



Estd:2001

Sri Indu

College of Engineering & Technology

UGC Autonomous Institution

Recognized under 2(f) & 12(B) of UGC Act 1956,

NAAC, Approved by AICTE &

Permanently Affiliated to JNTUH



NAAC

NATIONAL ASSESSMENT AND
ACCREDITATION COUNCIL



HANDOUT

III Year I Semester

DEPARTMENT OF INFORMATION
TECHNOLOGY

ACADEMIC YEAR 2024-2025



SRIINDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

(Permanently Affiliated to JNTUH, Approved by AICTE, New Delhi and Accredited by NBA, NAAC)
Sheriguda Village, Ibrahimpatnam Mandal, Ranga Reddy Dist. – 501 510

DEPARTMENT OF INFORMATION TECHNOLOGY

HANDOUT- INDEX

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SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

B. TECH –INFORMATION TECHNOLOGY

INSTITUTION VISION

To be a premier Institution in Engineering & Technology and Management with competency, values and social consciousness.

INSTITUTION MISSION

IM₁ Provide high quality academic programs, training activities and research facilities.

IM₂ Promote Continuous Industry-Institute Interaction for Employability, Entrepreneurship, Leadership and Research aptitude among stakeholders.

IM₃ Contribute to the Economical and technological development of the region, state and nation.

DEPARTMENT VISION

To be a recognized knowledge center in the field of Information Technology with self - motivated, employable engineers to society.

DEPARTMENT MISSION

The Department has following Missions:

DM₁ To offer high quality student centric education in Information Technology.

DM₂ To provide a conducive environment towards innovation and skills.

DM₃ To involve in activities that provide social and professional solutions.

DM₄ To impart training on emerging technologies namely cloud computing and IOT with involvement of stake holders.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

PEO1: Higher Studies: Graduates with an ability to apply knowledge of Basic sciences and programming skills in their career and higher education.

PEO2: Lifelong Learning: Graduates with an ability to adopt new technologies for ever changing IT industry needs through Self-Study, Critical thinking and Problem solving skills.

PEO3: Professional skills: Graduates will be ready to work in projects related to complex problems involving multi-disciplinary projects with effective analytical skills.

PEO4: Engineering Citizenship: Graduates with an ability to communicate well and exhibit social, technical and ethical responsibility in process or product.

PROGRAM OUTCOMES (POs) & PROGRAM SPECIFIC OUTCOMES (PSOs)

PO	Description
PO 1	Engineering Knowledge: Apply knowledge of mathematics, natural science, computing, engineering fundamentals and an engineering specialization as specified in WK1 to WK4 respectively to develop to the solution of complex engineering problems.
PO 2	Problem Analysis: Identify, formulate, review research literature and analyze complex engineering problems reaching substantiated conclusions with consideration for sustainable development. (WK1 to WK4)
PO 3	Design/Development of Solutions: Design creative solutions for complex engineering problems and design/develop systems/components/processes to meet identified needs with consideration for the public health and safety, whole-life cost, net zero carbon, culture, society and environment as required. (WK5)
PO 4	Conduct Investigations of Complex Problems: Conduct investigations of complex engineering problems using research-based knowledge including design of experiments, modelling, analysis & interpretation of data to provide valid conclusions. (WK8).
PO 5	Engineering Tool Usage: Create, select and apply appropriate techniques, resources and modern engineering & IT tools, including prediction and modelling recognizing their limitations to solve complex engineering problems. (WK2 and WK6)
PO 6	The Engineer and The World: Analyze and evaluate societal and environmental aspects while solving complex engineering problems for its impact on sustainability with reference to economy, health, safety, legal framework, culture and environment. (WK1, WK5, and WK7).
PO 7	Ethics: Apply ethical principles and commit to professional ethics, human values, diversity and inclusion; adhere to national & international laws. (WK9)
PO 8	Individual and Collaborative Team work: Function effectively as an individual, and as a member or leader in diverse/multi-disciplinary teams.
PO 9	Communication: Communicate effectively and inclusively within the engineering community and society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations considering cultural, language, and learning differences
PO 10	Project Management and Finance: Apply knowledge and understanding of engineering management principles and economic decision-making and apply these to one's own work, as a member and leader in a team, and to manage projects and in multidisciplinary environments.
PO 11	Life-Long Learning: Recognize the need for, and have the preparation and ability for i) independent and life-long learning ii) adaptability to new and emerging technologies and iii) critical thinking in the broadest context of technological change. (WK8)
Program Specific Outcomes	
PSO 1	Software Development: To apply the knowledge of Software Engineering, Data Communication, Web Technology and Operating Systems for building IOT and Cloud Computing applications.
PSO 2	Industrial Skills Ability: Design, develop and test software systems for world-wide network of computers to provide solutions to real world problems.
PSO 3	Project implementation: Analyze and recommend the appropriate IT Infrastructure required for the implementation of a project.

COs MAPPING WITH POs & PSOs

(R22CSE2215)SOFTWARE ENGINEERING

At the end of the course student will be able to:

C313.1.	Analyze the knowledge of Software Engineering principles of large scale software systems, and the process models that are used to build them(analyze)
C313.2.	Differentiate the functional and non-functional requirements, user and system requirements with respect to preparing the SRS document and perform feasibility study, validation of the gathering requirements(Understanding)
C313.3.	Illustrate various system models with respect to the nature of software to be developed(Remembering)
C313.4.	Design software Architecture for the Specified application o problem(Create)
C313.5.	Develop and Apply testing strategies for software application (Apply)
C313.6	Evaluate Quality control and how to ensure good quality software(Evaluate)

Course Articulation Matrix

CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO1 2	PSO 1	PSO 2	PSO 3
C322.1	3	3	-	-	-	-	-	-	-	-	-	-	3	3	3
C322.2	3	-	3	-	-	2	-	-	3	3	-	-	3	3	3
C322.3	3	-	2	--	-	3	-	-	3	3	-	-	3	3	3
C322.4	3	3	-	3	2	-	-	-	-	-	-	-	3	3	3
C322.5	3	-	-	2	2	3	-	-	-	-	-	-	3	3	3
C322.6	3	3	2	2	2	3	-	-	3	3	-	-	3	3	3
	3	3	2.5	2.5	2	4	0	0	3	3	0	0	3	3	3

SOFTWARE ENGINEERING

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. -III Year-I Semester

L T P C
3 0 0 3

(R22CSE2215)SOFTWARE ENGINEERING

Course Objectives

- The aim of the course is to provide an understanding of the working knowledge of the techniques for estimation, design, testing and quality management of large software development projects.
- Topics include process models, software requirements, software design, software testing, software process/product metrics, risk management, quality management and UML diagrams

Course Outcomes

- Ability to translate end-user requirements into system and software requirements, using .g. UML, and structure the requirements in a Software Requirements Document (SRD).
- Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices.
- Will have experience and/or awareness of testing problems and will be able to develop a simple testing report

UNIT-I

Introduction to Software Engineering: The evolving role of software, changing nature of software, software myths. **A Generic view of process:** Software engineering- a layered technology, a process framework, the capability maturity model integration (CMMI). **Process models:** The waterfall model, Spiral model and Agile methodology

UNIT-II

Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document.

Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT-III

Design Engineering: Design process and design quality, design concepts, the design model. Creating an architectural design: software architecture, data design, architectural styles and patterns, architectural design, conceptual model of UML, basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

UNIT-IV

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging. Metrics for Process and Products: Software measurement, metrics for software quality.

UNIT-V

Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk projection, risk refinement, RMMM. **Quality Management:** Quality concepts, software quality assurance, software reviews, formal technical reviews, statistical software quality assurance, software reliability, the ISO 9000 quality standards.

TEXTBOOKS:

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, McGraw Hill International Edition.
2. Software Engineering- Sommerville, 7th edition, Pearson Education.

REFERENCEBOOKS:

1. The unified modeling language user guide Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education.
2. Software Engineering, an Engineering approach-James F. Peters, Witold Pedrycz, John Wiley.
3. Software Engineering principles and practice- Waman S Jawadekar, The McGraw-Hill Companies.
4. Fundamentals of object-oriented design using UML Meierpage-Jones: Pearson Education.



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY LESSON PLAN
(Regulation:R22)
DEPARTMENT OF INFORMATION TECHNOLOGY

Prepared on
 Rev1:
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Sub.Code & Title	(R22CSE2215) Software Engineering		
Academic Year: 2024-25	Year/Sem	III/I	
Faculty Name & Designation	K.Priyanka & Assistant Professor		

Unit/ Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT	
			From	To					
UNIT-I									
I	Introduction to Software Engineering					14		CO/RBT	
1.1	The evolving role of software	T1	34	39	Blackboard	02		CO1/L3	
1.2	Changing Nature of Software	T1	40	41	Blackboard	02		CO1/L3	
1.3	Software myths	T1	45	47	Blackboard	02		CO1/L3	
1.4	A Generic view of process: Software engineering	T1	50	53	Blackboard	02		CO1/L3	
1.5	A layered technology,	T1	53	54	Blackboard	01		CO1/L3	
1.6	A process framework	T1	54	56	Blackboard	01		CO1/L3	
1.7	The Capability Maturity Model Integration(CMMI)	T1	59	62	Blackboard	01		CO3/L3	
1.8	Process models: The waterfall model,	T1	78	80	Presentation seminar	01		CO3/L3	
1.9	Spiral model	T1	86	88	Presentation	01		CO3/LL3	
1.10	Agile Methodology	T1	109	110	Presentation seminar	01		CO3/L3	
	Review	Signature of the HOD/Coordinator							
Unit/ Item No.	Topic (s)	Book Reference	Page (s) From To		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT	
UNITII									
II	Software Requirements:					9		CO/RBT	
2.1	Functional and non-functional requirements	T2	141	145	Blackboard	01		CO2/L3	
2.2	User requirements	T2	149	151	Blackboard	01		CO2/L3	



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Sub. Code & Title	(R22CSE2215) Software Engineering		
Academic Year: 2024-25	Year/Sem	III/I	
Faculty Name & Designation	K.Priyanka & Assistant Professor		

2.3	System requirements, Interface specification	T2	151	157	Blackboard	01		CO2/L3
2.4	The software requirements document	T2	158	161	Blackboard	01		CO2/L3
2.5	Requirements engineering process: Feasibility studies	T2	166	168	Blackboard	01		CO2/L3
2.6	Requirements elicitation and analysis	T2	168	170	Blackboard	01		CO2/L3
2.7	Requirements validation	T2	180	182	Blackboard	01		CO2/L3
2.8	Requirements management.	T2	183	183	Blackboard	02		CO3/L3
	Review	Signature of the HOD/Coordinator						
Unit/ Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				
UNIT-III								
III	Design Engineering:					13		CO/RBT
3.1	Design process and Design quality, Design concepts,	T1	261	273	NPTEL	02		CO4/L3
3.3	The design model. Creating an architectural design: software architecture,	T2	274	280	Blackboard	1		CO4/L3
3.4	Data design, Architectural styles and patterns,	T1	290	297	Blackboard	1		CO4/L3
3.5	Architectural Design,	T1	298	298	Blackboard	1		CO4/L3
3.6	Conceptual model of UML, basic structural modeling	R1	39	52	Blackboard	1		CO4/L3
3.7	Class Diagrams	T1	290	296	Blackboard	1		CO4/L3
3.8	Sequence Diagrams	T2	297	297	Blackboard	1		CO4/L3
3.9	Collaboration Diagrams, Use Case Diagrams	T2	391	395	Blackboard	1		CO4/L3
3.10	Component Diagrams	T2	415	415	Blackboard	1		CO4/L3



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Academic Year: 2024-25	Year/Sem/Section	III/I/A	
Faculty Name & Designation	K. Priyanka & Assistant Professor		

3.11	Performing User interface design: Golden rules, User interface analysis and design,	T2	69	71	Blackboard	1		CO4/L3
3.12	Interface analysis,	T2	72	73	Blackboard	1		CO1/L3
3.13	Interface design steps, Design evaluation.	T2	74	75	Blackboard	1		CO1,CO4/L1
	Review	Signature of the HOD/Coordinator						
Unit/Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				
UNIT-IV								
IV	Testing Strategies					8		CO/RBT
4.1	A strategic approach to software testing,	T1		77	Blackboard	1		CO5/L3
4.2	Test strategies for conventional software,	T1	78	79	Blackboard	1		CO5/L3
4.3	Black-Box and White-Box testing, Validation testing,.	T1	80	81	Blackboard	2		CO5/L3
4.4	System testing, the art of Debugging	T1	82	83	Blackboard	1		CO5/L3
4.5	Product metrics: Software Quality, Framework for Product metrics, Metrics for Analysis Model, Metrics for Design Model,	T1	84	85	Blackboard	2		CO6/L3
4.6	Metrics for source code, Metrics for testing,	T1	86	87	Blackboard	1		CO5/L3
4.7	Metrics for maintenance. Metrics for Process and Products: Software Measurement,	T1	88	81	Blackboard	1		CO5/L3
4.8	Metrics for software quality.	T1	92	93	Blackboard	1		CO6/L3
	Review	Signature of the HOD/Coordinator						
Unit/Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				
UNIT-V								
V	Risk Management:					10		CO/RBT
5.1	Reactive vs Proactive Risk strategies, software risks,	T1	94	96	Blackboard	1		CO5/L3



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Sub.Code & Title	(R22CSE2215) Software Engineering		
Academic Year: 2024-25	Year/Sem/Section	III/I/A	
Faculty Name & Designation	K.Priyanka & Assistant Professor		

5.2	Risk identification, Risk projection,	T1	97	98	Black board	1		CO2/L3
5.3	Risk refinement, RMMM, RMMM Plan.	T1	99	101	Black board	2		CO3/L3
5.4	Quality Management: Quality concepts,	T1	102	103	Black board	1		CO6/L3
5.5	Software quality assurance, Software Reviews,	T1	104	106	Black board	1		CO1/L3
5.6	Formal technical reviews, Statistical Software quality Assurance,	T1	107	108	Black board	2		CO6/L3
5.7	Software reliability, The ISO9000 quality standards.	T1	109	111	Black board	1		CO6/L3
	Review	Signature of the HOD/Coordinator						

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	Academic Year: 2024-25	Year/Sem/Section	III/I/A
	Faculty Name & Designation	K.Priyanka & Assistant Professor	

LIST OF TEXT BOOKS AND REFERENCES

Text Books:

1. Software Engineering A practitioner's Approach, Roger S Pressman, 6th edition. McGraw Hill International Edition.
2. Software Engineering, Ian Sommerville, 7th edition, Pearson education.

Reference Books:

1. Software Engineering, A Precise Approach, Pankaj Jalote, Wiley India, 2010.
2. Software Engineering: A Primer, Waman S Jawadekar, Tata McGraw-Hill, 2008
3. Fundamentals of Software Engineering, Rajib Mall, PHI, 2005
4. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.
5. Software Engineering 1: Abstraction and modeling, Diner Bjorner, Springer International edition, 2006.

Weblinks

W1: <https://nptel.ac.in/courses/106101061/2> W2: https://elsmar.com/pdf_files/cmml-overview05.pdf W3: www.tutorialspoint.com/uml/uml_basic_notations.htm

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	Academic Year: 2024-25		Year/Sem/Section	III/I/A	
	Faculty Name & Designation		K.Priyanka & Assistant Professor		

CONTENT BEYOND THE SYLLABUS

S.No	Topics	Proposed Actions	Date	Resource Person/Mode	POs	PSOs
1.	Software equality assurance metrics	Classroom (2Periods)		Blackboard	POs1, POs2	PSOs1, PSOs2, PSOs4
2.	Software quality assurance standardization	Classroom (2Periods)		Blackboard	POs4, POs9, POs11	-
3	Learning testing tools	Classroom (2Periods)		Blackboard	POs1, POs2, POs3, POs4, POs5	PSOs3

ASSIGNMENT

S.No.	Assignment Questions	Course Outcome	Books To be Referred	Date Of Announcement	Date Of Submission
1.	A. Explain software myths? B. Explain the classical lifecycle model with real time scenario	CO1	T1		
2.	A. Elaborate on related patterns. B. Illustrates RAD process model with an example	CO5, CO3	T1		
3.	Draw and explain the sequence diagram representing various Consequences during withdraw from ATM system.)	CO4	T1		
4.	A. Explain in detail object model. B. Explain in detail requirement elicitation process	CO3	T1		
5.	What is software architecture? Explain about structured chart with An example.	CO4	T1		
6.	What do you mean by	CO4	T1		



**SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY LESSON
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Faculty Name & Designation	K.Priyanka & Assistant Professor		

	Architecture? Give the functioning of various architectural designs.				
7.	Discuss the MOOD metrics unit.	CO1	T1		
8.	Explain in detail about validation testing and system testing.	CO5	T1		
9.	Discuss about Reactive vs. Proactive Risk strategies	CO6	T1		
10	Explain in detail about RMMM and RMMM Plan.	CO6	T1		

Prepared by	Recommended and Approved by
(Signature & Name)	HOD/IT



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
QUESTION BANK
Department of Information Technology

(Regulation: R22)

Sub. Code & Title (R22CSE2215) SOFTWARE ENGINEERING

Academic Year: 2024-25

Year/Sem.

III-I

Faculty Name & Designation

K.PRIYANKA, Assistant Professor

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL (BTL)

(1.Remembering 2.Understanding 3.Applying 4.Analyzing 5.Evaluating 6. Creating)

UNIT-1: Introduction To Software Engineering

UNIT-1: Introduction To Software Engineering			
	Multiple Choice Questions	BT Level	Course Outcome
1C-1	Software is defined as _____ a) Set of programs, documentation & configuration of data b) Set of programs c) Documentation and configuration of data d) None of the mentioned	L4	CO1
1C-2	Which of the following is not the characteristic of a software? a) Software does not wear out b) Software is not manufactured c) Software is always correct d) Software is flexible	L1	CO1
1C-3	Which one of the following models is not suitable for accommodating any change? a) Build & Fix Model b) Prototyping Model c) RAD Model d) Waterfall Model	L1	CO1
1C-4	Select the incorrect statement: "Software engineers should a) Not knowingly accept work that is outside your competence." b) Not use your technical skills to misuse other people's computers." c) Be dependent on their colleagues." d) Maintain integrity and independence in their professional judgment."	L2	CO1
1C-5	Select the option that suits the Manifesto for Agile Software Development a) Individuals and interactions b) Working software c) Customer collaboration d) All of the mentioned	L4	CO1
1C-6	Which of the following is not a phase of CMMI? a) Initial b) Quantitatively managed c) Integrated d) Defined	L1	CO1



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
QUESTION BANK
Department of Information Technology

(Regulation: R22)

Sub. Code & Title (R22CSE2215) SOFTWARE ENGINEERING

Academic Year: 2024-25 **Year/Sem.** III-I

Faculty Name & Designation **K. PRIYANKA, Assistant Professor**

1C-7	How is plan driven development different from agile development? a) Outputs are decided through a process of negotiation during the software development process b) Specification, design, implementation and testing are interleaved c) Iteration occurs within activities d) All of the mentioned	L4	CO1
1C-9	Which of these are the 5 generic software engineering framework activities? a). Communication, risk management, measurement, production, reviewing b). Communication, planning, modeling, construction, deployment c). Analysis, designing, programming, debugging, maintenance d). Analysis, planning, designing, programming, testing	L1	CO1
1C-10	The process of developing a software product using software engineering principles and methods is referred to as _____? a). Software Engineering b). Software Evolution c). System Models d). Software Models	L2	CO1
1C-11	Software evolution does not comprise: a) Development activities b) Negotiating with client c) Maintenance activities d) Re-engineering activities	L5	CO1
1C-12	Which is the Layered Technology in Bedrock that supports Software Engineering? a. Methods b. Tools c. Process d. Quality Focus	L1	CO1
1C-13	The two dimensions of spiral model are a) diagonal, angular b) radial, perpendicular c) radial, angular d) diagonal, perpendicular	L1	CO1
1C-14	Which of the following activities of a generic process framework provides a feedback report? a) Communication b) Planning c) Modeling & Construction d) Deployment	L1	CO1
1c-15	Agile Software Development is based on which of the following type? a) Iterative Development	L2	CO1



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
QUESTION BANK
Department of Information Technology

(Regulation: R22)

Sub. Code & Title (R22CSE2215) SOFTWARE ENGINEERING

Academic Year: 2024-25

Year/Sem.

III-I

Faculty Name & Designation

K. PRIYANKA, Assistant Professor

	b) Incremental Development c) Both Incremental and Iterative Development d) Linear Development		
1C-16	What are the features of Software Code? a) Simplicity b) Accessibility c) Modularity d) All of the above	L1	CO1
1C-17	Agile Software Development is based on a) Incremental Development b) Iterative Development c) Linear Development d) Both Incremental and Iterative Development	L1	CO1
1C-18	12. Attributes of good software is _____ a) Development b) Maintainability & functionality c) Functionality d) Maintainability	L1	CO1
1C-19	What are the features of Software Code? a) Simplicity b) Accessibility c) Modularity d) All of the above	L5	CO1
1C-20	What is Software Engineering? a) Designing a software b) Testing a software c) Application of engineering principles to the design a software d) None of the above	L6	CO1

Fill in the blanks

1F-1	Actual programming of software code is done during the _____ step in the SDLC.	L1	CO1
1F-2	_____ are applied throughout the software process.	L1	CO1
1F-3	In XP Increments are delivered to customers every _____ weeks.	L2	CO1
1F-4	_____ frameworks activities are present in Adaptive Software Development (ASD)	L1	CO1
1F-5	Agile Software Development is based on _____	L1	CO1



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
QUESTIONBANK
Department of Information Technology

(Regulation:R22)

Sub. Code& Title (R22CSE2215)SOFTWARE ENGINEERING

AcademicYear:2024-25

Year/Sem.

III-I

Faculty Name& Designation

K.PRIYANKA, Assistant Professor

1F-6	_____ Is the first step in the software development life cycle.	L1	CO1
1F-7	_____ Is the major drawback of the Spiral Model.	L1	CO1
1F-8	_____ Is a set of programs that are built by software engineers.	L2	CO1
1F-9	_____ Is a collection of programs written to service other program.	L2	CO1
1F-10	_____ Makes use of non-numerical algorithms to solve complex problems that are not amenable to computation or straightforward analysis.	L1	CO1
1F-11	_____ is the process of changing a system after it has been delivered and is in use.	L1	CO1
1F-12	_____ resides only in read-only memory and is used to control products and systems for the consumer and industrial markets.	L1	CO1
1F-13	The _____ and _____ are the two major dimensions encompassed in the spiral model.	L5	CO1
1F-14	CMMI stands for _____	L1	CO1
1F-15	_____ activities of a Generic Process framework provide a feedback report.	L1	CO1
1F-16	SDLC stands for _____	L2	CO1
1F-17	_____ suits the Manifesto for Agile Software Development.	L1	CO1
1F-18	_____ is not a fundamental activity for software processes in software development.	L6	CO1
1F-19	_____ is not suitable for accommodating any change.	L4	CO1
1F-20	_____ is a software development lifecycle model that is chosen if the development team has less experience on similar projects.	L1	CO1



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Match the following

1M-1	a) System software b) Application software c) Embedded software d) Scientific/Engineering software	i) c, java ii) Gps Devices iii) Compiler Aided design iv) Operating system	L1	CO1
1M-2	a) Waterfall b) Spiral/Iterative system c) Agile d) Scrum	i) Continuous collaboration & improvement ii) Inflexible Partitioning of the project into iii) Frame work for agile development iv) Explicit Recognition of risk	L1	CO1
1M-3	a) Level 1 b) Level 2 c) Level 3 d) Level 4 e) Level 5	i) Work is quantitatively ii) Work is based upon continuous improvement iii) Work is performed informally iv) Work is planned and Tracked v) Work is well defined	L1	CO1
1M-4	a) Quality focus b) Process c) Tools d) Method	i) Technical Question ii) Supports automated & semi-automated iii) Bedrock support iv) Foundation layer	L1	CO1
1M-5	a) Planning & Analysis b) Define Requirements c) Testing d) Designing e) Developing	i) Implementation of design ii) Unit, Integration process iii) Identification of the risks iv) Defines architectural modules of the product v) SRS document	L1	CO1

5-MARKS QUESTIONS

1D-1.	What is meant by software? Discuss in detail the evolving role of software.	L1	CO1
1D-2.	What is software myth? Explain the management myths, the Practitioners myths, and Customers myths along with the realities.	L1	CO1
1D-3.	Explain in detail various software engineering layers.	L2	CO1
1D-4.	Explain in detail the capability Maturity Model Integration (CMMI)	L2	CO1



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1D-5.	With the help of a diagram discuss on software process framework. What are the five generic process framework activities?	L2	CO1
1D-6.	With the help of the diagram discuss in detail waterfall model. Give certain reasons for its failure.	L2	CO1
1D-7.	Explain the Spiral model in detail?	L2	CO1
1D-8	Explain in detail about Agile methodology.	L2	CO1
1D-9	Explain changing nature of software in detail.	L2	CO1
1D-10	Define software. Explain various types of software available.	L1	CO1
1D-11	a. Explain software myths? b. Explain the classical lifecycle model with real time scenario.	L1	CO1
1D-12	Explain values and principles of Agile Methodologies.	L2	CO1
1D-13	Write down the advantages and disadvantages of water-fall model.	L1	CO1
1D-14	Write about Changing nature of software and Characteristics of software.	L1	CO1
1D-15	What do you mean by software Engineering? Explain the software engineering layers.	L1	CO1

Unit-II Software Requirements & Requirements Engineering Process			
Multiple Choice Questions			
2C-1	Which one of the following is not a step of requirement engineering? a) elicitation b) design c) analysis d) documentation	L1	CO2
2C-2	The user system requirements are the parts of which document ? a) SDD b) SRS c) DDD d) SRD	L1	CO2



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2C-3	Which one of the following is a requirement that fits in a developer's module? a) Availability b) Testability c) Usability d) Flexibility	L1	CO2
2C-4	"Consider a system where, a heat sensor detects an intrusion and alerts the security company." What kind of a requirement the system is providing? a) Functional b) Non-Functional c) Known Requirement d) None of the mentioned	L1	CO2
2C-5	What is the first step of requirement elicitation? a) Identifying Stakeholder b) Listing out Requirements c) Requirements Gathering d) All of the mentioned	L1	CO2
2C-6	_____ and _____ are the two viewpoints discussed in Controlled Requirements Expression (CORE). a) Functional, Non-Functional b) User, Developer c) Known, Unknown d) All of the mentioned	L2	CO2
2C-7	What is a Functional Requirement? a) specifies the tasks the program must complete b) specifies the tasks the program should not complete c) specifies the tasks the program must not work d) All of the mentioned	L2	CO2
2C-8	Which of the following statements about SRS is/are true? i. SRS is written by customer ii. SRS is written by a developer iii. SRS serves as a contract between customer and developer a) Only ii is true b) Both ii and iii are true c) All are true d) None of the mentioned	L1	CO2
2C-9	Which two requirements are given priority during Requirement Management of a product? a) User and Developer b) Functional and Non-functional	L1	CO2



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	c) Enduring and Volatile d) All of the mentioned		
2C-10	Which of the following is NOT a feasibility analysis criterion? a) Technical feasibility b) Resource feasibility c) Operational feasibility d) Economic feasibility	L1	CO2
2C-11	Why is Requirements Elicitation a difficult task? a) Problem of scope b) Problem of understanding c) Problem of volatility d) All of the mentioned	L1	CO2
2C-12	Requirements Analysis is an Iterative Process. a) True b) False	L2	CO2
2C-13	Arrange the given sequence to form a SRS Prototype outline as per IEEE SRS Standard. i. General description ii. Introduction iii. Index iv. Appendices v. Specific Requirements a) iii, i, ii, v, iv b) iii, ii, i, v, iv c) ii, i, v, iv, iii d) iii, i, ii	L1	CO2
2C-14	Which is true for SRS? a) SRS is the main input of the software product design process b) SRS is the main output to the engineering design process c) SRS is also the main output of the requirements specification activity d) All of the mentioned	L1	CO2
2C-15	Which of these are true for non-functional requirements? a) A non-functional requirement is also called behavioral requirements b) A non-functional requirement is a statement that a software product must have certain properties	L2	CO2



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	c) It consists of Development and operational requirements d) All of the mentioned		
2C-16	SRS consists of? a) Problem statement b) Product design c) Problem statement & Product design d) None of the mentioned	L1	CO2
2C-17	Which one of the following is a functional requirement ? a) Maintainability b) Portability c) Robustness d) None of the mentioned	L2	CO2
2C-18	Requirements analysis is critical to the success of a development project. a) True b) False	L1	CO2
2C-19	The SRS is said to be consistent if and only if a) its structure and style are such that any changes to the requirements can be made easily while retaining the style and structure b) every requirement stated therein is one that the software shall meet c) every requirement stated therein is verifiable d) no subset of individual requirements described in it conflict with each other	L1	CO2
2C-20	Which two requirements are given priority during Requirement Management of a product ? a) User and Developer b) Functional and Non-functional c) Enduring and Volatile d) All of the mentioned	L5	CO2
2C-21	Requirements should specify 'what' but not 'how'. a) True b) False	L2	CO2
2C-22	Arrange the tasks involved in requirements elicitation in an appropriate manner. a) Consolidation b) Prioritization c) Requirements Gathering d) Evaluation	L1	CO2



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2C-23	Validation mechanism is a, a) Technical review b) Design overview c) Testing mechanism d) None of the mentioned above	L3	CO2
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Fill in the blanks

2F-1	Requirement engineering establishes a solid base for _____	L1	CO2
2F-2	The user, system requirements are the parts of _____ document.	L1	CO2
2F-3	Which is focused towards the goal of the organization _____	L1	CO2
2F-4	_____ is referred to as the heart of requirement management.	L2	CO2
2F-5	_____ writes the SRS document.	L2	CO2
2F-6	_____ is the first step of requirement elicitation	L1	CO2
2F-7	_____ two requirements are given priority during Requirement Management of a product.	L1	CO2
2F-8	_____ feasibility studies are conducted in Requirement Analysis.	L2	CO2
2F-9	The process of developing a software product using software engineering principle methods is referred to as _____	L1	CO2
2F-10	_____ design the system to meet the user's requirements.	L1	CO2
2F-11	The goal of requirements engineering is to develop and maintain sophisticated and descriptive _____ document.	L1	CO2
2F-12	Functional requirements describe about _____	L1	CO2
2F-13	Example of non-functional requirements are _____	L1	CO2
2F-14	Completed description about behavior of the system to be developed is _____	L1	CO2
2F-15	_____ and _____ are the two issues of Requirement Analysis.	L1	CO2
2F-16	SRS stands for _____	L1	CO2
2F-17	Which the process together the software requirements from the client, analyze and	L4	CO2



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	document them is known as _____		
2F-18	The distinct tasks encompassed by requirements engineering are inception, elicitation, elaboration, negotiation, specification, _____.	L6	CO2
Match the following			
2M-1	<ul style="list-style-type: none"> a) Requirements Specification b) Requirement Elicitation c) Requirements Analysis d) Requirement Management 	<ul style="list-style-type: none"> i) Documenting the Requirements ii) Managing the requirements throughout the SDLC iii) Gathering information about needs & expectations of stake holders iv) Scrutinize the gathered requirements to make consistent & unambiguous requirements. 	L1 CO2
2M-2	<ul style="list-style-type: none"> a) User Requirements b) System requirements c) Interface Specification d) Software specification 	<ul style="list-style-type: none"> i) describes what the software will do and how it will be expected to perform ii) system operate with other system iii) specify the technical characteristics of the software system iv) describe what the end-software system 	L1 CO2
2M-3	<ul style="list-style-type: none"> a) Requirements review b) Test case generation c) Consistency check d) Realism check 	<ul style="list-style-type: none"> i) checking expected and actual outputs ii) Checking whether the requirements will be done in real world iii) To check any constraints in the requirements iv) Group of people discussing about requirements 	L1 CO2
2M-4	Users of requirement document <ul style="list-style-type: none"> a) Managers b) system test engineers c) system engineers d) system customers 	<ul style="list-style-type: none"> i) use the requirement to understand what system is to be developed ii) specify the requirements and specify changes to the requirements. iii) use the requirements document to plan a bid for the system iv) use the requirement to understand what system is to be developed 	L1 CO2
2M-5	<ul style="list-style-type: none"> a) Product complexity b) Structured system analysis c) Coupling and Cohesion d) Symbolic Execution 	<ul style="list-style-type: none"> i) software requirements definition ii) software design iii) Validation Technique iv) Software cost estimation 	L1 CO2



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5-MARKS QUESTIONS

2D-1	What are functional and Nonfunctional requirements of software? Discuss in detail.	L1	CO2
2D-2	Write short notes on user requirements. What is requirements amalgamation?	L1	CO2
2D-3	Discuss in detail the system requirements along with locations for requirements specification.	L5	CO2
2D-4	Elaborate on software requirements document.	L6	CO2
2D-5	Elaborate on requirements management.	L6	CO2
2D-6	Elaborate on requirements elicitation and analysis process. OR Explain the requirements analysis techniques.	L6	CO2
2D-7	What is feasibility study? Describe the feasibility study process. Write short notes on feasibility report.	L1	CO2
2D-8	Discuss the problem of using natural languages for defined user and system requirements.	L2	CO2
2D-9	Define software requirements document. Explain the structure of it in detail.	L1	CO2
2D-10	Explain the requirements analysis techniques.	L2	CO2
2D-11	Explain in detail on interface specification.	L2	CO5
2D-12	Does Requirements Validation have an important role in Requirements Engineering Process? Explain in detail.	L2	CO2
2D-13	Discuss in detail the system requirements along with the notations for requirements specifications with suitable examples.	L2	CO2
2D-14	Explain Software requirement document and explain along with its contents.	L2	CO2
2D-15	Explain viewpoints and types of viewpoints? or Requirements discovery (or) Elicitation approaches: interviewing, use-cases, scenarios.	L2	CO2



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Unit-IIIDesignEngineering

MultipleChoiceQuestions

3C-1	Which of these are followed in case of software design process? a) Analysis occurs at start of product design with a product idea b) Analysis occurs at the end of engineering design with the SRS c) Product design resolution produces the design document d) Engineering design resolution produces the SRS	L1	CO3
3C-2	In Design phase, which is the primary area of concern ? a) Architecture b) Data c) Interface d) All of the mentioned	L1	CO3
3C-3	Actual programming of software code is done during the step in the SDLC. a) Maintenance and Evaluation b) Design c) Analysis d) Development and Documentation	L1	CO3
3C-4	Debugging is: a) creating program code b) finding and correcting errors in the program code c) identifying the task to be computerized d) creating the algorithm	L1	CO3
3C-5	The component-level design transforms structural elements of the software architecture, a) True b) False	L1	CO3
3C-6	The primary work product produced during software design is /are a) Architectural design b) Interface design c) Creation of components and deployment d) All of the mentioned above	L1	CO3
3C-7	Which of the following is not included in Architectural design decisions? a) type of application b) distribution of the system c) architectural styles d) testing the system	L1	CO3



