



Estd. 2001

Sri Indu

College of Engineering & Technology

UGC Autonomous Institution

Recognized under 2(f) & 12(B) of UGC Act 1956,

NAAC, Approved by AICTE &

Permanently Affiliated to JNTUH



NAAC
NATIONAL ASSESSMENT AND
ACCREDITATION COUNCIL



HANDOUT

III-AIDS-II Semester

DEPARTMENT OF ARTIFICIAL
INTELLIGENCE AND DATA SCIENCE

ACADEMIC YEAR 2024-25

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND DATA SCIENCE

HANDOUT-INDEX

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SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY

B.TECH -ARTIFICIAL INTELLIGENCE AND DATA SCIENCE

VISION OF THE INSTITUTE

To be a premier Institution in Engineering & Technology and Management with competency, values and social consciousness.

MISSION OF THE INSTITUTE

- IM₁** Provide high quality academic programs, training activities and research facilities.
- IM₂** Promote Continuous Industry-Institute interaction for employability, Entrepreneurship, leadership and research aptitude among stakeholders.
- IM₃** Contribute to the economical and technological development of the region, state and nation.

VISION OF THE DEPARTMENT

To be a technologically adaptive centre for computing by grooming the students as top notch professionals.

MISSION OF THE DEPARTMENT

- DM1:** To offer quality education in computing.
- DM2:** To provide an environment that enables over all development to fall the stakeholders.
- DM3:** To impart training on emerging technologies.
- DM4:** To encourage participation of stakeholders in research and development.

PROGRAM EDUCATIONAL OBJECTIVES(PEOs)

- PEO1: Higher Studies:** Graduate with an ability to pursue higher studies and get employment in reputed institutions and organizations.
- PEO2: Domain Knowledge: Graduate** with an ability to design and develop a product.
- PEO3: Professional Career:** Graduate with excellence by multidisciplinary approach to achieve successful professional career.
- PEO4: Life Long Learning: Graduate** with an ability to learn advanced skills to face professional competence through lifelong learning.

PROGRAM OUTCOMES(POs)&PROGRAM SPECIFIC OUTCOMES(PSOs)

POs	Description
PO1	Engineering Knowledge: Apply the knowledge of mathematics,science,engineering Fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO2	Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
PO3	Design/Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural,societal,and environmental Considerations.
PO4	Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PO5	Modern tool usage: Create,select,and apply appropriate techniques,resources,and modern Engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
PO6	The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal,health,safety,legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO7	Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need For sustainable development.
PO8	Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO9	Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PO10	Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and Receive clear instructions.
PO11	Project management and finance: Demonstrate knowledge and understanding of the Engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PO12	Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
PROGRAM SPECIFIC OUTCOMES(PSOs)	
PSO1	To develop software projects using standard practices and suitable programming environment.
PSO2	To identify, formulate and solve the real life problems faced in the society, industry and other areas by applying the skills of the programming languages, networks and databases learned.
PSO3	To applycomputerscienceknowledgeinexploringandadoptinglatesttechnologiesin various inter-disciplinary research activities.

Cos MAPPING WITH POs& PSOs((R22CSM3112) MACHINE LEARNING))

At the end of the course student will be able to:

C325.1	Understand The machine learning(Understanding)
C325.2	Understand The ANN(Understanding)
C325.3	Understand the bayes theorem &knn(Understanding)
C325.4	Know about the Genetis Algo's & Fuzzy Logic(Analyze)
C325.5	Applying inductive and analytical learning(Applying)

Course Articulation Matrix

Course Outcome	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
C325.1	3	-	-	3	-	-	-	-	-	-	-	2	3	3	-
C325.2	3	-	-	3	-	-	-	-	-	-	-	-	3	2	-
C325.3	3	2	3	2	3	-	-	-	-	-	-	2	3	3	-
C325.4	3	-	3	3	-	-	-	-	-	-	-	2	3	3	-
C325.5	3	-	-	-	-	-	-	-	-	-	-	2	3	2	-
C325	3	2	3	2.7	3	-	-	-	-	-	-	2	3	2.6	3



Lr.No.SICET/AUTO/DAE/III B.Tech Academic Calendar/85/2024

B.TECH III-YEAR I-SEM & II-SEM ACADEMIC CALENDAR
(FOR ACADEMIC YEAR : 2024-25)

Academic Calendar for B.Tech – IIIrd Year Students (2022 - 23 Batch), BR-22 Regulation.

I – Semester

S.No.	EVENT	PERIOD	DURATION
1.	Commencement of class work.	22.07.2024 (Monday)	
2.	1 st Spell of Instructions for covering First Two and a half Units.(Including CRT training Classes)	22.07.2024 – 28.09.2024	10 Weeks
3.	I Mid Term Examinations.	30.09.2024 – 05.10.2024	5 Days
4.	Submission of I Mid Term Examination Marks.	09.10.2024	
5.	2 nd Spell of Instructions for Remaining Two and a half Units.	14.10.2024 – 14.12.2024	9 Weeks
6.	II Mid Term Examinations.	16.12.2024 – 18.12.2024	3 Days
7.	Preparation Holidays and Practical Examinations	19.12.2024 – 28.12.2024	1 Week 3 Days
8.	Submission of II Mid Term Examination Marks.	27.12.2024	
9.	I Semester End Examinations.	30.12.2024 – 18.01.2025	3 Weeks
Commencement of Class-Work for III B.Tech - II Semester 20.01.2025 (Monday)			

Note: No of Working/instructional days : 99

II – Semester

S.No.	EVENT	PERIOD	DURATION
1.	Commencement of class work.	20.01.2025 (Monday)	
2.	1 st Spell of Instructions for covering First Two and a half Units.	20.01.2025 – 22.03.2025	9 Weeks
3.	I Mid Term Examinations.	24.03.2025 – 26.03.2025	3 Days
4.	Submission of I Mid Term Examination Marks.	02.04.2025	
5.	2 nd Spell of Instructions for Remaining Two and a half Units.	27.03.2025 – 10.05.2025	6 Weeks 3 Days
6.	Summer Vacation	12.05.2025 – 24.05.2025	2 Weeks
7.	Continuation of 2 nd Spell of Instructions for Remaining Two and a half Units.	26.05.2025 – 11.06.2025	2 Weeks 3 Days
8.	II Mid Term Examinations.	12.06.2025 – 14.06.2025	3 Days
9.	Preparation Holidays and Practical Examinations	16.06.2025 – 21.06.2025	1 Week
10.	Submission of II Mid Term Examination Marks.	19.06.2025	
11.	II Semester End Examinations	23.06.2025 – 05.07.2025	2 Weeks
12.	Commencement of Class-Work for IV B.Tech - I Semester	07.07.2025(Monday)	

Note: No of Working/instructional days : 98

ACE

Controller of Examination
Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510.

DIRECTOR

Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510.

PRINCIPAL

Sri Indu College of Engineering & Technology
(An Autonomous Institution Under UGC)
Sheriguda (V), Ibrahimpatnam, R.R. Dist-501510.

Sign:
Dr. M.V.S.S. Giridhar
Prof. of CEA; JNTUH Nominee

Sign:
Dr. T. Venu Gopal
Prof. of CSE; JNTUH Nominee

Sign:
Dr. D. Ramesh
Prof. of CSE; JNTUH Nominee

(Copy to DAP&E and Copy to all the Dept. Heads)



Sri Indu College of Engineering & Technology

(An Autonomous Institution under UGC)

Sheriguda (V), Ibrahimpatnam(M), Ranga Reddy(Dist)–501 510

Department of AIDS

ROOMNO:402 & 403

Class: III AIDS-A & B (II-SEM)

Time-Table

w.e.f:20-01-2025



Sri Indu College of Engineering and Technology

(An Autonomous Institution under UGC)

Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy (Dist) – 501 510

Department of Artificial Intelligence & Data Science

ROOM NO: Main 403

Class: III AI&DS (II SEM)

Section – A

Time - Table

w.e.f:20-01-2025

Days /Time	9:40 – 10:40	10:40 – 11:40	11:40 – 12:40	12:40 To 1:20	1:20 – 2:15	2:15 – 3:10	3:10 – 4:00
	1	2	3		4	5	6
Monday	ML	ATCD	BDA	L U N C H	ITE	STM	ES
Tuesday	ATCD	BDA	STM		ML LAB		
Wednesday	ES	ATCD	STM		ML	BDA	ITE
Thursday	BDA LAB				STM	ATCD	ITE
Friday	BDA	ITE	ML		SDC LAB		
Saturday	ITE	ML	STM		ATCD	ML	BDA

