data collection and integration
2. To exploring data analysis, predictive modeling, descriptive modeling, data product creation,evaluation, and effective communication
3. To understand the basic knowledge of algorithms and reasonable programming experience andsome familiarity with basic linear algebra and basic probability and statistics
4. To identify the importance of recommendation systems and data visualization techniques

Course Outcomes

1. Understand basic terms what Statistical Inference means. Identify probability distributions commonly used as foundations for statistical modeling. Fit a model to data
2. Discuss the significance of exploratory data analysis (EDA) in data science and to apply basictools (plots, graphs, summary statistics) to carry out EDA
3. Apply basic machine learning algorithms and to identify common approaches used for FeatureGeneration
4. Analyze fundamental mathematical and algorithmic ingredients that constitute a Recommendation Engine and to Build their own recommendation system using existing components

UNIT - I:

Introduction: What is Data Science? - Big Data and Data Science hype – and getting past the hype - Why now? – Datafication - Current landscape of perspectives - Skill sets needed - Statistical Inference
- Populations and samples - Statistical modeling, probability distributions, fitting a model - Intro to R

UNIT - II:

Exploratory Data Analysis and the Data Science Process - Basic tools (plots, graphs and summary statistics) of EDA - Philosophy of EDA - The Data Science Process - Case Study: Real Direct (online real estate firm) - Three Basic Machine Learning Algorithms, Linear Regression - k-Nearest Neighbors(k-NN) - k-means

UNIT - III:

One More Machine Learning Algorithm and Usage in Applications - Motivating application: Filtering Spam - Why Linear Regression and k-NN are poor choices for Filtering Spam - Naive Bayes and why it works for Filtering Spam

UNIT - IV:

Data Wrangling: APIs and other tools for scrapping the Web - Feature Generation and Feature Selection (Extracting Meaning From Data) - Motivating application: user (customer) retention - Feature Generation (brainstorming, role of domain expertise, and place for imagination) - Feature Selection algorithms – Filters; Wrappers; Decision Trees; Random Forests

UNIT - V:

Data Visualization - Basic principles, ideas and tools for data visualization 3 - Examples of inspiring (industry) projects - Exercise: create your own visualization of a complex dataset - Data Science and Ethical Issues - Discussions on privacy, security, ethics - A look back at Data Science - Next-generationdata scientists

TEXT BOOKS:

1. Doing Data Science, Straight Talk From The Frontline. Cathy O'Neil and Rachel Schutt,O'Reilly, 2014
2. Mining of Massive Datasets v2.1, Jure Leskovek, Anand Rajaraman and Jeffrey Ullman,Cambridge University Press, 2014
3. Machine Learning: A Probabilistic Perspective, Kevin P. Murphy, 2013 (ISBN 0262018020)

REFERENCE BOOKS:

1. Elements of Statistical Learning, Trevor Hastie, Robert Tibshirani and Jerome Friedman, 2ndEdition, 2009 (ISBN 0387952845)
2. Foundations of Data Science, Avrim Blum, John Hopcroft and Ravindran Kannan
3. Data Mining and Analysis: Fundamental Concepts and Algorithms, Mohammed J. Zaki andWagner Miera Jr. Cambridge University Press, 2014
4. Data Mining: Concepts and Techniques, Jiawei Han, Micheline Kamber and Jian Pei, 3rdEdition, 2011 (ISBN 0123814790)

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(R22CSE3112) COMPUTER NETWORKS

Course Objectives:
1. The objective of the course is to equip the students with a general overview of the conceptsand fundamentals of computer networks.
2. Familiarize the students with the standard models for the layered approach to communication between machines in a network and the protocols of the various layers.

Course Outcomes:
1. Gain the knowledge of the basic computer network technology.
2. Gain the knowledge of the functions of each layer in the OSI and TCP/IP reference model.
3. Obtain the skills of subnetting and routing mechanisms.
4. Familiarity with the essential protocols of computer networks, and how they can be applied in network design and implementation.

UNIT - I
Network hardware, Network software, OSI, TCP/IP Reference models, Example Networks: ARPANET, Internet. Physical Layer: Guided Transmission media: twisted pairs, coaxial cable, fiber optics, Wireless transmission.

UNIT - II
Data link layer: Design issues, framing, Error detection and correction. Elementary data link protocols: simplex protocol, A simplex stop and wait protocol for an error-free channel, A simplex stop and wait protocol for noisy channel. Sliding Window protocols: A one-bit sliding window protocol, A protocol using Go-Back-N, A protocol using Selective Repeat, Example data link protocols. Medium Access sub layer: The channel allocation problem, Multiple access protocols: ALOHA, Carrier sense multiple access protocols, collision free protocols. Wireless LANs, Data link layer switching.

UNIT - III
Network Layer: Design issues, Routing algorithms: shortest path routing, Flooding, Hierarchical routing, Broadcast, Multicast, distance vector routing, Congestion Control Algorithms, Quality of Service, Internetworking, The Network layer in the internet.

UNIT - IV
Transport Layer: Transport Services, Elements of Transport protocols, Connection management, TCP and UDP protocols.

UNIT - V
Application Layer –Domain name system, SNMP, Electronic Mail; the World WEB, HTTP, Streaming audio and video.

TEXT BOOK:
1. Computer Networks -- Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. PearsonEducation/PHI

REFERENCE BOOKS:
1. An Engineering Approach to Computer Networks-S. Keshav, 2nd Edition, Pearson Education
2. Data Communications and Networking – Behrouz A. Forouzan. Third Edition TMH.

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(R22HMS1212) BUSINESS ECONOMICS AND FINANCIAL ANALYSIS

Course Objective: To learn the basic business types, impact of the economy on Business and Firms specifically. To analyze the Business from the Financial Perspective.

Course Outcome: The students will understand the various Forms of Business and the impact of economic variables on the Business. The Demand, Supply, Production, Cost, Market Structure, Pricing aspects are learnt. The Students can study the firm's financial position by analysing the Financial Statements of a Company.

Unit – I: Introduction to Business and Economics
Business: Structure of Business Firm, Theory of Firm, Types of Business Entities, Limited Liability Companies, Sources of Capital for a Company, Non-Conventional Sources of Finance.
Economics: Significance of Economics, Micro and Macro Economic Concepts, Concepts and Importance of National Income, Inflation, Money Supply and Inflation, Business Cycle, Features and Phases of Business Cycle. Nature and Scope of Business Economics, Role of Business Economist, Multidisciplinary nature of Business Economics.

UNIT - II: Demand and Supply Analysis
Elasticity of Demand: Elasticity, Types of Elasticity, Law of Demand, Measurement and Significance of Elasticity of Demand, Factors affecting Elasticity of Demand, Elasticity of Demand in decision making. Demand Forecasting: Characteristics of Good Demand Forecasting, Steps in Demand Forecasting, Methods of Demand Forecasting.
Supply Analysis: Determinants of Supply, Supply Function and Law of Supply.

UNIT - III: Production, Cost, Market Structures & Pricing
Production Analysis: Factors of Production, Production Function, Production Function with one variable input, two variable inputs, Returns to Scale, Different Types of Production Functions.
Cost analysis: Types of Costs, Short run and Long run Cost Functions.
Market Structures: Nature of Competition, Features of Perfect competition, Monopoly, Oligopoly, Monopolistic Competition. **Pricing:** Types of Pricing, Product Life Cycle based Pricing, Break Even Analysis, Cost Volume Profit Analysis.

UNIT - IV: Financial Accounting:
Accounting concepts and Conventions, Accounting Equation, Double-Entry system of Accounting, Rules for maintaining Books of Accounts, Journal, Posting to Ledger, Preparation of Trial Balance, Elements of Financial Statements, Preparation of Final Accounts (Simple Problems).

UNIT - V: Financial Ratios Analysis:
Concept of Ratio Analysis, Importance and Types of Ratios, Liquidity Ratios, Turnover Ratios, Profitability Ratios, Proprietary Ratios, Solvency, Leverage Ratios – Analysis and Interpretation (simple problems).

TEXT BOOKS:
1. D. D. Chaturvedi, S. L. Gupta, Business Economics - Theory and Applications, InternationalBook House Pvt. Ltd. 2013.
2. Dhanesh K Khatri, Financial Accounting, Tata Mc –Graw Hill, 2011.
3. Geethika Ghosh, Piyali Gosh, Purba Roy Choudhury, Managerial Economics, 2e, Tata McGraw Hill Education Pvt. Ltd. 2012.

REFERENCE BOOKS:
1. Paresh Shah, Financial Accounting for Management 2e, Oxford Press, 2015.
2. S. N. Maheshwari, Sunil K Maheshwari, Sharad K Maheshwari, Financial Accounting, 5e, VikasPublications, 2013.

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Professional Elective – I
(R22CSE3145) GRAPH THEORY

Course Outcomes:
- Know some important classes of graph theoretic problems;
- Be able to formulate and prove central theorems about trees, matching, connectivity, colouringand planar graphs;
- Be able to describe and apply some basic algorithms for graphs;
- Be able to use graph theory as a modelling tool.

UNIT – I : Introduction-Discovery of graphs, Definitions, Subgraphs, Isomorphic graphs, Matrix representations of graphs, Degree of a vertex, Directed walks, paths and cycles, Connectivity in digraphs, Eulerian and Hamilton digraphs, Eulerian digraphs, Hamilton digraphs, Special graphs, Complements, Larger graphs from smaller graphs, Union, Sum, Cartesian Product, Composition, Graphic sequences, Graph theoretic model of the LAN problem, Havel-Hakimi criterion, Realization of a graphic sequence.

UNIT – II : Connected graphs and shortest paths - Walks, trails, paths, cycles, Connected graphs, Distance, Cut-vertices and cut-edges, Blocks, Connectivity, Weighted graphs and shortest paths, Weighted graphs, Dijkstra‟s shortest path algorithm, Floyd-Warshall shortest path algorithm.

UNIT – III : Trees- Definitions and characterizations, Number of trees, Cayley‟s formula, Kircho⌐-matrix-tree theorem, Minimum spanning trees, Kruskal‟s algorithm, Prim‟s algorithm, Special classes of graphs, Bipartite Graphs, Line Graphs, Chordal Graphs, Eulerian Graphs, Fleury‟s algorithm, Chinese Postman problem, Hamilton Graphs, Introduction, Necessary conditions and sufficient conditions.

UNIT – IV: Independent sets coverings and matchings – Introduction, Independent sets and coverings: basic equations, Matchings in bipartite graphs, Hall‟s Theorem, K¨onig‟s Theorem, Perfect matchings in graphs, Greedy and approximation algorithms.

UNIT – V: Vertex Colorings- Basic definitions, Cliques and chromatic number, Mycielski‟s theorem, Greedy coloring algorithm, Coloring of chordal graphs, Brooks theorem, Edge Colorings, Introduction and Basics, Gupta-Vizing theorem, Class-1 and Class-2 graphs, Edge-coloring of bipartite graphs, Class-2 graphs, Hajos union and Class-2 graphs, A scheduling problem and equitable edge-coloring.

TEXT BOOKS:
1. J. A. Bondy and U. S. R. Murty. Graph Theory, volume 244 of Graduate Texts in Mathematics. Springer, 1st edition, 2008.
2. J. A. Bondy and U. S. R. Murty. Graph Theory with Applications.

REFERENCE BOOKS:
1. Lecture Videos**:** http://nptel.ac.in/courses/111106050/13.
2. Introduction to Graph Theory, Douglas B. West, Pearson.
3. Schaum's Outlines Graph Theory, Balakrishnan, TMH.
4. Introduction to Graph Theory, Wilson Robin j, PHI.
5. Graph Theory with Applications to Engineering and Computer Science, Narsing Deo, PHI.
6. Graphs - An Introductory Approach, Wilson and Watkins.

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Professional Elective – I
(R22INF3144) ADVANCED COMPUTER ARCHITECTURE

Course Objectives
- To impart the concepts and principles of parallel and advanced computer architectures.
- To develop the design techniques of Scalable and multithreaded Architectures.
- To Apply the concepts and techniques of parallel and advanced computer architectures todesign modern computer systems

Course Outcomes: Gain knowledge of
- Computational models and Computer Architectures.
- Concepts of parallel computer models.
- Scalable Architectures, Pipelining, Superscalar processors, multiprocessors

UNIT - I

Theory of Parallelism, Parallel computer models, The State of Computing, Multiprocessors and Multicomputers, Multivector and SIMD Computers, PRAM and VLSI models, Architectural development tracks, Program and network properties, Conditions of parallelism, Program partitioning and Scheduling, Program flow Mechanisms, System interconnect Architectures.

UNIT - II

Principals of Scalable performance, Performance metrics and measures, Parallel Processing applications, Speed up performance laws, Scalability Analysis and Approaches, Hardware Technologies, Processes and Memory Hierarchy, Advanced Processor Technology, Superscalar and Vector Processors, Memory Hierarchy Technology, Virtual Memory Technology.

UNIT - III

Bus Cache and Shared memory, Backplane bus systems, Cache Memory organizations, Shared- Memory Organizations, Sequential and weak consistency models, Pipelining and superscalar techniques, Linear Pipeline Processors, Non-Linear Pipeline Processors, Instruction Pipeline design, Arithmetic pipeline design, superscalar pipeline design.

UNIT - IV

Parallel and Scalable Architectures, Multiprocessors and Multicomputers, Multiprocessor system interconnects, cache coherence and synchronization mechanism, Three Generations of Multicomputers, Message-passing Mechanisms, Multivetor and SIMD computers, Vector Processing Principals, Multivector Multiprocessors, Compound Vector processing, SIMD computer Organizations, The connection machine CM-5,

UNIT - V

Scalable, Multithreaded and Dataflow Architectures, Latency-hiding techniques, Principals of Multithreading, Fine-Grain Multicomputers, Scalable and multithreaded Architectures, Dataflow and hybrid Architectures.

TEXT BOOK:
1. Advanced Computer Architecture Second Edition, Kai Hwang, Tata McGraw Hill Publishers.

REFERENCE BOOKS:

1. Computer Architecture, Fourth edition, J. L. Hennessy and D.A. Patterson. ELSEVIER.

2. Advanced Computer Architectures, S.G. Shiva, Special Indian edition, CRC, Taylor &Francis.

3. Introduction to High Performance Computing for Scientists and Engineers, G. Hager and G. Wellein, CRC Press, Taylor & Francis Group.

4. Advanced Computer Architecture, D. Sima, T. Fountain, P. Kacsuk, Pearson education.

5. Computer Architecture, B. Parhami, Oxford Univ. Press.

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Professional Elective – I
(R22CSD3146) WEB PROGRAMMING

Course Objectives: The student should be able to:
- Understand the technologies used in Web Programming.
- Know the importance of object-oriented aspects of Scripting.
- Understand creating database connectivity using JDBC.
- Learn the concepts of web-based application using sockets.

Course Outcomes: Upon Completion of the course, the students will be able to
- Design web pages.
- Use technologies of Web Programming.
- Apply object-oriented aspects to Scripting.
- Create databases with connectivity using JDBC.
- Build web-based application using sockets.

UNIT - I
SCRIPTING: Web page Designing using HTML, Scripting basics- Client side and server side scripting. Java Script-Object, names, literals, operators and expressions- statements and features- events - windows - documents - frames - data types - built-in functions- Browser object model - Verifying forms.- HTML 5- CSS3- HTML 5 canvas - Web site creation using tools.

UNIT – II
JAVA: Introduction to object-oriented programming-Features of Java – Data types, variables and arrays– Operators – Control statements – Classes and Methods – Inheritance. Packages and Interfaces – Exception Handling – Multithreaded Programming – Input/ Output – Files – Utility Classes – String Handling.

UNIT – III
JDBC: JDBC Overview – JDBC implementation – Connection class – Statements - Catching Database Results, handling database Queries. Networking– Inet Address class – URL class- TCP sockets – UDP sockets, Java Beans –RMI.

UNIT – IV
APPLETS: Java applets- Life cycle of an applet – Adding images to an applet – Adding sound to an applet. Passing parameters to an applet. Event Handling. Introducing AWT: Working with Windows Graphics and Text. Using AWT Controls, Layout Managers and Menus. Servlet – life cycle of a servlet. The Servlet API, Handling HTTP Request and Response, using Cookies, Session Tracking. Introduction to JSP.

UNIT – V
XML AND WEB SERVICES: Xml – Introduction-Form Navigation-XML Documents- XSL – XSLT-Webservices-UDDI-WSDL-Java web services – Web resources.

TEXT BOOKS:
1. Harvey Deitel, Abbey Deitel, Internet and World Wide Web: How To Program 5th Edition.
2. Herbert Schildt, Java - The Complete Reference, 7th Edition. Tata McGraw- Hill Edition.
3. Michael Morrison XML Unleashed Tech media SAMS.

REFERENCE BOOKS:
1. John Pollock, Javascript - A Beginners Guide, 3rd Edition –- Tata McGraw-Hill Edition.
2. Keyur Shah, Gateway to Java Programmer Sun Certification, Tata McGraw Hill, 2002.

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Professional Elective – I
(R22ECE3142) IMAGE PROCESSING

Course Objectives
- Provide a theoretical and mathematical foundation of fundamental Digital Image Processing concepts.
- The topics include image acquisition; sampling and quantization; preprocessing; enhancement; restoration; segmentation; and compression.

Course Outcomes
- Demonstrate the knowledge of the basic concepts of two-dimensional signal acquisition, sampling, and quantization.
- Demonstrate the knowledge of filtering techniques.
- Demonstrate the knowledge of 2D transformation techniques.
- Demonstrate the knowledge of image enhancement, segmentation, restoration and compression techniques.

UNIT - I
Digital Image Fundamentals: Digital Image through Scanner, Digital Camera. Concept of Gray Levels. Gray Level to Binary Image Conversion. Sampling and Quantization. Relationship between Pixels. Imaging Geometry. 2D Transformations-DFT, DCT, KLT and SVD.

UNIT - II
Image Enhancement in Spatial Domain Point Processing, Histogram Processing, Spatial Filtering, Enhancement in Frequency Domain, Image Smoothing, Image Sharpening.

UNIT - III
Image Restoration Degradation Model, Algebraic Approach to Restoration, Inverse Filtering, Least Mean Square Filters, Constrained Least Squares Restoration, Interactive Restoration.

UNIT - IV
Image Segmentation Detection of Discontinuities, Edge Linking and Boundary Detection, Thresholding, Region Oriented Segmentation.

UNIT - V
Image Compression Redundancies and their Removal Methods, Fidelity Criteria, Image Compression Models, Source Encoder and Decoder, Error Free Compression, Lossy Compression.

TEXT BOOK:
1. Digital Image Processing: R.C. Gonzalez & R. E. Woods, Addison Wesley/ Pearson Education, 2nd Ed, 2004.

REFERENCE BOOKS:
1. Fundamentals of Digital Image Processing: A. K. Jain, PHI.
2. Digital Image Processing using MAT LAB: Rafael C. Gonzalez, Richard E. Woods, Steven L. Eddins: Pearson Education India, 2004.
3. Digital Image Processing: William K. Pratt, John Wilely, 3rd Edition, 2004.

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Professional Elective – I
(R22CSE3144) COMPUTER GRAPHICS

Course Objectives:
- The aim of this course is to provide an introduction of fundamental concepts and theory of computer graphics.
- Topics covered include graphics systems and input devices; geometric representations and 2D/3D transformations; viewing and projections; illumination and color models; animation; rendering and implementation; visible surface detection;

Course Outcomes:
- Acquire familiarity with the relevant mathematics of computer graphics.
- Be able to design basic graphics application programs, including animation
- Be able to design applications that display graphic images to given specifications

UNIT - I
Introduction: Application areas of Computer Graphics, overview of graphics systems, video-display devices, raster-scan systems, random scan systems, graphics monitors and work stations and input devices
Output primitives: Points and lines, line drawing algorithms (Bresenham's and DDA Algorithm), mid-point circle and ellipse algorithms
Polygon Filling: Scan-line algorithm, boundary-fill and flood-fill algorithms

UNIT - II
2-D geometrical transforms: Translation, scaling, rotation, reflection and shear transformations, matrix representations and homogeneous coordinates, composite transforms, transformations between coordinate systems
2-D viewing: The viewing pipeline, viewing coordinate reference frame, window to view-port coordinate transformation, viewing functions, Cohen-Sutherland algorithms, Sutherland –Hodgeman polygon clipping algorithm.

UNIT - III
3-D object representation: Polygon surfaces, quadric surfaces, spline representation, Hermite curve, Bezier curve and B-Spline curves, Bezier and B-Spline surfaces. Basic illumination models, polygon rendering methods.

UNIT - IV
3-D Geometric transformations: Translation, rotation, scaling, reflection and shear transformations, composite transformations.
3-D viewing: Viewing pipeline, viewing coordinates, view volume and general projection transformsand clipping.

UNIT - V
Computer animation: Design of animation sequence, general computer animation functions, raster animation, computer animation languages, key frame systems, motion specifications

Visible surface detection methods: Classification, back-face detection, depth-buffer, BSP-treemethods and area sub-division methods

TEXT BOOKS:

1. "Computer Graphics *C version*", Donald Hearn and M. Pauline Baker, Pearson Education
2. "Computer Graphics Principles & practice", second edition in C, Foley, Van Dam, Feiner and Hughes, Pearson Education.
3. Computer Graphics, Steven Harrington, TMH

REFERENCE BOOKS:

1. Procedural elements for Computer Graphics, David F Rogers, Tata Mc Graw hill, 2nd edition.
2. Principles of Interactive Computer Graphics", Neuman and Sproul, TMH.
3. Principles of Computer Graphics, Shalini Govil, Pai, 2005, Springer.

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(R22CSD3126) R PROGRAMMING LAB

Course Objectives:
1. The course is intended to obtain hands-on experience using R Programming.
2. Intended to provide practical exposure of data manipulation and data visualization.

Course Outcomes:
1. Apply preprocessing statistical methods for any given rawdata.
2. Gain practical experience of constructing a vector data objects.
3. Implement various data frames.
4. Study and implementation of various control structures in R.
5. Learn about Data Manipulation package.
6. Study and implementation of Data Visualization.

LIST OF EXPERIMENTS:
1. Study of data analysis using MS-Excel (Prerequisite)
2. Study of basic Syntaxes in R
3. Implementation of vector data objects operations
4. Implementation of matrix, array and factors .
5. Implementation and use of data frames in R
6. Create Sample (Dummy) Data in R and perform data manipulation with R
7. Study and implementation of various control structures in R
8. Data Manipulation with dplyr package
9. Data Manipulation with datatable package
10. Study and implementation of Data Visualization with ggplot2
11. Study and implementation data transpose operations in R.
12. Write a R program to convert a given matrix to a 1-dimensional array.
13. Write a R program to take input from the user (name and age) and display the values. Also print the version of R installation.

TEXT BOOKS:
1. Roger D. Peng," R Programming for Data Science ", 2012
2. Norman Matloff,"The Art of R Programming- A Tour of Statistical Software Design", 2011

REFERENCES:
1. Garrett Grolemund, Hadley Wickham,"Hands-On Programming with R: Write Your Own Functions and Simulations" , 1st Edition, 2014
2. Venables , W.N.,and Ripley,"S programming", Springer, 2000.

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(R22CSE3126) COMPUTER NETWORKS LAB

Course Objectives:
1. To understand the working principle of various communicationprotocols.
2. To understand the network simulator environment and visualize a network topology and observe its performance
3. To analyze the traffic flow and the contents of protocolframes

Course Outcomes:
1. Implement data link layer farming methods
2. Analyze error detection and error correction codes.
3. Implement and analyze routing and congestion issues in networkdesign.
4. Implement Encoding and Decoding techniques used in the presentationlayer
5. To be able to work with different networktools

List of Experiments
1. Implement the data link layer framing methods such as character, character-stuffing and bit stuffing.
2. Write a program to compute CRC code for the polynomials CRC-12, CRC-16 and CRCCCIP
3. Developasimpledatalinklayerthatperformstheflowcontrolusingtheslidingwindowprotocol, and loss recovery using the Go-Back-Nmechanism.
4. Implement Dijsktra's algorithm to compute the shortest path through a network
5. Take an example subnet of hosts and obtain a broadcast tree for the subnet.
6. Implement distance vector routing algorithm for obtaining routing tables at eachnode.
7. Implement data encryption and datadecryption
8. Write a program for congestion control using Leaky bucketalgorithm.
9. Write a program for frame sorting techniques used inbuffers.
10. Wireshark
    i. Packet Capture Using Wireshark
    ii. Starting Wireshark
    iii. Viewing CapturedTraffic
    iv. Analysis and Statistics &Filters.
11. How to run Nmapscan
12. Operating System Detection using Nmap
13. Do the following using NS2Simulator
    i. NS2Simulator-Introduction
    ii. Simulate to Find the Number of PacketsDropped
    iii. Simulate to Find the Number of Packets Dropped byTCP/UDP
    iv. Simulate to Find the Number of Packets Dropped due to congestion
    v. Simulate to Compare Data Rate&Throughput.
    vi. Simulate to Plot Congestion for DifferentSource/Destination
    vii. Simulate to Determine the Performance with respect to Transmission ofPackets

TEXT BOOK:
1. Computer Networks, Andrew S Tanenbaum, David. j. Wetherall, 5th Edition. Pearson Education/PHI.

REFERENCEBOOKS:
1. An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, PearsonEducation
2. Data Communications and Networking – Behrouz A. Forouzan. 3rd Edition,TMH.

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(R22HAS3128)ADVANCED COMMUNICATION SKILLS LAB

1. INTRODUCTION:

The introduction of the Advanced Communication Skills Lab is considered essential at 3rd year level. At this stage, the students need to prepare themselves for their careers which may require them to listen to, read, speak and write in English both for their professional and interpersonal communication in the globalized context.