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3C-8	Data-Flow Architecture is suitable to apply when, a) Input data transformed through a series of computational or manipulative components b) Input data transformed through recursive process c) Input data does not transform through defined process d) None of the mentioned above	L2	CO3
3C-9	Which of the following diagram is time oriented? a) Collaboration b) Sequence c) Activity d) None of the mentioned	L1	CO4
3C-10	According to components of FURPS+, which of the following does not belong to S? a) Testability b) Speed Efficiency c) Service ability d) Installability	L1	CO3
3C-11	Which architectural style goal is to achieve Integrability? a) Data Flow Architecture b) Call and Return Architecture c) Data Centered Architectures d) None of the mentioned	L1	CO3
3C-12	Which architectural style goal is to achieve Modifiability with Scalability? a) Data Flow Architecture b) Call and Return Architecture c) Virtual Machine Architecture d) None of the mentioned	L1	CO3
3C-13	What are the notations for the Use Case Diagrams? a) Use case b) Actor c) Prototype d) Use case and Actor	L1	CO4
3C-14	What are the different interaction diagram notations does UML have? a) A sequenced diagram b) A communication diagram c) An interaction overview diagram d) All of the mentioned	L1	CO4
3C-15	According to components of FURPS+, which of the following does not belong to S? a) Testability b) Speed Efficiency c) Service ability d) Installability		



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3C-16	<p>What is multiplicity for an association?</p> <p>a) The multiplicity at the target class end of an association is the number of instances that can be associated with a single instance of source class</p> <p>b) The multiplicity at the target class end of an association is the number of instances that can be associated with a number instance of source class</p> <p>c) All of the mentioned</p> <p>d) None of the mentioned</p>	L1	CO4
3C-17	<p>Which of the following is not included in Architectural design decisions?</p> <p>a) type of application</p> <p>b) distribution of the system</p> <p>c) architectural styles</p> <p>d) testing the system</p>	L4	CO3
3C-18	<p>Which view in architectural design shows the key abstractions in the system as objects or object classes?</p> <p>a) physical</p> <p>b) development</p> <p>c) logical</p> <p>d) process</p>	L1	CO3
3C-19	<p>Which of the following is a type of Architectural Model?</p> <p>a) Static structural model</p> <p>b) Dynamic process model</p> <p>c) Distribution model</p> <p>d) All of the mentioned</p>	L1	CO3
3C-20	<p>7. Architecture once established can be applied to other products as well.</p> <p>a) True</p> <p>b) False</p>	L2	CO3

Fill in the blanks

3F-1	_____ is a measure of the degree of interdependence between modules.	L1	CO3
3F-2	Design develops a representation or _____	L1	CO3
3F-3	Design provides the representations of software that can be assessed for _____	L1	CO3
3F-4	The process of abstraction can also be referred to as _____	L5	CO3
3F-5	Architectural design describes about the _____	L1	CO3
3F-6	Data-centered architectures promote _____	L2	CO3



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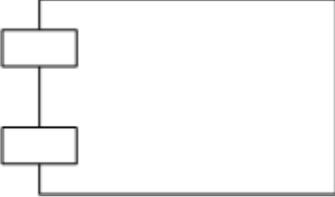
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3F-7	_____ are the taxonomy of architectural styles	L2	CO3
3F-8	Which core element of UML is being shown in the figure 	L4	CO4
3F-9	Interaction Diagram is a combined term for _____	L4	CO4
3F-10	Classes and interfaces are a part of _____	L4	CO4
3F-11	What is a physical element that exists at runtime in UML	L4	CO4
3F-12	Which things in UML _____ are the explanatory parts of UML models	L1	CO4
3F-13	Software Design consists of _____	L1	CO3
3F-14	UML stands for _____	L2	CO4
3F-15	Use case diagram describes about _____	L1	CO4
3F-16	Actual programming of software code is done during the _____ step in the SDLC.	L2	CO3
3F-17	In Design phase, _____ are a primary concern	L1	CO3
3F-18	Software Design consists of _____	L1	CO3

Match the following

3M-1	a) Functionality i) Configurability, Testability, Adaptability b) Usability ii) Mean Time between Failures c) Reliability iii) Capability of program d) Performance iv) User friendly, Consistency, Documentation e) Supportability v) Response time, Processing speed	L1	CO3
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3M-2	<ul style="list-style-type: none"> a) Abstraction b) Refactoring c) Cohesion d) Refinement e) Coupling 	<ul style="list-style-type: none"> i) Degree of relationship between elements of the same module ii) Process of elaboration iii) Process of changing a software system iv) Degree of interdependent between the modules v) Background details or unnecessary implementation 	L1	CO3
3M-3	<p>Match the following:</p> <ul style="list-style-type: none"> (a) State Diagram (b) Use case Diagram (c) Class diagram (d) Activity diagram 	<ul style="list-style-type: none"> (i) Describe how the external entities can interact with the system (ii) Used to describe the static or structural view of a system (iii) Used to show the flow of business process, the steps of a use case or the logic of an object behavior (iv) Used to describe the dynamic behavior of objects and could also be used to describe the entire system behavior 	L1	CO4
3M-4	<ul style="list-style-type: none"> a) Generalization b) Association c) Composition d) Realization e) Aggregation 	<ul style="list-style-type: none"> i)  ii)  iii)  iv)  v)  	L1	CO4
3M-5	<ul style="list-style-type: none"> a) Structural model b) Framework model c) Dynamic model d) Process model e) Functional model 	<ul style="list-style-type: none"> i) increases the level of design abstraction by identifying architectural design ii) Used to represent functional hierarchy of the system iii) Focuses on design of business or technical process iv) Organized collection of program components v) Addresses the behavioral aspect of the program architecture 	L1	CO4

5-MARK QUESTIONS



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3D-1	Discuss briefly on data design at the architectural level and Data design at the component level.	L2	CO3
3D-2	What are architectural styles? Explain briefly.	L1	CO3
3D-3	Write short notes on architectural patterns.	L1	CO3
3D-4	Explain the following terms with respect to the architectural patterns (a) Concurrency (b) Persistence (c) Distribution	L2	CO3
3D-5	Explain design concepts in detail.	L2	CO3
3D-6	Explain Conceptual Model of UML in detail.	L2	CO4
3D-7	What is software architecture? Explain about structured chart with an example.	L1	CO3
3D-8	What are the elements in data design? Give the guidelines for data design	L1	CO3
3D-9	a) Explain use-case modelling with an example? purpose of use-case b) What are the use cases? Draw the use cases for library system.	L2	CO4
3D-10	Explain design process and design quality in detail.	L2	CO3
3D-11	Explain Basic Structural Modeling	L2	CO4
3D-12	What do you mean by architecture? Give the functioning of various architectural designs.	L1	CO3
3D-13	Draw an interaction diagram for ATM withdrawal.	L2	CO4
3D-14	Write a problem statement for Library management system. Draw the UML Use Case, Activity diagram, Class diagram, Sequenced diagram, State Chart diagram, Component diagram	L1	CO4
3D-15	Explain the Concepts of Component and Deployment Diagram and Draw component and deployment diagrams for Book bank system.	L2	CO4

Unit-IV Testing Strategies

Multiple Choice Questions

4C-1	In the maintenance phase the product must be tested against previous test cases. This is known as _____ testing.	L2	CO5
4C-2	Which type of testing is typically associated with software verification? (A) Regression testing (B) Usability testing (C) Alpha testing (D) User acceptance testing	L1	CO5



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4C-3	Software Debugging is a set of activities that can be planned in advance and conducted systematically. a) True b) False	L1	CO5
4C-4	Which of the following is not a software testing generic characteristics? a) Different testing techniques are appropriate at different points in time b) Testing is conducted by the developer of the software or an independent test group c) Testing and debugging are different activities, but debugging must be accommodated in any testing strategy d) None of the mentioned	L2	CO5
4C-5	Test cases should uncover errors like a) Non-existent loop termination b) Comparison of different data types c) Incorrect logical operators or precedence d) All of the mentioned	L1	CO5
4C-6	The testing in which code is checked a) Black box testing b) White box testing c) Red box testing d) Green box testing	L1	CO5
4C-7	Acceptance testing is also known as a) Grey box testing b) White box testing c) Alpha Testing d) Beta testing	L1	CO5
4C-8	Which of the following is not a direct measure of SE process? a) Efficiency b) Cost c) Effort Applied d) All of the mentioned	L5	CO5
4C-9	A graphical technique for finding if changes and variation in metrics data are meaningful is known as a) DRE (Defect Removal Efficiency) b) Function points analysis c) Control Chart d) All of the mentioned	L1	CO5
4C-10	What do you understand by V & V in software testing? a) Verified Version b) Version Validation c) Verification and Validation d) Version Verification	L1	CO5



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4C-11	Which of the following is black box testing? a) Basic path testing b) Boundary value analysis c) Code path analysis d) None of the mentioned	L4	CO5
4C-12	Defect removal efficiency (DRE) depends on: a) E – errors found before software delivery b) D – defects found after delivery to user c) Both E and D d) Varies with project	L4	CO5
4C-13	Which of the following is non-functional testing? a) Black box testing b) Performance testing c) Unit testing d) None of the mentioned	L5	CO5
4C-14	Tests should be conducted for every possible a) data b) case c) variable d) all of the mentioned	L1	CO5
4C-15	Which of the following does not affect the software quality and organizational performance? a) Market b) Product c) Technology d) People	L1	CO5

Fill in the Blanks

4F-1	Validation Testing is also known as _____	L1	CO5
4F-2	_____ is a measure of the filtering ability of quality assurance and control activities as they are applied throughout all process framework activities.	L1	CO5
4F-3	_____ is the process of checking that software achieves its goal without any bugs.	L2	CO5
4F-4	Indirect measures of the product include _____	L1	CO5
4F-5	_____ Testing focuses on the validity of loop constructs.	L1	CO5



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K.PRIYANKA, Assistant Professor

4F-6	Behavioral testing is also known as _____	L1	CO5
4F-7	The most common measure for correctness is _____	L3	CO5
4F-8	Process of execution of a program with the intention of finding errors is known as _____	L2	CO5
4F-9	Verification Testing is also known as _____	L1	CO5
4F-10	_____ refer to a different set of activities that ensure that the software is traceable to the customer requirements.	L1	CO5
4F-11	In the maintenance phase the product must be tested against previous test cases. This is known as _____ testing.	L1	CO5
4F-12	In size oriented metrics, metrics are developed based on the _____	L2	CO5
4F-13	_____ use a measure of the functionality delivered by the application as a normalization value	L2	CO5
4F-14	A graphical technique for finding if changes and variation in metrics data are meaningful is known as _____	L1	CO5
4F-15	KLOCs are also known as _____	L1	CO5

Match the following

4M-1.	a) Verification b) Validation c) White box testing d) Black box testing	i) Dynamic testing ii) Static testing iii) Behavioral testing iv) Glass box testing	L1	CO5
4M-2	a) Unit testing b) Integration testing c) System testing d) Regression testing	i) a type of software testing conducted after a code update to ensure that the update introduced no new bugs. ii) To validate that each unit of the software works as intended and meets the requirements iii) Process of testing the interface between two software units or modules. iv) To evaluate the compliance of the system with the corresponding requirements.	L1	CO5



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4M-3.	<p>a) Size-Oriented Metrics</p> <p>b) Function-Oriented Metrics</p> <p>c) Usecase Oriented Metrics:</p> <p>d) Web Engineering Project Metrics</p>	<p>i) Describe user-visible functions and features that are basic requirements for a system.</p> <p>ii) Use a measure of the functionality delivered by the application as a normalization value</p> <p>iii) To build a Web application that delivers a combination of content and functionality to the end-user</p> <p>iv) Derived by normalizing quality and/or productivity measures by considering the size of the software that has been produced.</p>	L1	CO5
4M-4.	<p>i. Determining whether you have built the right system is called _____.</p> <p>ii. Determining whether you have built the system right is called _____.</p> <p>iii. _____ is the process of demonstrating.</p> <p>iv. _____ is the process of discovering the cause of a defect and fixing it.</p>	<p>A. Software Testing</p> <p>B. Software Verification</p> <p>C. Software debugging the existence of</p> <p>D. Software Validation</p>	defects L1	CO5
	<p>(A) i-B, ii-D, iii-A, iv-C (B) i-B, ii-D, iii-C, iv-A (C) i-D, ii-B, iii-C, iv-A (D) i-D, ii-B, iii-A, iv-C</p>			
4M-5.	<p>a) Threat</p> <p>b) Security</p> <p>c) Correctness</p> <p>d) Maintainability</p>	<p>i) the degree to which the software performs its required function</p> <p>ii) the ease with which a program can be corrected if an error is encountered</p> <p>iii) The probability (which can be estimated or derived from empirical evidence) that an attack of a specific type will occur within a given time.</p> <p>iv) The probability (which can be estimated or derived from empirical evidence) that the attack of a specific type will be repelled.</p>	L1	CO5



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4D-1.	a) Compare System Testing and Validation Testing. b) Explain Debugging Strategies in brief.	L2	CO5
4D-2.	Examine Black-Box Testing in analysis mode.	L1	CO5
4D-3.	Demonstrate the test strategies for conventional software.	L3	CO5
4D-4	Describe various types of testing.	L1	CO5
4D-5.	Explain in detail art of debugging process.	L2	CO5
4D-6	Explain about Product metrics?	L4	CO5
4D7.	Describe the metric for software quality.	L1	CO5
4D-8	Explain in detail process metrics and software process improvement.	L2	CO5
4D-9	Explain in detail about software measurement.	L4	CO5
4D-10	What are the differences between black box and white box testing?	L5	CO5
4D-11	a) Discuss Metrics for Software Quality in detail b) Why test strategies are needed for Conventional Software?	L2	CO5
4D-12	Examine White-Box Testing in analysis mode.	L1	CO5
4D-13	Explain strategic approach to software testing?	L1	CO5
4D-14	Compare System Testing and Validation Testing.	L2	CO5
4D-15	Explain about verification and validation with examples?	L1	CO5
Unit-V Risk Management			
Multiple Choice Questions			
5C-1	Which one of the following is not a software process quality? a) Productivity b) Portability c) Timeliness d) Visibility	L5	CO6



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5C-2	Which of the following terms is best defined by the statement: "There will be a change of organizational management with different priorities."? a) Staff turnover b) Technology change c) Management change d) Product competition	L5	CO6
5C-3	What assesses the risk and your plans for risk mitigation and revise these when you learn more about the risk? a) Risk monitoring b) Risk planning c) Risk analysis d) Risk identification	L2	CO6
5C-4	Which of the following risks are derived from the organizational environment where the software is being developed? a) People risks b) Technology risks c) Estimation risks d) Organizational risks	L5	CO6
5C-5	Which one is not a risk management activity? a) Risk assessment b) Risk generation c) Risk control d) None of the mentioned	L5	CO6
5C-6	Which is the latest ISO 9001 version in the ISO 9000 family? a) ISO 9001:1994 b) ISO 9001:2000 c) ISO 9001:2008 d) ISO 9001:2015	L5	CO6
5C-7	If software production gets behind schedule, one can add more programmers and catch up. a) True b) False	L1	CO6
5C-8	Who performs technical reviews? a) Software engineer b) Network engineer c) System administrator d) All of the mentioned above	L1	CO6
5C-9	Which requirements are the foundation from which quality is measured? a) Hardware	L5	CO6



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	b) Software c) Programmers d) None of the mentioned		
5C-10	Which of the following is not a SQA plan for a project? a) evaluation to be performed b) amount of technical work c) audits and reviews to be performed d) documents to be produced by the SQA group	L5	CO6
5C-11	Which of the following risks are derived from the software or hardware technologies that are used to develop the system? a) Managerial risks b) Technology risks c) Estimation risks d) Organizational risks	L3	CO6
5C-12	Software process and improvement are assessed by _____? a) ISO 9000 b) ISO 9001 c) SPICE (ISO/IEC 15504) d) Both Band C	L3	CO6
Fill in the blanks			
5F-1	Efforts taken to specify threats to the project plan is known as _____	L1	CO6
5F-2	Strategy that begins before the technical activity by considering the probable risk _____	L2	CO6
5F-3	RMMM stands _____	L2	CO6
5F-4	The risk that affects quality and timelines of the project is known as _____	L1	CO6
5F-5	The degree of uncertainty that the project schedule will be maintained and that the product will be delivered on time. _____	L1	CO6
5F-6	The objective of ISO-9000 family of quality management is _____	L2	CO6
5F-7	Software risk always involves two characteristics _____	L2	CO6
5F-8	The degree of uncertainty that the project budget will be maintained _____	L4	CO6



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5F-9	Risk tables are sorted by _____	L2	CO6
5F-10	Degree of uncertainty that the product will satisfy the customers' requirements is known as _____	L5	CO6
5F-11	_____ is an approach of debugging	L2	CO6
5F-12	Three categories of risk are _____	L1	CO6
5F-13	statistical quality assurance involves _____	L1	CO6
5F-14	According to Pareto's principle, x% of defects can be traced to y% of all causes. What are the values of x and y?	L1	CO6
5F-15	Non-conformance to software requirements is known as _____	L2	CO6

Match the following

5M-1	a) project risk b) Technical risk c) Business risk d) known risk	i) Threaten the quality and timeliness of software produced ii) Risk can be recovered from careful evaluation iii) Threaten the project plan and affects schedule and resultant cost iv) Threaten the viability of software to be built	L1	CO6
5M-2	Match the following A) Risk Mitigation B) Risk Monitoring C) Risk Management D) RMMM plan	i) process to identify, analyze, evaluate, and treat loss exposures and monitor risk control ii) Removing causes that are the reason for risk Creation. iii) document that outlines all risk analysis activities. iv) To ensure proper application of risk aversion steps defined for risk.	L1	CO6
5M-3	ISO Certification a) Application: b) Compliance Audit: c) Registration:	i) ISO certification after the successful completion of all the phases ii) to monitor the organization time by time. iii) the registrar checks whether the organization has compiled	L1	CO6



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	e)ContinuedInspection	iv)itappliestotheregistrarforregistration.		
5M-4	a) performancerisk b) Cost risk c) Supportrisk d) Schedule risk	i)thedegreeofuncertaintythatthe resultantsoftwarewill beeasytocorrect ii)thedegreeofuncertaintythattheproductwillmeetits requirements iii)thedegreeofuncertaintythattheprojectschedule will bemaintained iv)thedegreeofuncertaintythattheprojectbudgetwillbe maintained.	L1	CO6
5M-5	a) Qualityofdesign b) Qualityofconformance c) Qualitycontrol d) Qualityassurance	i)Series of inspections, reviews, andtests used to ensureconformance ii)setofauditingandreporting functionsthatassess theeffectivenessandcompleteness iii)Referstocharacteristicsthatdesignersspecify fortheend product iv)Degreetowhichdesignspecificationsare followedinmanufacturingtheproduct	L1	CO6
5-MARK QUESTIONS				
5D-1	DiscusaboutReactivevs.ProactiveRiskstrategies		L2	CO6
5D-2	ExplainindetailaboutsoftwareRisk.		L2	CO6
5D-3	Explainindetail aboutRiskIdentification.		L4	CO6
5D-4	DescribeRiskProjection		L5	CO6
5D-5	Explainin detail about RMMM		L2	CO6
5D-6	Discuss ISO9000QualityStandardsindetail.		L2	CO6
5D-7	Writeimportantpoints onthe following a. FormalTechnicalReviews. b. RMMM Model.		L6	CO6
5D-8	Writenotes onthe followinga) Reactiveand ProactiveRisk Strategies. b)Software QualityAssurance		L6	CO6
5D-9	a) ExplainStatisticalSoftwareQuality Assurance. b) Whatdoyou meanbyRisk Projection.		L4	CO6
5D-10.	WhyRisk Refinementisneeded?		L5	CO6



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5D-11.	Explain with an example data collection for statistical software quality assurance.	L2	CO6
5D-12.	Explain various activities performed by software quality assurance or SQA group.	L4	CO6
5D-13.	Explain software reliability along with its terms?	L4	CO6
5D-14.	Explain about Quality concepts?	L2	CO6
5D-15.	Explain the following: a) Cost of quality b) Software reviews c) The ISO 9000 quality standards d) Review guidelines.	L2	CO6

COs MAPPING WITH POs & PSOs

Data communications and Computer Networks (C313)

At the end of the course student will be able to:

C313.1	Describe the seven layers of OSI Protocol hierarchy(Remembering)
C313.2	Differentiate wireless communication satellite and cellular radio satellite(Analyzing)
C313.3	Define cradles telephone , basic telephone procedures and standard telephone set(Remembering)
C313.4	Explain the terminology and concepts of the OSI reference model and the TCP-IP reference model.(Understanding)
C314.5	Describe various networking concepts.(Understanding)
C315.6	Illustrate various Internet Transport Protocols.(Understanding)

Course Articulation Matrix

Course Outcome	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
C313.1	3	-	1	-	2	-	-	-	-	-	-	-	1	-
C313.2	3	-	1	2	2	-	-	-	-	-	-	-	-	-
C313.3	-	3	3	-	-	-	-	-	-	-	-	-	-	-
C313.4	-	-	-	3	1	-	-	-	-	-	-	-	-	-
C313.5	3	1	1	1	2	-	-	-	-	-	-	1	2	1
C313.6	2	-	2	-	3	-	-	-	-	-	-	1	2	1
C313	2.75	2	1.6	2	2	-	-	-	-	-	-	1	1.66	1



Sri Indu College of Engineering and Technology

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Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy (Dist) – 501 510

Department of Information Technology

w.e.f: 22/7/2024

Days/Time	9:40 – 10:40	10:40 – 11:40	11:40 – 12:40	12:40 To 1:20	1:20 – 2:15	2:15 – 3:10	3:10 – 4:00
	1	2	3		4	5	6
Monday	SE	DD	ML	L U N C H	DCCN	IPR	COUN
Tuesday	DCCN	ML	SE		DD	PPL	SE
Wednesday	DD	PPL	ML		ACS LAB		
Thursday	SE & CN LAB				PPL	DD	DCCN
Friday	SE	ML	DCCN		ML LAB		
Saturday	ML	SE	PPL		IPR	SDC LAB	

SUBJECT CODE	SUBJECT NAME	NAME OF THE FACULTY
R22CSE2215	SOFTWARE ENGINEERING	MRS.K. PRIYANKA
R22INF3112	DATA COMMUNICATION & COMPUTER NETWORKS (DCCN)	MRS. HEMALATHA. J
R22CSM311 2	MACHINE LEARNING (ML)	MRS. S. VARSHA REDDY
R22CSE314 3	PRINCIPLES OF PROGRAMMING LANGUAGES (PPL)	MRS. P. SWATHI
R22CSE314 6	DISTRIBUTED DATABASES (DD)	MRS. J. SASIREKHA
R22CSE3126	COMPUTER NETWORKS LAB (CN LAB)	MRS. K. PRIYANKA & MRS. HEMALATHA. J
R22CSM3126	MACHINE LEARNING LAB (ML LAB)	MRS. J. S. RADHIKA & MRS. S. VARSHA REDDY,
R22HAS312 8	ADVANCED COMMUNICATION SKILLS LAB (ACS LAB)	MRS. N. SHARMILA
R22MAC31 10	INTELLECTUAL PROPERTY RIGHTS (IPR)	MR. M. SATYAM
R22CSE312 1	SKILL DEVELOPMENT COURSE (UI DESIGN-FLUTTER) (SDC LAB)	MRS. K. PRIYANKA & MRS. J. SASIREKHA
COUN	COUNSELLING	MRS. J. S. RADHIKA, MRS. Y. HARATHI, MRS. HEMALATHA. J

CLASS CO-ORDINATOR

MRS. K. PRIYANKA

HOD



Sri Indu College of Engineering & Technology
Department of Information Technology

FACULTY INDIVIDUAL TIME

Name of the Faculty: Mrs. HEMALATHA. J

Designation: Assistant Professor

Year Semester: III/I

AY: 2024-2025

Time	9:40 – 10:40	10:40 –11:40	11:40 – 12:40	12:40 To 1:20	1:20- 2:15	2:15-3:10	3:10 – 4:00
Days	1	2	3		4	5	6
Monday				L U N C H	DCCN(IT)		
Tuesday	DCCN(IT)						
Wednesday							
Thursday	DCCN LAB						DCCN(IT)
Friday			DCCN(IT)				
Saturday							

S.NO.	SUBJECT CODE	SUBJECT	CLASS	NO OF HOURS IN A WEEK	ADDITIONAL WORK LOAD
1	R22INF3112	DATA COMMUNICATION & COMPUTER NETWORKS	III-IT	4	
2	R22CSE3126	COMPUTER NETWORKS LAB(CN LAB)	III-IT	3	
3	R20CSE4102	DATA MINING	IV-IT	4	
4	R20CSE4102	DATA MINING	IV-CSIT	4	MENTOR FOR III-IT
	TOTAL HOURS IN A WEEK	5		15	

Faculty Signature

Head of the Department

DATA COMMUNICATION & COMPUTER NETWORKS

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

L	T	P	C
3	1	0	3

(R22INF3112) Data Communication & Computer Networks Course Objectives:

- To introduce the fundamental various types of computer networks.
- To demonstrate the TCP/IP and OSI models with merits and demerits.
- To explore the various layers of OSI Model.
- To introduce UDP and TCP Models.

UNIT – I:

Data Communications: Components – Direction of Data flow – Networks – Components and Categories – Types of Connections – Topologies – Protocols and Standards – ISO / OSI model, Example Networks such as ATM, Frame Relay, ISDN Physical layer: Transmission modes, Multiplexing, Transmission Media, Switching, Circuit Switched Networks, Datagram Networks, and Virtual Circuit Networks.

UNIT – II:

Data link layer: Introduction, Framing, and Error – Detection and Correction – Parity – LRC – CRC Hamming code, Flow and Error Control, Noiseless Channels, Noisy Channels, HDLC, Point to Point Protocols. 111 Medium Access sub layer: ALOHA, CSMA/CD, LAN – Ethernet IEEE 802.3, IEEE 802.5 – IEEE 802.11, Random access, Controlled access, Channelization.

UNIT – III:

Network layer: Logical Addressing, Internetworking, Tunneling, Address mapping, ICMP, IGMP, Forwarding, Uni-Cast Routing Protocols, Multicast Routing Protocols.

UNIT – IV:

Transport Layer: Process to Process Delivery, UDP and TCP protocols, Data Traffic, Congestion, Congestion Control, QoS, Integrated Services, Differentiated Services, QoS in Switched Networks.

UNIT – V:

Application Layer: Domain name space, DNS in internet, electronic mail, SMTP, FTP, WWW, HTTP, SNMP.

TEXT BOOKS:

1. Data Communications and Networking, Behrouz A. Forouzan , Fourth Edition TMH, 2006.
2. Computer Networks, Andrew S Tanenbaum, 4th Edition. Pearson Education, PHI.

REFERENCES:

- Data communications and Computer Networks, P.C .Gupta, PHI.
- An Engineering Approach to Computer Networks, S. Keshav, 2nd Edition, Pearson Education Ross, 3 rd Edition, Pearson Education.
- Data and Computer Communication.

- Understanding communications and Networks, 3rd Edition, W.A. Shay, Cengage Learning.
- Computer Networking: A Top-Down Approach Featuring the Internet. James F. Kurose & Keith W.
- William Stallings, Sixth Edition, Pearson Education, 2000



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Academic Year: 2024-25	Year/Sem. III-I
Faculty Name & Designation	MRS. HEMALATHA. J, Assistant Professor

Unit / Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handling	CO/RBT
			From	To				

UNIT-I

I	INTRODUCTION TO DATA COMMUNICATIONS		13				
1.1	Introduction to Data Communications with examples	T1	1.1	1.1	Black board	01	CO1/L3
1.2	Components , Direction of Data flow	T1	1.1.1	1.1.3	Black board	01	CO1/L3
1.3	Networks Components & Categories	T1, R 5	1.2	1.2	Black board	01	CO1/L1
1.4	Types of Connections	T1, R 5	1.2.2	1.2.2	Presentation	01	CO1/L1
1.5	Topologies	T1, R 5	1.2.2	1.2.2	Presentation	01	CO1/L1
1.6	Protocols and Standards	T1	1.5	1.5	Black board	01	CO1/L1
1.7	ISO / OSI model	T1	2.3	2.3	Black board	02	CO1/L4
1.8	Example Networks such as ATM, Frame Relay	W1	2.3.2	2.5	Black board	01	CO1/L1
1.9	ISDN Physical layer: Transmission modes, Multiplexing	W2	2.6	2.8	Black board	02	CO1/L1
1.10	Transmission Media, Switching, Circuit Switched Networks	T1	8.1	8.2	Black board	01	CO1/L1
1.11	Datagram Networks, and Virtual Circuit Networks.	T1	8.3.1	8.3.2	Black board	01	CO1/L1

Review

Signature of the HOD/Coordinator

Unit / Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handling	CO/RBT
			From	To				

UNIT-II

II	DATA LINK LAYER		12				
2.1	Data link layer: Introduction	T1	9.1	9.2	Black board	01	CO2/L2
2.2	Framing, and Error ,Detection and Correction	T1	10.1	10.2	Black board	02	CO2/L2
2.3	Parity ,LRC ,CRC	T1	10.3	3.48	Black board	01	CO2/L2
2.4	Hamming code, Flow and Error Control	T1	10.5	10.6	Black board	01	CO2/L2
2.5	Noiseless Channels, Noisy Channels, HDLC.	T1	11.3	11.3.2.	Black board	02	CO2/L2
2.6	Point to Point Protocols	T1	11.4	11.4.4	Black board	01	CO2/L2
2.7	Medium Access sub layer	T1	12.1	12.1.1	Black board	01	CO3/L2
2.8	ALOHA,CSMA/CD	T1	12.1	12.1.2	Black board	01	CO3/L2



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Academic Year: 2024-24

Year/Sem.

III-I

Faculty Name & Designation

MRS. HEMALATHA. J, Assistant Professor

Unit/ item No	Topic(s)	Book Reference	Page (s)		Teaching Methodology	Proposed No of Periods	Actual Date of Handled	CO/RBT
			From	To				
UNIT-V								
V	Application Layer					10		
5.1	Domain name space	T1	26.6	26.6.1	Black board	01		CO6/L 2
5.2	DNS in internet	T1	26.6.2	26.6.3	Black board	01		CO6/L 2
5.3	Electronic mail	T1	26.3	26.3.3	Black board	01		CO6/L 2
5.4	SMTP,FTP	T1	26.2	26.2.4	Black board	02		CO6/L 2
5.5	WWW,HTTP	T1	26.1	26.1.2	Black board	02		CO6/L 2
5.6	SNMP	T1	27.2	27.2.6	Black board	03		CO6/L 2
	Review	Signature of the HOD/Coordinator						

LIST OF TEXT BOOKS AND REFERENCES

TEXT BOOKS:

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2. Computer Networks, Andrew S Tanenbaum, 4th Edition. Pearson Education, PHI.