SUBJECT CODE	SUBJECT NAME	NAME OF THE FACULTY
R22CSM2212	Automata Theory and Compiler Design(ATCD)	A.Venu Madhavi
R22CSM3112	Machine Learning(ML)	K.Madhav Reddy
R22CSD3213	Big Data Analytics(BDA)	M.Jyothi Redddy
R22CSE3244	Software Testing Methodologies(STM)	T.Tejaswi
R22INF3235	Information Technology Essentials(ITE)	B.Gouthami
R22CSM3126	Machine Learning Lab(ML LAB)	K.Madhav Reddy & K. Vijay Kumar
R22CSD3227	Big Data Analytics Lab(BD LAB)	M.Jyothi Reddy & K.Nagarjuna
R22AID3268	Industrial Oriented Mini Project/Internship/Skill Development Course(UI design-Flutter)(SDC)	B.Gouthami & Anil Kumar
R22MAC1110	Environmental Science(ES)	Dr.Ajazdar

CO-ORDINATOR

HOD

PRINCIPAL



Sri Indu College of Engineering and Technology

(An Autonomous Institution under UGC)

Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy (Dist) – 501 510

Department of Artificial Intelligence & Data Science

ROOM NO: Main 403

Class: III AI&DS (II SEM)

Section - B

Time - Table

w.e.f:20-01-2025

Days /Time	9:40 – 10:40	10:40 – 11:40	11:40 – 12:40	12:40 To 1:20	1:20 – 2:15	2:15 – 3:10	3:10 – 4:00
	1	2	3		4	5	6
Monday	ITE	ES	ATCD	L U N C H	STM	ML	BDA
Tuesday	SDC LAB				ATCD	BDA	STM
Wednesday	BDA LAB				BDA	ITE	ML
Thursday	STM	ML	ITE		ML LAB		
Friday	ITE	ATCD	ES		STM	ATCD	ML
Saturday	BDA	ITE	ML		BDA	ATCD	STM

SUBJECT CODE	SUBJECT NAME	NAME OF THE FACULTY
R22CSM2212	Automata Theory and Compiler Design(ATCD)	A.Venu Madhavi
R22CSM3112	Machine Learning(ML)	R.Madhava Reddy
R22CSD3213	Big Data Analytics(BDA)	M.Jyothi Reddy
R22CSE3244	Software Testing Methodologies(STM)	T.Tejaswi
R22INF3235	Information Technology Essentials(ITE)	B.Gouthami
R22CSM3126	Machine Learning Lab(ML LAB)	K.Madhav Reddy & K. Vijay Kumar
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R22AID3268	Industrial Oriented Mini Project/Internship/Skill Development Course(UI design-Flutter)(SDC)	B.Gouthami & Anil Kumar
R22MAC1110	Environmental Science(ES)	Dr.Ajazdar

CO-ORDINATOR

HOD

PRINCIPAL

MACHINE LEARNING

BR22 – B.TECH. –ARTIFICIAL INTELLIGENCE & DATA SCIENCE
SRI INDU COLLEGE OF ENGINEERING & TECHNOLOGY (AUTONOMOUS)
B.Tech. - III Year –II Semester

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(R22CSM3112) MACHINE LEARNING

Course Objectives

- This course explains machine learning techniques such as decision tree learning, Bayesian learning etc.
- To understand computational learning theory.
- To study the pattern comparison techniques.

Course Outcomes

1. Ability to formulate machine learning problems corresponding to different applications.
2. Appreciate the underlying mathematical relationships within and across Machine Learning algorithms and the paradigms of supervised and un-supervised learning.
3. To understand the basic theory underlying machine learning.
4. Learn the concept of Hypothesis.
5. Understand the learning rules.
6. Ability to understand the Analytical Learning.

UNIT - I

Introduction - Well-posed learning problems, designing a learning system, Perspectives and issues in machine learning.

Concept learning and the general to specific ordering – introduction, a concept learning task, concept learning as search, find-S: finding a maximally specific hypothesis, version spaces and the candidate elimination algorithm, remarks on version spaces and candidate elimination, inductive bias.

Decision Tree Learning–Introduction, decision tree representation, appropriate problems for decision tree learning, the basic decision tree learning algorithm, hypothesis space search in decision tree learning, inductive bias in decision tree learning, issues in decision tree learning.

UNIT - II

Artificial Neural Networks-1– Introduction, neural network representation, appropriate problems for neural network learning, perceptions, multilayer networks and the back-propagation algorithm.

Artificial Neural Networks-2- Remarks on the Back-Propagation algorithm, An illustrative example: face recognition, advanced topics in artificial neural networks.

Evaluation Hypotheses – Motivation, estimation hypothesis accuracy, basics of sampling theory, a general approach for deriving confidence intervals, difference in error of two hypotheses, comparing learning algorithms.

UNIT - III

Bayesian learning – Introduction, Bayes theorem, Bayes theorem and concept learning, Maximum Likelihood and least squared error hypotheses, maximum likelihood hypotheses for predicting probabilities, minimum description length principle, Bayes optimal classifier, Gibbs algorithm, Naïve Bayes classifier, an example: learning to classify text, Bayesian belief networks, the EM algorithm.

Computational learning Theory–Introduction, probably learning an approximately correct hypothesis, sample complexity for finite hypothesis space, sample complexity for infinite hypothesis spaces, the mistake bound model of learning.

Instance-Based Learning- Introduction, k-nearest neighbour algorithm, locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning.

UNIT- IV Genetic Algorithms – Motivation, Genetic algorithms, an illustrative example, hypothesis space search, genetic programming, models of evolution and learning, parallelizing genetic algorithms.

Learning Sets of Rules – Introduction, sequential covering algorithms, learning rule sets: summary, learning First-Order rules, learning sets of First-Order rules: FOIL, Induction as inverted deduction, inverting resolution.

Reinforcement Learning–Introduction, the learning task, Q–learning ,non-deterministic , rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.

UNIT - V Analytical Learning-1- Introduction, learning with perfect domain theories: PROLOG-EBG, remarks on explanation-based learning, explanation-based learning of search control knowledge.

Analytical Learning-2-Using prior knowledge to alter the search objective, using prior knowledge to augment search operators.

Combining Inductive and Analytical Learning – Motivation, inductive-analytical approaches to learning, using prior knowledge to initialize the hypothesis.

TEXT BOOK: 1. Machine Learning – Tom M. Mitchell, - MGH.

REFERENCE BOOK: 1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis.



SRI INDU COLLEGE OF ENGG&TECH

LESSON PLAN (Regulation:R22) Department of AIDS

Prepared on Rev
1:
Page:1 of 2

Sub.Code&Title

(R22CSM3112) MACHINE LEARNING

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Academic Year:2024-25

Year/Sem./Section

III-II/A & B

Faculty Name & Designation

R. MADHAVA REDDY & Assistant Professor

Unit/ Item No.	Topic(s)	Book Reference	Page(s)		Teaching Methodology	Proposed No. of Periods	Proposed Date of Handled	CO/RBT
			From	To				
UNIT-I								
1.1	Introduction - Well-posed learning problems	T1,R1	1	4	PPT	1		CO1
1.2	Designing a learning system, Perspectives and issues in machine learning.	T1,R1	4	6	BlackBoard	1		CO1
1.3	Concept learning and the general to specific ordering – introduction	R1	6	10	BlackBoard	1		CO1
1.4	A concept learning task, concept learning as search,	T1,R1	W1	W1	BlackBoard	1		CO1
1.5	find-S: finding a maximally specific hypothesis	T1	15	17	PPT	1		CO1
1.6	Version spaces and the candidate elimination algorithm	T1	18	19	BlackBoard	1		CO1
1.7	Remarks on version spaces and candidate elimination, inductive bias.	R1	20	21	BlackBoard	1		CO1
1.8	Decision Tree Learning–Introduction	R1	22	24	BlackBoard	1		CO1
1.9	Decision tree representation	R1	25	27	PPT	1		CO1
1.10	Appropriate problems for decision tree learning	R1	28	30	BlackBoard	1		CO1
1.11	The basic decision tree learning algorithm	T1	31	34	BlackBoard	1		CO1
1.12	Hypothesis space search in decision tree learning	T1	31	34	BlackBoard	1		CO1
1.13	Inductive bias in decision tree learning	T1	31	34	BlackBoard	2		CO1
1.14	Issues in decision tree learning.	T1	31	34	BlackBoard	1		CO1