The proposed course should be a laboratory course to enable students to use 'good' English and perform the following:

- Gathering ideas and information to organize ideas relevantly and coherently.
- Engaging in debates.
- Participating in group discussions.
- Facing interviews.
- Writing project/research reports/technical reports.
- Making oral presentations.
- Writing formal letters.
- Transferring information from non-verbal to verbal texts and vice-versa.
- Taking part in social and professional communication.

2. OBJECTIVES:

This Lab focuses on using multi-media instruction for language development to meet the following targets:

- To improve the students' fluency in English, through a well-developed vocabulary and enable them to listen to English spoken at normal conversational speed by educated English speakersand respond appropriately in different socio-cultural and professional contexts.
- Further, they would be required to communicate their ideas relevantly and coherently in writing.
- To prepare all the students for their placements.

3. SYLLABUS:

The following course content to conduct the activities is prescribed for the Advanced English Communication Skills (AECS) Lab:

1. **Activities on Fundamentals of Inter-personal Communication and Building Vocabulary** - Starting a conversation – responding appropriately and relevantly – using the right body language
   – Role Play in different situations & Discourse Skills- using visuals - Synonyms and antonyms, word roots, one-word substitutes, prefixes and suffixes, study of word origin, business vocabulary, analogy, idioms and phrases, collocations & usage of vocabulary.
2. **Activities on Reading Comprehension** –General Vs Local comprehension, reading for facts, guessing meanings from context, scanning, skimming, inferring meaning, critical reading& effectivegoogling.
3. **Activities on Writing Skills** – Structure and presentation of different types of writing – *letter writing/Resume writing/ e-correspondence/Technical report writing/* – planning for writing – improving one's writing.

4. **Activities on Presentation Skills** – Oral presentations (individual and group) through JAM sessions/seminars/**PPTs** and written presentations through posters/projects/reports/   e-mails/assignments etc.

5. **Activities on Group Discussion and Interview Skills** – Dynamics of group discussion, intervention, summarizing, modulation of voice, body language, relevance, fluency and organization of ideas and rubrics for evaluation- Concept and process, pre-interview planning, opening strategies, answering strategies, interview through tele-conference & video-conference and Mock Interviews.

4. MINIMUM REQUIREMENT:

The Advanced English Communication Skills (AECS) Laboratory shall have the following infrastructuralfacilities to accommodate at least 35 students in the lab:

- Spacious room with appropriate acoustics.
- Round Tables with movable chairs
- Audio-visual aids
- LCD Projector
- Public Address system
- P – IV Processor, Hard Disk – 80 GB, RAM–512 MB Minimum, Speed – 2.8 GHZ
- T. V, a digital stereo & Camcorder
- Headphones of High quality

5. SUGGESTED SOFTWARE:

The software consisting of the prescribed topics elaborated above should be procured and used.

- Oxford Advanced Learner's Compass, 7th Edition
- DELTA's key to the Next Generation TOEFL Test: Advanced Skill Practice.
- Lingua TOEFL CBT Insider, by Dream tech
- TOEFL & GRE (KAPLAN, AARCO & BARRONS, USA, Cracking GRE by CLIFFS)

TEXT BOOKS:

1. Effective Technical Communication by M Asharaf Rizvi. McGraw Hill Education (India) Pvt. Ltd.2nd Edition
2. Academic Writing: A Handbook for International Students by Stephen Bailey, Routledge, 5thEdition.

REFERENCE BOOKS:

1. Learn Correct English – A Book of Grammar, Usage and Composition by Shiv K. Kumar andHemalatha Nagarajan. Pearson 2007
2. Professional Communication by Aruna Koneru, McGraw Hill Education (India) Pvt. Ltd, 2016.
3. Technical Communication by Meenakshi Raman & Sangeeta Sharma, Oxford University Press2009.
4. Technical Communication by Paul V. Anderson. 2007. Cengage Learning pvt. Ltd. New Delhi.
5. English Vocabulary in Use series, Cambridge University Press 2008.
6. Handbook for Technical Communication by David A. McMurrey & Joanne Buckley. 2012.Cengage Learning.
7. Communication Skills by Leena Sen, PHI Learning Pvt Ltd., New Delhi, 2009.
8. Job Hunting by Colm Downes, Cambridge University Press 2008.
9. English for Technical Communication for Engineering Students, Aysha Vishwamohan, Tata McGraw-Hill 2009.

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(R22MAC3110) INTELLECTUAL PROPERTY RIGHTS

UNIT – I
Introduction to Intellectual property: Introduction, types of intellectual property, international organizations, agencies and treaties, importance of intellectual property rights.

UNIT – II
Trade Marks: Purpose and function of trademarks, acquisition of trade mark rights, protectable matter, selecting, and evaluating trade mark, trade mark registration processes.

UNIT – III
Law of copy rights: Fundamental of copy right law, originality of material, rights of reproduction, rights to perform the work publicly, copy right ownership issues, copy right registration, notice of copy right, international copy right law.
Law of patents: Foundation of patent law, patent searching process, ownership rights and transfer

UNIT – IV
Trade Secrets: Trade secrete law, determination of trade secrete status, liability for misappropriations of trade secrets, protection for submission, trade secrete litigation.
Unfair competition: Misappropriation right of publicity, false advertising.

UNIT – V
New development of intellectual property: new developments in trade mark law; copy right law, patent law, intellectual property audits.

International overview on intellectual property, international – trade mark law, copy right law, international patent law, and international development in trade secrets law.

TEXT & REFERENCE BOOKS:
1. Intellectual property right, Deborah. E. Bouchoux, Cengagelearning.
2. Intellectual property right – Unleashing the knowledge economy, prabuddha ganguli, Tata McGraw Hill Publishing company Ltd.

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(R22CSD3241) Skill Development Course(ETL-Kafka/Talend)

Course Objectives:
1. The course is intended to obtain hands-on experience in Kafka.
2. Intended to provide practical exposure of kafka clusters and Data Replication.

Course Outcomes:
1. Apply the Knowledge of Bigdata .
2. Gain practical experience of kafka clusters..
3. Implement kafka connecters.
4. Study and implementation of kafka producer .
5. Learn about kafka monitoring.
6. Study and implementation of kafka operations and performance Tuning.

Syllabus:
1. Installing and Running Kafka.
2. Configuring Multi-Broker Kafka
3. Exploring Zookeeper.
4. Overview of kafka consumers
5. Using Kafka with Docker.
6. Developing Kafka Producer.
7. Sending Messages with Callback.
8. Kafka monitoring and schema Registry.
9. Kafka streams and kafka connectors.
10. Integration of kafka with storm.
11. Kafka integration with spark and flume.
12. Kafka Application as Consumer and Producer.
13. Word Count Per Record

TEXT BOOKS:

1. Neha Narkhede , Gwen Shapira), Todd Palino, Kafka – The Definitive Guide: Real-time data and stream processing at scale,2017.
2. Bill Bejeck, Kafka Streams in Action Real-time Apps and Microservices with the Kafka Streams API,2018.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

(R22CSM2212) AUTOMATA THEORYAND COMPILER DESIGN

Course Objectives:
- Introduce the major concepts of language translation and compiler design and impart the knowledge of practical skills necessary for constructing a compiler.
- Topics include phases of compiler, parsing, syntax directed translation, type checking use of symbol tables, code optimization techniques, intermediate code generation, code generation and data flow analysis.

Course Outcomes:
1. Demonstrate the ability to design a compiler given a set of language features.
2. Demonstrate the knowledge of patterns, tokens & regular expressions for lexical analysis.
3. Acquire skills in using lex tool & yacc tool for developing a scanner and parser.
4. Design and implement LL and LR parsers
5. Designalgorithmstodocodeoptimizationinordertoimprovetheperformance of a program in terms of space and time complexity.
6. Design algorithms to generate machine code.

UNIT - I
Introduction: The structure of a compiler, the science of building a compiler, programming language basics. **Lexical Analysis:** The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical-Analyzer Generator Lex, Finite Automata, From Regular Expressions to Automata, Design of a Lexical-Analyzer Generator, Optimization of DFA-Based Pattern Matchers.

UNIT - I
Syntax Analysis: Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing, Bottom-Up Parsing, Introduction to LR Parsing: Simple LR, More Powerful LR Parsers, Using Ambiguous Grammars and Parser Generators.

UNIT - III
Syntax-Directed Translation: Syntax-Directed Definitions, Evaluation Orders for SDD's, Applications of Syntax-Directed Translation, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's. **Intermediate-Code Generation:** Variants of Syntax Trees, Three-Address Code, Types and Declarations, Type Checking, Control Flow, Switch-Statements, Intermediate Code for Procedures.

UNIT - IV
Run-Time Environments: Stack Allocation of Space, Access to Nonlocal Data on the Stack, Heap Management, Introduction to Garbage Collection, Introduction to Trace-Based Collection.
Code Generation: Issues in the Design of a Code Generator, The Target Language, addresses in the Target Code, Basic Blocks and Flow Graphs, Optimization of Basic Blocks, A Simple Code Generator, Peephole Optimization ,Register Allocation and Assignment, Dynamic Programming Code-Generation.

UNIT - V
Machine-Independent Optimization : The Principal Sources of Optimization, Introduction to Data-Flow Analysis, Foundations of Data-Flow Analysis, Constant Propagation, Partial-Redundancy Elimination, Loops in Flow Graphs.

TEXT BOOK:
1. Compilers: Principles, Techniques, and Tools, Second Edition, Alfred V. Aho, Monica S. Lam,Ravi Sethi, Jeffry D. Ullman.

REFERENCE BOOKS:
1. Lex & Yacc – John R. Levine, Tony Mason, Doug Brown,O'reilly
2. Compiler Construction, Louden, Thomson.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

(R22CSM3112) MACHINE LEARNING

Course Objectives
- This course explains machine learning techniques such as decision tree learning, Bayesian learning etc.
- To understand computational learning theory.
- To study the pattern comparison techniques.

Course Outcomes
1. Ability to formulate machine learning problems corresponding to different applications.
2. Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and un-supervised learning.
3. To understand the basic theory underlying machine learning.
4. Learn the concept of Hypothesis.
5. Understand the learning rules.
6. Ability to understand the Analytical Learning.

UNIT - I

Introduction - Well-posed learning problems, designing a learning system, Perspectives and issues in machine learning.

Concept learning and the general to specific ordering – introduction, a concept learning task, concept learning as search, find-S: finding a maximally specific hypothesis, version spaces and the candidate elimination algorithm, remarks on version spaces and candidate elimination, inductive bias.

Decision Tree Learning–Introduction, decision tree representation, appropriate problems for decision tree learning, the basic decision tree learning algorithm, hypothesis space search in decision tree learning, inductive bias in decision tree learning, issues in decision tree learning.

UNIT - II

Artificial Neural Networks-1– Introduction, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and the back-propagation algorithm.

Artificial Neural Networks-2- Remarks on the Back-Propagation algorithm, An illustrative example: face recognition, advanced topics in artificial neural networks.

Evaluation Hypotheses – Motivation, estimation hypothesis accuracy, basics of sampling theory, a general approach for deriving confidence intervals, difference in error of two hypotheses, comparing learning algorithms.

UNIT - III

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum Likelihood and least squared error hypotheses, maximum likelihood hypotheses for predicting probabilities, minimum description length principle, Bayes optimal classifier, Gibs algorithm, Naïve Bayes classifier, an example: learning to classify text, Bayesian belief networks, the EM algorithm.

Computational learning Theory–Introduction, probably learning an approximately correct hypothesis, sample complexity for finite hypothesis space, sample complexity for infinite hypothesis spaces, the mistake bound model of learning.

Instance-Based Learning- Introduction, *k*-nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT- IV

Genetic Algorithms – Motivation, Genetic algorithms, an illustrative example, hypothesis space search, genetic programming, models of evolution and learning, parallelizing genetic algorithms.

Learning Sets of Rules – Introduction, sequential covering algorithms, learning rule sets: summary, learning First-Order rules, learning sets of First-Order rules: FOIL, Induction as inverted deduction, inverting resolution.

Reinforcement Learning–Introduction, the learning ask, *Q*–learning ,non-deterministic , rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT - V

Analytical Learning-1- Introduction, learning with perfect domain theories: PROLOG-EBG, remarks on explanation-based learning, explanation-based learning of search control knowledge.

Analytical Learning-2-Using prior knowledge to alter the search objective, using prior knowledge to augment search operators.

Combining Inductive and Analytical Learning – Motivation, inductive-analytical approaches to learning, using prior knowledge to initialize the hypothesis.

TEXT BOOK:
   1. Machine Learning – Tom M. Mitchell, - MGH.

REFERENCE BOOK:
   1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis.

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B.Tech. - III Year –II Semester

L	T	P	C
3	**0**	**0**	**3**

(R22CSD3213) BIG DATA ANALYTICS

Course Objectives:
1. The purpose of this course is to provide the students with knowledge of Big data Analytics principles and techniques.
2. This course is also designed to give an exposure to the frontiers of Big data Analytics

Courses Outcomes:
1. Ability to explain the foundations, definitions, and challenges of Big Data and various Analytical tools.
2. Ability to program using HADOOP and Map reduce, NOSQL
3. Ability to understand the importance of Big Data in social media and Mining.
4. Understand Supervised and unsupervised Learning.
5. Learn the basics of data serialization.
6. Learn about Mobile analytics.

UNIT - I
Introduction to Big Data: Big Data and its Importance – Four V's of Big Data – Drivers for Big Data – Introduction to Big Data Analytics – Big Data Analytics applications.

UNIT - II
Big Data Technologies: Hadoop's Parallel World – Data discovery – Open-source technology for Big Data Analytics–cloud and Big Data–Predictive Analytics–Mobile Business Intelligence and Big Data

UNIT - III
Introduction Hadoop : Big Data–Apache Hardtop & Hadoop Eco System–Moving Data in and out of Hadoop – Understanding inputs and outputs of Map Reduce – Data Serialization.

UNIT - IV
Hadoop Architecture: Hadoop: RDBMS Vs Hadoop, Hadoop Overview, Hadoop distributors, HDFS, HDFS Daemons, Anatomy of File Write and Read., Name Node, Secondary Name Node, and Data Node, HDFS Architecture, Hadoop Configuration, Map Reduce Framework, Role of HBase in Big Data processing, HIVE,PIG.

UNIT - V
Data Analytics with R , MachineLearning: Introduction,SupervisedLearning,UnsupervisedLearning, Collaborative Filtering, Social Media Analytics, Mobile Analytics, Big Data Analytics with Big R.

TEXT BOOKS:
1. Big Data Analytics, Seema Acharya, Subhasini Chellappan, Wiley2015.
2. Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Business, Michael Minelli, Michehe Chambers, 1st Edition, Ambiga Dhiraj, Wiely CIO Series, 2013.
3. Hadoop: The Definitive Guide, Tom White, 3rd Edition, O"Reilly Media,2012.
4. Big Data Analytics: Disruptive Technologies for Changing the Game, Arvind Sathi, 1st Edition, IBM Corporation,2012.

REFERENCE BOOKS:
1. Big Data and Business Analytics, Jay Liebowitz, Auerbach Publications, CRC press(2013)
2. Using R to Unlock the Value of Big Data: Big Data Analytics with Oracle R Enterprise and Oracle R Connector for Hadoop, Tom Plunkett, Mark Hornick, McGraw-Hill/Osborne Media (2013), Oracle press.
3. Professional Hadoop Solutions, Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, Wiley, ISBN: 9788126551071, 2015.
4. Understanding Big data, Chris Eaton, Dirk deroos et al. McGraw Hill,2012.
5. Intelligent Data Analysis, Michael Berthold, David J. Hand, Springer,2007.
6. Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics, Bill Franks, 1st Edition, Wiley and SAS Business Series,2012.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – II
(R22CSE3244) SOFTWARE TESTING METHODOLOGIES

Course Objectives
- To provide knowledge of the concepts in software testing such as testing process, criteria, strategies, and methodologies.
- To develop skills in software test automation and management using latest tools.

Course Outcomes: Design and develop the best test strategies in accordance to the development model.

UNIT - I

Introduction: Purpose of testing, Dichotomies, model for testing, consequences of bugs, taxonomy of bugs. Flow graphs and Path testing: Basics concepts of path testing, predicates, path predicates and achievable paths, path sensitizing, path instrumentation, application of path testing.

UNIT - II

Transaction Flow Testing: transaction flows, transaction flow testing techniques. Dataflow testing: Basics of dataflow testing, strategies in dataflow testing, application of dataflow testing. Domain Testing: domains and paths, Nice & ugly domains, domain

testing, domains and interfaces testing, domain and interface testing, domains and testability.

UNIT - III

Paths, Path products and Regular expressions: path products & path expression, reduction procedure, applications, regular expressions & flow anomaly detection.
Logic Based Testing: overview, decision tables, path expressions, kv charts, specifications.

UNIT - IV

State, State Graphs and Transition testing: state graphs, good & bad state graphs, state testing, Testability tips.

UNIT - V

Graph Matrices and Application: Motivational overview, matrix of graph, relations, power of a matrix, node reduction algorithm, building tools. (Student should be given an exposure to a tool like JMeter or Win-runner).

TEXT BOOKS:
1. Software Testing techniques - Baris Beizer, Dreamtech, second edition.
2. Software Testing Tools – Dr. K. V. K. K. Prasad, Dreamtech.

REFERENCE BOOKS:
1. The craft of software testing - Brian Marick, Pearson Education.
2. Software Testing Techniques – SPD(Oreille)
3. Software Testing in the Real World – Edward Kit, Pearson.
4. Effective methods of Software Testing, Perry, John Wiley.
5. Art of Software Testing – Meyers, John Wiley.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – II
(R22CSE3149) INFORMATION RETRIEVAL SYSTEMS

Course Objectives:
1. To learn the important concepts and algorithms in IRS
2. To understand the data/file structures that are necessary to design, and implement informationretrieval (IR) systems.

Course Outcomes:
1. Ability to apply IR principles to locate relevant information large collections of data
2. Ability to design different document clustering algorithms
3. Implement retrieval systems for web search tasks.
4. Design an Information Retrieval System for web search tasks.

UNIT - I

Introduction to Information Retrieval Systems: Definition of Information Retrieval System, Objectives of Information Retrieval Systems, Functional Overview, Relationship to Database Management Systems, Digital Libraries and Data Warehouses

Information Retrieval System Capabilities: Search Capabilities, Browse Capabilities, Miscellaneous Capabilities

UNIT - II

Cataloging and Indexing: History and Objectives of Indexing, Indexing Process, Automatic Indexing, Information Extraction

Data Structure: Introduction to Data Structure, Stemming Algorithms, Inverted File Structure, N-Gram Data Structures, PAT Data Structure, Signature File Structure, Hypertext and XML Data Structures, Hidden Markov Models

UNIT - III

Automatic Indexing: Classes of Automatic Indexing, Statistical Indexing, Natural Language, Concept Indexing, Hypertext Linkages. Document and Term Clustering: Introduction to Clustering, Thesaurus Generation, Item Clustering, Hierarchy of Clusters

UNIT - IV

User Search Techniques: Search Statements and Binding, Similarity Measures and Ranking, Relevance Feedback, Selective Dissemination of Information Search, Weighted Searches of Boolean Systems, Searching the INTERNET and Hypertext

Information Visualization: Introduction to Information Visualization, Cognition and Perception, Information Visualization Technologies

UNIT - V

Text Search Algorithms: Introduction to Text Search Techniques, Software Text Search Algorithms, Hardware Text Search Systems

Multimedia Information Retrieval: Spoken Language Audio Retrieval, Non-Speech Audio Retrieval, Graph Retrieval, Imagery Retrieval, Video Retrieval

TEXT BOOK:
1. Information Storage and Retrieval Systems – Theory and Implementation, Second Edition,Gerald J. Kowalski, Mark T. Maybury, Springer.

REFERENCE BOOKS:
1. Frakes, W.B., Ricardo Baeza-Yates: Information Retrieval Data Structures and Algorithms, Prentice Hall, 1992.
2. Information Storage & Retrieval By Robert Korfhage – John Wiley & Sons.
3. Modern Information Retrieval By Yates and Neto Pearson Education.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – II
(R22CSM3244) PATTERN RECOGNITION

Course Objectives
- This course introduces fundamental concepts, theories, and algorithms for patternrecognition and machine learning.
- Topics include: Pattern Representation, Nearest Neighbor Based Classifier, Bayes Classifier, Hidden Markov Models, Decision Trees, Support Vector Machines, Clustering,and an application of hand-written digit recognition.

Course Outcomes
- Understand the theory, benefits, inadequacies and possible applications of variousmachine learning and pattern recognition algorithms
- Identify and employ suitable machine learning techniques in classification, patternrecognition, clustering and decision problems.

UNIT - I: Introduction: What is Pattern Recognition, Data Sets for Pattern Recognition, Different Paradigms for Pattern Recognition. Representation: Data Structures for Pattern Representation, Representation of Clusters, Proximity Measures, Size of Patterns, Abstractions of the Data Set, Feature Extraction, Feature Selection, Evaluation of Classifier, Evaluation of Clustering.

UNIT - II: Nearest Neighbor Based Classifier: Nearest Neighbor Algorithm, Variants of the NN Algorithm use of the Nearest Neighbor Algorithm for Transaction Databases, Efficient Algorithms, Data Reduction, Prototype Selection. Bayes Classifier: Bayes Theorem, Minimum Error Rate Classifier, Estimation of Probabilities, Comparison with the NNC, Naïve Bayes Classifier, Bayesian Belief Network.

UNIT - III: Hidden Markov Models: Markov Models for Classification, Hidden Morkov Models, Classification using HMMs. Decision Trees: Introduction, Decision Tree for Pattern Classification, Construction of Decision Trees, Splitting at the Nodes, Overfitting and Pruning, Examples of Decision Tree Induction.

UNIT - IV: Support Vector Machines: Introduction, Learning the Linear Discriminant Functions, Neural Networks, SVM for Classification. Combination of Classifiers: Introduction, Methods for Constructing Ensembles of Classifiers, Methods for Combining Classifiers.

UNIT - V: Clustering: Why is Clustering Important, Hierarchical Algorithms, Partitional Clustering, Clustering Large Data Sets. An Application-Hand Written Digit Recognition: Description of the Digit Data, Preprocessing of Data, Classification Algorithms, Selection of Representative Patterns, Results.

TEXT BOOK:
1. Pattern Recognition: An Algorithmic Approach: Murty, M. Narasimha, Devi, V. Susheela,Spinger Pub, 1st Ed.

REFERENCE BOOKS:
1. Machine Learning - Mc Graw Hill, Tom M. Mitchell.
2. Fundamentals Of Speech Recognition: Lawrence Rabiner and Biing- Hwang Juang. Prentice-Hall Pub.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – II
(R22CSM3145) COMPUTER VISION AND ROBOTICS

Course Objectives:

1. To understand the Fundamental Concepts Related To sources, shadows and shading.
2. To understand the The Geometry of Multiple Views.

Course Outcomes:

1. Implement fundamental image processing techniques required for computer vision.
2. Implement boundary tracking techniques.
3. Apply chain codes and other region descriptors, Hough Transform for line,circle, and ellipse detections.
4. Apply 3D vision techniques and Implement motion related techniques.
5. Develop applications using computer vision techniques.

UNIT - I

CAMERAS: Pinhole Cameras.

Radiometry – Measuring Light: Light in Space, Light Surfaces, Important Special Cases.

Sources, Shadows, And Shading: Qualitative Radiometry, Sources and Their Effects, Local Shading Models, Application: Photometric Stereo, Interreflections: Global Shading Models.

Color: The Physics of Color, Human Color Perception, Representing Color, A Model for Image Color, Surface Color from Image Color.

UNIT - II

Linear Filters: Linear Filters and Convolution, Shift Invariant Linear Systems, Spatial Frequency and Fourier Transforms, Sampling and Aliasing, Filters as Templates.
Edge Detection: Noise, Estimating Derivatives, Detecting Edges.

Texture: Representing Texture, Analysis (and Synthesis) Using Oriented Pyramids, Application: Synthesis by Sampling Local Models, Shape from Texture.

UNIT - III

The Geometry of Multiple Views: Two Views.

Stereopsis: Reconstruction, Human Stereposis, Binocular Fusion, Using More Cameras. **Segmentation by Clustering:** What Is Segmentation? Human Vision: Grouping and Getstalt, Applications: Shot Boundary Detection and Background Subtraction, Image Segmentation by Clustering Pixels, Segmentation by Graph-Theoretic Clustering,

UNIT - IV

Segmentation by Fitting a Model: The Hough Transform, Fitting Lines, Fitting Curves, Fitting as a Probabilistic Inference Problem, Robustness

Segmentation and Fitting Using Probabilistic Methods: Missing Data Problems, Fitting, and Segmentation, The EM Algorithm in Practice.

Tracking With Linear Dynamic Models: Tracking as an Abstract Inference Problem, Linear Dynamic Models, Kalman Filtering, Data Association, Applications and Examples

UNIT - V

Geometric Camera Models: Elements of Analytical Euclidean Geometry, Camera Parameters and the Perspective Projection, Affine Cameras and Affine Projection Equations.

Geometric Camera Calibration: Least-Squares Parameter Estimation, A Linear Approach to Camera Calibration, Taking Radial Distortion into Account, Analytical Photogrammetry, An Application: Mobile Robot Localization.

Model-Based Vision: Initial Assumptions, Obtaining Hypotheses by Pose Consistency, Obtaining Hypotheses by pose Clustering, Obtaining Hypotheses Using Invariants, Verification, Application: Registration In Medical Imaging Systems, Curved Surfaces and Alignment.

TEXT BOOKS:

1. David A. Forsyth and Jean Ponce: Computer Vision – A Modern Approach, PHI Learning(Indian Edition), 2009.

REFERENCE BOOKS:

1. E. R. Davies: Computer and Machine Vision – Theory, Algorithms and Practicalities, Elsevier (Academic Press), 4th edition, 2013.
2. R. C. Gonzalez and R. E. Woods "Digital Image Processing" Addison Wesley 2008.
3. Richard Szeliski "Computer Vision: Algorithms and Applications" Springer-Verlag LondonLimited 2011.