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Sub. Code & Title	R22INF3112 & Data Communication & Computer Networks		
Academic Year: 2024-25	Year/Sem.	III-I	
Faculty Name & Designation	MRS. HEMALATHA. J, Assistant Professor		

Weblinks

W-

1.https://www.tutorialspoint.com/data_communication_computer_network/index.htm

W2.<https://www.javatpoint.com/data-link-layer>

W3.<https://www.cloudflare.com/learning/network-layer/what-is-the-network-layer/>

W4.<https://www.studytonight.com/computer-networks/osi-model-transport-layer>

W5.<https://networkencyclopedia.com/application-layer/>

List of Power Point Presentations

S.No	Topic Name	No. Of Slides
1	Topologies	18 slides(PPT-1)
2	Address mapping	31 slides(PPT-2)

CONTENT BEYOND THE SYLLABUS

S.No	Topics	Proposed Actions	Date	Resource Person/Mode	Pos	PSOs
1	FTP Protocol	Class room(2 Periods)		Dr. P. Subramanyan	PO1,PO2,PO3	PSO1,PSO2
2	DES Algorithm	Class room(2 Periods)		Dr. S. Kumaresan	PO1,PO2,PO3	PSO1,PSO2



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 (Regulation: R22)
 Department Of Information Technology

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ASSIGNMENT QUESTIONS MID-I & II

S.No	Assignment Questions	Course Outcome	Books to be Referred	Date Of Announcement	Date Of Submission
1	Explain in detail about OSI Model?	CO1	T1		
2	Describe the FDM and CDM?	CO1	T1		
3	Discuss various Error Control Mechanism in detail?	CO2	T1		
4	Explain briefly about CSMA/CD and CSMA/CA?	CO2	T1		
5	Explain the Distance Vector Routing Algorithm?	CO3	T1		
6	Write about IPV4 and IPV6 Addressing?	CO3	T1		
7	Explain Uni-cast Routing Protocol?	CO4	T1		
8	Explain briefly about UDP and TCP?	CO4	T1		
9	Explain briefly about Integrated services and Differentiated services?	CO4	T1		
10	Explain about SNMP?	CO5	T1		
11	Describe the techniques for address resolution in DNS.	CO5	T1		



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Sub. Code & Title	R22INF3112 & Data Communication & Computer Networks
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Academic Year: 2024-25	Year/Sem.	III-I
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Faculty Name & Designation	MRS. HEMALATHA. J, Assistant Professor
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SELF STUDY TOPICS

S.No	Topics	Books & Journals	Course Outcome
1	Network Programming	Forouzan	CO5
2	Information Security	William Stallings	CO5

Prepared by	Recommended and Approved by
HEMALATHA. J (Signature & Name)	HOD/IT



SRI INDU COLLEGE OF ENGG & TECHNOLOGY QUESTION BANK (Regulation :R22) Department of Information Technology		Prepa red on Rev1: Pages: 12
Sub. Code & Title	R22INF3112/Data Communication and Computer Networks	
Academic Year: 2024-25	Year/Sem.	III B. TECH, I-SEM
Faculty Name & Designation	MRS. HEMALATHA. J, Assistant Professor	

QUESTION BANK

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL (BTL)

(1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating)

UNIT-I DATA COMMUNICATIONS			
Multiple Choice Questions		BT Level	Course Outcome
MC-1	The data link layer takes the packets from _____and encapsulates them into frames for transmission. a) network layer b) physical layer c) transport layer d) application layer	I	C01
MC-2	Which of the following tasks is not done by data link layer? a) framing b) error control c) flow control d) channel coding	IV	C01
MC-3	Which sublayer of the data link layer performs data link functions that depend upon the type of medium? a) logical link control sublayer b) media access control sublayer c) network interface control sublayer d) error control sublayer	III	C01
MC-4	Header of a frame generally contains _____ a) synchronization bytes b) addresses c) frame identifier d) all of the mentioned	I	C01
MC-5	Automatic repeat request error management mechanism is provided by _____ a) logical link control sublayer b) media access control sublayer c) network interface control sublayer	III	C01

	d) application access control sublayer		
MC-6	<p>When 2 or more bits in a data unit has been changed during the transmission, the error is called _____</p> <p>a) random error b) burst error c) inverted error d) double error</p>	II	C01
MC-7	<p>CRC stands for _____</p> <p>a) cyclic redundancy c heck b) code repeat check c) code redundancy check d) cyclic repeat check</p>	I	C01
MC-8	<p>Which of the following is a data link protocol?</p> <p>a) ethernet b) point to point protocol c) hdlc d) all of the mentioned</p>	VI	C01
MC-9	<p>Which of the following is the multiple access protocol for channel access control?</p> <p>a) CSMA/CD b) CSMA/CA c) Both CSMA/CD & CSMA/CA d) HDLC</p>	II	C01
MC-10	<p>The technique of temporarily delaying outgoing acknowledgements so that they can be hooked onto the next outgoing data frame is called _____</p> <p>a) piggybacking b) cyclic redundancy check c) fletcher's checksum d) parity check</p>	I	C01
MC-11	<p>Which category of HDLC frames undergoes error and flow control mechanisms by comprising send and receive sequence numbers?</p> <p>a. U-frames b. I-frames c. S-frames d. All of the above</p>	I	C01
MC-12	<p>What are the frames issued by the secondary station of HDLC ,known as?</p> <p>a.Link b.Command c.Response</p>	II	C01

	d. None of the above		
MC-13	Which among the following represents the objectives/requirements of Data Link Layer? a. Frame Synchronization b. Error & Flow Control c. Both a & b d. None of the above	III	CO1
MC-14	Which consequences are more likely to occur during the frame transmission in Stop-and-Wait ARQ mechanism? a. Loss of frame or an acknowledgement b. Delay in an acknowledgement c. Normal operation d. All of the above	I	CO1
MC-15	Which type of S-frame in HDLC exhibit the correspondence of last three bits [N(R)] by defining the negative acknowledgement (NAK) number with the code value of '01'? a. Receive ready b. Receive not ready c. Reject d. Selective Reject	IV	CO1
Filling The Blank Questions			
#1F-1	_____ is the information to be communicated.	II	CO1
#1F-2	_____ is the set of rules that govern data communication.	IV	CO1
#1F-3	The _____ medium is the physical path by which a message travels from sender to receiver.	I	CO1
#1F-4	In _____ mode, the communication is unidirectional, as on one-way street.	I	CO1
#1F-5	_____ networks are privately-owned networks with in single building or campus.	III	CO1
#1F-6	A _____ network covers a city.	I	CO1
#1F-7	A _____ spans a large geographical area, often a country or continent.	I	CO1
#1F-8	A _____ connection provides a dedicated link between two devices.	II	CO1
#1F-9	In _____ topology, every device has a dedicated point-to-point link to every other device.	VI	CO1
#1F-10	In _____ topology, each device has a dedicated point-to-point link only to a central controller called hub.	I	CO1
#1F-11	TCP/IP stands for _____.	III	CO1
#1F-12	A _____ network is a cross between a circuit-switch network and a datagram network.	V	CO1
#1F-13	In a Computer Network, the communication between two ends is done in blocks of data called _____.	I	CO1
#1F-14	WDM stands for _____	II	CO1

#1F -15	_____ means sender transforms the original message to coded form and sends it over the network.	II	C01
Match The Following Questions			
#1M-1	1. Delivery	A. The system must deliver data accurately	II C01
	2. Timeliness	B. The system must deliver data to correct destination.	
	3. Accuracy	C. It refers to the variation in the packet arrival time.	
	4. Jitter	D. The system must deliver data in a timely manner.	
#1M-2	1. Mesh	A. Every device is linked only to its immediate device in the network.	III C01
	2. Star	B. One long cable links all the devices in a network.	
	3. Bus	C. Every device has dedicated point-to-point link with each other.	
	4. Ring	D. Every device has dedicated point-to-point link to central controller	
#1M-3	1. Physical Layer	A. Data is transmitted from source to destination computers.	II C01
	2. Network Layer	B. It ensures point-to-point delivery of data across a network.	
	3. Data-Link Layer	C. This layer is responsible for creating connections between source and destination computers.	
	4. Transport Layer	D. This layer is responsible for physical connections across the network.	
#1M-4	1. Message	A. It is a device that sends the data message.	I C01
	2. Sender	B. It is the set of rules that governs the data communication.	
	3. Receiver	C. The information to be communicated.	
	4. Protocol	D. It is the device that receives the data message	
#1M-5	1. LAN	A. Wide Area Network	II C01
	2. MAN	B. Transmission control protocol	
	3. WAN	C. Metropolitan Area Network	
	4. TCP	D. Local Area Network	
5 MARKS QUESTIONS			
1.	Explain in detail about OSI Model?	II	C01

2.	Explain about Various Categories and Topologies of Networks?	II	CO1
3.	Compare OSI and TCP reference Model?	IV	CO1
4.	Compare all Switching techniques and explain each?	IV	CO1
5.	Discuss about the various Transmission Media? (R18-FEB-2022)	VI	CO1
6.	What is Multiplexing? Explain in detail different types of Multiplexing (R16-MAR-2021)	I	CO1
7.	Discuss the Protocols and Standards?	II	CO1
8.	Describe the FDM and WDM?	II	CO1
9.	Explain the ATM reference model and describe the functions performed by each layer (R18-FEB-2022)	II	CO1
10.	Discuss about the ISDN physical layer.	II	CO1
11.	Explain about TDM and FDM?	I	CO1
12.	Explain Simplex, Half duplex and Full duplex?	II	CO1
13.	Explain Network Topologies?	I	CO1
14.	What is Data Communication and Components of it?(R16-MAR-2021)	II	CO1
15.	Write down Types of Connections? (R16-MAR-2021)	II	CO1

UNIT-II DATA LINK LAYER

Multiple Choice Questions		BT Level	Course Outcome
#2C-1	1. The data link layer takes the packets from _____ and encapsulates them into frames for transmission. a) network layer b) physical layer c) transport layer d) application layer	II	CO2
#2C-2.	Which of the following tasks is not done by data link layer? a) framing b) error control c) flow control d) channel coding	II	CO2
#2C-3.	2. Which sublayer of the data link layer performs data link functions that depend upon the type of medium? a) logical link control sublayer b) media access control sublayer c) network interface control sublayer d) error control sublayer	I	CO2
#2C-4.	Header of a frame generally contains _____ a) synchronization bytes b) addresses	V	CO2

	c) frame identifier d) all of the mentioned		
#2C-5.	Automatic repeat request error management mechanism is provided by a) logical link control sublayer b) media access control sublayer c) network interface control sublayer d) application access control sublayer	III	CO2
#2C-6.	When 2 or more bits in a data unit has been changed during the transmission, the error is called _____ a) random error b) burst error c) inverted error d) double error	II	CO2
#2C-7.	CRC stands for _____ a) cyclic redundancy check b) code repeat check c) code redundancy check d) cyclic repeat check	VI	CO2
#2C-8.	Which of the following is a data link protocol? a) ethernet b) point to point protocol c) hdlc d) all of the mentioned	IV	CO2
#2C-9.	Which of the following is the multiple access protocol for channel access control? a) CSMA/CD b) CSMA/CA c) Both CSMA/CD & CSMA/CA d) HDLC	V	CO2
#2C-10.	The technique of temporarily delaying outgoing acknowledgements so that they can be hooked onto the next outgoing data frame is called _____ a) piggybacking b) cyclic redundancy check c) fletcher's checksum d) parity check	III	CO2
#2C-11.	Which category of HDLC frames undergoes error and flow control mechanisms by comprising send and receive sequence numbers? a. U-frames b. I-frames c. S-frames d. All of the above	II	CO2
#2C-12.	What are the frames issued by the secondary station of HDLC , known as? a. Link	I	CO2

	<p>b. Command</p> <p>c. Response</p> <p>d. None of the above</p>		
#2C-13.	<p>Which among the following represents the objectives/requirements of Data Link Layer?</p> <p>a. Frame Synchronization</p> <p>b. Error & Flow Control</p> <p>c. Both a & b</p> <p>d. None of the above</p>	III	CO2
#2C-14.	<p>Which consequences are more likely to occur during the frame transmission in Stop-and-Wait ARQ mechanism?</p> <p>a. Loss of frame or an acknowledgement</p> <p>b. Delay in an acknowledgement</p> <p>c. Normal operation</p> <p>d. All of the above</p>	IV	CO2
#2C-15	<p>Which type of S-frame in HDLC exhibit the correspondence of last three bits [N(R)] by defining the negative acknowledgement (NAK) number with the code value of '01'?</p> <p>a. Receive ready</p> <p>b. Receive not ready</p> <p>c. Reject</p> <p>d. Selective Reject</p>	V	CO2
Filling The Blank Questions			
#2F-1	Transmission of data as a stream of bits in the physical layer from source to destination is called as _____.	II	CO2
#2F-2	The two types of errors are _____ and _____.	II	CO2
#2F-3	A _____ is an error detection technique in the concept of redundancy.	I	CO2
#2F-4	_____ codes are special linear block codes with one extra property.	I	CO2
#2F-5	CRC stands for _____.	IV	CO2
#2F-6	_____ is an 8-bit sequence that marks beginning and end of the frame.	I	CO2
#2F-7	_____ carries the data from network layer. Its length may vary from network to network.	V	CO2
#2F-8	_____ is a technique used to improve the efficiency of bidirectional protocols.	VI	CO2
#2F-9	HDLC stands for _____.	III	CO2
#2F-10	_____ is the most common protocol used for point-to-point access.	I	CO2
#2F-11	_____ is the transition phrase which means link is not used or is not active to carry the data in physical layer.	II	CO2
#2F-12	_____ is a special bit pattern or small message that circulates from one station to next in some pre-defined order.	II	CO2
#2F-13	_____ is multiple access method in which available bandwidth of	IV	CO2

	a link is shared in time, frequency or through code between the stations.		
#2F-14	In _____ each band is reserved for specific station and it belongs to that station all the time.	IV	CO2
#2F-15	CSMA/CD stands for _____	II	CO2
Match The Following Questions			
#2M-1	List I	List II	II
	1. Fixed size framing	A. Only one bit of given data unit is changed from 1 to 0 or 0 to 1.	
	2. Variable size framing	B. Two or more bits of given data unit are changed from 1 to 0 or 0 to 1.	
	3. Single-Bit Error	C. There is no need to define the boundaries of the frame.	
	4. Burst Error	D. End and beginning to the frames need to be defined.	
#2M-2	List I	List II	I
	1. I-Frames	A. These frames are used for miscellaneous functions like link management	
	2. U-Frames	B. Frames that carry the user information from network layer.	
	3. S-Frames	C. Carries the data from the network layer.	
	4. Payload	D. Frames are used for flow and error control.	
#2M-3	List I	List II	II
	1. Dead	A. Phrase in which all the work is done and connection gets terminated.	
	2. Establish	B. Phrase in which exchange of data takes place	
	3. Open	C. Phrase in which nodes start working	
	4. Terminate	D. Phrase in which link is not used or not active to carry data.	
#2M-4	List I	List II	I
	1. Data Link Layer device that connects multiple segments	A. Framing	
	2. Purpose of Frame Check Sequence	B. Repeater	
	3. Type of Data Link Layer protocol	C. Error detection	
	4. Function of Data-Link-Layer in WANs	D. Connection-Oriented	

#2M-5	List I	List II	III	CO2
	1. Data link layer sub layer that manages multiple protocols.	A. Header-Data-Trailer		
	2. Data Link Layer frame format.	B. LLC		
	3. Function of Data link layer in WANs	C. Synchronization		
	4. Purpose of Preamble in Ethernet frames	D. Error Detection		

5 MARKS QUESTIONS

1	Discuss various Error Control Mechanism in detail?	II	CO2
2.	What is HDLC? Explain HDLC frame and its types in detail. (R16-MAR-2021)	I	CO2
3.	Explain the Error Detection methods with suitable examples.	II	CO2
4.	Describe briefly about Random access and Controlled access.	II	CO2
5.	Explain about Medium Access sub layer?	II	CO2
6.	Explain about ALOHA and its types?	II	CO2
7.	Explain briefly about CSMA/CD and CSMA/CA?(R18-FEB-2022)	II	CO3
8.	What are the types of Ethernet? Generalize the differences between wired and wireless LANs by using IEEE 802.3 and IEEE 802.11 standards. (R16-MAR-2021)	I	CO3
9.	Describe briefly Noiseless and Noisy Channels?	II	CO3
10.	Describe briefly about Channelization.	II	CO3
11.	What is Frame relay and and its Layers?	I	CO2
12.	Explain various types of Data Link Protocol?	II	CO2
13.	What is Flow and Error Control?	I	CO2
14.	What is CSMA/CD and explain it?	I	CO2
15.	What is CSMA/CA and explain it?	I	CO2

UNIT-III NETWORK LAYER

Multiple Choice Questions		BT Level	Course Outcome
#3C-1	The network layer is concerned with _____ of data. a) bits b) frames c) packets d) bytes	I	CO3
#3C-2	Which one of the following is not a function of network layer? a) routing b) inter-networking c) congestion control d) error control	II	CO3
#3C-3	A 4 byte IP address consists of _____ a) only network address	I	CO3

	b) only host address c) network address & host address d) network address & MAC address		
#3C-4	In virtual circuit network each packet contains _____ a) full source and destination address b) a short VC number c) only source address d) only destination address	II	CO3
#3C-5	Which of the following routing algorithms can be used for network layer design? a) shortest path algorithm b) distance vector routing c) link state routing d) all of the mentioned	I	CO3
#3C-6	Which of the following is not correct in relation to multi-destination routing? a) is same as broadcast routing b) contains the list of all destinations c) data is not sent by packets d) there are multiple receivers	II	CO3
#3C-7	A subset of a network that includes all the routers but contains no loops is called a) spanning tree b) spider structure c) spider tree d) special tree	I	CO3
#3C-8	Which one of the following algorithm is not used for congestion control? a) traffic aware routing b) admission control c) load shedding d) routing information protocol	II	CO3
#3C-9	The network layer protocol for internet is _____ a) ethernet b) internet protocol c) hypertext transfer protocol d) file transfer protocol	I	CO3
#3C-10	ICMP is primarily used for _____ a) error and diagnostic functions b) addressing c) forwarding d) routing	III	CO4
#3C-11	A packet used for the transmission purpose is basically a combination of _____ a. group of bits b. source & destination addresses c. both a & b	IV	CO4

	d. none of the above		
#3C-12	ICMP is primarily used for _____ a) error and diagnostic functions b) addressing c) forwarding d) routing	III	CO4
#3C-13	A 4 byte IP address = _____+ _____ (a) network address + mac address (b) host address + mac address (c) network address + host address (d) mac address + ip address	IV	CO4
#3C-14	_____ is not a function of network layer. (a) routing (b) inter-networking (c) congestion control (d) error control	III	CO4
#3C-15	Find the broadcast address for a Class B network ID with help of the default sub net mask. (a) 172.16.10.255 (b) 255.255.255.255 (c) 172.16.255.255 (d) 172.255.255.255	V	CO4
Filling The Blank Questions			
#3F-1	The Primary function of the Network Layer is to provide _____ between devices on network.	I	CO3
#3F-2	The Network layer uses _____ to Identify devices on a network	I	CO3
#3F-3	The Network layer provides _____ to prevent congestion.	II	CO3
#3F-4	The Network layer supports both _____ and connection-oriented communication.	II	CO3
#3F-5	The Network layer uses _____ to detect and discard corrupted packets	I	CO3

#3F-6	The Network layer provides _____ to ensure packets are delivered in the correct order	II	C03								
#3F-7	The _____ field in IP header indicates where the packet should be delivered.	I	C03								
#3F-8	The Network layer uses _____ to fragment packets into smaller segments.	II	C03								
#3F-9	The _____ protocol is used for error-reporting and diagnostic functions.	I	C04								
#3F-10	_____ is the communication between one sender and one receiver	III	C04								
#3F-11	_____ is the communication between one sender and many receivers.	IV	C04								
#3F-12	A message can be Unicast, Multi-cast, or _____.	III	C04								
#3F-13	In _____ communication, relationship between source and destination is one-to-all.	IV	C04								
#3F-14	The process of optimal inter domain routing results in finding the _____ tree.	III	C04								
#3F-15	DVMRP stands for _____	VI	C04								
Match The Following Questions											
#3M-1	<table border="1" style="width: 100%;"> <tr> <td>1) Protocol used for error reporting and diagnostics.</td> <td>Destination IP address</td> </tr> <tr> <td>2) Field in IP header indicating packet's destination.</td> <td>ICMP</td> </tr> <tr> <td>3) Device that connects multiple networks.</td> <td>Source IP Address</td> </tr> <tr> <td>4) Field in IP address indicating source network.</td> <td>Router</td> </tr> </table>	1) Protocol used for error reporting and diagnostics.	Destination IP address	2) Field in IP header indicating packet's destination.	ICMP	3) Device that connects multiple networks.	Source IP Address	4) Field in IP address indicating source network.	Router	I	C03
1) Protocol used for error reporting and diagnostics.	Destination IP address										
2) Field in IP header indicating packet's destination.	ICMP										
3) Device that connects multiple networks.	Source IP Address										
4) Field in IP address indicating source network.	Router										
#3M-2	<table border="1" style="width: 100%;"> <tr> <td>1) Protocol assigning IP address Dynamically.</td> <td>RIP</td> </tr> <tr> <td>2) Routing protocol that uses distance-vector algorithm.</td> <td>DHCP</td> </tr> <tr> <td>3) Technique used to map logical addresses to physical.</td> <td>TTL</td> </tr> <tr> <td>4) Field in the IP header indicating packet's life time.</td> <td>ARP</td> </tr> </table>	1) Protocol assigning IP address Dynamically.	RIP	2) Routing protocol that uses distance-vector algorithm.	DHCP	3) Technique used to map logical addresses to physical.	TTL	4) Field in the IP header indicating packet's life time.	ARP	II	C03
1) Protocol assigning IP address Dynamically.	RIP										
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4) Field in the IP header indicating packet's life time.	ARP										
#3M-3	<table border="1" style="width: 100%;"> <tr> <td>1) Unicast</td> <td>One- to-all.</td> </tr> <tr> <td>2) Multicast</td> <td>One-to-One.</td> </tr> <tr> <td>3) Broadcast</td> <td>Optimal inter domain routing.</td> </tr> <tr> <td>4) Shortest Path Tree.</td> <td>One-to-Many</td> </tr> </table>	1) Unicast	One- to-all.	2) Multicast	One-to-One.	3) Broadcast	Optimal inter domain routing.	4) Shortest Path Tree.	One-to-Many	I	C04
1) Unicast	One- to-all.										
2) Multicast	One-to-One.										
3) Broadcast	Optimal inter domain routing.										
4) Shortest Path Tree.	One-to-Many										

#3M-4	1) Core-Based-Tree.	Router involved in dense mode multicasting.	V	CO4
	2) PIM-DM	Group-shared protocol that uses core as root of the tree.		
	3) PIM-SM	Transmitting data with in private to public network.		
	4) Tunneling	Router involved in sparse mode multicasting.		
#3M-5	1) IP Address	Unit of transfer associated with networking.	VI	CO4
	2) Datagram	Its numerical label assigned to each device connected in the network.		
	3) Class full addressing	Also called as slash notation.		
	4) Class-less addressing	The address space is divided into 5 classes.		
1.	Explain the Distance Vector Routing Algorithm?	II	CO3	
2.	How will you define Packets in Network Layer?	I	CO3	
3.	Explain about Network Address Transition?	II	CO3	
4.	Write about IPV4 and IPV6 Addressing?	I	CO3	
5.	Explain Uni-cast Routing Protocol?	II	CO3	
6.	Explain About Multicast Routing Protocol?	II	CO3	
7.	What are the design issues of the network layer? Explain ICMP messages. (R16-MAR-2021)	I	CO3	
8.	Explain why routing is very important in networking. And illustrate any one of the Routing Algorithms.	II	CO3	
9.	What is a multicast IP address? Describe two types of multicast routing protocols(R16- MAR-2021)	I	CO3	
10.	Explain briefly about Tunneling.	II	CO3	
11.	Explain about ARP and ICMP?	II	CO3	
12.	Explain IPV4 Addressing?	II	CO3	
13.	What is Data Traffic?	I	CO3	
14.	What is Formating and its Techniques?	I	CO3	
15.	List Unicast Routing Protocol and Multicast Routing Protocol?	I	CO3	
UNIT IV TRANSPORT LAYER				
Multiple Choice Questions				Course Outcome
#4C-1	Transport layer aggregates data from different applications into a single stream before passing it to _____	I	CO3	

	a) network layer b) data link layer c) application layer d) physical layer		
#4C-2	Which of the following are transport layer protocols used in networking? a) TCP and FTP b) UDP and HTTP c) TCP and UDP d) HTTP and FTP	II	CO3
#4C-3	User datagram protocol is called connectionless because _____ a) all UDP packets are treated independently by transport layer b) it sends data as a stream of related packets c) it is received in the same order as sent order d) it sends data very quickly	I	CO3
#4C-4	Transmission control protocol _____ a) is a connection-oriented protocol b) uses a three way handshake to establish a connection c) receives data from application as a single stream d) all of the mentioned	II	CO3
#4C-5	An endpoint of an inter-process communication flow across a computer network is called _____ a) socket b) pipe c) port d) machine	I	CO3
#4C-6	Socket-style API for windows is called _____ a) wsock b) winsock c) wins d) sockwi	II	CO3
#4C-7	Which one of the following is a version of UDP with congestion control? a) datagram congestion control protocol b) stream control transmission protocol c) structured stream transport d) user congestion control protocol	I	CO3
#4C-8	A _____ is a TCP name for a transport service access point. a) port b) pipe c) node d) protocol	II	CO3
#4C-9	Transport layer protocols deals with _____ a) application to application communication b) process to process communication c) node to node communication d) man to man communication	I	CO3

#4C-10	<p>Which of the following is a transport layer protocol?</p> <p>a) stream control transmission protocol b) internet control message protocol c) neighbor discovery protocol d) dynamic host configuration protocol</p>	III	CO4
#4C-11	<p>Which of the following is false with respect to TCP?</p> <p>a) Connection-oriented b) Process-to-process c) Transport layer protocol d) Unreliable</p>	IV	CO4
#4C-12	<p>In TCP, sending and receiving data is done as _____</p> <p>a) Stream of bytes b) Sequence of characters c) Lines of data d) Packets</p>	III	CO4
#4C-13	<p>TCP process may not write and read data at the same speed. So we need _____ for storage.</p> <p>a) Packets b) Buffers c) Segments d) Stacks</p>	IV	CO4
#4C-14	<p>TCP groups a number of bytes together into a packet called _____</p> <p>a) Packet b) Buffer c) Segment d) Stack</p>	III	CO4
#4C-15	<p>Communication offered by TCP is _____</p> <p>a) Full-duplex b) Half-duplex c) Semi-duplex d) Byte by byte</p>	V	CO4
Filling The Blank Questions			
#4F-1	<p>The Transport layer provides _____ between devices on the network.</p>	I	CO5
#4F-2	<p>The _____ protocol is a connectionless protocol used for best-effort delivery.</p>	I	CO5

#4F-3	The _____ protocol is a connection-oriented protocol used for reliable data transfer.	II	CO5											
#4F-4	The Transport layer provides _____ to prevent network congestion.	II	CO5											
#4F-5	The Transport layer uses _____ to detect and correct errors.	I	CO5											
#4F-6	The _____ mechanism is used to prevent packets from being delivered out of order.	II												
#4F-7	The Transport layer provides _____ to ensure data is delivered to correct node	I												
#4F-8	The Transport layer uses _____ to prioritize packets for transmission.	II												
#4F-9	The Transport layer uses _____ to manage packet size and fragmentation	I												
#4F-10	The Transport layer uses _____ to detect and recover from network failures.	III												
#4F-11	In _____ congestion control policies are applied to prevent congestion before it happens.	IV												
#4F-12	The Transport layer uses _____ to manage multiple conversation between applications.	III												
#4F-13	The Transport layer uses _____ to control the amount of data sent at one time.	IV												
#4F14	When a segment is corrupted, lost or delayed, it is _____.	III												
#4F-15	In TCP, one end can stop sending data while still receiving data is called as _____.	VI												
Match The Following Questions														
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#4M-5	1) Header.	Synchronize sequence numbers during connection.	VI	CO4
	2) SYN.	Source and destination port address.		
	3) URG.	The value of acknowledgement field is valid.		
	4) ACK.	The value of the urgent field is valid.		
1.	Distinguish between point to point links and multi point links. Give relevant diagrams?		IV	CO4
2.	List and discuss the states used in the TCP connection management finite state machine?		I	CO4
3.	Discuss the various timers used by TCP to perform its various operations?		II	CO4
4.	Explain briefly about UDP?		II	CO4
5.	Explain briefly about TCP?		II	CO4
6.	Discuss Strategies TCP uses to avoid Congestion?		II	CO4
7.	Explain Process to Process Delivery? (R16-MAR-2021)		II	CO5
8.	a) Explain how connection is established and released in TCP with a neat sketch. Explain the default timer mechanism followed in TCP. (R16-MAR-2021)		II	CO5
9.	Explain briefly about Integrated services and Differentiated services?		II	CO5
10.	Discuss briefly about Qos in Switched Networks.		II	CO5
11.	Explain Three-way Handshaking?		II	CO4
12.	Write about Multiplexing?		I	CO4
13.	Discuss Various issues in TCP layer?		II	CO4
14.	Explain TCP Server?		II	CO4
15.	What is flow control, and why is it important in transport layer protocols? Explain how TCP implements flow control using the sliding window mechanism		VI	CO4
UNIT V APPLICATION LAYER				
Multiple Choice Questions				Course Outcome
#5C-1	Which is not a application layer protocol? a) HTTP b) SMTP c) FTP d) TCP		I	CO6

#5C-2	The packet of information at the application layer is called _____ a) Packet b) Message c) Segment d) Frame	II	CO6
#5C-3	Which one of the following is an architecture paradigm? a) Peer to peer b) Client-server c) HTTP d) Both Peer-to-Peer & Client-Server	I	CO6
#5C-4	Application developer has permission to decide the following on transport layer side a) Transport layer protocol b) Maximum buffer size c) Both Transport layer protocol and Maximum buffer size d) None of the mentioned	II	CO6
#5C-5	Application layer offers _____service a)Endtoend b)Processtoprocess c)BothEndtoendandProcesstoprocess d) None of the mentioned	I	CO6
#5C-6	E-mail is _____ a) Loss-tolerant application b) Bandwidth-sensitive application c) Elastic application d) None of the mentioned	II	CO6
#5C-7	Pick the odd one out. a) File transfer b) File download c) E-mail d) Interactive games	I	CO6
#5C-8	Which of the following is an application layer service? a) Network virtual terminal b) File transfer, access, and management c) Mail service d) All of the mentioned	II	CO6
#5C-9	To deliver a message to the correct application program running on a host, the _____address must be consulted. a) IP b) MAC c) Port d) None of the mentioned	I	CO6
#5C-10	Which is a time-sensitive service? a) File transfer b) File download c) E-mail d) Internet telephony	III	CO6
#5C-11	Transport services available to applications in one or another form _____ a) Reliable data transfer b) Timing c) Security d) All of the mentioned	IV	CO5

#5C-12	Electronic mail uses which Application layer protocol? a) SMTP b) HTTP c) FTP d) SIP	III	CO5
#5C-13	Which one of the following is not correct? a) Application layer protocols are used by both source and destination devices during a communication session b) HTTP is a session layer protocol c) TCP is an application layer protocol d) All of the mentioned	IV	CO6
#5C-14	When displaying a web page, the application layer uses the _____ a) HTTP protocol b) FTP protocol c) SMTP protocol d) TCP protocol	III	CO6
#5C-15	The _____ translates internet domain and host names to IP address. a) domain name system b) routing information protocol c) network time protocol d) internet relay chat	V	CO5
Filling The Blank Questions			
#5F-1	Application layer provides services to _____ such as e-mail, file transfer and web browsing.	I	CO6
#5F-2	The _____ protocol is used for sending emails between email servers.	I	CO6
#5F-3	The _____ protocol is used for transferring files over the internet	II	CO6
#5F-4	The _____ protocol is used for accessing web pages on the internet.	II	CO6
#5F-5	The application layer uses _____ to identify specific applications or services.	I	CO6
#5F-6	Domain name system is an internet service that translates domain names to _____.	II	CO6
#5F-7	DNS stands for _____.	I	CO6
#5F-8	The _____ domains define the registered hosts according to their generic behavior.	II	CO6
#5F-9	URL stands for _____.	I	CO6
#5F-10	HTTP stands for _____.	III	CO6
#5F-11	HTTP is a _____ protocol as both client and server know each other only during the current request.	IV	CO6
#5F-12	The _____ protocol is used for network management and monitoring.	III	CO6
#5F-13	SNMP has two components _____ and agent.	IV	CO6
#5F-14	MIB stands for _____.	III	CO5
#5F-15	In SNMP the _____ message is sent from an agent to manager to report an event.	VI	CO5
Match The Following Questions			

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#5M-5	List I	List II	VI	CO6
	1) Protocol used to access data on WWW.	A. SMTP		
	2) Set of communication guidelines to transmit an email.	B. HTTP		
	3) Email address for blind carbon copy.	C. Return Path		
	4) Can be used to identify the path to the sender.	D. BCC		
1.	Describe about an Electronic mail?(R18-FEB-2022)	VI	CO6	
2.	What is the Purpose of DNS?	I	CO6	
3.	Write short note on HTTP and WWW?(R18-FEB-2022)	I	CO6	
4.	Explain about SNMP?	II	CO6	
5.	What is the Function of SMTP?	I	CO6	
6.	Write down the types of WWW documents?	I	CO6	
7.	Explain about Digital Signature?	II	CO6	
8.	Explain the purpose of FTP.	II	CO6	
9.	Discuss how HTTP works and discuss the features of HTTP. Also give default port numbers of HTTP and HTTPS.(R16-MAR-2021)	II	CO6	
10.	Describe the techniques for address resolution in DNS. (R16-MAR-2021)	II	CO6	
11.	What are the primary functions and services provided by the Application layer in the OSI model?	IV	CO5	
12.	How does the Application layer differ from the Presentation and Session layers in the OSI model	III	CO6	
13.	Can you explain the working of common Application layer protocols like HTTP, FTP, SMTP, and DNS?	IV	CO6	
14.	What role does the Application layer play in ensuring data integrity and security in network communications	III	CO5	
15.	How do Application layer protocols handle data formatting, conversion, and compression	VI	CO6	

COs MAPPING WITH POs & PSOs

Machine Learning (C311)

At the end of the course student will be able to:

C3101.1.	Identify the characteristics of datasets and compare the trivial data and big data for various applications(k2-Understand)
C3101.2.	Classify machine learning techniques and computing environment that are suitable for the applications under consideration(k4-Analysis)
C3101.3.	Solve problems associated with batch learning and online learning, and the big data characteristics such as high dimensionality, dynamically growing data and in particular scalability issues(k3-Apply)
C3101.4.	Develop scaling up machine learning techniques and associated computing techniques and technologies for various applications (k6-Create)
C3101.5.	Implement various ways of selecting suitable model parameters for different machine learning techniques(k3-Apply)
C3101.6.	Integrate machine learning libraries, and mathematical and statistical tools with modern technologies like Hadoop distributed file system and Map Reduce programming model (k3-Apply)

Course Articulation Matrix

Course Outcome	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
C3101.1.	3	3	-	3	3	-	-	-	-	-	-	3	3	-
C3101.2.	3	2	-	3	3	-	-	-	-	-	-	3	2	-
C3101.3.	3	-	3	3	3	-	-	-	-	-	-	3	3	-
C3101.4.	3	2	3	3	3	-	-	-	-	-	-	3	3	-
C3101.5.	3	-	3	3	3	-	-	-	-	-	-	3	2	-
C3101.6.	3	-	3	3	3	-	-	-	-	-	-	3	3	-

Machine Learning



SRI INDU COLLEGE OF ENGG & TECH

LESSON PLAN

(Regulation: R22)

Department of Information Technology

Prepared on
Rev1:
Page: 7 to 11

Sub. Code & Title (R22CSM3112) Machine Learning

Academic Year: 2024-25 **Year/Sem./Section** III/IT

Faculty Name & Designation S VARSHA REDDY & Assistant Professor

Unit/Item No.	Topic (s)	Book Reference	Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
UNIT-I						
I	Introduction of Machine Learning			6		
1.1	Well-posed learning problems, Designing a learning system	T-1	Black board	01		CO-1, L2
1.2	Satellite Frequency Bands Perspectives and issues in machine learning Concept learning and the general to specific ordering	T-1, R-1	PPT	01		CO-1, L2
1.3	Satellite Systems Introduction, A concept learning task,	T-1, R-2	PPT	01		CO-1, L2
1.4	Concept learning as search	R-2	Black board	01		CO-1, L2
1.5	Orbital Period and Velocity Find-S: finding a maximally specific hypothesis	T-1	Black board	01		CO-1, L2
1.6	Effects of orbital inclination Version spaces and the candidate elimination algorithm	T-1	Black board	01		CO-1, L2
	Review	Signature of the HOD/Coordinator				
Unit/Item No.	Topic (s)	Book Reference	Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
UNIT-II						
II	Decision Tree learning			11		
2.1	Decision Tree learning – Introduction, Decision tree representation	T-1, R-1	Black board	01		CO-2, L3
2.2	Appropriate problems for decision tree learning, The basic decision tree learning algorithm	T-1, R-1	PPT	02		CO-2, L3
2.3	Hypothesis space search in decision tree learning	T-1, R-1	Black board	01		CO-2, L3
2.4	Inductive bias in decision tree learning	T-1, R-1	Black board	01		CO-2, L3
2.5	Issues in decision tree learning Artificial Neural Networks – Introduction, Neural network representation	T-1, R-1	PPT	01		CO-2, L3
2.6	Appropriate problems for neural network learning, Perceptions	T-1, R-1	Black board	01		CO-2, L3
2.7	Multilayer networks and the back-Propagation algorithm, Remarks on the back-propagation algorithm	T-1	Black board	01		CO-2, L3
2.8	Illustrative example Face recognition Advanced topics in artificial neural networks Evaluation Hypotheses – Motivation	T-1	Black board	01		CO-2, L3
2.9	Estimation hypothesis accuracy, Basics of sampling theory	T-1	Black board	01		CO-2, L3
2.10	A general approach for deriving confidence intervals	T-1, R-1	Black board	01		CO-2, L3
2.11	Difference in error of two hypotheses, Comparing learning algorithms	T-1, R-1	PPT	01		CO-2, L3
	Review	Signature of the HOD/Coordinator				
UNIT-III						
III	Bayesian learning – Introduction			13		
3.1	Bayes theorem, Bayes theorem and concept learning	R-1	Black board	01		CO-4, L4



SRI INDU COLLEGE OF ENGG & TECH

LESSON PLAN

(Regulation: R22)

Department of Information Technology

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Faculty Name & Designation **S VARSHA REDDY & Assistant Professor**

3.2	Maximum likelihood and least squared error Hypotheses	T-1	Black board	01		CO-4, L4
3.3	Maximum likelihood hypotheses for predicting probabilities	T-1	Black board	01		CO-4, L4
3.4	Minimum description length principle	T-1, R-1	Black board	01		CO-4, L4
3.5	Rain induced attenuation Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, An example learning to classify text, Bayesian belief networks	T-1, R-1	Black board	01		CO-4, L4
3.6	The EM algorithm Computational learning theory – Introduction	T-1	Black board	01		CO-4, L4
3.7	Multiple Access: Frequency Division Multiple Access (FDMA)Probability learning an approximately correct hypothesis, Sample complexity for Finite Hypothesis Space	T-1, R-2, R-3	PPT	01		CO-4, L4
3.8	Sample Complexity for infinite Hypothesis Spaces	T-1, R-1, R-2	PPT	01		CO-4, L4
3.9	The mistake bound model of learning - Instance-Based Learning- Introduction	T-1	Black board	01		CO-4, L4
3.10	k -Nearest Neighbor Learning, Locally Weighted Regression, Radial Basis Functions	T-1	Black board	01		CO-4, L4
3.11	Characteristics Case-Based Reasoning, Remarks on Lazy and Eager Learning Genetic Algorithms	T-1	Black board	01		CO-4, L4
3.12	Motivation, Genetic Algorithms, An illustrative Example, Hypothesis Space Search, Genetic Programming	T-1	PPT	01		CO-4, L4
3.13	Models of Evolution and Learning, Parallelizing Genetic Algorithms	T-1	PPT	01		CO-4, L4

Review

Signature of the HOD/Coordinator

Unit/ Item No.	Topic (s)	Book Reference	Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
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UNIT-IV

IV	Learning Sets of Rules			12		
4.1	Transmitters Introduction, Sequential Covering Algorithms	T-2, R-1	PPT	02		CO-5, L2
4.2	Receivers Learning Rule Sets: Summary, Learning First Order Rules	T-2, R-1	PPT	02		CO-5, L2
4.3	Antennas, Learning Sets of First Order Rules: FOIL	T-2, T-3, R-2	Black board	02		CO-5, L2
4.4	Tracking Systems Induction as Inverted Deduction, Inverting Resolution Analytical Learning – Introduction	T-2, R-2	Black board	02		CO-5, L2
4.5	Terrestrial Interface Learning with Perfect Domain Theories:	T-2	Black board	02		CO-5, L2
4.6	Prolog-EBG Remarks on Explanation-Based	T-2	Black board	01		CO-5, L2



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	Learning					
4.7	Explanation-Based Learning of Search Control Knowledge	T-1	Black board	01		CO-5, L2
	Review	Signature of the HOD/Coordinator				
UNIT-V						
V	Combining Inductive and Analytical Learning			10		
Unit/Item No.	Topic (s)	Book Reference	Teaching Methodology	Proposed No. of Periods	Proposed Date of Handling	CO/RBT
5.1	Message Transmission by FDMA: M/G/1 Queue Motivation, Inductive-Analytical Approaches to Learning,	T-3	PPT	02		CO-6, L5
5.2	Using Prior Knowledge to Initialize the Hypothesis,	T-3	Black board	02		CO-6, L5
5.3	Using Prior Knowledge to Alter the Search Objective, Using Prior Knowledge to Augment Search Operators,	T-3	Black board	02		CO-6, L5
5.4	Slotted Aloha Reinforcement Learning – Introduction, The Learning Task, Q Learning	T-3	PPT	02		CO-6, L5
5.5	, Non-Deterministic, Rewards and Actions, Temporal Difference Learning, Generalizing from Examples	T-3	Black board	01		CO-6, L5
5.6	Tree Algorithm Relationship to Dynamic Programming	T-3	Black board	01		CO-6, L5
	Review	Signature of the HOD/Coordinator				

LIST OF TEXT BOOKS AND REFERENCES

TEXT BOOKS:

- T1. Machine Learning – Tom M. Mitchell, - MGH
- T2. Machine Learning: An Algorithmic Perspective, Stephen Marsland, Taylor & Francis (CRC)

REFERENCE BOOKS:

1. Machine Learning Methods in the Environmental Sciences, Neural Networks, William W Hsieh, Cambridge Univ Press.
2. Richard o. Duda, Peter E. Hart and David G. Stork, pattern classification, John Wiley & Sons Inc., 2001
3. Chris Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 1995.