UNIT-II								
2.1	Artificial Neural Networks-1– Introduction	T1	43	48	BlackBoard	1		CO2
2.2	Neural network representation, appropriate problems for neural network learning	T1	49	54	PPT	2		CO2
2.3	Perceptions, multilayer networks	T1	55	57	BlackBoard	1		CO2
2.4	The back-propagation algorithm	T1	58	62	BlackBoard	2		CO2
2.5	Artificial Neural Networks-2- Remarks on the Back-Propagation algorithm	T1	62	65	BlackBoard	1		CO2
2.6	An illustrative example: face recognition	T1	66	68	BlackBoard	2		CO2
2.7	Advanced topics in artificial neural networks	T1	69	72	BlackBoard	1		CO2
2.8	Evaluation Hypotheses – Motivation, estimation hypothesis accuracy	T1	73	76	BlackBoard	1		CO2
2.9	Basics of sampling theory, a general approach for deriving confidence intervals	T1	76	79	PPT	2		CO2
2.10	Difference in error of two hypotheses, comparing learning algorithms.	T1	80	83	BlackBoard	1		CO2
UNIT-III								
3.1	Bayesian learning – Introduction, Bayes theorem	T1	101	106	BlackBoard	1		CO3
3.2	Bayes theorem and concept learning, Maximum Likelihood and least squared error hypotheses	T1	106	109	PPT	2		CO3
3.3	Maximum likelihood hypotheses for predicting probabilities, minimum description length principle	T1	109	112	PPT	2		CO3
3.4	Bayes optimal classifier, Gibbs algorithm	T1	113	114	BlackBoard	1		CO3
3.5	Naïve Bayes classifier, an example: learning to classify text	T1	118	120	BlackBoard	2		CO3
3.6	Bayesian belief networks, the EM algorithm	T1	121	125	BlackBoard	1		CO3
3.7	Computational learning Theory–Introduction	T1	126	127	BlackBoard	1		CO3
3.8	Probably learning an approximately correct hypothesis, sample complexity for finite hypothesis space	T1	129	128	PPT	1		CO3
3.9	Sample complexity for infinite hypothesis spaces, the mistake bound model of learning	T1	126	127	BlackBoard	1		CO3
3.10	Instance-Based Learning- Introduction, k-nearest neighbour algorithm	T1	129	128	PPT	1		CO3
3.11	Locally weighted regression, radial basis functions, case-based reasoning, remarks on lazy and eager learning	T1	126	127	BlackBoard	1		CO3
UNIT-IV								
4.1	Genetic Algorithms – Motivation, Genetic algorithms	T1	150	153	PPT	2		CO4
4.2	An illustrative example, hypothesis space search	T1	W4	W4	PPT	1		CO4

4.3	Genetic programming, models of evolution and learning, parallelizing genetic algorithms	T1	157	160	BlackBoard	2		CO4
4.4	Learning Sets of Rules – Introduction, sequential covering algorithms	T1	W2	W2	BlackBoard	1		CO4
4.5	Learning rule sets: summary, learning First-Order rules	T1	W2	W2	BlackBoard	1		CO4
4.6	Learning sets of First-Order rules: FOIL, Induction as inverted deduction, inverting resolution	T1	W2	W2	BlackBoard	3		CO4
4.7	Reinforcement Learning–Introduction, the learning task, Q–learning ,non-deterministic	T1	W2	W2	PPT	2		CO4
4.8	Rewards and actions, temporal difference learning, generalizing from examples, relationship to dynamic programming.	T1	W2	W2	BlackBoard	2		CO4
UNIT-V								
5.1	Analytical Learning-1- Introduction, learning with perfect domain theories: PROLOG-EBG	T1	166	170	PPT	3		CO5
5.2	Remarks on explanation-based learning, explanation-based learning of search control knowledge	T1	172	175	BlackBoard	3		CO5
5.3	Analytical Learning-2-Using prior knowledge to alter the search objective	T1	177	180	BlackBoard	2		CO5
5.4	Using prior knowledge to augment search operators.	T1	W5	W5	BlackBoard	2		CO5
5.5	Combining Inductive and Analytical Learning – Motivation, inductive-analytical approaches to learning	T1	W5	W5	BlackBoard	3		CO5
5.6	Using prior knowledge to initialize the hypothesis.	T1,W1	19	185	BlackBoard	1		CO5
Review		Signature of the HOD/Coordinator						

Expected Total No. of classes= =70/71

LIST OF TEXT BOOKS AND REFERENCES

TEXT BOOK:

1. Machine Learning – Tom M. Mitchell, - MGH.

REFERENCE BOOK:

1. Machine Learning: An Algorithmic Perspective, Stephen Marshland, Taylor & Francis

Weblinks:

W1: <https://www.geeksforgeeks.org/machine-learning/well-posed-learning-problems/>

W2: [chatgpt](#)

ASSIGNMENT

	SRI INDU COLLEGE OF ENGG& TECH LESSON PLAN (Regulation:R22) Department of AIDS			(Regulation:R22) Prepared on Rev1: Page:5of6
	Sub.Code&Title	(R22CSM3112)MACHINE LEARNING		
	AcademicYear:2024-25	Year/Sem./Section	III/II/A/B	
	FacultyName&Designation	R MADHAVA REDDY&Assistant Professor		

S.No.	Assignment Questions	Course Outcome	Books To be Referred	Date Of Announcement	Date Of Submission
1	What is a well-posed learning problem? Provide an example.	CO1	T1		
2	What is an artificial neural network (ANN), and how does it function?	CO3	T1		
3	Explain Bayes' theorem and its significance in machine learning. Provide an example to illustrate its use.	CO1	T1		
4	Explain Bayes' theorem and its significance in machine learning. Provide an example to illustrate its use.	CO4	T1		
5	Compare and contrast Inductive Learning and Analytical Learning in Machine Learning. Illustrate with one real-world application example for each. Which type of learning is more suitable for situations with limited data? Justify your answer.	CO2	T1		



SRIINDUCOLLEGE OF ENGINEERING & TECHNOLOGY
QUESTION BANK
(Regulation :R22)
Department Of CSE and AI&DS

(Regulation:R22)

Sub.Code&Title

(R22CSM3112) MACHINE LEARNING

Academic Year:2024-25

Year/Sem.

III-II/AI&DS(A/B)

Faculty Name&Designation

Mr. R.MADHAVA REDDY , ASST.PROFESSOR

QUESTION BANK WITH BLOOMS TAXONOMY LEVEL (BTL)

(1. Remembering 2. Understanding 3. Applying 4. Analyzing 5. Evaluating 6. Creating)

UNIT-1 : INTRODUCTION

Multiple choice Questions

BT Level

Course Outcome

1C-1	What is Machine learning? a) The selective acquisition of knowledge through the use of computer programs b) The selective acquisition of knowledge through the use of manual programs c) The autonomous acquisition of knowledge through the use of computer programs d) The autonomous acquisition of knowledge through the use of manual programs	I	CO1
1C-2	_____ is the approach of basic algorithm for decision tree induction. A) Greedy b) Top Down c) Procedural d) Step by Step	I	CO1
1C-3	Which of the following is not a supervised machine learning algorithm? a) K-means b) Naïve Bayes c) SVM for classification problems d) Decision tree	I	CO1
1C-4	Well posed learning problems are A) Checkers game B) Handwriting recognition learning problem C) Robo driving learning problem D) All the above	I	CO1
1C-5	Which algorithm is best suited for a binary classification problem? a) K-nearest Neighbors b) Decision Trees c) Random Forest d) Linear Regression	II	CO1
1C-6	What is one of the drawbacks of the Find-S algorithm? a) Computation cost is high b) Time-ineffective c) All correct hypotheses are not output. d) Most specific accurate hypothesis is not output	I	CO1