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B.Tech. - III Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – II
(R22CSD3144)DATA WAREHOUSING AND BUSINESS INTELLIGENCE

Course Objectives:
1. This course is concerned with extracting data from the information systems that deal with the day-to-day operations and transforming it into data that can be used by businesses to drive high-level decision making
2. Students will learn how to design and create a data warehouse, and how to utilize the process of extracting, transforming, and loading (ETL) data into data warehouses.

Course Outcomes:
1. Understand architecture of data warehouse and OLAP operations.
2. Understand Fundamental concepts of BI and Analytics
3. Application of BI Key Performance indicators
4. Design of Dashboards, Implementation of Web Analytics
5. Understand Utilization of Advanced BI Tools and their Implementation.
6. Implementation of BI Techniques and BI Ethics.

UNIT - I
DATA WAREHOUSE: Data Warehouse-Data Warehouse Architecture- Multidimensional Data Model-Data cube and OLAP Technology-Data Warehouse Implementation -DBMS schemas for Decision support - Efficient methods for Data cube computation.

UNIT - II
Business Intelligence: Introduction – Definition, Leveraging Data and Knowledge for BI, BI Components, BI Dimensions, Information Hierarchy, Business Intelligence and Business Analytics. BI Life Cycle. Data for BI - Data Issues and Data Quality for BI.

UNIT - III
BI Implementation - Key Drivers, Key Performance Indicators and Performance Metrics, BI Architecture/Framework, Best Practices, Business Decision Making, Styles of BI-vent-Driven alerts - A cyclic process of Intelligence Creation. The value of Business Intelligence-Value driven & Information use.

UNIT - IV
Advanced BI – Big Data and BI, Social Networks, Mobile BI, emerging trends, Description of different BI-Tools (Pentaho, KNIME)

UNIT - V
Business intelligence implementation-Business Intelligence and integration implementation-connecting in BI systems- Issues of legality- Privacy and ethics- Social networking and BI.

TEXT BOOKS:
1. Data Mining – Concepts and Techniques - JIAWEI HAN & MICHELINE KAMBER, Elsevier.
2. Rajiv Sabherwal "Business Intelligence" Wiley Publications, 2012.

REFERENCE BOOKS:
1. Efraim Turban, Ramesh Sharda, Jay Aronson, David King, Decision Support and Business Intelligence Systems, 9th Edition, Pearson Education, 2009.
2. David Loshin, Business Intelligence - The Savy Manager's Guide Getting Onboard withEmerging IT, Morgan Kaufmann Publishers, 2009.
3. Philo Janus, Stacia Misner, Building Integrated Business Intelligence Solutions with SQL Server, 2008 R2 & Office 2010, TMH, 2011.
4. Business Intelligence Data Mining and Optimization for decision making [Author: Carlo-Verellis] [Publication: (Wiley)].
5. Data Warehousing, Data Mining & OLAP- Alex Berson and Stephen J. Smith- Tata McGraw-Hill Edition, Tenth reprint 2007.
6. Building the Data Warehouse- W. H. Inmon, Wiley Dreamtech India Pvt. Ltd.
7. Data Mining Introductory and Advanced topics –MARGARET H DUNHAM, PEA.

LIST OF OPEN ELECTIVES

Open Elective – I

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22CIV3235	Disaster Management & Mitigation				
2	R22CSE3235	Database Concepts				
3	R22ECE3235	Consumer Electronics				
4	R22EEE3235	Electrical Estimation & Costing				
5	R22INF3235	Information Technology Essentials	3	0	0	3
6	R22MED3235	Introduction to Robotics				
7	R22HMS3233	Fundamentals of Entrepreneurship				
8	R22HMS3235	Day to Day Biology				

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B.Tech. - III Year – II Semester **OPEN ELECTIVE- I**

L	T	P	C
3	0	0	3

(R22CIV3235) Disaster Management & Mitigation

The objective of this course is to provide an understanding of basic concepts of various disasters and its management. In addition, the course is expected to develop scientific temperament and mitigation techniques to manage disaster.

1. To understand basic concepts of disaster and hazards if India.
2. To study the various natural disasters.
3. To study the various manmade disasters.
4. To understand the disaster management principles.
5. To study the modern techniques used in disaster mitigation and management.

UNIT I - **Introduction To Disaster** - Meaning, Nature, Importance of Hazard, Risk, Vulnerability and DisasterDimensions & Scope of Disaster Management - India's Key Hazards – Vulnerabilities - National disaster management framework - Disaster Management Cycle.

UNIT II - **Natural Disaster** - Natural Disasters- Meaning and nature of natural disaster; their types and effects. Floods, drought, cyclone, earthquakes, landslides, avalanches, volcanic eruptions, Heat and cold waves, Climatic change: global warming, Sea level rise, ozone depletion.

UNIT III - **Anthropogenic Disaster** - Man Made Disasters- Nuclear disasters, chemical disasters, biological disasters, building fire, coal fire, forest fire, oil fire, air pollution, water pollution, deforestation and industrial waste water pollution.

UNIT IV - **Approaches in Disaster Management** - Pre- disaster stage (preparedness) - Preparing hazard zonation maps, Predictability/ forecasting & warning - Preparing disaster preparedness plan Land use zoning - Preparedness through Information, education. Emergency Stage - Rescue training for search & operation - Immediate relief - Assessment surveys. Post Disaster stage – Rehabilitation - Social Aspect - Economic Aspect and Environmental Aspect.

UNIT V - **Disaster Mitigation** - Meteorological observatory - Seismological observatory - Hydrology Laboratory and Industrial Safety inspectorate.Technology in Disaster Management Emergency Management Systems (EMS) in the Disaster Management Cycle Remote Sensing and Geographic Information Systems(GIS) in Disaster Management.

TEXT BOOK
1. Sharma.S.R, "Disaster management", A P H Publishers, 2011.

REFERENCES
1. VenuGopalRao.K, "Geoinformatics for Disaster Management", Manglam Publishers and Distributors, 2010.
2. Singh.R.B, "Natural Hazards and Disaster Management: Vulnerability and Mitigation", Rawat Publications, 2006.
3. Gupta.H.K, "Disaster Management", University Press, India, 2003.
4. Gupta.M.C, "Manuals on Natural Disaster management in India", National Centre for Disaster Management,IIPA, New Delhi, 2001.

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B.Tech. - III Year – II Semester	**OPEN ELECTIVE- I**	**L**	**T**	**P**	**C**
		3	**0**	**0**	**3**

(R22CSE3235) Database Concepts

To study the concepts of Relational Database design and query languages

1. To provide a general introduction to relational model
2. To learn about ER diagrams
3. To learn about Query processing and Transaction Processing

UNIT I: **Introduction to Database Management** - Introduction to Database Management systems – History - Characteristics – Users- three-level architecture- Entity-- relationship data model.

UNIT II: The Relational Data Model and Relational Algebra - Data structures – Mapping E-R Model to Relational model – data manipulation – integrity – advantages – rules for fully relational systems – relational algebra – relational algebra queries.

UNIT III: Structured Query Language and Normalization - SQL – Data definition – manipulation – views SQL in procedural programming – data integrity and constraints – triggers – data control – database security.Normalization – Undesirable properties – single-valued normalization – desirable properties of decompositions – multivalued dependencies

UNIT IV: Storage Indexing and Transactions Management - Different types of memories – secondary storage – buffer management – file structures – heap files – sorted files – index and types – indexed sequential file – B-tree – B+ tree.Transaction management – concepts – examples – schedules – serializability – concurrency control – deadlocks – lock and multiple granularity – nonlocking techniques.

UNIT V: Database Backup, Recovery and Security - Database system failure – backup – recovery and concept of log – log-based recovery techniques – types of recovery – log-based immediate update recovery technique. Database Security – violations – identifications and authentication – authorization / access control – security of statistical databases – audit policy – internet applications and encryption.

TEXT BOOK
1. Gupta.G.K, "Database Management Systems", Tata McGraw Hill, 2011.

REFERENCES
1. Silberschatz, Korth.H and Sudarshan.S, "Database System Concepts", 6th Edition, McGraw-HillInternational, 2011.
2. Hector Garcia-Molina, Jeffrey D.Ullman, Jennifer Widom, "Database System The Complete Book, 1st Edition, Pearson 2002.
3. RamezElmasri and ShamkantB.Navathe, "Fundamentals of Database Systems", Fifth Edition, Pearson, 2008.

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B.Tech. - III Year – II Semester   **OPEN ELECTIVE- I**

L	T	P	C
3	0	0	3

(R22ECE3235) Consumer Electronics

Course Objectives:
- Students are able to understand consumer electronics fundamentals, microprocessors and microcontrollers, energy management and intelligent building perspective. Audio systems, Display systems, video systems and recording systems
- Student is able to demonstrate smart Home, Home Virtual Assistants, Home security systems and types of sensors RFID Home , kitchen electronics and smart alarms, smart toilet, smart floor and smart locks
- Students are able to discuss cordless telephones, Fax machines PDA's TABLETs Smart phones and Smart watches. Video conferencing systems, Internet enabled systems, Wi-Fi, Li-Fi, GPS and Tracking systems

UNIT I:**Consumer Electronics Fundamentals** - History of Electronic Devices- Vacuum Tubes, Transistors, Integrated Circuits- Moorse Law, Semiconductor Devices, Diodes, Rectifiers, Transistors, Logic Gates, Combinational Circuits, ADC, DAC and Microprocessors, Microprocessor Vs Microcontrollers, Microcontrollers in consumer electronics, Energy management, Intelligent Building Perspective.

UNIT II: Entertainment Electronics - Audio systems: Construction and working principle of : Microphone, Loud speaker, AM and FM receiver, stereo, 2.1 home theatre, 5.1 home theatre . Display systems: CRT, LCD, LED and Graphics displays Video Players : DVD and Blue RAY. Recording Systems: Digital Cameras and Camcorders.

UNIT III: Smart Home - Technology involved in Smart home, Home Virtual Assistants- Alexa and Google Home. Home Security Systems - Intruder Detection, Automated blinds, Motion Sensors, Thermal Sensors and Image Sensors, PIR, IR and Water Level Sensors.

UNIT IV: **Home Appliances** - Home Enablement Systems: RFID Home, Lighting control, Automatic Cleaning Robots, Washing Machines, Kitchen Electronics- Microwave, Dishwasher, Induction Stoves, Smart Refrigerators, Smart alarms, Smart toilet, Smart floor, Smart locks.

UNIT V: **Communication Systems** - Cordless Telephones, Fax Machines, PDAs- Tablets, Smart Phones and Smart Watches. Introduction to Smart OS- Android and iOS. Video Conferencing Systems- Web/IP Camera, Video security, Internet Enabled Systems, Wi-Fi, IoT, Li-Fi, GPS and Tracking Systems.

TEXT BOOKS:
1. Thomas L Floyd "Electronic Devices" 10th Edition Pearson Education Asia 2018.
2. Philp Hoff "Consumer Electronics for Engineers" - Cambridge University Press.1998.
3. Jordan Frith, " Smartphones as Locative Media ", Wiley. 2014.
4. Dennis C Brewer, " Home Automation", Que Publishing 2013.
5. Thomas M. Coughlin, "Digital Storage in Consumer Electronics", Elsevier and Newness 2012.

Course Outcomes:

C325.1. summarize the consumer electronics fundamentals and explain about microprocessors and microcontrollers, energy management and intelligent building perspective (K2-Understand)

C325.2. Demonstrate Audio systems, Display systems, video systems and recording systems (K3-Apply)

C325.3. Describe the smart Home, Home Virtual Assistants, Home security systems and Different types of sensors (K2-Understand)

C325.4. Outline the home enablement systems like RFID Home, kitchen electronics and smart alarms, smart toilet, smart floor and smart locks. (K4-Analyse)

C325.5. Discuss cordless telephones, Fax machines PDA's TABLETs Smart phones and Smart watches.

C325.6. Compare and explain Android and iOS and demonstrate Video conferencing systems, Internet enabled systems, Wi-Fi, Li-Fi, GPS and Tracking systems. (K5-Evaluate)

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
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B.Tech. - III Year – II Semester	OPEN ELECTIVE- I	L T P C
		3 0 0 3

(R22EEE3235) Electrical Estimation & Costing

Unit I: Electrical Symbols and Diagrams: (i) Need of symbols; List of symbols for electrical equipment and accessories used in electrical works. Light, fan and power circuits, alarm and indicating circuit, contactor control circuits as per I.S.S. (ii) Type of diagrams - Wiring diagrams (multiple and single line representation) and schematic diagrams as per I.S.S. (* One Drawing Sheet for at least - 50 symbols).

Wiring materials and accessories: (1) Brief description, general specifications (as per I.S.S.) and approximate cost of different types of wires, cables, switches, distribution board, switch board, boxes, batten and its accessories, conduit and its accessories, lamp holders, socket out lets, plug ceiling roses. Fuse and energy meter used in domestic and power wiring installations.

Unit II: Light and Fan Circuits: Schematic and wiring diagrams (multiline and single line both) using junction boxes and looping systems for the following types of circuits:- (i) Light and fan controlled by necessary switches and regulators. (ii) Stair case wiring (iii) Corridor lighting (iv) One lamp controlled by three or more switches.

Unit III: Principles of Estimating and Costing: Purpose of estimating and costing, essentials of estimating and costing-market survey, price list and net prices, preparation of list of materials, calculation of material and labor cost, contingencies, overhead charges, profit and total cost. Estimation of Domestic Internal Wiring Circuits: (i) Description of various wiring systems and methods. (ii) Need of earthing and point to be earthed in internal wiring system as per IE rules. (iii) I.S. specifications, calculation of No. of points (light, fan, socket outlet), calculation of total load including domestic power, determination of no. of circuits, size of wires and cables, switches and main switch, distribution board and switch board, batten conduit and other wiring accessories.

Unit IV: Estimation of Power Wiring: I.S. specifications and I.E. rules, calculation of current for single and three phase motors. Determination of sizes of cables, conductors distribution board, main switches and starters for power circuits. Cost of equipment and accessories and schedule of materials. Estimation and cost of material and work for motors up to 20 H.P., pump sets and small workshops.

Unit V: Estimation of Overhead and Underground Distribution Lines: Main components of overhead lines-line supports, cross-arm, clamps, conductors and stay sets, lightening arrestors, danger plates, ant climbing devices, bird guards, jumpers etc., concreting of poles, earthing of transmission line, formation of lines, specification of materials for O.H. lines, I.S. specification and I.E. rules. Cost of material and work for overhead and underground lines upto 11 KV only.

Estimation of Small Sub-Station: Main equipment and auxiliaries installed on the substation. Estimation of materials required for a small distribution substation (indoor and outdoor type platform and pole mounted). Costing of material and work of above substations.

Text Books:
1. S.K Bhattacharya, "Electrical Engineering Drawing & Design Estimating".Wiley Eastern Ltd. New Delhi.
2. Surjeet Singh, "Electrical Eesign& Drawing" S.K.Kataria& Sons New Delhi.

Reference Books:
1. O. P. Soni," Electrical Engg. Design & Drawing" SatyaPrakashan Delhi.

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B.Tech. - III Year – II Semester   **OPEN ELECTIVE- I**

L	T	P	C
3	0	0	3

(R22INF3235) Information Technology Essentials

COURSE OBJECTIVES:
- To introduce the principles required for building web applications.
- To provide working knowledge of the technologies needed for web application development
- To know about scripting languages.
- To understand principles of database access and storage.
- To understand various applications related to Information Technology.

COURSE OUTCOMES: Student will be able to
- Design and deploy web-sites
- Design and deploy simple web-applications
- Create simple database applications
- Develop an information system
- Describe the basics of networking

UNIT I: Web Essentials - Creating a Website - Working principle of a Website - Browser fundamentals - Authoring tools - Types of servers: Application Server - Web Server - Database Server – HTML basics – HTML tags and their use

UNIT II: Scripting Essentials - Need for Scripting languages - Types of scripting languages - Client side scripting - Server side scripting - PHP - Working principle of PHP - PHP Variables - Constants - Operators – Flow Control and Looping - Arrays - Strings - Functions - File Handling - PHP and HTML - Cookies – Sessions - Authentication – Introduction to JavaScript

UNIT III: Database Essentials - Database management - Database terms - MySQL - commands – Data types – Indexes – Functions – Accessing MySQL using PHP.

UNIT IV: Networking Essentials - Fundamental computer network concepts - Types of computer networks - - Network layers - TCP/IP model - Wireless Local Area Network - Ethernet - WiFi - Network Routing - Switching - Network components

UNIT V: Application Essentials - Creation of simple interactive applications - Simple database applications - Multimedia applications - Design and development of information systems – Personal Information System – Information retrieval system – Social networking applications

TEXT BOOKS:
1. Robin Nixon, "Learning PHP, MySQL, JavaScript, CSS & HTML5" Third Edition, O'REILLY, 2014.
2. James F. Kurose, "Computer Networking: A Top-Down Approach", Sixth Edition, Pearson, 2012.

REFERENCES:
1. GottapuSasibhushanaRao, "Mobile Cellular Communication", Pearson, 2012.
2. R. Kelly Rainer , Casey G. Cegielski , Brad Prince, Introduction to Information Systems, Fifth Edition, Wiley Publication, 2014. 3. it-ebooks.org

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B.Tech. - III Year – II Semester	OPEN ELECTIVE- I	L	T	P	C
		3	0	0	3

(R22MED3235) Introduction to Robotics

COURSE OBJECTIVE:To impart knowledge about the basics of robot components and applications.

COURSE OUTCOMES:
1. Basics of Robot anatomy
2. Working of end effectors and drive systems
3. Kinematics and transformation analysis of robot
4. Various types of robot sensors
5. Robot cell design and applications of robot

UNIT I: Robot Basics - Robot-Basic concepts, Need, Law, History, Anatomy, specification. Robot configurations-Cartesian, cylinder, polar and articulate.Robot wrist mechanism, Precision and accuracy of robot-simple problems.

UNIT II: Robot Elements - End effectors-Classification, Types of Mechanical actuation, Gripper force analysis, Gripper design, Robot drive system-Types, Position and velocity feedback devices-Robot joints and links-Types, Motion interpolation.

UNIT III: **Robot Kinematics** - Robot kinematics – Direct and inverse kinematics – 2 and 3 DOF of kinematics analysis-Robot trajectories – Control of robot manipulators – Point to point, Contouring motion- 2D and 3D Transformation-Scaling, Rotation, Translation, Homogeneous coordinates, multiple transformation-Simple problems.

UNIT IV: Robot Sensors - Sensors in robot – Touch sensors-Tactile sensor – Proximity and range sensors – Robotic vision sensor-Force sensor-Light sensors, Pressure sensors

UNIT V: **Robot Cell Design And Applications** - Robot work cell design and control – Safety measures in Robot – Robot cell layouts – Multiple robots and machine interference – Robot cycle time analysis – Industrial applications of robots, Nanorobots, Robot programming-Basic program.

TEXT BOOKS:
1. Deb.S.R, "Robotics Technology and Flexible Automation", Tata McGraw – Hill Publishing Company Limited, 2010.
2. Mikell. P. Groover, 'Industrial Robotics Technology', Programming and Applications, McGraw Hill Co, 2008.

REFERENCES:
1. Klafter.R.D, Chmielewski.T.A, and Noggin's., "Robot Engineering : An Integrated Approac'", Prentice Hall of India Pvt. Ltd.,1994.
2. Fu.K.S, Gonzalez.R.C&Lee.C.S.G, "Robotics control, sensing, vision and intelligence", McGraw Hill Book co, 1987
3. Craig.J.J, "Introduction to Robotics mechanics and control", AddisonWesley, 1999.
4. Ray Asfahl.C, "Robots and Manufacturing Automation", John Wiley & Sons Inc., 1985.
5. Kozyrey, Yu. "Industrial Robotics", MIR Publishers Moscow, 1985.

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B.Tech. - III Year – II Semester   **OPEN ELECTIVE- I**

L	T	P	C
3	0	0	3

(R22HMS3233) Fundamentals of Entrepreneurship

COURSE OBJECTIVES: To create awareness on entrepreneurship among engineering students and stimulating self-motivation to start up enterprise

COURSE OUTCOMES:
1. To provide awareness about entrepreneurship
2. To develop idea generation, creative and innovative skills
3. To self-motivate the students by making aware of different opportunities and successful growth stories
4. To learn how to start an enterprise and design business plans those are suitable for funding by considering all dimensions of business.
5. To understand entrepreneurial process by way of studying different case studies and find exceptions to the process model of entrepreneurship.
6. To run a small enterprise with small capital for a short period and experience the science and art of doing business.

UNIT I: **Introduction to Entrepreneurship** - Understanding the Meaning of Entrepreneur; Characteristics and Qualities of an Entrepreneur; Entrepreneurs VsIntrapreneurs and Managers; Classification of Entrepreneurs; Factors Influencing Entrepreneurship; Entrepreneurial Environment; Entrepreneurial Growth; Problems and Challenges of Entrepreneurs; Entrepreneurial Scenario in India.

UNIT II: **Micro, Small and Medium Enterprises** (MSMEs) - MSMEs – Definition and Significance in Indian Economy; MSME Schemes, Challenges and Difficulties in availing MSME Schemes, Forms of Business; Women Entrepreneurship; Rural Entrepreneurship; Family Business and First Generation Entrepreneurs.

UNIT III: Idea Generation and Feasibility Analysis - Idea Generation; Creativity and Innovation; Identification of Business Opportunities; Market Entry Strategies; Marketing Feasibility; Financial Feasibilities; Political Feasibilities; Economic Feasibility; Social and Legal Feasibilities; Technical Feasibilities; Managerial Feasibility, Location and Other Utilities Feasibilities.

UNIT IV: **Business Model and Plan in Respective Industry** - Business model – Meaning, designing, analyzing and improvising; Business Plan – Meaning, Scope and Need; Financial, Marketing, Human Resource and Production/Service Plan; Business plan Formats; Project report preparation and presentation; Why some Business Plan fails?

UNIT V: **Financing and How to Start up Business?** - Financial opportunity identification; Banking sources; Non-banking Institutions and Agencies; Venture Capital – Meaning and Role in Entrepreneurship; Government Schemes for funding business; Pre launch, Launch and Post launch requirements; Procedure for getting License and Registration; Challenges and Difficulties in Starting an Enterprise.

TEXT BOOKS :
1. Jayshree Suresh, "Entrepreneurial Development", Margham Publishers, Chennai, 2011.
2. Poornima M Charantimath, "Entrepreneurship development small business enterprises", Pearson, 2013.

REFERENCES:
1. Raj Shankar, "Entrepreneurship: Theory And Practice", Vijay Nicole imprints ltd in collaboration with Tata Mc-graw Hill Publishing Co.ltd.-new Delhi, 2012
2. Robert D. Hisrich, Mathew J. Manimala, Michael P Peters and Dean A. Shepherd, "Entrepreneurship", 8th Edition, Tata Mc-graw Hill Publishing Co.ltd.-new Delhi, 2012
3. Martin Roger, "The Design of Business", Harvard Business Publishing, 2009
4. Roy Rajiv, "Entrepreneurship", Oxford University Press, 2011
5. Drucker.F, Peter, "Innovation and Entrepreneurship", Harper business, 2006.

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B.Tech. - III Year – II Semester   **OPEN ELECTIVE - I**

L	T	P	C
3	0	0	3

(R22HMS3235) Day to Day Biology

COURSE OBJECTIVE: The purpose of this study is to know and understand the involvement of biology in day-to-day life. This would give insight into his or herown biological system, the diseases and disorders, antibiotics, and importance of environment in human life. This also provides application of biology in day to day life.

COURSE OBJECTIVES:
1. The student can understand the biology of human system and health.
2. This provides student with a scope for selection of healthy food and sustain environment.

UNIT I: Biology of Human Diseases and Disorders - Diabetes mellitus, communicable diseases, genetic disorders, vector borne diseases, antibiotics - mode of action.

UNIT II: **Biology for Human** - Blood pressure, immune system and immunity, cardiac infarction, in vitro fertilization, cord blood bank, stem cells.

UNIT III: **Biology of Cosmetics and Detergents** - Biology of complexion and texture, bioactive natural products in industrial use, bio surfactants, antioxidants.

UNIT IV: **Biology and Nutrition** - Dietary index, carbohydrates, proteins and fats, HDL and LDL, dairy products and application, herbal plants and home remedies.

UNIT V: **Biology and Environment** - Water pollution, air pollution, bioremediation, species biodiversity, global warming and greenhouse effect.

TEXT BOOKS:
1. Gareth J. Price, Biology: An Illustrated Guide to Science, Diagram Group, Infobase Publishing, 2006.
2. Pam Dodman, Real-Life Science Biology, Walch Publishing, 2008.

REFERENCES:
1. Biology:TheScience of Life, Stephen Nowicki, http://www.thegreatcourses.com/tgc/courses.
2. Neil Schlager, Science of everyday things: Real-Life Biology, Gale Publishing 2002.

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B.Tech. - III Year –II Semester

L	T	P	C
0	0	3	1.5

(R22CSM3126) MACHINE LEARNING LAB

Course Objective: The objective of this lab is to get an overview of the various machine learningtechniques and can able to demonstrate them using python.

Course Outcomes: After the completion of the course the student can able to:
- understand complexity of Machine Learning algorithms and their limitations;
- understand modern notions in data analysis-oriented computing;
- be capable of confidently applying common Machine Learning algorithms in practice andimplementing their own;
- Be capable of performing experiments in Machine Learning using real-world data.