Web References:

1. [Http://ww.udemy.com/MachineLearning/Online_Course](http://ww.udemy.com/MachineLearning/Online_Course)
2. https://en.wikipedia.org/wiki/Machine_learning



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CONTENT BEYOND THE SYLLABUS

S.No	Topics	Proposed Actions	Date	Resource Person/Mode	Pos	PSOs
1	Introduction - Well-posed learning problems	Class room (1 Period)			PO5, PO10, PO6	PSO1, PSO2
2	Decision Tree learning – Introduction	Class room (1 Period)			PO5, PO10, PO6	PSO1, PSO2
3	Machine learning based Artificial Neural networks	Online		NPTEL	PO5, PO10, PO6	PSO1, PSO2
4	Tools and Resources Cognitive Science influences	Online		NPTEL	PO5, PO10, PO6	PSO1, PSO2

SELF STUDY TOPICS

S.No.	Topics	Books & Journals	Course Outcomes
1	Machine Learning Methods	Machine Learning Methods in the Environmental Sciences, Neural Networks, William W Hsieh, Cambridge Univ Press.	CO1
2	Bayesian learning	Richard o. Duda, Peter E. Hart and David G. Stork, pattern classification, John Wiley & Sons Inc., 2001	CO4
3	Neural Networks	.Chris Bishop, Neural Networks for Pattern Recognition, Oxford University Press, 1995.	CO5



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ASSIGNMENT-I

S. No.	Assignment Questions	Course Outcome	Books To be Referred	Date Of Announcement	Date of Submission
1	Explain the steps in designing a learning system in detail.	CO1	T-1		
2	Write a short note on i) Perceptron training rule ii) Gradient Descent & Delta rule.	CO2	T-1		
3	Define Bayesian theorem? What is the relevance and features of Bayesian theorem? Explain the practical difficulties of Bayesian theorem.	CO3	R-1		

ASSIGNMENT-II

S. No.	Assignment Questions	Course Outcome	Books To be Referred	Date Of Announcement	Date of Submission
1	What is genetic algorithm? How to parallelizing genetic algorithm.	CO4	T-1		
2	Explain details of learning sets of rules?	CO5	T-1, R-1		
3	Explain KBANN algorithm. Give an Example.	CO6	R-1		



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QUESTION BANK WITH BLOOMS TAXONOMY LEVEL(BTL)

(1.Remembering2.Understanding3.Applying4.Analyzing5.Evaluating6.Creating)

UNIT-1:INTRODUCTION & DECISION TREE LEARNING

UNIT-1:INTRODUCTION & DECISION TREE LEARNING			
	MultipelchoiceQuestions	BTLevel	Course Outcome
1C-1	1. What is Machine learning? a) The selective acquisition of knowledge through the use of computer programs b) The selective acquisition of knowledge through the use of manual programs c) The autonomous acquisition of knowledge through the use of computer programs d) The autonomous acquisition of knowledge through the use of manual programs	L1	CO1
1C-2	2. K-Nearest Neighbors (KNN) is classified as what type of machine learning algorithm? a) Instance-based learning b) Parametric learning c) Non-parametric learning d) Model-based learning	L2	CO1
1C-3	3. Which of the following is not a supervised machine learning algorithm? a) K-means b) Naïve Bayes c) SVM for classification problems d) Decision tree	L2	CO1
1C-4	4. What's the key benefit of using deep learning for tasks like recognizing images? a) They need less training data than other methods. b) They're easier to explain and understand than other models. c) They can learn complex details from the data on their own. d) They work faster and are more efficient computationally.	L2	CO1
1C-5	5. Which algorithm is best suited for a binary classification problem? a) K-nearest Neighbors b) Decision Trees c) Random Forest d) Linear Regression	L2	CO1



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1C-6	<p>6. What is the key difference between supervised and unsupervised learning?</p> <p>a) Supervised learning requires labeled data, while unsupervised learning does not.</p> <p>b) Supervised learning predicts labels, while unsupervised learning discovers patterns.</p> <p>c) Supervised learning is used for classification, while unsupervised learning is used for regression.</p> <p>d) Supervised learning is always more accurate than unsupervised learning.</p>	L2	CO1
1C-7	<p>7. Which type of machine learning algorithm falls under the category of “unsupervised learning”?</p> <p>a) Linear Regression</p> <p>b) K-means Clustering</p> <p>c) Decision Trees</p> <p>d) Random Forest</p>	L2	CO1
1C-8	<p>8. What is one of the drawbacks of the Find-S algorithm?</p> <p>a) Computation cost is high</p> <p>b) Time-ineffective</p> <p>c) All correct hypotheses are not output</p> <p>d) Most specific accurate hypothesis is not output</p>	L2	CO1
1C-9	<p>9. Decision tree uses the inductive learning machine learning approach.</p> <p>a) False</p> <p>b) True</p>	L2	CO1
1C-10	<p>10. What elements describe the Candidate-Elimination algorithm?</p> <p>a) depends on the dataset</p> <p>b) just a set of candidate hypotheses</p> <p>c) just a set of instances</p> <p>d) set of instances, set of candidate hypotheses</p>	L2	CO1



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1C-11	<p>11. What is the goal of concept learning?</p> <p>a) To minimize cross-validation set error</p> <p>b) To maximize test set accuracy</p> <p>c) To find a hypothesis that is most suitable for training instances</p> <p>d) To identify all possible predictors</p>	L2	CO1
1C-12	<p>12. For a dataset with 4 attributes, which is the most general hypothesis?</p> <p>a) (Sunny, Warm, Strong, Humid)</p> <p>b) (Sunny, ?, ?, ?)</p> <p>c) (?, ?, ?, ?)</p> <p>d) (phi, phi, phi, phi)</p>	L3	CO1
1C-13	<p>13. What is present in the version space of the Find-S algorithm in the beginning?</p> <p>a) Set of all hypotheses H</p> <p>b) Both maximally general and maximally specific hypotheses</p> <p>c) Maximally general hypothesis</p> <p>d) Maximally specific hypothesis</p>	L2	CO1
1C-14	<p>14. What is one of the assumptions of the Find-S algorithm?</p> <p>a) No assumptions are made</p> <p>b) The most specific hypothesis is also the most general hypothesis</p> <p>c) All training data are correct (there is no noise)</p> <p>d) Overfitting does not occur</p>	L2	CO1



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1C-15	15. How does the hypothesis change gradually? a) Specific to Specific b) Specific to General c) General to Specific d) General to General	L2	CO1
1F-1	_____ algorithm is best suited for a binary classification problem	L1	CO1
1F-2	_____ is a generative model used in machine learning	L1	CO1
1F-3	Candidate-Elimination algorithm can be described by _____	L1	CO1
1F-4	version space represented by _____	L1	CO1
1F-5	S = <sunny, warm, high, same>. Training data = <sunny, warm, normal, same> => Yes (positive example). How will S be represented after encountering this training data_____	L2	CO1
1F-6	version space of the Find-S algorithm in the beginning by_____	L1	CO1
1F-7	What is one of the advantages of the Find-S algorithm_____	L1	CO1
1F-8	one of the drawbacks of the Find-S algorithm_____	L1	CO1
1F-9	Which algorithm accommodates all the maximally specific hypotheses_____	L4	CO1
1F-10	_____introduced the concept of PAC learning	L2	CO1
1F-11	The full form of PAC is _____	L2	CO1
1F-12	One of the goals of PAC learning is to give _____	L4	CO1
1F-13	A learner can be deemed consistent if it produces a hypothesis that perfectly fits the _____	L4	CO1
1F-14	_____is the significance of delta in PAC learning	L1	CO1
1F-15	PAC learning is invented by _____	L2	CO1
1M-1	(1) Machine learning(A) Minimize errors in predictions (2) Supervised learning (B)The predicted category of an input (3) Un supervised learning (C)A technique for teaching computers to learn from data (4) BackupandRecovery(D)K-Means Clustering	L2 L1 L1 L1	CO1



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1M-2	(1) Cross Validation(A) Precision focuses on false positives (2) Regularization (B)recall focuses on false negatives (3) Precision (C)Testing a model's generalization ability (4) Recall(D)To decrease model complexity	L2 L2 L1 L1	CO1																																								
1M-3	Find-S algorithm(A) Positive Example inconsistent with the hypothesis is encountered hypothesis (B)Computation cost is high Find-S algorithm drawbacks (C) Maximally specific hypothesis Hypothesis in FIND S(D)Specific to General	L2 L1 L4 L2	CO1																																								
1M-4	K-Nearest Neighbors (KNN)(A) K-means not a supervised algorithm (B)Instance-based learning binary classification problem(C)K-means Clustering unsupervised learning(D)Decision Trees	L1 L1 L2 L2	CO1																																								
1M-5	(5) Machine learning(A) Minimize errors in predictions (6) Supervised learning (B)The predicted category of an input (7) Un supervised learning (C)A technique for teaching computers to learn from data (1) BackupandRecovery(D)K-Means Clustering	L2 L1 L1 L1	CO1																																								
1D-1.	DefineMachine Learning. Explainwith exampleswhymachinelearningis important.	1	C O 1																																								
1D-2.	DescribethefollowingproblemswithrespecttoTasks,Performance andExperience: a.A Checkers learningproblem b.AHandwrittenrecognitionlearningproblem c.ARobot drivinglearningproblem	2	C O 1																																								
1D-3.	WriteFIND-Salgorithmmandexplainwithexamplegivenbelow	2	CO 1																																								
	<table border="1"> <thead> <tr> <th>Examp e</th> <th>Sky</th> <th>AirTem p</th> <th>Humidit y</th> <th>Wind</th> <th>Water</th> <th>Forecast</th> <th>Enjoy Sport</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>Sunny</td> <td>Warm</td> <td>Normal</td> <td>Strong</td> <td>Warm</td> <td>Same</td> <td>Yes</td> </tr> <tr> <td>2</td> <td>Sunny</td> <td>Warm</td> <td>High</td> <td>Strong</td> <td>Warm</td> <td>Same</td> <td>Yes</td> </tr> <tr> <td>3</td> <td>Rainy</td> <td>Cold</td> <td>High</td> <td>Strong</td> <td>Warm</td> <td>Change</td> <td>No</td> </tr> <tr> <td>4</td> <td>Sunny</td> <td>Warm</td> <td>High</td> <td>Strong</td> <td>Cool</td> <td>Change</td> <td>Yes</td> </tr> </tbody> </table>	Examp e	Sky	AirTem p	Humidit y	Wind	Water	Forecast	Enjoy Sport	1	Sunny	Warm	Normal	Strong	Warm	Same	Yes	2	Sunny	Warm	High	Strong	Warm	Same	Yes	3	Rainy	Cold	High	Strong	Warm	Change	No	4	Sunny	Warm	High	Strong	Cool	Change	Yes		
Examp e	Sky	AirTem p	Humidit y	Wind	Water	Forecast	Enjoy Sport																																				
1	Sunny	Warm	Normal	Strong	Warm	Same	Yes																																				
2	Sunny	Warm	High	Strong	Warm	Same	Yes																																				
3	Rainy	Cold	High	Strong	Warm	Change	No																																				
4	Sunny	Warm	High	Strong	Cool	Change	Yes																																				
1D-4.	Writethefinal versionspacefor thebelowmentioned trainingexamplesusingcandidate elimination algorithm.	L1	CO 1																																								
1D-5.	Explainindetail theInductiveBiasofCandidateEliminationalgorithm.	2	C O 1																																								



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1D-6.	Define Consistent Hypothesis and Version Space.	1	C O 1
1D-7.	Define concept learning and discuss with example.	1	C O 1



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1D-8	Explain the steps in designing learning systems in detail.	2	CO1
1D-9	What is well-posed learning problems. Explain with example?	1	CO1
1D-10	What are the key properties and complaints of FIND-S algorithm? Explain in Detail	1	CO1
1D-11	Write candidate elimination algorithm and illustrate with example.	2	CO1
1D-12	Explain in detail the Inductive Bias of Candidate Elimination algorithm.	2	CO1
1D-13	Give a brief note on inductive learning hypothesis with example.	3	CO1
1D-14	Justify the necessity of general and specific boundary on hypothesis derivation.	4	CO1
1D-15	Explain machine learning, applications and features of machine learning?	L1	CO1

UNIT-II: INTRODUCTION TO THE RELATION MODEL

	Multiple Choice Questions	BT Level	Course Outcome
2C-1	How nodes are connected in ANN? <input type="radio"/> Source <input type="radio"/> Links <input type="radio"/> Anodes <input type="radio"/> Cathodes	L1	CO2
2C-2	2. What is perceptron? a) a single layer feed-forward neural network with pre-processing b) an auto-associative neural network c) a double layer auto-associative neural network d) a neural network that contains feedback	L2	CO2



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2C-3	3. What is an auto-associative network? a) a neural network that contains no loops b) a neural network that contains feedback c) a neural network that has only one loop d) a single layer feed-forward neural network with pre-processing	L2	CO2
2C-4	4. What are the advantages of neural networks over conventional computers? (i) They have the ability to learn by example (ii) They are more fault tolerant (iii) They are more suited for real time operation due to their high 'computational' rates a) (i) and (ii) are true b) (i) and (iii) are true c) Only (i) d) All of the mentioned	L2	CO2



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2C-5	5. What is Neuro software? a) A software used to analyze neurons b) It is powerful and easy neural network c) Designed to aid experts in real world d) It is software used by Neurosurgeon	L2	CO2
2C-6	6. Which of the following is true for neural networks? (i) The training time depends on the size of the network. (ii) Neural networks can be simulated on a conventional computer. (iii) Artificial neurons are identical in operation to biological ones. a) All of the mentioned b) (ii) is true c) (i) and (ii) are true d) None of the mentioned	L2	CO2
2C-7	7. What does the character 'b' represents in the above diagram? a) bias b) any constant value c) a variable value d) none of the mentioned	L2	CO2
2C-8	8. Which of the following model has ability to learn? a) pitts model b) rosenblatt perceptron model c) both rosenblatt and pitts model d) neither rosenblatt nor pitts	L2	CO2
2C-9	9. What is full form of ANNs? A. Artificial Neural Node B. AI Neural Networks C. Artificial Neural Networks D. Artificial Neural numbers	L1	CO2
2C-10	10. How many types of Artificial Neural Networks? A. 2 B. 3 C. 4	L1	CO2



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D. 5

2C-11	The basic processing unit in a Neural Network is called: a) A byte b) A transistor c) A neuron d) An algorithm	L1	CO2
2C-12	In Neural Networks, "backpropagation" is used for: a) Speeding up network connections b) Updating the weights of neurons during training c) Data encryption d) Reducing data storage needs	L2	CO2



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2C-13	<p>Convolutional Neural Networks (CNNs) are particularly effective for:</p> <p>a) Text data processing b) Image and video recognition tasks c) Network speed optimization d) Data encryption</p>	L2	CO2
2C-14	<p>Recurrent Neural Networks (RNNs) are particularly well-suited for:</p> <p>a) Image recognition b) Sequential data processing, such as language modeling c) Network security d) Data storage optimization</p>	L2	CO2
2C-15	<p>What is the basic building block of an Artificial Neural Network?</p> <p>a) Neuron b) Activation function c) Gradient descent d) Loss function</p>	L1	CO2
Fill in the blanks			
2F-1	ANN is the collection of artificial _____	L2	CO2
2F-2	In ANN, Neurons interconnected among multiple network layers are referred to as _____	L1	CO2
2F-3	The complexity of ANN is dependent upon _____	L2	CO2
2F-4	Weighted sums in ANNs are referred to as _____	L1	CO2
2F-5	Weighted sums are passed via activation functions and _____ is produced	L2	CO2
2F-6	Ultimate results are produced in ANN at _____	L1	CO2
2F-7	Input applied in ANN passed on to layers hidden to produce outcome is referred to as _____	L2	CO2
2F-8	Computational power in ANNs is determined by _____	L2	CO2
2F-9	ANN involves large processors operating in _____	L1	CO2
2F-10	ANNs are _____	L1	CO2
2F-11	Facial recognitions & computer vision technologies use _____	L2	CO2



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2F-12	Processing nodes outcome is saved in _____ variant of ANN	L2	CO2
2F-13	Text-to-speech conversion uses _____	L1	CO2
2F-14	Image recognition is possible by using _____	L2	CO2
2F-15	ANNs are utilized for _____ Dynamic modelling and its identification	L2	CO2



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Match the following

2M-1	interconnected units(A) representing predictions or classifications. Input Layer (B)Neurons Hidden Layer(C)receives the input data Output Layer(D)perform intermediate computations and transformations	L2 L1 L2 L2	CO2
2M-2	perceptron (A) representing predictions or classifications. auto-associative network (B) a singlelayer feed-forward neural network with pre-processing Neuro software(C)receives the input data Output Layer(D)perform intermediate computations and transformations	L1 L2 L1 L2	CO2
2M-3	interconnected units (A) representing predictions or classifications. Input Layer (B)Neurons Hidden Layer(C)receives the input data Output Layer(D)perform intermediate computations and transformations	L2 L1 L2 L2	CO2
2M-4	Artificial Neural Network (A) A collection of interconnected nodes or "neurons" ReLU Activation Function (B) Maps all negative values to 0 Backpropagation (C) An optimization algorithm for training neural networks Output Layer (D)perform intermediate computations and transformations	L1 L2 L2 L2	CO2
2M-5	Null hypothesis (A) A statement of an effect or a difference Alternative hypothesis(B) A statement of no effect or no difference Type I Error (C) Failing to reject the null hypothesis when it is false Type II Error (D) Rejecting the null hypothesis when it is true	L1 L1 L2 L2	CO2

5-MARKS QUESTIONS

2D-1.	Elaborate multi layer networks and back propagation algorithm with an example.	L2	C O 2
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2D-2.	Consider two perceptron defined by the threshold expression $w_0 + w_1x_1 + w_2x_2 > 0$. Perceptron A has weight values $w_0=1, w_1=2, w_2=1$ and perceptron B has the weight values $w_0=0, w_1=2, w_2=1$ True or false? Perceptron A is more-general than perceptron B.	L2	C O 2																																																																																										
2D-3.	Write a note on (i) Perceptron Training Rule (ii) Gradient Descent and Delta Rule	L6	C O 2																																																																																										
2D-4.	How is single perceptron can be used to represent the Boolean functions such as AND & OR? Justify	L3	C O 2																																																																																										
2D-5.	Design a two-input perceptron that implements the Boolean function $A \wedge \neg B$. Design a two-layer network of perceptrons that implements $A \oplus B$.	L6	C O 2																																																																																										
2D-6.	Give Decision trees for the following set of training examples	L6	CO2																																																																																										
	<table border="1"> <thead> <tr> <th>Day</th> <th>Outlook</th> <th>Temperature</th> <th>Humidity</th> <th>Wind</th> <th>Play Tennis</th> </tr> </thead> <tbody> <tr><td>D1</td><td>Sunny</td><td>Hot</td><td>High</td><td>Weak</td><td>No</td></tr> <tr><td>D2</td><td>Sunny</td><td>Hot</td><td>High</td><td>Strong</td><td>No</td></tr> <tr><td>D3</td><td>Overcast</td><td>Hot</td><td>High</td><td>Weak</td><td>Yes</td></tr> <tr><td>D4</td><td>Rain</td><td>Mild</td><td>High</td><td>Weak</td><td>Yes</td></tr> <tr><td>D5</td><td>Rain</td><td>Cool</td><td>Normal</td><td>Weak</td><td>Yes</td></tr> <tr><td>D6</td><td>Rain</td><td>Cool</td><td>Normal</td><td>Strong</td><td>No</td></tr> <tr><td>D7</td><td>Overcast</td><td>Cool</td><td>Normal</td><td>Strong</td><td>Yes</td></tr> <tr><td>D8</td><td>Sunny</td><td>Mild</td><td>High</td><td>Weak</td><td>No</td></tr> <tr><td>D9</td><td>Sunny</td><td>Cool</td><td>Normal</td><td>Weak</td><td>Yes</td></tr> <tr><td>D10</td><td>Rain</td><td>Mild</td><td>Normal</td><td>Weak</td><td>Yes</td></tr> <tr><td>D11</td><td>Sunny</td><td>Mild</td><td>Normal</td><td>Strong</td><td>Yes</td></tr> <tr><td>D12</td><td>Overcast</td><td>Mild</td><td>High</td><td>Strong</td><td>Yes</td></tr> <tr><td>D13</td><td>Overcast</td><td>Hot</td><td>Normal</td><td>Weak</td><td>Yes</td></tr> <tr><td>D14</td><td>Rain</td><td>Mild</td><td>High</td><td>Strong</td><td>No</td></tr> </tbody> </table>	Day	Outlook	Temperature	Humidity	Wind	Play Tennis	D1	Sunny	Hot	High	Weak	No	D2	Sunny	Hot	High	Strong	No	D3	Overcast	Hot	High	Weak	Yes	D4	Rain	Mild	High	Weak	Yes	D5	Rain	Cool	Normal	Weak	Yes	D6	Rain	Cool	Normal	Strong	No	D7	Overcast	Cool	Normal	Strong	Yes	D8	Sunny	Mild	High	Weak	No	D9	Sunny	Cool	Normal	Weak	Yes	D10	Rain	Mild	Normal	Weak	Yes	D11	Sunny	Mild	Normal	Strong	Yes	D12	Overcast	Mild	High	Strong	Yes	D13	Overcast	Hot	Normal	Weak	Yes	D14	Rain	Mild	High	Strong	No		
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2D-7.	Consider the following set of training examples. a) What is the entropy of this collection of training example with respect to the Target function classification? b) What is the information gain of a2 relative to these training examples?	L3	CO2																																																																																										



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Instance	Classification	a1	a2
1	+	T	T
2	+	T	T
3	-	T	F
4	+	F	F
5	-	F	T
6	-	F	T

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2D-8	<p>Identify the entropy, information gain and draw the decision trees for the following set of Training examples</p> <table border="1" data-bbox="126 520 764 1346"> <thead> <tr> <th>Gender</th> <th>Car ownership</th> <th>Travel cost</th> <th>Income Level</th> <th>Transportation (Class)</th> </tr> </thead> <tbody> <tr><td>Male</td><td>0</td><td>Cheap</td><td>Low</td><td>Bus</td></tr> <tr><td>Male</td><td>1</td><td>Cheap</td><td>Medium</td><td>Bus</td></tr> <tr><td>Female</td><td>1</td><td>Cheap</td><td>Medium</td><td>Train</td></tr> <tr><td>Female</td><td>0</td><td>Cheap</td><td>Low</td><td>Bus</td></tr> <tr><td>Male</td><td>1</td><td>Cheap</td><td>Medium</td><td>Bus</td></tr> <tr><td>Male</td><td>0</td><td>Standard</td><td>Medium</td><td>Train</td></tr> <tr><td>Female</td><td>1</td><td>Standard</td><td>Medium</td><td>Train</td></tr> <tr><td>Female</td><td>1</td><td>Expensive</td><td>High</td><td>Car</td></tr> <tr><td>Male</td><td>2</td><td>Expensive</td><td>Medium</td><td>Car</td></tr> <tr><td>Female</td><td>2</td><td>Expensive</td><td>High</td><td>Car</td></tr> </tbody> </table>	Gender	Car ownership	Travel cost	Income Level	Transportation (Class)	Male	0	Cheap	Low	Bus	Male	1	Cheap	Medium	Bus	Female	1	Cheap	Medium	Train	Female	0	Cheap	Low	Bus	Male	1	Cheap	Medium	Bus	Male	0	Standard	Medium	Train	Female	1	Standard	Medium	Train	Female	1	Expensive	High	Car	Male	2	Expensive	Medium	Car	Female	2	Expensive	High	Car	L1	CO2
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Female	1	Expensive	High	Car																																																						
Male	2	Expensive	Medium	Car																																																						
Female	2	Expensive	High	Car																																																						
2D-9	Discuss Inductive Bias in Decision Tree Learning and explain the Restriction Biases, Preference Biases.	L1	CO2																																																							
2D-10	Evaluate the practical design choices involved in applying backpropagation algorithm in learning task of face recognition system.	L4	CO2																																																							
2D-11	List and Interpret the issues in decision tree learning in detail.	L4	CO2																																																							
2D-12	What are the remarks of Back Propagation Algorithm? Illustrate in detail.	L2	CO2																																																							



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2D-13	<p>Suppose hypothesis h commits $r = 10$ errors over a sample of $n = 65$ independently drawn examples.</p> <ul style="list-style-type: none"> • What is the variance and standard deviation for number of true error rate $error_D(h)$? • What is the 90% confidence interval (two-sided) for the true error rate? • What is the 95% one-sided interval (i.e., what is the upper bound U such that $error_D(h) \leq U$ with 95% confidence)? • What is the 90% one-sided interval? <table border="1" data-bbox="170 808 771 945"> <tr> <td>α</td> <td>0.100</td> <td>0.050</td> <td>0.025</td> <td>0.001</td> </tr> <tr> <td>$1 - \alpha$</td> <td>0.900</td> <td>0.950</td> <td>0.975</td> <td>0.999</td> </tr> <tr> <td>$z_{1-\alpha}$</td> <td>1.28</td> <td>1.64</td> <td>1.96</td> <td>3.09</td> </tr> </table>	α	0.100	0.050	0.025	0.001	$1 - \alpha$	0.900	0.950	0.975	0.999	$z_{1-\alpha}$	1.28	1.64	1.96	3.09	L5	C O 2
α	0.100	0.050	0.025	0.001														
$1 - \alpha$	0.900	0.950	0.975	0.999														
$z_{1-\alpha}$	1.28	1.64	1.96	3.09														
2D-14	Discuss in detail how the performance of two learning algorithms are compared.	L3	C O 2															
2D-15	Explain basic decision tree algorithm with example?	L3	C O 2															



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UNIT-IIISQL

MultiplechoiceQuestions

		BTLevel	Course Outcome
3C-1	1. How many terms are required for building a bayes model? a) 1 b) 2 c) 3 d) 4	L1	CO3
3C-2	2. What is needed to make probabilistic systems feasible in the world? a) Reliability b) Crucial robustness c) Feasibility d) None of the mentioned	L2	CO3
3C-3	3. Where does the bayes rule can be used? a) Solving queries b) Increasing complexity c) Decreasing complexity d) Answering probabilistic query	L2	CO3
3C-4	4. What does the bayesian network provides? a) Complete description of the domain b) Partial description of the domain c) Complete description of the problem d) None of the mentioned	L2	CO3

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3C-5	5. How the entries in the full joint probability distribution can be calculated? a) Using variables b) Using information c) Both Using variables & information d) None of the mentioned	L3	CO3
3C-6	6. How the bayesian network can be used to answer any query? a) Full distribution b) Joint distribution c) Partial distribution d) All of the mentioned	L3	CO3
3C-7	7. How the compactness of the bayesian network can be described? a) Locally structured b) Fully structured c) Partial structure d) All of the mentioned	L2	CO3
3C-8	. To which does the local structure is associated? a) Hybrid b) Dependant c) Linear d) None of the mentioned	L2	CO3



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3C-9	<p>Which of the following is an advantage of instance-based learning over model-based learning?</p> <p><input type="checkbox"/> Faster training time</p> <p><input type="checkbox"/> Faster prediction time</p> <p><input type="checkbox"/> Better handling of noisy data</p> <p><input type="checkbox"/> Lower memory requirements</p>	L2	CO3
3C-10	<p>How can the performance of instance-based learning algorithms be improved when dealing with large datasets?</p> <p><input type="checkbox"/> By using a more complex similarity measure</p> <p><input type="checkbox"/> By using a simpler similarity measure</p> <p><input type="checkbox"/> By using indexing structures to efficiently search for nearest neighbors</p> <p><input type="checkbox"/> By using more nearest neighbors for classification</p>	L3	CO3
3C-11	<p>Which of the following instance-based learning algorithms is a non-linear classifier?</p> <p><input type="checkbox"/> Linear Discriminant Analysis (LDA)</p> <p><input type="checkbox"/> Logistic Regression</p> <p><input type="checkbox"/> k-Nearest Neighbors</p> <p><input type="checkbox"/> Perceptron</p>	L1	CO3
3C-12	<p>What is the effect of noise on instance-based learning algorithms?</p> <p><input type="checkbox"/> It reduces the performance of the algorithm</p>	L2	CO3



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	<p>B</p> <p>It has no effect on the performance of the algorithm</p> <p>C</p> <p>It improves the performance of the algorithm</p> <p>D</p> <p>It depends on the type of similarity measure used</p>		
3C-13	<p>How can instance-based learning algorithms be adapted for anomaly detection tasks?</p> <p>A</p> <p>By setting a threshold on the distance to the k nearest neighbors</p> <p>B</p> <p>By setting a threshold on the number of nearest neighbors</p> <p>C</p> <p>By setting a threshold on the similarity measure</p> <p>D</p> <p>By setting a threshold on the classification accuracy</p>	L3	CO3
3C-14	<p>In the context of instance-based learning, what is an episodic memory?</p> <p>A</p> <p>A memory of specific instances in the training data</p> <p>B</p> <p>A memory of the general patterns in the training data</p> <p>C</p> <p>A memory of the similarity measures used during training</p> <p>D</p> <p>A memory of the classification rules learned during training</p>	L2	CO3
3C-15	<p>Which of the following is NOT an issue in instance-based learning algorithms?</p> <p>A</p> <p>Curse of dimensionality</p> <p>B</p> <p>Handling missing values</p> <p>C</p>	L2	CO3



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Sensitivity to noisy instances		
<input type="checkbox"/>		
Sensitivity to irrelevant features		
<input type="checkbox"/>		