1C-6	Decision tree uses the inductive learning machine learning approach. A) False B) True	I	CO1
1C-7	What elements describe the Candidate-Elimination algorithm? a) depends on the dataset b) just a set of candidate hypotheses c) just a set of instances d) set of instances, set of candidate hypotheses	I	CO1
1C-8	What is the goal of concept learning? a) To minimize cross-validation set error b) To maximize test set accuracy c) To find a hypothesis that is most suitable for training instances To identify all possible predictors	I	CO1
1C-9	For a dataset with 4 attributes, which is the most general hypothesis? a) (Sunny, Warm, Strong, Humid) b) (Sunny, ?, ?, ?) c) (?, ?, ?, ?) d) ($\emptyset$, $\emptyset$, $\emptyset$, $\emptyset$)	I	CO1
1C-10	What is present in the version space of the Find-S algorithm in the beginning? a) Set of all hypotheses H b) Both maximally general and maximally specific hypotheses c) Maximally general hypothesis d) Maximally specific hypothesis	I	CO1
1C-11	What is one of the assumption of the Find-S algorithm? a) No assumptions are made b) The most specific hypothesis is also the most general hypothesis c) All training data are correct (there is no noise) d) Overfitting does not occur	I	CO1
1C-12	How does the hypothesis change gradually? a) Specific to Specific b) Specific to General c) General to Specific d) General to General	I	CO1
1C-14	Which of the following statements is not true about the ID3 algorithm? a) It is used to generate a decision tree from a dataset b) It begins with the original set S as the root node c) On each iteration of the algorithm, it iterates through every unused attribute of the set S and calculates the entropy or the information gain of that attribute d) Finally it selects the attribute which has the largest entropy value	I	CO1
1C-15	Which of the following statements is not true about Information Gain? a) It is a gain measure that is used in the ID3 algorithms b) It is the difference between the entropy of the label before and after the split c) It is based on the decrease in entropy after a data-set is split on an attribute d) Constructing a decision tree is all about finding attribute that returns the lowest information gain	I	CO1
	FILL IN THE BLANKS	BT Level	Course

			Outcome
IF- 1	_____algorithm is best suited for a binary classification problem	I	CO1
1F-2	_____ is a generative model used in machine learning	II	CO1
1F-3	Candidate-Elimination algorithm can be described by _____	I	CO1
1F-4	version space represented by ____	I	CO1
1F-5	S = <sunny, warm, high, same>. Training data = <sunny, warm, normal, same> => Yes (positive example). How will S be represented after encountering this training data -----	I	CO1
1F-6	version space of the Find-S algorithm in the beginning by_____	II	CO1
1F-7	What is one of the advantages of the Find-S algorithm__	I	CO1
1F-8	one of the drawbacks of the Find-S algorithm____	II	CO1
1F-9	Which algorithm accommodates all the maximally specific hypotheses_____	I	CO1
1F-10	Decision trees are a type of _ _____learning	I	CO1
1F-11	Well posed learning problem if it has three traits_____.	I	CO1
1F-12	Algorithm for version space_____.	I	CO1
1F-13	Each leaf node represents the_____	I	CO1
1F-14	_____is Consistent hypothesis .	I	CO1
1F-15			
1M-1	Match the following 1. Machine learning A. Minimize errors in predictions 2. Supervised learning B. The predicted category of an input 3. Unsupervised learning C. Technique for teaching computers to learn from data 4. Backup and Recovery D. K-Means Clustering	I	CO1
1M -2	1) Cross Validation A. Precision focuses on false positives 2) Regularization B. recall focuses on false negatives 3) Precision C. Testing a model's generalization ability 4) Recall D. To decrease model complexity	II	CO1
1M -3	1) Find-S algorithm A. Positive Example inconsistent with the hypothesis is encountered 2) Hypothesis B. Computation cost is high 3) Find-S algorithm drawbacks C.Maximally specific hypothesis 4) Hypothesis in FIND S D. Specific to General	II	CO1
1M -4	1) Well posed learning A. Candidate elimination algorithm 2) Decision Tree B. Checker’s game 3) Training Example C. Information Gain 4) Version Space D. Target attribute	I	CO1

1M -5	1) ID3 2) P+ 3) Entrophy 4) Occam’s Razor	A. Prefer the simplest hypothesis that fits the data B. Searches a complete hypothesis space C. Proportion of positive examples D. Information gain	II	CO1																																																																																										
	5-MARKSQUESTIONS		BT Level	Course Outcome																																																																																										
1D-1.	Define Machine Learning. Explain with examples why machine learning is important.		II	CO1																																																																																										
1D-2.	Describe the following problems with respect to Tasks,Performance and Experience: A. A Checkers learning problem B. Handwritten recognition learning problem C.A Robot driving learning problem		I	CO1																																																																																										
1D-3.	Apply FIND-S algorithm and explain with example given below <table><tr><td>Examp l e</td><td>Sky</td><td>AirTemp</td><td>Humidity</td><td>Wind</td><td>Water</td><td>Forecast</td><td>Enjoy Sport</td></tr><tr><td>1</td><td>Sunny</td><td>Warm</td><td>Normal</td><td>Strong</td><td>Warm</td><td>Same</td><td>Yes</td></tr><tr><td>2</td><td>Sunny</td><td>Warm</td><td>High</td><td>Strong</td><td>Warm</td><td>Same</td><td>Yes</td></tr><tr><td>3</td><td>Rainy</td><td>Cold</td><td>High</td><td>Strong</td><td>Warm</td><td>Change</td><td>No</td></tr><tr><td>4</td><td>Sunny</td><td>Warm</td><td>High</td><td>Strong</td><td>Cool</td><td>Change</td><td>Yes</td></tr></table>		Examp l e	Sky	AirTemp	Humidity	Wind	Water	Forecast	Enjoy Sport	1	Sunny	Warm	Normal	Strong	Warm	Same	Yes	2	Sunny	Warm	High	Strong	Warm	Same	Yes	3	Rainy	Cold	High	Strong	Warm	Change	No	4	Sunny	Warm	High	Strong	Cool	Change	Yes	III	CO1																																																		
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1D-4.	Determine the version space for the above mentioned training examples using candidate elimination algorithm.		V	CO1																																																																																										
1D-5.	Explain in detail the Inductive Bias of Candidate Elimination algorithm		II	CO1																																																																																										
1D-6.	Construct the Decision tree for the following set of training examples <table><tr><td>Day</td><td>Outlook</td><td>Temper ature</td><td>Humidit y</td><td>Wind</td><td>Play Tennis</td></tr><tr><td>D1</td><td>Sunny</td><td>Hot</td><td>High</td><td>Weak</td><td>No</td></tr><tr><td>D2</td><td>Sunny</td><td>Hot</td><td>High</td><td>Strong</td><td>No</td></tr><tr><td>D3</td><td>Overcast</td><td>Hot</td><td>High</td><td>Weak</td><td>Yes</td></tr><tr><td>D4</td><td>Rain</td><td>Mild</td><td>High</td><td>Weak</td><td>Yes</td></tr><tr><td>D5</td><td>Rain</td><td>Cool</td><td>Normal</td><td>Weak</td><td>Yes</td></tr><tr><td>D6</td><td>Rain</td><td>Cool</td><td>Normal</td><td>Strong</td><td>No</td></tr><tr><td>D7</td><td>Overcast</td><td>Cool</td><td>Normal</td><td>Strong</td><td>Yes</td></tr><tr><td>D8</td><td>Sunny</td><td>Mild</td><td>High</td><td>Weak</td><td>No</td></tr><tr><td>D9</td><td>Sunny</td><td>Cool</td><td>Normal</td><td>Weak</td><td>Yes</td></tr><tr><td>D10</td><td>Rain</td><td>Mild</td><td>Normal</td><td>Weak</td><td>Yes</td></tr><tr><td>D11</td><td>Sunny</td><td>Mild</td><td>Normal</td><td>Strong</td><td>Yes</td></tr><tr><td>D12</td><td>Overcast</td><td>Mild</td><td>High</td><td>Strong</td><td>Yes</td></tr><tr><td>D13</td><td>Overcast</td><td>Hot</td><td>Normal</td><td>Weak</td><td>Yes</td></tr><tr><td>D14</td><td>Rain</td><td>Mild</td><td>High</td><td>Strong</td><td>No</td></tr></table>		Day	Outlook	Temper ature	Humidit y	Wind	Play Tennis	D1	Sunny	Hot	High	Weak	No	D2	Sunny	Hot	High	Strong	No	D3	Overcast	Hot	High	Weak	Yes	D4	Rain	Mild	High	Weak	Yes	D5	Rain	Cool	Normal	Weak	Yes	D6	Rain	Cool	Normal	Strong	No	D7	Overcast	Cool	Normal	Strong	Yes	D8	Sunny	Mild	High	Weak	No	D9	Sunny	Cool	Normal	Weak	Yes	D10	Rain	Mild	Normal	Weak	Yes	D11	Sunny	Mild	Normal	Strong	Yes	D12	Overcast	Mild	High	Strong	Yes	D13	Overcast	Hot	Normal	Weak	Yes	D14	Rain	Mild	High	Strong	No	III	CO1
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1D-7.	Define Consistent Hypothesis and Version Space.		I	CO1																																																																																										
1D-8	Discuss Inductive Bias in DecisionTree Learning and explain the Restriction Biases, Preference Biases.		VI	CO1																																																																																										
1D-9	Consider the following set of training examples. a) What is the entropy of this collection of training example with respect to the Target function classification? b) What is the information gain of training examples? <table><tr><td>Instance</td><td>Classific ation</td><td>a1</td><td>a2</td></tr></table>		Instance	Classific ation	a1	a2	I	CO1																																																																																						
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1D-10	Identify the entropy,information gain and draw the decision trees for the following set of training example. <table><tr><td>Gender</td><td>Car ownership</td><td>Travel cost</td><td>Income Level</td><td>Transpor tation (Class)</td></tr><tr><td>Male</td><td>0</td><td>Cheap</td><td>Low</td><td>Bus</td></tr><tr><td>Male</td><td>1</td><td>Cheap</td><td>Me dium</td><td>Bus</td></tr><tr><td>Female</td><td>1</td><td>Cheap</td><td>Me dium</td><td>Train</td></tr><tr><td>Female</td><td>0</td><td>Cheap</td><td>Low</td><td>Bus</td></tr><tr><td>Male</td><td>1</td><td>Cheap</td><td>Me dium</td><td>Bus</td></tr><tr><td>Male</td><td>0</td><td>Standard</td><td>Me dium</td><td>Train</td></tr><tr><td>Female</td><td>1</td><td>Standard</td><td>Me dium</td><td>Train</td></tr><tr><td>Female</td><td>1</td><td>Expensi ve</td><td>High</td><td>Car</td></tr><tr><td>Male</td><td>2</td><td>Expensi ve</td><td>Me dium</td><td>Car</td></tr><tr><td>Female</td><td>2</td><td>Expensi ve</td><td>High</td><td>Car</td></tr></table>	Gender	Car ownership	Travel cost	Income Level	Transpor tation (Class)	Male	0	Cheap	Low	Bus	Male	1	Cheap	Me dium	Bus	Female	1	Cheap	Me dium	Train	Female	0	Cheap	Low	Bus	Male	1	Cheap	Me dium	Bus	Male	0	Standard	Me dium	Train	Female	1	Standard	Me dium	Train	Female	1	Expensi ve	High	Car	Male	2	Expensi ve	Me dium	Car	Female	2	Expensi ve	High	Car	III	CO1
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1D-11	List and Interpret the issues in decision tree learning in detail.	II	CO1																																																							
1D-12	Explain basic decision tree algorithm with example?	I	CO1																																																							
UNIT-II																																																										
	Multiple choice Questions	BTLevel	Course Outcome																																																							
2C-1	What is perceptron? a) a single layer feed-forward neural network with pre-processing b) an auto-associative neural network c) a double layer auto-associative neural network d) a neural network that contains feedback	I	CO2																																																							
2C-2	What is an Artificial Neural Network (ANN)? a) A computational model inspired by the human brain b) A machine learning algorithm used for image processing c) A statistical analysis technique for data clustering d) A programming language for neural network implementation	I	CO2																																																							
2C-3	What is the basic building block of an Artificial Neural Network? a) Neuron b) Activation function c) Gradient descent d) Loss function	I	CO2																																																							