List of Experiments
1. The probability that it is Friday and that a student is absent is 3 %. Since there are 5 school days in a week, the probability that it is Friday is 20 %. What is theprobability that a student is absent given that today is Friday? Apply Baye's rule in python to get the result. (Ans: 15%)
2. Extract the data from database using python
3. Implement k-nearest neighbours classification using python
4. Given the following data, which specify classifications for nine combinations of VAR1 and VAR2 predict a classification for a case where VAR1=0.906 and VAR2=0.606, using the result of k- means clustering with 3 means (i.e., 3 centroids)

VAR1	VAR2	CLASS
1.713	1.586	0
0.180	1.786	1
0.353	1.240	1
0.940	1.566	0
1.486	0.759	1
1.266	1.106	0
1.540	0.419	1
0.459	1.799	1
0.773	0.186	1

5. The following training examples map descriptions of individuals onto high, medium and lowcredit-worthiness.

   medium skiing design single twenties no -> highRisk high golf trading married forties yes -> lowRisk
   low speedway transport married thirties yes -> medRiskmedium football banking single thirties yes -> lowRisk high flying media married fifties yes -> highRisk
   low football security single twenties no -> medRisk medium golf media single thirties yes -> medRisk medium golf transport married forties yes -> lowRisk high skiing banking single thirties yes -> highRisk low golf unemployed married forties yes -> highRisk

Input attributes are (from left to right) income, recreation, job, status, age-group, home-owner. Find the unconditional probability of `golf' and the conditional probability of `single' given `medRisk' in the dataset?

6. Implement linear regression using python.
7. Implement Naïve Bayes theorem to classify the English text
8. Implement an algorithm to demonstrate the significance of genetic algorithm
9. Implement the finite words classification system using Back-propagation algorithm

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B.Tech. - III Year –II Semester

L	T	P	C
0	0	3	1.5

(R22CSD3227) BIG DATA ANALYTICS LAB

Course Objectives:
1. The purpose of this course is to provide the students with the knowledge of Big data Analytics principles and techniques.
2. This course is also designed to give an exposure of the frontiers of Big data Analytics

Course Outcomes:
1. Use Excel as an Analytical tool and visualization tool.
2. Ability to program using HADOOP and Map reduce.
3. Ability to perform data analytics using ML in R.
4. Use cassandra to perform social media analytics.

List of Experiments:
1. Implement a simple map-reduce job that builds an inverted index on the set of inputdocuments (Hadoop)
2. Process big data in HBase
3. Store and retrieve data in Pig
4. Perform Social media analysis using cassandra
5. Buyer event analytics using Cassandra on suitable product sales data.
6. Using Power Pivot (Excel) Perform the following on any dataset
    a) Big Data Analytics
    b) Big Data Charting
7. Use R-Project to carry out statistical analysis of big data
8. Use R-Project for data visualization of social media data

TEXT BOOKS:
1. Big Data Analytics, Seema Acharya, Subhashini Chellappan, Wiley 2015.
2. Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Business, Michael Minelli, Michehe Chambers, 1st Edition, Ambiga Dhiraj, Wiely CIO Series, 2013.
3. Hadoop: The Definitive Guide, Tom White, 3rd Edition, O"Reilly Media, 2012.
4. Big Data Analytics: Disruptive Technologies for Changing the Game, Arvind Sathi, 1st Edition, IBM Corporation, 2012.

REFERENCE BOOKS:
1. Big Data and Business Analytics, Jay Liebowitz, Auerbach Publications, CRC press (2013).
2. Using R to Unlock the Value of Big Data: Big Data Analytics with Oracle R Enterprise and Oracle R Connector for Hadoop, Tom Plunkett, Mark Hornick, McGraw-Hill/Osborne Media (2013), Oracle press.
3. Professional Hadoop Solutions, Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, Wiley, ISBN: 9788126551071, 2015.
4. Understanding Big data, Chris Eaton, Dirk deroos et al., McGraw Hill, 2012.
5. Intelligent Data Analysis, Michael Berthold, David J. Hand, Springer, 2007.
6. Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics, Bill Franks, 1st Edition, Wiley and SAS Business Series, 2012.

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B.Tech. - III Year –II Semester

L	T	P	C
0	0	4	2

(R22AID3268) INDUSTRIAL ORIENTED MINI PROJECT/SUMMER INTERNSHIP/SKILL DEVELOPMENT COURSE(UI-DESIGN-FLUTTER)

Course Objectives:
1. Learn to set up a new Material App using Android Studio.
2. Understand the Widget tree and learn to use pre-made Flutter Widgets for user interface design

Course Outcomes:
1. Learn to incorporate Image and Text Widgets to create simple user interfaces.
2. Learn to customize pre-built Flutter widgets.
3. Add App Icons for Android builds.
4. Learn to run Flutter apps on Android Emulator and Android devices.
5. An introduction to the Widget build() method.
6. Learn to use layout widgets such as Columns, Rows, Containers and Cards.

Syllabus:
1. Use Hot Reload and Hot Restart to quickly refresh the app UI.
2. Use the Pubspec.yaml file to incorporate dependencies, custom assets and fonts.
3. Incorporating Material icons using the Icons class.
4. Understand how callbacks can be used detect user interaction in button widgets
5. Declarative style of UI programming and how Flutter widgets react to state changes.
6. Import dart libraries to incorporate additional functionality.
7. Work with variables, data types and functions in Dart.
8. Build flexible layouts using the Flutter Expanded widget.
9. Use the Dart package manager to incorporate Flutter compatible packages into your projects
10. Work with refactor widgets and understand Flutter's philosophy of UI as code
11. Use Dart Constructors to create customisable Flutter widgets.
12. Adding Google Maps to a Flutter app .
13. Location-Aware Apps Using GPS and Google Maps .
14. Publishing Flutter Apps

TEXT BOOKS:

1. Marco L. Napoli, **Beginning Flutter-** A Hands on Guide to App Development, Wiley, 2019.
2. Barry Burd, Flutter For Dummies, Wiley,2020.

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B.Tech. - III Year –II Semester

L T P C
3 0 0 0

(R22MAC1110) ENVIRONMENTAL SCIENCE

Course Objectives:
- Understanding the importance of ecological balance for sustainable development.
- Understanding the impacts of developmental activities and mitigation measures.
- Understanding the environmental policies and regulations

Course Outcomes:
- Based on this course, the Engineering graduate will understand /evaluate / develop technologies on the basis of ecological principles and environmental regulations which in turn helps in sustainable development

UNIT-I
Ecosystems: Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Biomagnification, ecosystem value, services and carrying capacity, Field visits.

UNIT-II
Natural Resources: Classification of Resources: Living and Non-Living resources, **water resources:** use and over utilization of surface and ground water, floods and droughts, Dams: benefits and problems. **Mineral resources:** use and exploitation, environmental effects of extracting and using mineral resources, **Land resources:** Forest resources, **Energy resources:** growing energy needs, renewable and non-renewable energy sources, use of alternate energy source, case studies.

UNIT-III
Biodiversity And Biotic Resources: Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

UNIT-IV
Environmental Pollution and Control Technologies: Environmental Pollution: Classification of pollution, **Air Pollution:** Primary and secondary pollutants, Automobile and Industrial pollution, Ambient air quality standards. **Water pollution:** Sources and types of pollution, drinking water quality standards. **Soil Pollution:** Sources and types, Impacts of modern agriculture, degradation of soil. **Noise Pollution:** Sources and Health hazards, standards, **Solid waste:** Municipal Solid Waste management, composition and characteristics of e-Waste and its management. **Pollution control technologies:** Wastewater Treatment methods: Primary, secondary and Tertiary.
Overview of air pollution control technologies, Concepts of bioremediation. **Global Environmental Issues and Global Efforts: C**limate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. NAPCC-GoI Initiatives.

UNIT-V

Environmental Policy, Legislation & EIA: Environmental Protection act, Legal aspects Air Act- 1981, Water Act, Forest Act, Wild life Act, Municipal solid waste management and handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. EIA: EIA structure, methods of baseline data acquisition. Overview on Impacts of air, water, biological and Socio-economical aspects. Strategies for risk assessment, Concepts of Environmental Management Plan (EMP).
Towards Sustainable Future: Concept of Sustainable Development Goals, Population and its explosion, Crazy Consumerism, Environmental Education, Urban Sprawl, Human health, Environmental Ethics, Concept of Green Building, Ecological Foot Print, Life Cycle assessment (LCA),Low carbon life style.

TEXT BOOKS:
1. Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha forUniversity Grants Commission.
2. Environmental Studies by R. Rajagopalan, Oxford University Press.

REFERENCE BOOKS:
1. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHL Learning Private Ltd. New Delhi.
2. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela. 2008 PHI Learning Pvt. Ltd.
3. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
4. Environmental Studies by Anubha Kaushik, 4th Edition, New age international publishers.
5. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications.
6. Introduction to Environmental Science by Y. Anjaneyulu, BS. Publications.

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B.Tech. - IV Year –I Semester

L	T	P	C
2	0	0	2

(R22AID4111) INTRODUCTION TO PREDICTIVE ANALYTICS

Course Objectives: The course serves to advance and refine expertise on theories, approaches and techniques related to prediction and forecasting.

Course Outcomes
1. Understand prediction-related principles, theories and approaches.
2. Learn model assessment and validation.
3. Understand the basics of predictive techniques and statistical approaches.
4. Analyze supervised and unsupervised algorithms.

UNIT - I

Introduction to Linear Regression and Classification: Overview of Unsupervised and supervised learning, Linear regression models and least squares, Multiple regression, Multiple outputs, Subset selection, Ridge regression, Linear Discriminant Analysis, Logistic regression, Perceptron learning algorithm.

UNIT - II

Model Assessment and Selection: Bias, Variance, and model complexity, Bias-variance trade off, Optimism of the training error rate, Estimate of In-sample prediction error, Effective number of parameters, Cross-validation, Boot strap methods, conditional or expected test error.

UNIT - III

Introduction to Additive Models, Trees, and Boosting: Generalized additive models, Regression and classification trees, Boosting methods-exponential loss and AdaBoost, Numerical Optimization via gradient boosting,Examples (New Zealand fish, Demographic data).

UNIT - IV

Neural Networks (NN), Support Vector Machines (SVM), and K-nearest Neighbor: Fitting neural networks, Back propagation, Issues in training NN, SVM for classification, Reproducing Kernels, K-nearest – Neighbour classifiers (Image Scene Classification).

UNIT - V

Unsupervised Learning and Random forests: Association rules, Cluster analysis, Principal Components, Random forests and analysis.

TEXT BOOK:
1. Trevor Hastie, Robert Tibshirani, Jerome Friedman, The Elements of Statistical Learning-Data Mining, Inference, and Prediction, Second Edition, Springer Verlag, 2009.

REFERENCE BOOKS:
1. C.M.Bishop –Pattern Recognition and Machine Learning, Springer, 2006.
2. L. Wasserman-All of statistics.
3. Gareth James. Daniela Witten. Trevor Hastie Robert Tibshirani. An Introduction to Statistical Learning with Applications in R

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B.Tech. - IV Year –I Semester

L T P C
3 0 0 3

(R22CSD4112) WEB AND SOCIAL MEDIA ANALYTICS

Course Objectives: Exposure to various web and social media analytic techniques.

Course Outcomes:
1. Knowledge on decision support systems.
2. Apply natural language processing concepts on text analytics.
3. Understand sentiment analysis.
4. Knowledge on search engine optimization and web analytics.

UNIT - I
An Overview of Business Intelligence, Analytics, and Decision Support: Analytics to Manage a Vaccine Supply Chain Effectively and Safely, Changing Business Environments and Computerized Decision Support, Information Systems Support for Decision Making, The Concept of Decision Support Systems (DSS), Business Analytics Overview, Brief Introduction to Big Data Analytics.

UNIT - II
Text Analytics and Text Mining: Machine Versus Men on Jeopardy!: The Story of Watson, Text Analytics and Text Mining Concepts and Definitions, Natural Language Processing, Text Mining Applications, Text Mining Process, Text Mining Tools.

UNIT - III
Sentiment Analysis: Sentiment Analysis Overview, Sentiment Analysis Applications, Sentiment Analysis Process, Sentiment Analysis and Speech Analytics.

UNIT - IV
Web Analytics, Web Mining: Security First Insurance Deepens Connection with Policyholders, Web Mining Overview, Web Content and Web Structure Mining, Search Engines, Search Engine Optimization, Web Usage Mining (Web Analytics), Web Analytics Maturity Model and Web Analytics Tools.

UNIT - V
Social Analytics and Social Network Analysis: Social Analytics and Social Network Analysis, Social Media Definitions and Concepts, Social Media Analytics.
Prescriptive Analytics - Optimization and Multi-Criteria Systems: Multiple Goals, Sensitivity Analysis, What-If Analysis, and Goal Seeking.

TEXT BOOK:
1. Ramesh Sharda, Dursun Delen, Efraim Turban, BUSINESS INTELLIGENCE ANDANALYTICS: SYSTEMS FOR DECISION SUPPORT, Pearson Education.

REFERENCE BOOKS:
1. Rajiv Sabherwal, Irma Becerra-Fernandez," Business Intelligence – Practice, Technologies and Management", John Wiley 2011.
2. Lariss T. Moss, ShakuAtre, "Business Intelligence Roadmap", Addison-Wesley It Service.
3. Yuli Vasiliev, "Oracle Business Intelligence: The Condensed Guide to Analysis and Reporting",SPD Shroff, 2012.

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B.Tech. - IV Year –I Semester

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Professional Elective – III
(R22CSO4143) INTERNET OF THINGS

Course Objectives:
- To introduce the terminology, technology and its applications.
- To introduce the concept of M2M (machine to machine) with necessary protocols.
- To introduce the Python Scripting Language which is used in many IoT devices.
- To introduce the Raspberry PI platform, that is widely used in IoT applications.
- To introduce the implementation of web-based services on IoT devices.

Course Outcomes:
- Interpret the impact and challenges posed by IoT networks leading to new architectural models.
- Compare and contrast the deployment of smart objects and the technologies to connect themto network.
- Appraise the role of IoT protocols for efficient network communication.
- Elaborate the need for Data Analytics and Security in IoT.
- Illustrate different sensor technologies for sensing real world entities and identify theapplications of IoT in Industry.

UNIT - I

Introduction to Internet of Things –Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, Iot Communication APIs IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates Domain Specific IoTs – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle

UNIT - II

IoT and M2M – Software defined networks, network function virtualization, difference between SDN and NFV for IoT Basics of IoT System Management with NETCOZF, YANG- NETCONF, YANG, SNMP NETOPEER

UNIT - III

Introduction to Python - Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling Python packages - JSON, XML, HTTPLib, URLLib, SMTPLib

UNIT - IV

IoT Physical Devices and Endpoints - Introduction to Raspberry PI-Interfaces (serial, SPI, I2C) Programming – Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.

UNIT - V

IoT Physical Servers and Cloud Offerings – Introduction to Cloud Storage models and communication APIs Webserver – Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API

TEXT BOOKS:
1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, UniversitiesPress, 2015, ISBN: 9788173719547.
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD), 2014,ISBN: 9789350239759.

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B.Tech. - IV Year –I Semester

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Professional Elective – III
(R22INF3245) DATA MINING

Course Objectives:
- It presents methods for mining frequent patterns, associations, and correlations.
- It then describes methods for data classification and prediction, and data–clusteringapproaches.
- It covers mining various types of data stores such as spatial, textual, multimedia, streams.

Course Outcomes:
- Ability to understand the types of the data to be mined and present a general classification oftasks and primitives to integrate a data mining system.
- Apply preprocessing methods for any given raw data.
- Extract interesting patterns from large amounts of data.
- Discover the role played by data mining in various fields.
- Choose and employ suitable data mining algorithms to build analytical applications
- Evaluate the accuracy of supervised and unsupervised models and algorithms.

UNIT - I
Data Mining: Data–Types of Data–, Data Mining Functionalities– Interestingness Patterns– Classification of Data Mining systems– Data mining Task primitives –Integration of Data mining system with a Data warehouse–Major issues in Data Mining–Data Preprocessing.

UNIT - II
Association Rule Mining: Mining Frequent Patterns–Associations and correlations – Mining Methods– Mining Various kinds of Association Rules– Correlation Analysis– Constraint based Association mining. Graph Pattern Mining, SPM.

UNIT - III
Classification: Classification and Prediction **–** Basic concepts–Decision tree induction–Bayesian classification, Rule–based classification, Lazy learner.

UNIT - IV
Clustering and Applications: Cluster analysis–Types of Data in Cluster Analysis–Categorization of Major Clustering Methods– Partitioning Methods, Hierarchical Methods– Density–Based Methods, Grid–Based Methods, Outlier Analysis.

UNIT - V
Advanced Concepts: Basic concepts in Mining data streams–Mining Time–series data—Mining sequence patterns in Transactional databases– Mining Object– Spatial– Multimedia–Text and Web data – Spatial Data mining– Multimedia Data mining–Text Mining– Mining the World Wide Web.

TEXT BOOKS:
1. Data Mining – Concepts and Techniques – Jiawei Han & Micheline Kamber, 3rd Edition Elsevier.
2. Data Mining Introductory and Advanced topics – Margaret H Dunham, PEA.

REFERENCE BOOK:
1. Ian H. Witten and Eibe Frank, Data Mining: Practical Machine Learning Tools and Techniques (Second Edition), Morgan Kaufmann, 2005.

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B.Tech. - IV Year –I Semester

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Professional Elective – III
(R22CSE3248) SCRIPTING LANGUAGES

Course Objectives:
- This course introduces the script programming paradigm.
- Introduces scripting languages such as Perl, Ruby and TCL.
- Learning TCL.

Course Outcomes:
- Comprehend the differences between typical scripting languages and typical system and application programming languages.
- Gain knowledge of the strengths and weakness of Perl, TCL and Ruby; and select an appropriate language for solving a given problem.
- Acquire programming skills in scripting language.

UNIT - I

Introduction: Ruby, Rails, The structure and Excution of Ruby Programs, Package Management with RUBYGEMS, Ruby and web: Writing CGI scripts, cookies, Choice of Webservers, SOAP and webservices RubyTk – Simple Tk Application, widgets, Binding events, Canvas, scrolling

UNIT - II

Extending Ruby: Ruby Objects in C, the Jukebox extension, Memory allocation, Ruby Type System, Embedding Ruby to Other Languages, Embedding a Ruby Interperter

UNIT - III

Introduction to PERL and Scripting

Scripts and Programs, Origin of Scripting, Scripting Today, Characteristics of Scripting Languages, Uses for Scripting Languages, Web Scripting, and the universe of Scripting Languages. PERL- Names and Values, Variables, Scalar Expressions, Control Structures, arrays, list, hashes, strings, pattern and regular expressions, subroutines.

UNIT - IV

Advanced perl

Finer points of looping, pack and unpack, filesystem, eval, data structures, packages, modules, objects, interfacing to the operating system, Creating Internet ware applications, Dirty Hands Internet Programming, security Isses.

UNIT -V
TCL

TCL Structure, syntax, Variables and Data in TCL, Control Flow, Data Structures, input/output, procedures, strings, patterns, files, Advance TCL- eval, source, exec and uplevel commands, Name spaces, trapping errors, event driven programs, making applications internet aware, Nuts and Bolts Internet Programming, Security Issues, C Interface.

Tk

Tk-Visual Tool Kits, Fundamental Concepts of Tk, Tk by example, Events and Binding, Perl-Tk.

TEXT BOOKS:
1. The World of Scripting Languages, David Barron,Wiley Publications.
2. Ruby Progamming language by David Flanagan and Yukihiro Matsumoto O'Reilly
3. "Programming Ruby" The Pramatic Progammers guide by Dabve Thomas Second edition

REFERENCE BOOKS:
1. Open Source Web Development with LAMP using Linux Apache, MySQL, Perl and PHP, J. Lee and B. Ware (Addison Wesley) Pearson Education.
2. Perl by Example, E. Quigley, Pearson Education.
3. Programming Perl, Larry Wall, T. Christiansen and J. Orwant, O'Reilly, SPD.
4. Tcl and the Tk Tool kit, Ousterhout, Pearson Education.
5. Perl Power, J. P. Flynt, Cengage Learning.

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Professional Elective – III
(R22CSE3247) MOBILE APPLICATION DEVELOPMENT

Course Objectives
- To demonstrate their understanding of the fundamentals of Android operating systems.
- To improves their skills of using Android software development tools.
- To demonstrate their ability to develop software with reasonable complexity on mobile platform.
- To demonstrate their ability to deploy software to mobile devices.
- To demonstrate their ability to debug programs running on mobile devices.

Course Outcomes
- Student understands the working of Android OS Practically.
- Student will be able to develop Android user interfaces
- Student will be able to develop, deploy and maintain the Android Applications.

UNIT - I
Introduction to Android Operating System: Android OS design and Features – Android development framework, SDK features, Installing and running applications on Android Studio, Creating AVDs, Types of Android applications, Best practices in Android programming, Android tools
Android application components – Android Manifest file, Externalizing resources like values, themes, layouts, Menus etc, Resources for different devices and languages, Runtime Configuration Changes
Android Application Lifecycle – Activities, Activity lifecycle, activity states, monitoring state changes

UNIT - II
Android User Interface: Measurements – Device and pixel density independent measuring UNIT - s
Layouts – Linear, Relative, Grid and Table Layouts
User Interface (UI) Components – Editable and non-editable TextViews, Buttons, Radio and Toggle Buttons, Checkboxes, Spinners, Dialog and pickers
Event Handling – Handling clicks or changes of various UI components
Fragments – Creating fragments, Lifecycle of fragments, Fragment states, Adding fragments to Activity, adding, removing and replacing fragments with fragment transactions, interfacing between fragments and Activities, Multi-screen Activities

UNIT - III
Intents and Broadcasts: Intent – Using intents to launch Activities, Explicitly starting new Activity, Implicit Intents, Passing data to Intents, Getting results from Activities, Native Actions, using Intent to dial a number or to send SMS
Broadcast Receivers – Using Intent filters to service implicit Intents, Resolving Intent filters, finding and using Intents received within an Activity
Notifications – Creating and Displaying notifications, Displaying Toasts

UNIT - IV
Persistent Storage: Files – Using application specific folders and files, creating files, reading data from files, listing contents of a directory Shared Preferences – Creating shared preferences, saving and retrieving data using Shared Preference

UNIT - V

Database – Introduction to SQLite database, creating and opening a database, creating tables, inserting retrieving and etindelg data, Registering Content Providers, Using content Providers (insert, delete, retrieve and update)

TEXT BOOKS:
1. Professional Android 4 Application Development, Reto Meier, Wiley India, (Wrox), 2012.
2. Android Application Development for Java Programmers, James C Sheusi, Cengage Learning,2013.

REFERENCE BOOK:
1. Beginning Android 4 Application Development, Wei-Meng Lee, Wiley India (Wrox), 2013.

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B.Tech. - IV Year –I Semester

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Professional Elective – III
(R22CSE4111) CRYPTOGRAPHY AND NETWORK SECURITY

Course Objectives:
- Explain the objectives of information security.
- Explain the importance and application of each of confidentiality, integrity, authentication and availability.
- Understand various cryptographic algorithms.
- Understand the basic categories of threats to computers and networks.
- Describe public-key cryptosystem.
- Describe the enhancements made to IPv4 by IPSec.
- Understand Intrusions and intrusion detection.
- Discuss the fundamental ideas of public-key cryptography.
- Generate and distribute a PGP key pair and use the PGP package to send an encrypted e-mail message.
- Discuss Web security and Firewalls.

Course Outcomes:
- Student will be able to understand basic cryptographic algorithms, message and webauthentication and security issues.
- Ability to identify information system requirements for both of them such as client and server.
- Ability to understand the current legal issues towards information security.

UNIT - I
Security Concepts: Introduction, The need for security, Security approaches, Principles of security, Types of Security attacks, Security services, Security Mechanisms, A model for Network Security.

Cryptography Concepts and Techniques: Introduction, plain text and cipher text, substitution techniques, transposition techniques, encryption and decryption, symmetric and asymmetric key cryptography, steganography, key range and key size, possible types of attacks.

UNIT - II
Symmetric key Ciphers: Block Cipher principles, DES, AES, Blowfish, RC5, IDEA, Block cipher operation, Stream ciphers, RC4.

Asymmetric key Ciphers: Principles of public key cryptosystems, RSA algorithm, Elgamal Cryptography, Diffie-Hellman Key Exchange, Knapsack Algorithm.

UNIT - III
Cryptographic Hash Functions: Message Authentication, Secure Hash Algorithm (SHA-512), **Message authentication codes:** Authentication requirements, HMAC, CMAC, Digital signatures, Elgamal Digital Signature Scheme.

Key Management and Distribution: Symmetric Key Distribution Using Symmetric & Asymmetric Encryption, Distribution of Public Keys, Kerberos, X.509 Authentication Service, Public – Key Infrastructure.

UNIT - IV
Transport-level Security: Web security considerations, Secure Socket Layer and Transport Layer Security, HTTPS, Secure Shell (SSH).

Wireless Network Security: Wireless Security, Mobile Device Security, IEEE 802.11 Wireless LAN, IEEE 802.11i Wireless LAN Security.

UNIT - V
E-Mail Security: Pretty Good Privacy, S/MIME **IP Security:** IP Security overview, IP Security architecture, Authentication Header, Encapsulating security payload, Combining security associations, Internet Key Exchange.
Case Studies on Cryptography and security: Secure Multiparty Calculation, Virtual Elections, Single sign On, Secure Inter-branch Payment Transactions, Cross site Scripting Vulnerability.

TEXT BOOKS:
1. Cryptography and Network Security - Principles and Practice: William Stallings, PearsonEducation, 6th Edition.
2. Cryptography and Network Security: Atul Kahate, Mc Graw Hill, 3rd Edition.

REFERENCE BOOKS:
1. Cryptography and Network Security: C K Shyamala, N Harini, Dr T R Padmanabhan, Wiley India, 1st Edition.
2. Cryptography and Network Security: Forouzan Mukhopadhyay, Mc Graw Hill, 3rd Edition.
3. Information Security, Principles, and Practice: Mark Stamp, Wiley India.
4. Principles of Computer Security: WM. Arthur Conklin, Greg White, TMH.
5. Introduction to Network Security: Neal Krawetz, CENGAGE Learning.
6. Network Security and Cryptography: Bernard Menezes, CENGAGE Learning.