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Fill in the blanks

3F-1	-----_terms are required for building a bayes model.	L2	CO3
3F-2	-----_provides way and means of weighing up the desirability of goals and the likelihood of achieving them.	L2	CO3
3F-3	Probability provides a way of summarizing the----- that comes from our laziness and ignorances	L1	CO3
3F-4	The bayesian network can be used to answer any query by using-----	L2	CO3
3F-5	Causal chain (For example, Smoking cause cancer) gives rise to-----	L2	CO3
3F-6	The entries in the full joint probability distribution can be calculated as-----	L4	CO3
3F-7	Bayesian networks allow compact specification of-----	L2	CO3
3F-8	The compactness of the bayesian network can be described by-----	L2	CO3
3F-9	Naïve Bayes Algorithm is a -----learning algorithm.	L1	CO3
3F-10	EM algorithm includes two repeated steps, here the step 2 is-----	L2	CO3
3F-11	Naïve Bayes algorithm is based on -----_and used for solving classification problems.	L2	CO3
3F-12	_____is the most common instance-based learning algorithm used in machine learning	L1	CO3
3F-13	_____parameter of the K-Nearest Neighbors algorithm determines the number of neighbors to consider when classifying a new point	L2	CO3
3F-14	In the context of instance-based learning, what does the term `nan` refer to_____	L1	CO3
3F-15	kind of data representation is commonly used in instance-based learning methods like K-Nearest Neighbors_____	L2	CO3

Match the following

3M-1	<p>COLOUMN A</p> <p>1)Prior Probability</p> <p>2)Likelihood</p> <p>3)Posterior Probability</p> <p>4)Evidence</p>	<p>COLOUMN B</p> <p>A. The probability of a hypothesis before observing any data.</p> <p>B. The probability of the data given the hypothesis</p> <p>C. The probability of the hypothesis given the observed data.</p> <p>D. The overall probability of observing the data</p>	L1 L1 L1 L1	CO3
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3M-2	<p>COLOUMN A</p> <p>1) Instance-Based Learning</p> <p>2) k-Nearest Neighbors (k-NN)</p> <p>3) Distance metric</p> <p>4) Training Set</p>	<p>COLOUMN B</p> <p>A. where the model makes decisions</p> <p>B. A method for measuring the similarity between instances</p> <p>C An algorithm that classifies a new instance</p> <p>D. The collection of examples used to train the model</p>	<p>L2</p> <p>L2</p> <p>L2</p> <p>L2</p>	CO3
3M-3	<p>COLOUMN A</p> <p>1) Prototype-Based Classification</p> <p>2) Instance Selection</p> <p>3) Weighted k-Nearest Neighbors</p> <p>4) Local Models</p>	<p>COLOUMN B</p> <p>A. model uses a subset of training instances.</p> <p>B. modifies the basic k-NN algorithm by assigning weights</p> <p>C. A classification method where instances are compared.</p> <p>D. A problem that arises when a model learns</p>	<p>L2</p> <p>L2</p> <p>L2</p> <p>L2</p>	CO3
	3)			
3M-4	<p>COLOUMN A</p> <p>1) Multinomial Naive Bayes</p> <p>2. Bernoulli Naive Bayes</p> <p>3. Gaussian Naive Bayes</p> <p>4) Evidence</p>	<p>COLOUMN B</p> <p>A) Handles continuous features</p> <p>B) Handles discrete features with multiple categories</p> <p>C) Handles discrete features with only two categories</p> <p>D. The overall probability of observing the data</p>	<p>L2</p> <p>L2</p> <p>L2</p> <p>L2</p>	CO3
3M-5	<p>COLOUMN A</p> <p>1) Lazy Learning</p> <p>2. Eager Learning</p> <p>3. Online Learning</p> <p>4) Decision Trees</p>	<p>COLOUMN B</p> <p>A) Builds a model before receiving any data</p> <p>B) Waits for data to arrive before building a model</p> <p>C) Updates the model as new data arrives</p> <p>D) Eager learning</p>	<p>L2</p> <p>L2</p> <p>L2</p> <p>L2</p>	CO3
5-MARKS QUESTIONS				
3D-1.	Justify in detail the relationship between Bayes theorem and concept learning.		L1	CO3
3D-2.	Analyze the necessity of maximum likelihood and least square error hypotheses in predicting probabilities.		L1	CO3
3D-3.	Explain CADET System using Case based reasoning.		L2	CO3
3D-4.	Illustrate in detail about K-Nearest Neighbor Learning.		L1	CO3
3D-5.	Explain in detail about Naïve Bayes Classifier with an example.		L1	CO3
3D-6.	Explain the concept of EM Algorithm. Discuss what Gaussian Mixtures are.		L2	CO3
3D-7.	Describe the concept of MDL. Obtain the equation for MDL.		L2	CO3



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3D-8	Consider a medical diagnosis problem in which there are two alternative hypotheses: 1. that the patient has a particular form of cancer (+) and 2. That the patient does not (-). A patient takes a lab test and the result comes back positive. The test returns a correct positive result in only 98% of the cases in which the disease is actually present, and a correct negative result in only 97% of the cases in which the disease is not present. Furthermore, .008 of the entire population have this cancer. Determine whether the patient has Cancer or not using MAP hypothesis.	L6	CO3
3D-9	Discuss in detail about Bayesian Belief network.	L1	CO4
3D-10	Evaluate the following learning algorithms using mistake bound model. (a) FIND-S Algorithm. (b) Halving Algorithm.	L1	CO4
3D-11	Explain Weighted Majority algorithm with example	L3	CO4
3D-12	Derive Locally Weighted Linear Regression with an example	L4	CO4
3D-13	Describe Genetic Algorithms and explain how it can be used in identifying the best hypothesis	L4	CO4
3D-14	Write a detailed note on genetic programming with an illustrative example	L2	CO4
3D-15	Briefly explain on the following (a) Model of Evolution and Learning (b) Parallelizing Genetic Algorithms	L2	CO4



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ANK
(Regulation:R22)
Department ofInformationTechnology

(Regulation:R22)

Sub.Code&Title	(R22CSM3112)MACHINE LEARNING		
AcademicYear:2024-25	Year/Sem.	III-I/IT	
FacultyName&Designation	MrsS. VARSHA REDDY,ASST.PROFESSOR		

UNIT-IVTRANSACTIONS

OBJECTIVETYPEQUESTIONS

		BT Level	Course Outcome
4C-1	What will happen when a chain-termination mutation is found in the S gene? a. Cell lysis gets blocked. b. The growth of cells containing low levels of packaging proteins is not allowed. c. The lysis of cells cannot be carried artificially d. Packaging cannot be carried out efficiently	L2	CO4
4C-2	What is the fundamental principle behind Genetic Algorithms (GAs)? a) Random mutation b) Natural selection c) Artificial intelligence d) Stochastic optimization	L2	CO4



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Faculty Name & Designation	S VARSHA REDDY & Assistant Professor		

4C-3	<p>What is the role of encoding in Genetic Algorithms?</p> <p>a) It determines the probability of crossover. b) It converts candidate solutions into a form suitable for processing. c) It selects the individuals for reproduction. d) It controls the mutation rate.</p>	L2	CO4
4C-4	<p>Which of the following is a crucial component of Genetic Algorithms for evaluating the suitability of individuals within a population?</p> <p>a) Encoding b) Fitness function c) Crossover d) Mutation</p>	L2	CO4
4C-5	<p>Which function selects individuals from a population for reproduction based on their fitness?</p> <p>a) Crossover function b) Mutation function c) Selection function d) Encoding function</p>	L2	CO4
		L1	CO4



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4C-6	<p>Which genetic operator introduces random changes in an individual's genetic material?</p> <p>a) Crossover b) Encoding c) Selection d) Mutation</p>	L1	CO4
4C-7	<p>First Order Logic is also known as _____</p> <p>a) First Order Predicate Calculus b) Quantification Theory c) Lower Order Calculus d) All of the mentioned</p>	L2	CO4
4C-8		L2	CO4
4C-9	<p>A common convention is:</p> <ul style="list-style-type: none"> • is evaluated first • and are evaluated next • Quantifiers are evaluated next • is evaluated last. <p>a) True b) False</p>	L1	CO4
4C-10	<p>How many types of feedback does reinforcement provide?</p> <p>A. 1 B. 2 C. 3 D. 4</p>	L1	CO4



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4C-11	<p>Which kind of data does reinforcement learning use?</p> <p>A. Labeled data B. Unlabelled data C. None D. Both</p>	L2	CO4
4C-12	<p>Reinforcement learning methods learned through ____?</p> <p>A. Experience B. Predictions C. Analyzing the data</p>	L2	CO4
4C-13	<p>Which of the following is the practical example of reinforcement learning?</p> <p>A. House pricing prediction B. Market basket analysis C. Text classification D. Driverless cars</p>	L3	CO4
4C-14	<p>What is the environment in reinforcement learning?</p> <p>A. Environment is a situation that is based on the current state B. Environment is a situation in which an agent is present. C. Environment is similar to feedback D. Environment is a situation that the agent returns as a result.</p>	L2	CO4



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4C-15	In how many ways can you implement reinforcement learning? A. 2 B. 3 C. 4 D. 5	L1	CO4
FILLIN THE BLANKS 1/2 MARK QUESTIONS		BT Level	Course Outcome
4F-1	primary purpose of crossover in a Genetic Algorithm is _____	L2	CO4



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4F-2	_____ represents the main advantage of Genetic Algorithms	L2	CO4
4F-3	_____ operator in a Genetic Algorithm increases the diversity of the population	L2	CO4
4F-4	In a Genetic Algorithm, what does the term “offspring” refer to _____	L1	CO4
4F-5	_____ is the primary objective of crossover in a Genetic Algorithm	L2	CO4
4F-6	_____ is any predicate (or its negation) applied to any set of terms.	L1	CO4
4F-7	_____ emphasizes learning feedback that evaluates the learner's performance without providing standards of correctness in the form of behavioural targets.	L2	CO4
4F-8	Features of Reinforcement learning are _____	L1	CO4
4F-9	_____ is the feedback used by RL	L1	CO4
4F-10	A _____ is used to demonstrate, on a purely syntactic basis, that one formula is a logical consequence of another formula.	L2	CO4
4F-11	The statement comprising the limitations of FOL is/are _____	L4	CO4
4F-12	First Order Logic is also known as _____	L1	CO4
4F-13	The adjective “first-order” distinguishes first-order logic from _____ in which there are predicates having predicates or functions as arguments, or in which one or both of predicate quantifiers or function quantifiers are permitted.	L2	CO4
4F-14	Reinforcement learning is a _____	L1	CO4
4F-15	Reinforcement learning methods learned through _____	L2	CO4



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	MATCHTHEFOLLOWING1MARKQUESTIONS	BTLevel	Course Outcome	
4M-1	1. Chromosome 2. Gene 3. Population 4. Fitness Function	A) A set of candidate solutions B) A single value in a chromosome C) A process of selecting fittest individuals D) A measure of how good a solution is	L1 L1 L1 L2	CO4
4M-2	1. Selection 2. Crossover 3. Mutation 4. Generation	A) A process of combining genes from parents B) A process of selecting fittest individuals C) A process of introducing random changes D) A set of candidate solutions	L2 L2 L2 L1	CO4



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4M-3	1. Value Function 2. Q-Learning 3. Exploration 4. Exploitation	A) A prediction of the expected return B) A model-based reinforcement learning algorithm C) The act of trying new actions to learn more D) The act of choosing the best known action	L2 L2 L2 L2	CO4
4M-4	1. Agent 2. Environment 3. Reward 4. Policy	A) A reward given for an action B) The learner that interacts with the environment C) A set of possible states D) A mapping of states to actions	L2 L2 L2 L1	CO4

PARTB

5MARKSQESTIONS

4D-1	ExplainindetailaboutSequentialAlgorithm	L1	CO4
4D-2	Discussindetailaboutgeneral tospecificbeamsearchalgorithm	L1	CO4
4D-3	Demonstratetheproceduresfor Learningsetoffirstorderrules.	L2	CO4
4D-4	DescribeFOILAlgorithmwith an example	L3	CO4
4D-5	WritetailednoteonInverting resolution	L1	CO4
4D-6	DiscusstheFOCLAlgorithm in detail.	L2	CO4
4D-7	WhatisReinforcementLearningandexplainReinforcementlearningproblemwith Neatdiagram	L2	CO4
4D-8	ExplaintheQfunction andQ LearningAlgorithmassumingdeterministicrewardsandactions with example.	L3	CO4
4D-9	DiscussindetailaboutNonDeterministicrewardsandactions	L2	CO4
4D-10	Justifythe necessityofTemporal DifferenceLearning	L4	CO4
4D-11	ExplainindetailhowQLearningcanperformGeneralizationfromExamples	L3	CO4
4D-12	IllustrateindetailaboutrelationshipofReinforcementLearningMethodsand DynamicProgramming	L3	CO5
4D-13	DiscusstheEBNN Algorithm	L3	CO5
4D-14	ExplainKBANNAAlgorithm.GiveanExample	L2	CO5
4D-15	DiscusstheTangentPropAlgorithm.Illustrative Example	L2	CO5



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Academic Year: 2024-25

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(R22CSM3112)MACHINE LEARNING

AcademicYear:2024-25

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FacultyName&Designation

MrsS.VARSHA REDDY,ASST.PROFESSOR

UNIT-V

OBJECTIVETYPEQUESTIONS

1/2MARKQUESTIONS

BT

Level

Course

Outcome

5C-1	Which combines inductive methods with the power of first-order representations? a) Inductive programming b) Logic programming c) Inductive logic programming d) Lisp programming	L2	CO5
5C-2	How many reasons are available for the popularity of ILP? a) 1 b) 2 c) 3 d) 4	L1	CO5
5C-3	Which cannot be represented by a set of attributes? a) Program b) Three-dimensional configuration of a protein molecule c) Agents d) None of the mentioned	L4	CO5
5C-4	Which of the following is a limitation of analytical learning? A) It can be time-consuming and labor-intensive B) It requires a large amount of data to be effective C) It can be difficult to apply learned principles to new situations D) It is only suitable for simple concepts and relationships	L5	CO5
5C-5	What is the primary goal of analytical learning? A) To learn from specific instances and generalize to new ones B) To break down complex concepts into simpler components C) To identify patterns and relationships through similarity D) To apply learned principles to new, analogous situations	L2	CO5



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5C-6	Which of the following is a characteristic of analytical learning? A) It involves starting with general principles and applying to specific instances B) It involves starting with specific instances and generalizing to new ones C) It involves breaking down complex concepts into simpler components D) It involves identifying patterns and relationships through similarity	L2	CO5
5C-7	What is the role of abstraction in analytical learning? A) To identify patterns and relationships through similarity B) To break down complex concepts into simpler components C) To apply learned principles to new, analogous situations D) To learn from specific instances and generalize to new ones	L4	CO5
5C-8	Which of the following is an advantage of analytical learning? A) It allows for rapid learning from specific instances B) It enables the identification of complex patterns and relationships C) It facilitates the application of learned principles to new situations D) It breaks down complex concepts into simpler components	15	CO6



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5C-9	<p>What is the relationship between analytical learning and top-down processing?</p> <p>A) Analytical learning involves top-down processing B) Analytical learning involves bottom-up processing C) Analytical learning is independent of top-down processing D) Analytical learning is the opposite of top-down processing</p>	L2	CO6
5C-10	<p>What is the primary goal of explanation-based learning?</p> <p>A) To learn from specific instances and generalize to new ones B) To identify patterns and relationships through similarity C) To construct a causal explanation for a phenomenon D) To apply learned principles to new, analogous situations</p>	L2	CO6
5C-11	<p>Which of the following is a key component of explanation-based learning?</p> <p>A) Operability criterion B) Learnability criterion C) Conceptual framework D) All of the above</p>	L1	CO6
5C-12	<p>What is the role of the operability criterion in explanation-based learning?</p> <p>A) To evaluate the simplicity of an explanation B) To evaluate the accuracy of an explanation C) To evaluate the applicability of an explanation D) To evaluate the generality of an explanation</p>	L5	CO6
5C-13	<p>What is the role of abstraction in inductive learning?</p> <p>A) To identify specific details in instances B) To identify general patterns across instances C) To construct a causal explanation for a phenomenon D) To apply learned principles to new situations</p>	L4	CO6



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5C-14	What is the primary goal of inductive learning? A) To learn a general principle from specific instances B) To apply a learned principle to a specific instance C) To identify patterns and relationships through similarity D) To construct a causal explanation for a phenomenon	L2	CO6
5C-15	Which of the following is a characteristic of inductive learning? A) It involves starting with general principles and applying to specific instances B) It involves starting with specific instances and generalizing to new ones C) It involves identifying patterns and relationships through similarity D) It involves constructing a causal explanation for a phenomenon	L2	CO6

	FILLIN THE BLANKS ½ MARK QUESTIONS	BT Level	Course Outcome
5F-1	Analytical learning involves breaking down complex concepts into smaller, more manageable _____.	L1	CO5
5F-2	The primary goal of analytical learning is to understand the underlying _____ of a phenomenon.	L1	CO5
5F-3	Analytical learning typically involves a _____ approach, starting with specific details and building up to general principles.	L2	CO5
5F-4	Abstraction is a key process in analytical learning, involving the identification of _____ patterns and relationships.	L1	CO5
5F-5	Analytical learning enables learners to develop a deep understanding of complex concepts, allowing them to _____ their knowledge to new situations.	L2	CO5
5F-6	Explanation-based learning involves constructing a _____ explanation for a phenomenon, identifying the underlying causes and mechanisms.	L1	CO5
5F-7	The operability criterion is used in explanation-based learning to evaluate the _____ of an explanation.	L1	CO5
5F-8	Explanation-based learning typically involves a _____ framework, providing a structured representation of knowledge.	L1	CO5
5F-9	The learnability criterion is used in explanation-based learning to evaluate the _____ of an explanation.	L1	CO6



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5F-10	Explanation-based learning enables learners to develop a deep understanding of complex concepts, allowing them to _____ their knowledge to new situations.	L2	CO6	
5F-11	1. Q-Learning is a type of _____ learning, where an agent learns to take actions in an environment to maximize a reward signal.	L1	CO6	
5F-12	In Q-Learning, the agent learns to predict the expected _____ of taking a particular action in a particular state.	L1	CO6	
5F-13	The Q-Value in Q-Learning represents the expected _____ of taking a particular action in a particular state, and following the optimal policy thereafter.	L1	CO6	
5F-14	Inductive learning typically involves a _____ approach, starting with specific details and building up to general principles.	L1	CO6	
5F-15	Inductive learning involves making generalizations or drawing conclusions based on _____ instances or observations.	L1	CO6	
	MATCH THE FOLLOWING I MARK QUESTIONS	BTLevel	Course Outcome	
5C-1	1. Top-Down Processing up to general concepts 2. Bottom-Up Processing breaking down to specific details 3. Forward Chaining 4. Backward Chaining	A) Involves starting with specific details and building B) Involves starting with general concepts and C) Involves reasoning from causes to effects D) Involves reasoning from effects to causes	L2 L2 L4 L4	CO5
5C-2	1. Inductive Learning examples 2. Deductive Learning examples 3. Analytical Learning simpler components 4. Abductive Learning incomplete information	A) Involves learning general rules from specific B) Involves reasoning from general rules to specific C) Involves breaking down complex concepts into D) Involves making educated guesses based on	L2 L2 L4 L5	CO5
5C-3	1. Explanation-Based Generalization 2. Abstraction 3. Operationalization 4. Knowledge Compilation existing knowledge structures	A) A process of removing irrelevant details from a B) A process of identifying the most relevant features of a C) A process of applying a learned concept to new D) A process of integrating new knowledge into	L4 L4 L3 L6	CO6
5C-4	1. Explanation 2. Operability Criterion applied 3. Learnability Criterion 4. Conceptual Framework guide learning	A) A set of training examples used to learn a concept B) A measure of how well a learned concept can be C) A measure of how easy it is to learn a concept D) A structured representation of knowledge used to	L1 L5 L5 L2	CO6



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5C-5	1. Observation instances	A) A general principle or rule learned from specific	L1	CO6
	2. Induction	B) The process of gathering specific instances to learn from	L2	
	3. Abstraction data	C) The process of identifying patterns or relationships in	L4	
	4. Generalization	D) A specific instance used to learn a general principle	L3	

PART B
5 MARKS QUESTIONS

5C-1	Illustrate in detail about PROLOG-EBG	L1	CO5
5C-2	Explain in detail about remarks on Explanation Based Learning	L5	CO5
5C-3	Give detailed description on capabilities and limitations of Explanation Based Learning	L3	CO5
5C-4	Explain Induction as Inverted Deduction to Inductive Logic Programming	L2	CO5
5C-5	Discuss about PROGOL?	L3	CO5
5C-6	Defend Induction as Inverted Deduction.	L4	CO5
5C-7	What are the Deduction Resolution Rule?	L2	CO5
5C-8	Explain remarks on explanation based learning?	L2	CO6
5C-9	Discuss the correspondence between induction and inverse entailment.	L3	CO5
5C-10	Compare and contrast analytical and inductive learning.	L3	CO5

Duration: 90 Mins

Section - A

Marks: 5Qx1M = 5M

Answer All the questions

* (I-Remembering, II-Understanding, III-Applying, IV-Analyzing, V-Evaluating, and VI-Creating.)

Blooms Taxonomy Levels	Course Outcomes
I	CO1
I	CO1
VI	CO2
VI	CO2
II	CO3

1. What is well- posed learning problems?
2. Define Version Space.
3. What is overfitting of data?
4. What is linear and non-linear seperable of data?
5. Explain Brute force Bayes Concept Learning.

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Section - B

Marks: 4Qx5M = 20M

Answer any FOUR questions

6. Write the final version space for the below mentioned training examples using candidate elimination algorithm.

Origin	Manufacturer	Color	Decade	Type	Example Type
Japan	Honda	Blue	1980	Economy	Positive
Japan	Toyota	Green	1970	Sports	Negative
Japan	Toyota	Blue	1990	Economy	Positive
USA	Chrysler	Red	1980	Economy	Negative
Japan	Honda	White	1980	Economy	Positive
Japan	Toyota	Green	1980	Economy	Positive
Japan	Honda	Red	1990	Economy	Negative

Size	Color	Shape	Class
Big	Red	Circle	No
Small	Red	Triangle	No
Small	Red	Circle	Yes
Big	Blue	Circle	No
Small	Blue	Circle	Yes

7. Define concept learning and discuss with example.
8. Explain the Back Propagation algorithm.
9. Consider the following set of training examples:
 - a) What is the entropy of this collection of training example with respect to the target function classification?
 - b) What is the information gain of a2 relative to these training examples?

Instance	Classification	a ₁	a ₂
1	+	T	T
2	+	T	T
3	-	T	F
4	+	F	F
5	-	F	T
6	-	F	T

10. What are Restriction Biases and Preference Biases and differentiate between them?
11. Write about bayes optimal classifier.

I	CO1
II	CO2
III	CO2

I	CO2
I	CO3

BR-18

D4

QC997

Write Your Ht.No.



SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi) - Recognized under 2(f) and 12(B) of UGC Act 1956

III B.Tech. II Semester (SUPPLEMENTARY) End Examinations, Feb/Mar - 2023.

27/02/2023

(R18CSE3201) MACHINE LEARNING
(For CSE and IT)

Day- 1 (AN)

Duration: 3 Hrs

Maximum Marks: 70M

Blooms Taxonomy : (I-Remembering, II-Understanding, III-Applying, IV-Analyzing, V-Evaluating and VI-Creating)

Course Outcomes : CO

SECTION-A

(5Qx 4M = 20M)

Answer ALL the following questions.

- | | | |
|--|----|-----|
| 1. Define well-posed learning problems. | II | CO1 |
| 2. Define Neural networks and throw light on its representation. | II | CO2 |
| 3. Estimate sample complexity for infinite Hypothesis space. | V | CO3 |
| 4. Introduce about inverting resolution analytical learning. | I | CO4 |
| 5. Define about Temporal Difference Learning. | II | CO5 |

SECTION-B

(5Qx10M =50M)

Answer FIVE questions choosing at least one from each unit.

- | | | |
|---|-----|-----|
| 6. Apply Version spaces and the candidate elimination algorithm with a suitable instance of values. | III | CO1 |
| OR | | |
| 7. Design a learning system with suitable example which uses Machine Learning Concepts. | III | CO1 |
| UNIT-II | | |
| 8. What is perceptron? Estimate Multilayer networks and the back propagation algorithm for a suitable neural network. | V | CO2 |
| OR | | |
| 9. Estimate back propagation algorithm for face recognition application. | V | CO2 |
| UNIT-III | | |
| 10. Explain about k-Nearest Neighbour Learning for a suitable example. | II | CO3 |
| OR | | |
| 11. Outline the remarks on Lazy and Eager Learning Genetic algorithm and motivation of Genetic Algorithm. | II | CO3 |
| UNIT-IV | | |
| 12. Outline the EBG remarks on Explanation-Based Learning. | II | CO4 |
| OR | | |
| 13. State and first order rules and explain all first order rules in detail. | II | CO4 |
| UNIT-V | | |
| 14. Explain analytical approaches to learning, usage of prior knowledge to alter the search objective. | II | CO5 |
| OR | | |
| 15. Outline the usage of Dynamic programming for solving Machine Learning based applications. | II | CO5 |



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(An Autonomous Institution under UGC, New Delhi) - Recognized under 2(f) and 12(B) of UGC Act 1956

III B.Tech. II Semester (For CSE,IT,DS and AI & ML)

(R20CSE2101)MACHINE LEARNING

MODEL PAPER-1

Duration: 3 Hrs

Maximum Marks: 70M

Blooms Taxonomy : (L1-Remembering, L2-Understanding, L3-Applying, L4-Analyzing, L5-Evaluating and L6-Creating)

Course Outcomes : CO

PART-A

(5QX4M=20Marks)

S.NO	QUESTIONS	MARKS	COURSE OUT COME	BT LEVEL
1	Discuss applications of ML?	4	CO1	2
2	Discuss Inductive Bias in Decision Tree Learning	4	CO2	1
3	What are Consistent Learners?	4	CO4	1
4	Write Learning First-Order Rules?	4	CO5	1
5	Discuss Reinforcement Learning	4	CO6	4

PART-B

(5QX10M=20Marks)

UNIT-1								10	CO3,C O1	2,3																																					
<p>6. Write FIND-S algorithm and explain with example given below</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>Example</th> <th>Sky</th> <th>AirTemp</th> <th>Humidity</th> <th>Wind</th> <th>Water</th> <th>Forecast</th> <th>EnjoySport</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>Sunny</td> <td>Warm</td> <td>Normal</td> <td>Strong</td> <td>Warm</td> <td>Same</td> <td>Yes</td> </tr> <tr> <td>2</td> <td>Sunny</td> <td>Warm</td> <td>High</td> <td>Strong</td> <td>Warm</td> <td>Same</td> <td>Yes</td> </tr> <tr> <td>3</td> <td>Rainy</td> <td>Cold</td> <td>High</td> <td>Strong</td> <td>Warm</td> <td>Change</td> <td>No</td> </tr> <tr> <td>4</td> <td>Sunny</td> <td>Warm</td> <td>High</td> <td>Strong</td> <td>Cool</td> <td>Change</td> <td>Yes</td> </tr> </tbody> </table> <p style="text-align: center;">OR</p> <p>7. Explain in detail the Inductive Bias of Candidate Elimination algorithm.</p>											Example	Sky	AirTemp	Humidity	Wind	Water	Forecast	EnjoySport	1	Sunny	Warm	Normal	Strong	Warm	Same	Yes	2	Sunny	Warm	High	Strong	Warm	Same	Yes	3	Rainy	Cold	High	Strong	Warm	Change	No	4	Sunny	Warm	High	Strong
Example	Sky	AirTemp	Humidity	Wind	Water	Forecast	EnjoySport																																								
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UNIT-II								10	CO2	2,1																																					
<p>8. Explain the followings w.r.t Back Propagation algorithm</p> <ul style="list-style-type: none"> • Convergence and Local Minima • Representational Power of Feedforward Networks • Hypothesis Space Search and Inductive Bias • Hidden Layer Representations • Generalization, Overfitting, and Stopping Criterion <p style="text-align: center;">OR</p> <p>9. Consider two perceptrons defined by the threshold expression $w_0 + w_1x_1 + w_2x_2 > 0$. Perceptron A has weight values $w_0 = 1, w_1=2, w_2=1$ and perceptron B has the weight values $w_0 = 0, w_1=2, w_2=1$ True or false? Perceptron A is more-general than perceptron B.</p>																																															
UNIT-III								10	CO4	5,2																																					
<p>10. What is genetic algorithm? How to parallelizing genetic algorithms OR</p> <p>11. Define is Maximum a Posteriori (MAP) Maximum Likelihood (ML) Hypothesis. Derive the relation for h_{MAP} and h_{ML} using Bayesian theorem.</p>																																															
UNIT-IV								10	CO5	2																																					
<p>12. Write the First Order Inductive Learning Algorithm? With example OR</p> <p>13. Discuss in detail about Explanation Based Learning</p>																																															
UNIT-V								10	CO6	2																																					
<p>14. Discuss the EBNN Algorithm OR</p> <p>15. Implement the Neural Net Equivalent to Domain Theory</p>																																															



SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi) - Recognized under 2(f) and 12(B) of UGC Act 1956

III B.Tech. II Semester(For CSE,IT,DS and AI&ML) (R20CSE2101)MACHINE LEARNING ALGORITHM

MODEL PAPER-2

Duration: 3 Hrs

Maximum Marks: 70M

Blooms Taxonomy : (L1-Remembering, L2-Understanding, L3-Applying, L4-Analyzing, L5-Evaluating and L6-Creating)

Course Outcomes : CO

PART-A

(5QX4M=20Marks)

S.NO	QUESTIONS	MARKS	COURSE OUT COME	BTLEVEL
1	Write the steps in designing a learning systems in detail.	4	CO1	1
2	Give Decision trees to represent the Boolean Functions: a) $A \&\& \sim B$ b) $A \vee [B \&\& C]$ c) $A \text{ XOR } B$ d) $[A \&\& B] \vee [C \&\& D]$	4	CO2	2
3	Explain the practical difficulties of Bayesian theorem.	4	CO4	1
4	Explain about Sequential covering algorithm	4	CO5	1
5	Define Domain Theory?	4	CO6	1

PART-B

(5QX10M=20Marks)

UNIT-1				10	CO1	5,2																																																																																										
<p>6. Describe the following problems with respect to Tasks, Performance and Experience:</p> <p>a. A Checkers learning problem</p> <p>b. A Handwritten recognition learning problem</p> <p>C .A Robot driving learning problem</p> <p style="text-align: center;">OR</p> <p>7. Write the final version space for the below mentioned training examples using candidate elimination algorithm</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Size</th> <th>Color</th> <th>Shape</th> <th>Class</th> </tr> </thead> <tbody> <tr> <td>Big</td> <td>Red</td> <td>Circle</td> <td>No</td> </tr> <tr> <td>Small</td> <td>Red</td> <td>Triangle</td> <td>No</td> </tr> <tr> <td>Small</td> <td>Red</td> <td>Circle</td> <td>Yes</td> </tr> <tr> <td>Big</td> <td>Blue</td> <td>Circle</td> <td>No</td> </tr> <tr> <td>Small</td> <td>Blue</td> <td>Circle</td> <td>Yes</td> </tr> </tbody> </table>							Size	Color	Shape	Class	Big	Red	Circle	No	Small	Red	Triangle	No	Small	Red	Circle	Yes	Big	Blue	Circle	No	Small	Blue	Circle	Yes																																																																		
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UNIT-III

10. Suppose hypothesis h commits $r = 10$ errors over a sample of $n = 65$ independently drawn examples.

- What is the variance and standard deviation for number of true error rate $error_D(h)$?
- What is the 90% confidence interval (two-sided) for the true error rate?
- What is the 95% one-sided interval (i.e., what is the upper bound U such that $error_D(h) \leq U$ with 95% confidence)?

What is the 90% one-sided interval?

α	0.100	0.050	0.025	0.001
$1 - \alpha$	0.900	0.950	0.975	0.999
$z_{1-\alpha}$	1.28	1.64	1.96	3.09

OR

11. Define is Maximum a Posteriori (MAP) Maximum Likelihood (ML) Hypothesis. Derive the relation for hMAP and hML using Bayesian theorem. (10)

10 CO4 2,6

UNIT-IV

12. Write the Sequential Covering Algorithm? With example. **OR**
13. Discuss about PROGOL?

10 CO5 2

UNIT-V

14. Discuss about Hypothesis Space Search. Demonstrate the Using Prior Knowledge to Initialize the Hypothesis

OR

15. What is the Motivation? Explain Motivation Inductive-Analytical Approaches to learning

10 CO6 2

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. - III Year – I Semester

L	T	P	C
3	0	0	3

Professional Elective-I (R22CSE3143) Principles of Programming Languages

Objectives:

- To briefly describe various programming paradigms.
- To provide conceptual understanding of High level language design and implementation.
- To introduce the power of scripting languages.

UNIT I :

Preliminary Concepts: Reasons for studying, concepts of programming languages, Programming domains, Language Evaluation Criteria, influences on Language design, Language categories, Programming Paradigms – Imperative, Object Oriented, functional Programming , Logic Programming. Programming Language Implementation – Compilation and Virtual Machines, programming environments. **Syntax and Semantics:** general Problem of describing Syntax and Semantics, formal methods of describing syntax - BNF, EBNF for common programming languages features, parse trees, ambiguous grammars, attribute grammars, denotational semantics and axiomatic semantics for common programming language features.

UNIT II :

Data types: Introduction, primitive, character, user defined, array, associative, record, union, pointer and reference types, design and implementation uses related to these types. Names, Variable, concept of binding, type checking, strong typing, type compatibility, named constants, variable initialization. **Expressions and Statements:** Arithmetic relational and Boolean expressions, Short circuit evaluation mixed mode assignment, Assignment Statements, Control Structures – Statement Level, Compound Statements, Selection, Iteration, Unconditional Statements, guarded commands.

UNIT III :

Subprograms and Blocks: Fundamentals of sub-programs, Scope of life time of variables, static and dynamic scope, design issues of subprograms and operations, local referencing environments, parameter passing methods, overloaded sub-programs, generic sub-programs, parameters that are sub-program names, design issues for functions user defined overloaded operators, co routines.

UNIT IV :

Abstract Data types: Abstractions and encapsulation, introductions to data abstraction, design issues, language examples, C++ parameterized ADT, object oriented programming in small talk, C++, Java, C#, Ada 95

Concurrency: Subprogram level concurrency, semaphores, monitors, message passing, Java threads, C# threads.

Exception handling: Exceptions, exception Propagation, Exception handler in Ada, C++ and Java.

Logic Programming Language: Introduction and overview of logic programming, basic elements of prolog, application of logic programming.