2C-4	Which of the following activation functions is commonly used in ANNs? a) ReLU (Rectified Linear Unit) b) Sigmoid c) Tanh (Hyperbolic Tangent) d) All of the above	I	CO2
2C-5	What is the function of the input layer in an ANN? a) It receives input data and passes it to the hidden layers b) It performs mathematical computations on the input data c) It stores the trained weights and biases of the network d) None of the above	I	CO2
2C-6	Which layer of an ANN is responsible for making predictions or producing the final output? a) Input layer b) Hidden layer c) Output layer d) All layers contribute equally	I	CO2
2C-7	What is the purpose of the back propagation algorithm in ANN training? a) To update the weights and biases based on the prediction error b) To initialize the weights and biases of the network c) To determine the number of hidden layers and neurons d) None of the above	I	CO2
2C-8	What is the purpose of the forward pass in ANN training? a) To compute the predicted output based on the current weights and biases b) To adjust the weights and biases using gradient descent c) To identify misclassified samples and update the model d) None of the above	I	CO2
2C-9	What is the primary goal of training an ANN? a) To minimize the prediction error on the training data b) To maximize the number of neurons in the hidden layers c) To achieve 100% accuracy on the test data d) None of the above	I	CO2
2C-10	Which of the following is a common optimization algorithm used in ANN training? a) Gradient Descent b) Stochastic Gradient Descent (SGD) c) Adam d) All of the above	I	CO2
2C-11	Which type of ANN architecture is commonly used for image classification tasks? a) Convolutional Neural Network (CNN) b) Recurrent Neural Network (RNN) c) Radial Basis Function Network (RBFN) d) Multilayer Perceptron (MLP)	I	CO2
2C-12	What is the purpose of weight initialization in ANN training? a) To set the initial values of the weights and biases in the network b) To adjust the learning rate during training c) To compute the gradient of the loss function d) None of the above	I	CO2

2C-13	Which activation function is commonly used in the output layer for binary classification in ANN's? a) Sigmoid b) ReLU (Rectified Linear Unit) c) Tanh (Hyperbolic Tangent) d) Softmax	I	CO2
2C-14	What is the purpose of the bias term in an ANN? a) To provide a threshold for neuron activation b) To add an additional feature to the input data c) To prevent over-fitting by adjusting the learning rate d) None of the above	I	CO2
2C-15	What is full form of ANN's? a) Artificial Neural Node b) AI Neural Networks c) Artificial Neural Networks d) Artificial Neural number	I	CO2
Fill in the blanks			
2F-1	ANN is the collection of artificial _____	II	CO2
2F-2	In ANN, Neurons interconnected among multiple network layers are referred to as _____	I	CO2
2F-3	The complexity of ANN is dependent upon _____	I	CO2
2F-4	Weighted sums in ANNs are referred to as _____	I	CO2
2F-5	Weighted sums are passed via activation functions and _____ is produced	II	CO2
2F-6	Ultimate results are produced in ANN at _____	I	CO2
2F-7	Input applied in ANN passed on to layers hidden to produce outcome is referred to as _____	II	CO2
2F-8	Computational power in ANNs is determined by _____	II	CO2
2F-9	ANN involves large processors operating in _____	I	CO2
2F-10	ANNs are _____	II	CO2
2F-11	Facial recognitions & computer vision technologies use _____	II	CO2
2F-12	Processing nodes outcome is saved in _____ variant of ANN	II	CO2
2F-13	Text-to-speech conversion uses _____	I	CO2
2F-14	Image recognition is possible by using _____	II	CO2
2F-15	ANNs are utilized for Dynamic modelling and its identification _____	II	CO2
Match the following			
2M-1	1) Interconnected units 2) Input layer 3) Hidden layer 4) Output layer	A) Representing predictions or classifications B) Nuerons C) Recieves th einput data D) Perform intermediate computations and transformations	CO2

2M-2	1) Artificial neural networks 2) ReLU activation function 3) Back propagation 4) Output layer	A) Collection of interconnected nodes or Nuerons B) Recieves th einput data C) An optimization algorithm for training neural networks D) Perform intermediate computations and transformations	II	CO2
2M-3	1) Null hypothesis 2) Alternative hypothesis 3) Type I Error 4) Type II Error	A) A statement of an effect or a difference B) A statement of no effect or no difference C) Failing to reject the null hypothesis when it is false D) Rejecting the null hypothesis when it is true.	II	CO2
5-MARKS QUESTIONS				
2D-1.	Elaborate multi layer networks and back propagation algorithm with an example.		VI	CO2
2D-2.	Consider two perceptron defined by the threshold expression $w_0 + w_1x_1 + w_2x_2 > 0$. Perceptron A has weight values $w_0=1, w_1=2, w_2=1$ And perceptron B has the weight values $w_0=0, w_1=2, w_2=1$ True or false? Perceptron A is more-general than perceptron B.		II	CO2
2D-3.	Write a note on (i) Perceptron Training Rule (ii) Gradient Descent and Delta Rule.		I	CO2
2D-4.	How a single perceptron can be used to represent the Boolean functions such as AND & OR? Justify			CO2
2D-5.	Design a two-input perceptron that implements the Boolean function $A \wedge \neg B$. Design a two-layer network of perceptron's that implements $A \text{ XOR } B$		VI	CO2
2D-6.	Evaluate the practical design choices involved in applying backpropagation algorithm in learning task of face recognition system.		V	CO2
2D-7	What are the remarks of Back Propagation Algorithm? Illustrate in detail.		I	CO2
2D-8	Discuss in detail about representation of Neural Networks.		VI	CO2
2D-9	Discuss how a multi-layer network learns using a gradient descent algorithm		VI	CO2
2D-10	Distinguish between single layer and multilayer neural networks.		III	CO2
2D-11	Present the Back propagation algorithm for feed forward networks and explain each step in it		II	CO2
2D-12	Explain multilayer neural networks using back propagation with an example.		II	CO2
2D-13	What is Artificial Neural Network? Explain appropriate problem for Neural Network Learning with its characteristics.		I	CO2