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B.Tech. - IV Year –I Semester

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Professional Elective – IV
(R22EEE4144) QUANTUM COMPUTING

Course Objectives:
1. To introduce the fundamentals of quantum computing
2. The problem-solving approach using finite dimensional mathematics

Course Outcomes:
1. Understand basics of quantum computing
2. Understand physical implementation of Qubit
3. Understand Quantum algorithms and their implementation
4. Understand the Impact of Quantum Computing on Cryptography

UNIT - I
Introduction to Essential Linear Algebra: Some Basic Algebra, Matrix Math, Vectors and Vector Spaces, Set Theory. **Complex Numbers:** Definition of Complex Numbers, Algebra of Complex Numbers, Complex Numbers Graphically, Vector Representations of Complex Numbers, Pauli Matrice, Transcendental Numbers.

UNIT - II
Basic Physics for Quantum Computing: The Journey to Quantum, Quantum Physics Essentials, Basic Atomic Structure, Hilbert Spaces, Uncertainty, Quantum States, Entanglement.
Basic Quantum Theory: Further with Quantum Mechanics, Quantum Decoherence, Quantum Electrodynamics, Quantum Chromodynamics, Feynman Diagram Quantum Entanglement and QKD, Quantum Entanglement, Interpretation, QKE.

UNIT - III
Quantum Architecture: Further with Qubits, Quantum Gates, More with Gates, Quantum Circuits, The D-Wave Quantum Architecture. **Quantum Hardware:** Qubits, How Many Qubits Are Needed? Addressing Decoherence, Topological Quantum Computing, Quantum Essentials.

UNIT - IV
Quantum Algorithms: What Is an Algorithm? Deutsch's Algorithm, Deutsch-Jozsa Algorithm, Bernstein-Vazirani Algorithm, Simon's Algorithm, Shor's Algorithm, Grover's Algorithm.

UNIT - V
Current Asymmetric Algorithms: RSA, Diffie-Hellman, Elliptic Curve. **The Impact of Quantum Computing on Cryptography:** Asymmetric Cryptography, Specific Algorithms, Specific Applications.

TEXT BOOKS:
1. Nielsen M. A., Quantum Computation and Quantum Information, Cambridge University Press
2. Dr. Chuck Easttom, Quantum Computing Fundamentals, Pearson

REFERENCE BOOKS:
1. Quantum Computing for Computer Scientists by Noson S. Yanofsky and Mirco A. Mannucci
2. Benenti G., Casati G. and Strini G., Principles of Quantum Computation and Information, Vol. Basic Concepts. Vol. Basic Tools and Special Topics, World Scientific.
3. Pittenger A. O., An Introduction to Quantum Computing Algorithms.

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Professional Elective – IV
(R22AID4144) EXPERT SYSTEMS

Course Objectives:
1. Understand the basic techniques of artificial intelligence.
2. Understand the Non-monotonic reasoning and statistical reasoning.

Course Outcomes:
1. Apply the basic techniques of artificial intelligence.
2. Discuss the architecture of an expert system and its tools.
3. Understand the importance of building an expert systems.
4. Understand various problems with an expert systems.

UNIT - I
Introduction to AI programming languages, Blind search strategies, Breadth-first – Depth-first – Heuristic search techniques Hill Climbing – Best first – A Algorithms AO* algorithm – game tress, Min- max algorithms, game playing – Alpha-beta pruning.

UNIT - II
Knowledge representation issues predicate logic – logic programming Semantic nets- frames and inheritance, constraint propagation; Representing Knowledge using rules, Rules-based deduction systems.

UNIT - III
Introduction to Expert Systems, Architecture of expert systems, Representation and organization of knowledge, Basics characteristics, and types of problems handled by expert systems.

UNIT - IV
Expert System Tools: Techniques of knowledge representations in expert systems, knowledge engineering, system-building aids, support facilities, stages in the development of expert systems.

UNIT - V
Building an Expert System: Expert system development, Selection of the tool, Acquiring Knowledge, Building process.
Problems with Expert Systems: Difficulties, common pitfalls in planning, dealing with domain experts, difficulties during development.

TEXT BOOKS:
1. Elain Rich and Kevin Knight, "Artificial Intelligence", Tata McGraw-Hill, New Delhi.
2. Waterman D.A., "A Guide to Expert Systems", Addison Wesley Longman.

REFERENCE BOOKS:
1. Stuart Russel and other Peter Norvig, "Artificial Intelligence – A Modern Approach", Prentice-Hall.
2. Patrick Henry Winston, "Artificial Intelligence", Addison Wesley.
3. Patterson, Artificial Intelligence & Expert System, Prentice Hall India, 1999.
4. Hayes-Roth, Lenat, and Waterman: Building Expert Systems, Addison Wesley.
5. Weiss S.M. and Kulikowski C.A., "A Practical Guide to Designing Expert Systems", Rowman & Allanheld, New Jersey.

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Professional Elective – IV
(R22CSE4143) CLOUD COMPUTING

Course Objectives:
1. This course provides an insight into cloud computing.
2. Topics covered include- distributed system models, different cloud service models, service-oriented architectures, cloud programming and software environments, resource management.

Course Outcomes:
1. Ability to understand various service delivery models of a cloud computing architecture.
2. Ability to understand the ways in which the cloud can be programmed and deployed.
3. Understanding cloud service providers.

UNIT - I
Computing Paradigms: High-Performance Computing, Parallel Computing, Distributed Computing, Cluster Computing, Grid Computing, Cloud Computing, Bio computing, Mobile Computing, Quantum Computing, Optical Computing, Nano computing.

UNIT - II
Cloud Computing Fundamentals: Motivation for Cloud Computing, The Need for Cloud Computing, Defining Cloud Computing, Definition of Cloud computing, Cloud Computing Is a Service, Cloud Computing Is a Platform, Principles of Cloud computing, Five Essential Characteristics, Four Cloud Deployment Models.

UNIT - III
Cloud Computing Architecture and Management: Cloud architecture, Layer, Anatomy of the Cloud, Network Connectivity in Cloud Computing, Applications, on the Cloud, Managing the Cloud, Managing the Cloud Infrastructure Managing the Cloud application, Migrating Application to Cloud, Phases of Cloud Migration Approaches for Cloud Migration.

UNIT - IV
Cloud Service Models: Infrastructure as a Service, Characteristics of IaaS. Suitability of IaaS, Pros and Cons of IaaS, Summary of IaaS Providers, Platform as a Service, Characteristics of PaaS, Suitability of PaaS, Pros and Cons of PaaS, Summary of PaaS Providers, Software as a Service, Characteristics of SaaS, Suitability of SaaS, Pros and Cons of SaaS, Summary of SaaS Providers, Other Cloud Service Models.

UNIT V
Cloud Service Providers: EMC, EMC IT, Captiva Cloud Toolkit, Google, Cloud Platform, Cloud Storage, Google Cloud Connect, Google Cloud Print, Google App Engine, Amazon Web Services, Amazon Elastic Compute Cloud, Amazon Simple Storage Service, Amazon Simple Queue ,service, Microsoft, Windows Azure, Microsoft Assessment and Planning Toolkit, SharePoint, IBM, Cloud Models, IBM Smart Cloud, SAP Labs, SAP HANA Cloud Platform, Virtualization Services Provided by SAP, Sales force, Sales Cloud, Service Cloud: Knowledge as a Service, Rack space, VMware, Manjrasoft, Aneka Platform.

TEXT BOOK:
1. Essentials of cloud Computing: K. Chandrasekhran, CRC press, 2014

REFERENCE BOOKS:
1. Cloud Computing: Principles and Paradigms by Rajkumar Buyya, James Broberg and Andrzej M. Goscinski, Wiley, 2011.
2. Distributed and Cloud Computing, Kai Hwang, Geoffery C. Fox, Jack J. Dongarra, Elsevier,2012.
3. Cloud Security and Privacy: An Enterprise Perspective on Risks and Compliance, Tim Mather,Subra Kumaraswamy, Shahed Latif, O'Reilly, SPD, rp 2011.

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B.Tech. - IV Year –I Semester

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Professional Elective – IV
(R22CSM4144) GAME THEORY

Course Objectives: The course will explain in depth the standard equilibrium concepts (such as Nash equilibrium, Subgame-Perfect Nash Equilibrium, and others) in Game Theory.

Course Outcomes:
1. Understand the basic concepts of game theory and solutions
2. Understand different types of equilibrium interpretations
3. Understand and analyze knowledge and solution concepts
4. Analyze extensive games with perfect information

UNIT - I
Introduction- Game Theory, Games and Solutions Game Theory and the Theory of Competitive Equilibrium, Rational Behavior, The Steady State and Deductive Interpretations, Bounded Rationality Terminology and Notation. Nash Equilibrium- Strategic Games, Nash Equilibrium Examples Existence of a Nash Equilibrium, Strictly Competitive Games, Bayesian Games: Strategic Games with Imperfect Information.

UNIT - II
Mixed, Correlated, and Evolutionary Equilibrium - Mixed Strategy Nash Equilibrium, Interpretations of Mixed Strategy Nash Equilibrium, Correlated Equilibrium, Evolutionary Equilibrium, Rationalizability and Iterated Elimination of Dominated Actions -Rationalizability Iterated Elimination of Strictly Dominated Actions, Iterated Elimination of Weakly Dominated Actions.

UNIT - III
Knowledge and Equilibrium -A Model of Knowledge Common Knowledge, Can People Agree to Disagree? Knowledge and Solution Concepts, The Electronic Mail Game

UNIT - IV
Extensive Games with Perfect Information -Extensive Games with Perfect Information Subgame Perfect Equilibrium Two Extensions of the Definition of a Game The Interpretation of a Strategy, Two Notable Finite Horizon Games, Iterated Elimination of Weakly Dominated, Strategies Bargaining Games - Bargaining and Game Theory, A Bargaining Game of Alternating Offers Subgame Perfect Equilibrium Variations and Extensions.

UNIT - V
Repeated Games - The Basic Idea Infinitely Repeated Games vs.\ Finitely Repeated Games, Infinitely Repeated Games: Definitions Strategies as Machines Trigger Strategies: Nash Folk, Theorems Punishing for a Limited Length of Time: A Perfect Folk Theorem for the Limit of Means Criterion Punishing the Punisher: A Perfect Folk Theorem for the Overtaking Criterion, Rewarding Players Who Punish: A Perfect Folk Theorem for the Discounting Criterion The Structure of Subgame Perfect Equilibria Under the Discounting Criterion Finitely Repeated Game.

TEXT BOOKS:
1. A course in Game Theory, M. J. Osborne and A. Rubinstein, MIT Press
2. Game Theory, Roger Myerson, Harvard University Press
3. Game Theory, D. Fudenberg and J. Tirole, MIT Press

REFERENCE BOOKS:
1. Theory of Games and Economic Behavior, J. von Neumann and O. Morgenstern, New York: John Wiley and Sons.
2. Games and Decisions, R.D. Luce and H. Raiffa, New York: John Wiley and Sons.
3. Game Theory, G. Owen, 2nd Edition, New York: Academic Press.

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B.Tech. - IV Year –I Semester

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Professional Elective – IV
(R22CSM3211) KNOWLEDGE REPRESENTATION AND REASONING

Course Objectives
- To introduce the principles of logic-based knowledge representation and reasoning
- To understand symbolic approaches to representing and reasoning about knowledge such as production systems, frames, taxonomies.
- How to represent different sorts of knowledge, such as uncertain or incomplete knowledge, knowledge about action and change, and knowledge about default situations.

Course outcomes
- At the end of the course, the student will be able to:
- Learn theoretical knowledge about principles for logic-based representation and reasoning.
- Has a basic understanding of Kripke models, production systems, frames, inheritance systems and approaches to handling uncertain or incomplete knowledge.
- Has a basic understanding of principles for reasoning with respect to explanation and planning.
- Has a broad understanding of how knowledge based systems work which provides a solid foundation for further studies and for assessing when knowledge based approaches to problem solving are appropriate.

UNIT-1
Introduction: The Key Concepts: Knowledge, Representation, and Reasoning, The Role of Logic, The Language of First-Order Logic: The Syntax, Semantics: Interpretations, Denotation, Satisfaction and Models, Pragmatics: Logical Consequence, Explicit and Implicit Belief.

Unit II
Expressing Knowledge: Knowledge Engineering, Vocabulary, Basic Facts, Complex Facts, Terminological Facts, Entailments, Abstract Individuals, Other Sorts of Facts.
Resolution: The Propositional Case, Handling Variables and Quantifiers, Dealing with Computational Intractability.

Unit III
Reasoning with Horn Clauses: Horn Clauses, SLD Resolution, Computing SLD Derivations: Backward Chaining, Forward Chaining, The First-Order Case.
Procedural Control of Reasoning: Facts and Rules, Rule Formation and Search Strategy, Algorithm Design, Specifying Goal Order, Committing to Proof Methods, Controlling Backtracking, Negation as Failure, Dynamic Databases.

Unit IV
Rules in Production Systems: Production Systems: Basic Operation, Working Memory, Production Rules, A First Example, A Second Example, Conflict Resolution, Making Production Systems More Efficient, Applications and Advantages, Some Significant Production Rule Systems.
Object-Oriented Representation: Objects and Frames, A Basic Frame Formalism, An Example: Using Frames to Plan a Trip, Extensions to the Frame Formalism, Object-Driven Programming with Frames.

Unit V
Structured Descriptions: Descriptions: Noun Phrases, Concepts, Roles, and Constants, **Description Language, Meaning and Entailment:** Interpretations, Truth in an Interpretation, Entailment , **Computing Entailments:** Simplifying the Knowledge Base, Normalization, Structure Matching, The Correctness of the Subsumption Computation, Computing Satisfaction.
 Taxonomies and, Classification: A Taxonomy of Atomic Concepts and Constants, Computing Classification, Taxonomies versus Frame Hierarchies, Inheritance and Propagation.

Textbook
1. Ronald Brachman, Hector Levesque,Knowledge Representation and Reasoning, Elsevier Science, 2004.
2. Hector J. Levesque, Gerhard Lakemeyer, The Logic of Knowledge Bases, MIT Press, 2001

Reference:
1. Michael L. Brodie, John Mylopoulos,On Knowledge Base Management Systems: Integrating Artificial Intelligence and Database Technologies, Springer New York, 2012

Open Elective –II

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22CIV4136	Green Building Engineering				
2	R22CSC3235	Cyber Security Fundamentals				
3	R22ECE4134	Principles of Modern Communication Systems				
4	R22EEE3234	Illumination Engineering	3	0	0	3
5	R22INF3234	E-Commerce				
6	R22MED3236	Industrial Design & Ergonomics				
7	R22HMS3234	Creative Writing				
8	R22HMS3236	Design Thinking				

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B.Tech. - IV Year – I Semester   **OPEN ELECTIVE - II**

L	T	P	C
3	0	0	3

(R22CIV4136) Green Building Engineering

Course Outcomes: On successful completion of this course the student will be able to:
1. Describe the concepts of Green building
2. Adopt Renewable energy for buildings.
3. Implement Automation techniques in buildings.
4. Describe Actuator techniques for Automation
5. Choose appropriate materials for Green buildings

UNIT 1 Concept of Green Buildings : Green building initiatives, its origin, characteristics of a green building, green buildings in India, certification of green buildings.Criteria for rating – sustainability. Depleting natural resources of building materials; renewable and recyclable resources; energy efficient materials; green cement, biodegradable materials, smart materials, engineering evaluation of these materials. Case study.

UNIT 2 Sources of Energy Renewable and non-renewable sources of energy ; coal, petroleum, nuclear, wind, solar, hydro, geothermal sources; potential of these sources, hazards, pollution; global scenario with reference to demand and supply in India. Energy arises. Carbon Emission: Forecasting, control of carbon emission, air quality and its monitoring carbon foot print; environmental issues, minimizing carbon emission.

UNIT 3 - **Intelligent Buildings** Intelligent buildings-Building automation-Smart buildings- Building services in high rise buildings-Green buildings-Energy efficient buildings for various zones-Case studies of residence, office buildings and other buildings in each zones. Case Study.

UNIT 4 Actuator Techniques Actuator and actuator materials – Piezoelectric and Electrostrictive Material – Magneto structure Material – Shape Memory Alloys – Electrorheological Fluids– Electromagnetic actuation – Role of actuators and Actuator Materials.

UNIT 5 Materials For "Green" Systems Green materials, including biomaterials, biopolymers, bioplastics, and composites Nanotech Materials for Truly Sustainable Construction: Windows, Skylights, and Lighting. Paints, Roofs, Walls, and Cooling.Multifunctional Gas Sensors, Biomimetic Sensors, Optical Interference Sensors Thermo-, light-, and stimulus-responsive smart materials.

TEXT BOOKS
1. Sustainable Construction , Charles J. Kibert.,Third Edition
2. Green Building A to Z, Jerry Yudelson.

REFERENCE BOOKS
1 Advanced Technology for Smart buildings,James Sinopoli
E BOOKS https://www.springer.com/in/book/9789811010002
https://www.elsevier.com/books/smart-buildings/casini/978-0-08-100635-1

MOOChttps://www.mooc-list.com/tags/green-building

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(R22CSC3235) Cyber Security Fundamentals

Course Objectives:
1. Understand the need for Cyber security and its related threats and attacks
2. Learn methods to become secure in the cyber world and securely communicate in the cyber world
3. Become knowledgeable about the best practices related to cyber security, regulations and laws associated with the same.

Course Outcomes:
The broad education necessary to understand the impact of engineering solutions in a global, economic, environmental and societal context

UNIT I: Need for Cyber Security - Introduction to security- CIA triad-Case studies- security attacks-issues related to social networking - Guidelines

UNIT II: **Methods to Secureyourself in the Cyber World** - Why and What of Reversible and Irreversible Cryptographic mechanisms? Applications of Digital Signature - Good password practices

UNIT III: E-Commerce: Secure Transactions - What is E-commerce? – Online banking security- Online shopping fraudGuidelines and Recommendations

UNIT IV: EVERYDAY SECURITY - Connecting your laptop, mobile devices, PDAs to Internet-Managing your browser-Facebook Security-E-mail security – Safe guarding from Viruses: Antiviruses– Best practices and guidelines

UNIT V: CYBER SECURITY LAWS AND COMPETENT AUTHORITIES - Indian IT Act, 2008 - What is Cyber Forensics? – Functions of cybercrime cell – Responding to a cyber-attack

REFERENCES:

1. "Information Security Awareness Handbook, ISEA, Department of Electronics and Information Technology", Government of India, 2010
2. deity.gov.in/sites/upload_files/dit/.../itact2000/it_amendment_act2008.pdf
3. www.schneier.com/blog/archives/2013/03/browser_securit.html
4. www.dhses.ny.gov/ocs/awareness-training-events/news/2010-03.cfm
5. https://www.watsonhall.com/e-commerce-security/

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(R22ECE4134) Principles of Modern Communication Systems

Course Objectives:
This course aims at:

- Establishing a firm foundation for the understanding of telecommunication systems, and the relationship among various technical factors when such systems are designed and operated
- To provide the student with an understanding of the mobile Cellular communications and their evolution.
- To equip the students with various kinds of wireless networks and its operations.
- To provide students with solid foundation in orbital mechanics and launches for the satellite communication
- Radar fundamentals and analysis of the radar signals

UNIT I: The evolution of electronic communication: From smoke signals to smart phones - History of communications: Theoretical Foundations, Development & Applications - Frequencies for communication - Frequency regulations - Overview of communication transmitter and receiver.

UNIT II: Mobile Cellular Communications: Evolution to cellular networks – Cellular systems generations and standards: 1G, 2G, 3G, 4G - Cellular network components - Components of a mobile phone - setting up a call process - Making a call process - Receiving a call process - Spectrum allocation: Policies and strategies, Role of TRAI.

UNIT III: Wireless Communication: Introduction - Bluetooth - Infrared communication - IEEE Wireless LANs (Wi-Fi) - IEEE 802.16 (WiMaX) - Future mobile and wireless networks: Introduction to 5G- device to device communication- IoT.

UNIT IV: Satellite: History of Satellite communication, Basics of Satellites, Types of Satellites, Capacity Allocation - Launch Vehicles and Orbits: Introduction to launching vehicles, Important Orbits, working of rocket, Three Pioneers of Rocketry - Basics of Global Positioning System (GPS) - Applications of GPS.

UNIT V: RADAR& NAVIGATION: Introduction, Radar Block diagram and Operation, Radar Frequencies, Applications of Radar.   Navigation Systems: Introduction & methods of navigation, Instrument Landing System, Microwave landing system- Modern Navigation systems.

REFERENCES:
1. S.Haykin, ―Communication Systems, 4/e, John Wiley 2007
2. B.P.Lathi, ―Modern Digital and Analog Communication Systems, 3/e, Oxford University Press,2007
3. Rappaport Theodore S - Wireless Communications: Principles and Practice, 2/E, Pearson
4. Education India, 2010 5. Vijay. K. Garg, ―Wireless Communication and Networking, Morgan Kaufmann Publishers, 2007.
5. T.Pratt, C. Bostian and J.Allnutt; ―Satellite Communications, John Wiley and Sons, Second Edition., 2003
6. M. I .Skolnik ―Introduction to Radar Systems, Tata McGraw Hill 2006.
7. Myron Kyton and W.R.Fried ―Avionics Navigation Systems, John Wiley & Sons 1997.

Course outcomes

After completion of the course, students will be able to:

C415.1. Differentiate various elements, processes, and parameters in communication systems, and describe their functions, effects, and interrelationship (K2-Understand).

C415.2. Interpret the mobile cellular concepts, standards and all generations of cellular systems. (K2-understand)

C415.3. Describe the existing and emerging wireless standards and Compare various wireless networks and their specifications. (K5-Evaluate)

C415.4. Demonstrate the history of Satellite communication, applications and orbit concepts, Placement of a Satellite in a Geo-Stationary orbit and GPS concept (K3- Apply)

C415.5 Summarize the radar fundamentals and analysis of the radar signals. (K4- Analyze)

C415.6 Explain the Navigation systems (K2-Understand).

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(R22EEE3234) Illumination Engineering

COURSE OBJECTIVES:
- To provide an introduction to the fundamentals of illumination engineering and architectural lighting design.
- To impart lighting fundamentals, measurement, and technology and their application in the analysis and design of architectural lighting systems

COURSE OUTCOME: The students will be able to:
i. Identify the criteria for the selection of lamps and lighting systems for an indoor or outdoor space
ii. Perform calculations on photometric performance of light sources and luminaires for lighting design
iii. Evaluate different types of lighting designs and applications

UNIT I: **Introduction of Light :** Types of illumination, Day lighting, Supplementary artificial lighting and total lighting, Quality of good lighting, Factors affecting the lighting-shadow, glare, reflection, Color rendering and stroboscopic effect, Methods of artificial lighting, Lighting systems-direct, indirect, semi direct, semi indirect, Lighting scheme, General and localized.

UNIT II: Measurement of Light: Definition of luminous flux, Luminous intensity, Lumen, Candle power, Illumination, M.H.C.P, M.S.C.P, M.H.S.C.P, Lamp efficiency, Brightness or luminance, Laws of illumination, Inverse square law and Lambert's Cosine law, Illumination at horizontal and vertical plane from point source, Concept of polar curve, Calculation of luminance and illumination in case of linear source, round source and flat source.

UNIT III: Design of Interior Lighting : Definitions of maintenance factor, Uniformity ratio, Direct ratio, Coefficients of utilization and factors affecting it, Illumination required for various work planes, Space to mounting height ratio, Types of fixtures and relative terms used for interior illumination such as DLOR and ULOR, Selection of lamp and luminance, Selection of utilization factor, reflection factor and maintenance factor Determination of Lamp Lumen output taking into account voltage and temperature variations, Calculation of wattage of each lamp and no of lamps needed, Layout of lamp luminaire, Calculation of space to mounting height ratio, Indian standard recommendation and standard practices for illumination levels in various areas, Special feature for entrance, staircase, Corridor lighting and industrial building.

UNIT IV: Design of Outdoor Lighting: Street Lighting : Types of street and their level of illumination required, Terms related to street and street lighting, Types of fixtures used and their suitable application, Various arrangements in street lighting, Requirements of good street lighting, Selection of lamp and luminaire, Calculation of their wattage, Number and arrangement, Calculation of space to mounting height ratio, Calculation of illumination level available on road.

UNIT V:Design of Outdoor Lighting: Flood Lighting: Terms related to flood lighting, Types of fixtures and their suitable applications, Selection of lamp and projector, Calculation of their wattage and number and their arrangement, Calculation of space to mounting height ratio, recommended method for aiming of lamp.
Special Features of Aesthetic Lighting: Monument and statue lighting, Sports lighting, Hospital lighting, Auditorium lighting.

Text Books:
1. D.C. Pritchard Lighting, Routledge, 2016
2. Jack L. Lindsey, Applied Illumination Engineering, PHI, 1991
3. John Matthews Introduction to the Design and Analysis of Building Electrical Systems, Springer, 1993
4. M.A. Cayless, Lamps and Lighting, Routledge, 1996

References:
1. IS CODE 3646
2. IS CODE 6665

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(R22INF3234) E – COMMERCE

COURSE OUTCOMES: At the end of the course, the students will be able to :
1. Understand the E – commerce strategies and value chains
2. Understand the E-commerce services
3. Understand E - commerce infrastructure, its applications and Supply Chain Management.
4. Know the availability of latest technology and applications of E-Payment Mechanism.
5. Apply E-Commerce in business-to-business application.

UNIT 1: **Electronic Commerce:** Overview, Definition, Advantages & Disadvantages of E-Commerce, Threats of E-Commerce, Managerial Prospective, Rules & Regulation for Controlling Commerce, Relationship Between E-Commerce & Networking, Different Types of Networking for E-Commerce, internet, Intranet, EDI Systems, Wireless Application Protocol: Definition, Hand Held Devices, Mobility & Commerce Model, Mobile Computing, Wireless Web, Web Security, Infrastructure Requirement for E-Commerce, Business Model of E-Commerce; Model Based on Transaction Type, Model Based on Transaction Party- B2B, B2C, C2B, C2C, E-Governance.