UNIT V:

Functional Programming Languages: Introduction, fundamentals of FPL, LISP, ML, Haskell, application of Functional Programming Languages and comparison of functional and imperative Languages.

Scripting Language: Pragmatics, Key Concepts, Case Study: Python- Values and Types, Variables, Storage and Control, Bindings and Scope, Procedural Abstraction, Separate Compilation, Module Library.

TEXT BOOKS:

1. Concepts of Programming Languages Robert .W. Sebesta 8/e, Pearson Education, 2008.
2. Programming Language Design Concepts, D. A. Watt, Wiley dreamtech, rp-2007.

REFERENCE BOOKS:

1. Programming Languages, 2nd Edition, A. B. Tucker, R. E. Noonan, TMH.
2. Programming Languages, K. C. Loudon, 2nd Edition, Thomson, 2003.
3. LISP Patric Henry Winston and Paul Horn Pearson Education.
4. Programming in Prolog, W. F. Clocksin & C. S. Mellish, 5th Edition, Springer.
5. Programming Python, M. Lutz, 3rd Edition, O'reilly, SPD, rp-2007.
6. Core Python Programming, Chun, II Edition, Pearson Education, 2007.
7. Guide to Programming with Python, Michel Dawson, Thomson, 2008

Course Outcomes:

At the end of the course student will be able to

- Define the syntax-related concepts including context-free grammars, parse trees, recursive-descent parsing, and interpretation(**Remember K1**)
- Illustrate the semantic issues associated with implementations, including variable binding, scoping rules, Expression and Assignment statement and control structures.(**Apply K3**)
- Justify the language abstraction constructs of functions, parameter passing and co routines.(**Evaluate K5**)
- Classify the Abstract Data Types, concurrency and Exception handling in various programming languages.(**Analyze K4**)
- Describe the implementation of Functional programming languages and scripting languages.(**Understand K2**)
- Describe the implementation model of logic programming language.(**Understand K2**)



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Sub. Code & Title	R22CSE3143 Principles of Programming Languages
Academic Year: 2024-25	Year/Sem./Section III/I
Faculty Name & Designation	P.Swathi Assistant Professor

Unit/ Item No.	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handling	CO/RBT
			From	To				
UNIT-I								
I	PRELIMINARY CONCEPTS					20		
1.1	Reasons for studying concepts of programming languages	T1	1.2	1.5	Blackboard	02		CO1/L1
1.2	Programming domains	T1	1.5	1.7	Blackboard	01		CO1/L2
1.3	Language evaluation criteria	T1	1.7	1.19	Blackboard	02		CO1/L5
1.4	Influences on language design	T1	1.19	1.22	Blackboard	01		CO1/L2
1.5	Language categories	T1	1.22	1.24	Blackboard	01		CO1/L2
1.6	Programming Paradigms – Imperative	T1	2.4	2.12	Blackboard	02		CO2/L2
1.7	Object Oriented	T1	2.12	2.15	Blackboard	01		CO1/L2
1.8	Logic programming	T1	2.10	2.12	Blackboard	01		CO2/L2
1.9	Programming language Implementation-compilation and virtual machines	T1	2.15	2.22	Blackboard	01		CO2/L3
1.10	Programming environments	T1	1.32	1.33	Blackboard	01		CO2/L2
1.11	Syntax and Semantics: general problem of describing syntax and semantics	T1	3.32	3.5	Blackboard	03		CO2/L4
1.12	Formal methods of describing syntax-BNF	T1	3.5	3.9	Blackboard	02		CO2/L4
1.13	EBNF for common programming languages features	T1	3.18	3.20	Blackboard	02		CO2/L5
1.14	Parse trees	T1	3.9	3.10	Blackboard	01		CO1/L3
1.15	Ambiguous grammars	T1	3.10	3.11	Blackboard	01		CO1/L3
1.16	Attribute grammars	T1	3.20	3.27	Blackboard	01		CO2/L4
1.17	Denotational semantics and axiomatic semantics for common programming language features	T1	3.27	3.30	Blackboard	01		CO2/L2
	Review	Signature of the HOD/Coordinator						
Unit/ Item No	Topic (s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handling	CO/RBT
			From	To				
UNIT-II								
II	DATA TYPES					15		
2.1	Introduction	T1	6.2	6.3	Blackboard	01		CO3/L1
2.2	Primitive data types	T1	6.42	6.7	Blackboard	01		CO3/L2
2.3	Character string types	T1	6.8	6.13	Blackboard	01		CO3/L2
2.4	User defined ordinal types	T1	6.13	6.17	Blackboard	01		CO3/L2
2.5	Array types	T1	6.17	6.28	Blackboard	01		CO3/L2



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2.6	Associative arrays	T1	6.31	6.33	Blackboard	01		CO3/L2
2.7	Record types	T1	6.36	6.40	Blackboard	01		CO3/L2
2.8	Union types	T1	6.41	6.44	Blackboard	01		CO3/L2
2.9	Pointer and reference types	T1	6.45	6.45	Blackboard	01		CO3/L2
2.10	Design and implementation uses related to these types	T1	6.45	6.58	Blackboard	01		CO3/L3
2.11	Names	T1	5.2	5.5	Blackboard	01		CO2/L1
2.12	Variables	T1	5.5	5.7	Blackboard	01		CO1/L1
2.13	The concept of binding	T1	5.8	5.11	Blackboard	01		CO2/L1
2.14	Type checking	T1	6.58	6.59	Blackboard	01		CO4/L4
2.15	Strong typing	T1	5.92	5.60	Blackboard	01		CO2/L2
2.16	Type compatability	T1	6.60	6.63	Blackboard	01		CO1/L2
2.17	Named constants	T1	5.31	5.33	Blackboard	01		CO3/L1
2.18	Variable initialization	T1	5.5	5.6	Blackboard	01		CO3/L1
2.19	Expressions and statements: arithmetic relational and Boolean expressions	T1	7.2,7.3	7.17	Blackboard	01		CO3/L5
2.20	Short circuit evaluation mixed mode assignment	T1	7.19	7.21	Blackboard	01		CO2/L6
2.21	Assignment statements	T1	7.21	7.25	Blackboard	01		CO2/L2
2.22	Control structures –statement level	T1	8.2	8.3	Blackboard	01		CO3/L3
2.23	Compound statements	T1	8.2	8.3	Blackboard	01		CO3/L2
2.24	Selection statements	T1	8.4	8.16	Blackboard	01		CO3/L1
2.25	Iterative statements	T1	8.17	8.32	Blackboard	01		CO3/L1
2.26	Unconditional statements	T1	8.32	8.33	Blackboard	01		CO3/L1
2.27	Guarded statements	T1	8.33	8.35	Blackboard	01		CO3/L1

Review **Signature of the HOD/Coordinator**

Unit/ Item No.	Topic(s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				

UNIT-III

III	SUBPROGRAMS AND BLOCKS					13		
3.1	Fundamentals of sub programs	T1	9.2	9.13	Blackboard	01		CO4/L2
3.2	Scope of life time of variables	T1	5.28	5.29	Blackboard	01		CO4/L2
3.3	Static and dynamic scope	T1	5.19	5.27	Blackboard	01		CO4/L1
3.4	Design issues of sub programs and operations	T1	9.13	9.14	Blackboard	02		CO4/L2
3.5	Local referencing environments	T1	9.14	9.15	Blackboard	02		CO4/L2
3.6	Parameter passing methods	T1	9.15	9.16	Blackboard	01		CO4/L1
3.7	Overloaded sub programs	T1	9.39	9.41	Blackboard	01		CO4/L1
3.8	Generic sub programs	T1	9.41	9.43	Blackboard	01		CO4/L2



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3.9	Parameters that are sub program names	T1	9.43	9.48	Blackboard	01		CO4/L2
3.10	Design issues for functions user defined overloaded operators	T1	9.48	9.49	Blackboard	01		CO4/L1
3.11	Co routines	T1	9.50	9.52	Blackboard	01		CO4/L2

Review		Signature of the HOD/Coordinator						
Unit/Item No.	Topic(s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				

UNIT-IV

IV	ABSTRACT DATATYPES					24		
4.1	Abstractions and encapsulation	T1	10.2	10.3	Blackboard	01		CO5/L1
4.2	Introduction to data abstraction	T1	10.3	10.5	Blackboard	01		CO5/L1
4.3	Design issues	T1	10.6	10.6	Blackboard	01		CO5/L1
4.4	Language examples	T1	10.7	10.13	Blackboard	01		CO5/L1
4.5	C++ parameterized ADT	T1	10.14	10.24	Blackboard	01		CO5/L2
4.7	OOPS in small talk	T1	11.10	11.13	Blackboard	01		CO5/L2
4.8	C++	T1	11.13	11.24	Blackboard	01		CO5/L1
4.9	Java	T1	11.24	11.28	Blackboard	01		CO5/L1
4.10	C#	T1	11.28	11.30	Blackboard	01		CO5/L2
4.11	Ada 95	T1	11.30	11.35	Blackboard	01		CO5/L2
4.12	Concurrency :sub program level concurrency	T1	12.2	12.10	Blackboard	01		CO5/L2
4.13	Semaphores	T1	12.10	12.15	Blackboard	01		CO5/L2
4.14	Monitors	T1	12.15	12.17	Blackboard	01		CO5/L2
4.15	Message passing	T1	12.17	12.30	Blackboard	01		CO5/L1
4.16	java threads	T1	12.30	12.38	Blackboard	01		CO5/L2
4.17	C# threads	T1	12.38	12.40	Blackboard	01		CO5/L1
4.18	Exception handling:exceptions	T1	13.2	13.3	Blackboard	01		CO5/L1
4.19	Exception propogation	T1	13.3	13.8	Blackboard	01		CO5/L3
4.20	Exception handler in Ada	T1	13.8	13.15	Blackboard	01		CO5/L2
4.21	C++ and java	T1	13.15	13.29	Blackboard	01		CO5/L1
4.22	Logic programming language: introduction and overview of logic programming	T1	15.2	15.10	Blackboard	01		CO5/L3
4.23	Basic elements of prolog	T1	15.10	15.31	Blackboard	01		CO5/L1
4.24	Application of logic programming	T1	15.31	15.33	Blackboard	01		CO5/L1

Review		Signature of the HOD/Coordinator						
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SRI INDU COLLEGE OF ENGG & TECH
LESSON PLAN
 (Regulation :R22)
 Department of Information Technology

Prepared on
Rev1:
Page: 4 of 7

Sub. Code & Title	R22CSE3143 Principles of Programming Languages
Academic Year: 2024-25	Year/Sem./Section III/I
Faculty Name & Designation	P.Swathi Assistant Professor

Unit/ Item No	Topic(s)	Book Reference	Page (s)		Teaching Methodology	Proposed No. of Periods	Actual Date of Handled	CO/RBT
			From	To				
UNIT-V								
V	FUNCTIONAL PROGRAMMING LANGUAGES					16		
5.1	Introduction	T1	14.2	14.5	Blackboard	01		CO6/L1
5.2	Fundamentals of FPL	T1	14.5	14.6	Blackboard	01		CO6/L2
5.3	LISP	T1	14.7	14.10	Blackboard	02		CO6/L3
5.4	ML	T1	14.28	14.32	Blackboard	01		CO6/L3
5.5	HASKELL	T1	14.32	14.37	Blackboard	01		CO6/L3
5.6	Application of functional programming and comparison of functional and imperative languages	T1	14.37	14.40	Blackboard	01		CO6/L4
5.7	Scripting language-pragmatics	T1	16.1	16.5	Blackboard	02		CO6/L1
5.8	Key concepts	T1	16.5	16.9	Blackboard	01		CO6/L2
5.9	Case study: python-values and types	T1	16.9	16.12	Blackboard	01		CO6/L6
5.10	Variables	T1	16.12	16.14	Blackboard	01		CO6/L6
5.11	Storage and control	T1	16.12	16.18	Blackboard	01		CO6/L6
5.12	Binding and scope	T1	16.22	16.24	Blackboard	01		CO6/L6
5.13	Procedural abstraction	T1	16.18	16.20	Blackboard	01		CO6/L6
5.14	Separate compilation, module library	T1	16.24	16.29	Blackboard	01		CO6/L6
	Review	Signature of the HOD/Coordinator						

LIST OF TEXT BOOKS AND REFERENCES

TEXT BOOKS:

1. Concepts of Programming Languages Robert. W. Sebesta 8/e, Pearson Education, 2008.
2. Programming Language Design Concepts, D .A. Watt, Wiley dreamtech, rp-2007.

REFERENCES:

- Programming Languages, 2nd Edition, A. B. Tucker, R. E. Noonam, TMH.
- Programming Languages. K.C.Louden, 2nd Edition, Thomson, 2003.
- LISP Patric Henry Winston and Paul Horn Pearson Education.
- Programming in Prolog, W. F. Clock sin & C.S.Mellish, 5th Edition, Springer.
- Programming Python, M .Lutz, 3rd Edition, O'reilly, SPD, rp-2007.
- Core Python Programming, Chun, II Edition, Pearson Education, 2007.
- Guide to Programming with Python, Michel Dawson, Thomson, 2008.



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Faculty Name & Designation	P.Swathi Assistant Professor		

Weblinks

W1. <https://www.javatpoint.com/programming-language>.

W2. https://www.tutorialspoint.com/basics_of_computer_science/basics_of_computer_science_programming_languages.htm#:~:text=The%20computer%20system%20is%20simply,languages%20or%20simply%20computer%20languages.



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Academic Year: 2024-25	Year/Sem./Section	III/I	
Faculty Name & Designation	P.Swathi Assistant Professor		

ASSIGNMENT QUESTIONS MID-I & II

S.No	Assignment Questions	Course Outcome	Books To be Referred	Date Of Announcement	Date Of Submission
1	Explain the process of Compilation?	CO1	T1		
2	a) Explain EBNF along with an example. b) Explain various programming paradigms	CO1	T1		
3	Define data Type? Explain about Primitive and non-primitive data type?	CO3	T1		
4	Explain about types of assignment statements?	CO3	T1		
5	Discuss the design issues for subprograms and functions?	CO4	T1		
6	Write about overloaded Subprograms?	CO4	T1		
7	Discuss object oriented features, programming features in small talk?	CO5	T1		
8	Discuss basic elements of prolog?	CO5	T1		
9	Explain about LISP?	CO6	T1		
10	Explain various data types supported in python?	CO6	T1		



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Faculty Name & Designation	P.Swathi Assistant Professor		

SELF STUDY TOPICS

S. No	Topics	Books & Journals	Course Outcome
1	Compilation Process	Robert. W. Sebesta	CO1
2	Exception Handling	Robert. W. Sebesta	CO5

Prepared by

Recommended and Approved by

P.Swathi
(**Signature & Name**)

HOD/IT



SRI INDU COLLEGE OF ENGG & TECH

QUESTION BANK

(Regulation :R22)

Department of INFORMATION TECNOLOGY

(Regulation :R18)
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Sub. Code & Title (R22CSE3143) Principles of Programming Language

Academic Year: 2024-25 Year/Sem. III/I

Faculty Name & Designation P.Swathi, Assistant Professor

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL (BTL)

(1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating)

UNIT-I PRILIMINARYCONCEPTS

1 MARKS QUESTIONS		BT Level	Course Outcome
1	Write disadvantages of aliasing?	1	CO1
2	Define the phases of compilation process?	1	CO1
3	List the language categories?	1	CO1
4	Explain the reasons for studying principles of programming languages?	1	CO1
5	Define imperative languages?	1	CO1
6	Define a Parse tree?	4	CO2
7	Define a Token?	1	CO2
8	Define Synthesized Attributes?	1	CO2
9	Illustrate the example of Regular Expression?	1	CO2
10	Write about Grammar?	2	CO3
5 MARKS QUESTIONS			
1	Explain the process of Compilation??(April/May2019)	5	CO1
2	a) Explain EBNF along with an example. b) Explain various programming paradigms. (April/May2018)	2	CO1
3	Explain the control structures along with examples.(April/May 2017)	2	CO1
4	Explain about the factors that influence the languagdesign?.(April/May2018)	2	CO1
5	Describe the reasons for studying the principles of programming languages? Explain? (understand)(April/May2018)	2	CO2
6	Explain formal methods of BNF?	3	CO1



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Faculty Name & Designation P.Swathi, Assistant Professor

7	Write the general problems of describing syntax?	1	CO2
8	Write the primary use of attribute grammars ?How is the order of evaluation of attributes determined for the trees of a given attribute grammar ?	1	CO2
9	Solve a parse tree and leftmost derivation for the statement: $A=(A+B)*C$ Given grammar is: $\langle \text{assign} \rangle \rightarrow \langle \text{id} \rangle = \langle \text{expr} \rangle$ $\langle \text{id} \rangle \rightarrow A/B/C$ $\langle \text{expr} \rangle \rightarrow \langle \text{expr} \rangle + \langle \text{term} \rangle / \langle \text{term} \rangle$ $\langle \text{term} \rangle \rightarrow \langle \text{term} \rangle * \langle \text{factor} \rangle / \langle \text{factor} \rangle$ $\langle \text{factor} \rangle \rightarrow (\langle \text{expr} \rangle) / \langle \text{id} \rangle (\text{applying})$	4	CO2
10	Describe the basic concept of denotational semantics?(April/May2017)	2	CO2
UNIT-II DATA TYPES			
1 MARKS QUESTIONS			
1	Write a data type and What are types?	1	CO3
2	Define a record & union?(May2019)	3	CO3
3	Write about an enumeration datatype?	1	CO3
4	Define a pointer and with example?	1	CO3
5	Define Type Checking and Strong Typing?(May2019)	3	CO3
6	Define expression? Give example?	6	CO3
7	Define operator precedence?	2	CO3
8	Define mixed mode assignment statement?	1	CO3
9	State the design issues of selection statements?	6	CO3
5 MARKS QUESTIONS			
1	Explain Named Constants? Compare the design issues related to constants in any two programming languages? (April/May2018)	2	CO3
2	Write the general problem with static scoping? How is a reference to a non-local variable in a static scoped program connected to its definition? (April/May-2017)	2	CO3



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Faculty Name & Designation	P.Swathi, Assistant Professor
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3	Define type compatibility? Distinguish between name type compatibility and Structure type compatibility?	6	CO3
4	Define data Type? Explain About Primitive and non-primitive data type?	3	CO3
5	Explain about types of assignment statements?(May2018)	2	CO3
6	Discuss unconditional statement? Give examples?	2	CO3
7	Explain about relational and Boolean expressions? (May2018)	2	CO3
8	Describe the design issues of multiple-selection statements and logically controlled loop statements?(April/May2018)	5	CO3
9	Define the terms: coercion, type error, strong typing(May2019)	2	CO3
10	Explain in detail Dijkstra's guarded commands with examples?(May 2019)	6	CO3

UNIT-III SUBPROGRAMS AND BLOCKS

1Mark Questions

1	Define sub program?	1	CO4
2	Describe about block?	1	CO4
3	Define procedure?(May2019)	1	CO4
4	Define function?	2	CO4
5	Define dynamic scope? (April/May 2017)	1	CO4
6	Discuss Extent? Give example?	1	CO4
7	Discuss Generic subprogram?(May 2018)	2	CO4
8	Define co- routines (May 2018)	1	CO4
9	Differentiate between pass-by-value and pass-by-reference?	2	CO4
10	Define pass-by-Name?	1	CO4

5 Mark Questions

1	Explain the characteristics of co-routine feature? List the languages which allow co-routines?	2	CO4
2	Define shallow and deep binding for referencing environment of subprograms that	5	CO4



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	have been passed as parameters? (May 2018)		
3	Discuss the design issues for subprograms and functions? (May2019)	3	CO4
4	Write about overloaded subprograms?	2	CO4
5	Discuss about actual parameters and positional parameters and keyword parameters?	2	CO4
6	Define static, fixed stack-dynamic, fixed heap-dynamic and heap-dynamic array. What are the advantages of each?(May 2019)	3	CO4
7	Explain causes a C++ template function to be instantiated?(May2018)	2	CO4
8	Discuss the issues that arise when subprogram names are parameters? (May 2018)	2	CO4
9	Explain causes a C++ template function to be instantiated	4	CO4
10	Differentiate between sub program definition and sub program activation. List the two approaches that are concerned with the life time of the sub program environment?	2	CO4
UNIT-IV ABSTRACT DATATYPES			
1 Mark Questions			
1	Define abstraction and encapsulation?	1	CO5
2	Define abstract data type?	1	CO5
3	Define inheritance? Give examples?	1	CO5
4	Differentiate between java packages and C++ name spaces?	1	CO5
5	Define Ada package? Give example?	1	CO5
6	Define exception propagation?	1	CO5
7	Define logic programming language?	1	CO5
8	Write difference between C++ Throw and Java Throw?	2	CO5
9	Define exception handling?	1	CO5
10	Define unchecked exception?	2	CO5
5 MARK QUESTIONS			
1	Discuss the Object oriented programming features supported in small talk? (April/May2017)	3	CO5



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2	Discuss the relationship of monitors to Ada to tasks for competition synchronization?	2	CO5
3	Explain the reason java doesn't have friend functions or friend classes?(April/May 2017)	5	CO5
4	Illustrate the language design requirements for a language that supports abstract data types?(April/May2017)(May 2018)	6	CO5
5	Describe exception handler in Java?	6	CO5
6	Write compassion of the Exception Handling capabilities of C++ and those of JAVA?	2	CO5
7	Discuss basic elements of Prolog?	6	CO5
8	Explain syntactic forms and usage of fact and rule statements in Prolog?	3	CO4
9	Explain the generate – and – test programming strategy in Prolog?	2	CO4
10	Explain subprogram level concurrency?	4	CO4

UNIT-V FUNCTIONAL PROGRAMMING LANGUAGES AND SCRIPTING LANGUAGES

1 Mark Questions

1	Define Atom?	1	CO6
2	Write the list functions of LISP?	1	CO6
3	Write about the Predicate functions of Lisp?	1	CO6
4	Describe type inferencing in ML?	2	CO6
5	Describe the scoping rules common in lisp.ml and Haskell?	4	CO6
6	Define Haskell?	5	CO6
7	Define Python?	4	CO6
8	Write about Procedural Abstraction?	1	CO6
9	Define Bindings and Scope?	1	CO6
10	Define Separate Compilation?	2	CO6

5 Marks Questions

1	Discuss briefly about expressions in meta language?	3	CO6
2	Explain main features of imperative languages?.(May2019)	3	CO6



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Faculty Name & Designation P.Swathi, Assistant Professor

3	Explain procedural abstraction in Python?	3	CO6
4	Differentiate functional and imperative languages.(May2019)	6	CO6
5	Explain about LISP	6	CO6
6	Explain structures and arrays in ML give examples?	6	CO6
7	Describe the syntax and semantics of COND and LET?	2	CO6
8	Write a Scheme function that removes the last element from a given list?	4	CO6
9	Define functional forms and referential transparency ?what data types were parts of the original LISP?(Remembering)(May2018)	4	CO6
10	Discuss Various data types supported in Python.	3	CO6

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Define pass-by-Name.
2. Write difference between C++ Throw and Java Throw.
3. Define exception handling.
4. Write the list functions of LISP.
5. Write about the Predicate functions of Lisp.

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Write about overloaded subprograms.
7. Define static, fixed stack-dynamic, fixed heap-dynamic and heap-dynamic array. What are the advantages of each?
8. compare the Exception Handling capabilities of C++ and those of JAVA.
9. Explain the generate – and – test programming strategy in Prolog.
10. Explain main features of imperative languages.
11. Explain structures and arrays in ML give examples.

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Define pass-by-Name.
2. Write difference between C++ Throw and Java Throw.
3. Define exception handling.
4. Write the list functions of LISP.
5. Write about the Predicate functions of Lisp.

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Write about overloaded subprograms.
7. Define static, fixed stack-dynamic, fixed heap-dynamic and heap-dynamic array. What are the advantages of each?
8. compare the Exception Handling capabilities of C++ and those of JAVA.
9. Explain the generate – and – test programming strategy in Prolog.
10. Explain main features of imperative languages.
11. Explain structures and arrays in ML give examples.

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Define a Parse tree?
2. Define Syntheized Attributes
3. Define Type Checking and Strong Typing?
4. Define a record and union.
5. Describe about block.

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Explain about the factors that influence the language design.
7. Explain formal methods of BNF.
8. Write the primary use of attribute grammars. How is the order of evaluation of attributes determined for the trees of a given attribute grammar?
9. Define type compatibility. Distinguish between name type compatibility and structure type compatibility.
10. Define data Type. Explain about Primitive and non-primitive data type.
11. Discuss about actual parameters and positional parameters and keyword parameters.

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Define a Parse tree?
2. Define Syntheized Attributes
3. Define Type Checking and Strong Typing?
4. Define a record and union.
5. Describe about block.

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Explain about the factors that influence the language design.
7. Explain formal methods of BNF.
8. Write the primary use of attribute grammars. How is the order of evaluation of attributes determined for the trees of a given attribute grammar?
9. Define type compatibility. Distinguish between name type compatibility and structure type compatibility.
10. Define data Type. Explain about Primitive and non-primitive data type.
11. Discuss about actual parameters and positional parameters and keyword parameters.

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Show an example for overloaded operators.
2. Define coroutines.
3. What is logic programming language?
4. What is exception handling?
5. Show an internal representation of two LISP lists. (ABCD) and (A(B C)D(E (F G)))

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Develop a C code for pass by reference.
7. Show an example of user defined overloaded operators in C++. Explain.
8. Give an example on queue abstract data type in a language you know, including operations for enqueue, dequeue and empty.
9. Discuss basic elements of Prolog.
10. Explain main features of imperative languages.
11. Define functional forms and referential transparency. What data types were parts of the original LISP?

Section – A

Answer **All** the questions

Marks: 5Qx1M = 5M

1. Show an example for overloaded operators.
2. Define coroutines.
3. What is logic programming language?
4. What is exception handling?
5. Show an internal representation of two LISP lists. (ABCD) and (A(B C)D(E (F G)))

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Develop a C code for pass by reference.
7. Show an example of user defined overloaded operators in C++. Explain.
8. Give an example on queue abstract data type in a language you know, including operations for enqueue, dequeue and empty.
9. Discuss basic elements of Prolog.
10. Explain main features of imperative languages.
11. Define functional forms and referential transparency. What data types were parts of the original LISP?

Duration: 90Mins

(Information Technology)
 Date: 14.02.2019 FN

Max Marks: 25M

Section – A

Answer **ALL** the questions

Marks: 5Qx1M = 5M

1. Define imperative languages.
2. What is a synthesized attributes?
3. Classify different relational operators available in Ada,C,Fortran 95.
4. Define short circuit evaluation.
5. Compare formal and actual parameters.

Section – B

Answer any **FOUR** questions

Marks: 4Qx5M = 20M

6. Explain the process of compilation in each phase of a compiler.
7. Show a parse tree for the statement $A=B*(A+C)$
 Given grammar is: $\langle \text{assign} \rangle \rightarrow \langle \text{id} \rangle = \langle \text{expr} \rangle$
 $\langle \text{id} \rangle \rightarrow A|B|C$
 $\langle \text{expr} \rangle \rightarrow \langle \text{id} \rangle + \langle \text{expr} \rangle$
 $\quad | \langle \text{id} \rangle * \langle \text{expr} \rangle$
 $\quad | (\langle \text{expr} \rangle)$
 $\quad | \langle \text{id} \rangle$
8. Show an example to convert the BNF to EBNF. Explain.
9. Explain about primitive and non-primitive data type.
10. Compare the design issues related to constants in any two programming languages.
11. Discuss the issues related to variables that are defined within subprograms.



SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi) - Recognized under 2(f) and 12(B) of UGC Act 1956

III B.Tech I Semester (REGULAR) End Examinations March - 2021 PRINCIPLES OF PROGRAMMING LANGUAGES

19/03/2021

(Common to CSE and IT)

Day- 5 (FN)

Duration: 3 Hrs

Marks: 5Qx14M = 70M

Answer **FIVE** questions (Treat Q.No.11 as a single question).

UNIT-I

1. Draw and explain the functioning of computer architecture.

(OR)

2. With the help of an example, explain the concept of language recognizers.

UNIT-II

3. How is a single-dimensional array implemented? How is it described in compile-time?

(OR)

4. Illustrate with an example a case where a sub operator in a programming language is not communicative.

UNIT-III

5. Write short notes on:
i) pass-by-value result.
ii) pass-by-reference.

(OR)

6. How is the parameter-passing method implemented?

UNIT-IV

7. Write a C program explaining the implementation of Stack.

(OR)

8. Explain the ways a client can reference a name from namespace in C++.

UNIT-V

9. Describe the Internal representation of two Lisp lists.

(OR)

10. What is a predicate function? Explain.

11. Answer any **THREE** questions from the following. (5M+5M+4M)

a) How does the point "Increased ability to learn new languages" support for Programming Languages? Elaborate.

b) Define static, fixed stack-dynamic, fixed heap-dynamic, and heap-dynamic arrays. What are the advantages of each?

c) What is subprogram definition?

d) Why are destructors rarely used in Java but essential in C++?

e) What does lambda expression specify?



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III B.Tech I Semester (SUPPL.) End Examinations March - 2021

PRINCIPLES OF PROGRAMMING LANGUAGES

09/03/2021

(Computer Science Engineering)

Day- 1

Duration: 3 Hrs

Marks: 5Qx14M = 70M

Answer **FIVE** questions (Treat Q.No.11 as a single question).

UNIT-I

1. Explain BNF for common programming languages.

(OR)

2. Write short notes on.

a) Parse trees.

b) Virtual Machines.

UNIT-II

3. Describe about various Arithmetic relational expressions.

(OR)

4. Explain the control structures with an example.

UNIT-III

5. Write the design issues for functions user defined overloaded operators.

(OR)

6. Explain the local referencing environments.

UNIT-IV

7. Discuss about semaphores and monitors.

(OR)

8. Describe with an example of exception handling in JAVA.

UNIT-V

9. Give an account LISP and Haskell.

(OR)

10. Explain the procedural abstraction in Python.

11. Answer any **THREE** questions from the following.

(5M+5M+4M)

a) Write about programming paradigms.

b) List out the primitive data types.

c) Differentiate static and dynamic scope.

d) Define data abstraction and encapsulation.

e) Comparison of functional and imperative languages.

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)(Recognized under 2(f) and 12(B) of UGC Act 1956)

II B.Tech - II Semester –End Examinations (Regular) November-2020**R16CSE1110 – PRINCIPLES OF PROGRAMMING LANGUAGES**

(Information Technology)

Duration: 2 Hrs

13.11.2020 (AN)

Max Marks: 70M

Section – A

Answer Any Three of the following questions.

Marks: 3Qx6M = 18M

1. What is meant by Virtual Machine? Explain how it is achieved
2. Differentiate between selection and iteration.
3. Define block. What is the scope of the formal parameter?
4. What is a Thread? Give one example
5. Discuss Procedural abstraction.

Section – B

Answer FOUR questions from the following

Marks: 4Qx13M = 52M

UNIT – I

6. (a) Explain the main features of the programming paradigm with examples?
(b) Differentiate between syntax and semantics.

(OR)

7. Define Attribute grammars. What is the difference between synthesized and inherited attributes?

UNIT - II

8. (a) Explain primitive data types with suitable examples
(b) Give one example for compound control structure

(OR)

9. Discuss precedence and associativity rules of different programming languages.

UNIT - III

10. (a) What are the characteristics of co-routine feature? List the languages which allow co -routines.
(b) Discuss static and dynamic scope of a variable.

(OR)

11. (a) Explain about various design issues for functions.
(b) What is a block? Give one example.

UNIT - IV

12. Define monitor? Explain how cooperation synchronization and competition synchronization are implemented using monitors.

(OR)

13. (a) What is Exception ? How it is useful in programming languages.
(b) What is inheritance with respect to OOPs? What are its benefits?

UNIT-V

14. (a) Discuss about Programming with ML.
(b) Compare functional languages with imperative languages.

(OR)

15. (a) Differentiate between scripting languages and programming languages
(b) Write short notes on Python Variables.

D4 - AUTONOMOUS

COURSE OUTCOMES

COURSE NAME : DISTRIBUTED DATABASES CODE : (R22CSE3146)

At the end of the course student will be able to:

Course Outcomes	Statements
C314.1	Understand distributed database systems architecture and design.(Understanding)
C314.2	Able to apply methods and techniques for distributed query processing and optimization.(Apply)
C314.3	Understand the broad concepts of distributed transaction process.(Understanding)
C314.4	Learn about concurrency control mechanisms and deadlock prevention and removal.(Understanding)
C314.5	Study and identify various issues related to the development of DDBSs and learning Reliability concepts.(Create)
C314.6	Understand the design aspects of object-oriented data base system and related development.(Understanding)

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PS01	PSO2	PSO3
C314.1	2	3	3	-	-	-	-	-	-	-	-	-	-	-
C314.2	3	2	-	-	1	-	-	-	-	-	-	1	-	-
C314.3	1	3	3	-	-	-	-	-	-	-	1	-	-	-
C314.4	3	1	-	-	3	-	-	-	-	-	-	1	1	2
C314.5	-	2	3	-	-	-	-	-	-	-	1	-	-	-
C314.6	1	-	1	-	3	-	-	-	-	-	-	-	1	1
C314	2	2.2	2.5	-	2.33	-	-	-	-	-	1	1	1	1.5

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

B.Tech. – III Year – I Semester

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Professional Elective – II (R22CSE3146) DISTRIBUTED DATABASES

Course Objectives:

- The purpose of the course is to enrich the previous knowledge of database systems and exposing the need for distributed database technology to confront with the deficiencies of the centralized database systems.
- Introduce basic principles and implementation techniques of distributed database systems.
- Equip students with principles and knowledge of parallel and object-oriented databases.
- Topics include distributed DBMS architecture and design; query processing and optimization; distributed transaction management and reliability; parallel and object database management systems.

Course Outcomes:

- Understand theoretical and practical aspects of distributed database systems.
- Study and identify various issues related to the development of distributed database system.
- Understand the design aspects of object-oriented database system and related development.

UNIT - I

Introduction: Distributed Data Processing, Distributed Database System, Promises of DDBSs, Problem areas.

Distributed DBMS Architecture: Architectural Models for Distributed DBMS, DDMBS Architecture.

Distributed Database Design: Alternative Design Strategies, Distribution Design issues, Fragmentation, Allocation.

UNIT - II

Query processing and decomposition: Query processing objectives, characterization of query processors, layers of query processing, query decomposition, localization of distributed data.

Distributed query Optimization: Query optimization, centralized query optimization, distributed query optimization algorithms.

UNIT - III

Transaction Management: Definition, properties of transaction, types of transactions, distributed concurrency control: serializability, concurrency control mechanisms & algorithms, time stamped & optimistic concurrency control Algorithms, deadlock Management.