UNIT-III -MCQ'S

BT LEVEL

CO

3C-1	What is the fundamental principle behind Bayesian algorithms? a. Minimizing error b. Maximizing accuracy c. Incorporating prior knowledge d. Optimizing computational complexity	I	CO3
3C-2	Which Bayesian algorithm is commonly used for classification tasks? a. Naive Bayes b. Bayesian Networks c. Bayesian Linear Regression d. Bayesian Optimization	I	CO3
3C-3	Which assumption does the Naive Bayes algorithm make regarding the features? a. They are conditionally dependent b. They are conditionally independent c. They are normally distributed d. They are uniformly distributed	I	CO3
3C-4	Which Bayesian algorithm is commonly used for modelling dependencies among variables? a. Naive Bayes b. Bayesian Networks c. Bayesian Linear Regression d. Bayesian Optimization	I	CO3
3C-5	K-Nearest Neighbours (KNN) is classified as what type of machine learning algorithm? a) Instance-based learning b) Parametric learning c) Non-parametric learning d) Model-based learning	I	CO3
3C-6	k-nearest neighbour (k-NN) is a type of ____ method. a) Reinforcement learning b) Unsupervised learning c) Instance-based learning d) Lazy learning	I	CO3
3C-7	Which of the following is a disadvantage of lazy learning? a) Difficulty to maintain b) Not fit for simultaneous application to multiple problems c) Not suitable for complex and incomplete problem domains d) Difficult to handle excessively noise data	I	CO4
3C-8	Choose the instance-based learner. A) Eager Learner B) Lazy Learner C) Both (A) and (B) D) None of the Above	I	CO4

3C-9	How many terms are required for building a bayes model? a) 1 b) 2 c) 3 d) 4	I	CO4
3C-10	Where does the bayes rule can be used? A)Solving queries B)Increasing complexity C) Decreasing complexity D) Answering probabilistic query	I	CO4
3C-11	How the bayesian network can be used to answer any query? A)Full distribution B)Joint distribution C)Partial distribution D) All of the mentione	I	CO4
3C-12	How the entries in the full joint probability distribution can be calculated? A. Using variables B. Using information C. Both Using variables & information D. None of the mentione	I	CO4
3C-13	In the context of instance-based learning, what is an episodic memory? A)A memory of specific instances in the training data B)A memory of the general patterns in the training data C)A memory of the similarity measures used during training D) A memory of the classification rules learned during training	I	CO4
3C-14	Which of the following is an example of Instance-Based Learning? A) K-Nearest Neighbors B) Naïve Bayes C) Neural Networks D) Decision Trees	I	CO4
3C-15	What is the primary limitation of KNN? A) High computational cost for large datasets B) Cannot classify non-linear data C) Requires labeled training data D) Does not work with real-world problems	I	CO-4
	Fill in the Blanks	BT Level	Course Outcome
3F-1	Bayes' theorem calculates the probability of a hypothesis given _____.	I	CO 3
3F-2	The Gibbs Algorithm selects hypotheses based on their _____ probability.	I	CO 3
3F-3	Naïve Bayes assumes that features are _____ of each other.	I	CO 3
3F-4	The EM Algorithm is often used for training _____ models.	I	CO 3
3F-5	Instance-based learning stores training examples and delays learning until a _____ is needed.	I	CO-4

3F-6	K-Nearest Neighbors finds the closest _____ to classify new data points.	I	CO-4
3F-7	Case-Based Reasoning solves new problems by referring to _____ cases.	I	CO-4
3F-8	Locally Weighted Regression assigns higher importance to _____ training points.	I	CO-4
3F-9	The Minimum Description Length principle balances model complexity and _____.	I	CO-4
3F-10	Naïve Bayes Algorithm is a _____ learning algorithm.	I	CO-3
3F-11	In the context of instance-based learning, what does the term `nan` refer to -----	I	CO-4
3F-12	_____ parameter of the K-Nearest Neighbors algorithm determines the number of neighbors to consider when classifying a new point	I	CO-4
3F-13	Kind of data representation is commonly used in instance-based learning methods like K-Nearest Neighbors -----	I	CO-4

5-MARKS QUESTIONS

3 D-1	A) Explain the features of Bayesian learning methods. B) Discuss the relationship between the maximum likelihood hypothesis and the least squared error hypothesis.	III	CO-3
3 D-2	Illustrate Naïve Bayes Classifier of Bayesian learning.	II	CO-3
3 D-3	Describe the Naive Bayesian method of classification. What assumptions does this method make about the ribues and the classification? Give an example where this assumption is to justify.		CO-3
3 D-4	Explain Gibbs algorithm with an example.	II	CO-3
3 D-5	State Bayes theorem. Illustrate Bayes theorem with an example.	II	CO-3
3 D-6	a) Discuss about Bayesian belief networks. b) Explain about Bayes theorem.	III	CO-3
3 D-7	a) Explain Gibbs algorithm with an example. b) State and explain the Minimum Description Length Principle.	II	CO-3
3 D-8	Describe briefly about k-nearest neighbour algorithm	I	CO-4
3 D-9	Compare and contrast Lazy and Eager Learning.	IV	CO-4
3 D-10	Explain Weighted-Majority algorithm.	II	CO-4
3 D-11	a) Write the differences between Eager Learning and Lazy Learning approaches. b) State Bayes theorem. Illustrate Bayes theorem with an example.	I	CO-4
3 D-12	Explain the Mistake Bound for the Halving Algorithm.	II	CO-4
3 D-13	Elaborate the Locally Weighted Linear Regression.	VI	CO-4
UNIT-IV			
	Multiple choice Questions	BT Level	Course Outcome

4C-1	What is the primary inspiration for Genetic Algorithms? a) Neural networks b) Evolution and natural selection c) Decision trees d) Bayesian networks	I	CO4
4C-2	Which component of a genetic algorithm is responsible for maintaining diversity in the population? a) Selection b) Crossover c) Mutation d) Fitness function	I	CO4
4C-3	How does a fitness function influence the genetic algorithm? a) It assigns random values to solutions b) It determines which individuals survive and reproduce c) It removes weak solutions immediately d) It generates new individuals through mutation	II	CO4
4C-4	What is the main purpose of crossover in a genetic algorithm? a) To increase population size b) To create new offspring by combining genetic material from parents c) To remove low-fitness individuals d) To introduce random mutations	II	CO4
4C-5	Which of the following approaches can parallelize genetic algorithms efficiently? a) Using an island model b) Reducing the population size c) Removing the crossover operation d) Avoiding mutation	III	CO4
4C-6	You are given a hypothesis space in a genetic algorithm. How would you optimize the search? a) Increase mutation probability to 100% b) Use a fitness function that rewards diversity and performance c) Always select the best individuals d) Use only a single generation	III	CO4
4C-7	How does genetic programming differ from standard genetic algorithms? a) Genetic programming evolves programs as solutions b) Genetic algorithms work only with binary chromosomes c) Genetic programming requires labeled data d) Genetic algorithms do not use mutation	IV	CO4
4C-8	What is the main limitation of hypothesis space search in genetic algorithms? a) It always converges to a global optimum b) It can get stuck in local optima c) It does not require a fitness function d) It never explores new solutions	IV	CO4
4C-9	Which of the following statements best describes the trade-off in genetic algorithms? a) High mutation rates always lead to better results b) Exploration and exploitation must be balanced c) Crossover is always more important than mutation d) Larger populations always result in faster convergence	V	CO4
4C-10	When should genetic algorithms be preferred over traditional optimization methods? a) When the problem has a smooth, differentiable function b) When the search space is large and complex c) When exact solutions are required d) When deterministic results are needed	V	CO4
4C-11	You are designing a reinforcement learning agent for a dynamic environment. How would you ensure it adapts to changes? a) Keep the learning rate constant b) Use a dynamic exploration-exploitation strategy c) Remove rewards from the system d) Reduce the number of possible actions	VI	CO4