UNIT 2: **E-Strategy:** Overview, Strategic Methods for developing E-Commerce. Four C's (Convergence, Collaborative, Computing, Content Management & Call Center). Convergence: Technological Advances in Convergence - Types, Convergence and its implications, Convergence & Electronic Commerce. Collaborative Computing: Collaborative Product Development, contract as per CAD, Simulations Collaboration, Security. Content Management: Definition of Content, Authoring Tools and Content Management, Content Management, Content - partnership, repositories, convergence, providers, Web Traffic.

UNIT 3: **Traffic Management:** Content Marketing Call Center: Definition, Need, Tasks Handled, Mode of Operation, Equipment, Strength & Weakness of Call Center, Customer Premises Equipment (CPE).
Supply Chain Management: E-logistics, Supply Chain Portal, Supply Chain Planning Tools (SCP Tools), Supply Chain Execution(SCE), SCEFramework, Internet's Effect on Supply Chain Power.

UNIT 4: **E-Payment Mechanism:** Payment through card system, E-Cheque, E-Cash, E-Payment, Threats& Protections.
E-Marketing: Home - Shopping, E-Marketing, Tele- Marketing

UNIT 5: **Electronic Data Interchange (EDI):** Meaning, Benefits, Concepts, Application, EDI Model, Protocols (UN EDI, FACT/ GTDI), ANSIX-12, Data Encryption (DES/RSA)
Risks of E-Commerce: Overview, Security for E-Commerce, Security Standards, Firewall, Cryptography, Key Management, Password Systems, Digital Certificates, Digital Signatures.

Text Book:
1. Electronic Commerce - Technologies & Applications, Bhaskar Bharat, TMH

Reference Books:
1. E-commerce, MM Oka, EPH
2. Frontiers of Electronics Commerce, Kalakotia, Whinston, Pearson Education
3. Electronic Commerce, Loshinpete, Murphy P. A., Jaico Publishing Housing
4. E-Commerce, Murthy, Himalaya Publishing.

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(R22MED3236) Industrial Design & Ergonomics

UNIT 1: Introduction: An approach to industrial design -elements of design structure for industrial design in engineering application in modern manufacturing systems. Ergonomics and Industrial Design: Introduction -general approach to the man- machine relationship- workstation design-working position.

UNIT 2: Control and Displays: Shapes and sizes of various controls and displays-multiple, displays and control situations - design of major controls in automobiles, machine tools etc Ergonomics and Production: ergonomics and product design -ergonomics in automated systems- expert systems for ergonomic design. Anthropometric data and its applications in ergonomic, design- limitations of anthropometric data- use of computerized database.

UNIT 3: Visual Effects of Line and Form: The mechanics of seeing- psychology of seeing general influences of line and form. Color: Color and light -color and objects- color and the eye -color consistency- color terms- reactions to color and color continuation -color on engineering equipment.

UNIT 4: Aesthetic Concepts: Concept of unity- concept of order with variety -concept of purpose style and environment- Aesthetic expressions. Style-components of style- house style, observation style in capital goods, case study.

UNIT 5: Industrial Design in Practice: General Design -specifying design equipment- rating the importance of industrial design -industrial design in the design process.

REFERENCE BOOKS:
1. Industrial Design for Engineers - Mayall W.H. - London Hiffee books Ltd.-1988.
2. Applied Ergonomics Hand Book - Brain Shakel (Edited) - Butterworth scientific. London
3. Introduction to Ergonomics - R. C. Bridger - McGraw Hill Publications -1995.
4. Human Factor Engineering - Sanders & McCormick - McGraw Hill Publications – 6th edition,2002.

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(R22HMS3234) Creative Writing

COURSE OBJECTIVE: This course introduces students to the practice of creative writing in the genres of poetry and fiction. In addition to honing their skills as creative writers, students will develop a critical vocabulary that will aid them in discussing poems and fiction produced by their peers. This course allows for experimentation with writing poetry, short fiction, and creative nonfiction in a writing workshop setting. Far from undertaking the task of making student a professional writer, this class has its goal to familiarize the learner with the dynamics of imaginative literature, the synergy of form and content, and with what makes a particular work effective.

COURSE OBJECTIVES:
1. Discuss with some confidence many of the rhetorical devices, from metaphor to enjambment associated with creative writing.
2. Appreciate the complexity of Poetry, Short Fiction, and Creative Nonfiction.
3. Understand the importance of Creative Writing as a means of self-expression.
4. Read and discuss with enhanced understanding Poetry, Short Fiction, and Creative Nonfiction
5. Show improvement in writing and analytical skills.

UNIT I: **Introduction to Literary Forms** - Elements of Poetry - Rhythm and Meter Poetic Forms – Ballad, Lyrics, Elegy, Odes, Haiku, Sonnets Literary Genres- Short Fiction, Drama, and Non-Fiction

UNIT II: Poetry Writing - Appreciation of the form and content of poem Techniques - figurative language - (structure - rhythm – imagery – tone – style point of view, voice - read and discuss numerous poems)
Ballad - The Ballad of the Landlord by Langston Hughes; Lyrics - Kubla Khan by Samuel Taylor Coleridge Elegy - Elegy Written in a Country's Churchyard by Thomas Gray Odes – Ode to a Nightingale by John Keats; Haik u- This Other World by Richard Wright Sonnet - On His Blindness by John Milton Students Creative Assignment – Students will write three poems.

UNIT III: **Short Fiction / Novel** - Elements of Fiction - Character – Plot- Setting – Theme - Style; Narrator - Point of view - Tone – Suspension of Disbelief. Genres - Adventure, Comic, Fantasy, Gothic, Romance, Historical, Horror, Supernatural, Thriller, Science Fiction - Gooseberries by Anton Chekhov Short Story - My Lost Dollar by Stephen Leacock Students Creative Assignment – Students will write one Short Story

UNIT IV: **Drama** - Elements of Drama - Character Plot, Theme, Dialogue, Convention, Genre, Audience, Stagecraft, Design, ConversionsDrama – The King of the Dark Chamber by Rabindranath Tagore Students Creative Assignment- Students will write a review of the drama read in the class.

UNIT V: Non Fiction - Prose, Biography, Memoirs, and Personal Essays Walden or Life in the Woods by Henry David Thoreau Students Creative Assignment - Students will write one or two essays

REFERENCES
1. Candace H. Schaefer, Rick Diamond. 1998. The Creative Writing Guide: A Path to Poetry, Nonfiction, and Drama, Longman, New York, USA
2. Shelly Clark and MarjoneSaisa, 2009. Road Trip: Conversations with Writers, The Backwaters Press, Nebraska, USA
3. Nikki Moustaki (ed.), 1998. Writing Fiction: The Practical Guide from New York's Acclaimed Creative Writing School, Publisher: Bloomsbury, ISBN: 0156005743.

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(R22HMS3236) Design Thinking

Course Objectives:
- To create awareness of design among students of engineering
- To motivate students to think of design before implementing an engineering project
- To teach a systematic approach to identifying and defining a problem before brainstorming for a solution
- To instill a sense of significance towards applying creativity to product and service design

Course Outcomes: Upon completion of this course, the student shall be
1. Learn to identify design principles from an engineering perspective
2. Cultivate sensitivity towards design aspects in objects made by engineers and non-engineers, which are typically used in daily life
3. Understand and create visual design elements to communicate more effectively
4. Construct clear problem statements, understand the importance of validation, and design services creatively
5. Develop fundamental team skills: working in teams and managing teams, strategizing tasks, and streamlining activities pertaining to a project

Students' Responsibilities:
1. Students will form teams of 3–5 members each, while working collaboratively throughout the semester.
2. Students will present and report the tasks to the class and to the concerned faculty members and design experts, using their oral and written communication skills as well as creativity and team skills.
3. Students must proactively engage in observing the objects and processes which are part of their daily life and society from a design perspective and discuss with peers to learn collaboratively.

UNIT 1: Design Overview and Motivation History and Context of birth of Design; Design thinking: Introduction and Motivation; Various definitions and interpretations of design, Design Vocabulary; Design in Indian Context; Art and Design: Art in Design, Design beyond Art; Design in Creative Industries

UNIT 2: Design Sensitization for Engineers- Design Engineering vs. Engineering Design, Examples of Engineering Design and Design Engineering in various engineering domains, Examples of design failures leading to bad products and services, Real-world examples of bad design that caused engineering and technological disasters, Domain-specific Engineering Design examples

UNIT 3: Design Thinking Foundations The Design Double Diamond: Discover-Define-Develop-Deliver User-centric design approaches: Importance of user-centricity for design, Empathisation, Empathy Maps, Data collection from users and for users, Data Validation Responsible Innovation and Ethical Design: Ethics as foundation for design, Concern for environment and sustainability

UNIT 4: Communication Skills for Design, Culture and Art Communication Media to express an idea: Visuals, Text, Voice and Audio, Info graphics General guidelines for a good Presentation: Target audience, slideshow templates, appropriate visual elements, presentation styles, guidelines General guidelines for a

good Report: Documentation classification, standards, styles, and templates Modes of communication: Reports and documents, Presentation, poster, graphic, blog or website. Understanding Art in Design: Need for creativity, Elements of Visual Design Aesthetics: Influences and impressions of Colors, Shapes, Layouts, Patterns, and Fonts as Design Elements

UNIT 5: Applied Creativity and Design for Services Methods to brainstorm solutions for user issues; Combining solutions to workable solution concepts; Identifying the user needs in a service-driven economy; Process Flows and Customer Experience considerations for designing and improving services; 5 Why's; Service Delivery Pathways. Doing Design Looking for a problem, Ideation and Rules of Ideation, Framing and stating the problem; Basic considerations of Prototyping/ Model Building, Basics of Testing and Validation, Incorporating feedback

TEXT BOOKS:
1. Daniel Ling, "Complete Design Thinking Guide for Successful Professionals", CreateSpace Independent Publishing, 2015 (ISBN: 978-1514202739)
2. Tim Brown, "Change by Design", Harper Business, 2012 (ISBN: 978-0062337382)
3. Jimmy Jain, "Design Thinking for Startups: A Handbook for Readers and Workbook for Practitioners", Notion Press, 2018 (ISBN: 978-1642495034)
4. Beverly Rudkin Ingle, "Design Thinking for Entrepreneurs and Small Businesses: Putting the Power of Design to Work", APress, 2013 (ISBN: 978-1430261810)

REFERENCES:
1. Donald A. Norman, "The Design of Everyday Things", MIT Press, 2013 (ISBN: 978- 0262525671)
2. Bruno Munari, "Design As Art", Penguin UK, 2009 (ISBN: 978-0141035819)
3. Tom Kelly, Jonathan Littman, "The Art of Innovation", HarperCollins Business, 2002 (ISBN: 978-0007102938)
4. Thomas Lockwood, "Design Thinking: Integrating Innovation, Customer Experience, and Brand Value", Allworth Press, 2009 (ISBN: 978-158115)

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B.Tech. - IV Year – I Semester		L	T	P	C
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(R22HAS4126) PROFESSIONAL PRACTICE, LAW & ETHICS

Outcomes:

- To familiarise the students to what constitutes professional practice, introduction of various stakeholders and their respective roles; understanding the fundamental ethics governing theprofession
- To give a good insight into contracts and contracts management in civil engineering, dispute resolution mechanisms; laws governing engagement of labour
- To give an understanding of Intellectual Property Rights, Patents.
- To make the students understand the types of roles they are expected to play in the society aspractitioners of the civil engineering profession
- To develop good ideas of the legal and practical aspects of their profession

Unit – I : Professional Practice – Respective roles of various stakeholders: Government (constitutingregulatory bodies and standardization organizations, prescribing norms to ensure safety of the citizens);Standardization Bodies (ex. BIS, IRC)(formulating standards of practice); professional bodies (ex.Institution of Engineers(India), Indian Roads Congress, IIA/ COA, ECI, Local Bodies/ PlanningAuthorities) (certifying professionals and offering platforms for interaction); Clients/ owners (rolegoverned by contracts); Developers (role governed by regulations such as RERA); Consultants (rolegoverned by bodies such as CEAI); Contractors (role governed by contracts and regulatory Acts andStandards); Manufacturers/ Vendors/ Service agencies (role governed by contracts and regulatory Acts and Standards)

Professional Ethics – Definition of Ethics, Professional Ethics, Business Ethics, Corporate Ethics, Engineering Ethics, Personal Ethics; Code of Ethics as defined in the website of Institution of Engineers (India); Profession, Professionalism, Professional Responsibility, Professional Ethics; Conflict of Interest, Gift Vs Bribery, Environmental breaches, Negligence, Deficiencies in state-of-the-art; Vigil Mechanism, Whistleblowing, protected disclosures.

Unit – II : General Principles of Contracts Management: Indian Contract Act, 1972 and amendments covering General principles of contracting; Contract Formation & Law; Privacy of contract; Various types of contract and their features; Valid & Voidable Contracts; Prime and sub-contracts; Joint Ventures & Consortium; Complex contract terminology; Tenders, Request For Proposals, Bids & Proposals; Bid Evaluation; Contract Conditions & Specifications; Critical /"Red Flag" conditions; Contract award & Notice To Proceed; Variations & Changes in Contracts; Differing site conditions; Cost escalation; Delays, Suspensions & Terminations; Time extensions & Force Majeure; Delay Analysis; Liquidated damages & Penalties; Insurance & Taxation; Performance and Excusable Non-performance; Contract documentation; Contract Notices; Wrong practices in contracting (Bid shopping, Bid fixing, Cartels); Reverse auction; Case Studies; Build-Own-Operate & variations; Public-Private Partnerships; International Commercial Terms;

Unit – III : Arbitration, Conciliation and ADR (Alternative Dispute Resolution) system: Arbitration – meaning, scope and types – distinction between laws of 1940 and 1996; UNCITRAL

model law – Arbitration and expert determination; Extent of judicial intervention; International commercial arbitration; Arbitration agreements – essential and kinds, validity, reference and interim measures by court; Arbitration tribunal – appointment, challenge, jurisdiction of arbitral tribunal, powers, grounds of challenge, procedure and court assistance; Award including Form and content, Grounds for setting aside an award, Enforcement, Appeal and Revision; Enforcement of foreign awards – New York and Geneva Convention Awards; Distinction between conciliation, negotiation, mediation and arbitration, confidentiality, resort to judicial proceedings, costs; Dispute Resolution Boards; Lok Adalats

Unit – IV : Engagement of Labour and Labour & other construction-related Laws: Role of Labour in Civil Engineering; Methods of engaging labour- on rolls, labour sub-contract, piece rate work; Industrial Disputes Act, 1947; Collective bargaining; Industrial Employment (Standing Orders) Act, 1946; Workmen's Compensation Act, 1923; Building & Other Construction Workers (regulation of employment and conditions of service) Act (1996) and Rules (1998); RERA Act 2017, NBC 2017

Unit – V : Law relating to Intellectual property: Introduction – meaning of intellectual property,main forms of IP, Copyright, Trademarks, Patents and Designs, Secrets; Law relating to Copyright inIndia including Historical evolution of Copy Rights Act, 1957, Meaning of copyright – computerprograms, Ownership of copyrights and assignment, Criteria of infringement, Piracy in Internet –Remedies and procedures in India; Law relating to Patents under Patents Act, 1970 including Conceptand historical perspective of patents law in India, Patentable inventions with special reference tobiotechnology products, Patent protection for computer programs, Process of obtaining patent –application, examination, opposition and sealing of patents, Patent cooperation treaty and grounds foropposition, Rights and obligations of patentee, Duration of patents – law and policy considerations, Infringement and related remedies.

Text/Reference Books:
2. B.S. Patil, Legal Aspects of Building and Engineering Contracts, 1974.
3. The National Building Code, BIS, 2017
4. RERA Act, 2017
5. Meena Rao (2006), Fundamental concepts in Law of Contract, 3rd Edn. Professional Offset
6. Neelima Chandiramani (2000), The Law of Contract: An Outline, 2nd Edn. Avinash PublicationsMumbai
7. Avtarsingh (2002), Law of Contract, Eastern Book Co.
8. Dutt (1994), Indian Contract Act, Eastern Law House
9. Anson W.R. (1979), Law of Contract, Oxford University Press
10. Kwatra G.K. (2005), The Arbitration & Conciliation of Law in India with case law onUNCITRAL Model Law on Arbitration, Indian Council of Arbitration
11. Wadhera (2004), Intellectual Property Rights, Universal Law Publishing Co.
12. T. Ramappa (2010), Intellectual Property Rights Law in India, Asia Law House
13. Bare text (2005), Right to Information Act
14. O.P. Malhotra, Law of Industrial Disputes, N.M. Tripathi Publishers
15. K.M. Desai(1946), The Industrial Employment (Standing Orders) Act
16. Rustamji R.F., Introduction to the Law of Industrial Disputes, Asia Publishing House
17. Vee, Charles & Skitmore, Martin (2003) Professional Ethics in the Construction Industry, Engineering Construction and Architectural management, Vol.10, Iss2,pp 117-127, MCB UP Ltd
18. American Society of Civil Engineers (2011) ASCE Code of Ethics –

Principles Study andApplication

19. Ethics in Engineering- M.W.Martin& R.Schinzinger, McGraw-Hill
20. Engineering Ethics, National Institute for Engineering Ethics, USA
21. www.ieindia.org
22. Engineering ethics: concepts and cases – C. E. Harris, M.S. Pritchard, M.J.Rabins
23. CONSTRUCTION CONTRACTS, http://www.jnormanstark.com/contract.htm
24. Internet and Business Handbook, Chap 4,
    CONTRACTS LAW,
    http://www.laderapress.com/laderapress/contractsla
    w1.html
25. Contract&Agreements
    http://www.tco.ac.ir/law/English/agreements/General/Contract%20
    Law/C.htm
26. Contracts, http://206.127.69.152/jgretch/crj/211/ch7.ppt
27. Business & Personal Law. Chapter 7. "How Contracts Arise",
    http://yucaipahigh.com/schristensen/lawweb/lawch7.ppt
28. Types of Contracts, http://cmsu2.cmsu.edu/public/classes/rahm/meiners.con.ppt
29. IV. TYPES OF CONTRACTS AND IMPORTANT
    PROVISIONS,
    http://www.worldbank.org/html/opr/consult/guidetxt/ty
    pes.html
30. Contract Types/Pricing Arrangements Guideline- 1.4.G
    (11/04/02),http://www.sandia.gov/policy/14g.pdf

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B.Tech. - IV Year –I Semester

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Professional Elective – III LAB
(R22CSO2128) INTERNET OF THINGS LAB

Course Objectives:
- To introduce the raspery PI platform, that is widely used in IoT applications
- To introduce the implementation of distance sensor on IoT devices

Course Outcomes:
1. Ability to introduce the concept of M2M (machine to machine) with necessary protocols andget awareness in implementation of distance sensor
2. Get the skill to program using python scripting language which is used in many IoT devices

List of Experiments:

1. Using raspberry pi
    a. Calculate the distance using a distance sensor.
    b. Basic LED functionality.

2. Using Arduino
    a. Calculate the distance using a distance sensor.
    b. Basic LED functionality.
    c. Calculate temperature using a temperature sensor.

3. Using Node MCU
    a. Calculate the distance using a distance sensor.
    b. Basic LED functionality.
    c. Calculate temperature using a temperature sensor.

TEXT BOOKS:
1. Internet of Things - A Hands-on Approach, Arshdeep Bahga and Vijay Madisetti, UniversitiesPress, 2015, ISBN: 9788173719547.
2. Getting Started with Raspberry Pi, Matt Richardson & Shawn Wallace, O'Reilly (SPD),2014, ISBN: 9789350239759.

REFERENCE BOOKS:
1. Bernd Scholz-Reiter, Florian Michahelles, "Architecting the Internet of Things", ISBN 978-3-642-19156-5 e-ISBN 978-3-642-19157-2, Springer, 2016.
2. N. Ida, Sensors, Actuators and Their Interfaces, Scitech Publishers, 2014

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B.Tech. - IV Year –I Semester

L	T	P	C
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Professional Elective – III LAB
(R22INF3258) DATA MINING LAB

Course Objectives:
1. The course is intended to obtain hands-on experience using data mining software.
2. Intended to provide practical exposure of the concepts in data mining algorithms.

Course Outcomes:
1. Apply preprocessing statistical methods for any given raw data.
2. Gain practical experience of constructing a data warehouse.
3. Implement various algorithms for data mining in order to discover interesting patternsfrom large amounts of data.
4. Apply OLAP operations on data cube construction.

LIST OF EXPERIMENTS:

Experiments using Weka & Pentaho Tools
1. Data Processing Techniques:
   (i) Data cleaning (ii) Data transformation - Normalization
   (iii) Data integration
2. Partitioning - Horizontal, Vertical, Round Robin, Hash based
3. Data Warehouse schemas – star, snowflake, fact constellation
4. Data cube construction – OLAP operations
5. Data Extraction, Transformations & Loading operations
6. Implementation of Attribute oriented induction algorithm
7. Implementation of apriori algorithm
8. Implementation of FP – Growth algorithm
9. Implementation of Decision Tree Induction
10. Calculating Information gain measures
11. Classification of data using Bayesian approach
12. Classification of data using K – nearest neighbor approach
13. Implementation of K – means algorithm
14. Implementation of BIRCH algorithm
15. Implementation of PAM algorithm
16. Implementation of DBSCAN algorithm

TEXT BOOKS:
1. Data Mining – Concepts and Techniques - JIAWEI HAN &MICHELINE KAMBER, Elsevier.
2. Data Warehousing, Data Mining &OLAP- Alex Berson and Stephen J. Smith- Tata McGraw-Hill Edition, Tenth reprint 2007.

REFERENCE BOOK:
1. Pang-Ning Tan, Michael Steinbach, Vipin Kumar, Anuj Karpatne, Introduction to Data Mining, Pearson Education.

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B.Tech. - IV Year –I Semester

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Professional Elective – III LAB
(R22CSE3252) SCRIPTING LANGUAGES LAB

Course Objectives:
1. To Understand the concepts of scripting languages for developing web-based projects
2. To understand the applications the of Ruby, TCL, Perl scripting languages

Course Outcomes:
1. Ability to understand the differences between Scripting languages and programming languages
2. Able to gain some fluency programming in Ruby, Perl, TCL

List of Experiments:
1. Write a Ruby script to create a new string which is n copies of a given string where n is a non-negative integer
2. Write a Ruby script which accept the radius of a circle from the user and compute the parameterand area.
3. Write a Ruby script which accept the user's first and last name and print them in reverse orderwith a space between them
4. Write a Ruby script to accept a filename from the user print the extension of that
5. Write a Ruby script to find the greatest of three numbers
6. Write a Ruby script to print odd numbers from 10 to 1
7. Write a Ruby scirpt to check two integers and return true if one of them is 20 otherwise returntheir sum
8. Write a Ruby script to check two temperatures and return true if one is less than 0 and the otheris greater than 100
9. Write a Ruby script to print the elements of a given array
10. Write a Ruby program to retrieve the total marks where subject name and marks of a studentstored in a hash
11. Write a TCL script to find the factorial of a number
12. Write a TCL script that multiplies the numbers from 1 to 10
13. Write a TCL script for Sorting a list using a comparison function
14. Write a TCL script to (i)create a list (ii)append elements to the list (iii)Traverse the list(iv)Concatenate the list
15. Write a TCL script to comparing the file modified times.
16. Write a TCL script to Copy a file and translate to native format.
17. a) Write a Perl script to find the largest number among three numbers.
    b) Write a Perl script to print the multiplication tables from 1-10 using subroutines.
18. Write a Perl program to implement the following list of manipulating functions
    a)Shift
    b)Unshift
    c)Push
19. a) Write a Perl script to substitute a word, with another word in a string.
    b) Write a Perl script to validate IP address and email address.
20. Write a Perl script to print the file in reverse order using command line arguments

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TEXT BOOKS:
1. The World of Scripting Languages, David Barron,Wiley Publications.
2. Ruby Programming language by David Flanagan and Yukihiro Matsumoto O'Reilly
3. "Programming Ruby" The Pragmatic Programmer's guide by Dabve Thomas Second edition

REFERENCE BOOKS:
1. Open Source Web Development with LAMP using Linux Apache, MySQL, Perl and PHP, J.Leeand B. Ware (Addison Wesley) Pearson Education.
2. Perl by Example, E. Quigley, Pearson Education.
3. Programming Perl, Larry Wall, T. Christiansen and J. Orwant, O'Reilly, SPD.
4. Tcl and the Tk Tool kit, Ousterhout, Pearson Education.
5. Perl Power, J. P. Flynt, Cengage Learning.

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B.Tech. - IV Year –I Semester

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Professional Elective – III LAB
(R22CSE3258) MOBILE APPLICATION DEVELOPMENT LAB

Course Objectives:
1. To learn how to develop Applications in android environment.
2. To learn how to develop user interface applications.
3. To learn how to develop URL related applications.

Course Outcomes:
1. Student understands the working of Android OS Practically.
2. Student will be able to develop user interfaces.
3. Student will be able to develop, deploy and maintain the Android Applications.

