



Estd:2001

Sri Indu

College of Engineering & Technology

UGC Autonomous Institution

Recognized under 2(f) & 12(B) of UGC Act 1956,

NAAC, Approved by AICTE &

Permanently Affiliated to JNTUH



NAAC

NATIONAL ASSESSMENT AND
ACCREDITATION COUNCIL



R – PROGRAMMING LAB MANUAL

B.Tech.– III Year – I Semester

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING (AI&DS)

ACADEMIC YEAR :2024-25

SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

(An Autonomous Institution under UGC, New Delhi)

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Sheriguda (V), Ibrahimpatnam, R.R.Dist, Hyderabad - 501 510



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DEPARTMENT OF COMPUTERSCIENCE ENGINEERING (AI& DS)

LABMANUAL

Branch:CSE(AI&DS)

Class:B.Tech- III Year-Isem

Subject:R Programming Lab

Code: (R22CSD3126)

AcademicYear: 2024-25Regulation: R22 Core

Credits:01

PreparedBy

Name:Mrs.Jyothi Reddy

Assistant Professor

Verified By

HeadoftheDepartment:



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
B.TECH–COMPUTER SCIENCE AND ENGINEERING (AI&DS)

INSTITUTION VISION

To be a technologically adaptive center for computing by grooming the students as top notch professionals.

INSTITUTION MISSION

IM1 Provide high quality academic programs, training activities and research facilities.

IM2 Promote Continuous Industry-Institute interaction for employ ability, Entrepreneurship, leadership and research aptitude among stakeholders.

IM3 Contribute to the economic and technological development of the region, state and nation.

DEPARTMENT VISION

To develop competent engineers in the domain of Artificial Intelligence & for Noteworthy contributions to the society.

DEPARTMENT MISSION

DM1: To strengthen academic collaborations for better exposure.

DM2: Promote professional environment to imbibe ethical values and entrepreneurial skills

DM3: Encourage research & development by emphasizing on innovation

DM4: Facilitate Industry-Institute collaboration for mutual benefit

PROGRAM EDUCATIONAL OBJECTIVES(PEOS)

PEO1: Generate contributions towards advancements in Artificial Intelligence and Data Science

PEO2: Promote design, research, and implementation of products through strong communication skills, leadership and entrepreneurial skills.

PEO3: Apply basic principles and practices of AI&DS to successfully complete software related projects to meet customer business objectives and/or productively engage in research.

PROGRAM OUTCOMES (POs)

PO	Description
PO 1	Engineering Knowledge: To be able to apply knowledge of computing, mathematics, Science and Engineering appropriate to the discipline
PO 2	Problem Analysis: To be able to identify, formulate & analyze a problem, and ascertain and define the computing requirements appropriate to its solution.
PO 3	Design & Development Solutions: To be able to design, implement, and evaluate a computer-based system, process, component, or program to meet desired needs.
PO 4	Investigation of complex problems: To be able to identify and analyze user needs and consider them in the selection, creation, evaluation and administration of computer-based systems for providing valid solutions to complex problems.
PO 5	Modern Tool Usage: To possess skills for creating and using contemporary techniques, skills, and tools necessary for computing practice.
PO 6	Engineering & Society: To apply conceptual knowledge relevant to professional engineering practices in societal, health, safety, legal and cultural issues and their consequences
PO 7	Environment & Sustainability: To be able to Analyze the local and global impact of computing on individuals, organizations, and society and work towards sustainable development.
PO 8	Ethics: To understand contemporary professional, ethical, legal, security and social issues and responsibilities.
PO 9	Individual & Teamwork: To be able to function effectively as an individual and on teams to accomplish a common goal.
PO 10	Communication: To communicate precisely and effectively both in oral and written form with a range of audiences.
PO 11	Project management & finance: To apply engineering and management principles for managing and leading economically feasible projects in multidisciplinary environments with an effective project plan.
PO 12	Life Long Learning: To recognize the need for and an ability to engage in independent & lifelong learning for continuing professional development.
Program Specific Outcomes	
PSO 1	Register mathematical methodology to crack problems using suitable data structures.
PSO 2	Competence to design and develop software for web based and mobile androids under real world environment.
PSO 3	Skill to design the algorithms for machine learning, data compression can be used in different applications.

COURSEOUTCOMES

C416.1	1. Learn the Fundamental Principles of.
C416.2	2. Identify the for Various Types of Learning Tasks in various domains.

CosMAPPINGWITHPos&PSOs

CourseOut come	PO 1	PO 2	PO 3	PO 4	PO5	PO6	PO 7	PO8	PO9	PO1 0	PO1 1	PO1 2	PSO1	PSO2	PSO 3
C416.1	2	2	3	2	2	-	-	-	-	1	-	-	1	2	1
C416.2	2	1	2	1	2	-	-	-	-	-	2	-	1	1	1
C416	1.6	1.6	2.0	1.6	1.6	-	-	-	-	0.3	0.6	-	1.3	1.3	1.16

List of Experiments

SNO	PROGRAM
1	STUDY OF DATA ANALYSIS USING MS-EXCEL
2	STUDY OF BASIC SYNTAXES IN R PROGRAMMING LANGUAGE
3	IMPLEMENTATION OF VECTOR DATA OBJECTS OPERATIONS IN R.
4	IMPLEMENTATION OF MATRIX, ARRAY AND FACTORS.
5	IMPLEMENTATION AND USE OF DATA FRAMES IN R
6	CREATE SIMPLE (DUMMY) DATA IN R AND PERFORM DATA MANIPULATION WITH R.
7	STUDY AND IMPLEMENTATION OF VARIOUS CONTROL STRUCTURES IN R
8	DATA MANIPULATION WITH DPLYR PACKAGE.
9	DATA MANIPULATION WITH DATABASE PACKAGE
10	STUDY AND IMPLEMENTATION OF DATA VISUALIZATION WITH ggplot2.
11	STUDY AND IMPLEMENTATION DATA TRANSPOSE OPERATIONS IN R
12	WRITE A R PROGRAM TO CONVERT A GIVEN MATRIX TO A 1-DIMENSIONAL ARRAY.
13	WRITE A R PROGRAM TO TAKE INPUT FROM THE USER(NAME AND AGE) AND DISPLAY THE VALUES. ALSO PRINT THE VERSION OF R INSTALLATION.