4C-12	What is the key idea behind Q-learning in reinforcement learning? a) To compute the shortest path in a graph b) To learn the optimal action-value function c) To perform supervised learning d) To minimize entropy	I	CO4
4C-13	How does temporal difference learning differ from traditional reinforcement learning methods? a) It updates values based on future rewards before the episode ends b) It requires a complete model of the environment c) It only works for deterministic environments d) It cannot be applied to continuous state spaces	II	CO4
4C-14	Which of the following techniques would best improve the efficiency of a sequential covering algorithm in rule learning? a) Increasing the number of rules randomly b) Using pruning strategies to remove redundant rules c) Ignoring negative examples d) Reducing the dataset size	III	CO4
4C-15	How would you modify a standard reinforcement learning algorithm to handle multiple agents interacting in a competitive environment? a) Use independent Q-learning for each agent b) Eliminate exploration entirely c) Reduce the state space d) Use only positive rewards	VI	CO-4
	Fill in the Blanks	BT Level	Course Outcome
4F-1	Genetic algorithms are inspired by the process of _____.	I	CO 4
4F-2	The three main genetic operators in Genetic Algorithms are selection, _____, and mutation.	I	CO 4
4F-3	In a genetic algorithm, the _____ function determines how well an individual solution performs in solving the problem.	II	CO 4
4F-4	The purpose of mutation in Genetic Algorithms is to introduce _____ into the population to prevent premature convergence.	II	CO 4
4F-5	The _____ model is a parallelization technique in genetic algorithms where multiple subpopulations evolve independently and occasionally exchange individuals.	III	CO-4
4F-6	In reinforcement learning, the process of updating values based on estimated future rewards is called _____ learning.	III	CO-4
4F-7	The primary challenge in hypothesis space search using Genetic Algorithms is avoiding _____, where the algorithm gets stuck in a suboptimal solution.	IV	CO-4
4F-8	Genetic programming differs from genetic algorithms because it evolves _____ instead of fixed-length chromosomes.	IV	CO-4
4F-9	The balance between exploration and exploitation in reinforcement learning is often managed using a parameter called _____.	V	CO-4
4F-10	A major drawback of sequential covering algorithms is that they tend to generate overly _____ rule sets if not properly pruned.	V	CO-4
4F-11	To improve Q-learning in environments with large state spaces, we can use function approximation techniques such as _____ networks.	VI	CO-4
4F-12	The FOIL algorithm is used for learning _____ rules in machine learning.	I	CO-4

4F-13	Inverting resolution is a technique used in learning sets of rules, where the goal is to derive a _____ representation of the knowledge.	II	CO-4
4F-14	In reinforcement learning, the method that estimates the value of taking an action in a given state without requiring a model of the environment is called _____.	III	CO-4
4F-15	A researcher wants to improve genetic algorithms by introducing a hybrid approach that combines evolution with gradient-based optimization. This technique is known as _____.	VI	CO-4

5-MARKS QUESTIONS

4 D-1	Define a Genetic Algorithm (GA) and list its key components.	I	CO-4
4 D-2	What is hypothesis space search , and how is it applied in Genetic Algorithms?	I	CO-4
4 D-3	Explain how the fitness function influences the evolution process in Genetic Algorithms.	II	CO-4
4 D-4	How does genetic programming differ from standard genetic algorithms? Provide an example of its application.	II	CO-4
4 D-5	Describe the Island Model for parallelizing Genetic Algorithms and explain its advantages.	III	CO-4
4 D-6	How can mutation and crossover rates be adjusted to improve the performance of a Genetic Algorithm?	III	CO-4
4 D-7	Compare and contrast sequential covering algorithms and FOIL (First Order Inductive Learner) in rule learning.	IV	CO-4
4 D-8	Discuss the trade-off between exploration and exploitation in reinforcement learning. How does this impact learning efficiency?	IV	CO-4
4 D-9	Evaluate the advantages and disadvantages of Q-learning compared to Temporal Difference Learning.	V	CO-4
4 D-10	Discuss the effectiveness of inverting resolution in rule learning. Under what conditions does it work best?	V	CO-4
4 D-11	Design a hybrid learning algorithm that combines Genetic Algorithms and Reinforcement Learning. Explain how they complement each other.	VI	CO-4
4 D-12	Propose an improvement to parallelizing Genetic Algorithms using a new communication strategy between subpopulations.	VI	CO-4
4 D-13	Explain how models of evolution and learning relate to reinforcement learning strategies.	II	CO-4
4 D-14	Given a non-deterministic environment, how can a reinforcement learning agent adapt its policy effectively?	III	CO-4

4 D-15	Critically analyze the role of generalization in reinforcement learning and suggest methods to improve it.	V	CO-4
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Match the following

		BT Level	CO
4M-1	A. Selection 1. Introduces diversity into the population B. Crossover 2. Evaluates individuals based on problem-solving ability C. Mutation 3. Creates offspring by combining genetic material D. Fitness Function 4. Chooses individuals for reproduction	I	CO4
4M-2	A. Hypothesis Space 1. Technique to learn rules from examples B. Sequential Covering 2. The set of all possible solutions in machine learning C. FOIL Algorithm 3. Learns first-order rules using induction D. Inverting Resolution 4. Used to infer logical representations of knowledge	II	CO4
4M-3	A. Q-Learning 1. Balances exploration and exploitation using a probability value B. Temporal Difference Learning 2. Learns the optimal action-value function C. Epsilon-Greedy Policy 3. Updates value estimates based on future rewards D. Dynamic Programming 4. Requires a complete model of the environment	III	CO4
4M-4	A. Island Model 1. Uses a single, large evolving population B. Steady-State Model 2. Maintains subpopulations that occasionally exchange individuals C. Generational Model 3. Replaces only a few individuals per iteration D. Elitism 4. Ensures the best solutions are carried over to the next generation	IV	CO4
4M-5	A. Exploration-Exploitation Dilemma 1. Using function approximation methods B. Large State Space 2. Using deep reinforcement learning C. Non-Deterministic Rewards 3. Using probability-based action selection D. Slow Convergence 4. Applying experience replay and prioritized sampling	V	CO4

UNIT-V			
	Multiple choice Questions	BT Level	Course Outcome
5C-1	What is the primary goal of Analytical Learning ? A) Learning from labeled examples B) Using prior knowledge to improve learning efficiency C) Randomly exploring the hypothesis space D) Avoiding the use of domain knowledge	I	CO5
5C-2	Explanation-Based Learning (EBL) primarily relies on which of the following? A) Statistical generalization B) Perfect domain theories C) Random search strategies D) Neural networks	I	CO5
5C-3	What is the role of PROLOG-EBG in explanation-based learning? A) To generate new rules from prior experience B) To classify images based on neural networks C) To perform unsupervised learning D) To replace all domain knowledge with examples	II	CO5
5C-4	How does search control knowledge benefit learning systems? A) By increasing randomness in search B) By making the search process more efficient C) By eliminating all search efforts D) By avoiding the use of hypotheses	II	CO5
5C-5	If an agent modifies search operators using prior knowledge , what is it trying to achieve? A) Reduce computational complexity B) Increase randomness in learning C) Make learning independent of domain knowledge D) Avoid using hypotheses	III	CO5
5C-6	In inductive learning, hypotheses are typically generated based on: A) Prior domain knowledge B) Statistical patterns in data C) Random rule selection D) Fixed pre-defined rules	III	CO5
5C-7	Which of the following best differentiates inductive and analytical learning ? A) Inductive learning depends on prior knowledge, while analytical learning does not B) Analytical learning relies on perfect domain theories, whereas inductive learning does not C) Inductive learning is deterministic, while analytical learning is probabilistic D) Inductive learning always produces more accurate results	IV	CO5
5C-8	In explanation-based learning, when is a learned rule generalized ? A) When it fits all available data points B) When it is consistent with prior domain knowledge C) When it minimizes computational cost D) When it eliminates all examples	IV	CO5
5C-9	What is a major limitation of explanation-based learning (EBL) ? A) It requires a perfect domain theory B) It cannot generalize beyond training data C) It is too slow for real-world applications D) It does not rely on prior knowledge	V	CO5
5C-10	Which of the following best describes a weakness of inductive learning compared to analytical learning? A) Inductive learning always requires labeled examples B) Inductive learning never leads to correct results C) Inductive learning cannot handle large datasets D) Inductive learning requires a perfect domain theory	V	CO5