UNIT - IV

Distributed DBMS Reliability: Reliability concepts and measures, fault-tolerance in distributed systems, failures in Distributed DBMS, local & distributed reliability protocols, site failures and network partitioning.

Parallel Database Systems: Parallel database system architectures, parallel data placement, parallel query processing, load balancing, database clusters.

UNIT-V

Distributed object Database Management Systems: Fundamental object concepts and models, object distributed design, architectural issues, object management, distributed object storage, object query Processing.

Object Oriented Data Model: Inheritance, object identity, persistent programming languages, persistence of objects, comparison OODBMS and ORDBMS.

TEXTBOOKS:

1. M.Tamer OZSU and Patuck Valduriez: Principles of Distributed Database Systems, Pearson Edn. Asia,2001.
2. Stefano Ceri and Giuseppe Pelagatti: Distributed Databases, McGrawHill.

REFERENCEBOOK:

- 1.HectorGarcia-Molina,JeffreyD.Ullman,JenniferWidom:“DatabaseSystems:TheComplete Book”,Second Edition, Pearson International Edition.



Sri Indu College of Engineering and Technology

(An Autonomous Institution under UGC)

Sheriguda(V), Ibrahimpatnam(M), Ranga Reddy(Dist)-501510

Department of Information Technology Time – Table

ROOM NO : 304

Class III IT (I SEM)

w.e.f:22/7/2024

Days/Time	9:40– 10:40	10:40– 11:40	11:40– 12:40	12:40 To1: 20	1:20– 2:15	2:15–3:10	3:10– 4:00
	1	2	3		4	5	6
Monday	SE	DD	ML	L U N C H	DCCN	IPR	COUN
Tuesday	DCCN	ML	SE		DD	PPL	SE
Wednesday	DD	PPL	ML		ACSLAB		
Thursday	SE&CNLAB				PPL	DD	DCCN
Friday	SE	ML	DCCN		MLLAB		
Saturday	ML	SE	PPL		IPR	SDCLAB	

SUBJECTCODE	SUBJECTNAME	NAMEOFTHEFACULTY
R22CSE2215	SOFTWARE ENGINEERING (SE)	MRS.K.PRIYANKA
R22INF3112	DATA COMMUNICATION & COMPUTER NETWORKS DCCN)	MRS.J.HEMALATHA
R22CSM3112	MACHINE LEARNING (ML)	MRS.J.S.RADHIKA
R22CSE3143	PRINCIPLES OF PROGRAMMING LANGUAGES (PPL)	MRS.SWATHYREDDY
R22CSE3146	DISTRIBUTED DATABASES (DD)	MRS.J.SASIREKHA
R22INF3126	SOFTWARE ENGINEERING & COMMUNICATION NETWORKS LAB (SE&CNLAB)	MRS.K.PRIYANKA,MRS.J.HEMALATHA
R22CSM3126	MACHINE LEARNING LAB (ML LAB)	MRS.J.S.RADHIKA,MRS.S.VARSHA REDDY
R22HAS3128	ADVANCED COMMUNICATION SKILLS LAB (ACSLAB)	MR.B.SANJIAH
R22MAC3110	INTELLECTUAL PROPERTY RIGHTS (IPR)	MR.M.SATYAM
R22CSE3121	SKILL DEVELOPMENT COURSE (UI DESIGN-FLUTTER)(SDCLAB)	MRS.K.PRIYANKA,MRS.J.SASIREKHA
COUN	COUNSELLING	MRS.J.S.RADHIKA, MRS.J.HEMALATHA,MRS.Y.HARATHI

CLASSCO-ORDINATOR

MRS.J.S.RADHIKA

HOD



Sri Indu College of Engineering and Technology

(An Autonomous Institution under UGC)

Sheriguda(V), Ibrahimpatnam(M), Ranga Reddy(Dist)-501510

Department of Information Technology

FACULTY INDIVIDUAL TIME TABLE

Name of the Faculty : Mrs. J. Sasirekha

Room No: LH-304(IT),MB-LAB-V

Designation : Assistant Professor

AY:2023-2024 Year/ Semester:III/I

Time	9:40– 10:40	10:40– 11:40	11:40– 12:40	12:40 To1 :20	1:20–2:15	2:15– 3:10	3:10– 4:00	
Days	1	2	3		4	5	6	
Monday		III IT		L U N C H	III CSIT			
Tuesday	III CSIT				III IT			
Wednesday	III IT							
Thursday							III IT	
Friday			III CSIT					
Saturday		III CSIT						

S.NO.	SUBJECT CODE	SUBJECT	CLASS	NO OF HOURS IN A WEEK	ADDITIONAL WORKLOAD
1	R22CSE3146	DISTRIBUTED DA TABASES (DD)	III IT	4	NBA-Criteria VII Member
2	R22CSE3146	DISTRIBUTED DA TABASES(DD)	III CSIT	4	
3	Total Hours In a Week			8	

Faculty Signature

Head of the Department

Academic Calendar 2024-2025



SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
(An Autonomous Institution under UGC, New Delhi)
Recognized under 2(f) and 12(B) of UGC Act 1956
NBA & NAAC Accredited. Approved by AICTE and Permanently affiliated to JNTUH
Sheriguda (V), Ibrahimpatnam, R.R. Dist, Hyderabad - 501 510

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BR-22

Lr.No.SICET/AUTO/DAE/III B.Tech Academic Calendar/85/2024

Dt: 03.07.2024

B.TECH III-YEAR I-SEM & II-SEM ACADEMIC CALENDAR **(FOR ACADEMIC YEAR : 2024-25)**

Academic Calendar for B.Tech – IIIrd Year Students (2022 - 23 Batch), BR-22 Regulation.

I – Semester

S.No.	EVENT	PERIOD	DURATION
1.	Commencement of class work.	22.07.2024 (Monday)	
2.	1 st Spell of Instructions for covering First Two and a half Units.(Including CRT training Classes)	22.07.2024 – 25.09.2024	9 Weeks 3 Days
3.	I Mid Term Examinations.	26.09.2024 – 28.09.2024	3 Days
4.	Submission of I Mid Term Examination Marks.	03.10.2024	
5.	2 nd Spell of Instructions for Remaining Two and a half Units.	30.09.2024 – .05.10.2024	1 Week
6.	Dasara Vacation.	07.10.2024 – 12.10.2024	1 Week
7.	Continuation of 2 nd Spell of Instructions.	14.10.2024 – 30.11.2024	7 Weeks
8.	II Mid Term Examinations.	02.12.2024 – 04.12.2024	3 Days
9.	Preparation Holidays and Practical Examinations	05.12.2024 – 14.12.2024	10 Days
10.	Submission of II Mid Term Examination Marks.	11.12.2024	
11.	I Semester End Examinations.	16.12.2024 – 31.12.2024	2 Weeks 2 Days
Commencement of Class-Work for III B.Tech - II Semester 02.01.2025			

II – Semester

S.No.	EVENT	PERIOD	DURATION
1.	Commencement of class work.	02.01.2025 (Thursday)	
2.	1 st Spell of Instructions for covering First Two and a half Units. (Including Sankranti Holidays).	02.01.2025 – 01.03.2025	8 Weeks 3 Days
3.	Sankranti Holidays.	13.01.2025 – 15.01.2025	3 Days
4.	I Mid Term Examinations.	03.03.2025 – 05.03.2025	3 Days
5.	Submission of I Mid Term Examination Marks.	12.03.2025	
6.	2 nd Spell of Instructions for Remaining Two and a half Units.	06.03.2025 – 30.04.2025	8 Weeks
7.	II Mid Term Examinations.	01.05.2025 – 03.05.2025	3 Days
8.	Preparation Holidays and Practical Examinations	05.05.2025 – 10.05.2025	1 Week
9.	Submission of II Mid Term Examination Marks.	07.05.2025	
10.	Summer Vacation	12.05.2025 – 24.05.2025	2 Weeks
11.	II Semester End Examinations	26.05.2025 – 07.06.2025	2 Weeks
12.	Commencement of Class-Work for IV B.Tech - I Semester	09.06.2025(Monday)	

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Srjts
Controller of Examination
Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510

CD
DIRECTOR
Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510

Sood
PRINCIPAL
Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510

Sign: _____

Dr. M.V.S.S. Giridhar

Prof. of CEA; JNTUH Nominee

Sign: _____

Dr. T. Venu Gopal

Prof. of CSE; JNTUH Nominee

Sign: _____

Dr. D. Ramesh

Prof. of CSE; JNTUH Nominee

(Copy to DAP&E and Copy to all the Dept. Heads)

LESSON PLAN

	SRI INDU COLLEGE OF ENGG & TECH LESSON PLAN (Regulation : R22) Department of Information Technology		Prepared on Rev 1: Page:1 of 2		
	Sub.Code & Title	R22CSE3146 DISTRIBUTED DATABASES			
	Academic Year:2024-25		Year/Sem.		III/I
	Faculty Name & Designation		J.SASIREKHA, Assistant Professor		

Unit/ Item No.	Topic(s)	Book Reference	Page(s)		Teaching Methodology	Proposed No.of Periods	Proposed Date of Handled	CO/RBT
			From	To				
UNIT I								
1.1	Introduction: Distributed Data Processing	T1	1	2	BlackBoard/PPT	2		CO1
1.2	Distributed Database System	T1	3	7	BlackBoard/PPT	2		CO1
1.3	Promises of DDBSs	T1	7	15	BlackBoard/PPT	1		CO1
1.4	Problem areas	T1	16	17	BlackBoard/PPT	1		CO1
1.5	Distributed DBMS Architecture: Architectural Models for Distributed DBMS	T1	25	38	BlackBoard/PPT	2		CO1
1.6	DDMBS Architecture	T1	23	24	BlackBoard/PPT	1		CO1
1.7	Distributed Database Design: Alternative Design Strategies	T1	79	80	BlackBoard/PPT	1		CO1
1.8	Distribution Design issues	T1	75	79	BlackBoard/PPT	1		CO1
1.9	Fragmentation	T1	81	113	BlackBoard/PPT	1		CO1
1.10	Allocation	T1	113	121	BlackBoard/PPT	1		CO1
UNIT II								
2.1	Query Processing And Decomposition: Query Processing Objectives	T1	209	210	BlackBoard/PPT	2		CO2
2.2	Characterization Of Query Processors	T1	211	215	BlackBoard/PPT	1		CO2
2.3	Layers Of Query Processing	T1	215	219	BlackBoard/PPT	1		CO2
2.4	Query Decomposition	T1	222	231	BlackBoard/PPT	1		CO2
2.5	Localization Of Distributed Data.	T1	231	239	BlackBoard/PPT	1		CO2
2.6	Distributed Query Optimization: Query Optimization	T1	245	257	BlackBoard/PPT	2		CO2
2.7	Centralized Query Optimization	T1	257	267	BlackBoard/PPT	1		CO2
2.8	Distributed Query Optimization Algorithms	T1	273	292	BlackBoard/PPT	1		CO2

UNIT III								
3.1	Transaction Management: Definition, properties of transaction	T1	337	349	BlackBoard/PPT	2		CO3
3.2	Types of transactions	T1	349	356	BlackBoard/PPT	1		CO3
3.3	Distributed concurrency control : serializability	T1	361	367	BlackBoard/PPT	1		CO3
3.4	Concurrency control mechanisms & algorithms	T1	367	377	BlackBoard/PPT	1		CO4
3.5	Time - stamped & optimistic concurrency control Algorithms	T1	377	387	BlackBoard/PPT	1		CO4
3.6	Deadlock Management	T1	387	396	BlackBoard/PPT	1		CO4
UNIT IV								
4.1	Distributed DBMS Reliability: Reliability concepts and measures	T1	406	410	BlackBoard/PPT	2		CO5
4.2	Fault-tolerance in distributed systems	T1	545	546	BlackBoard/PPT	1		CO5
4.3	Failures in Distributed DBMS	T1	410	413	BlackBoard/PPT	1		CO5
4.4	Local & distributed reliability protocols	T1	413	427	BlackBoard/PPT	1		CO5
4.5	Site failures and network partitioning	T1	448	453	BlackBoard/PPT	1		CO5
4.6	Parallel Database Systems: Parallel database system architectures	T1	497	508	BlackBoard/PPT	2		CO5
4.7	Parallel data placement	T1	508	512	BlackBoard/PPT	1		CO5
4.8	Parallel query processing	T1	512	525	BlackBoard/PPT	1		CO5
4.9	Load balancing	T1	525	534	BlackBoard/PPT	1		CO5
4.10	Database clusters	T1	534	546	BlackBoard/PPT	1		CO5
UNIT V								
5.1	Distributed Object Database Management Systems: Fundamental Object Concepts And Models	T1	551	560	BlackBoard/PPT	2		CO6
5.2	Object Distributed Design	T1	560	565	BlackBoard/PPT	1		CO6
5.3	Architectural Issues	T1	566	574	BlackBoard/PPT	1		CO6
5.4	Object Management	T1	574	578	BlackBoard/PPT	1		CO6
5.5	Distributed Object Storage	T1	578	582	BlackBoard/PPT	1		CO6
5.6	Object Query Processing	T1	582	592	BlackBoard/PPT	1		CO6
5.7	Object Oriented Data Model: Inheritance, Object Identity	T1	Note	Note	BlackBoard/PPT	2		CO6
5.8	Persistent Programming Languages	T1	Note	Note	BlackBoard/PPT	1		CO6
5.9	Persistence Of Objects	T1	Note	Note	BlackBoard/PPT	1		CO6
5.10	Comparison OODBMS And ORDBMS	T1	Note	Note	BlackBoard/PPT	2		CO6
Review		Signature of the HOD/Coordinator						

Expected Total No. of classes = 55

LIST OF TEXT BOOKS AND REFERENCES

Text Books:

1. M.Tamer OZSU and PatuckValduriez: Principles of Distributed Database Systems, Pearson Edn.Asia,2001.
2. Stefano Ceriand Giuseppe Pelagatti: Distributed Databases, Mc Graw Hill.

Reference Books:

1. Hector Garcia- Molina, JeffreyD. Ullman, JenniferWidom: “Database Systems: The Complete Book”, Second Edition, Pearson International Edition.

Web links

- w-1. <https://www.youtube.com/watch?v=AUIMPlzQIbI>
- w-2. https://www.youtube.com/watch?v=Sn_Wkf9KNEg
- w-3. <https://www.youtube.com/watch?v=kRRhMCNNb3Q>
- w-4. <https://www.youtube.com/watch?v=LPNwmJXn4OM>
- w-5. <https://www.slideserve.com/lester/distributed-dbms-architecture>
- w-6. <https://slideplayer.com/slide/7378289/>
- w-7. <https://slideplayer.com/slide/5284702/>
- w-8. <https://www.cs.purdue.edu/homes/bb/cs542-11Spr/Query-ho.pdf>

CONTENT BEYOND THE SYLLABUS

S.No	Topics	ProposedActions	Date	Resource Person/Mode	POs	PSOs
1	Distributed System	To get Knowledge on Distributed System	10/09/2024	Dr.S.Vijayarangam	5	1
2	Object Oriented DBMS	To get Knowledge on OODBMS	18/09/2024	Dr.T.CharanSingh	5	1

	SRI INDU COLLEGE OF ENGG & TECH (Regulation: R22)		R22
	Department of Information Technology		
	Sub.Code & Title	R22CSE3146 DISTRIBUTED DATABASES	
	Academic Year:2024-25	Year/Sem.	III/I
Faculty Name & Designation	J.SASIREKHA, Assistant Professor		

ASSIGNMENT QUESTIONS (MID – I)

Batch No.	Assignment Questions	Roll Number	BT Level	Course Outcome
1	1. Define Distributed Databases? List the Advantages and Disadvantages of Distributed Databases. 2. Differentiate Homogeneous and Heterogeneous Distribute Databases. 3. Explain about the Storage of Distributed Databases with neat diagram. 4. List the Advantages and Disadvantages of Fragmentation. 5. Define Distributed Data Processing and Data Ingestion.	22D41A1201 to 22D41A1205	1 4 2 1 1	CO1
2	1. What is Distributed database? List its features. 2. Compare Centralized and Distributed Database with neat diagram. 3. Discuss about Distributed Data Processing and How it works? 4. List the Promises of DDBS. 5. Define Homogeneous DDB with neat diagram.	22D41A1206 to 22D41A1210	1 4 2 1 1	CO1
3	1. What is Transparency? Explain the various levels of Transparencies in DDBMS. 2. List the Complications Introduced by Distribution. 3. Explain Distributed Database Architecture and its types with neat diagram. 4. Define Replication with neat diagram. 5. Why Distributed Processing is Important?	22D41A1211 to 22D41A1215	2 1 2 1 1	CO1
4	1. Define Heterogeneous DDB with neat diagram. 2. Discuss about Architectural Models for Distributed DBMSS with neat diagram. 3. Explain about Alternative Architectures with example. 4. Define Distributed Database Design and its alternative strategies. 5. List the Advantages and Disadvantages of Distributed Data Processing.	22D41A1216 to 22D41A1220	1 2 2 1 1	CO1
5	1. List the Issues of Distributed Design. 2. Describe Fragmentation and its types with example. 3. Define Allocation and its problems. 4. Explain ANSI/SPARC Architecture with neat diagram. 5. Differentiate Client/Server System with Peer-to-Peer System.	22D41A1221 to 22D41A1225	1 2 1 2 4	CO1
6	1. Explain Multi-Database System Architecture with its two alternatives. 2. Define Top-Down approach in distributed database design with diagram. 3. Differentiate Horizontal Fragmentation and Vertical Fragmentation with example. 4. Define the Components of a distributed DBMS with neat diagram. 5. Define Client/Server Reference Architecture with neat diagram.	22D41A1226 to 22D41A1230	2 1 4 1 1	CO1
7	1. Define Distributed Query Processing. 2. List the objectives of query processing.	22D41A1231 to	1 1	CO2

	<ol style="list-style-type: none"> 3. Define Characterization of Query Processing. 4. Explain Query Decomposition and its steps. 5. Define Centralized Query Optimization. 	22D41A1235	<ol style="list-style-type: none"> 1 2 1 	
8	<ol style="list-style-type: none"> 1. What are the layers of query processing? Explain it. 2. What is query optimization? Explain about it with example. 3. Explain the concept of query decomposition and its importance in distributed query processing. 4. What is the role of query fragmentation in distributed query optimization? Explain with an example. 5. Give an example for Operator tree. 	22D41A1236 to 22D41A1240	<ol style="list-style-type: none"> 1 1 2 1 1 	CO2
9	<ol style="list-style-type: none"> 1. Describe the different types of primitive operations involved in query processing. 2. What is query decomposition, and explain its significance in information retrieval? 3. Explain about Complexity of relational algebra operations. 4. Explain query processing with examples. 5. Briefly describe the characterization of query processors. 	22D41A1241 to 22D41A1245	<ol style="list-style-type: none"> 1 1 2 2 2 	CO2
10	<ol style="list-style-type: none"> 1. Explain distributed query optimization algorithms. 2. Explain briefly about query decomposition & data localization. 3. Explain about query processing problems. 4. Describe SSD-1 Algorithm. 5. Explain Centralized query optimization with example. 	22D41A1246 to 22D41A1250	<ol style="list-style-type: none"> 2 2 2 1 2 	CO2
11	<ol style="list-style-type: none"> 1. Describe Distributed query optimization algorithms. 2. Describe the role of query optimization techniques in improving query processing performance. 3. Briefly explain about Distributed INGRES Algorithm. 4. Explain the concept of distributed query optimization and its importance in distributed databases. 5. What is query decomposition, and explain its significance in information retrieval? 	22D41A1251 to 22D41A1255	<ol style="list-style-type: none"> 1 1 2 2 1 	CO2
12	<ol style="list-style-type: none"> 1. List the objectives of query processing. 2. What is query optimization? Explain about it with example. 3. Describe SSD-1 Algorithm. 4. Explain Centralized query optimization with example. 5. Explain query processing with examples. 	22D41A1256 to 22D41A1260	<ol style="list-style-type: none"> 1 1 2 2 2 	CO2
13	<ol style="list-style-type: none"> 1. Define Transaction Management with example. 2. Explain properties of Transaction Management. 3. What is Transaction? Define ACID properties with suitable examples. 4. List the Characterization of Transaction. 5. Differentiate Flat Transaction with Nested Transactions. 	22D41A1261 to 23D45A1203	<ol style="list-style-type: none"> 1 2 2 1 4 	CO3
14	<ol style="list-style-type: none"> 1. Explain about Types of Transactions with example. 2. Differentiate Workflow Transaction with Nested Transactions. 3. Explain Concurrency Control. 4. Explain Serializability with examples 5. Classify the Concurrency Control Algorithm. 	23D45A1204 to 23D45A1206	<ol style="list-style-type: none"> 2 4 2 2 4 	CO3

	SRI INDU COLLEGE OF ENGINEERING AND TECHNOLOGY DEPARTMENT OF INFORMATION TECHNOLOGY	
	Sub. Code & Name	R22CSE3146 - DISTRIBUTED DATABASES
Year/Sem.: III/I	Date of Announcement	Submission Date
Assn. No: II	28.11.2024	05.12.2024

ASSIGNMENT QUESTIONS

Question no.	Question	Marks	RBT Level	COs
Batch 1 (Roll No: 22D41A1201 to 1205)				
1	Explain about Locking based concurrency control algorithm.	5	K2	C212.4
2	Differentiate Centralized 2PL and Distributed 2PL.	5	K2	C212.4
3	Define Reliability concepts and measures.	5	K1	C212.5
4	Discuss about fault-tolerance in distributed system.	5	K4	C212.5
5	Explain about fundamental object Concepts and Object Models.	5	K2	C212.6
Batch 2 (Roll No: 22D41A1206 to 1210)				
1	Define Timestamp based concurrency control algorithm.	5	K1	C212.4
2	Define Deadlock Management.	5	K1	C212.4
3	Differentiate Hard fault and soft fault with example.	5	K4	C212.5
4	Explain about Local Reliability Protocol.	5	K2	C212.5
5	Explain about object distribution design.	5	K2	C212.6
Batch 3 (Roll No: Roll No: 22D41A1211 to 1215)				
1	Explain Serializability theory with an example.	5	K2	C212.4
2	List the four possible execution strategies with example.	5	K1	C212.5
3	Define Distributed Reliability Protocol	5	K1	C212.5
4	Define class partitioning algorithms with example.	5	K1	C212.6
5	List the architectural issues of distributed object DBMS.	5	K1	C212.6
Batch 4 (Roll No: 22D41A1216 to 1220)				
1	Compare Lock-based and Timestamp based concurrency control algorithm with example.	5	K4	C212.4
2	Draw a diagram of state transactions in 2PC protocols.	5	K3	C212.5
3	How to dealing with site failures in distributed database? Explain it.	5	K1	C212.5
4	Define two types of alternative client/server architecture.	5	K1	C212.6
5	Define Horizontal and Vertical class partitioning.	5	K1	C212.6
Batch 5 (Roll No: 22D41A1221 to 1225)				
1	List the three methods for handling deadlocks. Explain it.	5	K1	C212.4
2	Explain about In-Place and Out-of-Place update recovery information with example.	5	K2	C212.5
3	Differentiate Centralized and Distributed 2PC Protocol.	5	K4	C212.5

4	Explain about parallel execution for hierarchical architecture.	5	K2	C212.5
5	Draw the diagram for page server architecture.	5	K3	C212.6
Batch 6 (Roll No: 22D41A1226 to 1230)				
1	Define Deadlock Avoidance and its types with neat diagram.	5	K1	C212.4
2	List the phases of fault-tolerance in distributed system.	5	K1	C212.5
3	Define MTBF and MTTR with neat diagram.	5	K1	C212.5
4	Define client buffer and server buffer management.	5	K1	C212.6
5	Explain about cache consistency and its characteristics.	5	K2	C212.6
Batch 7 (Roll No: 22D41A1231 to 1235)				
1	What is Concurrency control mechanism? Explain the Pessimistic and Optimistic algorithm with example.	5	K2	C212.4
2	Draw a diagram of logging interface.	5	K3	C212.5
3	Explain about three basic strategies of parallel data partitioning with example.	5	K2	C212.5
4	Draw a diagram of state transactions in 3PC protocols.	5	K3	C212.5
5	Explain about object identifier management & its types.	5	K2	C212.6
Batch 8 (Roll No: 22D41A1236 to 1240)				
1	List the Timestamp Ordering (TO) algorithm with example.	5	K1	C212.4
2	Explain briefly about network partitioning.	5	K2	C212.5
3	Explain the failures in DDBMS.	5	K2	C212.5
4	Explain load balancing and database cluster with example.	5	K2	C212.5
5	Explain about Distributed object storage.	5	K2	C212.6
Batch 9 (Roll No: 22D41A1241 to 1245)				
1	Explain about 2PL and Strict 2PL with neat graph.	5	K2	C212.4
2	Explain by means of a diagram the interface between the local recovery manager & buffer manager.	5	K2	C212.5
3	Explain general architecture of a parallel database system & shared memory architecture.	5	K2	C212.5
4	Explain about Pointer Swizzling.	5	K2	C212.6
5	Define object migration with four states.	5	K1	C212.6
Batch 10 (Roll No: 22D41A1246 to 1250)				
1	Explain about two approaches of deadlock prevention with example.	5	K2	C212.4
2	Define Inter-Operator and Intra-Operator Parallelism.	5	K1	C212.5
3	Define Database Clusters.	5	K1	C212.5
4	Explain through diagrams the following 1. Shared disk architecture. 2. Shared nothing architecture. 3. Hierarchical architecture.	5	K2	C212.5

	4. Cache-only memory architecture.			
5	Write the features and drawbacks of object DBMS.	5	K1	C212.6
Batch 11 (Roll No: 22D41A1251 to 1256)				
1	Define Deadlock Detection and Resolution.	5	K1	C212.4
2	Draw a diagram for fully memory hierarchy managed by LRM and BM.	5	K3	C212.5
3	Define Shared nothing architecture with neat diagram.	5	K1	C212.5
4	Define object oriented data model.	5	K1	C212.6
5	Explain about Inheritance and its types with example.	5	K2	C212.6
Batch 12 (Roll No: 22D41A1257 to 1262)				
1	Discuss about Necessary Conditions of Deadlock.	5	K4	C212.4
2	Explain general architecture of a parallel database system & shared memory architecture.	5	K2	C212.5
3	Explain about Parallel Query Processing with neat diagram.	5	K2	C212.5
4	Define object query processing.	5	K1	C212.6
5	Explain about query execution algorithm with examples.	5	K2	C212.6
Batch 13 (Roll No: 23241A1263, LE-02 - 06)				
1	Define Optimistic concurrency control algorithm	5	K1	C212.4
2	Explain about Load balancing.	5	K2	C212.5
3	Describe Inter-Query and Intra-Query Parallelism with example.	5	K1	C212.5
4	Define persistent programming language with example.	5	K1	C212.6
5	Differentiate OODBMS and ORDBMS.	5	K4	C212.6

MID I & II
QUESTION PAPER

Duration: 2 Hrs

Dt: 03-10-2024, Day-3 (FN)

Max Marks: 30M

Part - AAnswer All multiple choice questions.

Marks: 10Qx1/2M = 5M

* (L1-Remembering, L2-Understanding, L3-Applying, L4-Analyzing, L5-Evaluating, and L6-Creating.)

DBMS Taxonomy Levels	Course Outcomes
----------------------	-----------------

- | Q.No | Question | [] | Level | CO |
|------|---|-----|-------|-----|
| 1. | A heterogeneous distributed database is _____
A) The same DBMS is used at each location and data are not distributed across all nodes.
B) The same DBMS is used at each location and data are distributed across all nodes.
C) A different DBMS is used at each location and data are not distributed across all nodes.
D) A different DBMS is used at each location and data are distributed across all nodes. | [] | I | CO1 |
| 2. | A distributed database has which of the following advantages over a centralized database?
A) Software cost
B) Software complexity
C) Slow Response
D) Modular growth | [] | I | CO1 |
| 3. | A server cannot serve on which of the following levels?
A) Client Layer B) Business Layer C) Database Layer D) All of the above. | [] | II | CO1 |
| 4. | What are the advantages of Replication of data in Distributed database?
A) Availability, Parallelism, Increased data transfer
B) Availability, Parallelism, Reduced data transfer
C) Availability, Increased parallelism, Cost of updates
D) All of the above | [] | II | CO1 |
| 5. | What is the first layer of query processing?
A) Physical layer B) Logical layer C) Syntax layer D) Semantic layer | [] | II | CO2 |
| 6. | What is the benefit of using a distributed query optimization algorithm?
A) Improved data security B) Reduced data redundancy
C) Better query performance D) Simplified query processing | [] | I | CO2 |
| 7. | Which of the following is a common technique used in distributed query optimization?
A) Query fragmentation B) Query caching
C) Query rewriting D) All of the above | [] | II | CO2 |
| 8. | What is the purpose of a query optimizer in a distributed database system?
A) To generate an execution plan for a query
B) To execute a query on a remote site
C) To transmit data between sites
D) To manage data replication | [] | II | CO2 |
| 9. | Isolation means _____
A) transaction must not interfere with each other
B) transaction must interfere with each other
C) transaction must be in a consistent state
D) transaction must be executed immediately | [] | I | CO3 |
| 10. | A transaction can do only read operation and not write operation on a data item when it acquires _____ lock.
A) read mode B) exclusive mode
C) shared mode D) write mode | [] | I | CO3 |

Answer All fill in the blank questions.

Marks: 6Qx1/2M = 3M

11. Distributed database systems arose from the need to offer local database autonomy at _____ locations. I CO1
12. Expand ANSI/SPARC _____ I CO1
13. The _____ of the resources across the nodes or placing individual files of a computer network is a big task. I CO1
14. The process of allocating sub-queries to processing sites is called _____. I CO2
15. The primary goal of distributed query optimization is to minimize _____ and reduce overall query execution time. I CO2
16. _____ means that when it ends, a transaction must leave the database in a consistent state II CO3

Answer All Match the following questions

Marks: 2Qx1M = 2M

17.

1.	Distribution of control	A.	Autonomy
2.	Peer-to-peer distribution	B.	Full distribution
3.	Different data models	C.	Heterogeneity
4.	Two-level architecture	D.	Client / Server

 I CO1

18.

1.	Query Decomposition	A.	Basic operations required to answer a query
2.	Primitive Operations	B.	Smaller queries generated during decomposition
3.	Sub-queries	C.	Locations where sub-queries are executed
4.	Processing Sites	D.	Process of breaking a query into smaller part

 I CO2

Part - B

Answer any FOUR questions.

Marks: 4Qx5M = 20M

19. Compare Centralized Database and Distributed Database with neat diagram. IV CO1
20. What is Transparency? Explain the various levels of Transparencies in DDBMS. II CO1
21. Describe Fragmentation and its types with example. II CO1
22. Explain the concept of query decomposition and its importance in distributed query processing. II CO2
23. Explain the layers of Query processing. II CO2
24. Explain properties of Transaction Management. II CO3

BR-22

© SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY
III B.Tech - I Semester – II Mid Term Examination, December – 2024
(R22CSE3146) DISTRIBUTED DATABASES

D4

Duration: 2 Hrs

Dt: 19-12-2024, Day-3 (FN)

Max Marks: 30M

Part – AAnswer All multiple choice questions.

Marks: 10Qx1/2M = 5M

* (L1-Remembering, L2-Understanding, L3-Applying, L4-Analyzing, L5-Evaluating, and L6-Creating.)

Blooms Taxonomy Levels	Course Outcomes
------------------------------	--------------------

- | | | | |
|--|-----|---|-----|
| 1. _____ is a specific concurrency problem where in two transactions depend on each other for something.
A) phantom read problem
B) transaction read a problem
C) deadlock
D) locking | [] | I | CO4 |
| 2. A transaction processing system is also called as _____.
A) processing monitor
B) transaction monitor
C) TP monitor
D) monitor | [] | I | CO4 |
| 3. Which of the following parallel database architectures involves dividing data across multiple processors?
A) Shared Disk Architecture
B) Shared Memory Architecture
C) Shared Nothing Architecture
D) Hierarchical Architecture | [] | I | CO5 |
| 4. Which of the following reliability metrics is used to measure the frequency of failures?
A) Failure Rate (λ)
B) Mean Time To Failure (MTTF)
C) Mean Time Between Failures (MTBF)
D) Reliability Function (R(t)) | [] | I | CO5 |
| 5. What is the primary goal of parallel data placement in a distributed system?
A) To minimize data transfer between nodes
B) To maximize data availability
C) To optimize data retrieval performance
D) To reduce storage costs | [] | I | CO5 |
| 6. What is the purpose of site recovery in a distributed system?
A) To prevent site failures
B) To detect site failures
C) To restore service after a site failure
D) To improve system performance | [] | I | CO5 |
| 7. What does the term "object identity" refer to in an object-oriented data model?
A) The name of the object
B) The unique identifier of an object
C) The data type of the object
D) The object's methods | [] | I | CO6 |
| 8. In an object-oriented data model, the ability of a subclass to inherit properties from a superclass is known as:
A) Abstraction
B) Encapsulation
C) Inheritance
D) Polymorphism | [] | I | CO6 |
| 9. In distributed object storage, which method helps in reducing the latency of data access?
A) Data fragmentation
B) Object serialization
C) Caching
D) Object migration | [] | I | CO6 |
| 10. Propose a solution to optimize object query processing in a distributed database system dealing with high transaction volumes.
A) Use data fragmentation and object serialization
B) Implement load balancing and query caching
C) Apply object migration and indexing
D) Utilize method overloading and object identity | [] | I | CO6 |

P.T.O

Answer All fill in the blank questions.

Marks: 6Qx1/2M = 3M

11. _____ helps solve the concurrency problem
12. A data cluster is a group of _____ that work together to provide a single system image.
13. Site failures can be categorized into two types: _____ failures and Byzantine failures
14. In a shared-nothing cluster, each node has its own _____ and disk storage
15. In a distributed object system, _____ ensures that all nodes in the network reflect the same data state.
16. For improving the efficiency of object query processing in a distributed environment, techniques such as _____ and _____ are crucial.

I CO4
I CO5
I CO5
I CO5
I CO6
I CO6

Answer All Match the following questions

Marks: 2Qx1M = 2M

17.

1. Concurrency Control	A. Read Lock and Write Lock
2. Locking	B. Concurrency Control Mechanisms
3. Optimistic	C. Isolation
4. Lock Modes	D. Concurrency Problem

I CO4

18.

1. Transaction Failure	A. Failure that occurs during the execution of a single transaction
2. System Failure	B. Failure that affects the entire database system
3. Media Failure	C. Failure that occurs due to a problem with the storage media
4. Network Failure	D. Failure that occurs due to a problem with communication network

I CO5

Part – B

Answer any FOUR questions.