List of Experiments
1. Create an Android application that shows Hello + name of the user and run it on an emulator. (b) Create an application that takes the name from a text box and shows hello message alongwith the name entered in text box, when the user clicks the OK button.
2. Create a screen that has input boxes for User Name, Password, Address, Gender (radio buttons for male and female), Age (numeric), Date of Birth (Date Picket), State (Spinner) and a Submit button. On clicking the submit button, print all the data below the Submit Button. Use
   (a) Linear Layout (b) Relative Layout and (c) Grid Layout or Table Layout.
3. Develop an application that shows names as a list and on selecting a name it should show the details of the candidate on the next screen with a "Back" button. If the screen is rotated to landscape mode (width greater than height), then the screen should show list on left fragment and details on right fragment instead of second screen with back button. Use Fragment transactions and Rotation event listener.
4. Develop an application that uses a menu with 3 options for dialing a number, opening a website and to send an SMS. On selecting an option, the appropriate action should be invoked using intents.
5. Develop an application that inserts some notifications into Notification area and whenever a notification is inserted, it should show a toast with details of the notification.
6. Create an application that uses a text file to store user names and passwords (tab separated fields and one record per line). When the user submits a login name and password through a screen, the details should be verified with the text file data and if they match, show a dialog saying that login is successful. Otherwise, show the dialog with Login Failed message.
7. Create a user registration application that stores the user details in a database table.
8. Create a database and a user table where the details of login names and passwords are stored. Insert some names and passwords initially. Now the login details entered by the user should be verified with the database and an appropriate dialog should be shown to the user.
9. Create an admin application for the user table, which shows all records as a list and the admincan select any record for edit or modify. The results should be reflected in the table.
10. Develop an application that shows all contacts of the phone along with details like name, phonenumber, mobile number etc.

11. Create an application that saves user information like name, age, gender etc. in shared preference and retrieves them when the program restarts.
12. Create an alarm that rings every Sunday at 8:00 AM. Modify it to use a time picker to set alarmtime.
13. Create an application that shows the given URL (from a text field) in a browser.

TEXT BOOKS:
1. Professional Android 4 Application Development, Reto Meier, Wiley India, (Wrox), 2012
2. Android Application Development for Java Programmers, James C Sheusi, Cengage Learning,2013

REFERENCE BOOK:
1. Beginning Android 4 Application Development, Wei-Meng Lee, Wiley India (Wrox), 2013.

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B.Tech. - IV Year –I Semester

L	T	P	C
0	0	2	1

Professional Elective – III LAB
(R22CSE4126) CRYPTOGRAPHY AND NETWORK SECURITY LAB

Course Objectives:
1. Explain the objectives of information security.
2. Explain the importance and application of each of confidentiality, integrity, authentication and availability.
3. Understand various cryptographic algorithms.

Course Outcomes:
1. Understand basic cryptographic algorithms, message and web authentication and security issues.
2. Identify information system requirements for both of them such as client and server.
3. Understand the current legal issues towards information security.

List of Experiments:
1. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should XOR each character in this string with 0 and displays the result.
2. Write a C program that contains a string (char pointer) with a value 'Hello world'. The program should AND or and XOR each character in this string with 127 and display the result.
3. Write a Java program to perform encryption and decryption using the following algorithms
   a. Ceaser cipher b. Substitution cipher c. Hill Cipher
4. Write a C/JAVA program to implement the DES algorithm logic.
5. Write a C/JAVA program to implement the Blowfish algorithm logic.
6. Write a C/JAVA program to implement the Rijndael algorithm logic.
7. Write the RC4 logic in Java Using Java cryptography; encrpt the text "Hello world" using Blowfish. Create your own key using Java key tool.
8. Write a Java program to implement RSA algorithm.
9. Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript.
10. Calculate the message digest of a text using the SHA-1 algorithm in JAVA.
11. Calculate the message digest of a text using the MD5 algorithm in JAVA.

TEXT BOOKS:
1. Cryptography and Network Security - Principles and Practice: William Stallings, Pearson Education, 6thEdition.
2. Cryptography and Network Security: Atul Kahate, McGraw Hill, 3rdEdition.

REFERENCE BOOKS:
1. Cryptography and Network Security: C K Shyamala, N Harini, Dr T R Padmanabhan, Wiley India, 1stEdition.
2. Cryptography and Network Security: Forouzan Mukhopadhyay, McGraw Hill, 3rdEdition.
3. Information Security, Principles, and Practice: Mark Stamp, Wiley India.
4. Principles of Computer Security: WM. Arthur Conklin, Greg White, TMH.
5. Introduction to Network Security: Neal Krawetz, CENGAGE Learning.
6. Network Security and Cryptography: Bernard Menezes, CENGAGE Learning.

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B.Tech. - IV Year – I Semester		L	T	P	C
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(R22AID4168) PROJECT STAGE-I

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B.Tech. - IV Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – V
(R22CSM4241) SOCIAL NETWORK ANALYSIS

Course Objectives:
1. It introduces the concepts of social media
2. It provides the mechanisms for social network analysis
3. Includes the concepts that allow for better visualization and analysis of widely used servicessuch as email, Wikis, Twitter, flickr, YouTube, etc.

Course Outcomes:
1. Ability to construct social network maps easily
2. Gain skills in tracking the content flow through the social media
3. Use NodeXL to perform social network analysis

UNIT - I:
Introduction: Social Media and Social Networks**. Social Media:** New Technologies of Collaboration.
Social Network Analysis: Measuring, Mapping, and Modeling collections of Connections.

UNIT - II:
NodeXL, Layout, Visual Design, and Labeling, Calculating and Visualizing Network Metrics, Preparing Data and Filtering, Clustering and Grouping.

UNIT - III:
CASE STUDIES - I:
Email: The lifeblood of Modern Communication**. Thread Networks:** Mapping Message Boards and Email Lists. **Twitter:** Conversation, Entertainment and Information.

UNIT - IV:
CASE STUDIES - II: Visualizing and Interpreting Facebook Networks, WWW Hyperlink Networks

UNIT-V:
CASE STUDIES - III:
You Tube: Contrasting Patterns of Content Interaction, and Prominence**. Wiki Networks:** Connectionsof Creativity and Collaboration.

TEXT BOOKS:
1. Hansen, Derek, Ben Sheiderman, Marc Smith, Analyzing Social Media Networks with NodeXL: Insights from a Connected World, Morgan Kaufmann, 2011.
2. Avinash Kaushik, Web Analytics 2.0: The Art of Online Accountability, Sybex, 2009.

REFERENCE BOOK:
1. Marshall Sponder, Social Media Analytics: Effective Tools for Building, Interpreting and Using Metrics, 1st Edition, MGH, 2011.

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B.Tech. - IV Year –II Semester

L	T	P	C
3	0	0	3

Professional Elective – V
(R22AID4241) FEDERATED MACHINE LEARNING

Course Objectives
1. Understand the key concepts and issues behind Federated Learning
2. Get familiar with key theoretical results of Federated Learning

Course Outcomes
1. Knowledge of the basic concepts, architecture, and applications of FL.
2. Understanding of new research and application trends in FL.
3. Analyze horizontal federated learning
4. Understand the significance of Federated Learning for Vision, Language, andRecommendation

UNIT - I

Introduction: Motivation, Federated Learning as a Solution, The Definition of Federated Learning, Categories of Federated Learning, Current Development in Federated Learning, Research Issues in Federated Learning, Open-Source Projects, Standardization Efforts, The Federated AI Ecosystem Background: Privacy-Preserving Machine Learning, PPML and Secure ML, Threat and Security Models, Privacy Threat Models, Adversary and Security Models, Privacy Preservation Techniques, Secure Multi-Party Computation, Homomorphic Encryption, Differential Privacy.

UNIT - II

Distributed Machine Learning: Introduction to DML, The Definition of DML, DML Platforms, Scalability-Motivated DML, Large-Scale Machine Learning, Scalability-Oriented DML Schemes, Privacy-Motivated DML, Privacy-Preserving Decision Trees, Privacy-Preserving Techniques, Privacy-Preserving DML Schemes, Privacy-Preserving Gradient Descent, Vanilla Federated Learning, Privacy-Preserving Methods.

UNIT - III

Horizontal Federated Learning: The Definition of HFL, Architecture of HFL, The Client- Server Architecture, The Peer-to-Peer Architecture, Global Model Evaluation, The Federated Averaging Algorithm, Federated Optimization, The FedAvg Algorithm, The Secured FedAvg Algorithm, Improvement of the FedAvg Algorithm, Communication Efficiency, Client Selection Vertical Federated Learning: The Definition of VFL, Architecture of VFL, Algorithms of VFL, Secure Federated Linear Regression, Secure Federated Tree-Boosting.

UNIT - IV

Federated Transfer Learning: Heterogeneous Federated Learning, Federated Transfer Learning, The FTL Framework, Additively Homomorphic Encryption, The FTL Training Process, The FTL Prediction Process, Security Analysis, Secret Sharing-Based FTL Incentive Mechanism Design for Federated Learning: Paying for Contributions, Profit- Sharing Games, Reverse Auctions, A Fairness-Aware Profit Sharing Framework, Modeling Contribution, Modeling Cost, Modeling Regret, Modeling Temporal Regret, The Policy Orchestrator, Computing Payoff Weightage.

UNIT - V

Federated Learning for Vision, Language, and Recommendation: Federated Learning for Computer Vision, Federated CV, Federated Learning for NLP, Federated NLP, Federated Learning for Recommendation Systems, Recommendation Model, Federated Recommendation System Federated Reinforcement Learning: Introduction to Reinforcement Learning, Policy, Reward, Value Function, Model of the Environment, RL Background Example, Reinforcement Learning Algorithms, Distributed Reinforcement Learning, Asynchronous Distributed Reinforcement Learning, Synchronous Distributed Reinforcement Learning, Federated Reinforcement Learning, Background and Categorization.

TEXT BOOK:

1. Federated Learning, Qiang Yang, Yang Liu, Yong Cheng, Yan Kang, Tianjian Chen, and HanYu - Synthesis Lectures on Artificial Intelligence and Machine Learning 2019.

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B.Tech. - IV Year –II Semester

L	T	P	C
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Professional Elective – V
(R22CSE3148) AUGMENTED REALITY AND VIRTUAL REALITY

Course objectives:
1. The objective of this course is to provide a foundation to the fast-growing field of AR and make the students aware of the various AR devices**.**
2. To give historical and modern overviews and perspectives on virtual reality. It describes the fundamentals of sensation, perception, technical and engineering aspects of virtual reality systems.

Course Outcomes:
1. Describe how AR systems work and list the applications of AR.
2. Understand and analyze the hardware requirement of AR.
3. Describe how VR systems work and list the applications of VR.
4. Understand the design and implementation of the hardware that enables VR systems tobe built.

UNIT - I:

Introduction to Augmented Reality: What Is Augmented Reality - Defining augmented reality, history of augmented reality, The Relationship Between Augmented Reality and Other Technologies-Media, Technologies, Other Ideas Related to the Spectrum Between Real and Virtual Worlds, applications of augmented reality Augmented Reality Concepts- How Does Augmented Reality Work? Concepts Related to Augmented Reality, Ingredients of an Augmented Reality Experience**.**

UNIT - II:

AR Devices & Components: AR Components – Scene Generator, Tracking system, monitoring system, display, Game scene. AR Devices – Optical See- Through HMD, Virtual retinal systems, Monitor bases systems, Projection displays, Video see-through systems.

UNIT - III:

Introduction to Virtual Reality: Defining Virtual Reality, History of VR, Human Physiology and Perception, Key Elements of Virtual Reality Experience, Virtual Reality System, Interface to the Virtual World-Input & output- Visual, Aural & Haptic Displays, Applications of Virtual Reality

UNIT - IV:

Representing the Virtual World: Representation of the Virtual World, Visual Representation in VR, Aural Representation in VR and Haptic Representation in VR, Case Study: GHOST (General Haptics Open Software Toolkit) software development toolkit.

UNIT - V:

Visual Perception & Rendering: Visual Perception - Perception of Depth, Perception of Motion, Perception of Color, Combining Sources of Information, Visual Rendering -Ray Tracing and Shading Models, Rasterization, Correcting Optical Distortions, Improving Latency and Frame Rates.

TEXT BOOKS:
1. Allan Fowler-AR Game Development‖, 1st Edition, A press Publications, 2018, ISBN 978-1484236178
2. Augmented Reality: Principles & Practice by Schmalstieg / Hollerer, Pearson Education India; First edition (12 October 2016), ISBN-10: 9332578494

REFERENCE BOOKS:
1. Virtual Reality, Steven M. LaValle, Cambridge University Press, 2016.
2. Understanding Virtual Reality: Interface, Application and Design, William R Sherman andAlan B Craig, (The Morgan Kaufmann Series in Computer Graphics)". Morgan Kaufmann Publishers,San Francisco, CA, 2002.
3. Developing Virtual Reality Applications: Foundations of Effective Design, Alan B Craig,WilliamR Sherman and Jeffrey D Will, Morgan Kaufmann, 2009.
4. Designing for Mixed Reality, Kharis O'Connell Published by O'Reilly Media, Inc., 2016, ISBN: 9781491962381.
5. Sanni Siltanen- Theory and applications of marker-based augmented reality. Julkaisija – Utgivare Publisher. 2012. ISBN 978-951-38-7449-0.
6. Gerard Jounghyun Kim, "Designing Virtual Systems: The Structured Approach", 2005.

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B.Tech. - IV Year –II Semester

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Professional Elective – V
(R22CSI4241) WEB SECURITY

Course Objectives:
- Give an Overview of information security
- Give an overview of Access control of relational databases

Course Outcomes: Students should be able to
- Understand the Web architecture and applications
- Understand client side and service side programming
- Understand how common mistakes can be bypassed and exploit the application
- Identify common application vulnerabilities

UNIT - I

The Web Security, The Web Security Problem, Risk Analysis and Best Practices.
Cryptography and the Web: Cryptography and Web Security, Working Cryptographic Systems and Protocols, Legal Restrictions on Cryptography, Digital Identification.

UNIT - II

The Web's War on Your Privacy, Privacy-Protecting Techniques, Backups and Antitheft, Web Server Security, Physical Security for Servers, Host Security for Servers, Securing Web Applications.

UNIT - III

Database Security: Recent Advances in Access Control, Access Control Models for XML, Database Issues in Trust Management and Trust Negotiation, Security in Data Warehouses and OLAP Systems.

UNIT - IV

Security Re-engineering for Databases: Concepts and Techniques, Database Watermarking for Copyright Protection, Trustworthy Records Retention, Damage Quarantine and Recovery in Data Processing Systems, Hippocratic Databases: Current Capabilities and Future Trends.

UNIT - V

Privacy in Database Publishing: A Bayesian Perspective, Privacy-enhanced Location-based Access Control, Efficiently Enforcing the Security and Privacy Policies in a Mobile Environment.

TEXT BOOKS:
1. Web Security, Privacy and Commerce Simson G Arfinkel, Gene Spafford, O'Reilly.
2. Handbook on Database security applications and trends Michael Gertz, Sushil Jajodia

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B.Tech. - IV Year –II Semester

L	T	P	C
3	**0**	**0**	**3**

Professional Elective – V
(R22CSE4141) AD-HOC & SENSOR NETWORKS

Course Objectives:
1. To understand the concepts of sensor networks
2. To understand the MAC and transport protocols for ad hoc networks
3. To understand the security of sensor networks
4. To understand the applications of adhoc and sensor networks

Course Outcomes:
1. Ability to understand the state-of-the-art research in the emerging subject of Ad Hoc andWireless Sensor Networks
2. Ability to solve the issues in real-time application development based on ASN.
3. Ability to conduct further research in the domain of ASN

UNIT - I
Introduction to Ad Hoc Networks - Characteristics of MANETs, Applications of MANETs and Challenges of MANETs.
Routing in MANETs - Criteria for classification, Taxonomy of MANET routing algorithms, Topology-based routing algorithms-**Proactive**: DSDV; **Reactive**: DSR, AODV; Hybrid: ZRP; Position-based routing algorithms-**Location Services**-DREAM, Quorum-based; **Forwarding Strategies:** Greedy Packet, Restricted Directional Flooding-DREAM, LAR.

UNIT - II
Data Transmission - Broadcast Storm Problem, **Rebroadcasting Schemes**-Simple-flooding, Probability-based Methods, Area-based Methods, Neighbor Knowledge-based: SBA, Multipoint Relaying, AHBP. **Multicasting: Tree-based:** AMRIS, MAODV; **Mesh-based:** ODMRP, CAMP; **Hybrid:** AMRoute**,** MCEDAR.

UNIT - III
Geocasting: Data-transmission Oriented-LBM; Route Creation Oriented-GeoTORA, MGR**.** TCP over Ad Hoc TCP protocol overview, TCP and MANETs, Solutions for TCP over Ad hoc

UNIT - IV
Basics of Wireless, Sensors and Lower Layer Issues: Applications, Classification of sensornetworks, Architecture of sensor network, Physical layer, MAC layer, Link layer, Routing Layer.

UNIT - V
Upper Layer Issues of WSN: Transport layer, High-level application layer support, Adapting to the inherent dynamic nature of WSNs, Sensor Networks and mobile robots.

TEXT BOOKS:
1. Ad Hoc and Sensor Networks – Theory and Applications, Carlos Corderio Dharma P. Aggarwal, World Scientific Publications, March 2006, ISBN – 981–256–681–3.
2. Wireless Sensor Networks: An Information Processing Approach, Feng Zhao, LeonidasGuibas, Elsevier Science, ISBN – 978-1-55860-914-3 (Morgan Kauffman).

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B.Tech. - IV Year –I Semester

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Professional Elective – VI
(R22AID4242) SPEECH AND VIDEO PROCESSING

Course Objectives: Knowledge on speech and video processing techniques

Course Outcomes:
1. Describe the mechanisms of human speech production systems and methods for speechfeature extraction.
2. Understand basic algorithms of speech analysis and speech recognition.
3. Explain basic techniques in digital video processing, including imaging characteristics andsensors.
4. Apply motion estimation and object tracking algorithms on video sequence.

UNIT - I:
Speech processing concepts: The speech production mechanism, Discrete time speech signals, Pole-Zero modeling of speech, relevant properties of the fast Fourier transform for speech recognition, convolution, linear and nonlinear filter banks, spectral estimation of speech using DFT. Linear Prediction analysis of speech.

UNIT - II:
Speech recognition: Real and Complex Cepstrum, application of cepstral analysis to speech signal, feature extraction for speech, static and dynamic feature for speech recognition, robustness issues, discrimination in the feature space, feature selection, MFCC, LPCC, Distance measures, vector quantization models. Gaussian Mixture model, HMM.

UNIT - III:
Basics of Video Processing: Video formation, perception and representation: Principle of color video, video cameras, video display, pinhole model, CAHV model, Camera motion, Shape model, motion model, Scene model, two-dimensional motion models. Three-Dimensional Rigid Motion, Approximation of projective mapping.

UNIT - IV:
Motion estimation Techniques: Optical flow, motion representation, motion estimation criteria, optimization methods, pixel-based motion estimation, Block matching algorithm, gradient Based, Intensity matching, feature matching, frequency domain motion estimation, Depth from motion. Motion analysis applications: Video Summarization, video surveillance.

UNIT - V:
object tracking and segmentation: 2D and 3D video tracking, blob tracking, kernel based counter tracking, feature matching, filtering Mosaicing, video segmentation, mean shift based, active shape model, video shot boundary detection. Interframe compression, Motion compensation

TEXT BOOKS:
1. Fundamentals of Speech recognition – L. Rabiner and B. Juang, Prentice Hall signal processingseries.
2. Digital Video processing, A Murat Tekalp, Prentice Hall.
3. Discrete-time speech signal processing: principles and practice, Thomas F. Quatieri, Coth.
4. Video Processing and Communications, Yao Wang, J. Osternann and Qin Zhang, PearsonEducation.

REFERENCE BOOKS:
1. "Speech and Audio Signal Processing", B.Gold and N. Morgan, Wiley.
2. "Digital image sequence processing, Compression, and analysis", Todd R. Reed, CRC Press
3. "Handbook of Image and Video processing", Al Bovik, Academic press, second Edition.

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B.Tech. - IV Year –I Semester

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Professional Elective – VI
(R22CSM4111) DEEP LEARNING

Course Objectives: Students will be able:
1. To understand complexity of Deep Learning algorithms and their limitations
2. To be capable of performing experiments in Deep Learning using real-world data.

Course Outcomes:
1. Implement deep learning algorithms, understand neural networks and traverse the layers of data
2. Learn topics such as convolutional neural networks, recurrent neural networks, training deep networks and high-level interfaces
3. Understand applications of Deep Learning to Computer Vision
4. Understand and analyze Applications of Deep Learning to NLP

UNIT - I
Introduction: Feed forward Neural networks, Gradient descent and the back-propagation algorithm, Unit saturation, the vanishing gradient problem, and ways to mitigate it. RelU Heuristics for avoiding bad local minima, Heuristics for faster training, Nestors accelerated gradient descent, Regularization, Dropout

UNIT - II
Convolutional Neural Networks: Architectures, convolution/pooling layers, Recurrent Neural Networks: LSTM, GRU, Encoder Decoder architectures. Deep Unsupervised Learning: Auto encoders, Variational Auto-encoders, Adversarial Generative Networks, Auto-encoder and DBM Attention and memory models, Dynamic Memory Models

UNIT- III
Applications of Deep Learning to Computer Vision: Image segmentation, object detection, automatic image captioning, Image generation with Generative adversarial networks, video to text with LSTM models, Attention Models for computer vision tasks

UNIT -IV
Applications of Deep Learning to NLP: Introduction to NLP and Vector Space Model of Semantics, Word Vector Representations: Continuous Skip-Gram Model, Continuous Bag-of-Words model (CBOW), Glove, Evaluations and Applications in word similarity

UNIT -V
Analogy reasoning: Named Entity Recognition, Opinion Mining using Recurrent Neural Networks: Parsing and Sentiment Analysis using Recursive Neural Networks: Sentence Classification using Convolutional Neural Networks, Dialogue Generation with LSTMs.

TEXT BOOKS:
1. Deep Learning by Ian Goodfellow, Yoshua Bengio and Aaron Courville, MIT Press.
2. The Elements of Statistical Learning by T. Hastie, R. Tibshirani, and J. Friedman, Springer.
3. Probabilistic Graphical Models. Koller, and N. Friedman, MIT Press.

REFERENCE BOOKS:
1. Bishop, C,M., Pattern Recognition and Machine Learning, Springer, 2006.
2. Yegnanarayana, B., Artificial Neural Networks PHI Learning Pvt. Ltd, 2009.
3. Golub, G., H., and Van Loan, C. F., Matrix Computations, JHU Press, 2013.
4. Satish Kumar, Neural Networks: A Classroom Approach, Tata McGraw-Hill Education, 2004.

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B.Tech. - IV Year –I Semester

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Professional Elective – VI
(R22CSM4244) RANDOMIZED ALGORITHMS

Course Objective: To introduce the power of randomization in the design and analysis of algorithms.

Course Outcomes:
1. Appreciate the fundamentals of randomized algorithm design.
2. Understand the fundamentals of Markov chains and the Monte Carlo method.
3. Apply high probability analysis to selected randomized algorithms.
4. Understand the Comparison of Fingerprinting Techniques and Pattern Matching

UNIT - I

Introduction, A Min – Cut algorithm, Las Vegas and Monte Carlo, Binary Planar Partitions, A Probabilistic Recurrence. Game – Theoretic Techniques: Game Tree Evaluation, The Minimax Principle

UNIT - II

Moments and Deviations: Occupancy Problems, The Markov and Chebyshev Inequalities, Randomized Selection. Markov Chains and Random Walks: A 2-SAT example, Markov Chains, Random Walks on Graphs, Graph Connectivity

UNIT - III

Algebraic Techniques: Fingerprinting and Freivald's Technique, Verifying Polynomial Identities, Perfect Matching in Graphs, Verifying Equality of Strings, A Comparison of Fingerprinting Techniques, Pattern Matching

UNIT - IV

Data Structures: The Fundamental Data-structuring Problem, Random Treaps, Skip Lists, Hashtables, Hashing with O(1) Search Time. Graph Algorithms: All Pairs Shortest Paths, The Min- Cut Problem, Minimum Spanning Trees

UNIT - V

Geometric Algorithms: Randomized Incremental Construction, Convex Hulls in the Plane, Duality, Half-Space Intersections, Dalaunay Triangulations, Trapezoidal Decompositions. Parallel and Distributed Algorithms: The PRAM Model, Sorting on a PRAM, Maximal Independent Sets, Perfect Matchings

TEXT BOOKS:
1. Randomized Algorithms: Rajeev Motwani, Prabhakar Raghavan.
2. Probability and Computing: Randomization and Probabilistic Techniques in Algorithms andData Analysis by Eli Upfal and Michael Mitzenmacher.

REFERENCE BOOK:
1. Rajeev Motwani, Prabhakar Raghavan, Randomized Algorithms, Cambridge University Press.

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Professional Elective – VI
(R22CSM4242) COGNITIVE COMPUTING

Course Objectives:
1. To provide an understanding of the central challenges in realizing aspects of human cognition.
2. To provide a basic exposition to the goals and methods of human cognition.
3. To develop algorithms that use AI and machine learning along with human interaction and feedback to help humans make choices/decisions.
4. To support human reasoning by evaluating data in context and presenting relevant findings along with the evidence that justifies the answers.

Course Outcomes:
1. Understand what cognitive computing is, and how it differs from traditional approaches.
2. Plan and use the primary tools associated with cognitive computing.
3. Plan and execute a project that leverages cognitive computing.
4. Understand and develop the business implications of cognitive computing.

UNIT - I
Introduction to Cognitive Science: Understanding Cognition, IBM's Watson, Design for Human Cognition, Augmented Intelligence, Cognition Modeling Paradigms: Declarative/ logic-based computational cognitive modeling, connectionist models of cognition, Bayesian models of cognition, a dynamical systems approach to cognition.

UNIT - II
Cognitive Models of memory and language, computational models of episodic and semantic memory, modeling psycholinguistics.

UNIT - III
Cognitive Modeling: modeling the interaction of language, memory and learning, Modeling select aspects of cognition classical models of rationality, symbolic reasoning and decision making.

UNIT - IV
Formal models of inductive generalization, causality, categorization and similarity, the role of analogy in problem solving, Cognitive Development Child concept acquisition. Cognition and Artificial cognitive architectures such as ACT-R, SOAR, OpenCog, CopyCat, Memory Networks.