5C-11	A researcher is designing a hybrid learning model combining inductive and analytical learning. What should be the primary goal of this approach? A) Reduce dependency on labeled training data B) Increase randomness in learning C) Remove prior knowledge from learning D) Avoid generating hypotheses	VI	CO5
5C-12	To optimize inductive-analytical learning , a system should: A) Learn purely from data without prior knowledge B) Use prior knowledge to initialize the hypothesis space C) Ignore previous domain knowledge D) Avoid generalizing learned rules	VI	CO5
5C-13	How does explanation-based learning (EBL) help in search optimization ? A) By reducing the number of hypotheses considered B) By increasing the complexity of search C) By ignoring domain theories D) By randomly selecting solutions	II	CO5
5C-14	In a robot navigation system , using prior knowledge to adjust search objectives can help in: A) Finding optimal paths faster B) Avoiding all obstacles C) Eliminating the need for reinforcement learning D) Preventing generalization	III	CO5
5C-15	Why might combining inductive and analytical learning lead to better learning models? A) It improves generalization and reduces reliance on labeled data B) It eliminates the need for search algorithms C) It prevents the need for hypothesis testing D) It avoids using prior knowledge	V	CO5
	Fill in the Blanks	BT Level	Course Outcome
5F-1	Explanation-Based Learning (EBL) requires a _____ domain theory to correctly generalize knowledge.	I	CO5
5F-2	In PROLOG-EBG , learning occurs by explaining training examples and then extracting _____ from those explanations.	I	CO5
5F-3	In EBL, a learned rule is considered useful if it leads to a _____ search space for future problem-solving.	II	CO5
5F-4	Search control knowledge is used in EBL to improve the efficiency of _____	II	CO5
5F-5	When using prior knowledge to alter the search objective, the goal is to improve _____ and reduce unnecessary computation	III	CO5
5F-6	In analytical learning, modifying search operators using prior knowledge helps the system to avoid _____ solutions.	III	CO5
5F-7	A key difference between inductive and analytical learning is that inductive learning depends on _____, whereas analytical learning relies on prior domain knowledge.	IV	CO5
5F-8	Inductive learning is more suitable when a perfect domain theory is _____ or unavailable.	IV	CO5
5F-9	A major limitation of explanation-based learning (EBL) is that it depends heavily on the _____ of its domain knowledge.	V	CO5
5F-10	A drawback of using prior knowledge to initialize a hypothesis is the risk of _____, where the system becomes too dependent on existing knowledge.	V	CO5
5F-11	A hybrid learning approach combining inductive and analytical learning can reduce the need for _____ examples while improving generalization.	VI	CO5

5F-12	One way to improve inductive-analytical learning is by dynamically updating _____ to refine future learning.	VI	CO5
5F-13	Explanation-based learning (EBL) generalizes specific instances by identifying their _____ structure.	II	CO5
5F-14	In a robot navigation system , using analytical learning can optimize path selection by leveraging _____ about the environment.	III	CO5
5F-15	The advantage of combining inductive and analytical learning is that it allows for both data-driven learning and _____ refinement using prior knowledge.	V	CO5

5-MARKSQUESTIONS

5 D-1	What is Explanation-Based Learning (EBL) ? Define its key characteristics.	I	CO5
5 D-2	What is the role of PROLOG-EBG in analytical learning?	I	CO5
5 D-3	Explain how perfect domain theories are essential in Explanation-Based Learning (EBL).	II	CO5
5 D-4	Describe the process of Explanation-Based Learning with an example.	II	CO5
5 D-5	How does search control knowledge improve the efficiency of learning in an AI system?	III	CO5
5 D-6	Provide an example of how prior knowledge can be used to modify search objectives in analytical learning.	III	CO5
5 D-7	Compare and contrast inductive learning and analytical learning, highlighting their advantages and limitations.	IV	CO5
5 D- 8	Why is it necessary to alter search operators using prior knowledge in analytical learning?	IV	CO5
5 D-9	What are the limitations of Explanation-Based Learning (EBL)? Discuss possible ways to overcome them.	V	CO5
5 D-10	In what scenarios would inductive learning be more effective than analytical learning? Provide justifications	V	CO5
5 D-11	Design a hybrid Inductive-Analytical learning system that utilizes the benefits of both approaches. Explain its working.	VI	CO5
5 D-12	How can prior knowledge be used to initialize a hypothesis in a combination of inductive and analytical learning? Provide an example.	VI	CO5
5 D-13	Explain how Explanation-Based Learning of search control knowledge helps in problem-solving.	II	CO5
5 D-14	Suppose you are designing an AI system for medical diagnosis. How could analytical learning improve its decision-making ability?	III	CO5
5 D-15	Evaluate the effectiveness of using prior knowledge in machine learning. What trade-offs are involved?	V	CO5

Match the following

			BT Level	CO
5M-1	Explanation-Based Learning (EBL) PROLOG-EBG Search Control Knowledge Inductive Learning Hypothesis Initialization	Learning method that generalizes from specific instances using prior domain theories. A logic-based implementation of Explanation-Based Generalization. Knowledge that helps guide and optimize search efficiency in learning systems. A method that generalizes patterns from data without requiring prior domain knowledge. Using prior knowledge to define an initial hypothesis in machine learning.	I	CO5
5M-2	Inductive Learning Analytical Learning Hybrid Learning Altering Search Objective Augmenting Search Operators	Learns from large datasets and detects patterns. Uses prior knowledge to improve learning efficiency. Combines inductive and analytical approaches. Modifies learning goals using prior knowledge. Changes search strategies to enhance problem-solving.	II	CO5
5M-3	Medical Diagnosis System Self-Driving Car Navigation Spam Email Classification Logical Theorem Proving Chess AI Strategy Improvement	Hybrid (Inductive + Analytical) Learning Explanation-Based Learning (EBL) Inductive Learning PROLOG-EBG Search Control Knowledge	III	CO5
5M-4	Handles noisy and incomplete data well. Uses domain knowledge to improve efficiency. Reduces the number of training examples needed. Helps guide learning by improving search control. Enhances the effectiveness of learning from experience.	Inductive Learning Analytical Learning Hybrid Learning Explanation-Based Learning Using Prior Knowledge	IV	CO5
5M-5	Requires a perfect domain theory. Computationally expensive with large datasets. Can suffer from bias in prior knowledge. May be difficult to integrate different approaches. Requires extensive labeled data for good performance.	Explanation-Based Learning (EBL) Inductive Learning Analytical Learning Hybrid Learning Inductive Learning	V	CO5



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III B.Tech-II Semester

Model Question Paper

MACHINE LEARNING(R22CSM3112)

(Common to AIDS-A&B)

Duration: 3Hrs

Maximum Marks:60 M

SECTION-A

Answer all the following questions.

- 1) (10Qx1M=10 M)
- Define machine learning.
 - What is Decision Tree in ml?
 - What is perception.?
 - What is hypothesis?
 - What is Baye's theorem in ml?
 - Define computational learning?
 - Define genetic algorithm?
 - What is reinforcement learning in ml?
 - What is analytical learning?
 - What is prior knowledge?

SECTION-B

Answer FIVE questions choosing atleast one from each unit (5Qx10M=50M)

UNIT-I

- 3) Explain the concept learning. Describe the Find-S algorithm and the Candidate Elimination Algorithm.
(OR)

Discuss decision tree learning. How is the hypothesis space searched in decision tree learning?

UNIT-II

Explain multilayer network and backpropagation algorithm with example.

(OR)

Discuss difference in error of two hypotheses, comparing learning algorithms.

UNIT-III

DISCUSS Naïve Bayes classifier for text classification.

(OR)

Discuss k-nearest neighbour algorithm with example.

UNIT-IV

Explain the Genetic algorithms with an illustrative example.

(OR)

Explain Reinforcement Learning and the learning task and Q-learning?

UNIT-V

Briefly explain learning with perfect domain theories: PROLOG-EBG, remarks on explanation-based learning.

(OR)

Discuss Combining Inductive and Analytical Learning-Motivation and inductive-analytical approaches?

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D4

III-B.Tech-IISemester–Model Mid Question Paper
(R22CSM3112)MACHINE LEARNING
(Common to AIDS)

Duration:90Mins

MaxMarks:25M

Section–A

Answer All the questions

Marks:=10M

MCQ’S --FILL IN BLANKS-- MATCH THE FOLLOWING

Section–B

Answer any FOUR questions

Marks:4Qx5M=20M