Marks: 4Qx5M = 20M

19. Explain Timestamp-Based Concurrency Control Algorithms with example.
20. Explain the different architectures of parallel database systems.
21. Discuss parallel query processing and its impact on database performance.
22. Illustrate the role of Parallel Data Placement in parallel database systems
23. Differentiate Horizontal and Vertical class partitioning.
24. Explain about the Object Oriented Data Model.

II CO4
II CO5
II CO5
III CO5
IV CO6
II CO6

	SRI INDU COLLEGE OF ENGG & TECH QUESTION BANK		R22
	(Regulation: R22) Department of Information Technology		
	Sub. Code & Title		R22CSE3146 DISTRIBUTED DATABASES
	Academic Year: 2024-25	Year/Sem.	III/I
Faculty Name & Designation		J.SASIREKHA, Assistant Professor	

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL(BTL)

1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating

UNIT-I		
OBJECTIVE TYPE QUESTIONS (1/2 MARK QUESTIONS)	BT Level	Course Outcome
1. A distributed database has which of the following advantages over a centralized database? A. Software cost B. Software complexity C. Slow Response D. Modular growth	1	CO1
2. A heterogeneous distributed database is A. The same DBMS is used at each location and data are not distributed across all nodes. B. The same DBMS is used at each location and data are distributed across all nodes. C. A different DBMS is used at each location and data are not distributed across all nodes. D. A different DBMS is used at each location and data are distributed across all nodes.	1	CO1
3. A distributed database is which of the following? A. A single logical database that is spread to multiple locations and is interconnected by a network B. A loose collection of file that is spread to multiple locations and is interconnected by a network C. A single logical database that is limited to one location. D. A loose collection of file that is limited to one location.	1	CO1
4. Storing a separate copy of the database at multiple locations is A. Data Replication B. Horizontal Partitioning C. Vertical Partitioning D. Horizontal and Vertical Partitioning	1	CO1
5. A homogenous distributed database is which of the following? A. The same DBMS is used at each location and data are not distributed across all nodes. B. The same DBMS is used at each location and data are distributed across all nodes. C. A different DBMS is used at each location and data are not distributed across all nodes. D. A different DBMS is used at each location and data are distributed across all nodes.	1	CO1
6. Which of the following is a disadvantage of replication? A. Reduced network traffic B. If the database fails at one site, a copy can be located at another site. C. Each site must have the same storage capacity.	1	CO1

	D.Each transaction may proceed without coordination across the network.		
7.	Three-tier architecture includes which of the following? A. Three server layers B. A client layer and two server layers C. Two client layers and one server layer D. DThree client layers	1	CO1
8.	A database server is responsible for which of the following? A. Database storage B. Data processing logic C. Data presentation logic D. All of the above.	1	CO1
9.	A server cannot serve on which of the following levels? A. Client Layer B. Business Layer C. Database Layer D. All of the above.	1	CO1
10.	In distributed query processing, which of the following layer activities are performed by central control site? A. Query decomposition B. Data localization C. Global optimization D. All the above	1	CO1
11.	Which of the following are steps in query processing? A. Parsing and translation B. Optimization C. Evaluation D. All of the mentioned	1	CO1
12.	A relational algebra operation annotated with instructions on how to evaluate it is called as A. Evaluation algebra B. Evaluation plan C. Evaluation primitive D. Evaluation engine	1	CO1
13.	What are the advantages of Replication of data in Distributed database? A. Availability, Parallelism, Increased data transfer B. Availability, Parallelism, Reduced data transfer C. Availability, Increased parallelism, Cost of updates D. All of the above	1	CO1
14.	Some of the columns of a relation are at different sites is which of the following? A.Data Replication B.Horizontal Partitioning C.Vertical Partitioning D.Horizontal and Vertical Partitioning	1	CO1
15.	Which of the following would be the advantage of Database Fragmentation? A. Most of the operations are local to any sites B. Reduced Network Traffic C. Parallel processing D. All the above	1	CO1

	FILLIN THEBLANKS ½ MARKQUESTIONS	BT Level	Course Outcome
1.	A distributed database system is a database physically stored on several computer systems across ----- connected together via -----.	1	CO1
2.	Distributed database systems arose from the need to offer local database autonomy at ----- locations.	1	CO1
3.	----- is an architecture that enables distributed computing resources on a network to share common resources among groups of users of intelligent workstations.	1	CO1
4.	The two desired properties of distributed databases are (a) ----- and (b) -----	1	CO1
5.	----- is a database physically stored in two or more computer systems.	1	CO1
6.	Heterogeneous distributed database system is also referred to as a ----- or -----	1	CO1
7.	----- is very much required to process a query in a distributed database.	1	CO1
8.	A massive amount of data flows through several different sources into the system, the process of data flow is known as -----	1	CO1
9.	----- results from the ability to execute multiple queries at the same time.	1	CO1
10.	Expand ANSI/SPARC	1	CO1
11.	The ----- layer controls the query by adding semantic integrity predicates and authorization predicates.	1	CO1
12.	----- Supports user applications and user access to the database.	1	CO1
13.	----- Approach is more suitable for tightly integrated, homogeneous Distributed DBMSs.	1	CO1
14.	In -----, a combination of horizontal and vertical fragmentation techniques are used.	1	CO1
15.	The ----- of the resources across the nodes or placing individual files of a computer network is a big task.	1	CO1
	MATCHTHEFOLLOWING1 MARKQUESTIONS	BT Level	Course Outcome
1.	1. Database is maintained at one site - a) Heterogeneous DDB 2. Database is maintained at different site - b) Centralized DBMS 3. The sites have the same operating system - c) Distributed DBMS 4. The sites have the different schemas - d) Homogenous DDB	1	CO1
2.	1. Copies of Data - a) Fragmentation 2. No Copies of Data - b) Data Processing 3. Data Flow - c) Replication 4. Weather Forecast System - d)Data Ingestion	1	CO1
3.	1. Data Independency - a) Concurrency transparency 2. Network Transparency - b) Horizontal fragmentation 3. Replication Transparency - c) Naming transparency 4. Fragmentation Transparency - d) Physical data independence	1	CO1
4.	1. Distribution of control - a) Autonomy 2. Peer-to-peer distribution - b) Full distribution 3. Different data models - c) Heterogeneity 4. Two-level architecture - d) Client/server	1	CO1
5.	1. Local internal schema - a) user view of data 2. Global conceptual schema - b) logical data organization 3. Local conceptual schema - c) logical view of data	1	CO1

	4. External schemas - d) physical data organization		
PARTB			
5 MARKS QUESTIONS			
1	Define Distributed Databases? List the Advantages and Disadvantages of Distributed Databases.	1	CO1
2	Differentiate Homogeneous and Heterogeneous Distribute Databases.	4	CO1
3	Explain about the Storage of Distributed Databases with neat diagram.	2	CO1
4	Compare Centralized Database and Distributed Database with neat diagram.	4	CO1
5	Discuss about Distributed Data Processing and How it works?	2	CO1
6	List the Promises of DDBS.	1	CO1
7	What is Transparency? Explain the various levels of Transparencies in DDBMS.	2	CO1
8	List the Complications Introduced by Distribution	1	CO1
9	Explain Distributed Database Architecture and its types with neat diagram.	2	CO1
10	Discuss about Architectural Models for Distributed DBMSS with neat diagram.	2	CO1
11	Explain about Alternative Architectures with example.	2	CO1
12	Discuss about Distributed Database Design and its alternative strategies.	2	CO1
13	List the Issues of Distributed Design.	1	CO1
14	Describe Fragmentation and its types with example.	2	CO1
15	Explain about Allocation and its problems	2	CO1

	SRI INDU COLLEGE OF ENGG & TECH QUESTION BANK		R22
	(Regulation: R22) Department of Information Technology		
	Sub. Code & Title		R22CSE3146 DISTRIBUTED DATABASES
	Academic Year: 2024-25	Year/Sem.	III/I
Faculty Name & Designation		J.SASIREKHA, Assistant Professor	

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL(BTL)

1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating

UNIT-II			
OBJECTIVE TYPE QUESTIONS (½ MARK QUESTIONS)		BT Level	Course Outcome
1.	What is the primary objective of query processing? a) To optimize query performance b) To ensure data security c) To improve data accuracy d) To reduce data redundancy	1	CO2
2.	Which of the following is a characteristic of query processors? a) They only process simple queries b) They can only handle centralized data c) They can handle multiple query languages d) They are only used for data storage	1	CO2
3.	What is the first layer of query processing? a) Physical layer b) Logical layer c) Syntax layer d) Semantic layer	1	CO2
4.	What is query decomposition? a) Breaking down a query into smaller sub-queries b) Combining multiple queries into one c) Optimizing a query for better performance d) Localizing distributed data	1	CO2
5.	What is the main difference between centralized and distributed query optimization? a) Centralized optimization is more efficient b) Distributed optimization is more complex c) Centralized optimization only considers local data d) Distributed optimization considers data from multiple sites	1	CO2
6.	Which algorithm is commonly used for distributed query optimization? a) Dynamic programming b) Greedy algorithm c) Hill climbing d) Semi-join	1	CO2
7.	What is the purpose of localizing distributed data? a) To reduce data redundancy b) To improve data security c) To optimize query performance d) To ensure data consistency	1	CO2

8.	<p>What is the benefit of using a distributed query optimization algorithm?</p> <p>a) Improved data security b) Reduced data redundancy c) Better query performance d) Simplified query processing</p>	1	CO2
9.	<p>A query processor receives a query that requires data from multiple sites. What should it do?</p> <p>a) Process the query locally b) Decompose the query into smaller sub-queries c) Optimize the query using a centralized algorithm d) Reject the query</p>	1	CO2
10.	<p>A distributed database has data stored across multiple sites. How can query performance be improved?</p> <p>a) By using a centralized query optimization algorithm b) By localizing distributed data c) By using a distributed query optimization algorithm d) By reducing data redundancy</p>	1	CO2
11.	<p>A query requires data from two different sites. What is the best approach to optimize the query?</p> <p>a) Use a centralized query optimization algorithm b) Decompose the query into smaller sub-queries c) Use a distributed query optimization algorithm d) Process the query locally</p>	1	CO2
12.	<p>What is the primary goal of distributed query optimization?</p> <p>A) To minimize network bandwidth usage B) To maximize query parallelism C) To reduce overall query execution time D) To improve data security</p>	1	CO2
13.	<p>Which of the following is a common technique used in distributed query optimization?</p> <p>A) Query fragmentation B) Query caching C) Query rewriting D) All of the above</p>	1	CO2
14.	<p>What is the purpose of a query optimizer in a distributed database system?</p> <p>A) To generate an execution plan for a query B) To execute a query on a remote site C) To transmit data between sites D) To manage data replication</p>	1	CO2
15.	<p>Which factor affects the performance of a distributed query?</p> <p>A) Network latency B) Data distribution C) Query complexity D) All of the above</p>	1	CO2

	FILLIN THEBLANKS ½ MARKQUESTIONS	BT Level	Course Outcome
1.	The process of breaking down a query into smaller sub-queries is called	1	CO2
2.	Query decomposition involves identifying the _____operations required to answer the query.	1	CO2
3.	The sub-queries generated during decomposition are executed at different in the distributed database system.	1	CO2
4.	The process of allocating sub-queries to processing sites is called	1	CO2
5.	The goal of query optimization is to minimize _____and reduce overall query execution time.	1	CO2
6.	Query decomposition can be performed using _____methods, such as heuristic or cost-based approaches.	1	CO2
7.	The resulting sub-queries are combined using _____operations, such as join or union.	1	CO2
8.	Query decomposition can improve _____by allowing parallel processing of sub-queries.	1	CO2
9.	The primary goal of distributed query optimization is to minimize and reduce overall query execution time.	1	CO2
10.	Distributed query optimization involves identifying the most efficient plan for executing a query across multiple sites.	1	CO2
11.	The optimization process considers factors such as _____, network bandwidth, and data distribution.	1	CO2
12.	Query optimization techniques include _____,such as reordering joins and selecting optimal join methods.	1	CO2
13.	Distributed query optimization can be performed using _____ methods, such as centralized or decentralized approaches.	1	CO2
14.	Distributed query optimization can improve _____by reducing data transfer and minimizing processing time.	1	CO2
15.	Optimization techniques may also consider _____constraints, such as data security and access control.	1	CO2
	MATCH THEFOLLOWING1 MARKQUESTIONS	BT Level	CO2
1.	1. Query Decomposition A. Basic operations required to answer a query 2. Primitive Operations B. Smaller queries generated during decomposition 3. Sub-queries C. Locations where sub-queries are executed 4. Processing Sites D. Process of breaking a query into smaller part	1	CO2
2.	1. Query Optimization A. Operations used to combine sub-query results 2. Combination Operations B.A detailed plan for executing a query 3. Allocation C. Process of selecting the most efficient execution plan 4.Execution Plan D. Assigning sub-queries to processing sites	1	CO2
3.	1. Query Fragmentation A. Optimizing queries based on data semantics 2. Semantic Optimization B. Rewriting a query to improve performance 3. Query Rewriting C. Hierarchical representation of query execution plan 4. Bushy Tree D. Breaking down a query into smaller sub-queries	1	CO2
4.	1. Query Allocation A. Optimizing queries for execution across multiple sites 2. Distributed Query Optimization B. Detailed plan for executing query 3. Query Execution Plan C. Assigning sub-queries to processing sites 4. Primitive Operations D. Basic operations required to answer a query	1	CO2

5.	1.Data Distribution 2.Network Latency 3.Resource Heterogeneity 4.Query Complexity	A. Optimizing complex queries B. Managing varying node resources C. Managing data across nodes D. Minimizing network communication delays	1	CO2
----	--	--	---	-----

PARTB

5MARKS QUESTIONS

1	Explain the concept of query decomposition and its importance in distributed query processing.		2	CO2
2	Describe the different types of primitive operations involved in query processing.		2	CO2
3	Discuss the role of semantic optimization in query processing and decomposition. Explain with an example.		2	CO2
4	Describe the steps involved in decomposing a complex query into sub-queries.		2	CO2
5	What is query decomposition, and explain its significance in information retrieval?		2	CO2
6	What are the challenges associated with query decomposition, and how can they be addressed?		1	CO2
7	Explain the layers of Query processing?		2	CO2
8	Explain the concept of distributed query optimization and its importance in distributed databases.		2	CO2
9	What is the role of query fragmentation in distributed query optimization? Explain with an example.		1	CO2
10	Explain the concept of site selection in distributed query optimization and its impact on query performance.		2	CO2
11	Explain Centralized query optimization with example.		2	CO2
12	Describe Distributed query optimization algorithms.		2	CO2
13	Describe the role of query optimization techniques in improving query processing performance.		2	CO2
14	Briefly explain about Distributed INGRES Algorithm.		2	CO2
15	Describe SSD-1 Algorithm.		2	CO2

	SRI INDU COLLEGE OF ENGG & TECH QUESTION BANK		R22	
	(Regulation: R22) Department of Information Technology			
	Sub. Code & Title		R22CSE3146 DISTRIBUTED DATABASES	
	Academic Year: 2024-25	Year/Sem.	III/I	
Faculty Name & Designation		J.SASIREKHA, Assistant Professor		

QUESTION BANK WITH BLOOMSTAXONOMY LEVEL (BTL)

(1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating)

UNIT-III		
OBJECTIVE TYPE QUESTIONS (1/2 MARK QUESTIONS)	BT Level	Course Outcome
1. Which of the following is not a property of transactions? A. Atomicity B. Concurrency C. Isolation D. Durability	1	CO3
2. Isolation means A. transaction must not interfere with each other B. transaction must interfere with each other C. transaction must be in a consistent state D. transaction must be executed immediately	1	CO3
3. ----- means that a transaction must make its changes permanent to the database ends. A. isolation B. locking C. durability D. consistency	1	CO3
4. The part of a database management system which ensures that the data remains in a consistent state is A. authorization and integrity manager B. buffer manager C. transaction manager D. file manager	1	CO3
5. protocol is used to perform multiple transactions that execute on a different database. A. commit B. two-phase lock C. two-phase commit D. locking	1	CO3

6.	Isolation of the transactions is ensured by A. Transaction management B. Application programmer C. Concurrency control D. Recovery management	1	CO3
7.	A transaction can do only read operation and not write operation on a data item when it acquires lock. A. read mode B. exclusive mode C. shared mode D. write mode	1	CO3
8.	If a transaction obtains a shared lock on a row, it means that the transaction wants to that row. A. write B. insert C. execute D. read	1	CO4
9.	If a transaction acquires an exclusive lock, then it can perform.....operation. A. read B. write C. read and write D. update	1	CO4
10. is a specific concurrency problem where in two transactions depend on each other for something. A. phantom read problem B. transaction read a problem C. deadlock D. locking	1	CO4
11.	Transaction ensures that the transaction is being executed successfully. A. concurrency B. consistency C. serializability D. non-serialiasability	1	CO4
12. protocol grantees that a set of transactions becomes serializable. A. two-phase locking B. two-phase commit C. transaction locking D. checkpoints	1	CO4
13.	A transaction processing system is also called as A. processing monitor B. transaction monitor C. TP monitor D. monitor	1	CO4
14.	In....., we have many mini transactions within the main transaction. A. transaction control B. chained transaction C. nested transaction	1	CO4

	D. calling transaction		
15.	In a two-phase locking protocol, a transaction release locks in phase. A. shrinking phase B. growing phase C. running phase D. initial phase	1	CO4

	FILLIN THEBLANKS ½ MARKQUESTIONS	BT Level	Course Outcome
1.	If the transaction is rolled back, all the database changes made inside the transaction are -----	1	CO3
2.	A ensures that transactions are performed as expected.	1	CO3
3.	A transaction that completes its execution successfully is said to be	1	CO3
4. means that a transaction must execute exactly once completely or not at all.	1	CO3
5. means that when it ends, a transaction must leave the database in a consistent state	1	CO3
6.	The number of transactions executed in a given amount of time is called	1	CO4
7. deals with individual transactions.	1	CO4
8. helps solve the concurrency problem	1	CO4
9.	If a transaction acquires a shared lock, then it can perform operation.	1	CO4
10.	A system is in a _____ state if there exists a set of transactions such that every transaction in the set is waiting for another transaction in the set.	1	CO4
	MATCHTHEFOLLOWING 1 MARKQUESTIONS	BT Level	Course Outcome
1.	1. ACID Property of Transactions A) Rollback 2. Transaction Processing System B) Atomicity 3. Undo The Work of Transaction C) Commit 4. Makes The Transaction Permanent D) TP Monitor	1	CO3
2.	1. Own Begin and Commit Points A) Human-Oriented Workflows 2. Single Start and End Point B) System-Oriented Workflows 3. Humans in Performing the Tasks C) Flat Transactions 4. Tasks That Can Be Executed by a Computer D) Nested Transactions	1	CO3
3.	1. Concurrency Control A) Read Lock and Write Lock 2. Locking B) Concurrency Control Mechanisms 3. Optimistic C) Isolation 4. Lock Modes D) Concurrency Problem	1	CO4
4.	1. Centralized 2PL A) Validation, Read, Computation and Write 2. Distributed 2PL B) Lock Managers at Each Site 3. Phases of Pessimistic Transaction Execution C) Read, Compute, Validate 4. Phases of Optimistic Transaction Execution D) Primary Site 2PL	1	CO4

5.	1. Transactions Wait for One Another 2. Deadlock Avoidance 3. Deadlock Can Be Prevented by 4. Deadlock detection and resolution	A) Allocating Resources B) Deadlock C) Centralized Dead Detection D) Deadlock situation is detected in Advance	1	CO4
PART B				
5 MARKS QUESTIONS				
1	Discuss about Transaction Management with example		2	CO3
2	Explain properties of Transaction Management		2	CO3
3	What is Transaction? Explain about ACID properties with suitable examples		2	CO3
4	Write and explain Types of Transactions		2	CO3
5	Differentiate Workflow Transaction with Nested Transactions		4	CO3
6	Explain Concurrency Control		2	CO3
7	Explain Serializability with examples		2	CO3
8	Write Concurrency Control Mechanisms with examples		1	CO4
9	Describe about Locking-Based Concurrency Control Algorithms		2	CO4
10	Explain Timestamp-Based Concurrency Control Algorithms with example.		2	CO4
11	Write and explain Optimistic Concurrency Control Algorithm		2	CO4
12	Discuss about Deadlock Management with examples.		2	CO4
13	Explain Deadlock States in Transaction Management		2	CO4

	SRI INDU COLLEGE OF ENGG & TECH QUESTION BANK		R22
	(Regulation: R22) Department of Information Technology		
	Sub. Code & Title		R22CSE3146 DISTRIBUTED DATABASES
	Academic Year: 2024-25	Year/Sem.	III/I
Faculty Name & Designation		J.SASIREKHA, Assistant Professor	

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL(BTL)

1.Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating

UNIT-IV		
OBJECTIVE TYPE QUESTIONS (½ MARK QUESTIONS)	BT Level	Course Outcome
1. Which of the following parallel database architectures involves dividing data across multiple processors? A) Shared Disk Architecture B) Shared Memory Architecture C) Shared Nothing Architecture D) Hierarchical Architecture	1	CO5
2. What is the primary goal of parallel database systems? A) To reduce storage costs B) To improve data security C) To increase query performance D) To simplify database administration	1	CO5
3. Which of the following distributed system architectures is more fault-tolerant? A) Centralized architecture B) Decentralized architecture C) Hierarchical architecture D) Peer-to-peer architecture	1	CO5
4. Which of the following reliability metrics is used to measure the frequency of failures? A) Failure Rate (λ) B) Mean Time To Failure (MTTF) C) Mean Time Between Failures (MTBF) D) Reliability Function (R(t))	1	CO5
5. Which of the following types of failures can occur in DDBMS? A) Site failure B) Network partitioning C) Data inconsistency D) All of the above	1	CO5

6.	<p>What is a site failure in a distributed system?</p> <p>A) Failure of the communication network B) Failure of a single node or site C) Failure of the entire system D) Failure of the database software</p>	1	CO5
7.	<p>What is the primary goal of parallel data placement in a distributed system?</p> <p>A) To minimize data transfer between nodes B) To maximize data availability C) To optimize data retrieval performance D) To reduce storage costs</p>	1	CO5
8.	<p>What is intra-query parallelism in parallel query processing?</p> <p>A) Executing multiple queries concurrently B) Executing a single query across multiple processors C) Executing a single query using multiple algorithms D) Executing a single query on a single processor</p>	1	CO5
9.	<p>Which of the following load balancing techniques involves distributing incoming requests across multiple servers?</p> <p>A) Round-Robin B) Least Connection C) IP Hash D) All of the above</p>	1	CO5
10.	<p>What is the primary benefit of using a database cluster?</p> <p>A) Improved data security B) Increased data storage capacity C) Enhanced database performance and availability D) Simplified database administration</p>	1	CO5
11.	<p>Which of the following parallel query processing algorithms is designed for join operations?</p> <p>A) Sort-merge join B) Hash join C) Parallel hash join D) All of the above</p>	1	CO5
12.	<p>What is a database cluster?</p> <p>A) A collection of multiple databases on a single server B) A group of multiple servers that work together to provide a single database service C) A type of database replication D) A database backup and recovery technique</p>	1	CO5
13.	<p>Which of the following site failure types is characterized by a sudden and complete loss of service?</p> <p>A) Fail-stop failure B) Fail-silent failure C) Byzantine failure D) Transient failure</p>	1	CO5
14.	<p>What is the purpose of site recovery in a distributed system?</p> <p>A) To prevent site failures B) To detect site failures C) To restore service after a site failure D) To improve system performance</p>	1	CO5

15.	Which of the following parallel query processing techniques involves dividing a query into smaller sub-queries? A) Pipelining B) Partitioning C) Fragmentation D) Parallelization	1	CO5
	FILLIN THEBLANKS ½ MARKQUESTIONS	BT Level	Course Outcome
1.	A data cluster is a group of _____ that work together to provide a single system image.	1	CO5
2.	Load balancing can be achieved using various algorithms, including ----- and least connection.	1	CO5
3.	Fault tolerance in distributed systems is achieved by using _____ techniques to detect and recover from failures.	1	CO5
4.	_____ is a parallel query processing technique that involves executing multiple queries concurrently.	1	CO5
5.	A parallel database system architecture that uses multiple processors to execute a single query is known as a _____ architecture.	1	CO5
6.	The primary advantage of a data cluster is that it can provide----- and scalability.	1	CO5
7.	Site failures can be categorized into two types: _____ failures and Byzantine failures.	1	CO5
8.	Parallel query processing involves the use of multiple _____ to execute a single query.	1	CO5
9.	In a shared-nothing cluster, each node has its own _____ and disk storage.	1	CO5
10.	_____ is a data placement technique that uses a hash function to map data to specific nodes.	1	CO5
	MATCHTHEFOLLOWING 1 MARKQUESTIONS	BT Level	Course Outcome
1. 2. 3. 4.	1. Round-Robin 2. Hash-Based 3. Range-Based 4. Random A) Distributes data across nodes in a cyclical manner B) Distributes data across nodes based on a hash function C) Distributes data across nodes based on a range of values D) Distributes data across nodes randomly	1	CO5
1. 2.	1. Interconnect 2. Node 3. Disk Controller 4. Network Interface A) Connects multiple nodes in a parallel database system. B) A single processor that execute database queries. C) Manages disk storage and retrieval operations. D) Enables communication between nodes in parallel database system.	1	CO5
3.	1. Intra-Query Parallelism 2. Inter-Query Parallelism 3. Pipelining 4. Partitioning A) Executing multiple queries concurrently B) Executing a single query across multiple processors C) Breaking down a query into smaller tasks and executing them in a pipeline fashion D) Dividing data into smaller chunks and processing them in parallel	1	CO5

4.	1. Check pointing 2. Rollback Recovery 3. Replication 4. Redundancy	A) Involves saving the system state at regular intervals to facilitate recovery. B) Involves restoring the system to a previous correct state after a failure. C) Involves maintaining multiple copies of data or services to ensure availability. D) Involves duplicating critical components or systems to ensure continued operation.	1	CO5
5.	1. Transaction Failure 2. System Failure 3. Media Failure 4. Network Failure	A. Failure that occurs during the execution of a single transaction B. Failure that affects the entire database system C. Failure that occurs due to a problem with the storage media D. Failure that occurs due to a problem with communication network	1	CO5

PART B

5 MARKS QUESTIONS

1	Discuss the concepts and measures of reliability in distributed DBMS.	2	CO5
2	Describe various fault-tolerance techniques used in distributed databases.	2	CO5
3	Explain the different architectures of parallel database systems.	2	CO5
4	Discuss parallel query processing and its impact on database performance.	2	CO5
5	List the challenges of load balancing in parallel database systems?	1	CO5
6	What are local and distributed reliability protocols?	2	CO5
7	Illustrate the role of Parallel Data Placement in parallel database systems?	3	CO5
8	Discuss about database cluster in the context of parallel database systems?	2	CO5
9	What is network partitioning? How does it affect reliability in a distributed database system?	1	CO5
10	Differentiate Local and Distributed reliability protocols.	4	CO5
11	Explain general architecture of a parallel database system and shared memory architecture?	2	CO5
12	Explain the concept of database clusters and their role in improving performance and reliability in parallel database systems.	1	CO5
13	How can site failures be handled in Distributed DBMS?	2	CO5

	SRI INDU COLLEGE OF ENGG & TECH QUESTION BANK		R22	
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	Academic Year: 2024-25		Year/Sem.	III/I
Faculty Name & Designation		J.SASIREKHA, Assistant Professor		

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL (BTL)

(1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating)

UNIT-V			
OBJECTIVE TYPE QUESTIONS (½ MARK QUESTIONS)		BT Level	Course Outcome
1.	Which of the following is a fundamental concept of an object in an object-oriented database management system (OODBMS) A. Relation B. Method C. Attribute D. Tuple	1	CO6
2.	What does the term "object identity" refer to in an object-oriented data model? A. The name of the object B. The unique identifier of an object C. The data type of the object D. The object's methods	1	CO6
3.	In distributed object systems, which technique is commonly used to manage data consistency across nodes? A. Object replication B. Data normalization C. Indexing D. Aggregation	1	CO6
4.	Which of the following is an architectural issue in designing a distributed object database system? A. Data encapsulation B. Transaction management C. Method overriding D. Class hierarchy	1	CO6
5.	Which of the following best describes an advantage of OODBMS over ORDBMS? A. Ability to handle complex data types natively B. Use of SQL for querying C. Better support for relational data models D. Simpler schema design	1	CO6
6.	When designing an object-oriented database system to handle a complex real-world scenario, which feature is crucial for maintaining relationships between different objects? A. Encapsulation B. Inheritance	1	CO6

	C. Polymorphism D. Association		
7.	In an object-oriented data model, the ability of a subclass to inherit properties from a superclass is known as: A. Abstraction B. Encapsulation C. Inheritance D. Polymorphism	1	CO6
8.	Persistent programming languages are designed to: A. Allow object methods to be executed B. Ensure that objects can be stored and retrieved across sessions C. Provide runtime error handling D. Facilitate the design of user interfaces	1	CO6
9.	In distributed object storage, which method helps in reducing the latency of data access? A. Data fragmentation B. Object serialization C. Caching D. Object migration	1	CO6
10.	Which of the following issues is typically considered when evaluating the performance of object query processing in a distributed object database? A. Data partitioning strategy B. Object method binding C. Class hierarchy design D. User interface layout	1	CO6
11.	Which aspect of object-oriented databases provides a major advantage for managing complex relationships compared to relational databases? A. SQL support B. Direct support for complex data types C. Table-based schemas D. Query optimization	1	CO6
12.	Which factor is most important when comparing OODBMS and ORDBMS for applications requiring complex data relationships? A. SQL query support B. Schema flexibility C. Support for complex data types and relationships D. Data normalization	1	CO6
13.	Design a strategy for distributed object storage that balances performance and data consistency. Which methods would you incorporate? A. Object migration and data fragmentation B. Object replication and caching C. Serialization and indexing D. Encapsulation and inheritance	1	CO6
14.	Propose a solution to optimize object query processing in a distributed database system dealing with high transaction volumes. A. Use data fragmentation and object serialization B. Implement load balancing and query caching C. Apply object migration and indexing D. Utilize method overloading and object identity	1	CO6
15.	In an object-oriented data model, what is the primary purpose of an attribute? A. To define a unique identifier for the object	1	CO6

	B. To perform operations on the object's data C. To store data within an object D. To describe the behavior of an object		
	FILL IN THE BLANKS ½ MARK QUESTIONS	BT Level	Course Outcome
1.	In object-oriented programming, a _____ defines the structure and behavior that objects of that class will have.	1	CO6
2.	An object's _____ is its unique identifier that distinguishes it from other objects.	1	CO6
3.	The process of _____ involves converting an object into a format suitable for storage or transmission.	1	CO6
4.	In a distributed object system, _____ ensures that all nodes in the network reflect the same data state.	1	CO6
5.	To handle high volumes of concurrent transactions, distributed databases often use _____ to distribute the load evenly across multiple servers.	1	CO6
6.	To maintain object state across different user sessions, _____ techniques are used in persistent programming languages.	1	CO6
7.	When dealing with complex data relationships, an _____ database management system has the advantage over relational systems due to its direct support for these relationships.	1	CO6
8.	The primary challenge of _____ in distributed object databases is to ensure that multiple concurrent transactions do not lead to inconsistent data states.	1	CO6
9.	Object-oriented databases are particularly effective in handling complex data types due to their inherent support for _____, allowing them to model real-world entities more naturally.	1	CO6
10.	When comparing OODBMS and ORDBMS, the main advantage of an OODBMS is its ability to handle _____ relationships directly without needing complex joins.	1	CO6
11.	For improving the efficiency of object query processing in a distributed environment, techniques such as _____ and _____ are crucial.	1	CO6
12.	To design an effective distributed object storage system, one must balance between _____ for consistency and _____ for performance.	1	CO6
13.	The concept of _____ in object-oriented databases allows objects to be accessed and modified in a consistent manner across distributed nodes.	1	CO6
14.	When an object needs to be accessed quickly in a distributed system, _____ helps by storing a copy of the object in a faster-access location.	1	CO6

	MATCHTHEFOLLOWING 1 MARKQUESTIONS	BT Level	Course Outcome
1.	A. Class B. Object Identity C. Attribute D. Method 1. A unique identifier for an object. 2. A blueprint that defines attributes and methods. 3. An instance of a class containing data and behavior. 4. A function or procedure that operates on the data of an object.	1	CO6
2.	A. Object Replication B. Data Fragmentation C. Load Balancing D. Caching 1. Ensures data consistency across nodes. 2. Divides data into smaller pieces for distribution. 3. Distributes workload across multiple servers. 4. Reduces access time by storing frequently accessed data.	1	CO6
3.	A. Scalability B. Fault Tolerance C. Data Consistency D. Transaction Management 1. The ability to manage and recover from failures. 2. The capacity to handle increasing load or data size. 3. Ensures that data remains accurate and consistent across all nodes. 4. The process of handling multiple concurrent operations reliably	1	CO6
4.	A. Inheritance B. Object Identity C. Encapsulation D. Polymorphism 1. A feature allowing classes to inherit properties and behaviors from other classes. 2. A unique identifier that distinguishes one object from another. 3. The bundling of data and methods that operate on the data within a class. 4. The ability of different classes to be treated as instances of the same class through a common interface.	1	CO6
5.	A. OODBMS B. ORDBMS C. Persistence D. Object Serialization 1. Stores objects as data with their relationships directly. 2. Extends relational databases with object-oriented features. 3. The capability of an object to maintain its state across different sessions. 4. The process of converting an object into a format that can be easily stored and retrieved.	1	CO6

PARTB

5 MARKS QUESTIONS

1	Explain about fundamental object Concepts and Object Models.	2	CO6
2	Explain about Object Distribution Design.	2	CO6
3	List the Architectural Issues of distributed object DBMS with neat diagram.	1	CO6
4	Discuss about Object Identifier Management & its types.	2	CO6
5	Draw the diagram for page server architecture.	4	CO6
6	Differentiate Horizontal and Vertical class partitioning.	4	CO6
7	Discuss about object migration with four states.	2	CO6
8	Explain about Distributed object storage.	2	CO6
9	Explain briefly about Object Query Processing with examples..	2	CO6
10	Explain about Query Execution Algorithm with examples.	2	CO6
11	Write the features and drawbacks of Object DBMS.	1	CO6
12	Explain about the Object Oriented Data Model.	2	CO6
13	Explain about Inheritance and its types with example.	2	CO6

14.	Define Persistent Programming Language and explain with example.	1	CO6
15.	Differentiate OODBMS and ORDBMS.	4	CO6