UNIT - V
DeepQA Architecture, Unstructured Information Management Architecture (UIMA), Structured Knowledge, Business Implications, Building Cognitive Applications, Application of Cognitive Computing and Systems.

TEXT BOOKS:
1. The Cambridge Handbook of Computational Psychology by Ron Sun (ed.), Cambridge University Press.
2. Formal Approaches in Categorization by Emmanuel M. Pothos, Andy J. Wills, Cambridge University Press.

REFERENCE BOOKS:
1. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles Cognitive Computing and Big Data Analytics, Wiley
2. Vijay V Raghavan, Venkat N. Gudivada, Venu Govindaraju, Cognitive Computing: Theory and Applications: Volume 35 (Handbook of Statistics), North Holland.

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B.Tech. - IV Year –I Semester

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Professional Elective – VI
(R22CSM4145) SEMANTIC WEB

Course Objectives:
1. To learn Web Intelligence.
2. To learn Knowledge Representation for the Semantic Web.
3. To learn Ontology Engineering.
4. To learn Semantic Web Applications, Services and Technology.

Course Outcomes:
1. Understand the characteristics of Semantic Web.
2. Apply SOAP and UDDI to web services.
3. Handle multiple web services using Orchestration.
4. Create documents using XML.
5. Construct and use Ontologies.

UNIT - I
Introduction: Introduction to Semantic Web, the Business Case for the Semantic Web, XML and Its Impact on the Enterprise.

UNIT - II
Web Services: Uses, Basics of Web Services, SOAP, UDDI, Orchestrating Web Services, Securing Web Services, Grid Enabled and Semantic Web of Web Services.

UNIT - III
Resource Description Framework: Features, Capturing Knowledge with RDF.
XML Technologies: XPath, The Style Sheet Family: XSL, XSLT, and XSL FO, XQuery, XLink, XPointer, XInclude, XMLBase, XHTML, XForms, SVG.

UNIT - IV
Taxonomies and Ontologies: Overview of Taxonomies, Defining the Ontology Spectrum, Topic Maps, Overview of Ontologies, Syntax, Structure, Semantics, and Pragmatics, Expressing Ontologies Logically, Knowledge Representation.

UNIT - V
Semantic Web Application: Semantic Web Services, e-Learning, Semantic Bioinformatics, Enterprise Application Integration, Knowledge Base. **Semantic Search Technology:** Search Engines, Semantic Search, Semantic Search Technology, Web Search Agents, Semantic Methods, Latent Semantic Index Search, TAP, Swoogle.

TEXT BOOK:
1. Thinking on the Web - Berners Lee, Godel and Turing, Wiley Interscience.

REFERENCE BOOKS:

1. The Semantic Web: A Guide to the Future of XML, Web Services, and Knowledge Managementby Michael C. Daconta, Leo J. Obrst, Kevin T. Smith, Wiley Publishing, Inc.
2. Semantic Web Technologies, Trends and Research in Ontology Based Systems, J.Davies, R.Studer, P.Warren, John Wiley & Sons.
3. Semantic Web and Semantic Web Services - Liyang Lu Chapman and Hall/CRC Publishers, (Taylor & Francis Group)
4. Information Sharing on the semantic Web - Heiner Stuckenschmidt; Frank Van Harmelen, Springer Publications.
5. Programming the Semantic Web, T.Segaran, C.Evans,J.Taylor, O'Reilly,SPD.

Open Elective –III

S. No.	Course Code	Course Title	L	T	P	Credits
1	R22CIV4233	Remote Sensing Concepts				
2	R22CSE4233	Fundamentals of Soft Computing				
3	R22ECE4233	Audio & Video Engineering				
4	R22EEE4233	Non Conventional Energy Resources	3	0	0	3
5	R22INF4233	Information Security Fundamentals				
6	R22MED4233	Total Engineering Quality Management				
7	R22HMS4233	Human Values & Professional Ethics for Engineers				
8	R22HAS4233	Science Fiction				

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L	T	P	C
3	0	0	3

(R22CIV4233) Remote Sensing Concepts

COURSE OBJECTIVES: To introduce the concepts of remote sensing processes and its components. To expose the various remote sensing platforms and sensors and to introduce the elements of data interpretation

COURSEOUTCOMES:
1. At the end of the course the student will be able to understand
2. The characteristics of electromagnetic radiation and its interaction with earth features
3. The types and configuration of various satellites and sensors
4. The elements of data interpretation

UNIT I:Remote Sensing and Electromagnetic Spectrum- Definition – components of RS – History of Remote Sensing – Merits and demerits of data collation between conventional and remote sensing methods - Electromagnetic Spectrum – wave theory, particle theory, Stefan – Boltzmann Law and Wien's Law – visible and non-visible spectrum – Radiation sources: active & passive; Radiation Quantities

UNIT II:EMR Interaction with Atmosphere- Standard atmospheric profile – main atmospheric regions and its characteristics – interaction of radiation with atmosphere - Scattering (Rayleigh, Mie, non-selective scattering) absorption and refraction – Atmospheric effects on visible, infrared, thermal and microwave spectrum – Atmospheric windows.

UNIT III: EMR Interaction with Earth- Energy balance equation – Specular and diffuse reflectors – Spectral reflectance &emittance – Spectro radiometer / Spectrophotometer – Spectral Signature concepts – Typical spectral reflectance curves for vegetation, soil and water body – Factors affecting spectral reflectance of vegetation, soil and water body.

UNIT IV: Platforms and Sensors- Ground based platforms –Airborne platforms – Space borne platforms – Classification of satellites – Sun synchronous and Geosynchronous satellites – Resolution concepts – Scanners - Along and across track scanners – Orbital and sensor characteristics of different satellites – Airborne and Space borne TIR sensors – Calibration – S/N ratio – Passive/Active microwave sensing – Airborne and satellite borne RADAR –SAR –LIDAR , UAV – High Resolution Sensors

UNIT V: Data Products and Visual Interpretation- Photographic (film and paper) and digital products – quick look products - High Resolution data products data - ordering – interpretation – basic characteristics of image elements – interpretation keys (selective and elimination) – visual interpretation of natural resources.

TEXT BOOKS:
1. Richards, Remote sensing digital Image Analysis-An Introduction Springer - Verlag 1993.
2. Lillesand, T.M. and Kiefer R.W. Remote Sensing and Image interpretation, John Wiley and Sons, Inc, New York, 2002.

REFERENCES:
1. Janza, F.Z., Blue H.M. and Johnson,J.E. Manual of Remote Sensing. Vol.I, American Society of Photogrametry, Virginia, USA, 2002.
2. Verbyla, David, Satellite Remote Sensing of Natural Resources. CRC Press, 1995
3. Paul Curran P.J. Principles of Remote Sensing. Longman, RLBS, 2003.

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		3 0 0 3

(R22CSE4233) Fundamentals of Soft Computing

COURSE OBJECTIVES: The main objective of the Soft Computing Techniques to Improve Data Analysis Solutions is to strengthen the dialogue between the statistics and soft computing research communities in order to cross-pollinate both fields and generate mutual improvement activities.

UNIT I: **Introduction:** What is Soft Computing? Difference between Hard and Soft computing, Requirement of Soft computing, Major Areas of Soft Computing, Applications of Soft Computing.
Neural Networks: What is Neural Network, Learning rules and various activation functions, Single layer Perceptrons, Back Propagation networks, Architecture of Back propagation(BP) Networks, Backpropagation Learning, Variation of Standard Back propagation Neural Network, Introduction to Associative Memory, Adaptive Resonance theory and Self Organizing Map, Recent Applications.

UNIT II:**Fuzzy Systems:** Fuzzy Set theory, Fuzzy versus Crisp set, Fuzzy Relation, Fuzzification, Minmax Composition, Defuzzification Method, Fuzzy Logic, Fuzzy Rule based systems, Predicate logic, Fuzzy Decision Making, Fuzzy Control Systems, Fuzzy Classification.

UNIT III: **Genetic Algorithm:** History of Genetic Algorithms (GA), Working Principle, Various Encoding methods, Fitness function, GA Operators- Reproduction, Crossover, Mutation, Convergence of GA, Bit wise operation in GA, Multi-level Optimization.

UNIT 4: **Hybrid Systems:** Sequential Hybrid Systems, Auxiliary Hybrid Systems, Embedded Hybrid Systems, Neuro-Fuzzy Hybrid Systems, Neuro-Genetic Hybrid Systems, Fuzzy-Genetic Hybrid Systems.

UNIT V: **GA based Backpropagation Networks:**
GA based Weight Determination, K - factor determination in Columns.
Fuzzy Backpropagation Networks: LR type Fuzzy numbers, Fuzzy Neuron, Fuzzy BP Architecture, Learning in Fuzzy BP, Application of Fuzzy BP Networks

TEXT BOOKS:
1. Neural Networks, Fuzzy Logic and Genetic Algorithms: Synthesis & Applications, S.Rajasekaran, G. A. Vijayalakshami, PHI.
2. Genetic Algorithms: Search and Optimization, E. Goldberg.
3. Neuro-Fuzzy Systems, Chin Teng Lin, C. S. George Lee, PHI.
4. Build_Neural_Network_With_MS_Excel_sample by Joe choong.

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B.Tech. - IV Year – II Semester   **OPEN ELECTIVE - III**

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(R22ECE4233) Audio and Video Engineering

Course Objectives:
- Student are able understand different amplifiers, graphic equalizer and Dolby NR recording systems TV fundamentals like concept of aspect ratio ,image continuity etc Color theory
- Student are able to discuss composite video signal ad CCIR B standard for color signal Transmission and reception, monochrome TV transmitter and receivers, Color TV transmitter and compare TV camera tubes, Color picture tube
- Student are able Illustrate of color TV receivers(PAL-D) and Differentiate between NTSC PAL and SCAM systems cable Television, MATV, CATV, CCTV, Cable TV network and DTH

UNIT I: Hi Fi Audio Amplifier - Introduction to Amplifiers: Mono, Stereo, Public Address; Difference between stereo amplifier and Mono amplifier; Block diagram of Hi Fi amplifier and explanation; Graphic equalizer concept, circuit diagram and operation. (5 Point Circuit diagram); Dolby NR recording system; Types of speaker woofer, Midrange and Tweeter; Cross over network circuit and its function.

UNIT II: TV Fundamentals - Concept of Aspect ratio, image continuity, interlace scanning, scanning periods, horizontal and vertical, vertical resolution, horizontal resolution; Vestigial sideband transmission, bandwidth for Colour signal, picture tube, brightness, contrast, viewing distance luminance, hue, saturation, compatibility; Colour theory, primary colors and secondary colors, additive Colour mixing subtractive Colour mixing; Composite Video Signal, Pedestal height, Blanking pulse, Colour burst, Horizontal sync pulse details, Vertical sync pulse details, Equalizing pulses, CCIR B standards for Colour signal transmission and reception.

UNIT III: TV Transmitters and Receiver - Audio and Video signal transmission; Positive and Negative modulation; Merits and Demerits of Negative modulation; Introduction to television camera tube (a) Vidicon; (b) Plumbicon; (c) Solid State camera based on CCD; Color Picture tube (a) PIL, (b) Delta gun picture tube; Block diagram of monochrome TV transmitter; Block diagram of Colour TV transmitter; Block diagram of monochrome TV Receiver.

UNIT IV: Colour TV - Block Diagram and operation of color TV receiver (PAL D type); Explain – YagiUda Antenna; Explain block diagram of PAL-D decoder with circuit diagram of chroma signal amplifier, Burst pulse blanking, Colour killer control, Basic Circuit for Separation of U and V signals. AGC Amplifier.Colour signal matrixing, RGB drive amplifiers; EHT generation: circuit explanation for line output stage using transistor or IC in Colour TV; Comparisons between NTSC, PAL and SCAM Systems.

UNIT V: Cable Television - Working principle and specification of following components : Dish antenna, LNBC, Multiplexer, Attenuators Connectors (two ways and three ways), Amplifier and cable; MATV,CATV and CCTV;Design concept for cable TV network; Block diagram of dB meter with working principle; Direct to Home System (DTH) Introduction and Block Diagram.

References :
1. Television & Radio Engineering (A.M. Dhake) Tata McGraw Hill.
2. Television Engg and Video System (R.G. Gupta) Tata McGraw Hill.
3. Audio Video Systems (R.G. Gupta) Tata McGraw Hill.
4. Modern TV Pratice (R.R. Gulati) New Age International.
5. Basic Radio and Television (S. Sharma) Tata McGraw Hill.
6. Colour Television Principles and Pratice (R.R. Gulati) New Age International.
7. Basic Television and Video System (Bernard Grob) Tata McGraw Hill.
8. Mono Chrome and Colour Television (R.R. Gulati0 New Age International.
9. Modern CD Player Servicing Manual (ManoharLotia) BPB Publication.

Course Outcomes:

After completion of the course, students will be able to:

C423.1. Explain and differ ate the different amplifiers, graphic equalizer and Dolby NR recording systems (K3-apply)

C423.2. Describe the TV fundamentals like concept of aspect ratio, image continuity etc Color theory (K2-Understand)

C423.3. Discuss about composite video signal ad CCIR B standard for color signal Transmission and reception (K2-Understand)

C423.4. Discuss monochrome TV transmitter and receivers, Color TV transmitter and compare TV camera tubes, Color picture tube (K5-Evaluate)

C423.5. Diagram Illustrate of color TV receivers (PAL-D) and Differentiate between NTSC PAL and SCAM systems (K4-Analyse)

C423.6. Explain about cable Television, MATV, CATV, CCTV, Cable TV network and DTH (K2-Understand)

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(R22EEE4233) Non Conventional Energy Resources

This course helps the students to understand the importance, availability, conversion technologies of renewable energy resources and its applications

1. To emphasis the current energy status and role of non-conventional and renewable energy sources.
2. To familiarize various aspects of Solar energy and utilization
3. To familiarize various aspects of Wind energy and utilization
4. To familiarize various aspects of Biomass energy and utilization
5. To emphasize the significance of Green Energy Technologies.

UNIT I: SOLAR ENERGY - Solar radiation its measurements and prediction - Solar thermal collectors - Flat plate collectors, Concentrating collectors – Applications - Heating, Cooling, Desalination, Drying, Cooking, etc - Principle of photovoltaic conversion of solar energy - Types of solar cells and fabrication - Photovoltaic applications - Battery charging, Domestic lighting, Street lighting and water pumping.

UNIT II:WIND ENERGY - Wind energy - Energy chains - Application - Historical background, Merits and limitations - Nature of wind - Planetary and local day / night winds - Wind energy quantum - Power in wind- Turbine efficiency - Torque Thrust calculations Velocity at different heights - Site selection - Components of Wind Energy Conversion System (WECS).

UNIT III: BIOMASS ENERGY - Energy from Biomass - Biomass as Renewable Energy Source - Types of Bio mass Fuels - Solid, Liquid and Gas - Biomass Conversion Techniques- Wet Process, Dry Process- Photosynthesis - Biogas Generation - Factors affecting Biodigestion - Classification of bio gas plant - Continuous, Batch and Fixed Dome types - Advantages and Disadvantages.

UNIT IV: TIDAL, OTEC, HYDEL AND GEOTHERMAL ENERGY - Tidal energy: Tide – Spring tide, Neap tide – Tidal range – Tidal Power – Types of tidal power plant – Single and dual basin schemes – Requirements in tidal power plant - Ocean Thermal Energy Conversion (OTEC): Principle - Open and closed OTEC Cycles - Hydel Energy: Micro hydro - Geothermal Energy: Geothermal energy sources - Power plant and environmental issues.

UNIT V:NEW ENERGY SOURCES - Hydrogen as a renewable energy source - Sources of Hydrogen - Fuel for Vehicles - Hydrogen Production - Direct electrolysis of water, thermal decomposition of water, biological and biochemical methods of hydrogen production - Storage of Hydrogen - Gaseous, Cryogenic and Metal hydride - Fuel Cell – Principle of working, construction and applications.

TEXT BOOKS
1. Rai.G.D, "Non- conventional resources of energy", Khanna publishers, Fourth edition, 2010.
2. Khan. B.H, "Non-Conventional Energy Resources", The McGraw Hills, Second edition, 2009.

REFERENCES
1. Rao.S&Parulekar, "Energy Technology", Khanna publishers, Fourth edition, 2005.
2. Pai.B.R and Ram Prasad.M.S, "Power Generation through Renewable Sources of Energy", Tata McGraw Hill, New Delhi, 1991.
3. Bansal.N.K, Kleeman and Meliss, "Renewable energy sources and conversion Techniques",Tata McGraw hill, 1990.
4. Godfrey Boyl "Renewable Energy: Power Sustainable Future",Oxford University Press, Second edition, 2006.
5. Ryan O'Hayre, Suk-Won Cha and Whitney colella, "Fuel Cell Fundamentals", Second edition, 2009.
6. John W Twidell and Anthony D Weir, "Renewable Energy Resources", Taylor and Francis, 2006.
7. Freris.L.L, "Wind Energy Conversion systems", Prentice Hall, UK, 1990.

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B.Tech. - IV Year – II Semester **OPEN ELECTIVE - III**	**L T P C** **3 0 0 3**

(R22INF4233) Information Security Fundamentals

COURSE OBJECTIVES:
1. To provide impeccable knowledge on various technical aspects of Information Security & Computer Security principles
2. To provide foundation for understanding the key issues associated with protecting Computer Systems & Information Assets.
3. To provide competency in designing consistent & reasonable Information security system with appropriate Scanning & Enumeration mechanisms, determining the level of protection and Response to security incidents.

UNIT I:Introduction to Information Security - Introduction to Information Security, Need for Security - Threats to security & Attacks, Computer System Security and Access Controls - System access and data access.

UNIT II:Communication Security - Introduction to cryptography, cryptosystems, Encryption & Decryption Techniques - classical encryption techniques, communication channel used in cryptographic system, various types of ciphers, Cryptanalysis, Hash function and Data integrity, Security of Hashing function.

UNIT III: Network - Introduction to Network Security, Email Security, IP Security, Web Security, Kerberos, X.509 techniques.

UNIT IV: Scanning & Enumeration Technology - Malicious software, Firewalls, Honey pots, Intrusion Detection system, Intrusion Prevention system

UNIT V: Ethics In Information Security - Implementing Information Security, Legal Ethical & Professional issues in Information Security.

TEXT BOOKS:
1. Matt Bishop, "Computer Security: Art and Science", Addison-Wesley Professional, First Edition, 2003. ISBN: 0201440997.
2. William Stallings, "Cryptography and Network Security", Pearson Education, Fourth Edition, 2006. ISBN: 8177587749

REFERENCES:
1. Michael E. Whitman, Herbert J. Mattord ,"Principles of Information Security" Cengage Learning, Fourth Edition, 2010, ISBN: 1111138214
2. Charlie Kaufman, Radia Perlman, Mike Speciner, "Network security: private communication in a public world", Second Edition, ISBN: 0130460192.
3. Dieter Gollmann ,"Computer Security ", Third Edition, ISBN: 0470741155.

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(R22MED4233) Total Engineering Quality Management

COURSE OBJECTIVE: To understand the Engineering and Management aspects of Planning, Designing, Controlling and Improving Quality in Manufactured products.

COURSE OUTCOMES:
1. To understand the fundamentals of quality
2. To understand the role of TQM tools and techniques in elimination of wastages and reduction of defects
3. To develop quality as a passion and habit

UNIT I: **Quality Gurus And TQM Kitemarks** - Evolution of TQM – Quality Guru's – Edward Deming – Joseph Juran – Philip Crosby – Genichi Taguchi – Walter Shewart – Criteria for Deming's Prize

UNIT II - PRODUCT DESIGN AND ANALYSIS (9 hours) Basic Design Concepts and TQM – Design Assurance – Design Validation – Failure Mode Effect Analysis – Fault Tree Analysis – Design for Robustness – Value Analysis

UNIT-III: **Process Improvement and Modern Production Management Tools** - Six Sigma Approach – Total Productive Maintenance – Just-In-Time – Lean Manufacturing Paradigms

UNIT IV: **Quality Improvement Tools and Continuous Improvement** - Q-7 Tools – New Q-7 Tools – Quality Function Deployment – Kaizen – 5S – PokaYoke

UNIT V: Quality Management Systems - Quality Management Systems – Introduction to ISO9000 – TS16949:2002 and EMS14001 certifications.

TEXT BOOKS
1. Total Engineering Quality Management, Sunil Sharma, 1st Edition, MacMillan India Limited.
2. Total Quality Management, Poornima M. Charantimath, 2nd Edition, Pearson Education.

REFERENCES
1. "Quality and Performance Excellence", James R Evans, Edition, 7th Edition, Cengage Learning.
2. "Quality Management", Howard S Gitlow, Alan J Oppenheim, Rosa Oppenheim, David M Levine,3rd Edition , Tata McGraw Hill Limited.
3. "Fundamentals of Quality Control & Improvement", AmitavaMitra, 3rd Edition, Wiley Publications, 2012.

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(R22HMS4233) Human Values & Professional Ethics for Engineers

Course Objectives:
1. To know the different moral and ethical issues through various prominent theories.
2. To educate the code of ethics as well as the industrial standards and how they can be used for ensuring safety and reducing the risk.
3. To vocalize the Rights and Responsibilities of individuals.
4. To enable the students to imbibe and internalize the Values and Ethical Behavior in the personal and Professional lives.

Course Outcome: The students will understand the importance of Values and Ethics in their personal lives and professional careers. The students will learn the rights and responsibilities as an employee, team member and a global citizen.

UNIT – I Introduction to Professional Ethics: Basic Concepts, Governing Ethics, Personal & Professional Ethics, Ethical Dilemmas, Life Skills, Emotional Intelligence, Thoughts of Ethics, Value Education, Dimensions of Ethics, Profession and professionalism, Professional Associations, Professional Risks, Professional Accountabilities, Professional Success, Ethics and Profession.

UNIT – II Basic Theories: Basic Ethical Principles, Moral Developments, Deontology, Utilitarianism, Virtue Theory, Rights Theory, Casuist Theory, Moral Absolution, Moral Rationalism, Moral Pluralism, Ethical Egoism, Feminist Consequentialism, Moral Issues, Moral Dilemmas, Moral Autonomy.

UNIT – III Professional Practices in Engineering: Professions and Norms of Professional Conduct, Norms of Professional Conduct vs. Profession; Responsibilities, Obligations and Moral Values in Professional Ethics, Professional codes of ethics, the limits of predictability and responsibilities of the engineering profession. Central Responsibilities of Engineers – The Centrality of Responsibilities of Professional Ethics; lessons from 1979 American Airlines DC-10 Crash and Kansas City Hyatt Regency Walk away Collapse.

UNIT – IV Work Place Rights & Responsibilities, Ethics in changing domains of Research, Engineers and Managers; Organizational Complaint Procedure, difference of Professional Judgment within the Nuclear Regulatory Commission (NRC), the Hanford Nuclear Reservation. Ethics in changing domains of research – The US government wide definition of research misconduct, research misconduct distinguished from mistakes and errors, recent history of attention to research misconduct, the emerging emphasis on understanding and fostering responsible conduct, responsible authorship, reviewing & editing.

UNIT – V Global issues in Professional Ethics: Introduction – Current Scenario, Technology Globalization of MNCs, International Trade, World Summits, Issues, Business Ethics and Corporate Governance, Sustainable Development Ecosystem, Energy Concerns, Ozone Deflection, Pollution, Ethics in Manufacturing and Marketing, Media Ethics; War Ethics; Bio Ethics, Intellectual Property Rights.

TEXT BOOKS:
1. Professional Ethics: R. Subramanian, Oxford University Press, 2015.
2. Ethics in Engineering Practice & Research, Caroline Whitbeck, 2e, Cambridge University Press 2015.

REFERENCES
1. Engineering Ethics, Concepts Cases: Charles E Harris Jr., Michael S Pritchard, Michael J Rabins, 4e ,Cengage learning, 2015.
2. Business Ethics concepts & Cases: Manuel G Velasquez, 6e, PHI, 2008.

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(R22HAS4233) Science Fiction

COURSE OBJECTIVES: To help learners understand the link between Science and Technology and Humanities, especially Fiction form in Literature, with a view to instilling in them a sensitivity to the current issues of the world and probable issues that will crop up in the future world and imbibe in them a fine sensibility to appreciate and handle with balance the borderline problems of interdisciplinary nature with integrity and responsibility.

COURSE OUTCOMES:
1. To enable the learners to appreciate the literary form of Science Fiction
2. To give them a firsthand linguistic experience of the various types of Science Fiction novels
3. To equip the learners with the discretion to distinguish between a successful/effective science fiction novel and the one not so
4. To enhance the learners' communication skills and to develop their potential for creative writing
5. To spark off the dormant researcher in the learner so that he/she will use it for the betterment of the world

UNIT I: Science Fiction – an Introduction - 1. What is science fiction? Characteristics. 2. Classification 3. Types 4. A Historical Overview

UNIT II: **Novels of other Worlds** - 1. Utopian Science Fiction Novels Huxley, Aldous. Island.1932; Harper Perennial Classics, 2002. 2. Dystopian Science Fiction Novels Huxley, Aldous. Brave New World.Chatto and Windus, 1962.

UNIT III: **Novels of other Beings** - 1. Robots and Science Fiction Asimov, Isaac.I Robot.Granada, 1950. 2. Aliens and Science Fiction Card, Orson Scott. Ender's Game. Starscape, 2002.

UNIT IV: **Novels of Time Travel** -1. Travel into future a. H. G. Well's Time Machine. 2. Travel into past a. Asimov, Isaac and Robert Silverberg. Child of Time.Tor, 1993.

UNIT V : Novels on Women's Issues - 1. Man Controlling Women a. Shelley, Mary. Frankenstein.1818; Barnes and Noble, 2009. 2. Varied Identities of Women b. RUSS, JOANNA. THE FEMALE MAN. BEACON PRESS, 2000

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B.Tech. - IV Year – II Semester		L	T	P	C
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